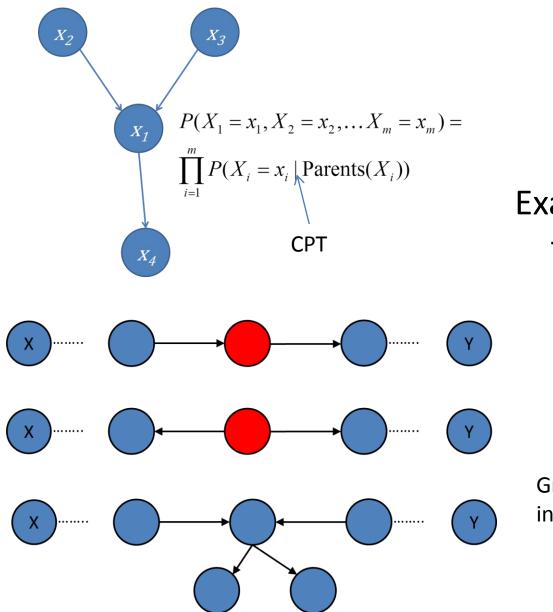
Reasoning with uncertainty II

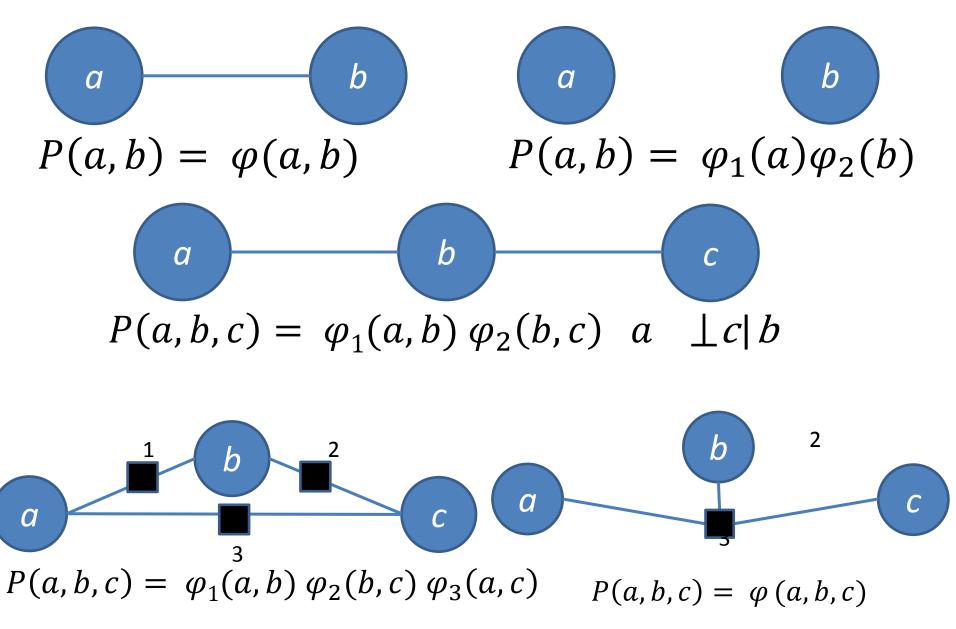
Summary

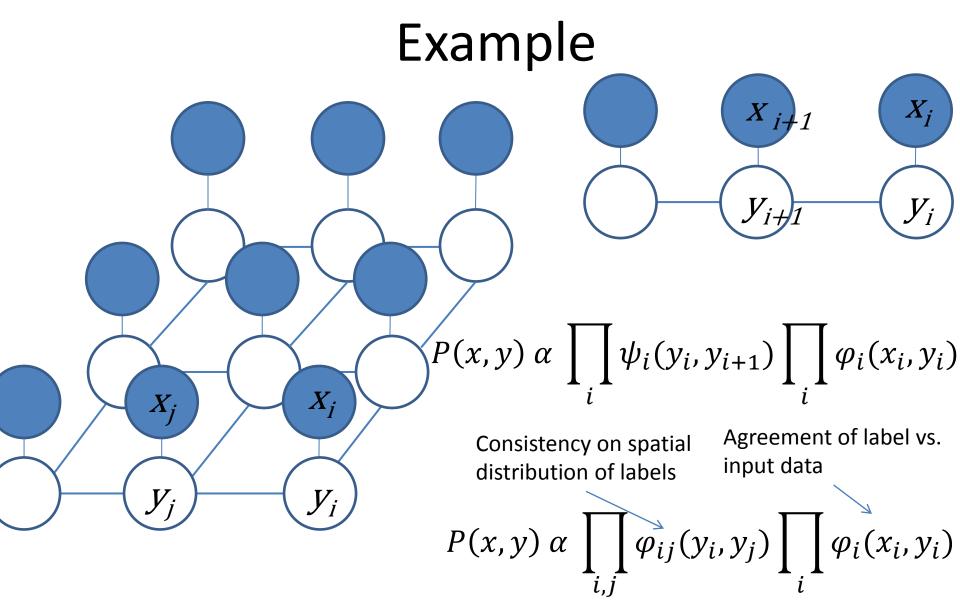


Exact inference linear in the number of nodes (*d*^{*k*+1}*n*) for polytrees

Graphical tests for independence structure

Summary: Undirected





- y = decision variable (class label (e.g., road, car, etc...))
- *x* = observation variable (e.g., image patch)

