# Talk 3: Graph Mining Tools – Tensors, communities, parallelism

Christos Faloutsos
CMU

#### **Overall Outline**

- Introduction Motivation
- Talk#1: Patterns in graphs; generators
- Talk#2: Tools (Ranking, proximity)



- Talk#3: Tools (Tensors, scalability)
  - Conclusions

### Outline



- Task 4: time-evolving graphs tensors
  - Task 5: community detection
  - Task 6: virus propagation
  - Task 7: scalability, parallelism and hadoop
  - Conclusions



#### Thanks to

• Tamara Kolda (Sandia)



for the foils on tensor definitions, and on TOPHITS



#### **Detailed outline**

- Motivation
- Definitions: PARAFAC and Tucker
- Case study: web mining



# **Examples of Matrices:**Authors and terms

	data	minin	ig classif.	tree	•••
John Peter Mary Nick	13	3 1	1 22	55	
	ļ	5	4 6	7	

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# **Motivation: Why tensors?**

• Q: what is a tensor?



# **Motivation: Why tensors?**

• A: N-D generalization of matrix:

KDD'09	data	mining	classif.	tree	•••
John	13	11	22	55	
John Peter Mary Nick	5	4	6	7	
Mary					
Nick					

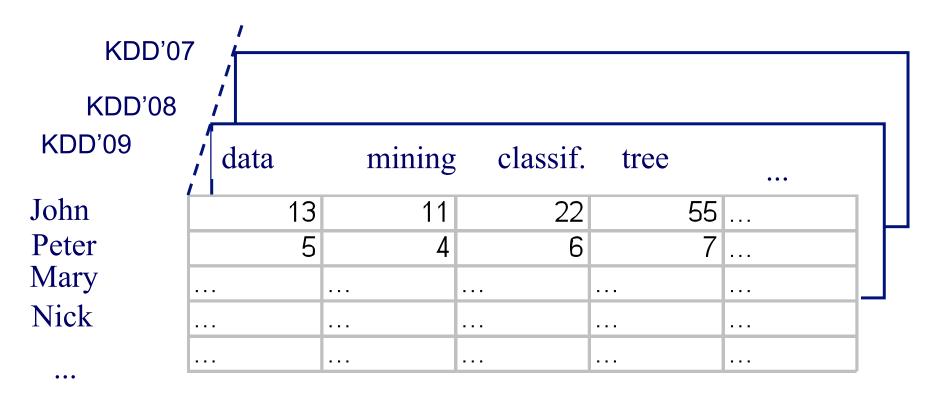
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# **Motivation: Why tensors?**

• A: N-D generalization of matrix:

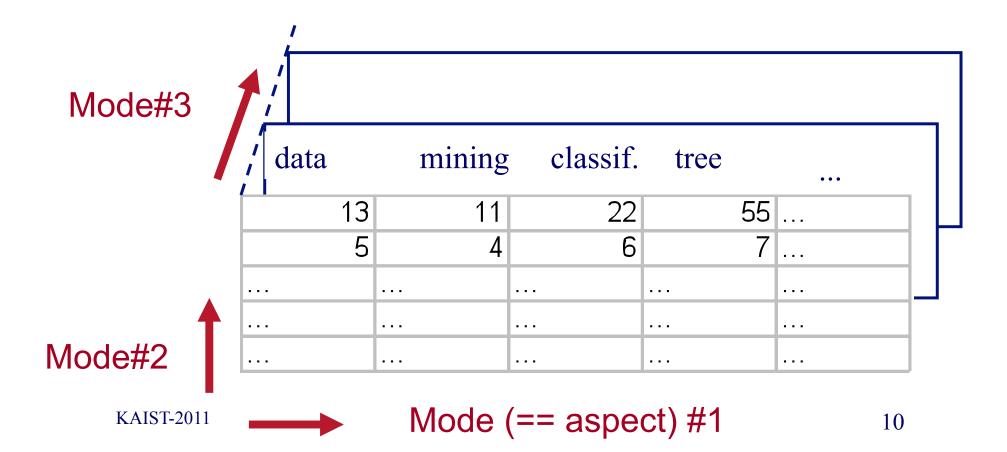


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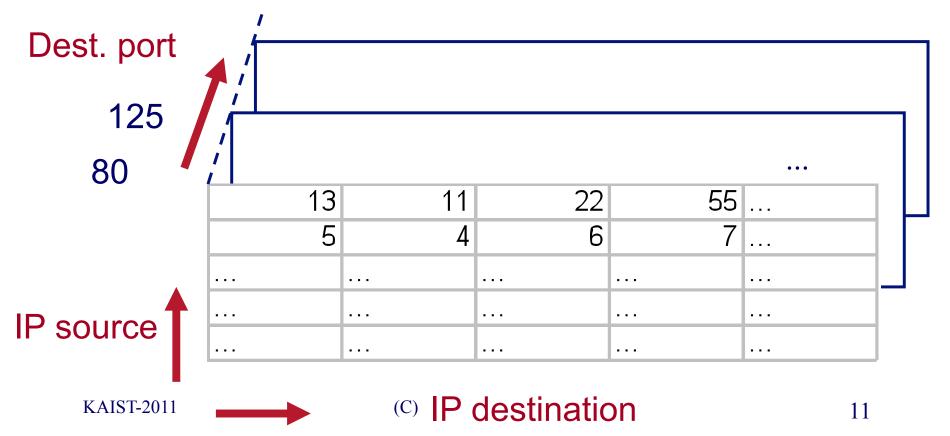
# Tensors are useful for 3 or more modes

Terminology: 'mode' (or 'aspect'):



#### **Notice**

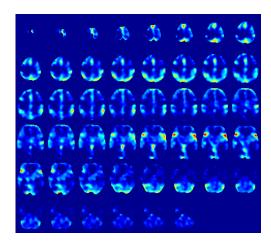
- 3<sup>rd</sup> mode does not need to be time
- we can have more than 3 modes





#### **Notice**

- 3<sup>rd</sup> mode does not need to be time
- we can have more than 3 modes
  - Eg, fFMRI: x,y,z, time, person-id, task-id



From DENLAB, Temple U. (Prof. V. Megalooikonomou +)

http://denlab.temple.edu/bidms/cgi-bin/browse.cgi

# **Motivating Applications**

- Why tensors are useful?
  - web mining (TOPHITS)
  - environmental sensors
  - Intrusion detection (src, dst, time, dest-port)
  - Social networks (src, dst, time, type-of-contact)
  - face recognition
  - etc ...



#### **Detailed outline**

Motivation



Case study: web mining

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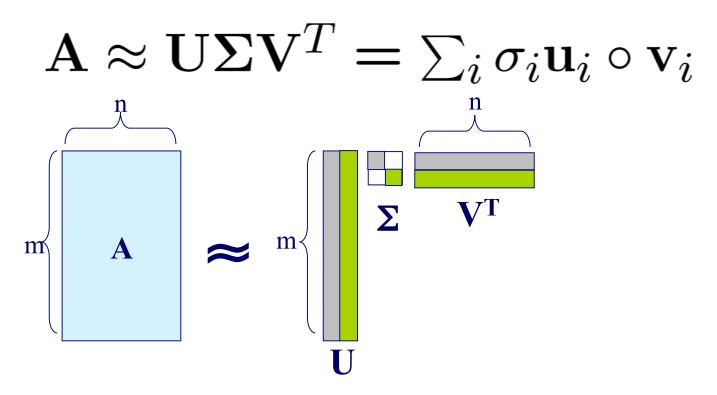
#### **Tensor basics**

• Multi-mode extensions of SVD – recall that:

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#### **Reminder: SVD**

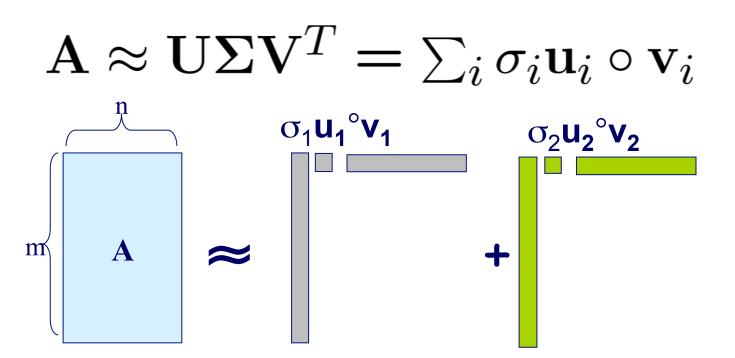


Best rank-k approximation in L2

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#### **Reminder: SVD**

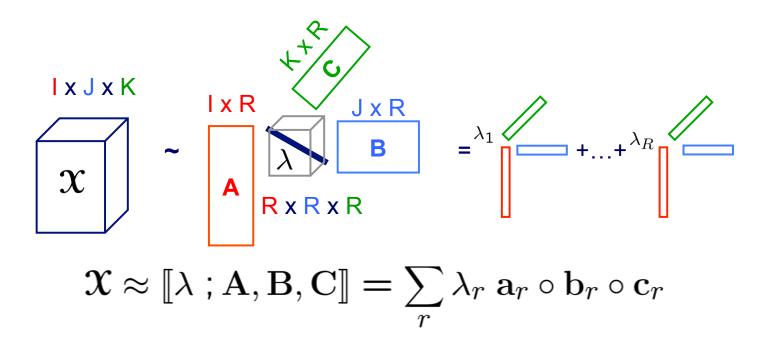


Best rank-k approximation in L2

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#### Goal: extension to >=3 modes



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# Main points:

- 2 major types of tensor decompositions: PARAFAC and Tucker
- both can be solved with ``alternating least squares' (ALS)

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# **Specially Structured Tensors**

#### • Tucker Tensor

$$\mathcal{X} = \mathcal{G} \times_{1} \mathbf{U} \times_{2} \mathbf{V} \times_{3} \mathbf{W}$$

$$= \sum_{r} \sum_{s} \sum_{t} g_{rst} \mathbf{u}_{r} \circ \mathbf{v}_{s} \circ \mathbf{w}_{t}$$

$$\equiv [\mathcal{G}; \mathbf{U}, \mathbf{V}, \mathbf{W}] \qquad \text{Our}_{\text{Notation}}$$

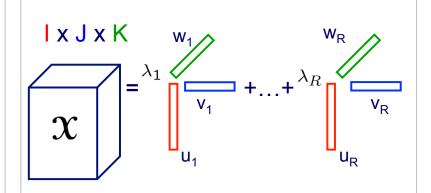
$$\text{"core"}$$

$$\mathbf{X} = [\mathbf{G}, \mathbf{V}, \mathbf{W}] \qquad \mathbf{V} \times_{\mathbf{S}} \mathbf{V}$$

$$\mathbf{X} = [\mathbf{G}, \mathbf{V}, \mathbf{V}, \mathbf{W}] \qquad \mathbf{V} \times_{\mathbf{S}} \mathbf{V}$$

#### Kruskal Tensor

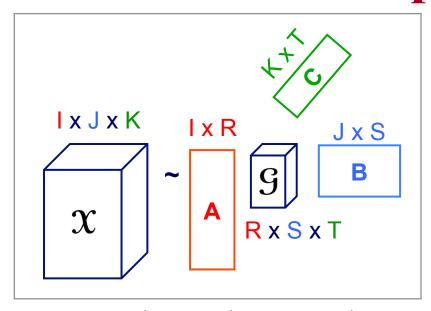
$$egin{aligned} \mathfrak{X} &= \sum_r \lambda_r \ \mathbf{u}_r \circ \mathbf{v}_r \circ \mathbf{w}_r \ &\equiv \llbracket \lambda \ ; \mathbf{U}, \mathbf{V}, \mathbf{W} 
bracket \end{bmatrix} egin{aligned} \mathsf{Our} \ \mathsf{Notation} \end{aligned}$$



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# **Tucker Decomposition - intuition**



- author x keyword x conference
- A: author x author-group
- B: keyword x keyword-group
- C: conf. x conf-group
- **G**: how groups relate to each other

#### Intuition behind core tensor

- 2-d case: co-clustering
- [Dhillon et al. Information-Theoretic Coclustering, KDD'03]

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#### Carnegie Mellon

$$m\begin{bmatrix} .05 & .05 & .05 & .05 & 0 & 0 & 0 \\ .05 & .05 & .05 & .05 & 0 & 0 & 0 \\ .05 & .05 & .05 & .05 & .05 & .05 \\ 0 & 0 & 0 & .05 & .05 & .05 \\ 0 & 0 & 0 & .05 & .05 & .05 \\ 0 & 4 & .04 & .04 & .04 & .04 \end{bmatrix} = \begin{bmatrix} .054 & .054 & .042 & 0 & 0 & 0 \\ .054 & .054 & .054 & .042 & 0 & 0 & 0 \\ .054 & .054 & .054 & .042 & 0 & 0 & 0 \\ 0 & .5 & 0 & 0 & 0 & .28 & .36 & .36 \end{bmatrix} = \begin{bmatrix} .054 & .054 & .042 & 0 & 0 & 0 \\ .054 & .054 & .042 & 0 & 0 & 0 \\ .054 & .054 & .042 & 0 & 0 & 0 \\ 0 & 0 & 0 & .042 & .054 & .054 \\ 0 & 0 & 0 & .042 & .054 & .054 \\ 0 & 0 & 0 & .042 & .054 & .054 \\ 0 & 0 & 0 & .042 & .054 & .054 \\ 0 & 0 & 0 & .042 & .054 & .054 \\ 0 & 0 & 0 & .042 & .054 & .054 \\ 0 & 0 & 0 & .042 & .054 & .054 \\ 0 & 0 & 0 & .042 & .054 & .054 \\ 0 & 0 & 0 & .042 & .054 & .054 \\ 0 & 0 & 0 & .042 & .054 & .054 \\ 0 & 0 & 0 & .042 & .054 & .054 \\ 0 & .036 & .036 & .028 & .028 & .036 & .036 \\ 0 & .036 & .036 & .028 & .028 & .036 & .036 \end{bmatrix}$$

# med. doc cs doc

.05 .05 .05 0

.05 .05 0

0 .05 .05

0 .05 .05

.04 0 .04 .04

.04 .04 .04 0 .04 .04

0

term group x doc. group

$$\begin{bmatrix} .3 & 0 \\ 0 & .3 \\ .2 & .2 \end{bmatrix}$$

doc x doc group

med. terms

cs terms

common terms

term x term-group

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### **Tensor tools - summary**

