

# Hardware-assisted Virtualization

**15-612 Operating System Practicum**  
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# Agenda

- Introduction to VT-x
- CPU virtualization with VT-x
  - VMX
  - VMX Transitions
  - Virtual Machine Control Structure (VMCS)
- MMU Virtualization with VT-x
  - Virtual Processor Identifier (VPID)
  - Sidebar: Virtualizing memory in software
  - Nested / Extended Page Tables (EPT)
- References
- Q & A

# VT-x

- Intel Vanderpool Technology, referred to as VT-x, represents Intel's virtualization technology on the x86 platform.

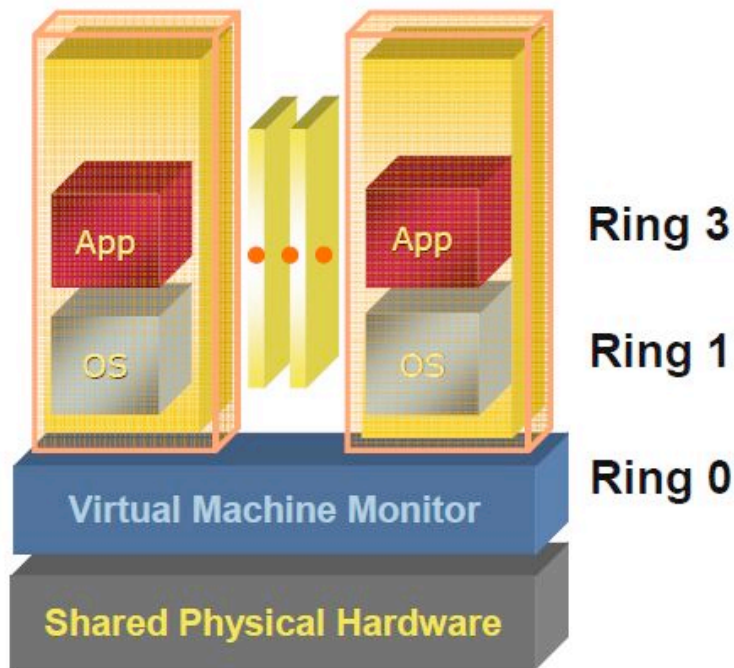
# VT-x : Motivation

- To solve the problem that the x86 instructions architecture cannot be virtualized.
- Simplify VMM software by closing virtualization holes by design.
  - Ring Compression
  - Non-trapping instructions
  - Excessive trapping
- Eliminate need for software virtualization (i.e paravirtualization, binary translation).

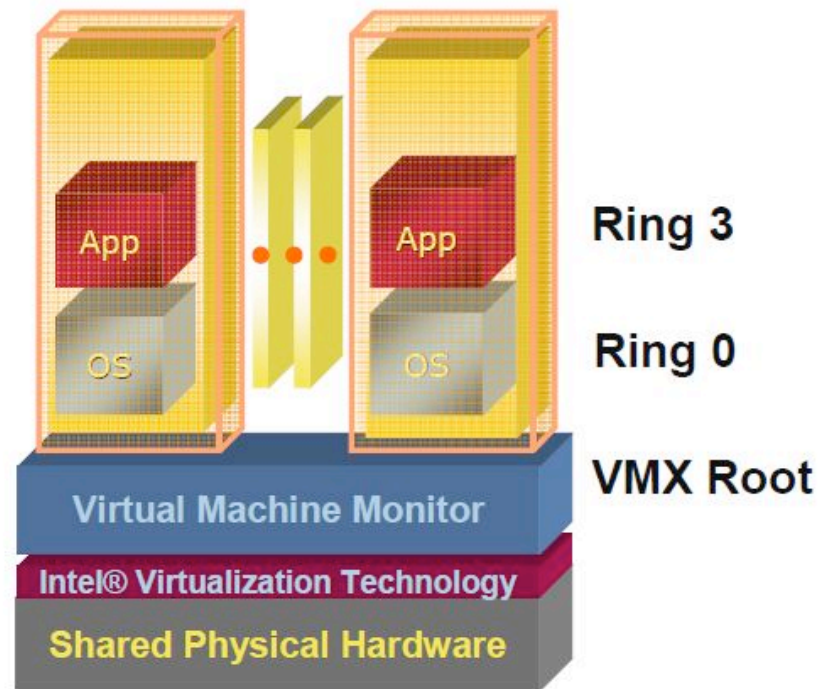
# CPU Virtualization with VT-x

# VMX

- Virtual Machine Extensions define processor-level support for virtual machines on the x86 platform by a new form of operation called VMX operation.
- Kinds of VMX operation:
  - **root:** VMM runs in VMX root operation
  - **non-root:** Guest runs in VMX non-root operation
- Eliminate de-privileging of Ring for guest OS.