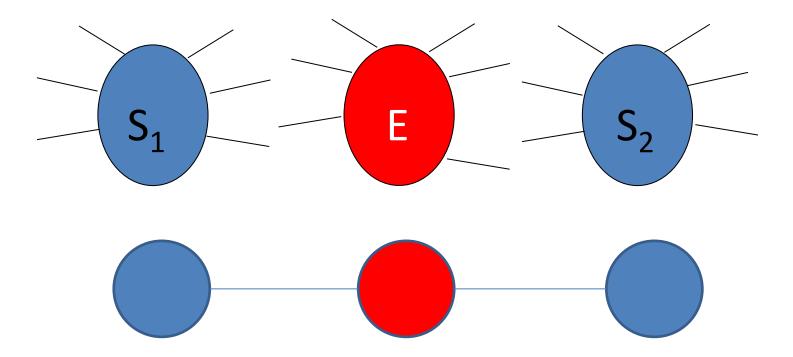
Undirected: What factors

- Factors do not need to be CPTs or combinations of probabilities
- Only condition: non-negative
- Intuitively: Potential measuring compatibility between nodes
- But need normalization

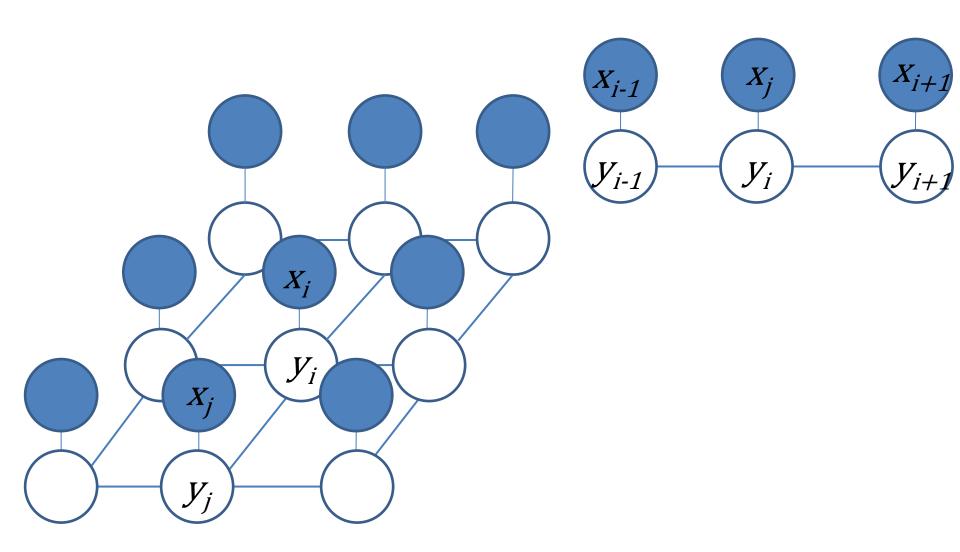
$$P(x_1, x_2, \dots, x_n) = \frac{1}{Z} \prod_A \varphi_A(x_{A1}, \dots, x_{Ak})$$

Independence

• Simpler condition:

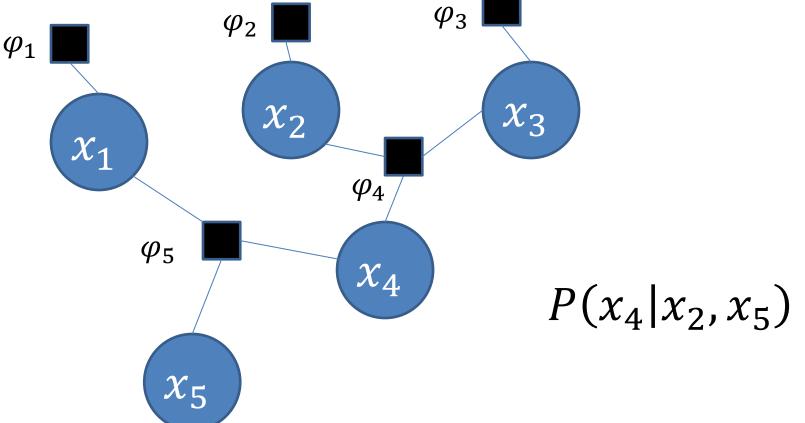


- If all paths are blocked by E then $S_1 \perp S_2 \mid E$
- Purely graphical property independent of actual $\varphi's$

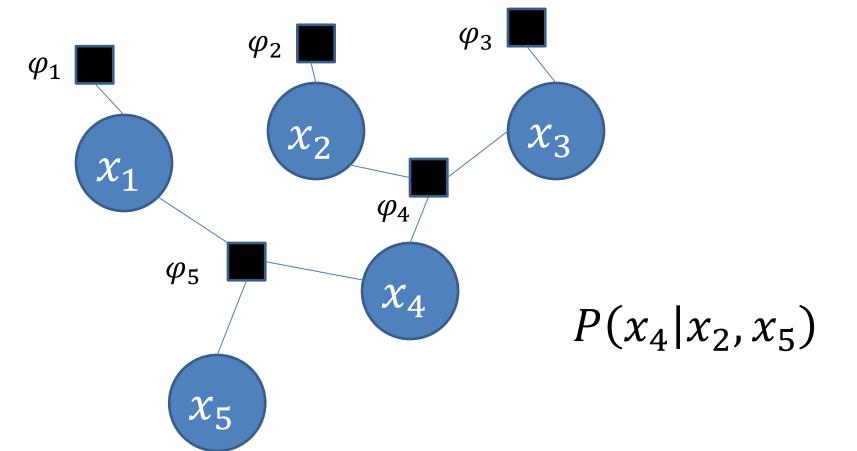


- *y* = decision variable (class label (e.g., road, car, etc...))
- *x* = observation variable (e.g., image patch)
- Markov property of local dependence

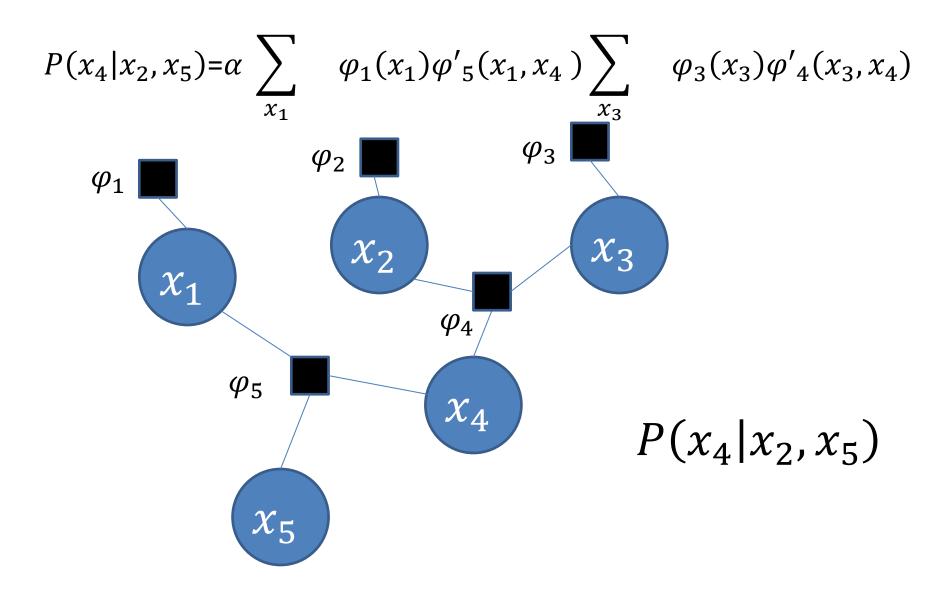
- General query probability distribution of set of variables E_1 given set values of other set E_2
- In general: $P(E_1|E_2) \alpha \sum_{E_3} P(x_1, \dots, x_n)$
- Example:



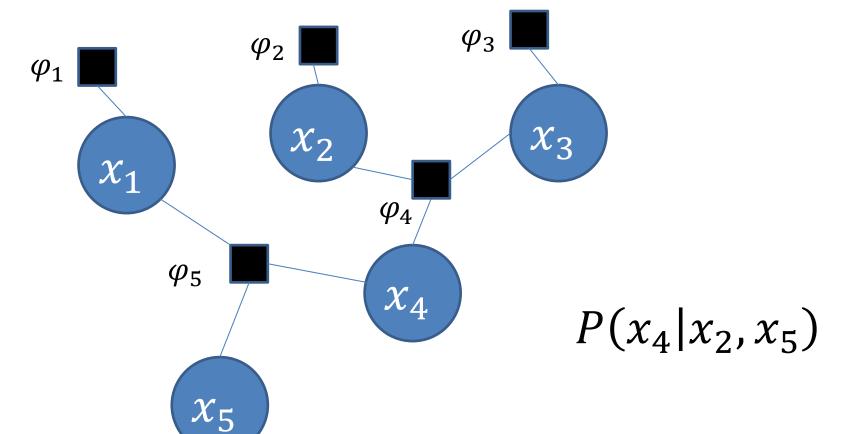
 $P(x_{1},..,x_{n}) \alpha \varphi_{1}(x_{1})\varphi_{2}(x_{2})\varphi_{3}(x_{3})\varphi_{4}(x_{2},x_{3},x_{4})\varphi_{5}(x_{1},x_{4},x_{5})$ Conditioned on x_{2}, x_{5} so fix them $P(x_{1},..,x_{n}) \alpha \varphi_{1}(x_{1})\varphi_{2}(x_{2})\varphi_{3}(x_{3})\varphi_{4}(x_{2},x_{3},x_{4})\varphi_{5}(x_{1},x_{4},x_{5})$ $P(x_{1},..,x_{n}) \alpha \varphi_{1}(x_{1})\varphi_{3}(x_{3})\varphi'_{4}(x_{3},x_{4})\varphi'_{5}(x_{1},x_{4})$



Eliminate the remaining set (E_3) by marginalization

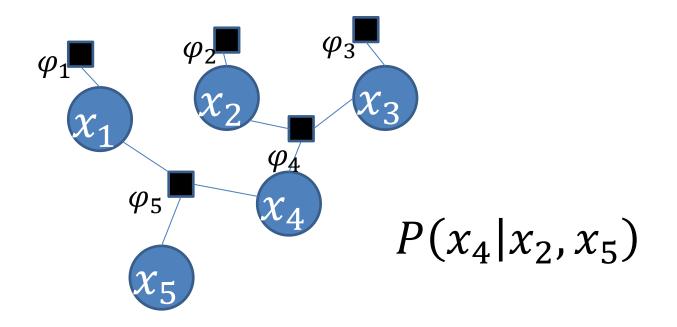


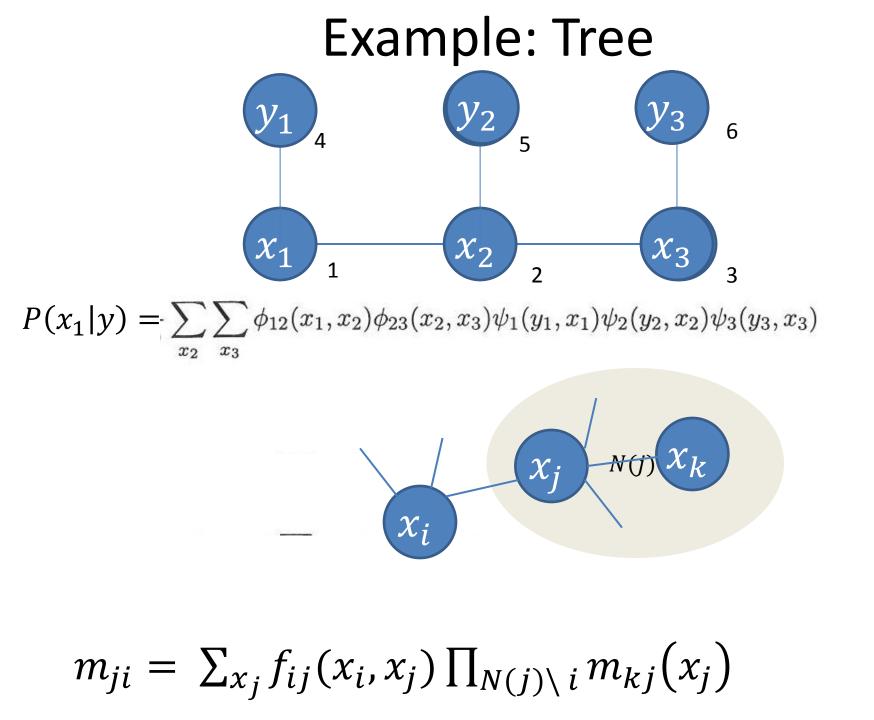
 $P(x_4|x_2, x_5) = \alpha \sum_{x_1} \varphi_1(x_1) \varphi'_5(x_1, x_4) \sum_{x_3} \varphi_3(x_3) \varphi'_4(x_3, x_4)$ Finish by normalizing to get a proper probability Possible because "local" probability Don't need to normalize before that