- Two main tools
  - PARAFAC
  - Tucker
- Both find row-, column-, tube-groups
  - but in PARAFAC the three groups are identical
- (To solve: Alternating Least Squares)



#### **Detailed outline**

- Motivation
- Definitions: PARAFAC and Tucker

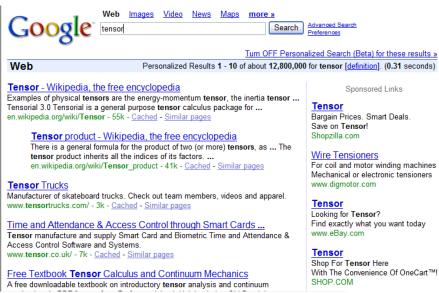
• Case study: web mining

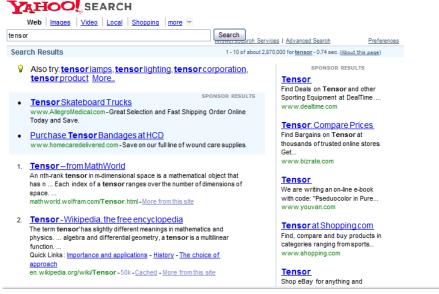
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# Web graph mining

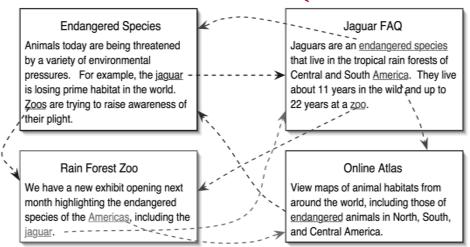
- How to order the importance of web pages?
  - Kleinberg's algorithm HITS
  - PageRank
  - Tensor extension on HITS (TOPHITS)





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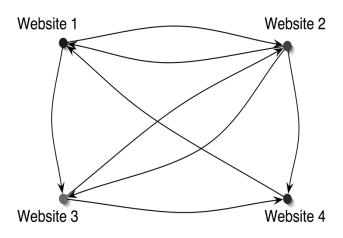
# Kleinberg's Hubs and Authorities (the HITS method)



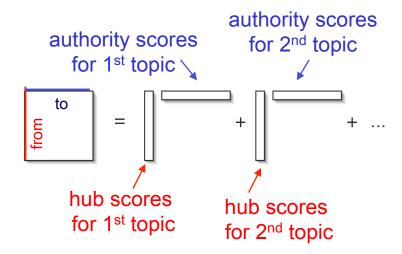
#### Sparse adjacency matrix and its SVD:

$$x_{ij} = \begin{cases} 1 & \text{if page } i \text{ links to page } j \\ 0 & \text{otherwise} \end{cases}$$

$$\mathbf{X} pprox \sum_{r} \sigma_r \ \mathbf{h}_r \circ \mathbf{a}_r$$

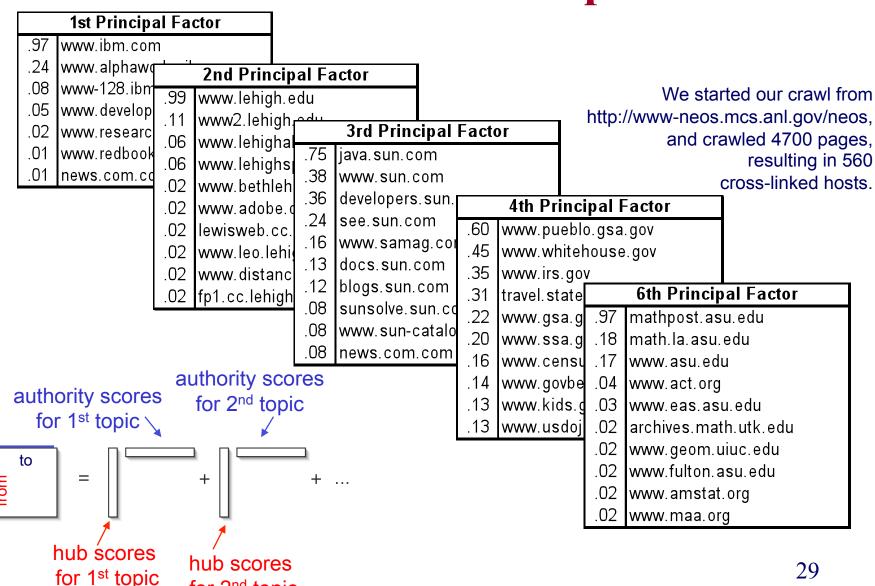


KAIST-2011 Kleinberg, JACM, 1999





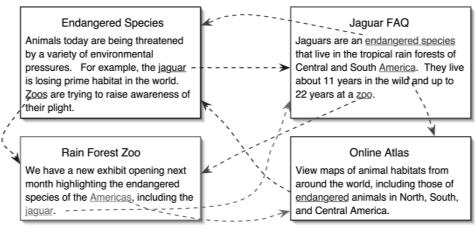
# **HITS Authorities on Sample Data**

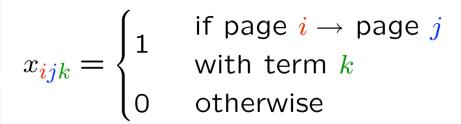


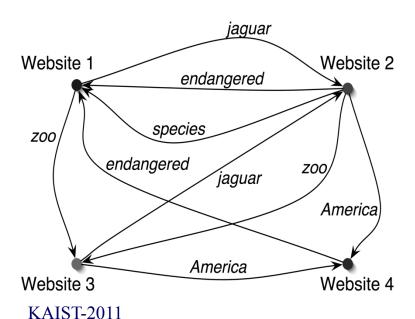
for 2<sup>nd</sup> topic

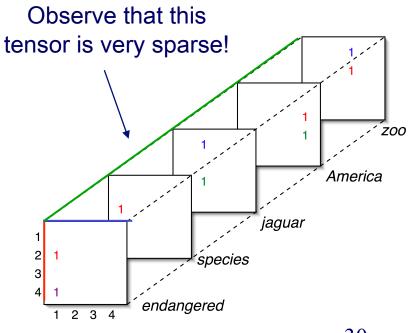


# Three-Dimensional View of the Web





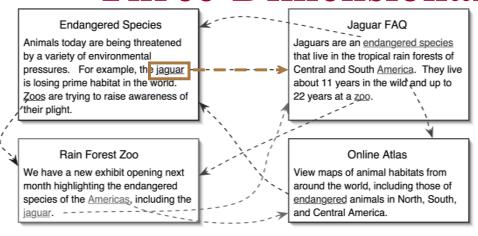


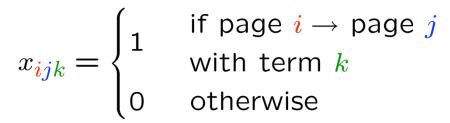


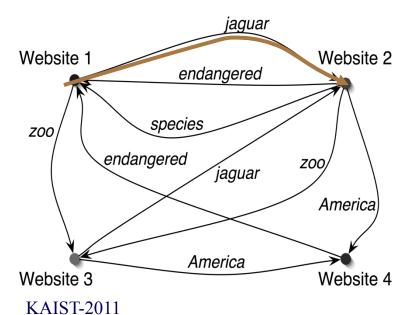
30

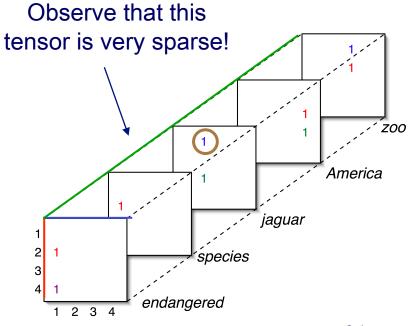


# Three-Dimensional View of the Web





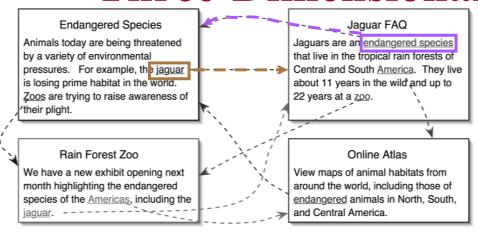


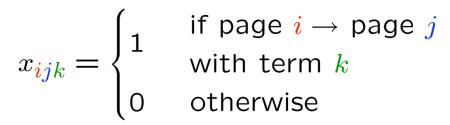


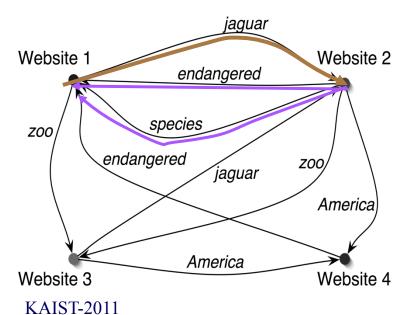
31

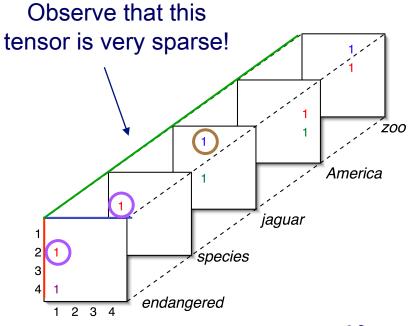


# Three-Dimensional View of the Web









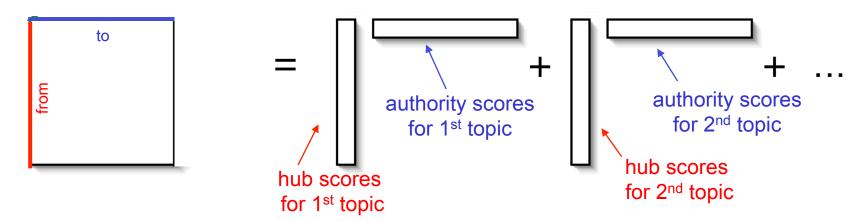
32



# **Topical HITS (TOPHITS)**

<u>Main Idea</u>: Extend the idea behind the HITS model to incorporate term (i.e., topical) information.

$$\mathbf{X} \approx \sum_{r=1}^{R} \lambda_r \, \mathbf{h}_r \circ \mathbf{a}_r$$



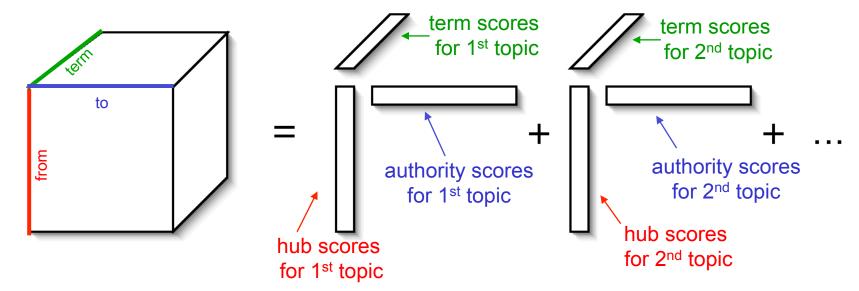
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# **Topical HITS (TOPHITS)**

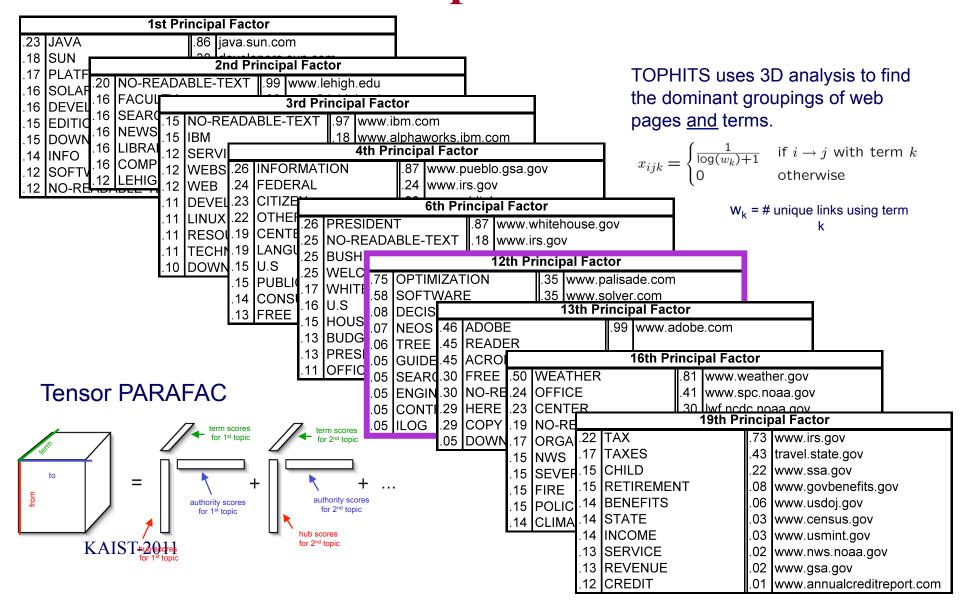
<u>Main Idea</u>: Extend the idea behind the HITS model to incorporate term (i.e., topical) information.

al) information. 
$$\mathbf{X}pprox \sum_{r=1}^R \lambda_r \; \mathbf{h}_r \circ \mathbf{a}_r \circ \mathbf{t}_r$$



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# Carnegie Mellon COPHITS Terms & Authorities on Sample Data



#### **Conclusions**

- Real data are often in high dimensions with multiple aspects (modes)
- Tensors provide elegant theory and algorithms
  - PARAFAC and Tucker: discover groups

#### References

- T. G. Kolda, B. W. Bader and J. P. Kenny. Higher-Order Web Link Analysis Using Multilinear Algebra. In: ICDM 2005, Pages 242-249, November 2005.
- Jimeng Sun, Spiros Papadimitriou, Philip Yu. Window-based Tensor Analysis on High-dimensional and Multi-aspect Streams, Proc. of the Int. Conf. on Data Mining (ICDM), Hong Kong, China, Dec 2006



#### Resources

• See tutorial on tensors, KDD'07 (w/ Tamara Kolda and Jimeng Sun):

www.cs.cmu.edu/~christos/TALKS/KDD-07-tutorial

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#### **Tensor tools - resources**



 Toolbox: from Tamara Kolda: csmr.ca.sandia.gov/~tgkolda/TensorToolbox

- T. G. Kolda and B. W. Bader. *Tensor Decompositions and Applications*. SIAM Review, Volume 51, Number 3, September 2009 csmr.ca.sandia.gov/~tgkolda/pubs/bibtgkfiles/TensorReview-preprint.pdf
- T. Kolda and J. Sun: Scalable Tensor Decomposition for Multi-Aspect Data Mining (ICDM 2008)

