Bootstrapping

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Synchronization



- Checkpoint 1
 - · Wednesday, 5207
 - Look for mail
 - You must attend (unless you make arrangements Tuesday)

Synchronization



- Who uses...?
 - Andrew 52xx Linux boxes? Full?
 - West Wing Linux boxes? Full?
 - Personally owned machine?
 - Crash box?
- Simics on cycle servers
 - Please limit yourself to 1 simics on 1 machine
- Partner reminder
 - If P2 was troubling, and P3 isn't improving, see us





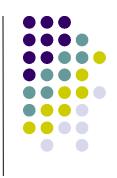
- What happens when you turn on your PC?
- How do we get to main() in kernel.c?

Overview



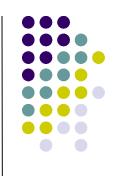
- Requirements of Booting
- Ground Zero
- The BIOS
- The Boot Loader
- Our projects: Multiboot, OSKit
- BIOS extensions: PXE, APM
- Other universes: "big iron", Open Firmware
- Further reading





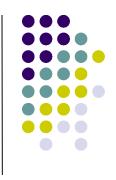
- Initialize machine to a known state
- Make sure basic hardware works
- Inventory hardware
- Load a real operating system
- Run the real operating system

Ground Zero



- You turn on the machine
- Execution begins in real mode at a specific memory address
 - Real mode primeval x86 addressing mode
 - Only 1 MB of memory is addressable
 - First instruction fetch address is 0xFFFF0

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 - First instruction fetch address is 0xFFFF0
 - "End of memory" (20-bit infinity), minus 4
 - Contains a jump to the actual BIOS entry point
 - · Great, what's a BIOS?

Basic Input/Output System (BIOS)



- Code stored in mostly-read-only memory
 - Flash (previously EEPROM, previously EPROM)
- Configures hardware details
 - RAM refresh rate or bus speed
 - Password protection
 - Boot-device order
- Loads OS, acts as mini-OS
- Provides some device drivers to real OS

BIOS POST



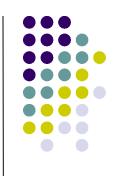
- Power On Self Test (POST)
- Scan for critical resources
 - RAM
 - Test it (only a little!)
 - Graphics card look for driver code at 0xC000
 - Disk look for driver code at 0xC8000
 - Keyboard
- Missing something?
 - Beep





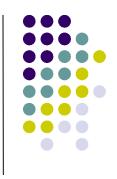
- Consult saved settings for selected order
 - "A: C: G:" (maybe PXE)
- Load the first sector from a boot device
 - Could be a floppy, hard disk, CDROM
 - Without a BIOS, we'd be in a bit of a jam
- If the last two bytes are AA55, we're set
- Otherwise look somewhere else
 - If no luck, strike terror into user's heart:
 - "No Operating System Present"





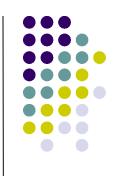
- Boot sector is copied to 0x7C00
- Execution is transferred to 0x7C00
- Extra step for hard disk or CD-ROM
 - Boot sector ("MBR") knows about partitions
 - BIOS starts it running at 0x7C00, of course
 - Copies itself elsewhere in memory, jumps there
 - Loads "active" partition's boot sector at 0x7C00
- Now we're executing the boot loader the first "software" to execute on the PC





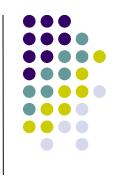
- Some boot loaders designed to load one OS
- Others give you a choice of which to load
- Some are small and have a simple interface
 - "F1 FreeBSD F2 Windows"
- Some are large, contain GUI, shell prompt
- We use GRUB
 - http://www.gnu.org/software/grub/





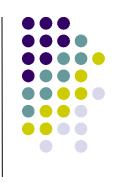
- Mission: load operating system
- From where?
 - "/boot/kernel.gz" is easier said than done!
 - May need to understand a file system
 - Directories, inodes, symbolic links!
 - May need to understand multiple file systems
 - Single disk may contain more than one
 - Layout defined by "partition label"
 - ...and "extended partition label"

Boot Loader's Job



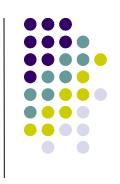
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- But...but...boot loader is 510 bytes of code!





- GRUB is larger than one sector
- First sector, loaded in by the BIOS...
 - ...just loads the rest of the boot loader
 - "GRUB Loading stage2"
- GRUB then presents boot menu
- The OS-load challenge
 - BIOS runs in real mode only 1 meg of RAM!
 - OS "may be" larger than 1 meg
 - Linux often; Windows absolutely!





- Switch back and forth between real and protected mode
 - Real mode: BIOS works, provides disk driver
 - Protected mode: can access lots of memory
- Switching code is tricky
 - Somewhat like OS process context switch
 - Roughly 16 carefully-crafted instructions each way
- Load done ⇒ jump to the kernel's entry point
 - How do we know the kernel's entry point?





Can't we just jump to the first byte?





- Can't we just jump to the first byte?
- Probably not
 - If kernel is a "regular executable" it begins with an "executable file header" (e.g., ELF)
 - If the OS has the concept of "BSS", the zeroes aren't in the file...
- Loading the bytes into RAM isn't enough
 - We must understand, mutate them





- Attempt to define "portable kernel format"
- Multiboot "standard"
 - Binary specifies entry point &c
- The multiboot header must be located in the first 8192 bytes
- This is the mysterious multiboot.o...