Inference $P(x_4|x_2, x_5) = \alpha \sum_{x_1} \varphi_1(x_1) \varphi'_5(x_1, x_4) \sum_{x_3} \varphi_3(x_3) \varphi'_4(x_3, x_4)$ x_1

We were able to group the variables The smaller the group the better How small can the groups be?





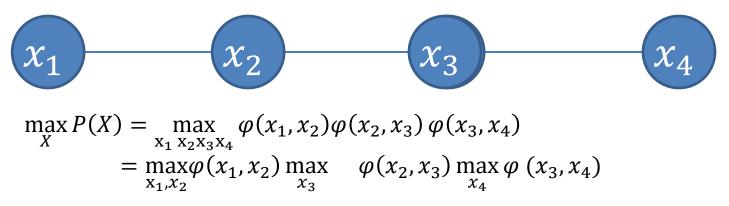
- Net result: $|x|^2$ operations instead of $|x|^N$
- General procedure with partial sums:

$$m_{ji} = \sum_{x_j} f_{ij}(x_i, x_j) \prod_{N(j) \setminus i} m_{kj}(x_j)$$

- Take arbitrary node as root
 - Propagate partial sums from leaves
 - Propagate partial sums from root
- Treat factors as nodes, similar approach to passing partial sums

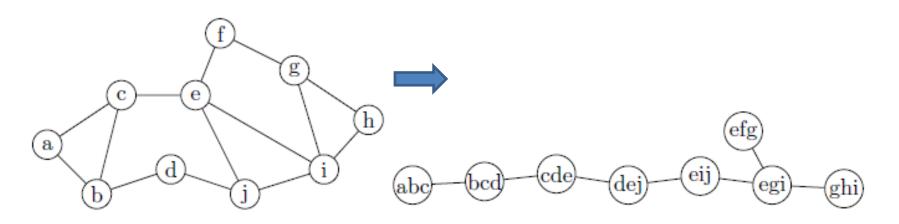
MAP

- Interested in finding $\max P(X)$
- Same idea for distribution applies except with max instead of sum



$$m_{ji}(x_i) = \max_{x_j} f_{ij}(x_i, x_j) \prod_{N(j) \setminus i} m_{kj}(x_j)$$

Exact inference?



- Back to the initial question:
 - Exact inference easy on trees (quadratic)
 - Can convert graph to tree with equivalent representation
 - But complexity is size of largest node in the equivalent tree (treewidth+1)
 - Finding the tree with minimum treewidth is NP-hard
 - Approximations, sampling, loopy BP

Connections

- CSP → all values are 0/1 (= constraints between variables; P(A|B) → constraints satisfied when B variables are clamped)
- ILP = MAP assignment

Yanover, Meltzer, Weiss. Linear programming and BP. JML 7.