## Outline

• Task 4: time-evolving graphs – tensors



- Task 5: community detection
  - Task 6: virus propagation
  - Task 7: scalability, parallelism and hadoop
  - Conclusions



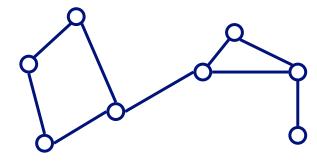
#### **Detailed outline**

- Motivation
- $\rightarrow$  Hard clustering k pieces
  - Hard co-clustering -(k, l) pieces
  - Hard clustering optimal # pieces
  - Observations



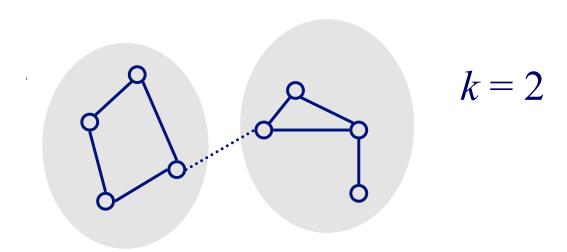
### **Problem**

- Given a graph, and *k*
- Break it into k (disjoint) communities



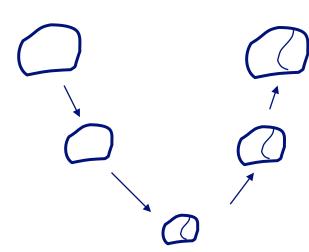
### **Problem**

- Given a graph, and *k*
- Break it into k (disjoint) communities



## **Solution #1: METIS**

- Arguably, the best algorithm
- Open source, at
  - http://www.cs.umn.edu/~metis
- and \*many\* related papers, at same url
- Main idea:
  - coarsen the graph;
  - partition;
  - un-coarsen





### **Solution #1: METIS**

- G. Karypis and V. Kumar. *METIS 4.0: Unstructured graph partitioning and sparse matrix ordering system*. TR, Dept. of CS,

  Univ. of Minnesota, 1998.
- <and many extensions>





## **Solution #2**

(problem: hard clustering, k pieces)

Spectral partitioning:

• Consider the 2<sup>nd</sup> smallest eigenvector of the (normalized) Laplacian

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## Solutions #3, ...

## Many more ideas:

- Clustering on the A<sup>2</sup> (square of adjacency matrix) [Zhou, Woodruff, PODS'04]
- Minimum cut / maximum flow [Flake+, KDD'00]

•

#### **Detailed outline**

- Motivation
- Hard clustering -k pieces
- $\blacksquare$  Hard co-clustering (k,l) pieces
  - Hard clustering optimal # pieces
  - Soft clustering matrix decompositions
  - Observations

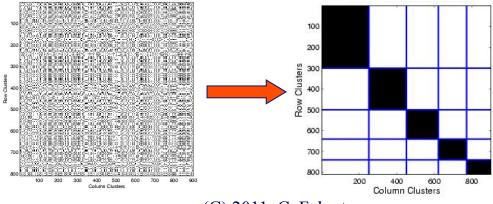
#### **Problem definition**

- Given a bi-partite graph, and k, l
- Divide it into *k* row groups and *l* row groups
- (Also applicable to uni-partite graph)



## **Co-clustering**

- Given data matrix and the number of row and column groups *k* and *l*
- Simultaneously
  - Cluster rows into k disjoint groups
  - Cluster columns into l disjoint groups



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## **Co-clustering**

- Let X and Y be discrete random variables
  - X and Y take values in  $\{1, 2, ..., m\}$  and  $\{1, 2, ..., n\}$
  - p(X, Y) denotes the joint probability distribution—if
     not known, it is often estimated based on <u>co-occurrence</u> data
  - Application areas: <u>text mining</u>, market-basket analysis, analysis of browsing behavior, etc.
- Key Obstacles in Clustering Contingency Tables
  - High Dimensionality, Sparsity, Noise
  - Need for robust and scalable algorithms

#### Reference:

1. Dhillon et al. Information-Theoretic Co-clustering, KDD'03

#### Carnegie Mellon

$$m\begin{bmatrix} .05 & .05 & .05 & .05 & 0 & 0 & 0 \\ .05 & .05 & .05 & .05 & 0 & 0 & 0 \\ 0 & 0 & 0 & .05 & .05 & .05 \\ 0 & 0 & 0 & .05 & .05 & .05 \\ .04 & .04 & 0 & .04 & .04 & .04 \\ .04 & .04 & .04 & 0 & .04 & .04 \end{bmatrix} = \begin{bmatrix} .054 & .054 & .042 & 0 & 0 & 0 \\ .054 & .054 & .042 & 0 & 0 & 0 \\ .054 & .054 & .042 & 0 & 0 & 0 \\ .054 & .054 & .042 & 0 & 0 & 0 \\ .054 & .054 & .042 & 0 & 0 & 0 \\ .054 & .054 & .042 & 0 & 0 & 0 \\ .054 & .054 & .042 & 0 & 0 & 0 \\ .054 & .054 & .042 & 0 & 0 & 0 \\ 0 & 0 & 0 & .042 & .054 & .054 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 \\ 0 & 0 & 0 & .036 & .036 \\ 0 & 0 & 0$$

#### med. doc cs doc

term group x doc. group

$$\begin{bmatrix} .3 & 0 \\ 0 & .3 \\ .2 & .2 \end{bmatrix}$$

$$\begin{bmatrix} .3 & 0 \\ 0 & .3 \\ .2 & .2 \end{bmatrix}$$

med. terms

cs terms

common terms

term x term-group .05

.05 .05



## **Co-clustering**

#### **Observations**

- uses KL divergence, instead of L2
- the middle matrix is **not** diagonal
  - we saw that earlier in the Tucker tensor decomposition
- s/w at:

www.cs.utexas.edu/users/dml/Software/cocluster.html

#### **Detailed outline**

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- Hard clustering optimal # pieces
  - Soft clustering matrix decompositions
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# Problem with Information Theoretic Co-clustering

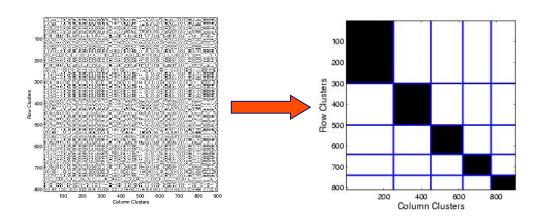
Number of row and column groups must be specified

#### Desiderata:

- ✓ Simultaneously discover row and column groups
- Fully Automatic: No "magic numbers"
- ✓ Scalable to large graphs



## **Cross-association**



#### Desiderata:



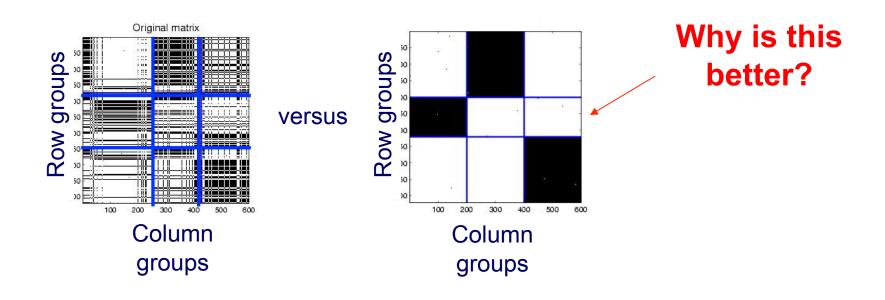
- ✓ Simultaneously discover row and column groups
- ✓ Fully Automatic: No "magic numbers"
- ✓ Scalable to large matrices

#### Reference:

1. Chakrabarti et al. Fully Automatic Cross-Associations, KDD'04



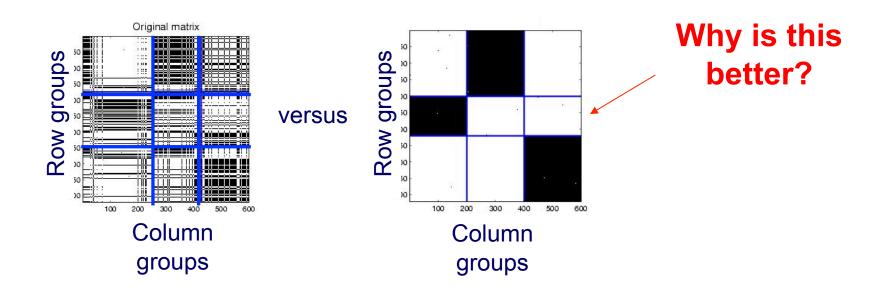
# What makes a cross-association "good"?



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# What makes a cross-association "good"?

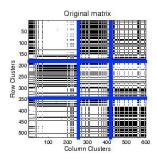


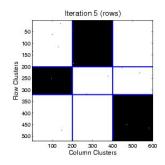
simpler; easier to describe easier to compress!

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# What makes a cross-association "good"?





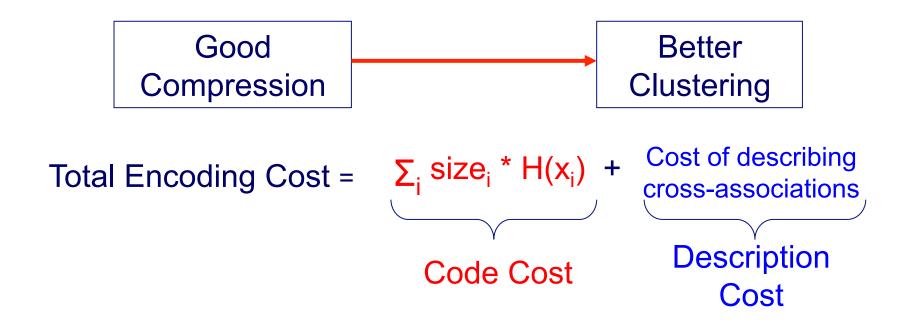
Problem definition: given an encoding scheme

- decide on the # of col. and row groups k and l
- and reorder rows and columns,
- to achieve best compression



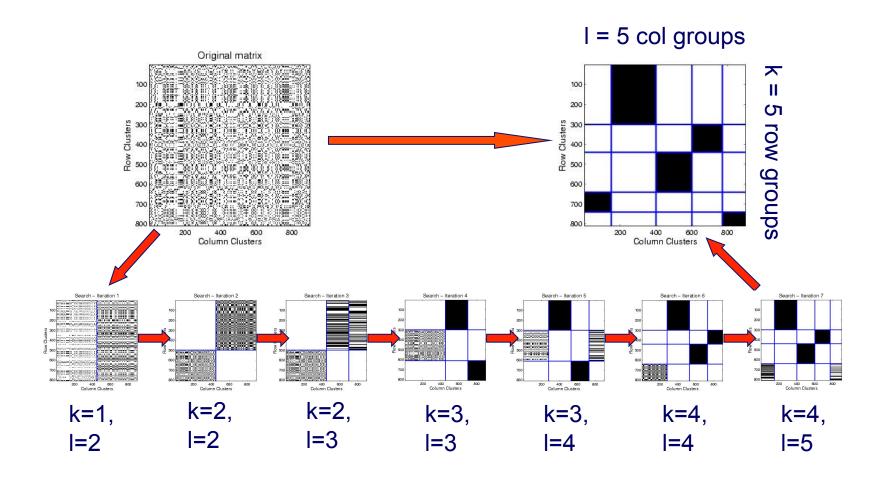


## Main Idea



Minimize the total cost (# bits) for lossless compression

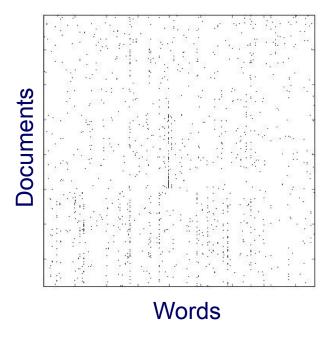
# **Algorithm**



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#### "CLASSIC"

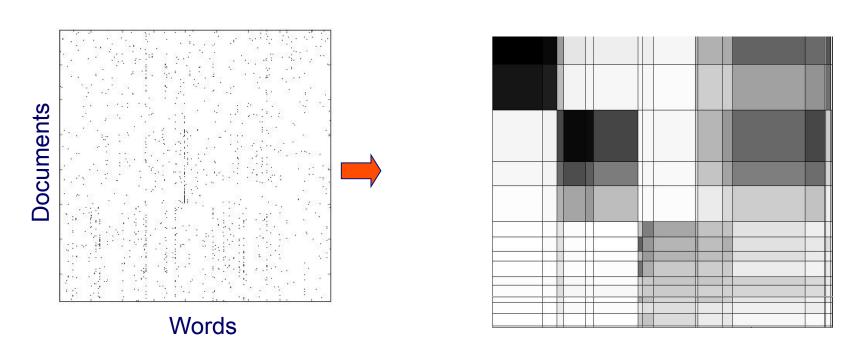
- 3,893 documents
- 4,303 words
- 176,347 "dots"

#### Combination of 3 sources:

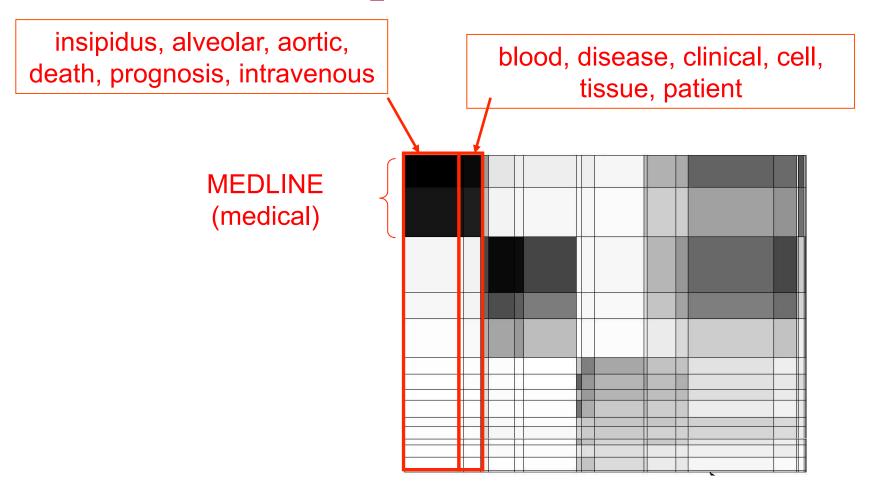
- MEDLINE (medical)
- CISI (info. retrieval)
- CRANFIELD (aerodynamics)