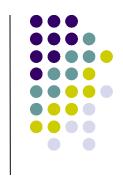
0x1badb002
flags
checksum
header_addr
load_addr
load_end_addr
bss_end_addr
entry_addr





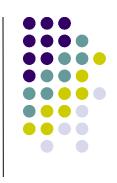
- Entry point is asm function in multiboot.o
- This calls the first C function, multiboot_main

OSkit



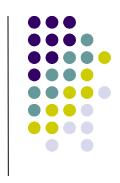
- multiboot_main() calls:
 - base_cpu_setup(): init GDT, IDT, and TSS
 - base_multiboot_init_mem(): init LMM
 - base_multiboot_init_cmdline()
 - parse command line passed to kernel by boot loader
 - kernel_main() (at last, your code!)
 - printf(), if kernel_main() ever returns
 - ...kernel main returned with code %d...

PXE



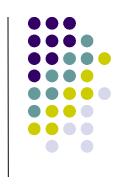
- Preboot Execution Environment
- "How a PC should net boot"
 - DHCP protocol extensions to say
 - "I am a PXE client of DHCP"
 - "My machine ID is ... my hardware type is ..."
 - DHCP server assigns IP address
 - Instructs client: network settings, TFTP server, file
 - Client downloads 2nd-stage boot via TFTP
- PXE libraries for downloaded loader to use
 - Ethernet, UDP, TFTP Carnegie Mellon University

APM



- Advanced Power Management
- Problem Laptop hardware is "special"
 - Lots of power-critical hardware
 - Totally different from one machine to another
 - Disk spin-down ("standard", so may be fairly easy)
 - Display backlight, processor speed (not so easy)
 - South bridge, DRAM controller, keyboard...
 - Sequencing these in the right order is <u>very</u> machine-specific
- Problem user <u>does</u> things (close lid...)

APM



- Solution "power kernel"
 - OS asks it to control power hardware
 - Power hardware tells OS about events
 - Lid closed
 - Battery low
- Complex rules for messaging back and forth
 - OS required to poll APM periodically
 - May involve switch to 16-bit mode
 - Suspend protocol: prepare/commit/abort...

ACPI



- Advanced Configuration & Power Interface
 - APM's "big brother"
- Good news
 - OS gets more understanding, control
 - BIOS provides ACPI code to OS in virtualmachine format

ACPI



- Bad news implementation
 - What the BIOS tells you is often wrong
 - Many "on this machine, patch this to that" fixes necessary
 - FreeBSD kernel contains "BIOS blacklist"
 - Strings identifying BIOS versions known to have fatal ACPI bugs
 - ACPI virtual-machine code often depends on being run by one <u>particular</u> virtual machine
 - ACPI "OS-independent" virtual machine code checks which OS is executing it and behaves differently(!!)

 Carnegie Mellon University

ACPI



- Bad news structural
 - Interaction between ACPI and other code is delicate and fraught with peril
 - Should VGA BIOS "reset" be called before or after restoring ACPI video state?
- Bad news throw weight
 - Specification pages
 - 1.0 = 400
 - 2.0 = 500
 - 3.0 = 600

"Big Iron" (mainframes)



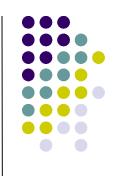
- "Boot loader" may be a <u>separate machine</u>
 - When main CPU powers on, it does not run code!
 - "Front-end processor" tasks
 - Run thorough diagnostics on main machine
 - Store OS into its memory
 - Set its program counter to entry point
 - Turn on instruction fetching
- "Front-end" also contains a debugger
 - Useful when your OS crashes

Open Firmware



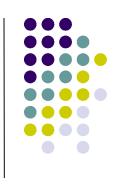
- Sun & Mac hardware (until June 2005, sigh)
- Goal: share devices across processor families
 - Ethernet, SCSI disk controller, ...
- Solution
 - Processor-independent BIOS modules on cards
 - Collection of FORTH methods
 - test, boot, open, close, read, write, etc.
- "Boot ROM" may contain a small debugger
 - Sun, Mac do this... PCs are just starting to catch up

EFI



- "Next big thing" in the PC world
 - Including PC's made by Apple(!?)
- "Super sized": #partitions, partition labels, ...
- More device drivers (not just disk, video)
 - May be signed, certified, protected
- Arriving mostly with x86-64 machines
- Many more interfaces, larger interfaces
 - Spec pages: EFI 1.10 = 1100, UEFI 2.1 = 1682, ...
 - EFI+ACPI: 2300 pages of fun for the whole family

Summary



- It's a long, strange trip
 - Power on: maybe no RAM, maybe no CPU!!
 - Maybe beep, maybe draw a sad face
 - Locate OS
 - Load N stages
 - Tell kernel about the machine and the boot params
 - Provide support to kernel once it's running

Further Reading



- More BIOS details
 - http://www.pcguide.com/ref/mbsys/bios/bootSequence-c.html
 - http://bioscentral.com/
- A <u>real</u> memory tester memtest86.com
- Open-source BIOS!
 - www.linuxbios.org
 - · openbios.info
- PXE ftp://download.intel.com/labs/manage/wfm/download/pxespec.pdf

Further Reading



- ACPI
 - http://www.acpi.info
- EFI
 - http://www.uefi.org
 - (old) http://www.intel.com/technology/efi/