

**15-410**

***“...1969 > 1999?...”***

**Protection**  
**Nov. 27, 2006**

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# Synchronization

## Thank you for your P3extra/P4 registrations

- Expect hand-in directories today

## 15-610 (Spring '07)

- If you want hands-on experience with tricks of the trade
  - N mini-projects: hints, prefetching, transactions, ...

## 15-412 (Fall '07)

- If this was fun...
- If you want to do more,
- If you want to see how it's done “in real life”,
- If you want to write real OS code used by real people,
- Consider 15-412

# Outline

## Protection (Chapter 14)

- Protection vs. Security
- Domains (Unix, Multics)
- Access Matrix
  - Concept, Implementation
- Revocation –not really covered today (see text)

## Mentioning EROS

# Protection vs. Security

## Textbook's distinction

- Protection happens inside a computer
  - Which parts may access which other parts (how)?
- Security considers *external threats*
  - Is the system's model intact or compromised?

# Protection

## Goals

- Prevent intentional attacks
- “Prove” *access policies* are always obeyed
- Detect bugs
  - “Wild pointer” example

## Policy specifications

- System administrators
- Users - May want to add new privileges to system

# Objects

## Hardware

- Exclusive-use: printer, serial port, CD writer, ...
- Fluid aggregates: CPU, memory, disks, screen

## *Logical* objects

- Files
- Processes
- TCP port 25
- Database tables

# Operations

## Depend on object

- Disk: `read_sector()`, `write_sector()`
- CD-ROM: `read_sector(...)`
- TCP port: `advertise(...)`
- CPU
  - Conceptually: `context_switch(...)`, `<interrupt>`
  - More sensibly: `realtime_schedule(..., ...)`

# Access Control

## Basic access control

- Your processes should access only “your stuff”
- Implemented by many systems

## *Principle of least privilege*

- (text: “need-to-know”)
- `cc -c foo.c`
  - should read `foo.c`, `stdio.h`, ...
  - should write `foo.o`
  - *should not write `~/.cshrc`*
- This is harder



# Who Can Do What?

**access right = (object, operations)**

- /etc/passwd, r
- /etc/passwd, r/w

**process → protection domain**

- P0 → de0u, P1 → bmm, ...

**protection domain → list of access rights**

- de0u → (/etc/passwd, r), (/afs/andrew/usr/de0u/.cshrc, w)

# Protection Domain Example

## Domain 1

- /dev/null, read/write
- /usr/davide/.cshrc, read/write
- /usr/bmm/.cshrc, read

## Domain 2

- /dev/null, read/write
- /usr/bmm/.cshrc, read/write
- /usr/davide/.cshrc, read

# Using Protection Domains

## Least privilege requires *domain changes*

- Doing different jobs requires different privileges
- One printer daemon, N users
  - Print each user's file with minimum necessary privileges...

## Two general approaches

- “process → domain” mapping constant
  - Requires domains to add and drop privileges
  - User “printer” gets & releases permission to read your file
- Domain privileges constant
  - Processes *domain-switch* between high-privilege, low-privilege domains
  - Printer *process* opens file as you, opens printer as “printer”

# Protection Domain Models

## Three models

- Domain = user
- Domain = process
- Domain = procedure

# Domain = User

**Object permissions depend on *who you are***

**All processes you are running share privileges**

**Domain switch = Log off, log on**

# Domain = Process

## Resources managed by special processes

- Printer daemon, file server process, ...

## Domain switch

- Objects cross domain boundaries via IPC
- “Please send these bytes to the printer”

```
/* concept only; pieces missing */  
s = socket(AF_UNIX, SOCK_STREAM, 0);  
connect(s, pserver, sizeof pserver);  
mh->cmsg_type = SCM_RIGHTS;  
mh->cmsg_len[0] = open("/my/file", 0, 0);  
sendmsg(s, &mh, 0);
```

# Domain = Procedure

## Processor limits access at fine grain

- *Hardware protection on a **per-variable** basis!*

## Domain switch – *Inter-domain procedure call*

- `nr = print(strlen(buf), buf);`
- What is the “correct domain” for `print()`?
  - Access to OS's data structures
  - Permission to call OS's internal `putbytes()`
  - Permission to read user's `buf`
- Ideally, correct domain automatically created by hardware
  - Common case: “user mode” vs. “kernel mode”
    - » Only a rough approximation of the right domain
    - » But simple for hardware to implement

