

**15-826: Multimedia Databases  
and Data Mining**


Lecture #27: Time series mining and  
forecasting  
*Christos Faloutsos*




**Must-Read Material**

- Byong-Kee Yi, Nikolaos D. Sidiropoulos, Theodore Johnson, H.V. Jagadish, Christos Faloutsos and Alex Biliris, *Online Data Mining for Co-Evolving Time Sequences*, ICDE, Feb 2000.
- Chungmin Melvin Chen and Nick Roussopoulos, *Adaptive Selectivity Estimation Using Query Feedbacks*, SIGMOD 1994


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**Thanks**



Deepay Chakrabarti (UT-Austin)



Spiros Papadimitriou (Rutgers)



Prof. Byoung-Kee Yi (Samsung)

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**Outline**

➔

- Motivation
  - Similarity search – distance functions
  - Linear Forecasting
  - Bursty traffic - fractals and multifractals
  - Non-linear forecasting
- Conclusions

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## Problem definition

- Given: one or more sequences  
 $x_1, x_2, \dots, x_t, \dots$   
 $(y_1, y_2, \dots, y_p, \dots)$   
 $\dots$  )
- Find
  - similar sequences; forecasts
  - patterns; clusters; outliers

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## Motivation - Applications

- Financial, sales, economic series
- Medical
  - ECGs +; blood pressure etc monitoring
  - reactions to new drugs
  - elderly care

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## Motivation - Applications (cont' d)

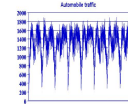
- 'Smart house'
  - sensors monitor temperature, humidity, air quality
- video surveillance

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## Motivation - Applications (cont' d)

- civil/automobile infrastructure
  - bridge vibrations [Oppenheim+02]
  - road conditions / traffic monitoring

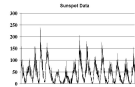


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## Motivation - Applications (cont' d)

- Weather, environment/anti-pollution
  - volcano monitoring
  - air/water pollutant monitoring



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## Motivation - Applications (cont' d)

- Computer systems
  - ‘Active Disks’ (buffering, prefetching)
  - web servers (ditto)
  - network traffic monitoring
  - ...

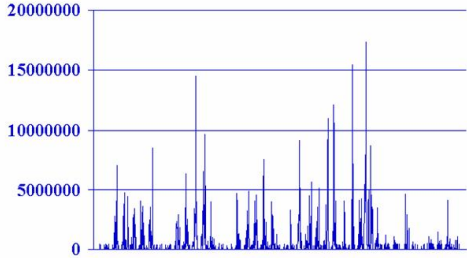
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## Stream Data: Disk accesses

#bytes

Disk traffic



time

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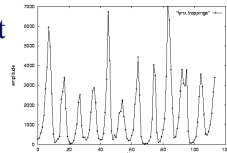
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## Problem #1:

Goal: given a signal (e.g., #packets over time)

Find: patterns, periodicities, and/or compress

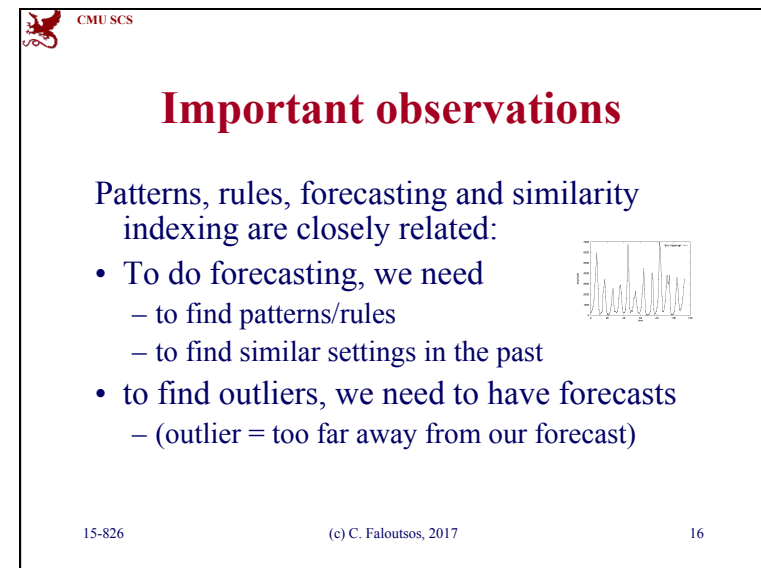
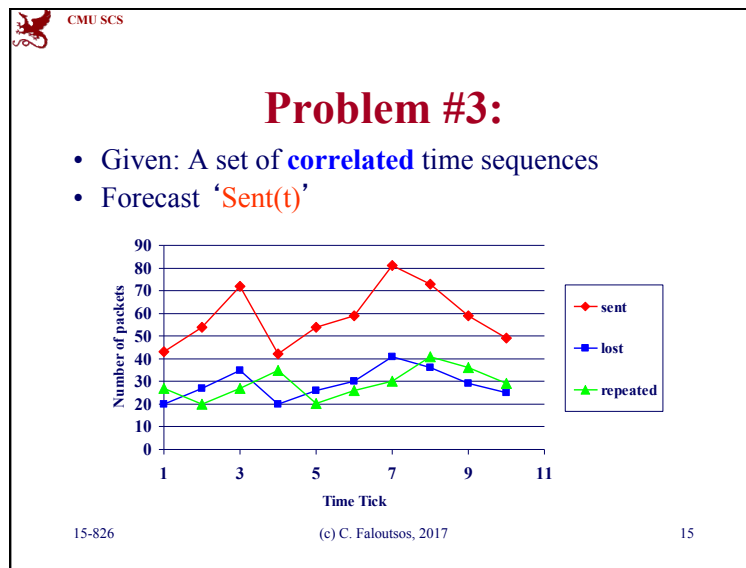
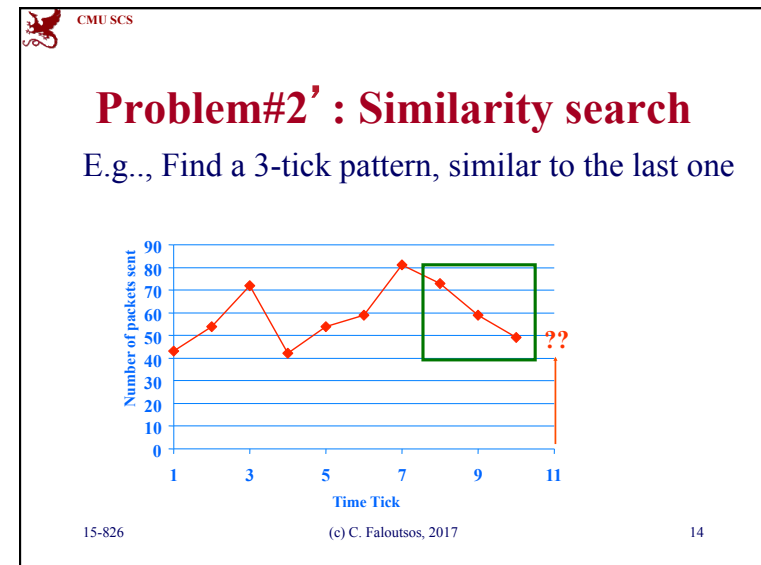
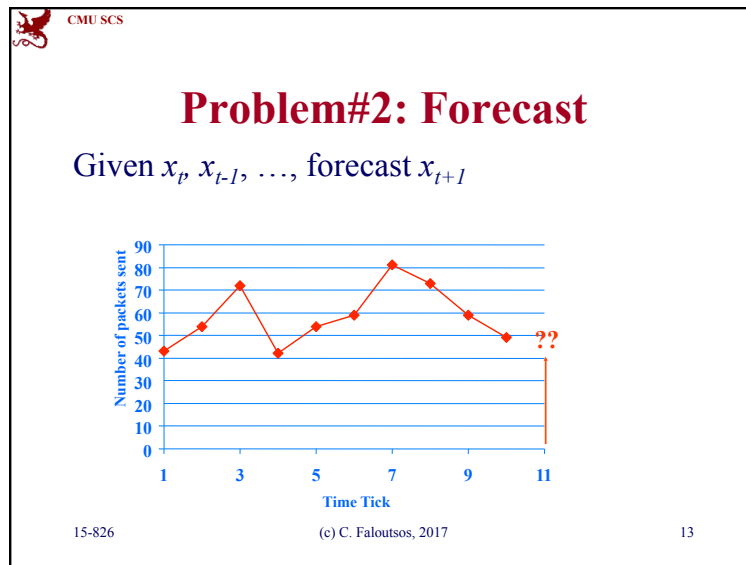
count