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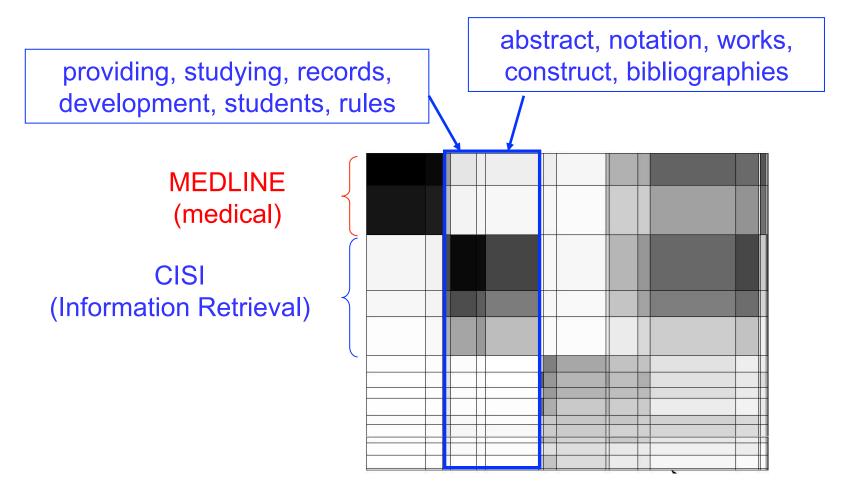




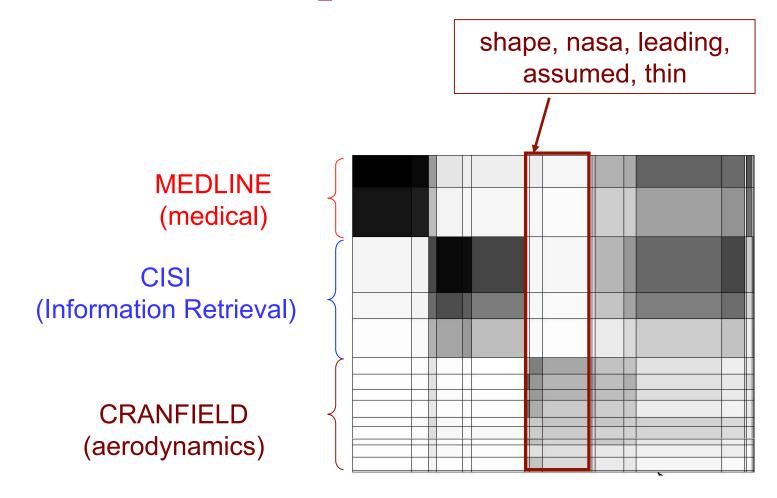




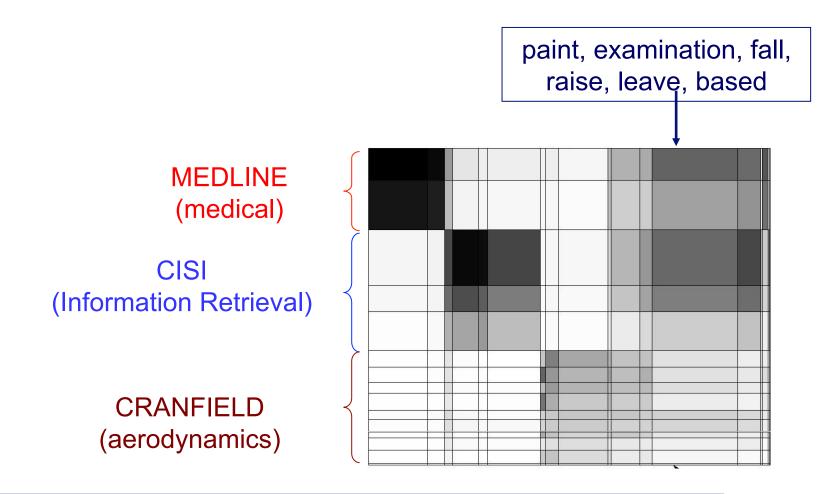














# Algorithm

Code for cross-associations (matlab):

www.cs.cmu.edu/~deepay/mywww/software/
CrossAssociations-01-27-2005.tgz

#### Variations and extensions:

- 'Autopart' [Chakrabarti, PKDD'04]
- www.cs.cmu.edu/~deepay





# Algorithm

• Hadoop implementation [ICDM'08]





Spiros Papadimitriou, Jimeng Sun: DisCo: Distributed Co-clustering with Map-Reduce: A Case Study towards Petabyte-Scale End-to-End Mining. ICDM 2008:

512-521

#### **Detailed outline**

- Motivation
- Hard clustering -k pieces
- Hard co-clustering -(k, l) pieces
- Hard clustering optimal # pieces



Observations



#### **Observation #1**

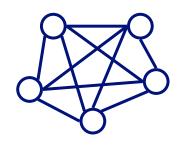
• Skewed degree distributions – there are nodes with huge degree (>O(10^4), in facebook/linkedIn popularity contests!)

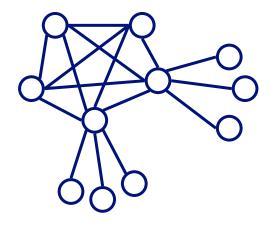
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#### **Observation #2**

• Maybe there are no good cuts: ``jellyfish'' shape [Tauro+'01], [Siganos+,'06], strange behavior of cuts [Chakrabarti+'04], [Leskovec+,'08]

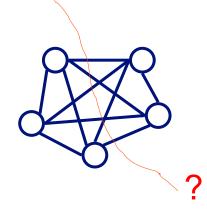


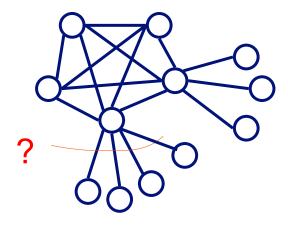




#### **Observation #2**

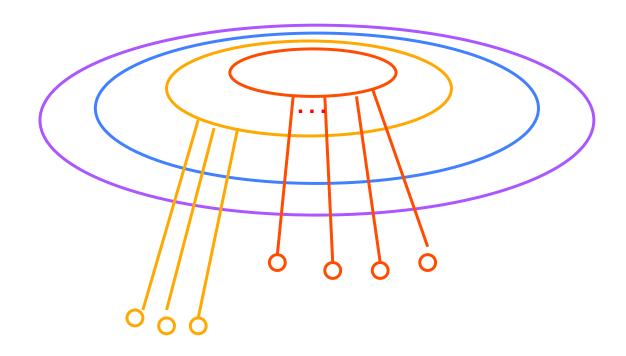
• Maybe there are no good cuts: ``jellyfish'' shape [Tauro+'01], [Siganos+,'06], strange behavior of cuts [Chakrabarti+,'04], [Leskovec+,'08]







#### Jellyfish model [Tauro+]



A Simple Conceptual Model for the Internet Topology, L. Tauro, C. Palmer, G. Siganos, M. Faloutsos, Global Internet, November 25-29, 2001

Jellyfish: A Conceptual Model for the AS Internet Topology G. Siganos, Sudhir L Tauro, M. Faloutsos, J. of Communications and Networks, Vol. 8, No. 3, pp 339-350, Sept. 2006.



#### Strange behavior of min cuts

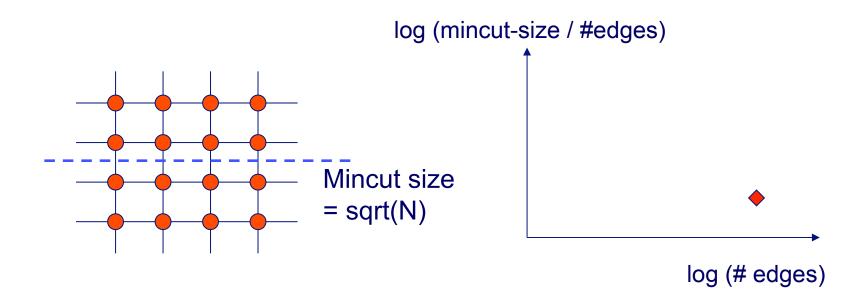
• 'negative dimensionality' (!)

NetMine: New Mining Tools for Large Graphs, by D. Chakrabarti, Y. Zhan, D. Blandford, C. Faloutsos and G. Blelloch, in the SDM 2004 Workshop on Link Analysis, Counter-terrorism and Privacy

Statistical Properties of Community Structure in Large Social and Information Networks, J. Leskovec, K. Lang, A. Dasgupta, M. Mahoney. WWW 2008.



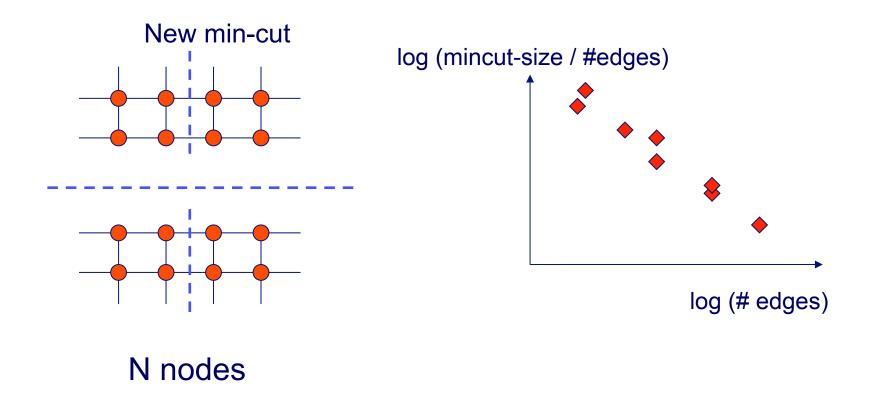
• Do min-cuts recursively.



N nodes

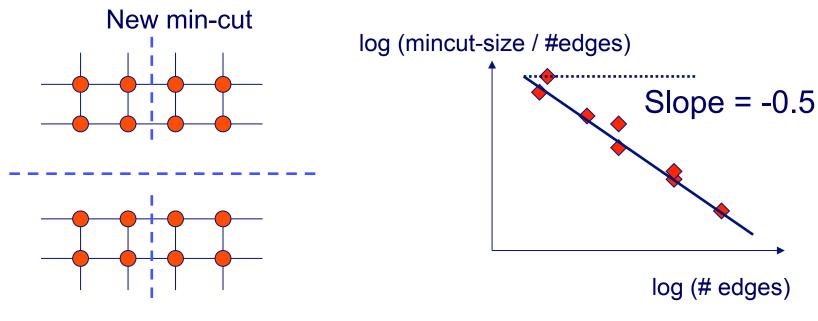


• Do min-cuts recursively.





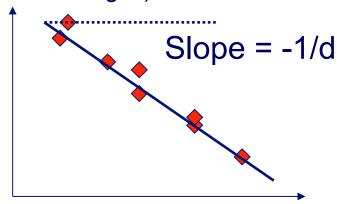
• Do min-cuts recursively.



N nodes

For a d-dimensional grid, the slope is -1/d

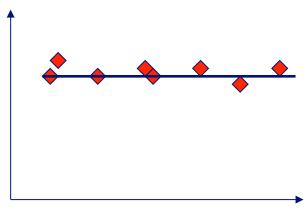




log (# edges)

For a d-dimensional grid, the slope is -1/d

log (mincut-size / #edges)

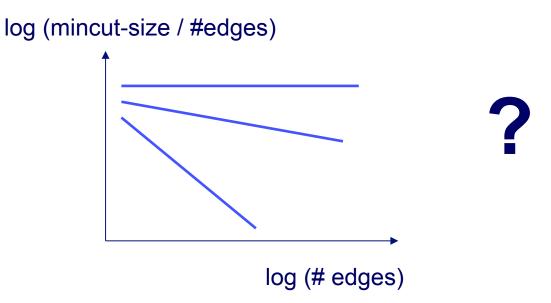


log (# edges)

For a random graph, the slope is 0



• What does it look like for a real-world graph?





## **Experiments**

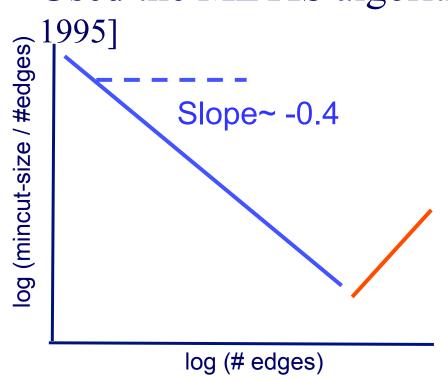
- Datasets:
  - Google Web Graph: 916,428 nodes and 5,105,039 edges
  - Lucent Router Graph: Undirected graph of network routers from www.isi.edu/scan/mercator/maps.html; 112,969 nodes and 181,639 edges
  - User → Website Clickstream Graph: 222,704
     nodes and 952,580 edges

NetMine: New Mining Tools for Large Graphs, by D. Chakrabarti, Y. Zhan, D. Blandford, C. Faloutsos and G. Blelloch, in the SDM 2004 Workshop on Link Analysis, Counter-terrorism and Privacy



## **Experiments**

• Used the METIS algorithm [Karypis, Kumar,

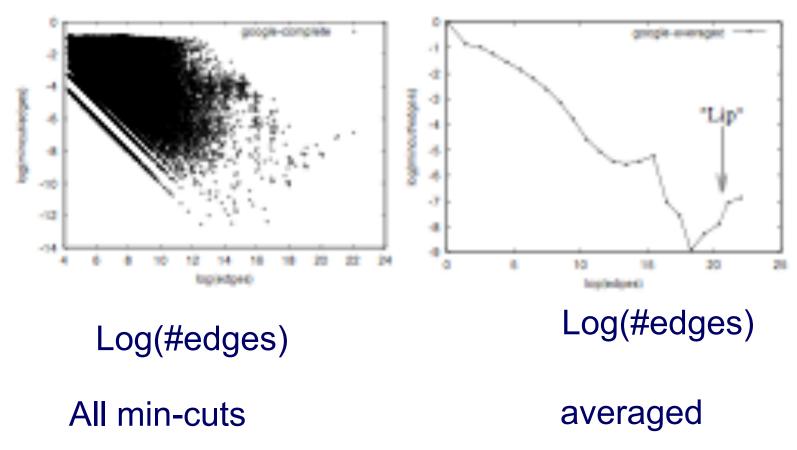


- Google Web graph
- Values along the yaxis are averaged
- We observe a "lip" for large edges
- Slope of -0.4, corresponds to a 2.5dimensional grid!



