

15-410

“...”Windows NT is C2 Secure”...”

Security Overview
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Synchronization

P4 deadline

- Wednesday, May 2nd

P4 clarification

- BIOS disk-read call won't let you read across a track or head boundary (after the 18th sector on a track, you must switch heads and/or seek)
- You also can't read across a 64-kilobyte RAM boundary (ancient PC floppy-disc DMA controllers were cheap)

Synchronization

Reminder...

- Don't forget to read *your partner's* P3 code
 - Suggestion: read it, then meet with questions

P3 interview/feedback sessions

- Half hour
- Your reader will contact you to set up an appointment next week

Synchronization

Today

- Chapter 15, more or less

Next time

- Fun stuff not in the text

Overview

Goals & Threats

Technologies

- Scanning
- Hashes
- Random numbers
- Private-key/symmetric cryptography
- Public-key/asymmetric cryptography
- The mysterious nonce

Next Time

- Applications
- Systems

U.S. DoD “Orange Book” Security Classifications

D –try again

C –authentication, controlled sharing

B –per-object sensitivity labels, user clearances

A –B-class system with formal spec, proofs

Sub-levels

- **C2 = C1 + ACLs, audit logs, anti-tamper OS, ...**

“Windows NT is C2 secure”

Windows NT is C2 secure

Wimpy old Unix is only C1

Use Windows, it's secure!

Windows NT is C2 secure

Windows NT is C2 secure

Wimpy old Unix is only C1

Use Windows, it's secure!

- *Melissa, Code Red, SQL Slammer, SoBig, ...*
- What's wrong with this picture?

“Security Architecture” undermined by implementation (default login is superuser)

Physical security assumed in evaluation

- Locked rooms, disable floppy booting
- In practice, isolate from Internet!

Goals & Threats

Goal: Authentication

- Threat: impersonation

Goal: Secrecy

- Threats: theft, eavesdropping, cipher breaking, ...

Goal: Integrity

- Threat: cracking

Goal: Signature

- Threats: impersonation, repudiation

...

Goals & Threats

Authentication

- Visitor/caller is Alice

Threat: Impersonation

- Act/appear/behave like Alice
- Steal Alice's keys (or “keys”)

Outcomes

- Maybe you can read Alice's secrets
- Maybe you can send Alice to jail

Goals & Threats

Secrecy

- Only Bob (or “Bob”) can read Bob's data

Difficult secrecy threats

- Break a cipher (see below)
- Compromise a system (see below)
- Or...

Eavesdropping –get data while it's unprotected!

- Wireless keyboard
- Keystroke logger
- TEMPEST

TEMPEST

Code name for electromagnetic security standard

- The *criteria document* is classified

Problem

- Computers are *radios*
- Especially analog CRT monitors
 - ~150 MHz signal bandwidth (“dot clock”)
 - Nice sharp sync pulses
- Surveillance van can *read your screen* from 100 feet

Goals & Threats

Integrity

- Only *authorized personnel* can add bugs to a system
- Or edit bank account balances
- Or edit high school grades

Threats

- Hijacking authorized accounts (impersonation)
- Bypassing authorization checks
 - Boot system in “administrator mode”?
 - Boot some other OS on the machine?
- Modifying hardware

Goals & Threats

Signature

- “Pay Bob \$5 for his program” was uttered by Alice

Threats

- Alice repudiates message (after receiving program)
- Charlie signs “Pay Charlie \$500 for his program”
 - ... *with Bob's signature*

Goals & Threats

Anonymous communication

- “Whistle blowers”
- Secret agents

Threat

- “Traffic analysis”
 - Observe repeated “coincidence”
 - » Node 11 sends a message, Nodes 1-10 attack
 - Which node is a good target?

Goals & Threats

Availability

- Web server is available to corporate customers
- Mailbox contains interesting mail

Threat

- DoS –Denial of Service
 - Flood server with bogus data
 - “Buries” important data
 - SYN flooding, connection resetting

Another DoS Attack

Automated Flight Data Processing System

- Transfers flight arrival/departure data
 - ...between radar tower in Elgin, IL (where's that?)
 - ...and tower at *O'Hare International*

Fallback system

- paper, pencil, telephone

Another DoS Attack

Automated Flight Data Processing System

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Fallback system

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Uh-oh...

- Chief engineer quit
 - after deleting *sole copy* of source code

Now What?

Police raided his house

Recovered code!