lynx caught per year  
(packets per day;  
temperature per day)

year

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## Outline

- Motivation
- ➔ • Similarity Search and Indexing
- Linear Forecasting
- Bursty traffic - fractals and multifractals
- Non-linear forecasting
- Conclusions

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## Outline

- Motivation
- ➔ • Similarity search and distance functions
  - Euclidean
  - Time-warping
- ...

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## Importance of distance functions

Subtle, but **absolutely necessary**:

- A 'must' for similarity indexing (-> forecasting)
- A 'must' for clustering

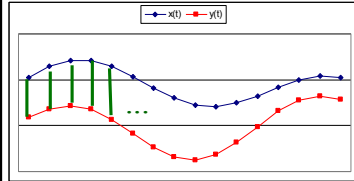
Two major families

- Euclidean and Lp norms
- Time warping and variations

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## Euclidean and Lp



$$D(\vec{x}, \vec{y}) = \sum_{i=1}^n (x_i - y_i)^2$$

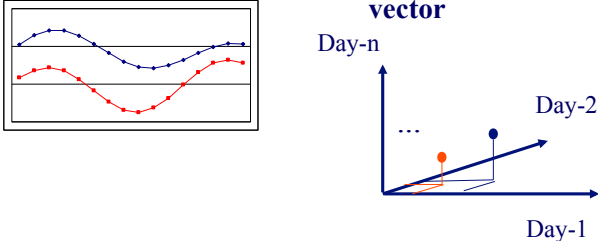
$$L_p(\vec{x}, \vec{y}) = \sum_{i=1}^n |x_i - y_i|^p$$

- $L_1$ : city-block = Manhattan
- $L_2$  = Euclidean
- $L_\infty$

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**Observation #1**

- Time sequence  $\rightarrow$  n-d vector

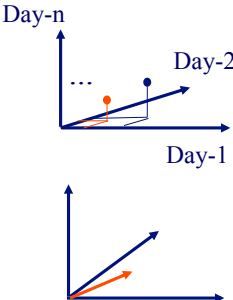


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**Observation #2**

Euclidean distance is closely related to

- cosine similarity
- dot product
- ‘cross-correlation’ function



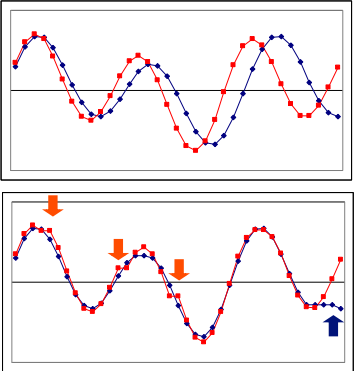
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**Time Warping**


- allow accelerations - decelerations
  - (with or w/o penalty)
- THEN compute the (Euclidean) distance (+ penalty)
- related to the string-editing distance

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**Time Warping**




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**Time warping**

Q: how to compute it?  
 A: dynamic programming  
 $D(i, j)$  = cost to match  
 prefix of length  $i$  of first sequence  $x$  with prefix  
 of length  $j$  of second sequence  $y$


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**Full-text scanning**

- Approximate matching - **string editing** distance:  
 $d(\text{'survey'}, \text{'surgery'}) = 2$   
 = min # of insertions, deletions, substitutions to transform the first string into the second  
 SURVEY  
 SURGERY

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**Time warping**

Thus, with no penalty for stutter, for sequences  
 $x_1, x_2, \dots, x_i, \dots, y_1, y_2, \dots, y_j$

$$D(i, j) = \|x[i] - y[j]\| + \min \begin{cases} D(i-1, j-1) & \text{no stutter} \\ D(i, j-1) & \text{x-stutter} \\ D(i-1, j) & \text{y-stutter} \end{cases}$$

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**Time warping**

VERY SIMILAR to the string-editing distance

$$D(i, j) = \|x[i] - y[j]\| + \min \begin{cases} D(i-1, j-1) & \text{no stutter} \\ D(i, j-1) & \text{x-stutter} \\ D(i-1, j) & \text{y-stutter} \end{cases}$$

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## Full-text scanning

```

if s[i] = t[j] then
  cost(i, j) = cost(i-1, j-1)
else
  cost(i, j) = min (
    1 + cost(i, j-1) // deletion
    1 + cost(i-1, j-1) // substitution
    1 + cost(i-1, j) // insertion
  )

```

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## Time warping

VERY SIMILAR to the string-editing distance

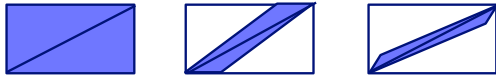
Time-warping	String editing
$D(i, j) = \ x[i] - y[j]\  + \min \begin{cases} D(i-1, j-1) \\ D(i, j-1) \\ D(i-1, j) \end{cases}$	$\text{cost}(i, j) = \min \begin{cases} 1 + \text{cost}(i-1, j-1) // \text{sub.} \\ 1 + \text{cost}(i, j-1) // \text{del.} \\ 1 + \text{cost}(i-1, j) // \text{ins.} \end{cases}$

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## Time warping

- Complexity:  $O(M*N)$  - quadratic on the length of the strings
- Many** variations (penalty for stutters; limit on the number/percentage of stutters; ...)
- popular in voice processing [Rabiner + Juang]



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## Other Distance functions

- piece-wise linear/flat approx.; compare pieces [Keogh+01] [Faloutsos+97]
- 'cepstrum' (for voice [Rabiner+Juang])
  - do DFT; take log of amplitude; do DFT again!
- Allow for small gaps [Agrawal+95]

See tutorial by [Gunopulos + Das, SIGMOD01]

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## Other Distance functions

- In [Keogh+, KDD' 04]: parameter-free, MDL based

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## Conclusions

Prevailing distances:

- Euclidean and
- time-warping

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# Linear Forecasting

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## Forecasting

"Prediction is very difficult, especially about the future." - Nils Bohr

<http://www.hfac.uh.edu/MediaFutures/thoughts.html>

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## Outline

- Motivation
- ...
- Linear Forecasting
  - Auto-regression: Least Squares; RLS
  - Co-evolving time sequences
  - Examples
  - Conclusions

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## Reference

[Yi+00] Byoung-Kee Yi et al.: *Online Data Mining for Co-Evolving Time Sequences*, ICDE 2000. (Describes MUSCLES and Recursive Least Squares)

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## Problem#2: Forecast

- Example: give  $x_{t-1}, x_{t-2}, \dots$ , forecast  $x_t$

Time Tick	Number of packets sent
1	45
2	55
3	75
4	45
5	55
6	60
7	85
8	75
9	60
10	50
11	??

