15-410 "...#ifndef DSFLK\_FSFDDS\_FSDFDS..."

#include Feb. 6, 2004

Dave Eckhardt
Bruce Maggs

- 1 - L12a\_include 15-410, S'04

## **Synchronization**

Register your partner today
Register your partner today
Register your partner today
How is P2 going?

- Should have read both handout documents by now
- Should start thr\_create() before Monday

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## **Outline**

#ifndef DSFLK\_FSFDDS\_FSDFDS
What should go here, anyway?

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## What's \_STDIO\_H\_ anyway?

```
#ifndef _STDIO_H_
#define STDIO H
typedef struct FILE {
} ...;
#endif /* STDIO H */
```

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# **Archaeology**

C is old

C doesn't have modules

#### C has files

- Compilers sort of know some file types: .c, .s
- Compilers don't really know about .h
  - Auxiliary "pre-processor" brain hides them

### People use conventions to get module-like C

These conventions evolved slowly

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# The ".h Responsibility" Dilemma

**Assume: "stdio module"** 

Assume: "network stack module"

- (Trust us, it's modular!)

#### **Both need to know**

- What's a size\_t on this machine, anyway?
- #include <sys/types.h>

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# **Nested Responsibility**

### **Program 1:**

- #include <stdio.h>

### **Program 2:**

- #include <netinet/tcp\_var.h>

#### **Assume**

Program 1, 2 don't need sys/types.h themselves

#### **Solution 1**

stdio.h and netinet/tcp\_var.h each include sys/types.h

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## **Too Much**

### **Program 3:**

- #include <stdio.h>
- #include <netinet/tcp\_var.h>

#### **Problem**

- Now we get two copies sys/types.h
- Lots of whining about redefinitions
- Maybe compilation fails

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## Passing the Buck

#### Blame the user!

#### **Solution 2**

Require main program to #include <sys/types.h>

#### **Problem**

- Annoying for user
- Modules' needs change over time
  - Didn't you know? Since last night xxx needs yyy...

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# Solution: Idempotent .h files

## .h responsibility

- Activate only once
- No matter how many times included
- Choose string "unlikely to be used elsewhere"

```
#ifndef _STDIO_H_
#define _STDIO_H_

...
#endif /* _STDIO_H_ */
```

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## What *Belongs* In a .h?

Types (C: declarations, not definitions)

**Exported interface routines ("public methods")** 

**Constants (#define or enum)** 

Macros (when appropriate)

### Data items exported by module

- Try to avoid this
- Same reason as other languages: data != semantics

No code!

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## **But What About...?**

### Real modules have multiple .c files

- Who declares *internal* data structures?
  - (Internally, we agree on semantics)
- Who declares *internal* functions?

#### Not "the" .h file

- We don't want to publish internal details

### Maybe a ".i" file?

- Help?

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## Use the Other .h File!

#### stdio.h

- Included by module clients
- Included by module parts

### stdio\_private.h

- Included only by module parts
- Ideally, not available to user's prying eyes

\*\_private.h should be idempotent, too

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## **Summary**

### #ifndef DSFLK\_FSFDDS\_FSDFDS

- Well, use a better string
- Used to make .h files idempotent

## What should go here, anyway?

- There are two "here"'s here
  - foo.h: public interface, available to public
  - foo\_private.h: internal communication, maybe unpublished

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