


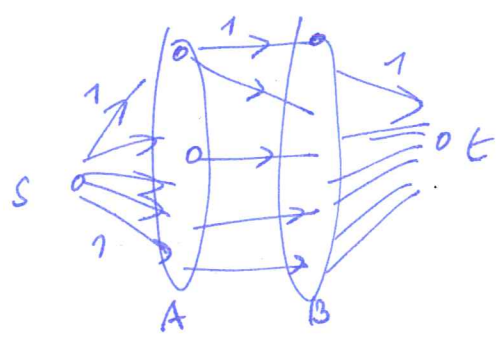
Lecture 7: Matchings Part 1: Combinatorial Algorithms.

- G : ~~undirected~~ undirected graph (V, E) .
- Matching: set of edges $M \subseteq E$ s.t. Every ~~node~~ node has degree ≤ 1 .
- Max cardinality matching in G \leftarrow or max weight matching.
 "Perfect" matching \equiv every node has degree = 1.

Some examples  etc.
 • jobs & machines
 • boys & girls.

Bipartite matching is a simpler case. Easier proofs, "faster" algorithms, etc.

① via a reduction to maximum flows.



max flow = maxcard matching.

- ~~Since~~ FF = augmenting paths
 runs in time $O(mf) = O(mn)$
- Even Edmonds/Dinic showed that for unit capacity graphs, the runtime is $O(m \min\{m^{1/2}, n^{2/3}\})$.

② Via direct algorithms (also based on "augmenting paths").

Given a matching $M \subseteq E$ (Technically means $M \subseteq E(G)$).



- an alternating path alternates between $M \ni$ non- M edges



- an open vertex is not matched in M .

- an augmenting path is an alternating path P between 2 open vertices. (must be odd length)

\Rightarrow $M \Delta P$ is also a matching, of greater cardinality.

\uparrow symmetric difference

Fact [Berge] M is a maximum cardinality matching if and only if no augmenting path with respect to M .

Proof: if \exists any path \Rightarrow clearly M not maximum.

Sps M ~~max~~ not max. let M^* be maximum.

$M \Delta M^* =$ ^{alternating} paths and cycles.

Since $|M^*| > |M|$ must have at least one odd length alternating path w.r.t M .

with both ends open in $M \Rightarrow M$ -augmenting path. \square

\Rightarrow just find M -augmenting paths until reach max matching.

How to do this?

Bipartite Case is easier. $G = (L, R, E)$

N.b. showing that M is a max-matching is tricky using this characterization. Have to show a "co-NP type" certificate. Here's another way to show that M is Max-matching.

König's theorem: G , bipartite, let $MM(G) =$ max matching $VC =$ min vertex cover
set of vertices that touch every vertex.

then $MM(G) = VC(G)$.

[it is easy to show that $\#VC, \#Matchings, M \leq VC$]

So we could also show a VC of cardinality $|M|$ and hence prove optimality.

Very good. But how to find large matching?

Idea basically looks like FF on the reduction graph.

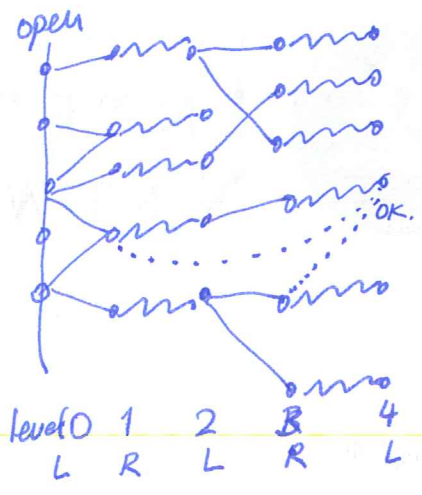
Take all open vertices ^{in L} level 0. (marked).

When at level i , (open), $\in L$

must be $\subseteq R$ $\{$ level $i+1 =$ all unmarked vertices connected to level i vertices by non- M edges.

~~level $i+2$~~ if we see an open vertex at level $i+1$, then found an odd length alt path b/w 2 opens \Rightarrow aug.

(Where can edges from level i (even) go?
 not to L , because bipartite go to R .
 (to previous odd levels, or to unmarked new vertices)



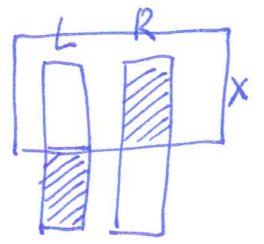
level $i+2$: take matched edge out of the level (i) vertices. Since we did not find any open (i)-level nodes, must do this.
 Do until all vertices marked or unreachable.

