

15-859(B) Machine Learning Theory

Lecture 14: Learning from noisy data, intro to SQ model

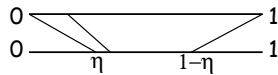
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Learning when there is no perfect hypothesis

- Hoeffding/Chernoff bounds: minimizing training error will approximately minimize true error: just need $O(1/\epsilon^2)$ samples versus $O(1/\epsilon)$.
- What about polynomial-time algorithms? Seems harder.
 - Given data set S , finding apx best conjunction is NP-hard.
 - Can do other things, like minimize hinge-loss, maxent type loss, but not directly connected to error rate.
- One way to make progress: make assumptions on the "noise" in the data. E.g., Random Classification Noise model.

Learning from Random Classification Noise

- PAC model, target $f \in C$, but assume labels from noisy channel.
- "noisy" Oracle $EX^\eta(f, D)$. η is the noise rate.
 - Example x is drawn from D .
 - With probability $1-\eta$ see label $\ell(x) = f(x)$.
 - With probability η see label $\ell(x) = 1-f(x)$.
- E.g., if h has non-noisy error p , what is the noisy error rate?
 - $p(1-\eta) + (1-p)\eta = \eta + p(1-2\eta)$.

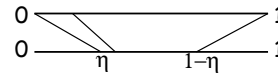


Learning from Random Classification Noise

Algorithm A PAC-learns C from random classification noise if for any $f \in C$, any distrib D , any $\eta < 1/2$, any $\epsilon, \delta > 0$, given access to $EX^\eta(f, D)$, A finds a hyp h that is ϵ -close to f , with probability $\geq 1-\delta$.

Allowed time $\text{poly}(1/\epsilon, 1/\delta, 1/(1-2\eta), n, \text{size}(f))$

- Q: is this a plausible goal? We are asking the learner to get closer to f than the data is.
- A: OK because noisy error rate is linear in true error rate (squashed by $1-2\eta$)



Notation

- Use " $\Pr[\dots]$ " for probability with respect to non-noisy distribution.
- Use " $\Pr_\eta[\dots]$ " for probability with respect to noisy distribution.

Learning OR-functions (assume monotone)

- Let's assume noise rate η is known. Any ideas?
- Say $p_i = \Pr[f(x)=0 \wedge x_i=1]$
- Any h that includes all x_i such that $p_i=0$ and no x_i such that $p_i > \epsilon/n$ is good.
- So, just need to estimate p_i to $\pm \epsilon/2n$.
 - Rewrite as $p_i = \Pr[f(x)=0 | x_i=1] \times \Pr[x_i=1]$.
 - 2nd part unaffected by noise (and if tiny, can ignore x_i). Define q_i as 1st part.
 - Then $\Pr_\eta[\ell(x)=0 | x_i=1] = q_i(1-\eta) + (1-q_i)\eta = \eta + q_i(1-2\eta)$.
 - So, enough to approx LHS to $O((\epsilon/n)(1-2\eta))$.

Learning OR-functions (assume monotone)

- If noise rate not known, can estimate with smallest value of $\Pr_{\eta}[\ell(x)=0 | x_i=1]$.

Generalizing the algorithm

Basic idea of algorithm was:

- See how can learn in non-noisy model by asking about probabilities of certain events with some "slop".
- Try to learn in noisy model by breaking events into:
 - Parts predictably affected by noise.
 - Parts unaffected by noise.

Let's formalize this in notion of "statistical query" (SQ) algorithm. Will see how to convert any SQ alg to work with noise.

The Statistical Query Model

- No noise.
- Algorithm asks: "what is the probability a labeled example will have property χ ? Please tell me up to additive error τ ."
- Formally, $\chi: X \times \{0,1\} \rightarrow \{0,1\}$. Must be poly-time computable. $\tau \geq 1/\text{poly}(\dots)$.
- Let $P_{\chi} = \Pr[\chi(x, f(x))=1]$.
- World responds with $P'_{\chi} \in [P_{\chi}-\tau, P_{\chi}+\tau]$.
[can extend to $[0,1]$ -valued or vector-valued χ]
- May repeat $\text{poly}(\dots)$ times. Can also ask for unlabeled data. Must output h of error $\leq \epsilon$. No δ in this model.