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## Forecasting: Preprocessing

MANUALLY:

- remove trends
- spot periodicities

7 days

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## Problem#2: Forecast

- Solution: try to express  $x_t$  as a linear function of the past:  $x_{t-2}, x_{t-2}, \dots$  (up to a window of  $w$ )

Formally:

$$x_t \approx a_1 x_{t-1} + \dots + a_w x_{t-w} + noise$$

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## (Problem: Back-cast; interpolate)

- Solution - interpolate: try to express  $x_t$  as a linear function of the past AND the future:  $x_{t+1}, x_{t+2}, \dots, x_{t+w_{future}}; x_{t-1}, \dots, x_{t-w_{past}}$  (up to windows of  $w_{past}, w_{future}$ )
- EXACTLY the same algo's

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## Linear Regression: idea

patient	weight	height
1	27	43
2	43	54
3	54	72
...	...	...
N	25	??

- express what we don't know (= 'dependent variable')
- as a linear function of what we know (= 'indep. variable(s)')

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## Linear Auto Regression:

Time	Packets Sent( $t$ )
1	43
2	54
3	72
...	...
N	??

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## Linear Auto Regression:

Time	Packets Sent ( $t-1$ )	Packets Sent( $t$ )
1	-	43
2	43	54
3	54	72
...	...	...
N	25	??

- lag  $w=1$
- Dependent variable = # of packets sent ( $S[t]$ )
- Independent variable = # of packets sent ( $S[t-1]$ )

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## Outline

- Motivation
- ...
- Linear Forecasting
  - ➔ Auto-regression: **Least Squares; RLS**
  - Co-evolving time sequences
  - Examples
  - Conclusions

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## More details:

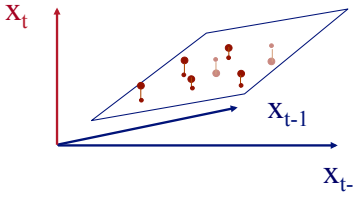
- Q1: Can it work with window  $w>1$ ?
- A1: YES!

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### More details:

- Q1: Can it work with window  $w > 1$ ?
- A1: YES! (we'll fit a hyper-plane, then!)

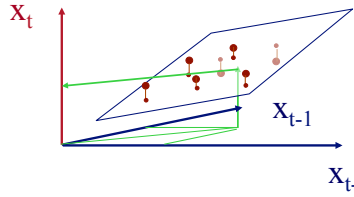


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### More details:

- Q1: Can it work with window  $w > 1$ ?
- A1: YES! (we'll fit a hyper-plane, then!)



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### More details:

- Q1: Can it work with window  $w > 1$ ?
- A1: YES! The problem becomes:

$$\mathbf{X}_{[N \times w]} \times \mathbf{a}_{[w \times 1]} = \mathbf{y}_{[N \times 1]}$$

- OVER-CONSTRAINED
  - $\mathbf{a}$  is the vector of the regression coefficients
  - $\mathbf{X}$  has the  $N$  values of the  $w$  indep. variables
  - $\mathbf{y}$  has the  $N$  values of the dependent variable

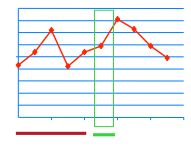
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### More details:

- $\mathbf{X}_{[N \times w]} \times \mathbf{a}_{[w \times 1]} = \mathbf{y}_{[N \times 1]}$

Ind-var1      Ind-var-w



time

$$\begin{bmatrix} X_{11}, X_{12}, \dots, X_{1w} \\ X_{21}, X_{22}, \dots, X_{2w} \\ \vdots \\ X_{N1}, X_{N2}, \dots, X_{Nw} \end{bmatrix} \times \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_w \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{bmatrix}$$

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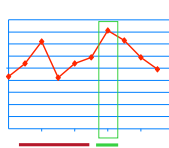
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### More details:

- $\mathbf{X}_{[N \times w]} \times \mathbf{a}_{[w \times 1]} = \mathbf{y}_{[N \times 1]}$

Ind-var1      Ind-var-w

time



$$\begin{bmatrix} X_{11}, X_{12}, \dots, X_{1w} \\ X_{21}, X_{22}, \dots, X_{2w} \\ \vdots \\ X_{N1}, X_{N2}, \dots, X_{Nw} \end{bmatrix} \times \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_w \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{bmatrix}$$

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### More details

- Q2: How to estimate  $a_1, a_2, \dots, a_w = \mathbf{a}$ ?
- A2: with Least Squares fit

$$\mathbf{a} = (\mathbf{X}^T \times \mathbf{X})^{-1} \times (\mathbf{X}^T \times \mathbf{y})$$

- (Moore-Penrose pseudo-inverse)
- $\mathbf{a}$  is the vector that minimizes the RMSE from  $\mathbf{y}$
- <identical math with 'query feedbacks'>

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### More details

- Q2: How to estimate  $a_1, a_2, \dots, a_w = \mathbf{a}$ ?
- A2: with Least Squares fit

$$\mathbf{a} = (\mathbf{X}^T \times \mathbf{X})^{-1} \times (\mathbf{X}^T \times \mathbf{y})$$

Identical to earlier formula (proof?)

$$\mathbf{a} = \mathbf{V} \times \mathbf{\Lambda}^{(-1)} \times \mathbf{U}^T \times \mathbf{y}$$

Where

$$\mathbf{X} = \mathbf{U} \times \mathbf{\Lambda} \times \mathbf{V}^T$$

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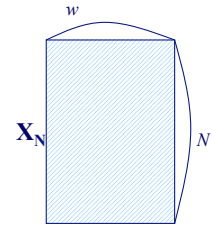
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### More details

- Straightforward solution:

$$\mathbf{a} = (\mathbf{X}^T \times \mathbf{X})^{-1} \times (\mathbf{X}^T \times \mathbf{y})$$

$\mathbf{a}$  : Regression Coeff. Vector  
 $\mathbf{X}$  : Sample Matrix



- Observations:
  - Sample matrix  $\mathbf{X}$  grows over time
  - needs matrix inversion
  - $\mathcal{O}(N \times w^2)$  computation
  - $\mathcal{O}(N \times w)$  storage

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## Even more details

- Q3: Can we estimate  $\mathbf{a}$  incrementally?
- A3: Yes, with the brilliant, classic method of ‘Recursive Least Squares’ (RLS) (see, e.g., [Yi+00], for details).
- We can do the matrix inversion, WITHOUT inversion! (How is that possible?!)

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## Even more details

- Q3: Can we estimate  $\mathbf{a}$  incrementally?
- A3: Yes, with the brilliant, classic method of ‘Recursive Least Squares’ (RLS) (see, e.g., [Yi+00], for details).
- We can do the matrix inversion, WITHOUT inversion! (How is that possible?!)
- A: our matrix has special form:  $(\mathbf{X}^T \mathbf{X})$

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## More details

At the  $N+1$  time tick:

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## More details


$$\mathbf{a} = (\mathbf{X}^T \times \mathbf{X})^{-1} \times (\mathbf{X}^T \times \mathbf{y})$$

- Let  $\mathbf{G}_N = (\mathbf{X}_N^T \times \mathbf{X}_N)^{-1}$  (‘gain matrix’)
- $\mathbf{G}_{N+1}$  can be computed recursively from  $\mathbf{G}_N$

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**EVEN more details:**

$$G_{N+1} = G_N - [c]^{-1} \times [G_N \times x_{N+1}^T] \times x_{N+1} \times G_N$$


  
 $l \times w$  row vector

$$c = [1 + x_{N+1} \times G_N \times x_{N+1}^T]$$

Let's elaborate  
(VERY IMPORTANT, VERY VALUABLE!)