- Encrypted
 - Cracked –after 6 months

Summary

- <http://archives.californiaaviation.org/airport/msg02974.html>

Lesson?

- People matter...

Malicious Programs (“malware”)

Trojan horse

Trapdoor

Buffer overflow

Virus/worm

Trojan, Trap Door

Trojan Horse

- Program with two purposes
- Advertised –“Here is the new security update!”
- Actual –Here is a hard-disk-wipe program!

Trap door

- login: anything
- Password: My hovercraft is full of eels!

#insert <reflections_on_trusting_trust>

Virus/Worm

Virus

- Program which cannot replicate itself
- Embedded in other programs, runs when they do
- Embeds self in other programs

Worm

- Breaks into remote machine
- Launches remote copy
- May not reside permanently on disk

Technologies

Scanning/intrusion detection/auditing

Hashing

Encryption (1-time, private, public)

The mysterious nonce

Scanning

Concept

- Check your system for vulnerabilities
 - Before somebody else does!

Details

- Password scan
- Scan for privileged programs, extra programs
- Check for dangerous file permissions
- Check that program, config files have correct contents
- Are mysterious programs running?

Intrusion Detection

Concept

- Monitor system in secure state
- Summarize typical behavior
- Watch for disturbing variation

Examples

- Sudden off-site traffic to/from a machine
- Change in system call mix
 - Gee, my web server doesn't *usually* exec("/bin/sh -i")...

Issues –false positive, false negative

Auditing

Concept

- Estimate damage
 - What was taken?
- How to fix system?

Approach

- Log system actions off-board
 - paper printer
 - disk with hardware roll-back

Boring but useful *when* you're in trouble...

Hashing

“One-way function”

- $h_1 = f(\text{message}_1)$
- Given h_1 “infeasible” to find message_1
 - Not so hard – “parity sum” is a one-way function

“Collision resistant”

- Given h_1 , “infeasible” to find message_2 also hashing to h_1
- “Infeasible” to find any two m_1, m_2 hashing to h_x

Use

- Here is the MD5 hash of the OpenBSD CD-ROM image
 - And here is the list of mirror sites
- “Infeasible” to find/construct malware with that hash

Hashing Issues

Verify data?

- Compute hash function on data you have
- Compare to published official output of hash function run on the official data

Say, what *is* the “official version hash”?

- Easy if you're in a room with the OpenBSD release coordinator
- Otherwise, not easy
- Preview of the *key distribution* problem

Fate of Secure Hashes

Secure hash functions don't last very long

- Some are “found weak” several years after proposal
- NIST SHA (now known as SHA-0) withdrawn almost immediately

Status (Spring 2004)

- MD5 should be removed from service
- Code under development should use SHA-1

Fate of Secure Hashes

Status (Spring 2004)

- MD5 should be removed from service
- New projects should use SHA-1

Status (Crypto2004, August)

- MD5 is “blown”
 - Team of Chinese researchers has a method to find collisions
 - » MD4, RIPEMD, HAVAL, MD5...uh-oh...
- SHA-1 is “on life support”
 - Collisions have been found in SHA-0
 - Collisions have been found in “reduced round” SHA-1
 - Collisions can be found in 2^{69} attempts ($\ll 2^{80}$)
- Verdict: “schedule SHA-1 for replacement” -- with ...?

Encryption

Concept

$$\text{cipher} = E(\text{text}, K_1)$$

$$\text{text} = D(\text{cipher}, K_2)$$

Algorithm E(),D()

- Should be *public*
 - Best known way to achieve strength

Keys

- One (or maybe both) kept secret

“Random” Numbers

Three concepts

- Pseudo-random number generator (PRNG)
 - $\text{Next} = (\text{Previous} * L + I) \bmod M$
 - `srand()/random()`
 - Next “looks different” than Previous
 - Behaves *the same way every time* - not random *at all*
- Kind-of-random stuff
 - `srand(get_timer());`
 - Ok for games (where money isn't involved)
- Entropy pool
 - Genuinely random bits

Entropy Pool

Goal (for security) is unguessability

- aka unpredictability, true randomness, entropy

Why “kind-of” doesn't work

- Netscape seeded SSL session key generator with
 - getpid(), getppid(), time of day
 - Time is a globally-known value
 - Process IDs occupy a small space
 - » ...especially if you are on the target's machine!