Pre VT-x



Post VT-x

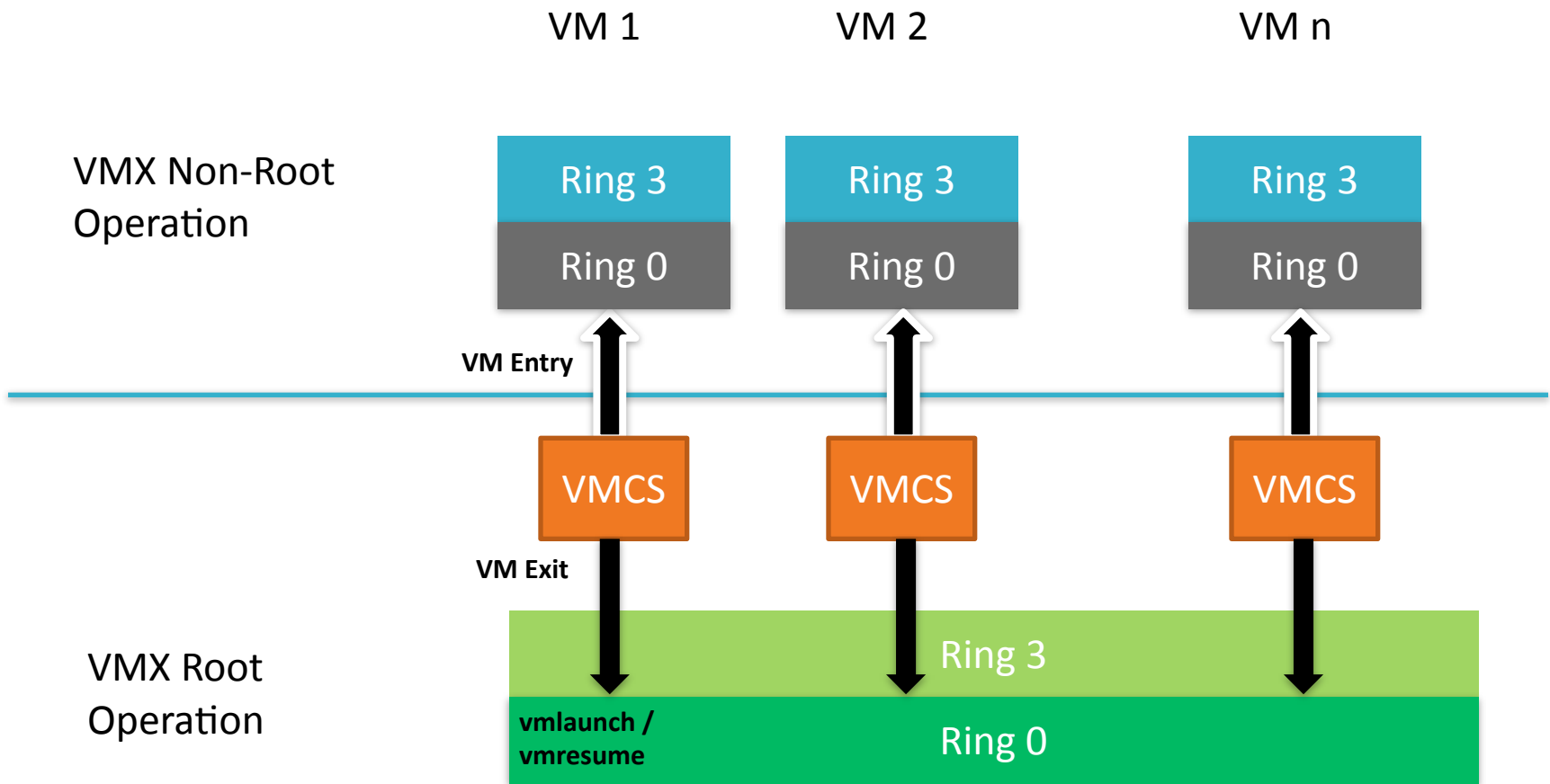
VMM ring de-privileging of guest OS	VMM executes in VMX root-mode
Guest OS aware its not at Ring 0	Guest OS de-privileging eliminated
	Guest OS runs directly on hardware