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**EVEN more details:**

$$a = [X_{N+1}^T \times X_{N+1}]^{-1} \times [X_{N+1}^T \times y_{N+1}]$$

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**EVEN more details:**

$$a = [X_{N+1}^T \times X_{N+1}]^{-1} \times [X_{N+1}^T \times y_{N+1}]$$

$[w \times 1]$                        $[(N+1) \times w]$                        $[(N+1) \times 1]$   
 $[w \times (N+1)]$                        $[w \times (N+1)]$

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**EVEN more details:**

$$a = [X_{N+1}^T \times X_{N+1}]^{-1} \times [X_{N+1}^T \times y_{N+1}]$$

$[(N+1) \times w]$   
 $[w \times (N+1)]$

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**EVEN more details:**

$$a = [X_{N+1}^T \times X_{N+1}]^{-1} \times [X_{N+1}^T \times y_{N+1}]$$

‘gain matrix’,  $G_{N+1} \equiv [X_{N+1}^T \times X_{N+1}]^{-1}$  1 x w row vector

$$G_{N+1} = G_N - [c]^{-1} \times [G_N \times x_{N+1}^T] \times x_{N+1} \times G_N$$

$$c = [1 + x_{N+1} \times G_N \times x_{N+1}^T]$$

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**EVEN more details:**

$$G_{N+1} = G_N - [c]^{-1} \times [G_N \times x_{N+1}^T] \times x_{N+1} \times G_N$$

$$c = [1 + x_{N+1} \times G_N \times x_{N+1}^T]$$

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**EVEN more details:**

1x1

wxw   wxw   wxw   wx1   wxw

$$G_{N+1} = G_N - [c]^{-1} \times [G_N \times x_{N+1}^T] \times x_{N+1} \times G_N$$

**SCALAR!**  $c = [1 + x_{N+1} \times G_N \times x_{N+1}^T]$

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$a = (X^T \times X)^{-1} \times (X^T \times y)$

**Altogether:**

$$a = [X_{N+1}^T \times X_{N+1}]^{-1} \times [X_{N+1}^T \times y_{N+1}]$$

$$G_{N+1} \equiv [X_{N+1}^T \times X_{N+1}]^{-1}$$

$$G_{N+1} = G_N - [c]^{-1} \times [G_N \times x_{N+1}^T] \times x_{N+1} \times G_N$$

$$c = [1 + x_{N+1} \times G_N \times x_{N+1}^T]$$

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## Altogether:

$$G_0 \equiv \delta I$$

**IMPORTANT!**

where  
 $I$ :  $w \times w$  identity matrix  
 $\delta$ : a large positive number (say,  $10^4$ )

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## Comparison:

- **Straightforward Least Squares**
  - Needs huge matrix (**growing** in size)  $O(N \times w)$
  - Costly matrix operation  $O(N \times w^2)$
- **Recursive LS**
  - Need much smaller, fixed size matrix  $O(w \times w)$
  - Fast, incremental computation  $O(1 \times w^2)$
  - **no matrix inversion**

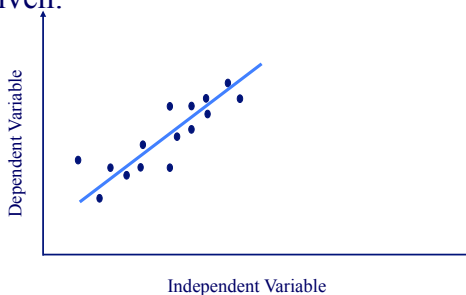
$N = 10^6, \quad w = 1-100$

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## Pictorially:

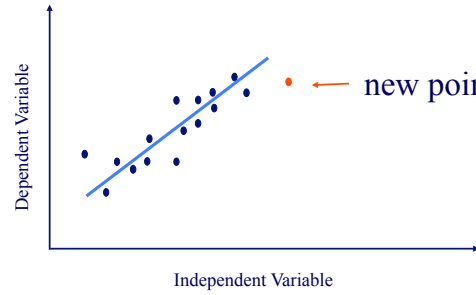
- **Given:**



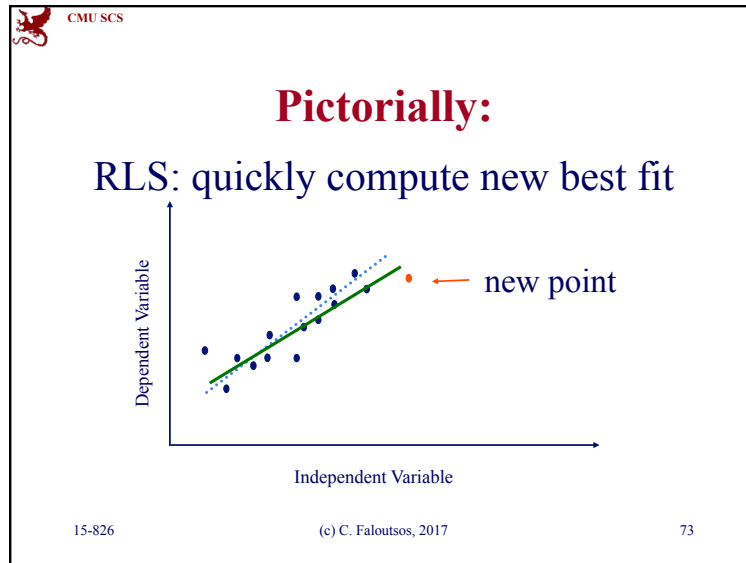
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## Pictorially:



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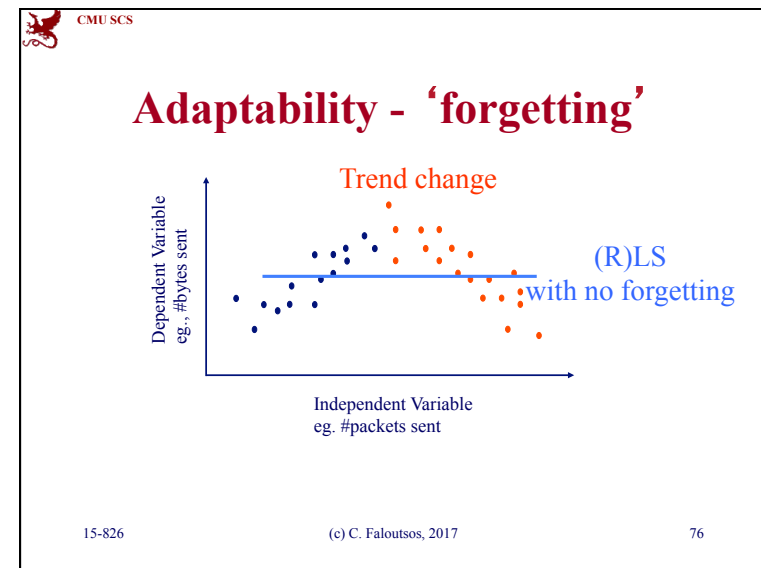
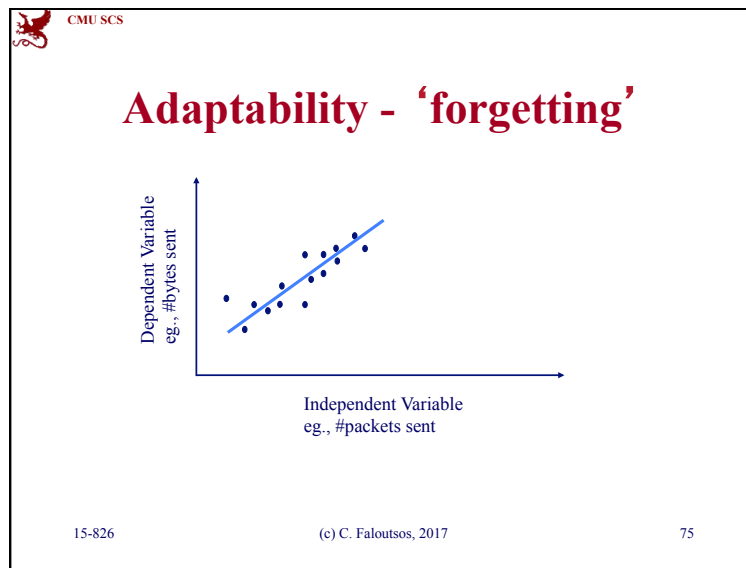


