

Lecture 9: Matching using Matrix Methods (Tutte-Lovasz, MW)

①

- One useful trick is arithmetization of the problem: cast the problem as a (low degree) polynomial and then use the properties thereof.
- Low-degree polynomials are your friend.

Here's one fact: Low-degree polynomials have "few" zeroes.

(Minor Implication of)
Fundamental Theorem of Algebra: Any non-zero univariate polynomial of degree $\leq d$ has $\leq d$ roots (over a field \mathbb{F}).

But with multiple variables things can be different. Clearly $P(x, y) = xy$ has infinitely many roots. Still, there are "few"; the roots lie on a "low dimensional" space. Here's one formalization of this fact.

Schwartz-Zippel Lemma (also Lipton-DeMillo)

Let $P(x_1, \dots, x_n)$ be a polynomial ⁱⁿ ~~over~~ n variables over a field \mathbb{F} .

Let d be the degree of P , and $P \neq 0$ (not identically zero).

For $S \subseteq \mathbb{F}$, ~~Suppose x_1, x_2, \dots, x_n are picked~~ suppose x_1, x_2, \dots, x_n are picked

uniformly ~~roots of~~ and indep from S . then

$$P_S [P(\bar{x}) = 0] \leq \frac{d}{|S|}.$$

Pf: by induction on n . the case $n=1$ is the F.T. of A.

Let $P(\bar{x}) = x_1^k Q(x_2, \dots, x_n) + R(x_2, \dots, x_n)$ where $k = \text{largest exponent of } x_1 \text{ in any monomial}$

Now: choose x_2, \dots, x_n and say \mathcal{B} is ^{"bad"} event that $Q(x_2, \dots, x_n) = 0$.

$$\begin{aligned} \Rightarrow P_S [P(\bar{x}) = 0] &= P_S [P(\bar{x}) = 0 \mid \mathcal{B}] P_S [\mathcal{B}] + P_S [P(\bar{x}) = 0 \mid \neg \mathcal{B}] P_S [\neg \mathcal{B}] \\ &\leq P_S [\mathcal{B}] + P_S [P(\bar{x}) = 0 \mid \neg \mathcal{B}] \\ &\leq \frac{d-k}{|S|} + \frac{k}{|S|} \leq \frac{d}{|S|} \quad \text{just a degree } k \text{ univariate poly} \end{aligned}$$

Hence: if $|S| = 2d \Rightarrow$ ~~wp $\frac{1}{2}$ check polynomial is 2~~

(2)

if $P=0 \Rightarrow$ (Answer = zero) wp 1
if $P \neq 0 \Rightarrow$ (Answer = zero) wp $\leq \frac{1}{2}$. } can boost success probability by repetitions.

A quick application [due to Lovasz].

Given bipartite graph $G=(L,R,E)$
 $|L|=|R|=n$.

Consider the matrix $(E)_{ij} = \begin{cases} x_{ij} & \text{if } (ij) \in E \\ 0 & \text{if } (ij) \notin E \end{cases}$
"Edmonds" matrix

Fact: consider $\det(E)$. This is a polynomial in $\leq n^2$ variables.
of degree $\leq n$.

And $\det(E) \neq 0$ if and only if E has a perfect matching

Pf: if JM then $\pm x^M$ is a monomial which is not cancellable by anything else.

[Lovasz]
~~Thm~~ Algo: use Poly-ID Test on $\det(E)$ to check if $E \neq 0$?

Requires us to compute determinants on the random entries. Can be done in $O(n^3)$ time. Repeat ~~$O(\log n)$~~ times to ensure error probability $\leq \frac{1}{n^3}$.
have a set size $O(n^3)$ $\xrightarrow{\text{d/ST}}$

Thm: in time $O(n^w)$, ~~can~~

can answer "does G (bipartite) have a perfect matching" correctly in wp $1 - \frac{1}{n^3}$.

Finding the PM:

invariant: G has a PM (previous test said YES).
• Find PM(G)

~~test if G has PM, if not, return No~~

For $e=(u,v)$ in G , test if $G-e$ has PM.

if YES, find PM($G-e$).

else $\parallel e$ is in PM.

Return $e + \text{find PM}(G - \{u,v\})$.