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# VMX Transitions

- Transitions between VMX root operation and VMX non-root operation.
- Kinds of VMX transitions:
  - **VM Entry:** Transitions into VMX non-root operation.
  - **VM Exit:** Transitions from VMX non-root operation to VMX root operation.
- Registers and address space swapped in one atomic operation.





## VMX Transitions

# VMCS: VM Control Structure

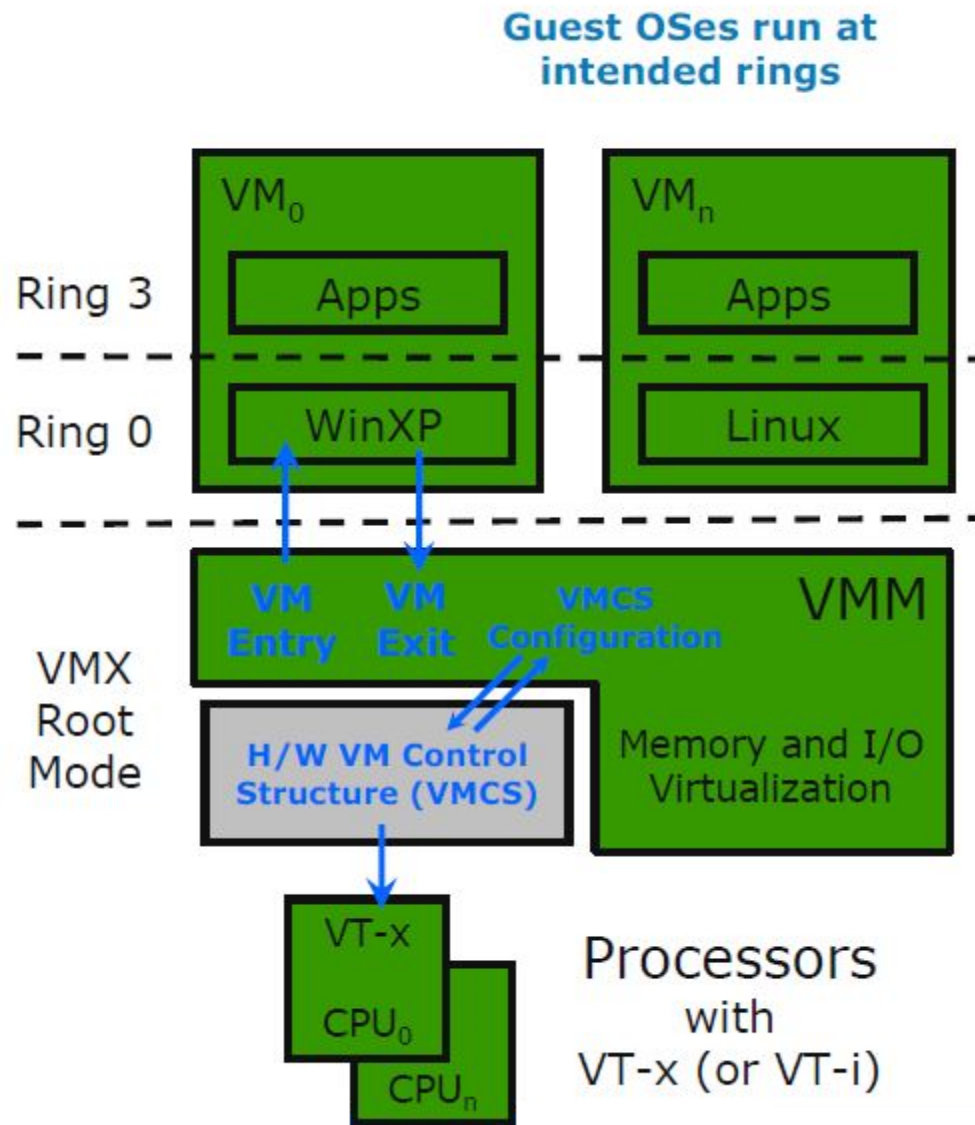
- Data structure to manage VMX non-root operation and VMX transitions.
- Specifies guest OS state.
- Configured by VMM.
- Controls when VM exits occur.