# Google graph

log (mincut-size / #edges)



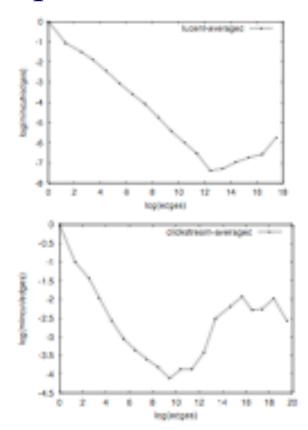


# **Experiments**

• Same results for other graphs too...

Lucent Router graph

Clickstream graph





#### **Conclusions – Practitioner's guide**

• Hard clustering -k pieces

**METIS** 

• Hard co-clustering -(k, l) pieces

**Co-clustering** 

- Hard clustering optimal # pieces Cross-associations
- Observations

'jellyfish': Maybe, there are no good cuts

#### **Outline**

- Task 4: time-evolving graphs tensors
- Task 5: community detection



- Task 6: virus propagation
  - Task 7: scalability, parallelism and hadoop
  - Conclusions



#### **Detailed outline**

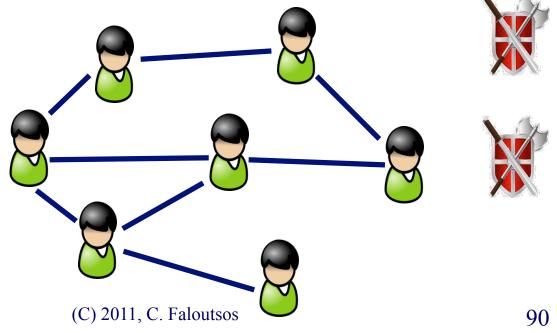
- Problem definition
- Analysis
- Experiments

# Immunization and epidemic thresholds

- Q1: which nodes to immunize?
- Q2: will a virus vanish, or will it create an epidemic?

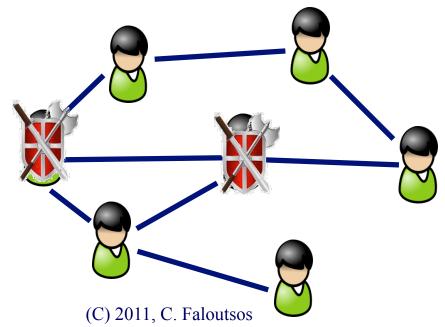


- Given
  - a network,
  - k vaccines, and
  - the virus details
- •Which nodes to immunize?



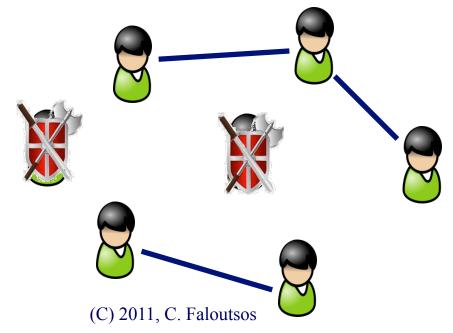


- •Given
  - a network,
  - k vaccines, and
  - the virus details
- •Which nodes to immunize?





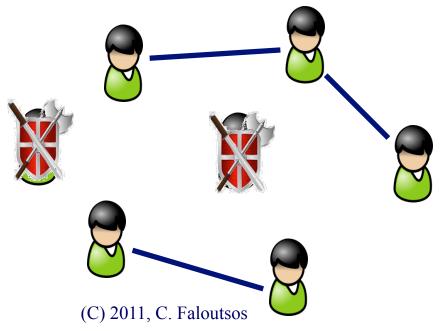
- •Given
  - a network,
  - k vaccines, and
  - the virus details
- •Which nodes to immunize?





- Given
  - a network,
  - k vaccines, and
  - the virus details
- •Which nodes to immunize?

A: immunize the ones that maximally raise the `epidemic threshold' [Tong+, ICDM'10]



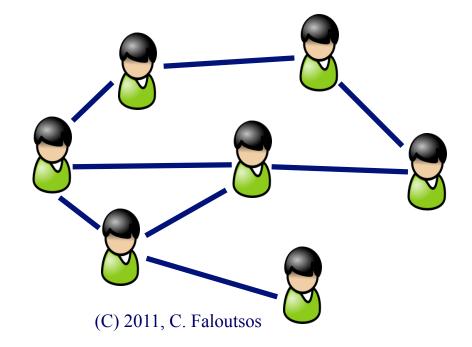


## Q2: will a virus take over?

- Flu-like virus (no immunity, 'SIS')
- Mumps (life-time immunity, 'SIR')
- Pertussis (finite-length immunity, 'SIRS')

β: attack prob

δ: heal prob





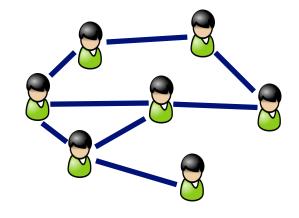
## Q2: will a virus take over?

- Flu-like virus (no immunity, 'SIS')
- Mumps (life-time immunity, 'SIR')
- Pertussis (finite-length immunity, 'SIRS')

β: attack prob

δ: heal prob

A: depends on connectivity (avg degree? Max degree? variance? Something else?



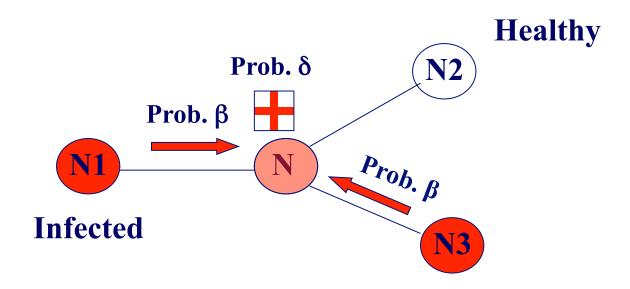
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#### The model: SIS

- 'Flu' like: Susceptible-Infected-Susceptible
- Virus 'strength'  $s = \beta/\delta$



## Epidemic threshold τ

of a graph: the value of  $\tau$ , such that if strength  $s = \beta/\delta < \tau$  an epidemic can not happen Thus,

- given a graph
- compute its epidemic threshold



#### **Detailed outline**

• Problem definition



Analysis

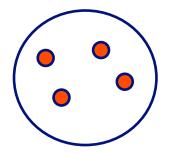
• Experiments



## Epidemic threshold τ

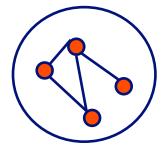
What should  $\tau$  depend on?

- avg. degree? and/or highest degree?
- and/or variance of degree?
- and/or third moment of degree?
- and/or diameter?











## **Epidemic threshold**

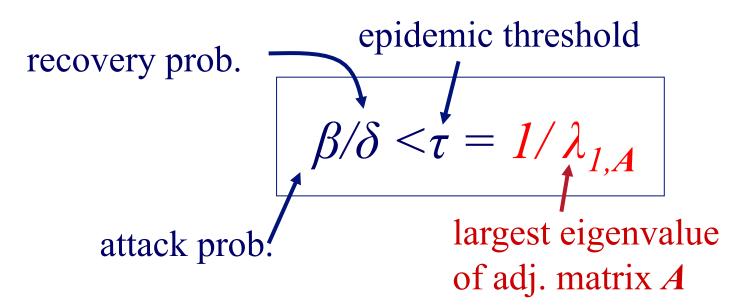
• [Theorem] We have no epidemic, if

$$\beta/\delta < \tau = 1/\lambda_{1,A}$$



## **Epidemic threshold**

• [Theorem] We have no epidemic, if



Proof: [Wang+03] (proof: for SIS=flu only)



#### Beginning of proof

Healthy @ t+1:

- (healthy or healed)
- and not attacked @ t

Let: p(i, t) = Prob node i is sick @ t+1

$$1 - p(i, t+1) = (1 - p(i, t) + p(i, t) * \delta) *$$
$$\Pi_{j} (1 - \beta aji * p(j, t))$$

Below threshold, if the above *non-linear dynamical system* above is 'stable' (eigenvalue of Hessian < 1)

# **Epidemic threshold for various networks**

Formula includes older results as special cases:

Homogeneous networks [Kephart+White]

$$-\lambda_{I,A} = \langle k \rangle$$
;  $\tau = 1/\langle k \rangle$  ( $\langle k \rangle$ : avg degree)

• Star networks (d = degree of center)

$$-\lambda_{I,A} = sqrt(d); \ \tau = 1/sqrt(d)$$

Infinite power-law networks

$$-\lambda_{I,A} = \infty$$
;  $\tau = 0$ ; [Barabasi]



## **Epidemic threshold**

• [Theorem 2] Below the epidemic threshold, the epidemic dies out exponentially

## Recent generalization

- [Prakash+, arxiv '10]: similar threshold, for almost **all** virus propagation models (VPM)
  - $-SIS \rightarrow flu$
  - − SIR -> mumps
  - SIRS -> whooping cough (temporary immunity)
  - − SIIR (-> HIV)

**—** ...

#### A2: will a virus take over?

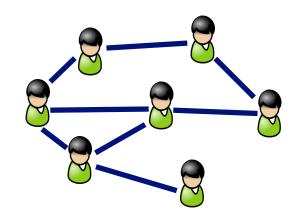
- For all typical virus propagation models (flu, mumps, pertussis, HIV, etc)
- The only connectivity measure that matters, is

$$1/\lambda_1$$

the first eigenvalue of the adj. matrix

Proof for all VPM:

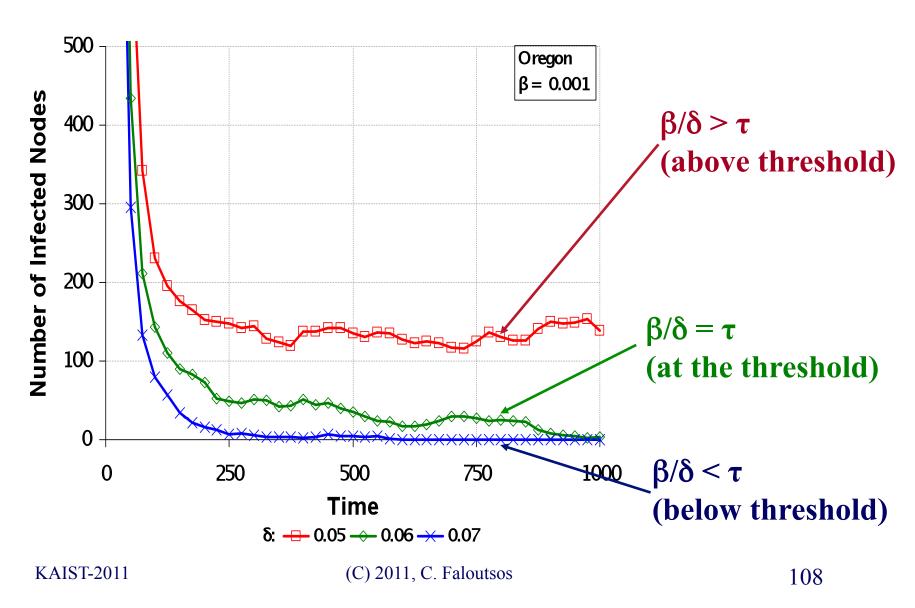
[Prakash+, '10, arxiv]



#### **Detailed outline**

- Epidemic threshold
  - Problem definition
  - Analysis
- Experiments

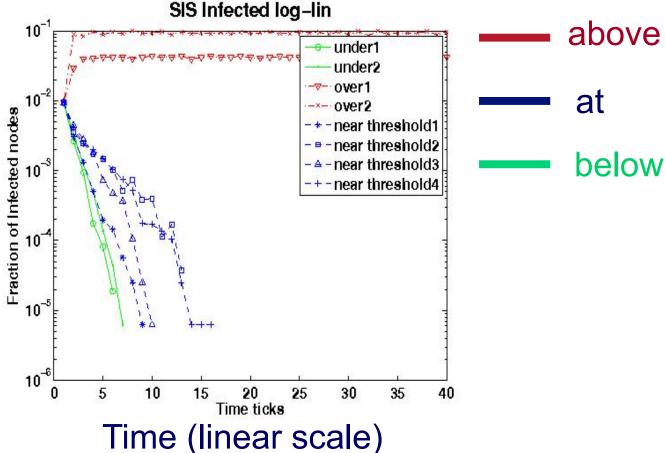
# **Experiments (Oregon)**



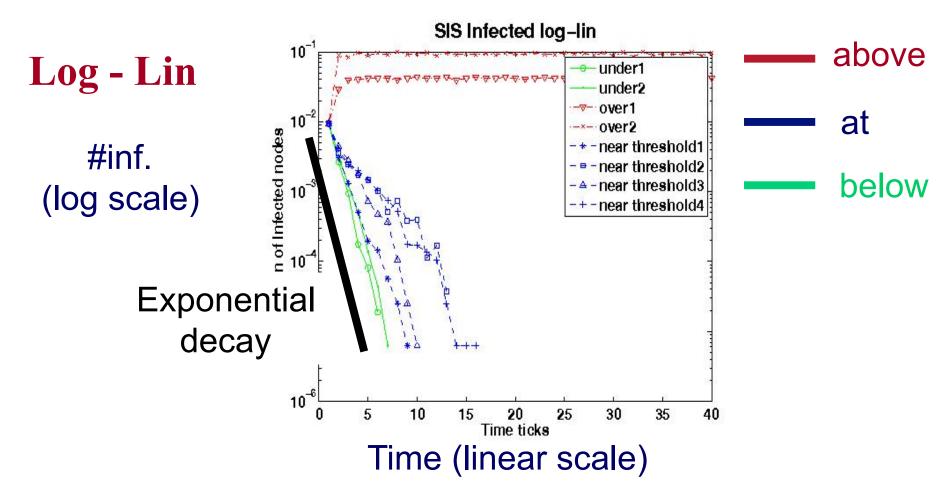
#### SIS simulation - # infected nodes vs time