# Unix “setuid” concept

**Assume Unix protection domain  $\equiv$  numeric user id**

- Not the whole story! This overlooks:
  - Group id, group vector
  - Process group, controlling terminal
  - Superuser
- But let's pretend for today

**Domain switch via *setuid executable***

- Special permission bit set with `chmod u+s file`
  - Meaning: `exec()` sets uid to executable file's owner
- Gatekeeper programs
  - “lpr” run by anybody can access printer's queue files



# Access Matrix Concept

## Concept

- Formalization of “who can do what”

## Basic idea

- Store all permissions in a matrix
  - One dimension is protection domains
  - Other dimension is objects
  - Entries are access rights

# Access Matrix Concept

	File1	File2	File3	Printer
D1		rwxd	r	
D2	r		rwxd	w
D3	rwxd	rwxd	rwxd	w
D4	r	r	r	

# Access Matrix Details

**OS must still define process → domain mapping**

**OS must define, enforce domain-switching rules**

- Ad-hoc approach
  - Special domain-switch rules (e.g., log off/on)
- Can encode domain-switch in access matrix!
  - Switching domains is a privilege like any other...
  - Add domain *columns* (domains are objects)
  - Add switch-to rights to domain objects
    - » “D2 processes can switch to D1 at will”
  - Subtle (dangerous)

# Adding “Switch-Domain” Rights

	File1	File2	File3	D1
D1		rwxd	r	
D2	r		rwxd	s
D3	rwxd	rwxd	rwxd	
D4	r	r	r	

# Updating the Matrix

## Ad-hoc approaches

- “System administrator” can update matrix

## Matrix approach

- Add *copy rights* to objects
  - Domain D1 may copy read rights for File2
  - So D1 can give D2 the right to read File2

# Adding Copy Rights

	File1	File2	File3
D1		rwxdR	r
D2	r		rwxd
D3	rwxd	rwxd	rwxd
D4	r	r	r

# Adding Copy Rights

	File1	File2	File3
D1		rwxdR	r
D2	r	r	rwxd
D3	rwxd	rwxd	rwxd
D4	r	r	r

# Updating the Matrix

## Add *owner rights* to objects

- D1 has owner rights for O47
- D1 can modify the O47 column at will
  - Can add, delete rights to O47 from all other domains

## Add *control rights* to domain objects

- D1 has control rights for D2
- D1 can modify D2's rights to any object
  - D1 may be teacher, parent, ...



# Access Matrix Implementation

## Implement matrix via matrix?

- Huge, messy, slow

## Very clumsy for...

- “world readable file”
  - Need one entry per domain
  - Must fill rights in when creating new domain
- “private file”
  - Lots of blank squares
    - » Can Alice read the file? - No
    - » Can Bob read the file? - No
    - » ...

## Two options – “ACL”, “capabilities”

# Access Control List

File1	
D1	
D2	r
D3	rwxd
D4	r

# Access Control List (ACL)

## List per matrix column (object)

- de0u, read; bmm, read+write

## Naively, domain = user

## AFS ACLs

- domain = user, user:group, system:anyuser, machine list (system:campushost)
- positive rights, negative rights
  - de0u:staff rlid
  - mberman -id

## Doesn't really do *least privilege*

- System stores *many* privileges per user, permanently...

# Capability List

	File1	File2	File3
D1		rwxdR	r

# Capability Lists

## *Capability* Lists

- List per matrix row (domain)
- Naively, domain = user
  - More typically, domain = process

## Permit *least privilege*

- Domains can transfer & forget capabilities
  - Possible to create “just right” domains
    - » cc which can't write to .cshrc
- Bootstrapping problem
  - Who gets which rights at boot?
  - Who gets which rights at login?
  - Typical solution: store capability lists in files somehow

# Mixed Approach

## Permanently store ACL for each file

- Must fetch ACL from disk to access file
- ACL fetch & evaluation may be long, complicated

## open() checks ACL, creates capability

- “Process 33 has read-only access to vnode #5894”
- Records access rights for this process
- Quick verification on each read(), write()
- Result: per-process fd table “caches” results of ACL checks

