Lecture Notes on
Top-Down Predictive LL Parsing

15-411: Compiler Design
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1 Introduction

In this lecture we discuss a parsing algorithms that traverses the input string from left to right and makes a decision on which grammar production to use based on the first character of the input string. This parsing algorithm is called LL(1). If that were ambiguous, the grammar would have to be rewritten to fall into this class, which is not always possible. Most hand-written parsers are recursive descent parsers, which follow the LL(1) principles.

Alternative presentations of the material in this lecture can be found in the textbook [App98, Chapter 3] and a paper by Shieber et al. [SSP95]. For more detailed background on parsing, also see in [WM95].

2 LL(1) Parsing

We have seen in the previous section, that the general idea of recursive descent parsing without restrictions forces us to non-deterministically choose between several productions which might be applied and potentially backtrack if parsing gets stuck after a choice, or even loop (if the grammar is left-recursive). Backtracking is not only potentially very inefficient, but it makes it difficult to produce good error messages in case the string is not grammatically well-formed. Say we try three different ways to parse
a given input and all fail. How could we say which of these is the source of the error? How could we report an error location? This is compounded because nested choices multiply the number of possibilities. We therefore have to look for ways to disambiguate the choices, making parsing more efficient and syntax errors easier to locate.

One way is to require of the grammar that at each potential choice point we can look at the next input token and based on that token decide which production to take. This is called 1 token lookahead, and grammars that satisfy this restriction are called LL(1) grammars. Here, the first L stands for Left-to-right reading of the input; the second L stands for Leftmost parse (which a recursive descent parser generates) and 1 stands for 1 token lookahead. We can also define LL(2), LL(3), etc. But for higher k, LL(k) parsers become fairly inefficient and are used less frequently. The LL parser generators (or SLL parser generators which are a simplification of LL) themselves, however, are much more efficient than the LR parser generators.

Since we are restricting ourselves to parsing by a left-to-right traversal of the input string, we will consider only tails, or postfixes of the input strings, and also of the strings in the grammar, when we restrict our inference rules. Those postfixes capture what still has to be parsed or worked on. For short, we will say \( \gamma \) is a postfix substring of the grammar, or \( w \) is a postfix substring of the input string \( w_0 \). For example, in the grammar

\[
\begin{align*}
\text{emp} & \quad S \rightarrow \\
\text{pars} & \quad S \rightarrow [S] \\
\text{dup} & \quad S \rightarrow SS
\end{align*}
\]

the only postfix substrings are \( \epsilon, [S], S, ]], S, \) and \( SS, \) but not \( [S. \)

The main idea behind LL(1)-parsing is that we restrict our attention to grammars where we can use a 1 token lookahead to disambiguate which grammar production to use. That is, by peeking at the next input token, we want to know which grammar production helps us. The first thing we want to know for this is what the tokens are that could be generated from a sequence \( \beta \) of terminals and non-terminals at all. So imagine \( \beta \) describes a shape of how far we have come with parsing and what we expect for the rest of the input. It could be something like \( S \). We begin by defining two kinds of predicates (later we will have occasion to add a third), where \( \beta \) is either a non-terminal or postfix substring of the grammar. The predicate \( \text{first}(\beta, a) \) captures if token \( a \) can be the first token occurring in a word that matches the expression \( \beta \). What we also need to know is if \( \beta \) could possibly match the empty word \( \epsilon \), because then the first token of \( \beta \gamma \) could actually come from the first token of \( \gamma \). This is what we use the predicate \( \text{null}(\beta) \) for.
first(\(\beta, a\))  Token \(a\) can be first in any string produced by \(\beta\)
null(\(\beta\))  String \(\beta\) can produce the empty string \(\epsilon\)

These predicates must be computed entirely statically, by an analysis of the grammar before any concrete string is ever parsed. This is because we want to be able to tell if the parser can do its work properly with 1 token look-ahead regardless of the actual input strings it will later have to parse. We want the parser generator to tell us right away if it will work on all input. We do not want to wait till runtime to tell us that it doesn’t know what to do with some particular input.