• Examples:

- Reasoning about visual and text knowledge









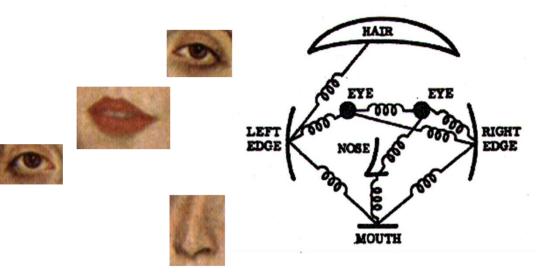
building grass sky

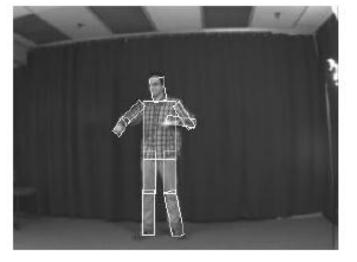
crab rock

boat water sky house trees

polarbear snow

- Reasoning about spatial structure

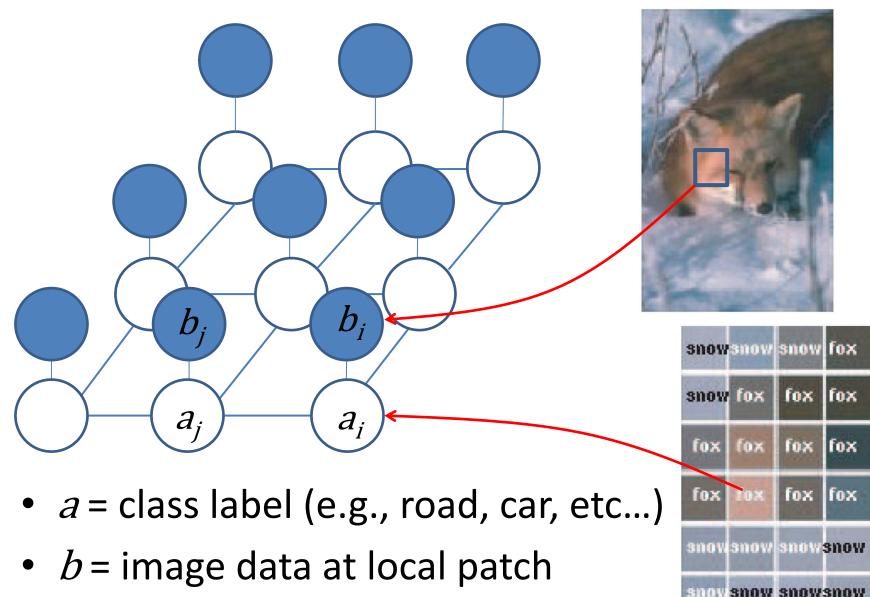




Is this a face?

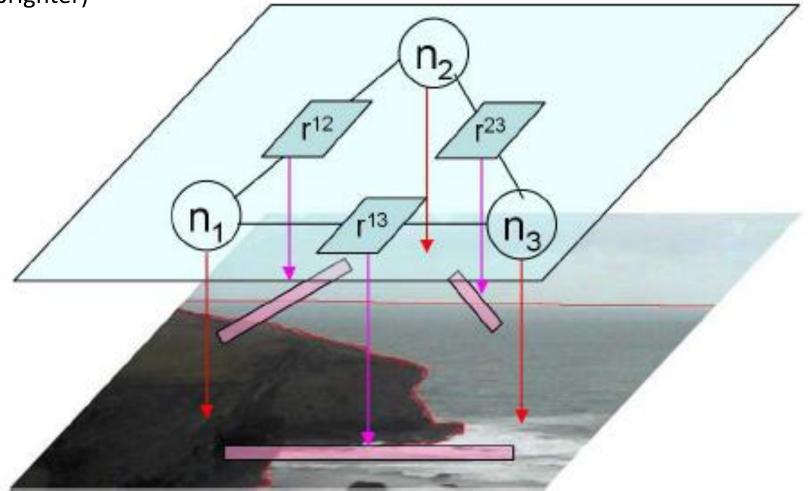
[Fischler & Elschlager 73]

Image labeling (Loopy-BP)