Note: if \exists an M -argument path, we will find it this way, in $O(M)$ time.
 So if we find \Rightarrow total time $O(mn)$.

[Really just doing Ford Fulkerson].

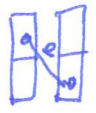
Can we use König's theorem to prove optimality?

Sure. let $X =$ marked vertices. then



Claim: $C^* := (L - X) \cup (R \cap X)$ is a vertex cover of size M .

Pf: if e not covered \Rightarrow l is ~~not~~ marked but r is not ~~not~~ marked.
 $= (\text{not } l, r)$



if $e \in M$. l can be marked only from r . $\Rightarrow (r \in X \Rightarrow l \in X)$
 rephrase
 $\overline{\text{if } e \in M: l \in X \Rightarrow r \in X}$

$\Rightarrow e$ cannot be in matching else when l is marked, ~~next r would be marked.~~ r would just have been marked.
 \Rightarrow when l is marked, r would be marked next.
 \Rightarrow no such ~~exists~~ exists.

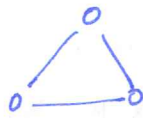
Next: $|C^*| \leq |M|$

- Every vertex in $R \cap X$ has a matching edge incident to it.
- Every vertex in $L - X$ has - - - - - (else would be picked in level 0).
- there are no edges between $L - X$ and $R \cap X$, so distinct edges.



$\Rightarrow |C^*| \leq |M|$

Not true in non-bipartite graphs



$$VC^* = 2 \\ MM^* = 1.$$

For general graphs the theory is richer/deeper.

Tutte Berge: Suppose pick a set $U \subseteq V$, and delete it from G .

to get components K_1, K_2, \dots, K_k

How big a matching can graph have?

$$|U| + \sum_{i=1}^k \lfloor \frac{|K_i|}{2} \rfloor = |U| + \left(\frac{|V| - |U|}{2} \right) - \left(\frac{\# \text{ odd comps.}}{2} \right)$$

↑
one edge per vertex in U

if $\text{odd}(G \setminus U) = \# \text{ odd components in } G \setminus U$,

$$|M| \leq \min_{U \subseteq V} \frac{|U| + |V| - \text{odd}(G \setminus U)}{2}$$

Theorem: for a graph G ,

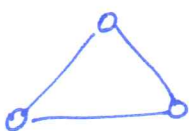
[Tutte/Berge]

$$|MM(G)| = \min_{U \subseteq V} \frac{|U| + |V| - \text{odd}(G \setminus U)}{2}$$

Observation: if G is bipartite then let $U =$ vertex cover of G . $(G \setminus U)$ has only isolated vertices (no edges), so $\text{odd}(G \setminus U) = |V| - |U|$.

$$\Rightarrow \text{RHS} \leq |U| = |VC^*|.$$

This is clearly a bound stronger than $MM^* \leq VC^*$.



$$\text{take } U = \emptyset \Rightarrow \text{RHS} = \frac{0 + 3 - 1}{2} = 1 = MM^*.$$

etc.

How to prove this? Via an algorithm [Edmonds Blossom Algo].

Again: want to find M -augmenting path (if one exists).

Goal: find M -aug path P , $M \leftarrow M \Delta P$, repeat.

Unfortunately: can only show.

Thm 1: Suppose G contains an M -augmenting path P . then

~~G~~ any algorithm ~~that~~ finds either

- (a) an M -augmenting path or
- (b) a blossom.

} and then we show how to make progress in either case.

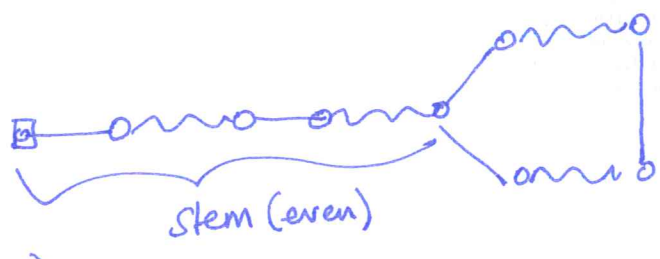
What's a blossom?

A stem

(an alternating path

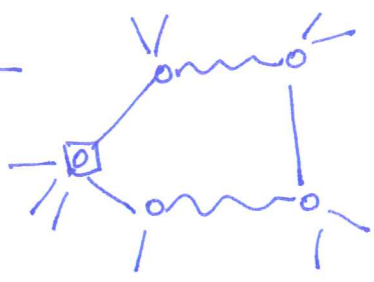
starting at open vertices)

and a blossom (an almost alternating cycle of odd length)



If we find a flower (with stem S and blossom B)

(i) toggle edges on stem (i.e. $M \leftarrow M \Delta S$) to get flower with empty stem



(ii) shrink B into new vertex v_B . Call graph G/B .