Log - Lin

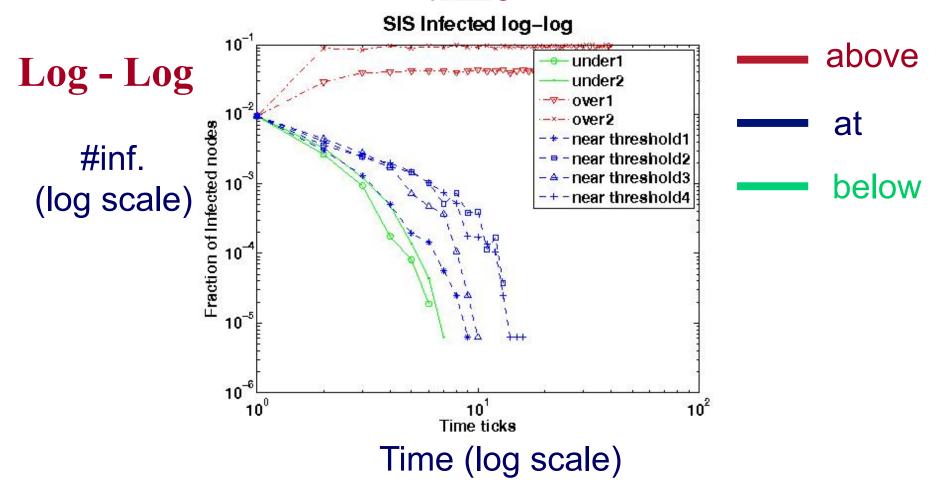
#inf. (log scale)



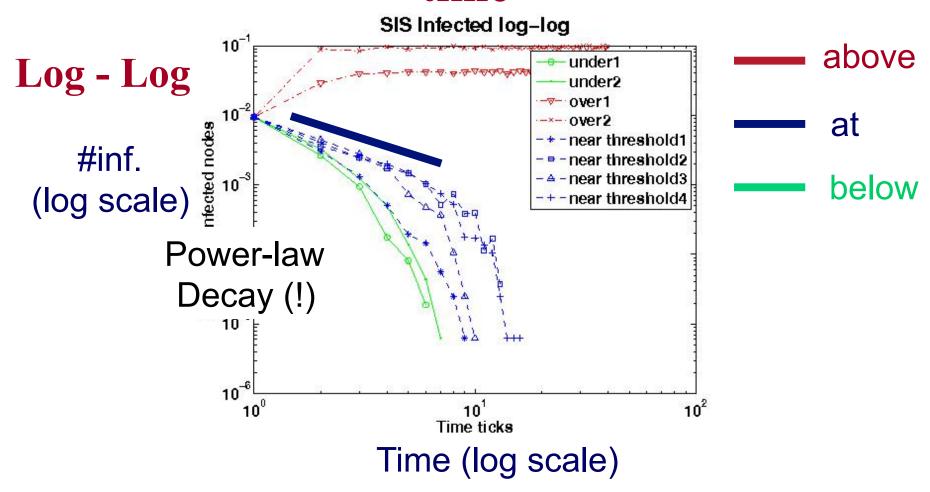
## SIS simulation - # infected nodes vs time



## SIS simulation - # infected nodes vs time



## SIS simulation - # infected nodes vs time

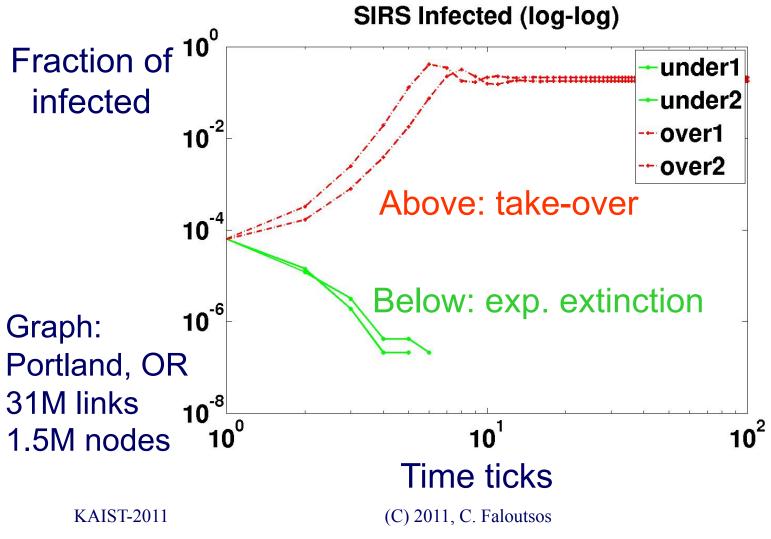




#### How about other VPMs?



#### A2: will a virus take over? (SIRS case)



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#### **Conclusions**

- $\lambda_{I,A}$ : Eigenvalue of adjacency matrix determines the survival of (almost) **any** virus
- measure of connectivity (~ # paths)
- Can answer 'what-if' scenarios
  - May guide immunization policies
- Can help us avoid expensive simulations

#### References

- D. Chakrabarti, Y. Wang, C. Wang, J. Leskovec, and C. Faloutsos, *Epidemic Thresholds in Real Networks*, in ACM TISSEC, 10(4), 2008
- Ganesh, A., Massoulie, L., and Towsley, D., 2005. The effect of network topology on the spread of epidemics. In *INFOCOM*.

#### References (cont'd)

- Hethcote, H. W. 2000. The mathematics of infectious diseases. *SIAM Review 42*, 599–653.
- Hethcote, H. W. AND Yorke, J. A. 1984. Gonorrhea Transmission Dynamics and Control. Vol. 56. Springer. Lecture Notes in Biomathematics.



#### References (cont'd)

• Y. Wang, D. Chakrabarti, C. Wang and C. Faloutsos, *Epidemic Spreading in Real Networks: An Eigenvalue Viewpoint*, in SRDS 2003 (pages 25-34), Florence, Italy

#### **Outline**

- Task 4: time-evolving graphs tensors
- Task 5: community detection
- Task 6: virus propagation



- Task 7: scalability, parallelism and hadoop
  - Conclusions



How about if graph/tensor does not fit in core?

How about handling huge graphs?

- How about if graph/tensor does not fit in core?
- ['MET': Kolda, Sun, ICMD'08, best paper award]
- How about handling huge graphs?

- Google: > 450,000 processors in clusters of ~2000 processors each [Barroso, Dean, Hölzle, "Web Search for a Planet: The Google Cluster Architecture" IEEE Micro 2003]
- Yahoo: 5Pb of data [Fayyad, KDD'07]
- Problem: machine failures, on a daily basis
- How to parallelize data mining tasks, then?

- Google: > 450,000 processors in clusters of ~2000 processors each [Barroso, Dean, Hölzle, "Web Search for a Planet: The Google Cluster Architecture" IEEE Micro 2003]
- Yahoo: 5Pb of data [Fayyad, KDD'07]
- Problem: machine failures, on a daily basis
- How to parallelize data mining tasks, then?
- A: map/reduce hadoop (open-source clone)
   http://hadoop.apache.org/



#### 2' intro to hadoop

- master-slave architecture; n-way replication (default n=3)
- 'group by' of SQL (in parallel, fault-tolerant way)
- e.g, find histogram of word frequency
  - compute local histograms
  - then merge into global histogram

select course-id, count(\*) from ENROLLMENT group by course-id

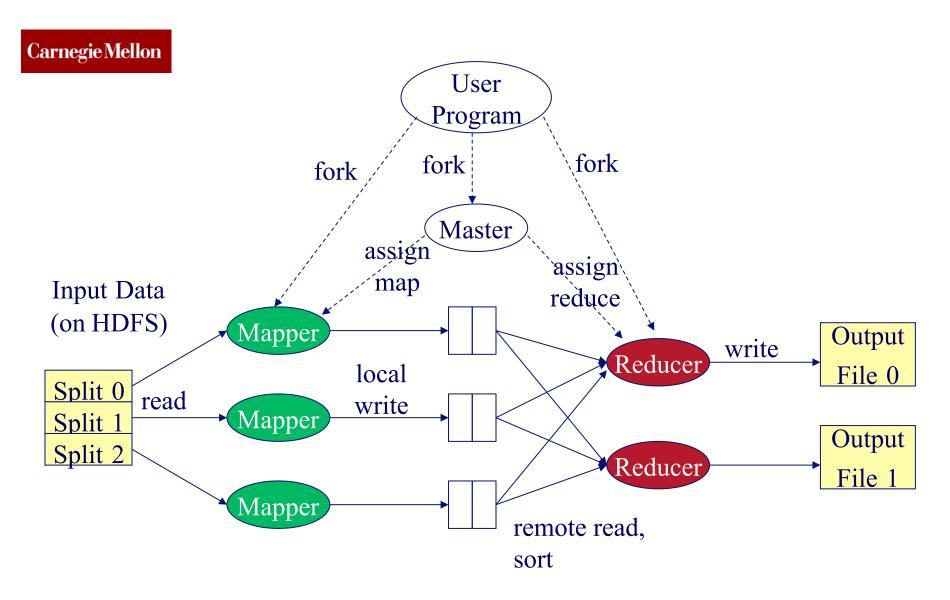
#### 2' intro to hadoop

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- 'group by' of SQL (in parallel, fault-tolerant way)
- e.g, find histogram of word frequency
  - compute local histograms
  - then merge into global histogram

select course-id, count(\*)
from ENROLLMENT
group by course-id

reduce

map



By default: 3-way replication;

Late/dead machines: ignored, transparently (!)

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P8-126



#### D.I.S.C.



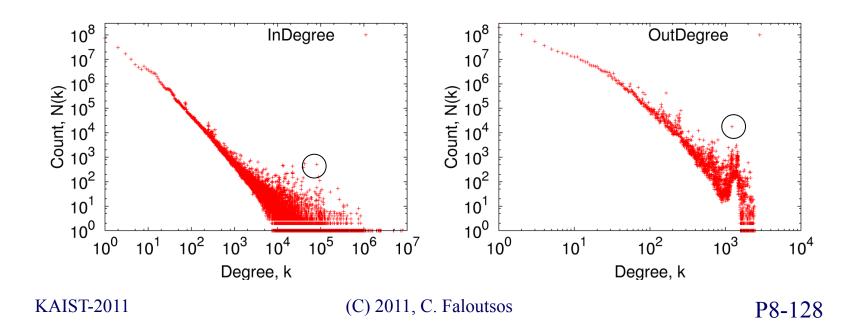
- 'Data Intensive Scientific Computing' [R. Bryant, CMU]
  - 'big data'
  - www.cs.cmu.edu/~bryant/pubdir/cmucs-07-128.pdf



#### Analysis of a large graph

~200Gb (Yahoo crawl) - Degree Distribution:

- in 12 minutes with 50 machines
- Many (link spams?) at out-degree 1200





#### Outline – Algorithms & results

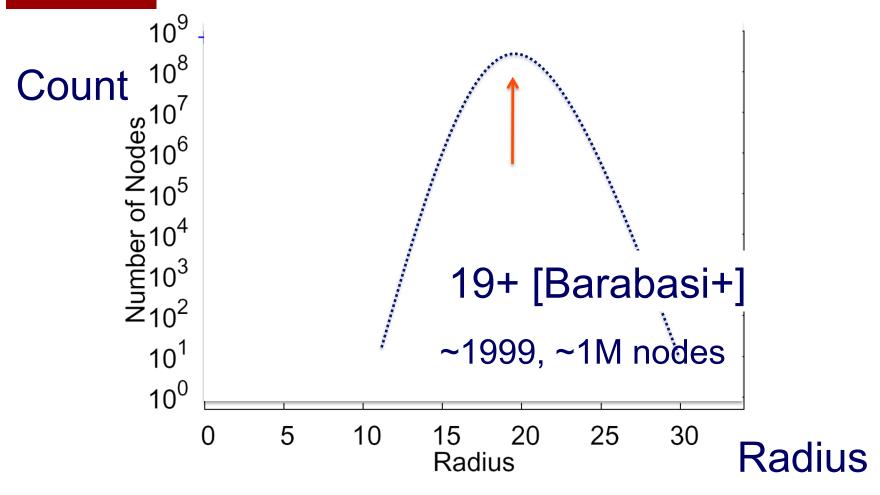
	Centralized	Hadoop/ PEGASUS
Degree Distr.	old	old
Pagerank	old	old
Diameter/ANF	old	DONE
Conn. Comp	old	DONE
Triangles	DONE	
Visualization	STARTED	

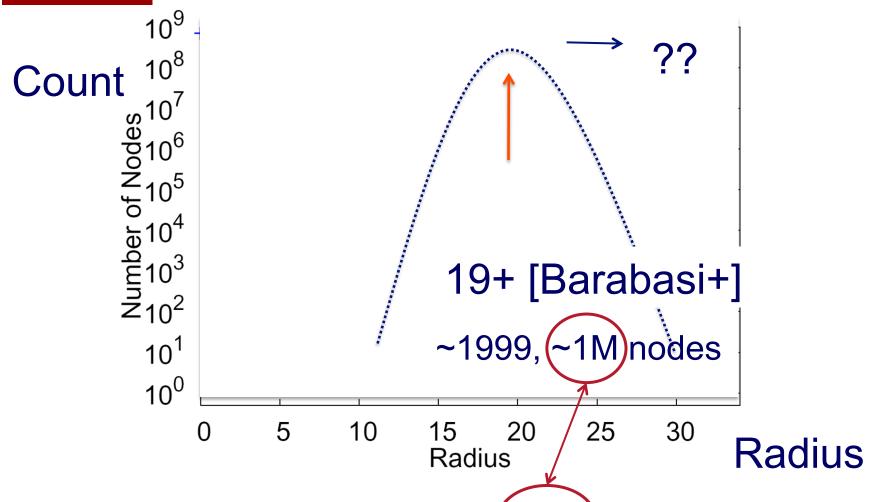


#### HADI for diameter estimation

- Radius Plots for Mining Tera-byte Scale
   Graphs U Kang, Charalampos Tsourakakis,
   Ana Paula Appel, Christos Faloutsos, Jure
   Leskovec, SDM'10
- Naively: diameter needs O(N\*\*2) space and up to O(N\*\*3) time – prohibitive (N~1B)
- Our HADI: linear on E (~10B)
  - Near-linear scalability wrt # machines
  - Several optimizations -> 5x faster