We define the relation \(\text{first}(\beta, a)\) by the following rules.

\[
\frac{\text{first}(a \beta, a)}{F_1}
\]

This rule seeds the first predicate with the knowledge that parse strings starting with a token \(a\) always start with that token \(a\), no matter what \(\beta\) yields. Then it is propagated to other strings appearing in the grammar by the following three rules.

\[
\begin{align*}
\frac{\text{first}(X, a)}{F_2} & \quad \frac{\text{null}(X)}{F_3} & \quad \frac{[r]X \rightarrow \gamma}{F_4(r)} \\
\frac{\text{first}(X \beta, a)}{F_2} & \quad \frac{\text{first}(\beta, a)}{F_3} & \quad \frac{\text{first}(\gamma, a)}{F_4(r)} \\
\frac{\text{first}(X, a)}{F_2} & \quad \frac{\text{null}(X \beta)}{F_3} & \quad \frac{\text{null}(\gamma)}{F_4(r)}
\end{align*}
\]

Rule \(F_2\) says that if \(X\) can start with \(a\), then so can \(X \beta\). Rule \(F_3\) says that if \(X\) can produce \(\epsilon\) and \(\beta\) can start with \(a\), then so can \(X \beta\). Rule \(F_4(r)\) captures that \(X\) can start with whatever any of the right-hand sides \(\gamma\) of its productions \([r]X \rightarrow \gamma\) can start with. Even though \(\epsilon\) may be technically a postfix substring of every grammar, it can never arise in the first argument of the first predicate, so we do not need any information about it. The auxiliary predicate \(\text{null}\) is also easily defined.

\[
\begin{align*}
\frac{\text{null}(\epsilon)}{N_1} & \quad \frac{\text{null}(X)}{N_2} & \quad \frac{\text{null}(\beta)}{N_3} \\
\frac{\text{null}(X \beta)}{N_2} & \quad \frac{\text{null}(\gamma)}{N_3}
\end{align*}
\]

\(N_1\) expresses that \(\epsilon\) can produce \(\epsilon\) – surprise. That \(X \beta\) can produce \(\epsilon\) if both \(X\) and \(\beta\) can \((N_2)\). And that \(X\) can produce \(\epsilon\) if one of its productions has a right-hand side \(\gamma\) hat can \((N_3)\).

We can run these rules to saturation because there are only \(O(|G|)\) possible strings in the first argument to both of these predicates, and at most the
number of possible terminal symbols in the grammar, \( O(|\Sigma|) \), in the second argument. Naive counting the number of prefix firings (see [GM02]) gives a complexity bound of \( O(|G| \times |\Xi| \times |\Sigma|) \) where \( |\Xi| \) is the number of non-terminals in the grammar. Since usually the number of symbols is a small constant, this is roughly equivalent to \( O(|G|) \) and so is reasonably efficient. Moreover, it only happens once, before any parsing takes place.

Next, we modify the rules for recursive descent parsing from the last lecture to take these restrictions into account. The first two compare rules stay the same.

\[
\begin{align*}
\epsilon & : \epsilon & w : \gamma & \xrightarrow{L_1} L_2 \\
\end{align*}
\]

The third generate rule,

\[
\begin{align*}
[r] & X \rightarrow \beta \\
& w : \beta \gamma \\
& \quad \xrightarrow{L_3(r)} w : X \gamma
\end{align*}
\]

is split into two, each of which has an additional precondition on when to use it:

\[
\begin{align*}
[r] & X \rightarrow \beta & [r] & X \rightarrow \beta \\
\text{first}(\beta, a) & & \text{null}(\beta) \\
& a w : \beta \gamma & & w : \beta \gamma \\
& \quad \xrightarrow{L_3'} & & \quad \xrightarrow{L_3''}
\end{align*}
\]

We would like to say that a grammar is LL(1) if the additional preconditions in these last two rules make all choices unambiguous when an arbitrary non-terminal \( X \) is matched against a string starting with an arbitrary terminal \( a \). Unfortunately, this does not quite work yet in the presence of non-terminals that can rewrite to \( \epsilon \), because the second rule above does not even look at the input string. This nondeterministic rule cannot possibly ensure the appropriate parse without looking at the input. To disambiguate, we need to know what tokens could follow \( X \). Only if the first token of \( w \) could follow \( X \) would we want to use a production for \( X \) that would make it vanish.

We thus need to know which tokens could follow \( X \) in order to know if it would make sense to skip over it by using one of its productions that produces \( \epsilon \). For that, we define one additional predicate, again on postfix strings in the grammar and non-terminals.

\[
\text{follow}(\beta, a) \quad \text{Token } a \text{ can follow string } \beta \text{ in a valid string}
\]
See Figure 1 for an illustration of where first and follow come from in a parse tree. The set of all a for which first(X, a) characterizes what tokens X itself can start with. The set of all a for which follow(X, a) characterizes what tokens can follow X.