N.b. we call the tester on ~~$\leq m$~~ edges

\Rightarrow by a union bound, mess up w.p $\leq \frac{m}{n^3} \leq \frac{1}{n}$.

\Rightarrow Thm: this algorithm finds a PM in a bipartite graph in time $O(mn^3)$.

Extending to non-bipartite graphs: $G = (V, E) \quad |V| = n$.

the Tutte Matrix $n \times n$

$$T_{ij} = \begin{cases} X_{ij} & \text{if } i < j \text{ and } ij \in E \\ -X_{ji} & \text{if } i > j \text{ and } ij \in E \\ 0 & \text{if } i = j \text{ or } ij \notin E \end{cases}$$

Theorem: ~~\mathbb{P}~~ $\det(T) \neq 0$ iff T has a perfect matching.

This does the general graphs PM problem in time $O(n^3 \cdot m)$ as well.

Here's a problem we don't know how to do deterministically, but this technique gives us a randomized algorithm.

- Red Blue Matching: Given a graph $G = (V, E)$ with edges colored red & blue, ~~find~~ ^{does \exists} and an integer k , ~~find~~ a perfect matching containing exactly k red edges?

Let's assume that ~~edges have weights~~ ~~and~~ \exists unique such red/blue PM. Also bipartite. (if one exists)

set $M_{ij} = \begin{cases} 0 & \text{if } (u_i, v_j) \notin E \\ \cancel{1} & \text{if } (u_i, v_j) \in E \text{ (blue)} \\ \cancel{y} & \text{if } (u_i, v_j) \in E \text{ (red)}. \end{cases}$

Consider $\det(M_{ij})$. It is a polynomial in y . And the coeff of y^k is exactly ~~$\cancel{1}$~~ of degree $\leq n$ iff \exists such a red/blue ~~mat~~ PM.

How to ~~evaluate~~ ^{find symbolic} the polynomial $\det(M)$? (4)

Use interpolation. If we know the value of polynomial at $\deg(P) + 1$ points, we can find it by Lagrange interpolation, say.

Of course, we made a big assumption of uniqueness.

So, now we'll say:—

(1) if we assign weights randomly, whp \exists a unique min-wt red/blue PM. (1/2)

(2) now define $M = \begin{cases} 0 & i, j \notin E \\ 2^{w_{ij}} & ij \in \text{blue edge} \\ 2^{w_{ij}c} & ij \in \text{red edge} \end{cases}$

Now $\det(M) \begin{matrix} \text{coeff of } y^k \\ \text{of } y^k \end{matrix} = 2^{\text{min wt red-blue}} \cdot \text{odd} \neq 0$. cannot all cancel out

\Rightarrow just checking the coefficient of y^k for non-zeros works up $\geq 1/2$.

And again, use interpolation to find $\det(M)$.

Proof of (1):

Numbers $\leq 2^{\text{poly}(n)} \Rightarrow \text{poly}(n)$ bits, which is OK.

• Isolation Lemma: Suppose $S \subseteq 2^E$, where $|E|=m$. Assign weights from $[1..cm]$ to elements of E u.a.r. Then $\Pr[\exists \text{ a unique min wt set in } S] \geq 1/c$.

Pf: in HW.

~~Suppose~~

Previous approach: use $O(mn^\omega)$ time. Can we do faster?

Observation: suppose $\det(\hat{E}) \neq 0$. there must be at least one matching π s.t.
(instantiated with random values)

$$\hat{E}_{i\pi(i)} \neq 0 \quad \forall i \in [n]$$

How to find such a permutation? [Rabin-Vazirani $O(n^{\omega+1})$ time].

~~Compute \hat{E}^{-1} . [can be done in time $O(n^\omega)$]~~

the (i,j) -minor

Find location j s.t. $\hat{E}_{ij} \neq 0$ and $\det(\hat{E}$ with row 1 and col j removed) $\neq 0$.

recursively map

$$\pi': [2..n] \rightarrow [n] \setminus \{j\}$$

and set $\pi(1) = j$

$$\pi(i) = \pi'(i) \quad \forall i \in [2..n]$$

How? Naively: have to compute \det for each j s.t. $\hat{E}_{1j} \neq 0$. (again naive time $\deg(v_i)$).