The Statistical Query Model

- Examples of queries:
 - What is the probability that $x_i=1$ and label is negative?
 - What is the error rate of my current hypothesis h ? [$\chi(x, \ell)=1$ iff $h(x) \neq \ell$]
- Get back answer to $\pm \tau$. Can simulate from $\approx 1/\tau^2$ examples. [That's why need $\tau \geq 1/\text{poly}(\dots)$.]
- To learn OR-functions, ask for $\Pr[x_i=1 \wedge f(x)=0]$ with $\tau = \epsilon/(2n)$. Produce OR of all x_i such that $P'_{\chi} \leq \epsilon/(2n)$.

The Statistical Query Model

- Many algorithms can be simulated with statistical queries:
 - Perceptron: ask for $E[f(x)x : h(x) \neq f(x)]$ (formally define vector-valued $\chi = x$ if $h(x) \neq f(x)$, and 0 otherwise. Then divide by $\Pr[h(x) \neq f(x)]$).
 - Hill-climbing type algorithms: what is error rate of h ? What would it be if I made this tweak?
- Properties of SQ model:
 - Can automatically convert to work in presence of classification noise.
 - Can give a nice characterization of what can and cannot be learned in it.

SQ-learnable \Rightarrow (PAC+Noise)-learnable

- Given query χ , need to estimate from noisy data. Idea:
 - Break into part predictably affected by noise, and part unaffected.
 - Estimate these parts separately.
 - Can draw fresh examples for each query or estimate many queries from same sample if VCDim of query space is small.
- Running example: $\chi(x, \ell)=1$ iff $x_i=1 \wedge \ell=0$.

How to estimate $\Pr[\chi(x, f(x))=1]$?

- Let $CLEAN = \{x : \chi(x, 0) = \chi(x, 1)\}$
- Let $NOISY = \{x : \chi(x, 0) \neq \chi(x, 1)\}$
 - What are these for $\chi(x, \ell)=1$ iff $x_i=1 \wedge \ell=0$?
- Now we can write:
 - $\Pr[\chi(x, f(x))=1] = \Pr[\chi(x, f(x))=1 \wedge x \in CLEAN] + \Pr[\chi(x, f(x))=1 \wedge x \in NOISY]$.
- Step 1: first part is easy to estimate from noisy data (easy to tell if $x \in CLEAN$).
- What about the 2nd part?

How to estimate $\Pr[\chi(x, f(x))=1]$?

- Let $CLEAN = \{x : \chi(x, 0) = \chi(x, 1)\}$
- Let $NOISY = \{x : \chi(x, 0) \neq \chi(x, 1)\}$
 - What are these for $\chi(x, \ell)=1$ iff $x_i=1 \wedge \ell=0$?
- Now we can write:
 - $\Pr[\chi(x, f(x))=1] = \Pr[\chi(x, f(x))=1 \wedge x \in CLEAN] + \Pr[\chi(x, f(x))=1 \wedge x \in NOISY]$.
- Can estimate $\Pr[x \in NOISY]$.
- Also estimate $P_\eta \equiv \Pr_\eta[\chi(x, \ell)=1 \mid x \in NOISY]$.
- Want $P \equiv \Pr[\chi(x, f(x))=1 \mid x \in NOISY]$.
- Write $P_\eta = P(1-\eta) + (1-P)\eta = \eta + P(1-2\eta)$.
- So, $P = (P_\eta - \eta)/(1-2\eta)$.
 - Just need to estimate P_η to additive error $\epsilon(1-2\eta)$.
 - If don't know η , can have "guess and check" wrapper around entire algorithm.

Characterizing what's learnable using SQ algorithms

- Key tool: Fourier analysis of boolean functions.
- Sounds scary but it's a cool idea!
- Let's think of functions from $\{0,1\}^n \rightarrow \{-1,1\}$.
- View function f as a vector of 2^n entries: $(D[000]^{1/2}f(000), D[001]^{1/2}f(001), \dots, D[x]^{1/2}f(x), \dots)$
- What is $\langle f, f \rangle$? What is $\langle f, g \rangle$?
- What is an orthonormal basis? Will see connection to SQ algs next time...