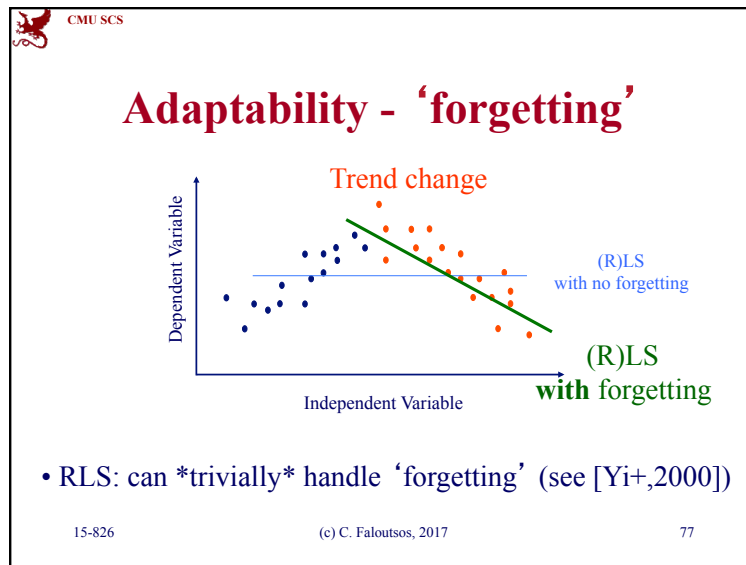
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## Even more details

- Q4: can we ‘forget’ the older samples?
- A4: Yes - RLS can easily handle that  $[Y_i + \infty]$ :

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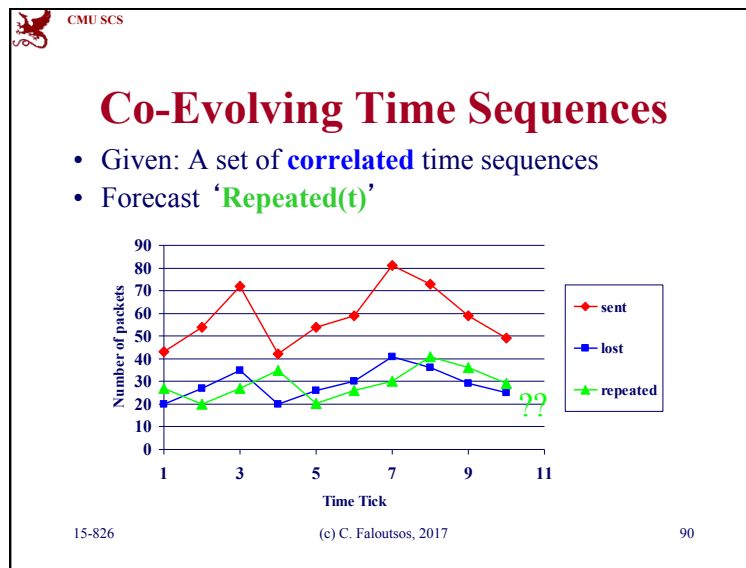


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## Outline

- Motivation
- ...
- Linear Forecasting
  - Auto-regression: Least Squares; RLS
  - Co-evolving time sequences
  - Examples
  - Conclusions

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## Solution:

Q: what should we do?

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## Solution:

Least Squares, with

- Dep. Variable: Repeated(t)
- Indep. Variables: Sent(t-1) ... Sent(t-w);  
Lost(t-1) ... Lost(t-w); Repeated(t-1), ...
- (named: 'MUSCLES' [Yi+00])

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## Forecasting - Outline

- Auto-regression
- Least Squares; recursive least squares
- Co-evolving time sequences
- ➔ • Examples
- Conclusions

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## Examples - Experiments

- Datasets
  - Modem pool traffic (14 modems, 1500 time-ticks; #packets per time unit)
  - AT&T WorldNet internet usage (several data streams; 980 time-ticks)
- Measures of success
  - Accuracy : Root Mean Square Error (RMSE)

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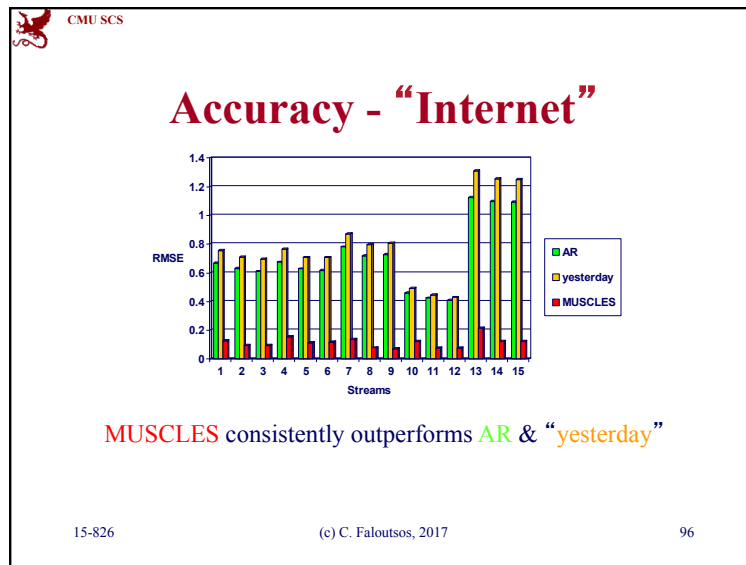
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## Accuracy - "Modem"

Modem	AR	yesterday	MUSCLES
1	1.8	1.8	1.2
2	1.2	1.2	0.8
3	1.8	1.8	1.2
4	1.8	2.8	1.2
5	1.8	1.8	1.2
6	1.8	2.5	1.2
7	1.8	3.0	1.2
8	1.8	1.8	1.2
9	1.8	2.2	1.2
10	1.8	2.2	1.2
11	1.8	1.8	1.2
12	1.8	2.5	1.2
13	1.8	1.8	1.2
14	1.8	3.8	1.2

MUSCLES outperforms AR & "yesterday"

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### Linear forecasting - Outline

- Auto-regression
- Least Squares; recursive least squares
- Co-evolving time sequences
- Examples
- ➔ Conclusions

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### Conclusions - Practitioner's guide

- AR(IMA) methodology: prevailing method for linear forecasting
- Brilliant method of Recursive Least Squares for fast, incremental estimation.
- See [Box-Jenkins]
- (AWSOM: no human intervention)


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### Resources: software and urls

- free-ware: 'R' for stat. analysis (clone of Splus)  
<http://cran.r-project.org/>
- python script for RLS  
<http://www.cs.cmu.edu/~christos/SRC/rls-all.tar>

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## Books

- George E.P. Box and Gwilym M. Jenkins and Gregory C. Reinsel, *Time Series Analysis: Forecasting and Control*, Prentice Hall, 1994 (the classic book on ARIMA, 3rd ed.)
- Brockwell, P. J. and R. A. Davis (1987). *Time Series: Theory and Methods*. New York, Springer Verlag.