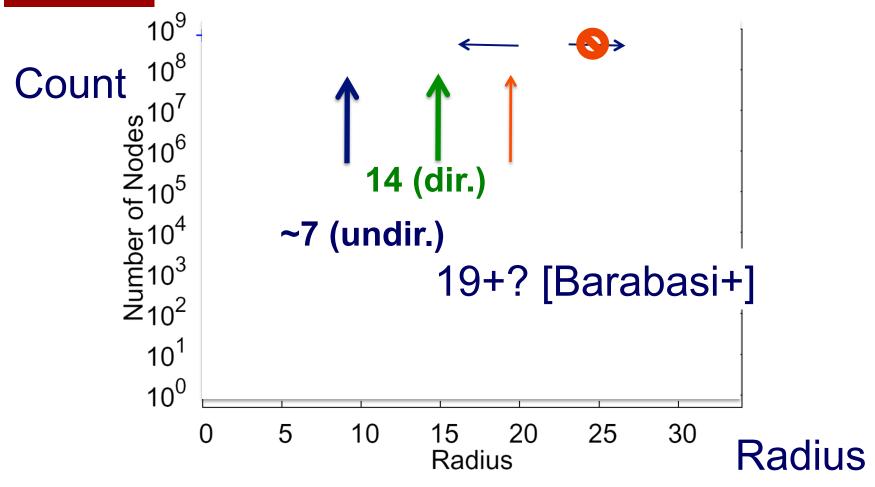
**KAIST-2011** 





YahooWeb graph (120Gb, 1.4B hodes, 6.6 B edges)

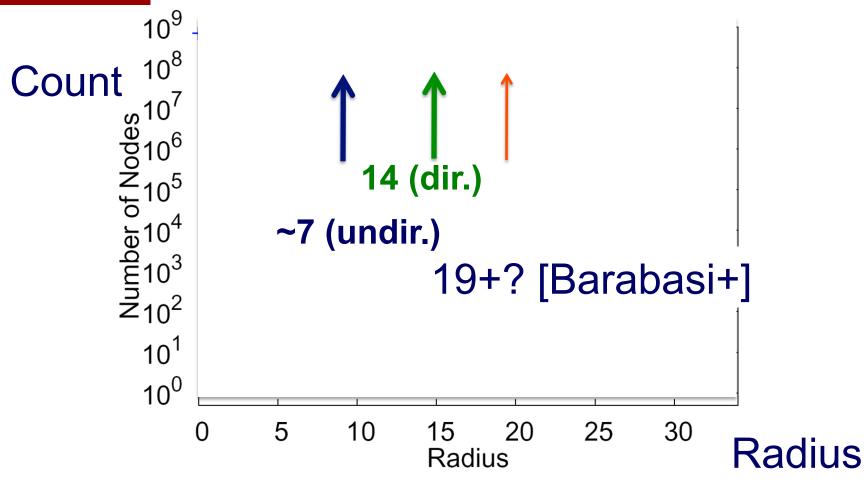
Largest publicly available graph ever studied.



YahooWeb graph (120Gb, 1.4B nodes, 6.6 B edges)

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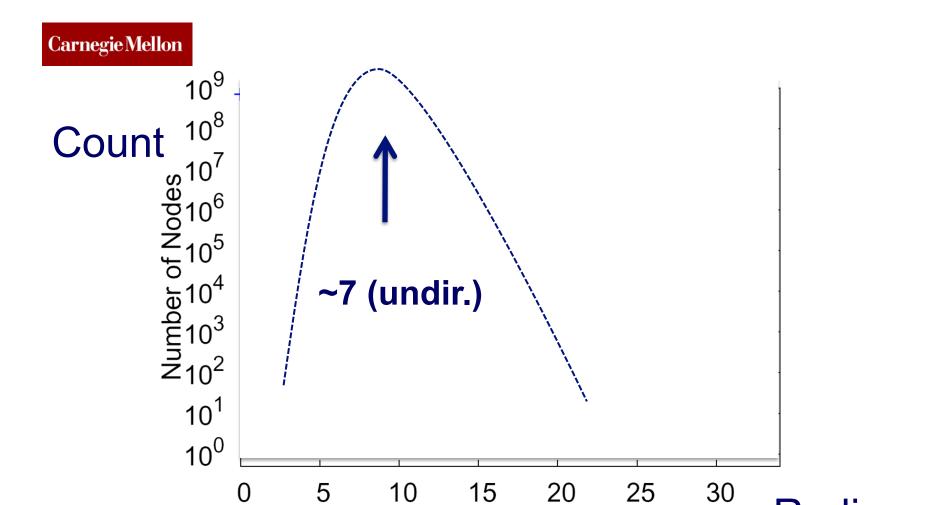
**KAIST-2011** 



YahooWeb graph (120Gb, 1.4B nodes, 6.6 B edges)

- •7 degrees of separation (!)
- Diameter: shrunk

**KAIST-2011** 

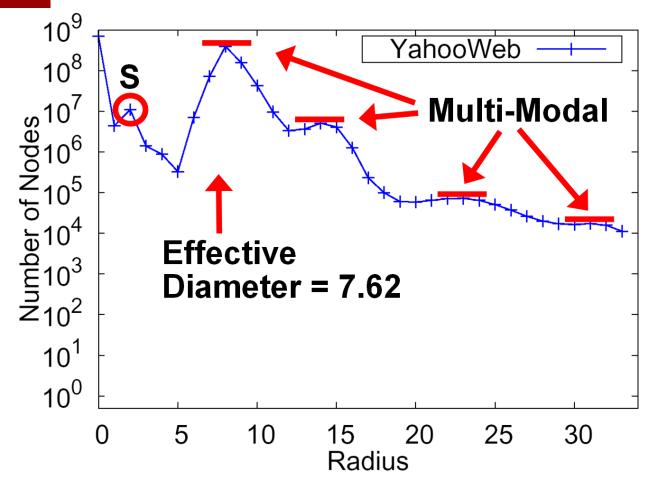


YahooWeb graph (120Gb, 1.4B nodes, 6.6 B edges) Q: Shape?

Radius

**KAIST-2011** 

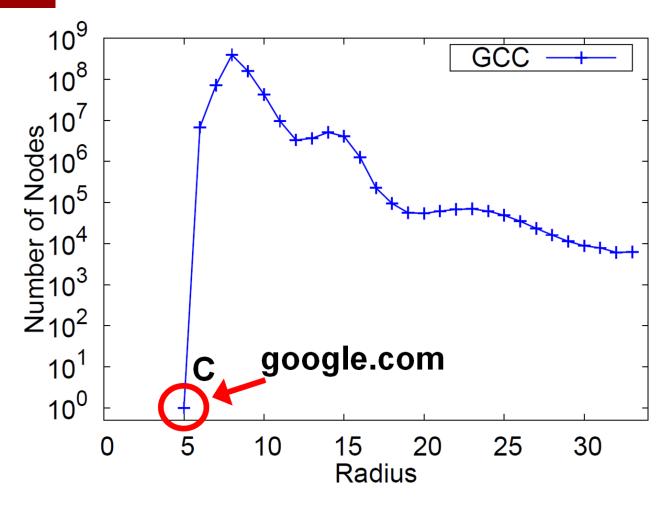
Radius



YahooWeb graph (120Gb, 1.4B nodes, 6.6 B edges)

- effective diameter: surprisingly small.
- Multi-modality (?!)

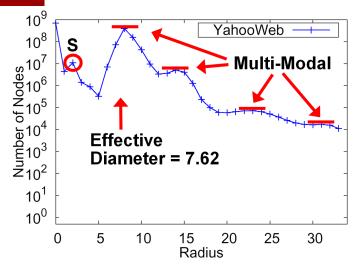
KAIST-2011



Radius Plot of GCC of YahooWeb.

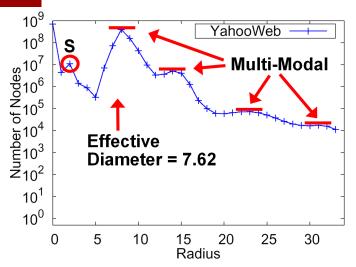
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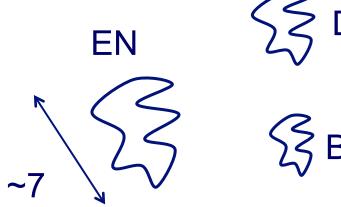


YahooWeb graph (120Gb, 1.4B nodes, 6.6 B edges)

- effective diameter: surprisingly small.
- Multi-modality: probably mixture of cores.



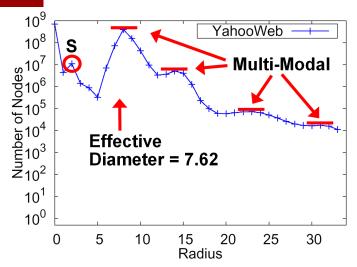
#### Conjecture:

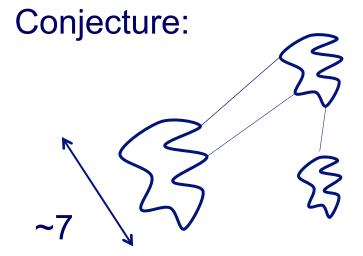


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**KAIST-2011** 



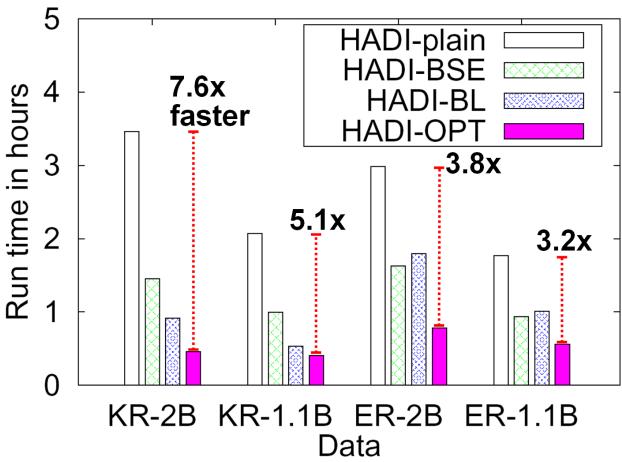


YahooWeb graph (120Gb, 1.4B nodes, 6.6 B edges)

- effective diameter: surprisingly small.
- Multi-modality: probably mixture of cores.

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Running time - Kronecker and Erdos-Renyi Graphs with billions edges.



#### Outline – Algorithms & results

	Centralized	Hadoop/ PEGASUS
Degree Distr.	old	old
Pagerank	old	old
Diameter/ANF	old	DONE
Conn. Comp	old	DONE
Triangles	DONE	
Visualization	STARTED	





### Generalized Iterated Matrix Vector Multiplication (GIMV)

<u>PEGASUS: A Peta-Scale Graph Mining</u> <u>System - Implementation and Observations</u>.

U Kang, Charalampos E. Tsourakakis, and Christos Faloutsos.

(ICDM) 2009, Miami, Florida, USA. Best Application Paper (runner-up).



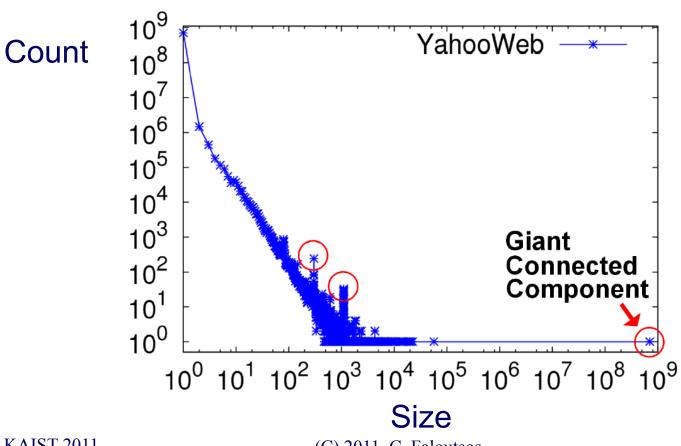
# Generalized Iterated Matrix Vector Multiplication (GIMV)

- PageRank
- proximity (RWR)
- Diameter
- Connected components
- (eigenvectors,
- Belief Prop.
- ...)

Matrix – vector Multiplication (iterated)



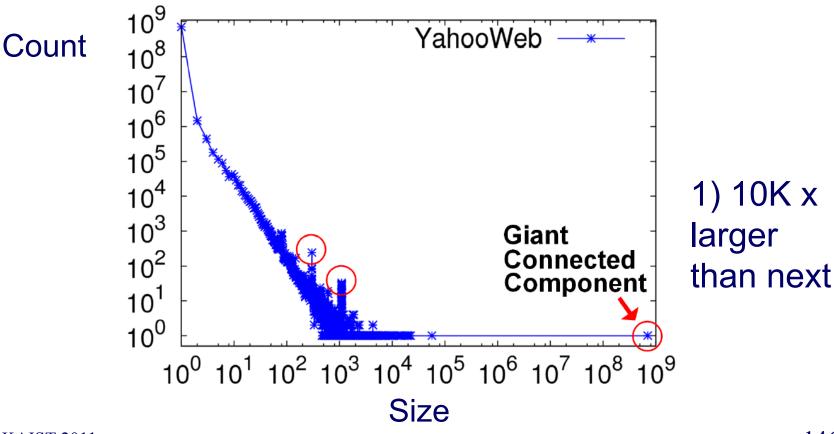
• Connected Components – 4 observations:



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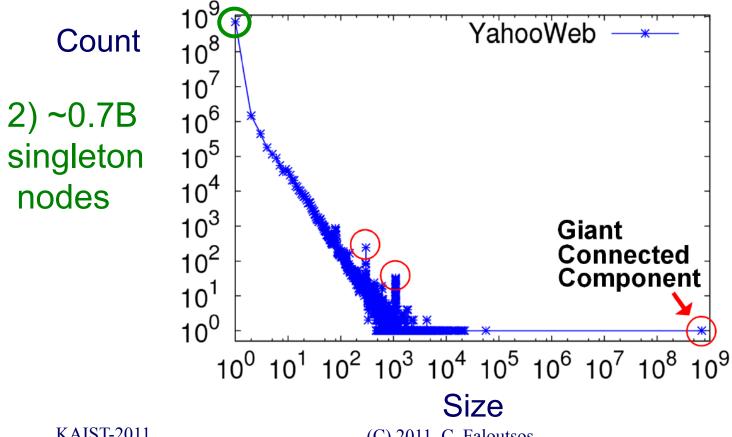
Connected Components