Figure 1: Illustration of first and follow sets of non-terminal X in a parse tree in which X occurs

We seed this relation with the rules

\[
\frac{X \gamma \text{ postfix}}{\text{first}(\gamma, a)} W_1
\]

Here, X\gamma postfix means that the string X\gamma appears as a postfix substring on the right-hand side of some production, because then we would want to know if we should choose the productions for X that ultimately produce ε, because the lookahead token comes from \gamma. Whatever can come first in \gamma can follow X if X\gamma occurs in the right-hand sides of some production. We then propagate this information applying the following rules from premises to conclusion until saturation is reached.

\[
\frac{\text{follow}(b, a)}{\text{follow}(\gamma, a)} W_2 \quad \frac{\text{follow}(X, a)}{\text{follow}(\gamma, a)} W_3 \quad \frac{\text{follow}(X, a)}{\text{follow}(\gamma, a)} W_4 \quad [\gamma]X \rightarrow \gamma \quad \frac{\text{null}(\gamma)}{\text{follow}(X, a)} W_5
\]

Rule W_2 says that whatever can follow b\gamma can also follow the last part \gamma. Similarly, rule W_3 says that whatever can follow X\gamma can also follow the last part \gamma. Rule W_4 says that, in addition, everything that can follow X\gamma can follow X itself if \gamma can produce ε (otherwise the follows of X\gamma are no
follows of $X$, because there is always at least one token from $\gamma$ in between).

Rule $W_5$ says that whatever follows a nonterminal $X$ can also follow the right-hand side $\gamma$ of each production $[r]X \rightarrow \gamma$.

The first argument of follow should remain a non-empty postfix or a non-terminal here, because we are not interested in what could follow $\epsilon$.

Now we can refine the proposed $L''_3$ rule from above into one which is no longer ambiguous (for LL(1) grammars).

We avoid creating an explicit rule to treat the empty input string by appending a special end-of-file symbol $\$ symbol at the end before starting the parsing process. We repeat the remaining compare rules for completeness.

These rules are interpreted as a parser by proof search, applying them from the conclusion to the premise. We say the grammar is LL(1) if for any goal $w : \gamma$ at most one rule applies. If $X$ cannot derive $\epsilon$, this amounts to checking that there is at most one production $X \rightarrow \beta$ such that $\text{first}(\beta, a)$. Otherwise there is a first/first conflict between the two productions $X \rightarrow \beta$ and $X \rightarrow \gamma$ that share a first$(\beta, a)$ and first$(\gamma, a)$. For nullable non-terminals there are more complicated extra conditions, because it also depends on the follow sets. The conflicts can still easily be read off from the rules. First/first conflicts stay the same. In addition, there is a first/follow conflict if we cannot always decide between $L'_3$ and $L''_3$. This happens if there is a token $a$ with first$(\beta, a)$ for a production $X \rightarrow \beta$ that would trigger $L'_3$, but that token also satisfies follow$(X, a)$ with a nonterminal $X$ that is nullable.

We now use a very simple grammar to illustrate these rules. We have transformed it in the way indicated above, by assuming a special token $\$ symbol at the end to indicate the end of the input string.
This grammar generates all strings starting with an arbitrary number of opening parentheses followed by the same number of closing parentheses and an end-of-string marker.

We have:

<table>
<thead>
<tr>
<th>Predicate</th>
<th>Rule</th>
</tr>
</thead>
<tbody>
<tr>
<td>null((e))</td>
<td>(N_1)</td>
</tr>
<tr>
<td>null((S'))</td>
<td>(N_3)</td>
</tr>
<tr>
<td>first(([(,)]), (\cdot))</td>
<td>(F_1)</td>
</tr>
<tr>
<td>first((\cdot, \cdot))</td>
<td>(F_1)</td>
</tr>
<tr>
<td>first((S', \cdot))</td>
<td>(F_2)</td>
</tr>
<tr>
<td>first((S', [(\cdot]))</td>
<td>(F_3)</td>
</tr>
<tr>
<td>first((S', [(\cdot]))</td>
<td>(F_4) [pars]</td>
</tr>
<tr>
<td>first((S, \cdot))</td>
<td>(F_4) [start]</td>
</tr>
<tr>
<td>follow((S', \cdot))</td>
<td>(W_1)</td>
</tr>
<tr>
<td>follow((S', [(\cdot]))</td>
<td>(W_1)</td>
</tr>
<tr>
<td>follow((\cdot, \cdot))</td>
<td>(W_3)</td>
</tr>
<tr>
<td>follow((\cdot, \cdot))</td>
<td>(W_4)</td>
</tr>
<tr>
<td>follow((\cdot, \cdot))</td>
<td>(W_5)</td>
</tr>
</tbody>
</table>