(iii) Find a (M/B) -augmenting path P' in G/B (recursively)

↑ just drop the edges of M on B . Keep all others.

(iv) Extend P' to an ~~new~~ M -augmenting path P in G .

Hence: in either case find M -augmenting path. \Rightarrow make progress.

Q1 How does this algo work?

Q2 Why is this OK? & For this we need Thm 2.

Theorem 2: \exists a M-aug path in $G \Leftrightarrow \exists$ a M/B aug path in G/B .

Pf: if M-aug path P does not hit $B \Rightarrow$ still in G/B .

(\Rightarrow) Else: ~~at least one~~ ~~end~~ end of P not on B .

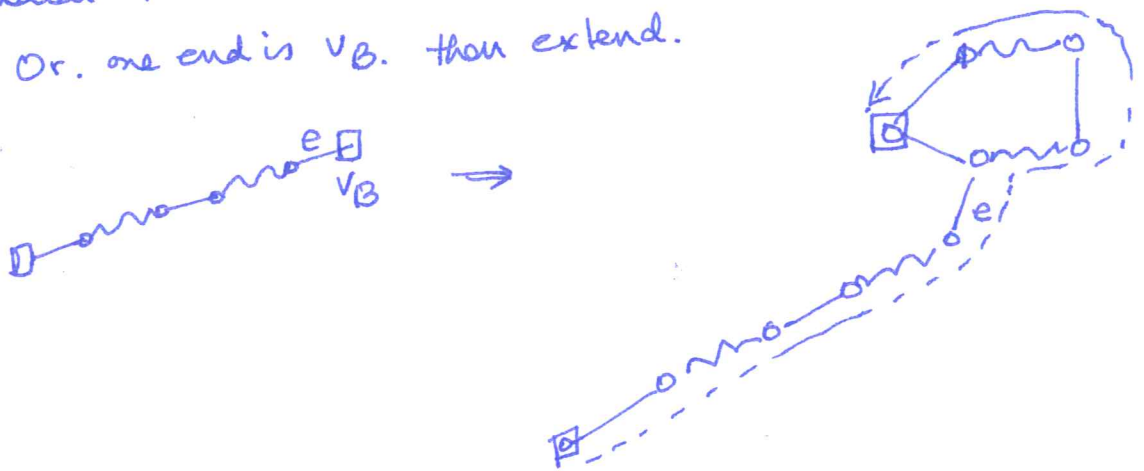
(P has 2 ends open, B has one open node).

say u . let v be first node on $P \cap B$. then

~~$P \cap B$ is~~ $P[u \rightarrow v]$ is M/B aug path in G/B .

[Recall: v_B is open in G/B].

(\Leftarrow) . Consider P' in G/B . Either misses v_B then in G also
Or. one end is v_B . then extend.



Now to theorem 1.

Algo: Start with all open guys in level 0. (Mark them).

Do a simultaneous "BFS" from L_0 as follows.

Given $L(i)$, do the following:-

look for all non-matching edges from $L(i)$. Say $u \in L(i)$, v ~~not~~ other end.

(i) if v unmarked, $v \in L(i+1)$, mark. (even odd)

(ii) if v at same level: aug or blossom!

Why? look at paths $open \rightsquigarrow v$ and $(uv) \notin M$.
 $open \rightsquigarrow u$

(iii) if v at previous odd level ok. (e-o).

(iv) if v at previous even level L_{2j} ($j < i$).

Not possible! else u would be at level $2j+1 < 2i$.

\Rightarrow either success or all edges (even-odd)

Given L_{2i+1} , ~~set L_{2i+2} as~~ do as follows: $u \in L_{2i+1}$ $(u,v) \in E \cap M$.
matching edges only!

(i) if v ~~is~~ unmarked, $v \in L_{2i+2}$, mark. [o-e]

(ii) if $v \in L_{2i+1}$, ~~path~~ aug or blossom !!

(iii) v cannot be at previous levels.

\Rightarrow ~~if no success, all edges~~ continue until level = empty.

N.b. if ~~at~~ no success \Rightarrow all edges even-odd.

Now AFSOC: \exists augmenting path P in G , and we don't find aug or blossom

~~at~~ Want a contradiction:-

Label each vertex with parity (even/odd).