Better: Compute \hat{E}^{-1} !

$$\text{Recall } (A^{-1})_{pq} = \frac{\det(A_{-p,-q})}{\det(A)} \cdot (-1)^{p+q} \quad \forall p, q$$

\Rightarrow in one shot get all $\det(\hat{E}_{-1,-j})$.

scan to find out j s.t. $\hat{E}_{1j} \neq 0$ $\det(\hat{E}_{-1,-j}) \neq 0$.

time: $O(n^\omega)$ for inverse: $O(n)$ for scan

recurse.

$$\Rightarrow O(n^{\omega+1}).$$

[Also for non-bipartite!]

(Main contrib of RN) needs another idea [HW?]

Recall: $A^{-1} = \frac{\text{adjugate}(A)}{\det(A)}$ ← transpose of cofactor matrix (A)

$$(\text{cof}(A))_{pq} = (-1)^{p+q} \det(A_{-p,-q})$$

\uparrow
minor

Bunch and Hopcroft (Notes)

• Sp we want to compute $\det(A)$ in time $O(n^3)$. (Assume $\omega > 2$)

Say $A = \begin{pmatrix} a_1 & v_1^T \\ u_1 & B_1 \end{pmatrix}$ then gaussian elimination makes it $\begin{pmatrix} a_1 & 0 \\ 0 & B_1 - \frac{u_1 v_1^T}{a_1} \end{pmatrix}$

(Say $a_1 > 0$ so we don't have to reorder things)

→ get rid of a different column in row 1, and reorder etc.

[Recall that this operation does not change the determinant.]

Of course this update requires n^2 time $\Rightarrow O(n^3)$ overall.

The basic idea: ~~some~~ the updates on the ~~far right~~ ^{bottom rows} ~~columns~~ are not required until we get to them. So "bunch" them and apply later.

Sp we don't really do any pivoting, always a_{ii} is non zero.

Then: $BH(p, q)$ rows $p \leq q$: → will call with $BH(1, n)$.

if $p = q$ then "lazily" do update for row/col p . (i.e. want to subtract $\frac{u_p v_p^T}{a_p}$ from B_p)

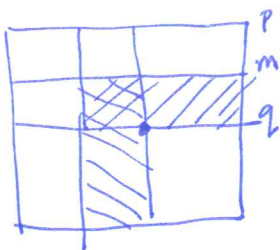
else

$$m = \frac{p+q}{2}$$

$$BH(p, m)$$

batch apply the lazy updates for ~~$A(p..n, p..n)$~~ $A(p..m, p..n)$

for $A(p..n, p..m)$
 $BH(m, q)$



What is the batch update?

We wanted to apply $c_1 u_1 v_1^T + c_2 u_2 v_2^T \dots + c_E u_E v_E^T$

these are subvectors of the actual vectors we wanted to do.

but this is ~~$\begin{pmatrix} -c_1 u_1^T & & \\ -c_2 u_2^T & & \\ & & -c_E u_E^T \end{pmatrix}$~~ $\begin{pmatrix} 1 & & \\ c_1 u_1 & c_2 u_2 & c_E u_E \\ & & 1 \end{pmatrix} \begin{pmatrix} - & v_1^T & - \\ - & v_2^T & - \\ - & v_E^T & - \end{pmatrix}$

can be done by fast matrix multiplication.

Now: we apply about $n/2$ updates of "size x " i.e. multiplying $(x \times x) \times (x \times n)$
which can be done by $(x \times x)$ square matrix mult $n/2$ times.

$$\begin{aligned}\Rightarrow \text{total work} &= \sum_{x \text{ power of } 2}^n \left(\frac{n}{x}\right) \times \text{Rect mm}(x \times x, x \times n) \\ &= \sum_{x \text{ power of } 2}^n \left(\frac{n}{x}\right) \times \left(\frac{n}{x}\right) \times x^\omega = \sum_{x \text{ power of } 2}^n n^2 \cdot x^{\omega-2} = O(n^\omega) \quad \text{if } \omega > 2 \text{ constant.}\end{aligned}$$

If pivoting, need to be careful and sign will change, but idea is the same

[See Maurice Muehls thesis for a readable explanation.]

→ x ←

How about the matrix inverse?