KAIST-2011 (C) 2011, C. Faloutsos 146



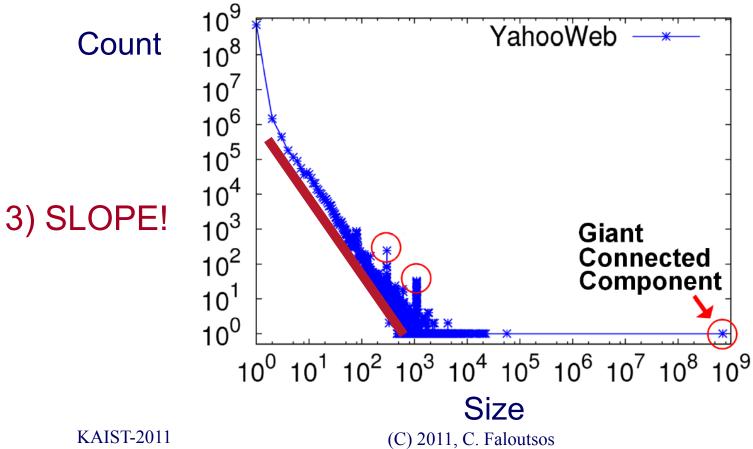
Connected Components



**KAIST-2011** 147 (C) 2011, C. Faloutsos



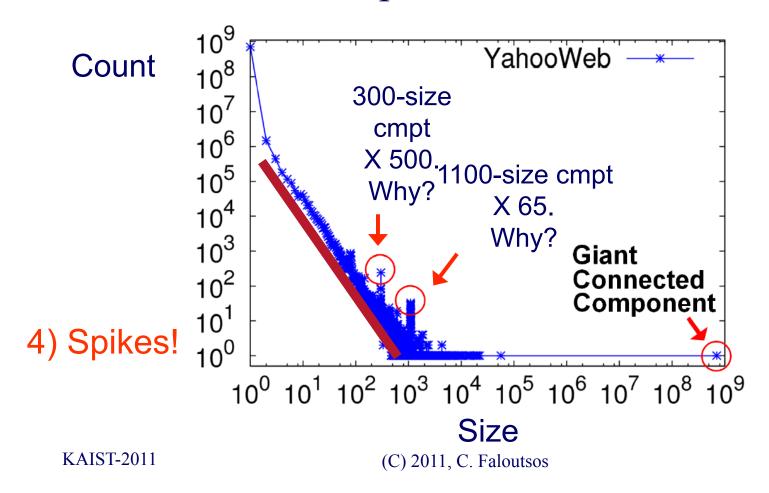
Connected Components



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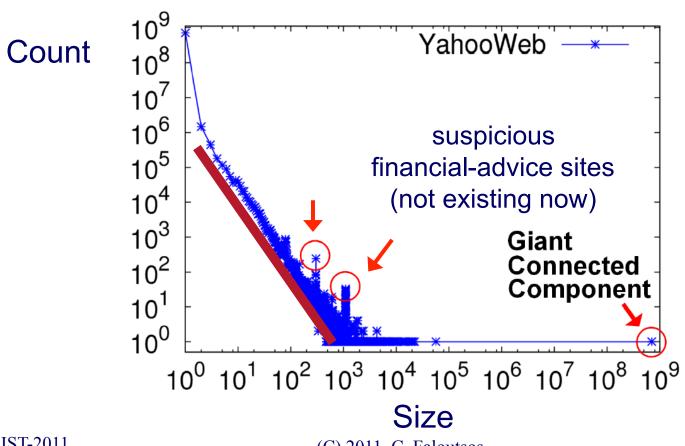


Connected Components





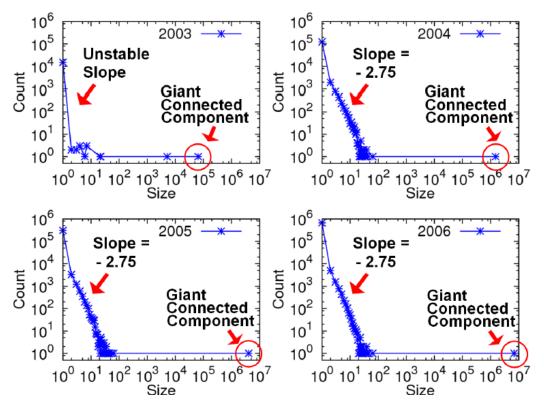
Connected Components



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#### **GIM-V At Work**

- Connected Components over Time
- LinkedIn: 7.5M nodes and 58M edges



Stable tail slope after the gelling point



#### **Conclusions**

Hadoop: promising architecture for Tera/
 Peta scale graph mining

#### Resources:

- http://hadoop.apache.org/core/
- http://hadoop.apache.org/pig/
   Higher-level language for data processing

#### References

- <u>Jeffrey Dean</u> and <u>Sanjay Ghemawat</u>, *MapReduce:* Simplified Data Processing on Large Clusters, OSDI'04
- Christopher Olston, <u>Benjamin Reed</u>, <u>Utkarsh Srivastava</u>, <u>Ravi Kumar</u>, <u>Andrew Tomkins</u>: *Pig latin: a not-so-foreign language for data processing*. <u>SIGMOD 2008</u>: 1099-1110

KAIST-2011 (C) 2011, C. Faloutsos P8-153

#### **Overall Conclusions**

- Real graphs exhibit surprising **patterns** (power laws, shrinking diameter, superlinearity on edge weights, triangles etc)
- SVD: a powerful tool (HITS, PageRank)
- Several other tools: tensors, METIS, ...
  - But: good communities might **not** exist...
- Immunization: first eigenvalue
- Scalability: hadoop/parallelism



#### Our goal:

Open source system for mining huge graphs:

PEGASUS project (PEta GrAph mining System)

- www.cs.cmu.edu/~pegasus
- code and papers





# **Project info**

www.cs.cmu.edu/~pegasus



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Kang, U

McGlohon, Mary

Tong, Hanghang

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#### Extra material

- E-bay fraud detection
- Outlier detection



#### **Detailed outline**



- Fraud detection in e-bay
  - Anomaly detection



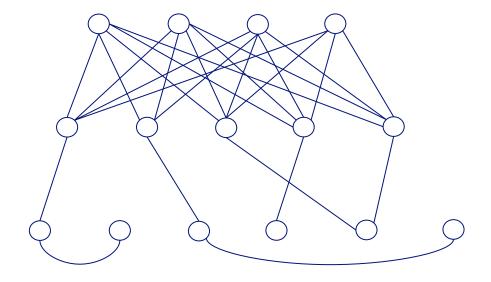
# **E-bay Fraud detection**







w/ Polo Chau & Shashank Pandit, CMU



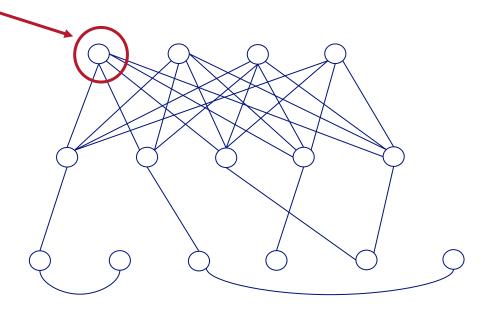
NetProbe: A Fast and Scalable System for Fraud Detection in Online Auction Networks, S. Pandit, D. H. Chau, S. Wang, and C. Faloutsos (WWW'07), pp. 201-210



# **E-bay Fraud detection**



- lines: positive feedbacks
- would you buy from him/her?

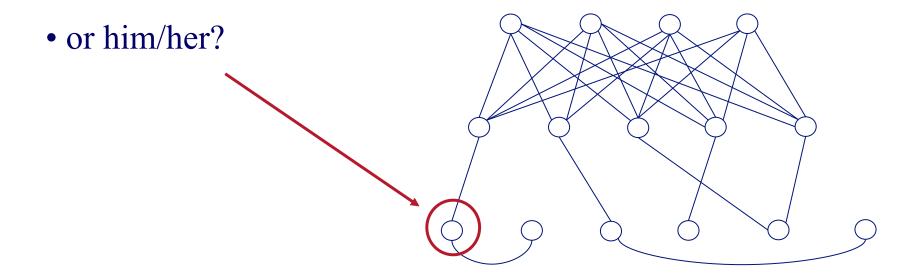




# **E-bay Fraud detection**



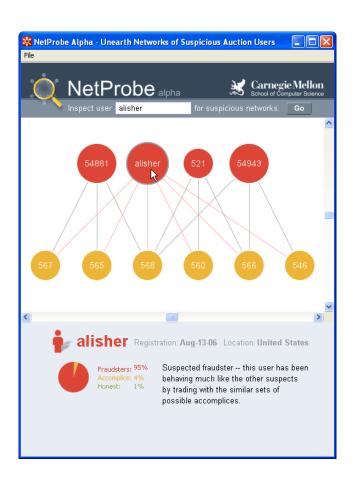
- lines: positive feedbacks
- would you buy from him/her?



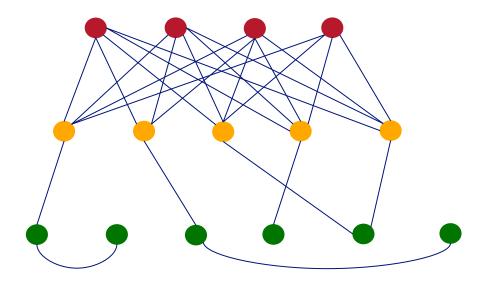


# E-bay Fraud detection - NetProbe





#### **Belief Propagation gives:**





# Popular press



Ios Angeles Times

And less desirable attention:

• E-mail from 'Belgium police' ('copy of your code?')

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#### Extra material

- E-bay fraud detection
- Outlier detection



# OddBall: Spotting Anomalies in Weighted Graphs

Leman Akoglu, Mary McGlohon, Christos Faloutsos

> Carnegie Mellon University School of Computer Science

PAKDD 2010, Hyderabad, India

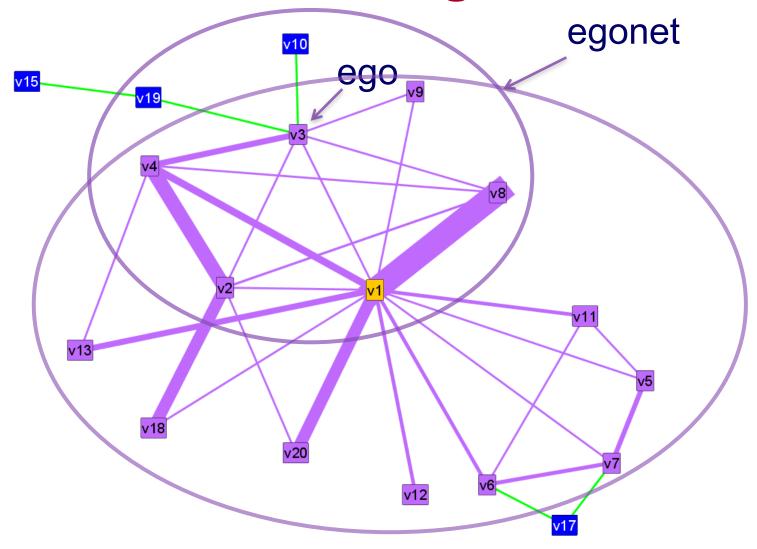
#### Main idea

For each node,

- extract 'ego-net' (=1-step-away neighbors)
- Extract features (#edges, total weight, etc etc)
- Compare with the rest of the population

Carnegie Mellon

# What is an egonet?

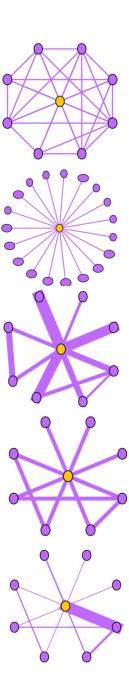


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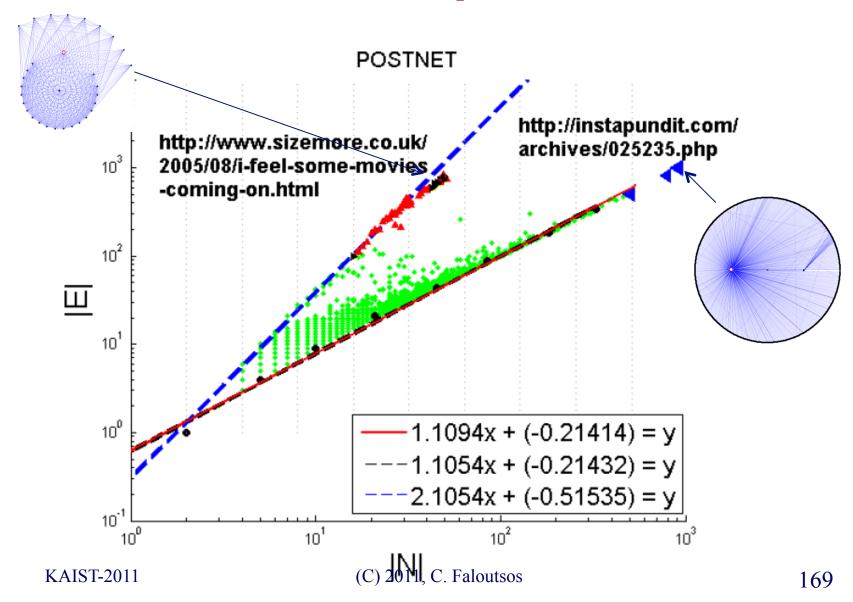
#### **Selected Features**

- $N_i$ : number of neighbors (degree) of ego i
- $E_i$ : number of edges in egonet i
- $W_i$ : total weight of egonet i
- $\lambda_{w,i}$ : principal eigenvalue of the weighted adjacency matrix of egonet I



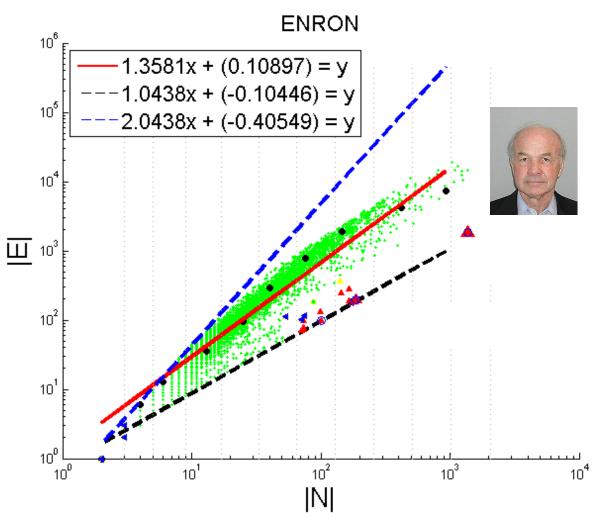


# Near-Clique/Star





# Near-Clique/Star



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