Some things are genuinely random

- Which microsecond does the user press a key in?
- “Entropy Pool” is a queue of those events

Encryption: One-Time Pad

Key

- *Truly random* byte string
 - R K N Y Q T I D C E M W X ...

Algorithm

- E(): XOR one key byte, one message byte
 - $M \oplus R = 1F$
 - M E S S A G E \oplus R K N Y Q T I = 1F 0E 1D 0A 10 13 0C 0A
- D(): same process –using the *same random string*
 - Recall
 - » $\text{random} \oplus \text{random} = 0$
 - » $\text{msg} \oplus 0 = \text{msg}$
 - So
 - » $(\text{msg} \oplus \text{random}) \oplus \text{random} = \text{msg}$

One-Time Pad

Pad must be as long as message

Must be delivered securely

***Never* re-use pads!!**

- $(m1 \oplus \text{pad}) \oplus (m2 \oplus \text{pad}) = (m1 \oplus m2)$
- Computationally *very* easy to see if a bit stream is text \oplus 'd with other text

Private-Key Cryptography

Concept: *symmetric cipher*

cipher = E(*text*, Key)

text = E(*cipher*, Key)

Good

- Fast, intuitive (password-like), small keys

Bad

- Must share a key (*privately!*) before talking

Applications

- Bank ATM links, secure telephones

Public-Key Cryptography

Concept: *asymmetric* cipher (aka “magic”)

cipher = E(**text**, Key1)

text = D(**cipher**, Key2)

Keys are *different*

- Generate *key pair*
 - Two very large bit strings
 - » Related to each other mathematically
 - » Work together
- Publish “public key”
- Keep “private key” *very* secret

Public-Key Encryption

Sending secret mail

- Locate receiver's public key
- Encrypt mail with it
- Nobody can read it
 - *Not even you!*

Receiving secret mail

- Decrypt mail with your private key
 - No matter who sent it

Public-Key Signatures

Write a document

Encrypt it with your private key

- Nobody else can do that

Transmit plaintext *and ciphertext* of document

Anybody can decrypt with your public key

- If they match, the sender knew your private key
 - ...sender was you, more or less

(really: sign msg with $E(\text{hash}(\text{msg}), K_p)$)

Public Key Cryptography

Good

- No need to privately exchange keys

Bad

- Algorithms are slower than private-key
- Must trust key directory

Applications

- Secret mail, signatures

Comparison

Private-key algorithms

- Fast crypto, small keys
- *Secret-key-distribution problem*

Public-key algorithms

- “Telephone directory” key distribution
- Slow crypto, *keys too large to memorize*