- Ends have parity E (open \Rightarrow $L_0 \Rightarrow$ even).
- Endpoints of edges have opposite parity
- But path of odd length \Rightarrow even # of vertices.

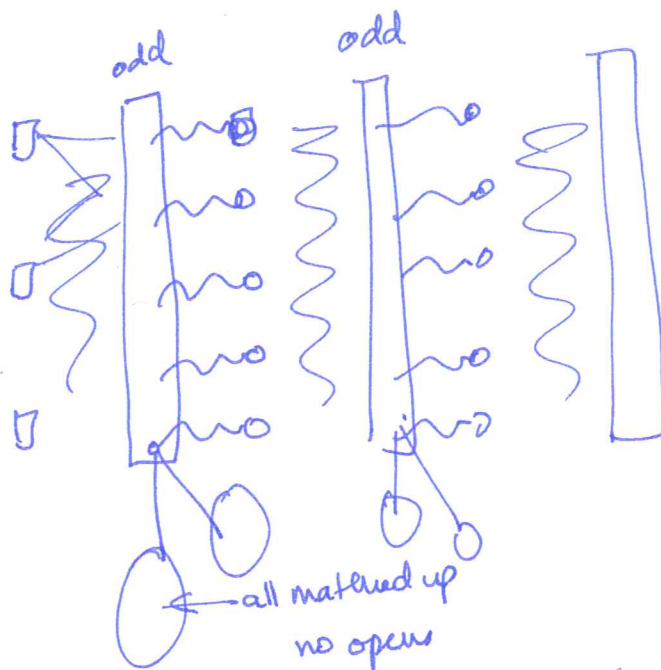


Finally: [Tutte Berge.] Eps ~~no augmentation~~ $G \rightsquigarrow^* G'$ and here Edmonds did not find any cross edges ("success")

~~take all odd level vertices in G'~~

Claim 2: Even ~~is~~ marked vertices in G' are bipartite graph
 \Rightarrow take all odd vertices. Each one has a successor matched edge \Rightarrow ~~Set~~ $U = \text{odds}$

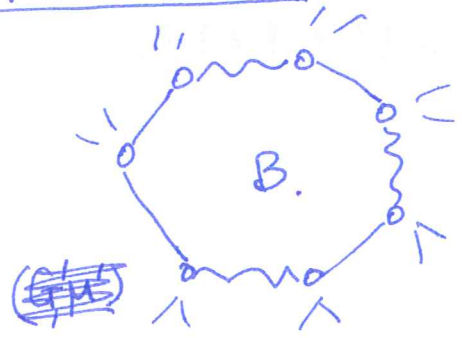
And all unmarked nodes are matched (not open)



So $(G' \setminus U)$ has $\begin{cases} |Event| \text{ components all singletons} \Rightarrow \text{odd} \\ \text{all other components matched up} \Rightarrow \text{even.} \end{cases}$

$$\begin{aligned} \Rightarrow \frac{|n'| + |U| - \text{odd}(G' \setminus U)}{2} &= \frac{n' + |\text{odd}| - |Event|}{2} \\ &= \frac{n' + |\text{odd}| - (n' - |\text{odd}| - \text{rest})}{2} \\ &= \frac{2 \cdot \text{odd} + \text{rest}}{2} = \text{odd} + \frac{\text{rest}}{2} \\ &= M' \end{aligned}$$

Now pull back to G:



$\bullet v_B$

$$\begin{matrix} (G', M') \\ \parallel & \parallel \\ G/B & M/B \end{matrix}$$

o find U' st

$$M' = \frac{n' + |U'| - \text{odd}(U')}{2}$$

o want to extend back to U.

$$M = M' + \frac{B-1}{2}$$

note: v_B was even \Rightarrow not in U' . (and in fact in odd component).
 and open

\Rightarrow replace v_B by B still means in odd component. (# vertices in that component increases by $B-1 = \text{even}$).

$$\begin{aligned} \Rightarrow |M| &= M' + \frac{B-1}{2} = \frac{n' + |U'| - \text{odd}(U')}{2} + \frac{B-1}{2} \\ &= \frac{n + |U| - \text{odd}(U)}{2} \end{aligned}$$

Tutte's Perfect Matching Thm: G has a PM $\Leftrightarrow o(G(u)) \leq |u| \quad \forall u \subseteq V$.

Runtime: find alternate paths in time $O(mn)$ \leftarrow $O(n)$ recursions
 $O(m)$ time per.

\Rightarrow total: $O(mn^2)$.

Can do better: [Micali Vazirani] $O(m\sqrt{n})$.

[Mucha Sankowski] $O(n^3)$.