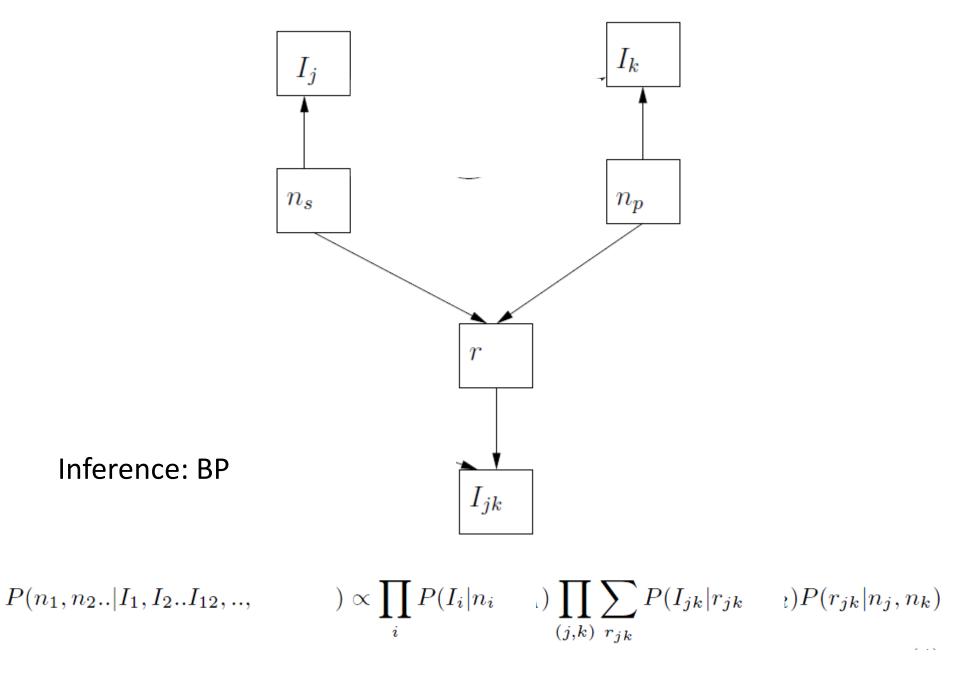


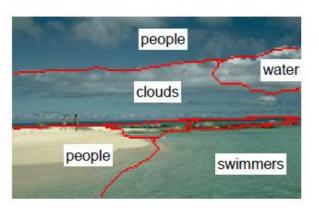
Example from Carbonetto, de Freitas & Barnard, ECCV'04

Similar problems but using relations (Above, behind, below, left, right, beside, bluer, greener, nearer, smaller, larger, brighter)



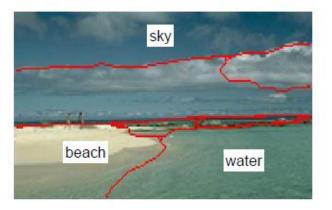
Abhinav Gupta and Larry S. Davis, Beyond Nouns: Exploiting prepositions and comparative adjectives for learning visual classifiers, ECCV 2008.