# VMCS: VM Control Structure

The VMCS consists of six logical groups:

- **Guest-state area:** Processor state saved into the guest-state area on VM exits and loaded on VM entries.
- **Host-state area:** Processor state loaded from the host-state area on VM exits.
- **VM-execution control fields:** Fields controlling processor operation in VMX non-root operation.
- **VM-exit control fields:** Fields that control VM exits.
- **VM-entry control fields:** Fields that control VM entries.
- **VM-exit information fields:** Read-only fields to receive information on VM exits describing the cause and the nature of the VM exit.

# CPU Virtualization with VT-x



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# MMU Virtualization with VT-x

# VPID: Motivation

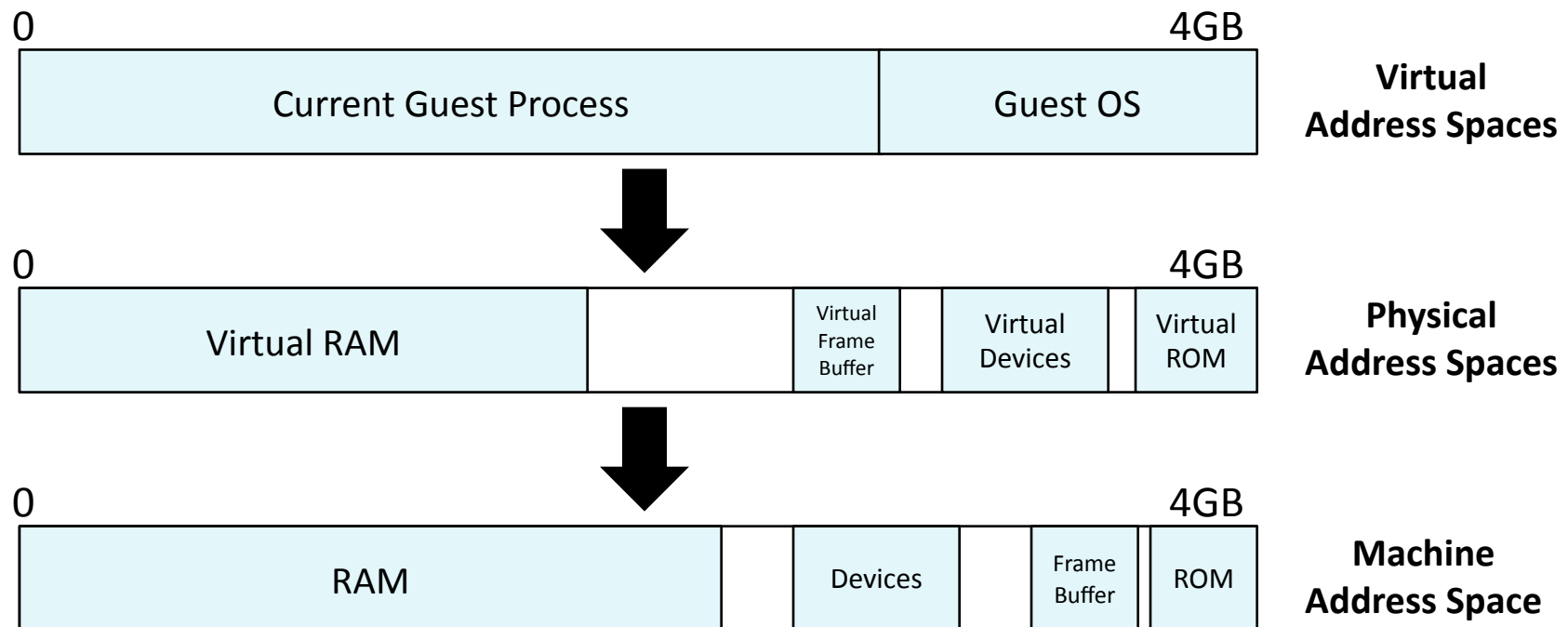
- First generation VT-x forces TLB flush on each VMX transition.
- Performance loss on all VM exits.
- Performance loss on most VM entries
  - Guest page tables not modified always
- Better VMM software control of TLB flushes is beneficial.