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## Additional Reading

- [Papadimitriou+ vldb2003] Spiros Papadimitriou, Anthony Brockwell and Christos Faloutsos *Adaptive, Hands-Off Stream Mining* VLDB 2003, Berlin, Germany, Sept. 2003
- [Yi+00] Byoung-Kee Yi et al.: *Online Data Mining for Co-Evolving Time Sequences*, ICDE 2000. (Describes MUSCLES and Recursive Least Squares)

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## Outline

- Motivation
- Similarity search and distance functions
- Linear Forecasting
- ➔ • Bursty traffic - fractals and multifractals
- Non-linear forecasting
- Conclusions

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# Bursty Traffic & Multifractals

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## Outline

- Motivation
- ...
- Linear Forecasting
- Bursty traffic - fractals and multifractals
  - ➔ – Problem
  - Main idea (80/20, Hurst exponent)
  - Results

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## Reference:

[Wang+02] Mengzhi Wang, Tara Madhyastha, Ngai Hang Chang, Spiros Papadimitriou and Christos Faloutsos, *Data Mining Meets Performance Evaluation: Fast Algorithms for Modeling Bursty Traffic*, ICDE 2002, San Jose, CA, 2/26/2002 - 3/1/2002.

Full thesis: CMU-CS-05-185  
*Performance Modeling of Storage Devices using Machine Learning* Mengzhi Wang, Ph.D. Thesis  
[Abstract](#), [.ps.gz](#), [.pdf](#)

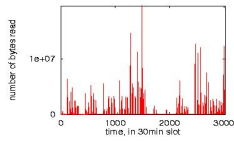
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## Recall: Problem #1:

Goal: given a signal (eg., #bytes over time)  
 Find: patterns, periodicities, and/or compress

#bytes



Bytes per 30' (packets per day; earthquakes per year)

time

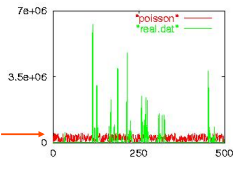
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## Problem #1

- model bursty traffic
- generate realistic traces
- (Poisson does not work)

# bytes




Poisson

time

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## Motivation

- predict queue length distributions (e.g., to give probabilistic guarantees)
- “learn” traffic, for buffering, prefetching, ‘active disks’, web servers

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## But:

- Q1: How to generate realistic traces; extrapolate; give guarantees?
- Q2: How to estimate the model parameters?

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## Outline

- Motivation
- ...
- Linear Forecasting
- Bursty traffic - fractals and multifractals
  - Problem
  - ➔ – Main idea (80/20, Hurst exponent)
  - Results

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## Approach

- Q1: How to generate a sequence, that is
  - bursty
  - self-similar
  - and has similar queue length distributions

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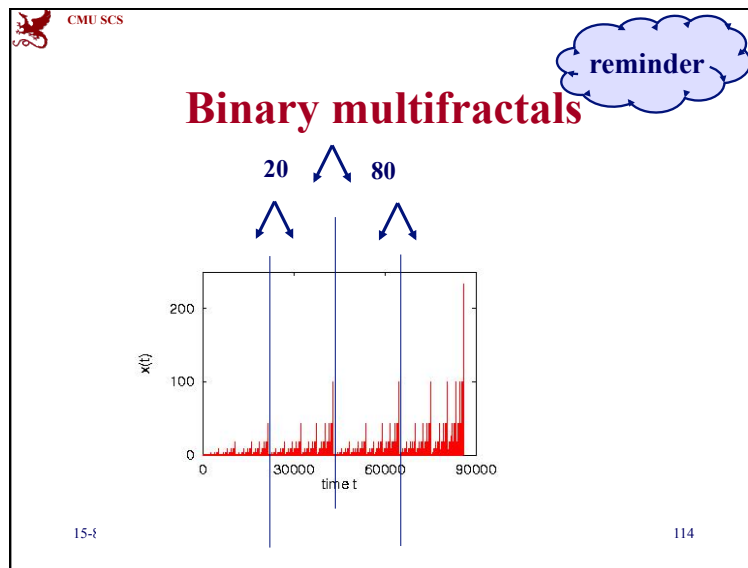
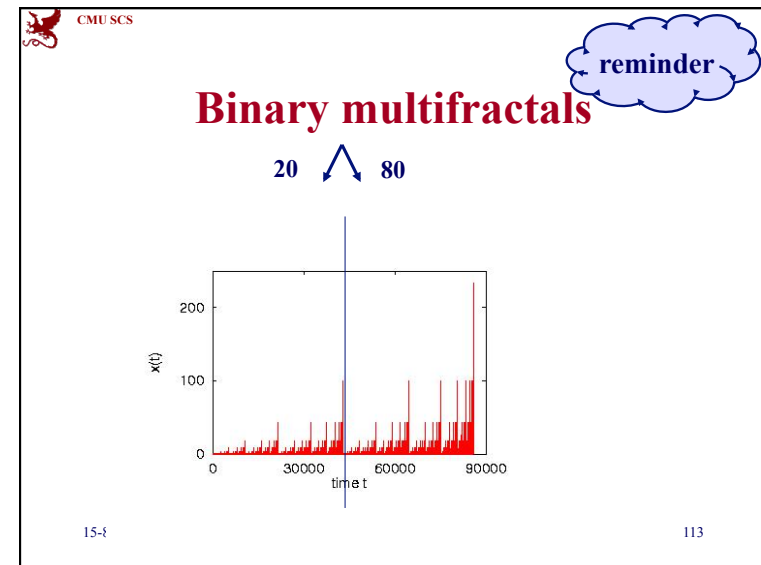
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reminder

## Approach

- A: 'binomial multifractal' [Wang+02]
- $\sim 80$ -20 'law':
  - 80% of bytes/queries etc on first half
  - repeat recursively
- $b$ : bias factor (eg., 80%)

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## Could you use IFS?

To generate such traffic?


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**Could you use IFS?**

To generate such traffic?  
 A: Yes – which transformations?

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**Could you use IFS?**

To generate such traffic?  
 A: Yes – which transformations?  
 A:

$$x' = x / 2 \quad (p = 0.2)$$

$$x' = x / 2 + 0.5 \quad (p = 0.8)$$


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**Parameter estimation**

- Q2: How to estimate the bias factor  $b$ ?

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**Parameter estimation**


- Q2: How to estimate the bias factor  $b$ ?
- A: MANY ways [Crovella+96]
  - Hurst exponent
  - variance plot
  - even DFT amplitude spectrum! ('periodogram')
  - Fractal dimension (D2)
    - Or D1 ('entropy plot' [Wang+02])


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## Fractal dimension

- Real (and 80-20) datasets can be in-between: bursts, gaps, smaller bursts, smaller gaps, at every scale

Dim = 1 

Dim=0 

0<Dim<1 

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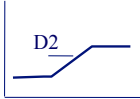
## Estimating 'b'


- Exercise:** Show that

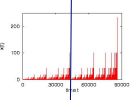
$$D_2 = -\log_2 (b^2 + (1-b)^2)$$

Sanity checks:

- $b = 1.0$   $D_2 = ??$
- $b = 0.5$   $D_2 = ??$

Log (#pairs(<r)) 





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## (Fractals, again)

- What set of points could have behavior between point and line?


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## Cantor dust


- Eliminate the middle third
- Recursively!

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## Cantor dust




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## Cantor dust




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## Cantor dust




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## Cantor dust



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**Cantor dust**



Dimensionality?  
(no length; infinite # points!)  
Answer:  $\log 2 / \log 3 = 0.6$


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**Conclusions**

- Multifractals (80/20, 'b-model', Multiplicative Wavelet Model (MWM)) for analysis and synthesis of bursty traffic


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**Books**

- Fractals: Manfred Schroeder: *Fractals, Chaos, Power Laws: Minutes from an Infinite Paradise* W.H. Freeman and Company, 1991 (Probably the BEST book on fractals!)