# *Internal* Protection?

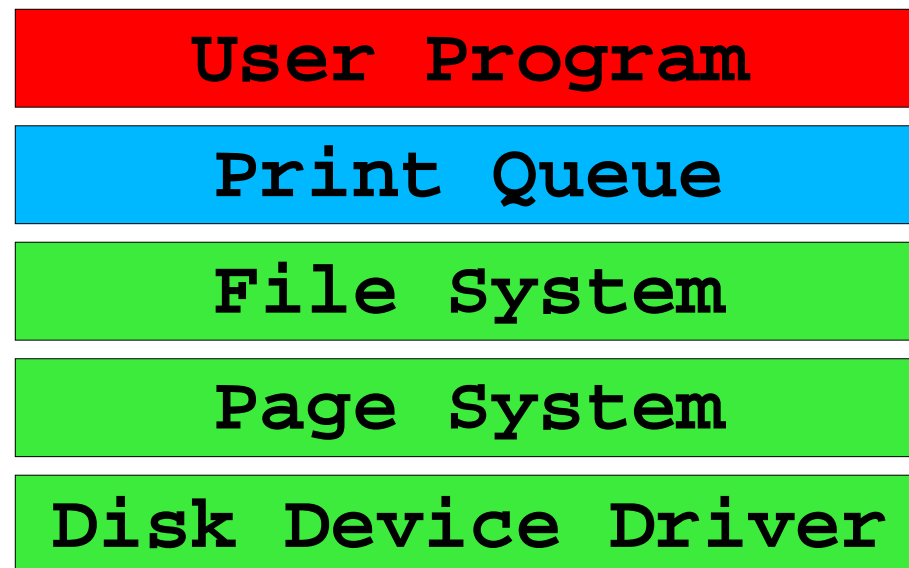
## Understood so far:

- Which user process should be allowed to access what?
  - Job performed by OS
- How to protect OS code, data from user processes
  - Hardware user/kernel boundary

## Can we do better?

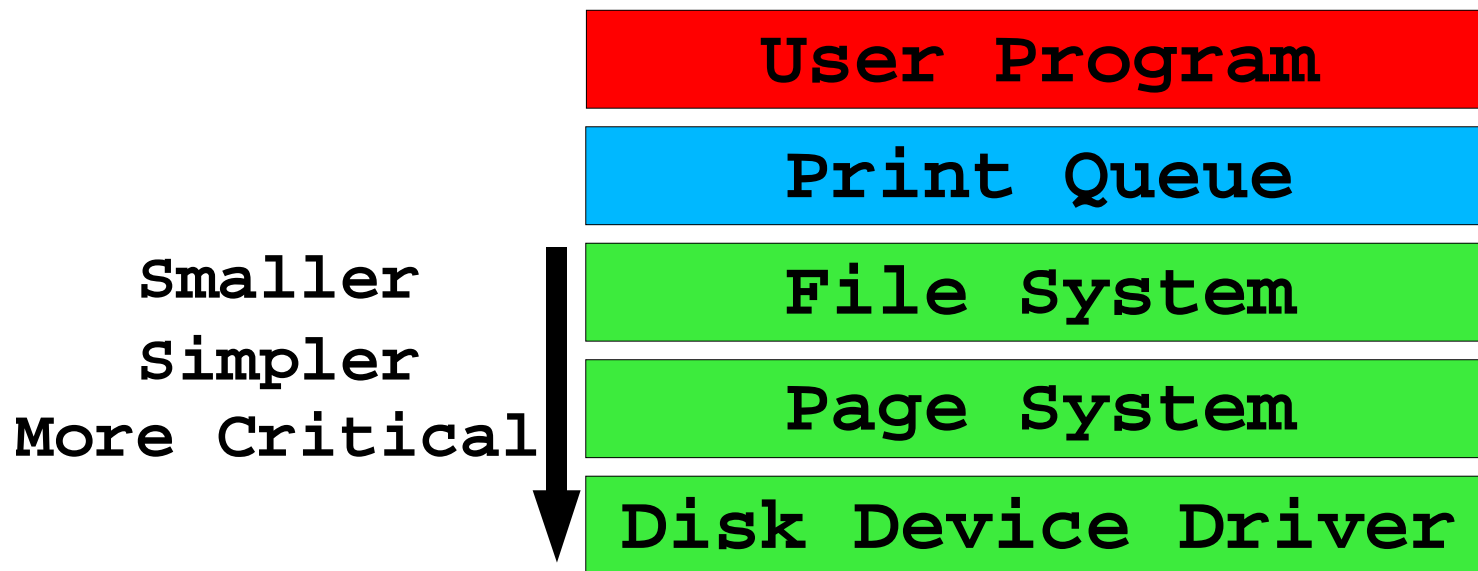
- Can we protect *parts* of the OS from other parts?