# VPID: Virtual Processor Identifier

- 16-bit virtual-processor-ID field in the VMCS.
- Cached linear translations tagged with VPID value.
- No flush of TLBs on VM entry or VM exit if VPID active.
- TLB entries of different virtual machines can all co-exist in the TLB.

# Virtualizing Memory in Software

- Three abstractions of memory:

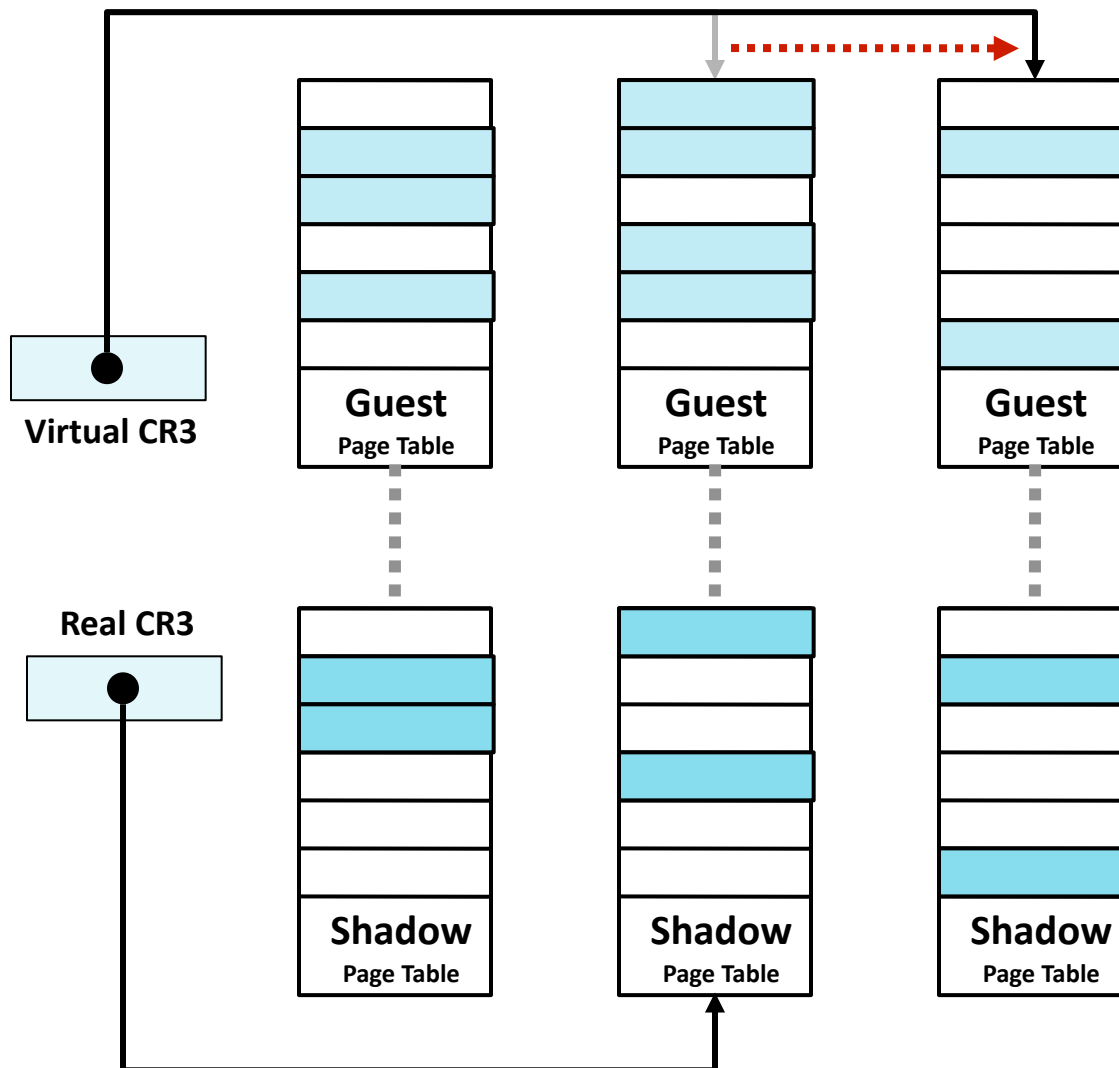


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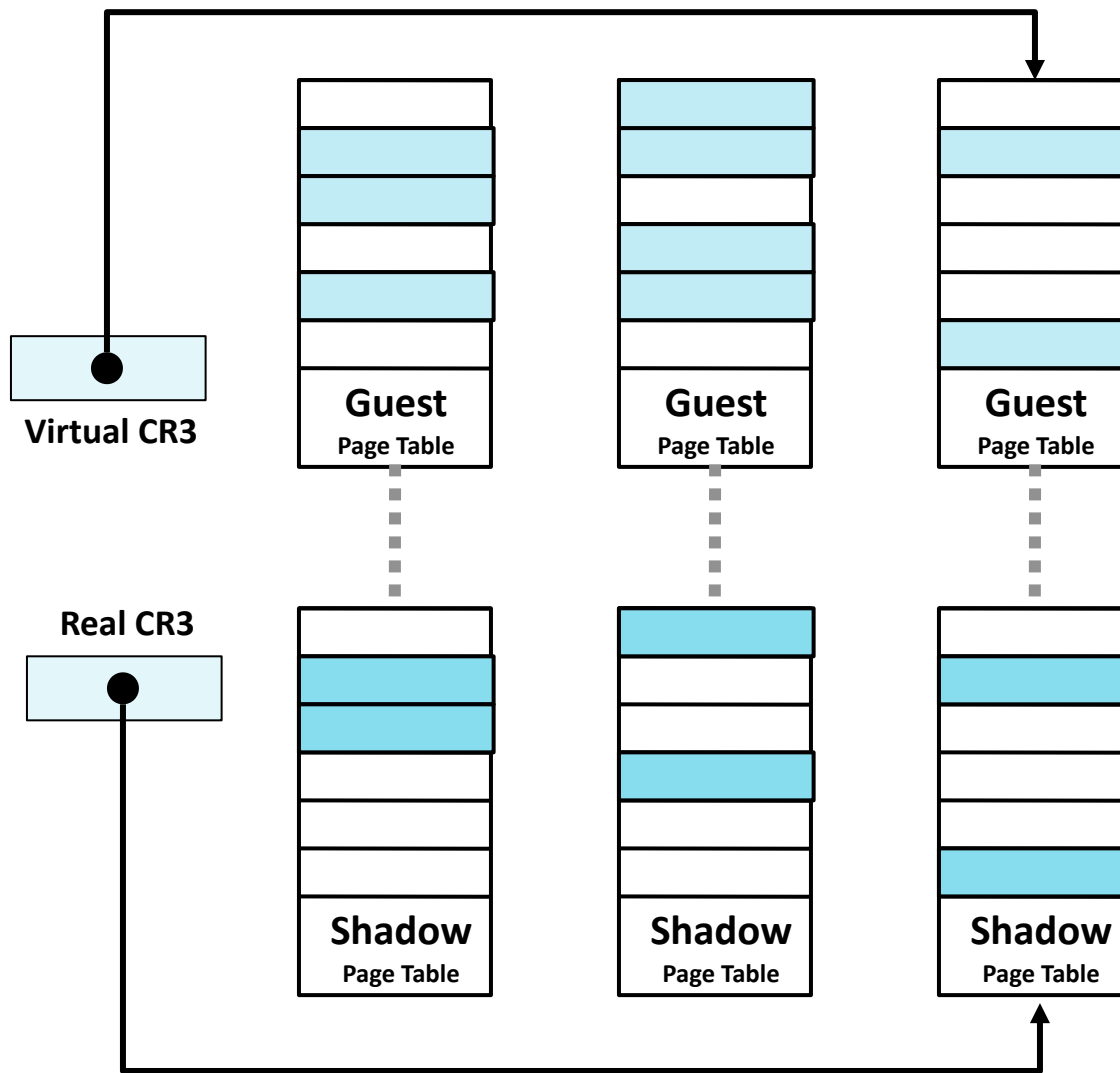