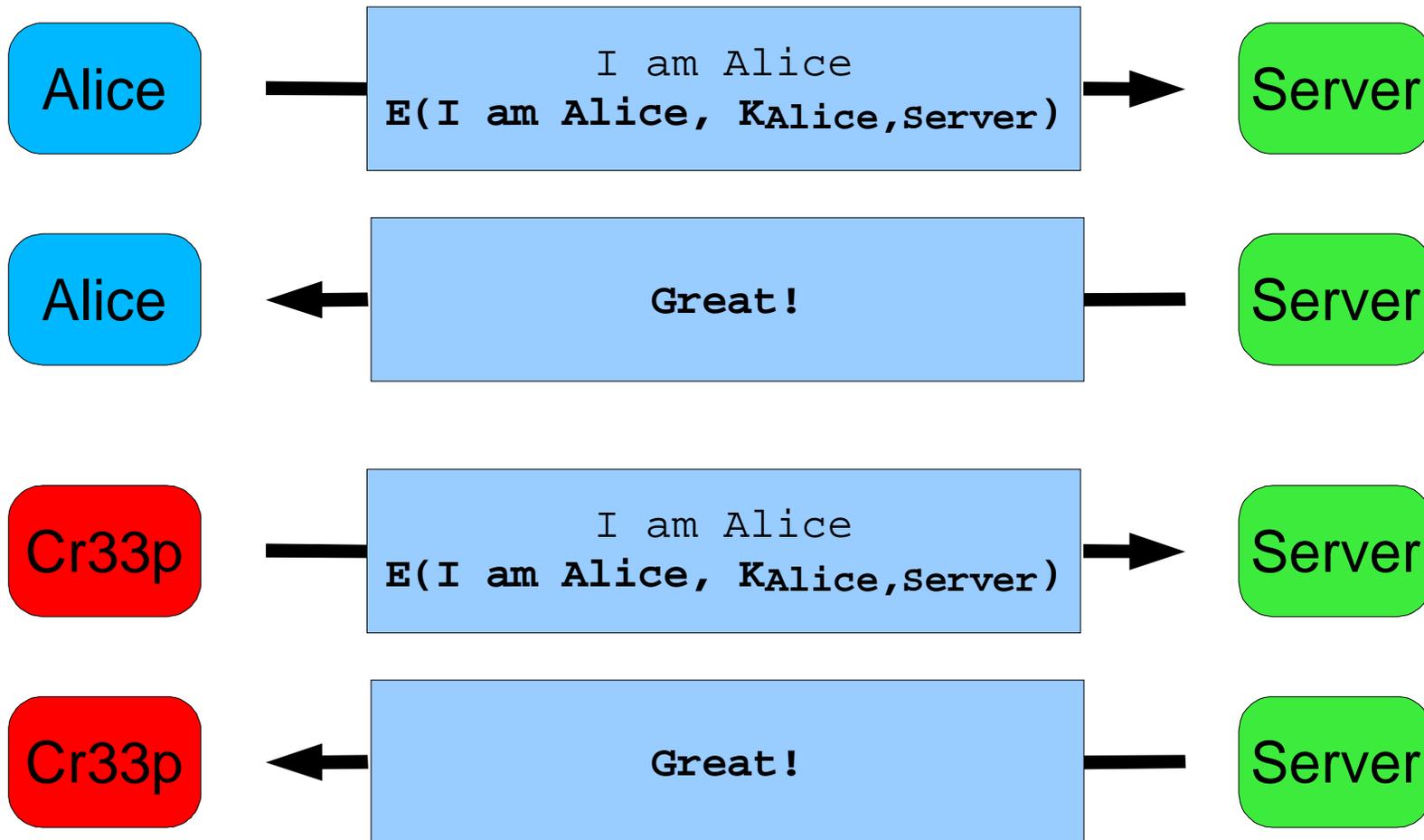
Can we get the best of both?

- Next time!