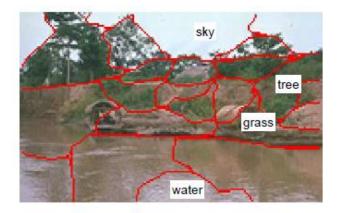






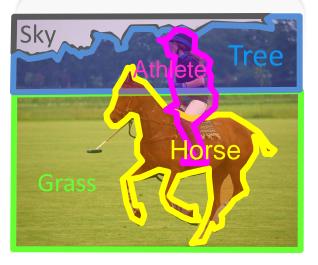




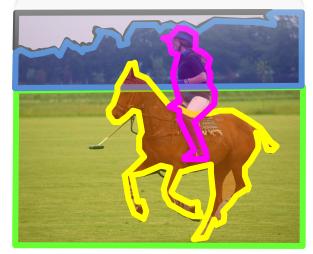




Annotation Segmentation



Classification Segmentation



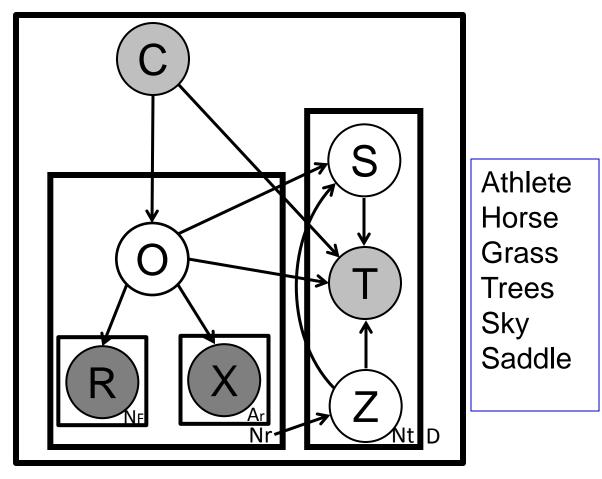
Class: Polo

Classification Annotation



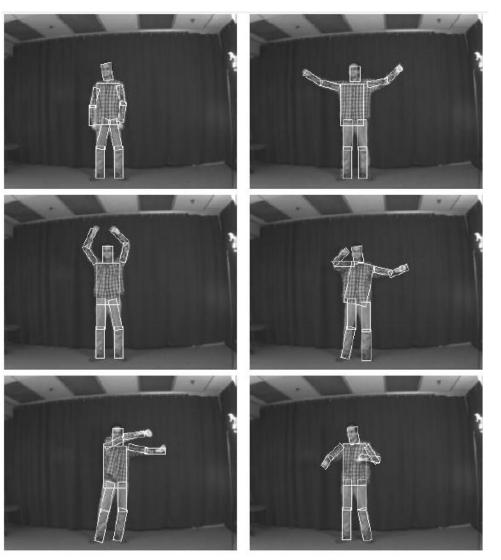
Class: Polo





L.-J. Li, R. Socher and L. Fei-Fei. Towards Total Scene Understanding:Classification, Annotation and Segmentation in an Automatic Framework. CVPR2009

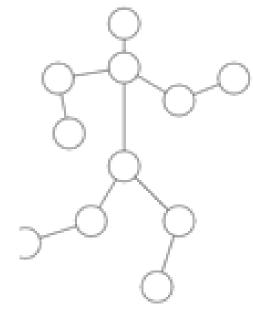
Example: Inferring human poses



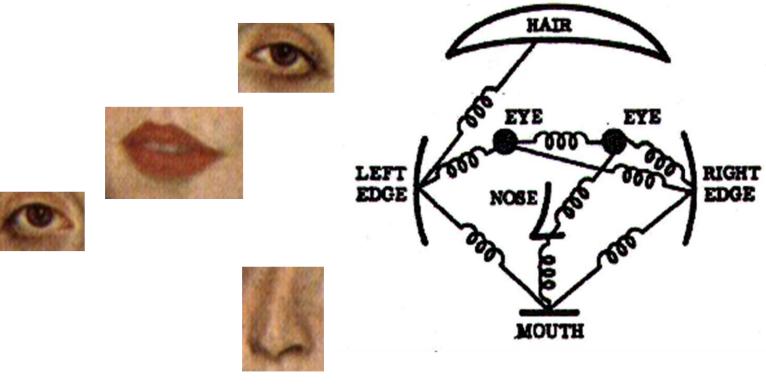
Example from Felzenszwalb'04

I= (features from) Input image data

x_i = Pose (location and orientation) of limb *i*

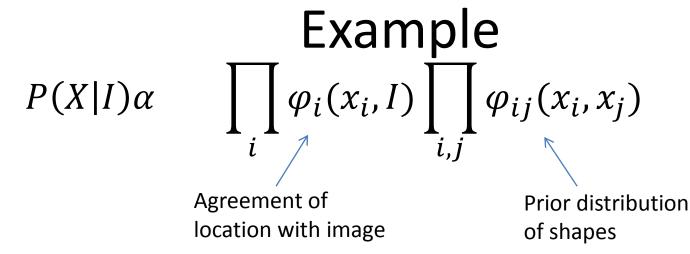


General problem: Representing knowledge about spatial relations between variables

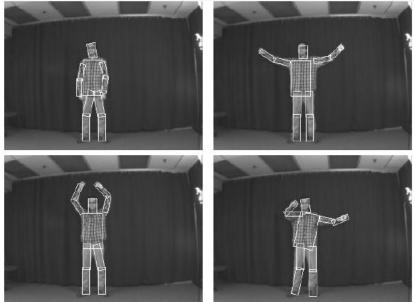


Is this a face?

[Fischler & Elschlager 73]



- Max-product: Tree-structure → DP algorithm, efficient
- Normally N^2 but reduction with Gaussian model for φ_{ij}



Sum-product marginals



D. Ramanan. Learning to parse images of articulated bodies. NIPS 2007.

Example

- Variables = locations of landmark points on shape (x_i)
 + measurements from image (I)
- Max-product inference

$$P(X|I) \alpha \prod_{i,j} \varphi_{ij}(x_i, x_j, \theta) \prod_i F_i(x_i, I) \prod_{i,j} F_{ij}(x_i, x_j, I)$$
Prior distribution
of shapes Agreement of
location with image 2 neighboring landmarks
and image gradients and image gradients
$$x_i$$

$$x_j$$
G. Heitz, G. Elidan, B. Packer, and D. Koller (2008). "Shape-
Based Object Localization for Descriptive Classification."