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**Further reading:**

- Crovella, M. and A. Bestavros (1996). Self-Similarity in World Wide Web Traffic, Evidence and Possible Causes. *Sigmetrics*.
- [ieeeTN94] W. E. Leland, M.S. Taqqu, W. Willinger, D.V. Wilson, *On the Self-Similar Nature of Ethernet Traffic*, IEEE Transactions on Networking, 2, 1, pp 1-15, Feb. 1994.

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## Further reading

- [Riedi+99] R. H. Riedi, M. S. Crouse, V. J. Ribeiro, and R. G. Baraniuk, *A Multifractal Wavelet Model with Application to Network Traffic*, IEEE Special Issue on Information Theory, 45. (April 1999), 992-1018.
- [Wang+02] Mengzhi Wang, Tara Madhyastha, Ngai Hang Chang, Spiros Papadimitriou and Christos Faloutsos, *Data Mining Meets Performance Evaluation: Fast Algorithms for Modeling Bursty Traffic*, ICDE 2002, San Jose, CA, 2/26/2002 - 3/1/2002.

Entropy plots


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## Outline


- Motivation
- ...
- Linear Forecasting
- Bursty traffic - fractals and multifractals
- ➔ • Non-linear forecasting
- Conclusions

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# Chaos and non-linear forecasting

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## Reference:

[ Deepay Chakrabarti and Christos Faloutsos  
*F4: Large-Scale Automated Forecasting  
using Fractals* CIKM 2002, Washington  
DC, Nov. 2002.]

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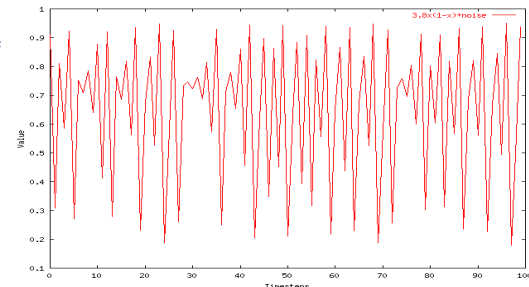
## Detailed Outline

- Non-linear forecasting
  - Problem
  - Idea
  - How-to
  - Experiments
  - Conclusions

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## Recall: Problem #1



Value

Time

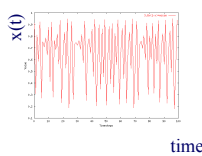

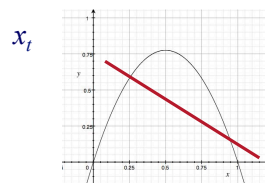
Given a time series  $\{x_t\}$ , predict its future course, that is,  $x_{t+1}$ ,  $x_{t+2}$ , ...

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## Datasets

Logistic Parabola:  
 $x_t = ax_{t-1}(1-x_{t-1}) + \text{noise}$   
 Models population of flies [R. May/1976]

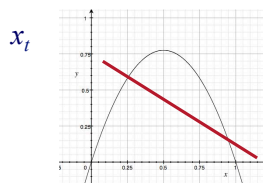
Lag-plot  
 ARIMA: fails

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## How to forecast?

- ARIMA - but: linearity assumption



Lag-plot  
 ARIMA: fails

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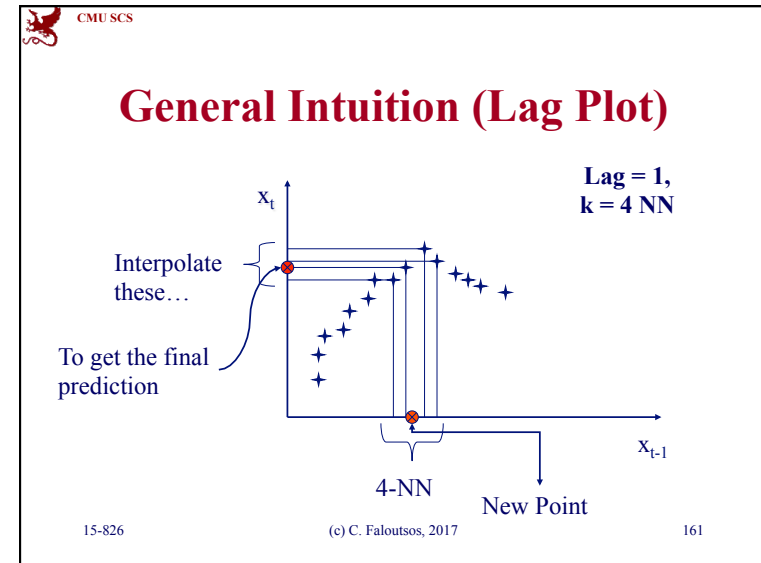


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## How to forecast?

- ARIMA - but: linearity assumption
- ANSWER: ‘Delayed Coordinate Embedding’ = Lag Plots [Sauer92]  
~ nearest-neighbor search, for past incidents

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## Questions:

- Q1: How to choose lag  $L$ ?
- Q2: How to choose  $k$  (the # of NN)?
- Q3: How to interpolate?
- Q4: why should this work at all?

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## Q1: Choosing lag $L$

- Manually (16, in award winning system by [Sauer94])

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## Q2: Choosing number of neighbors $k$

- Manually (typically  $\sim 1-10$ )

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## Q3: How to interpolate?

How do we interpolate between the  $k$  nearest neighbors?

A3.1: Average

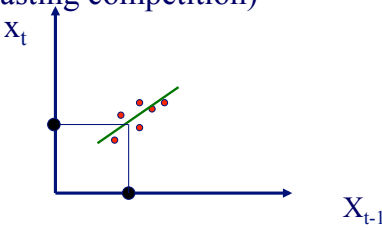
A3.2: Weighted average (weights drop with distance - how?)

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## Q3: How to interpolate?

A3.3: Using SVD - seems to perform best ([Sauer94] - first place in the Santa Fe forecasting competition)



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## Q4: Any theory behind it?

A4: YES!

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## Theoretical foundation

- Based on the ‘Takens theorem’ [Takens81]
- which says that long enough delay vectors **can do prediction**, even if there are unobserved variables in the dynamical system (= diff. equations)

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## Theoretical foundation

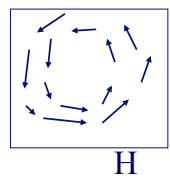
Example: Lotka-Volterra equations

$$\frac{dH}{dt} = rH - aH*P$$

$$\frac{dP}{dt} = bH*P - mP$$

H is count of prey (e.g., hare)  
P is count of predators (e.g., lynx)

Suppose only P(t) is observed (t=1, 2, ...).