# Shadow Page Tables

- VMM maintains shadow page tables that map guest-virtual pages directly to machine pages.
- Guest modifications to V->P tables synced to VMM V->M shadow page tables.
  - Guest OS page tables marked as read-only.
  - Modifications of page tables by guest OS -> trapped to VMM.
  - Shadow page tables synced to the guest OS tables



Set CR3 by guest OS (1)



## Set CR3 by guest OS (2)

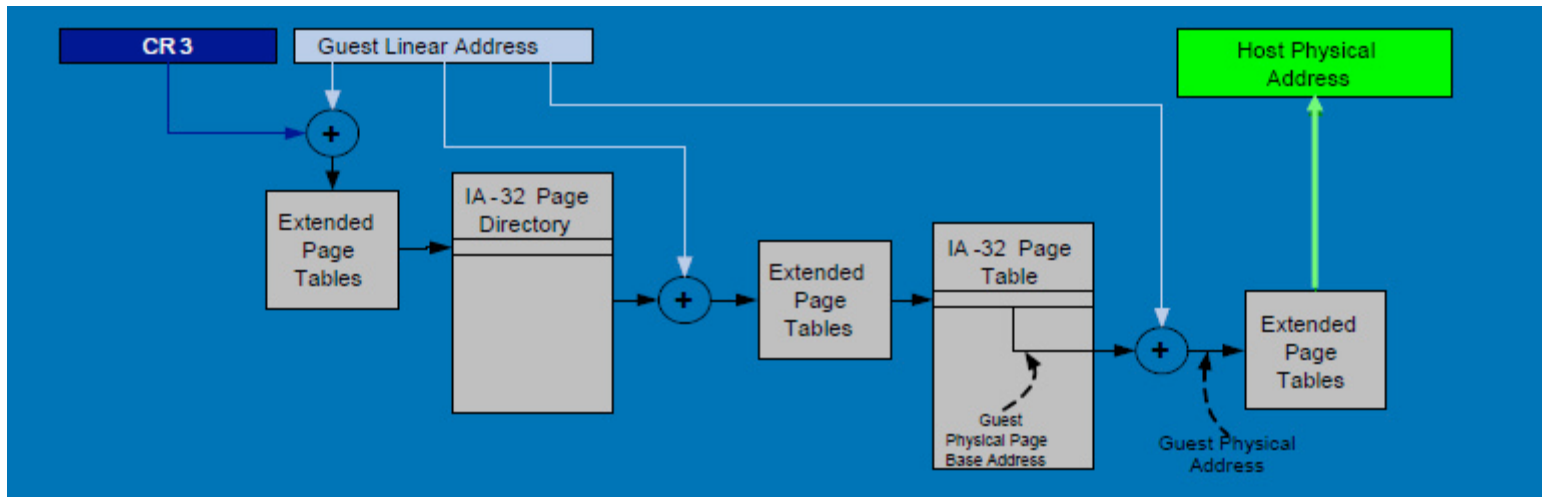
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# Drawbacks: Shadow Page Tables

- Maintaining consistency between guest page tables and shadow page tables leads to an overhead: VMM traps
- Loss of performance due to TLB flush on every “world-switch”.
- Memory overhead due to shadow copying of guest page tables.