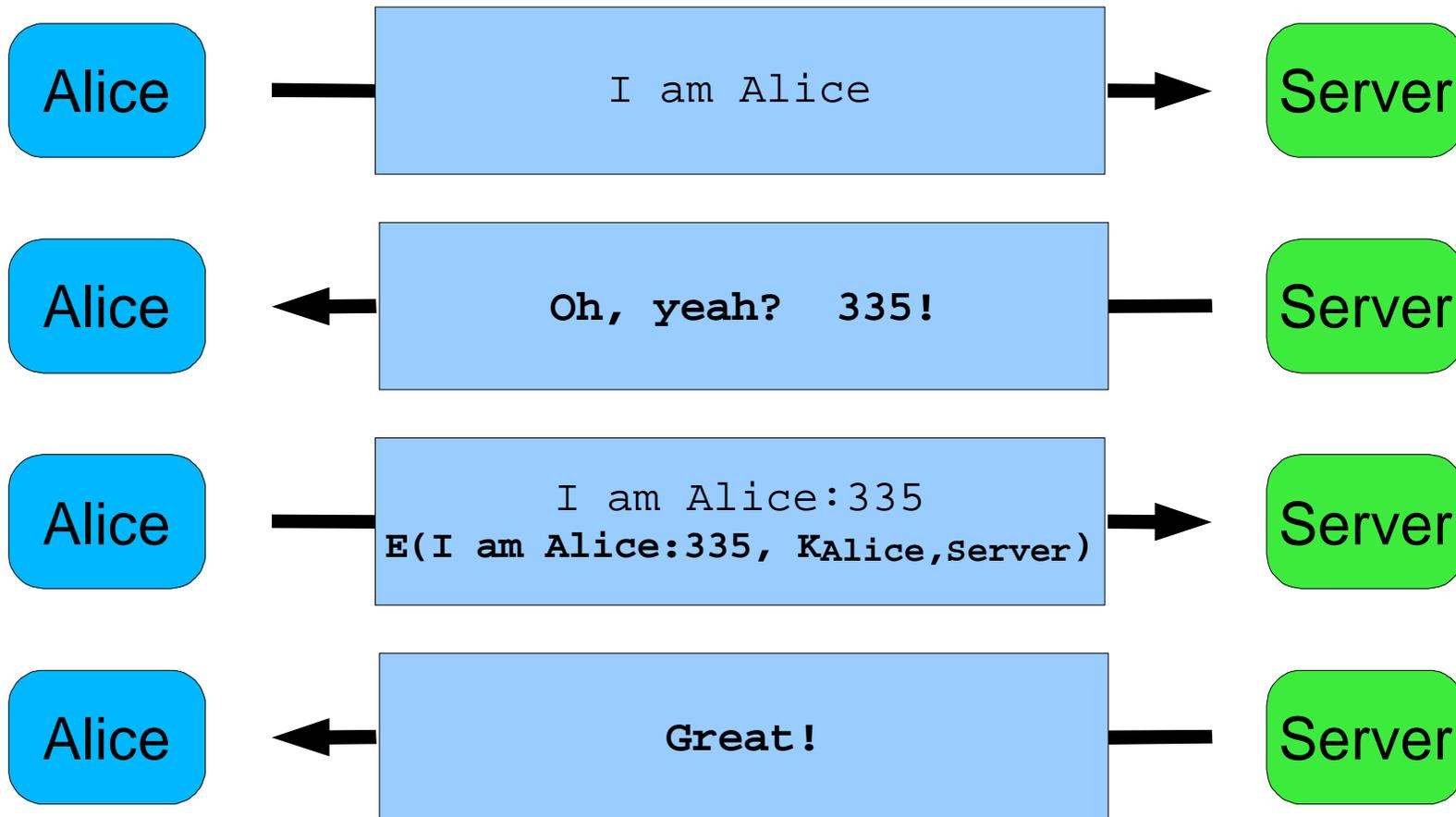
Secure Network Login



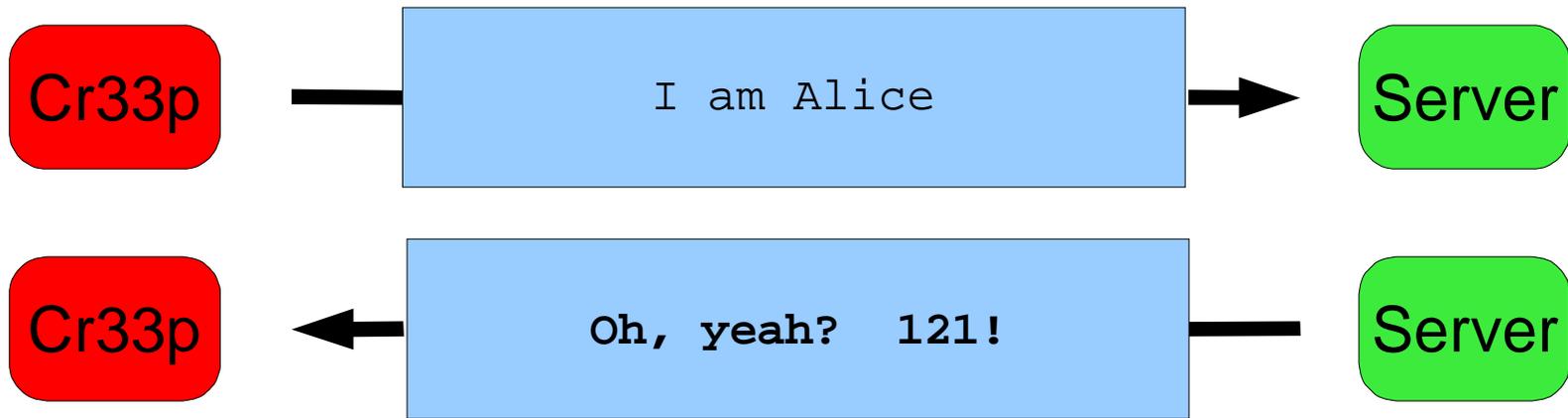
Secure Network Login –Uh-oh...