### 3 Parser Generation

Parser generation is now a very simple process. Once we have computed the null, first, and follow predicates by saturation from a given grammar, we specialize the inference rules \(L'_3(r)\) and \(L''_3(r)\) by matching the first two and three premises against grammar productions and saturated database. This is essentially partial evaluation on inference rules. In this case, this leads to
the following specialized rules (repeating once again the two initial rules).

\[
\begin{align*}
\epsilon & : \epsilon \\
[a \ w] & : a \ \gamma \\
[w : S'] & : S' \ \gamma \\
[w : S] & : S \ \gamma \\
[w : \gamma] & : \gamma \\
\end{align*}
\]

Recall that these rules are applied from the bottom-up, starting with the goal \( w_0 \ \gamma : S \), where \( w_0 \) is the input string. It is easy to observe by pattern matching that each of these rules are mutually exclusive: if one of the rules applies, none of the other rules apply. Moreover, each rule except for \( L_1 \) (which accepts) has exactly one premise, so the input string is traversed linearly from left-to-right, without backtracking. When none of the rules applies, then the input string is not in the language defined by the grammar. This proves that our simple language \( \left( \right)^n \) is LL(1).

Besides efficiency, an effect of this approach to parser generation is that it supports good error messages in the case of failure. For example, if we see the parsing goal \( [w : ] \ \gamma \) we can state: \textit{Found ' while expecting ')' along} with a report of the error location. Similarly for other cases that match none of the conclusions of the rules.

4 Grammar Transformations

This predictive parsing or LL(1) parsing works quite well. But now suppose we have a grammar

\[
X \rightarrow Yb \\
X \rightarrow Ye
\]

for a nonterminal \( Y \) that may produce token streams of unbounded length. This grammar is left-recursive, because we cannot know which production to use in predictive parsing without unbounded token lookahead. Yet we can \textit{left-factorize} the grammar in order to capture the common prefix of the two productions and only distinguish their suffix in a new common nonterminal \( X' \). This gives

\[
X \rightarrow YX'
\]
This left-factorization is also useful to turn a grammar with a First/First conflict

\[
S \rightarrow \text{if } E \text{ then } S \text{ else } S \\
S \rightarrow \text{if } E \text{ then } S
\]

into a form where common prefixes have been factored out

\[
S \rightarrow \text{if } E \text{ then } S S' \\
S' \rightarrow \text{else } S \\
S' \rightarrow \epsilon
\]

More generally, consider the grammar

\[
X \rightarrow \alpha\gamma \\
X \rightarrow \alpha\delta
\]

where we have difficulties deciding between the two productions based on token lookahead, because both start with \(\alpha\). We can left-factorize it into the following grammar where common prefixes have been factored out and the distinction between \(\gamma\) and \(\delta\) happens at a new nonterminal \(X'\)

\[
X \rightarrow \alpha X' \\
X' \rightarrow \gamma \\
X' \rightarrow \delta
\]

The same phenomenon can also happen indirectly, though, even if the grammar rules do not literally start with the same expression \(Y\). Suppose that we have a left-recursive grammar (snippet)

\[
E \rightarrow E + T \\
E \rightarrow T \\
T \rightarrow ....
\]

We cannot choose which grammar rule to use because both \(E\) productions can start with terms \((T)\), which may be arbitrarily long. We can change its left recursion into a right recursion by pulling commonalities up. Then we
start with what the productions of the nonterminal have in common and postpone the distinction to a new subsequent nonterminal $E'$:

\[
\begin{align*}
E & \rightarrow TE'
\end{align*}
\]

\[
\begin{align*}
E' & \rightarrow +TE'
\end{align*}
\]

\[
\begin{align*}
E' & \rightarrow \epsilon
\end{align*}
\]

This process eliminates left recursion using right recursion.

References