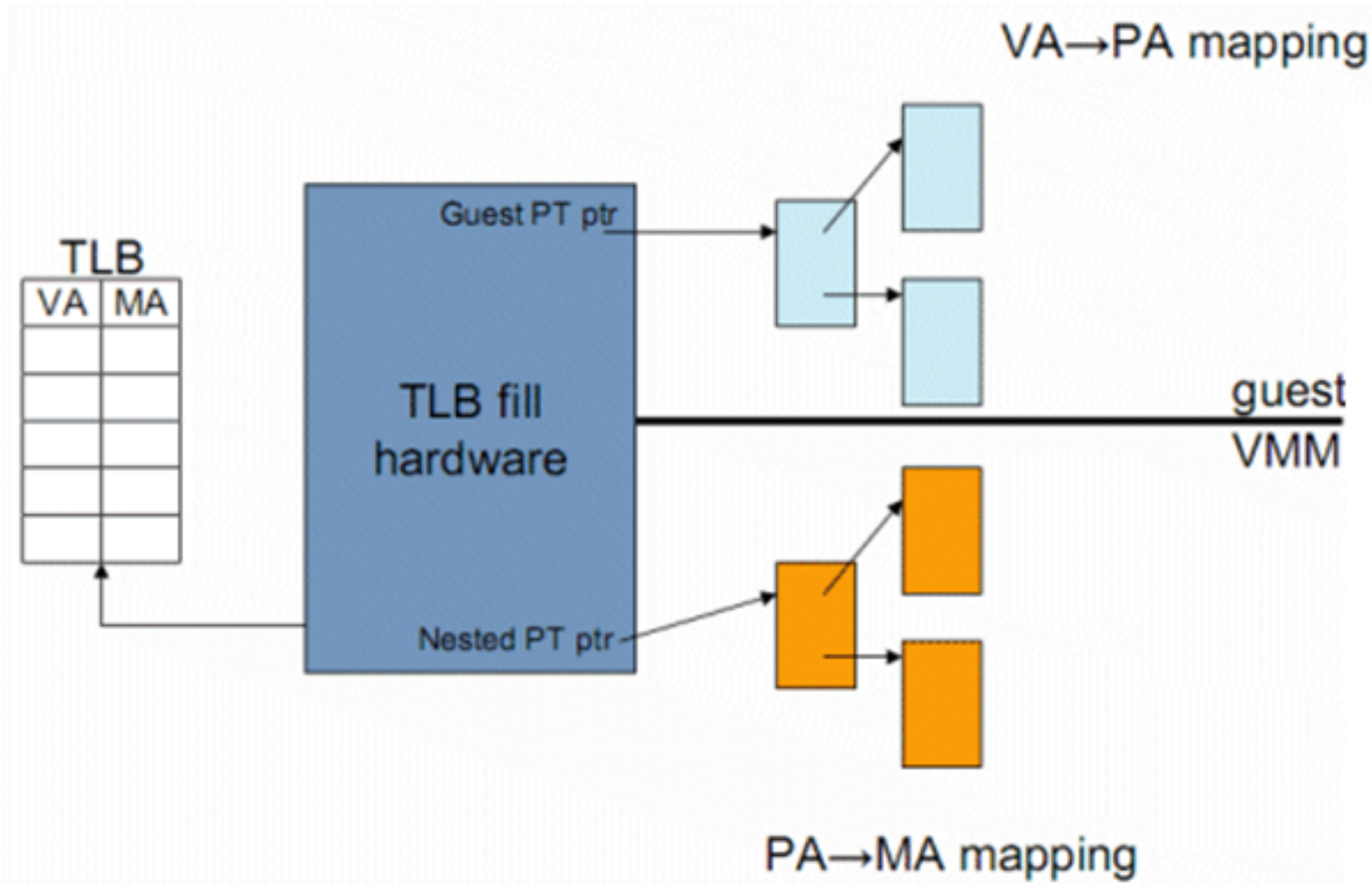
# Nested / Extended Page Tables

- Extended page-table mechanism (EPT) used to support the virtualization of physical memory.
- Translates the guest-physical addresses used in VMX non-root operation.
- Guest-physical addresses are translated by traversing a set of EPT paging structures to produce physical addresses that are used to access memory.



## Nested / Extended Page Tables

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## Nested / Extended Page Tables

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# Advantages: EPT

- Simplified VMM design.
- Guest page table modifications need not be trapped, hence VM exits reduced.
- Reduced memory footprint compared to shadow page table algorithms.



# Disadvantages: EPT

- TLB miss is very costly since guest-physical address to machine address needs an extra EPT walk for each stage of guest-virtual address translation.

# References

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# Questions



# Thank You