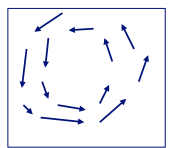
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## Theoretical foundation

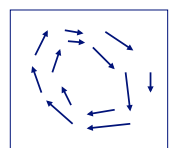
- But the delay vector space is a faithful reconstruction of the internal system state
- So prediction in **delay vector space** is as good as prediction in **state space**

P



H

P(t)



P(t-1)

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## Detailed Outline

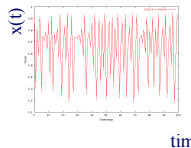

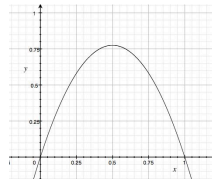
- Non-linear forecasting
  - Problem
  - Idea
  - How-to
  - Experiments
  - Conclusions

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## Datasets

Logistic Parabola:  
 $x_t = ax_{t-1}(1-x_{t-1}) + \text{noise}$   
 Models population of flies [R. May/1976]

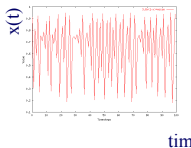
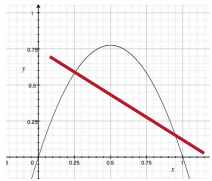
Lag-plot

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## Datasets

Logistic Parabola:  
 $x_t = ax_{t-1}(1-x_{t-1}) + \text{noise}$   
 Models population of flies [R. May/1976]

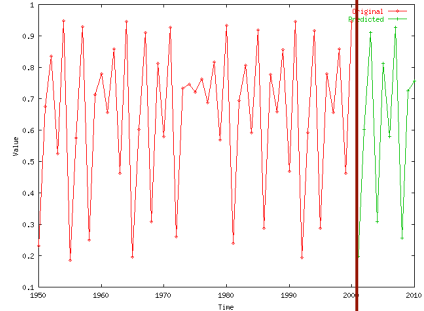
Lag-plot  
 ARIMA: fails

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## Logistic Parabola

Value



Time

Timesteps

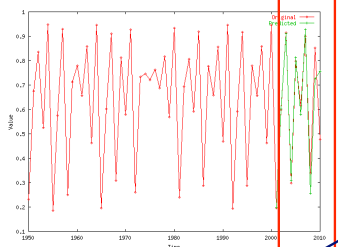
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## Logistic Parabola

Comparison of prediction to correct values

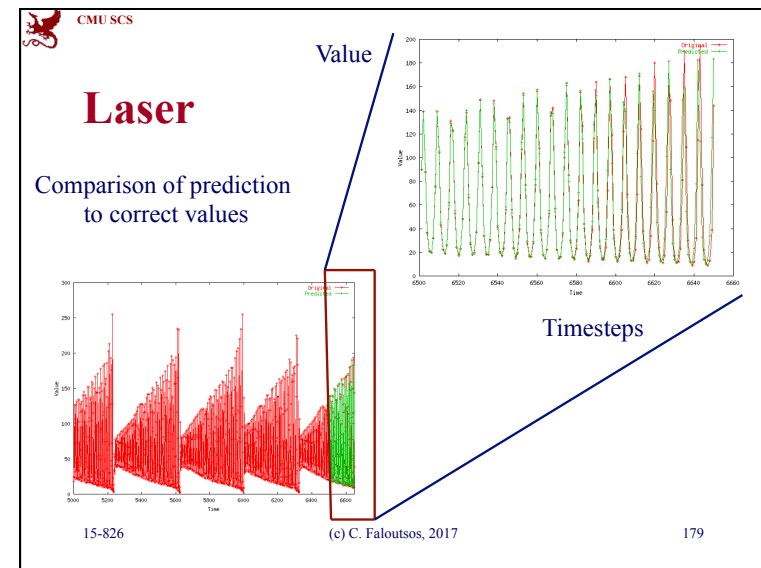
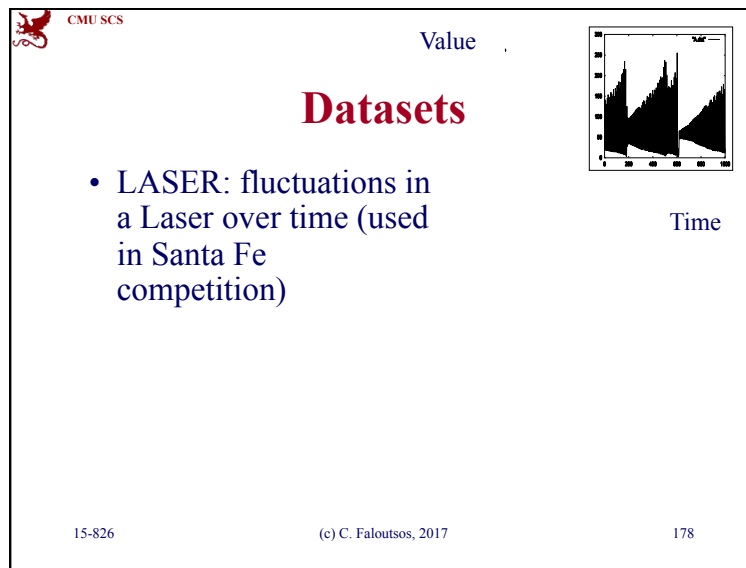
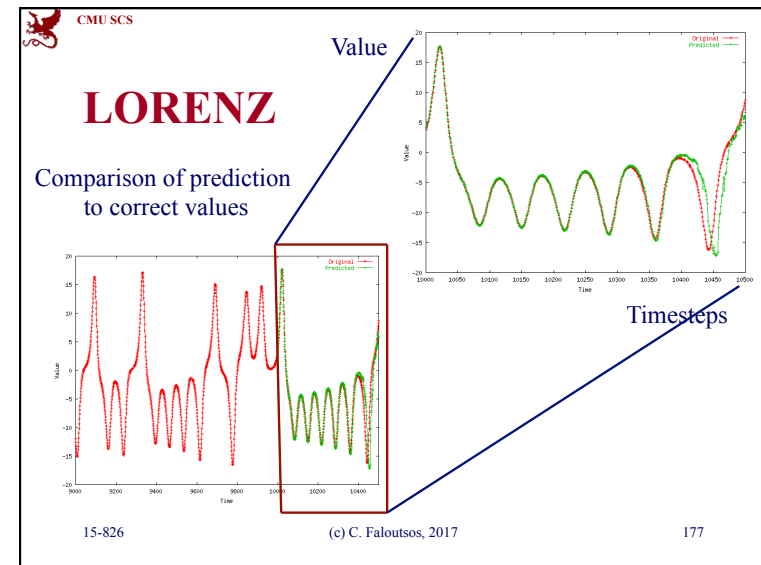
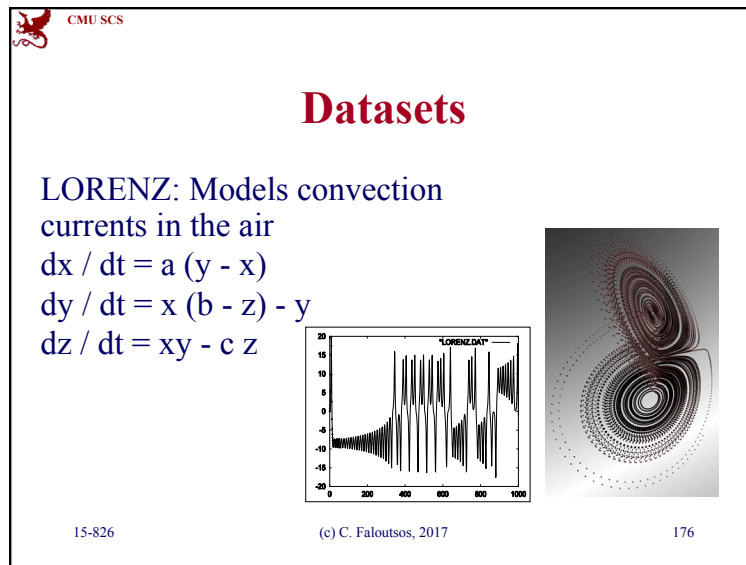
Value




Time

Timesteps

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## Conclusions

- Lag plots for non-linear forecasting (Takens' theorem)
- suitable for 'chaotic' signals


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## References

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## Overall conclusions

- Similarity search: **Euclidean**/time-warping; **feature extraction** and **SAMs**

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## Overall conclusions

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- Linear Forecasting: **AR** (Box-Jenkins) methodology; **AWSOM**
- Bursty traffic: **multifractals** (80-20 'law')
- Non-linear forecasting: **lag-plots** (Takens)

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