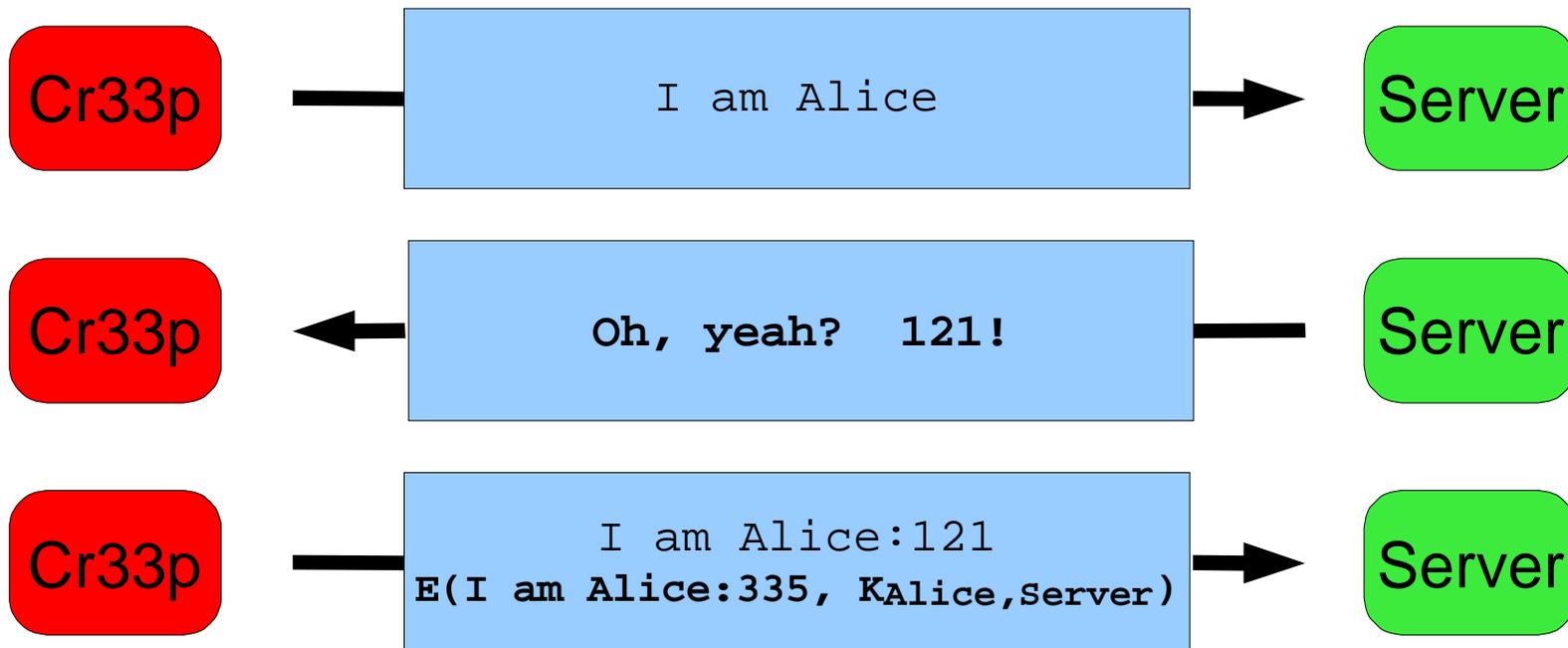
Secure Network Login – Nonce



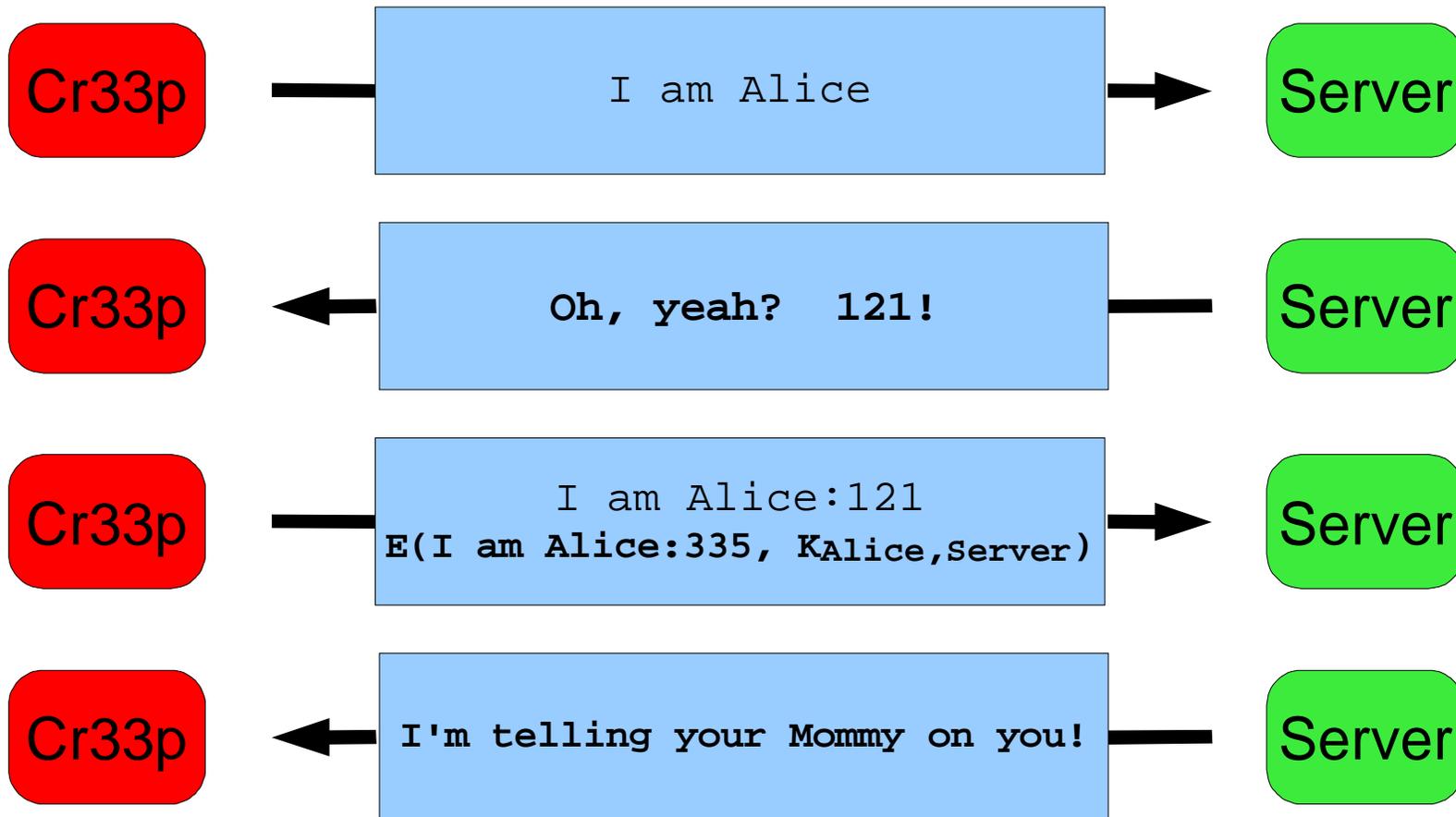
Secure Network Login – Nonce



Secure Network Login – Nonce



Secure Network Login – Nonce



Summary

Many threats

Many techniques

“The devil is in the details”

Just because it “works” doesn't mean it's right!

Open algorithms, open source

Further Reading

Status of secure hash functions

MD5 is really dead (fast exploit code available)

http://www.schneier.com/blog/archives/2005/06/more_md5_collis.html

http://www.schneier.com/blog/archives/2005/03/more_hash_funct.html

http://cryptography.hyperlink.cz/md5/MD5_collisions.pdf

SHA-1 has been seriously wounded

http://www.schneier.com/blog/archives/2005/02/cryptanalysis_o.html

http://www.schneier.com/blog/archives/2005/02/sha1_broken.html

http://www.schneier.com/blog/archives/2005/08/new_cryptanalyt.html

Xiaoyun Wang's page

» <http://www.infosec.sdu.edu.cn/people/wangxiaoyun.htm>

Further Reading

Soft Tempest: Hidden Data Transmission Using Electromagnetic Emanations

- Markus Kuhn, Ross Anderson
- <http://www.cl.cam.ac.uk/~mgk25/ih98-tempest.pdf>

Optical Time-Domain Eavesdropping Risks of CRT Displays

- Markus Kuhn
- <http://www.cl.cam.ac.uk/~mgk25/emsec/optical-faq.html>

Keyboard Acoustic Emanations Revisited

- Zhuang, Zhou, Tygar
- http://www.cs.berkeley.edu/~tygar/papers/Keyboard_Acoustic_Emanations_Revisited/ccs.pdf

Further Reading

Reflections on Trusting Trust

- Ken Thompson
- <http://www.acm.org/classics/sep96>

Netscape random-number oops

- <http://www.cs.berkeley.edu/~daw/netscape-randomness.html>

Lava-lamp random numbers

- <http://www.LavaRnd.org/>

How to destroy somebody who uses a hash table

- http://www.cs.rice.edu/~scrosby/hash/CrosbyWallach_UsenixSec2003/