# Traditional OS Layers

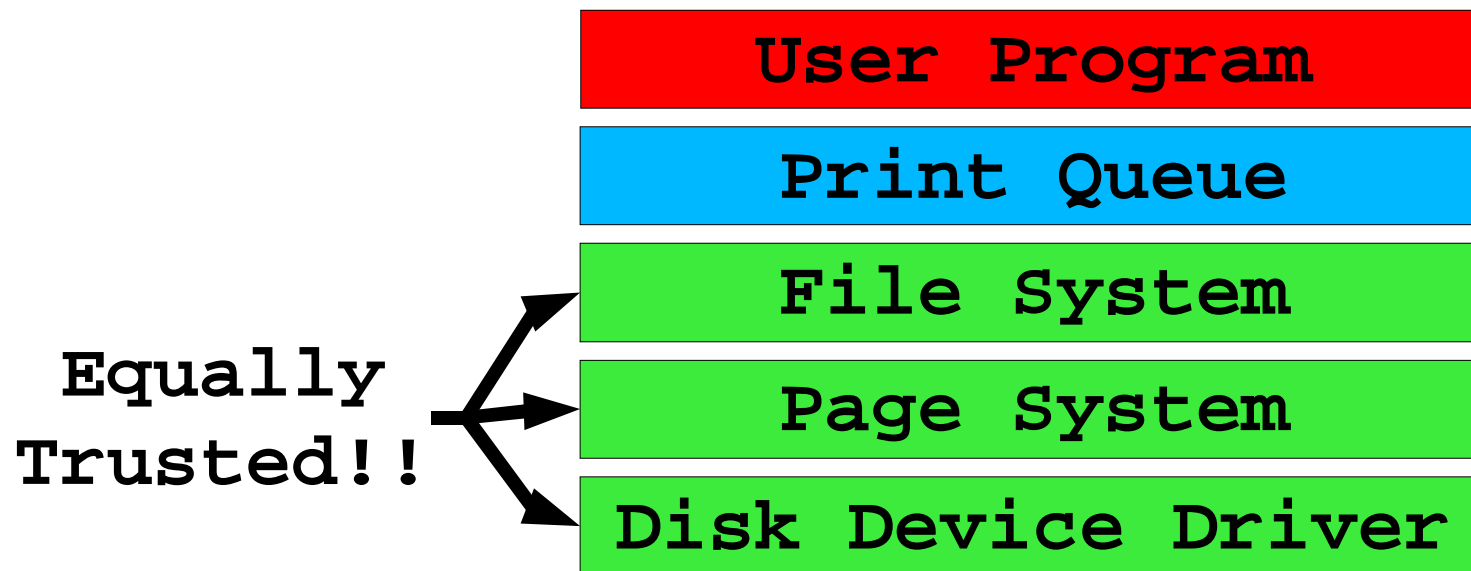




# Traditional OS Layers



# Traditional OS Layers



# Traditional OS Layers



# Multics

## **Multics =**

- **Multiplexed Information and Computing Service**
- **Plan: “information utility”**
  - **Mainframe per city**

## **Designed to scale**

- **Many users, many programmers**
- **Protection seen as a key ingredient of reliability**

# Multics Approach

Trust *hierarchy*

Small “simple” very-trusted *kernel*

- Main job: access control
- Goal: “prove” it correct

Privilege layers (nested “rings”)

- Ring 0 = kernel, “inside” every other ring
- Ring 1 = operating system core
- Ring 2 = operating system services
- ...
- Ring 7 = user programs

# Multics Ring Architecture

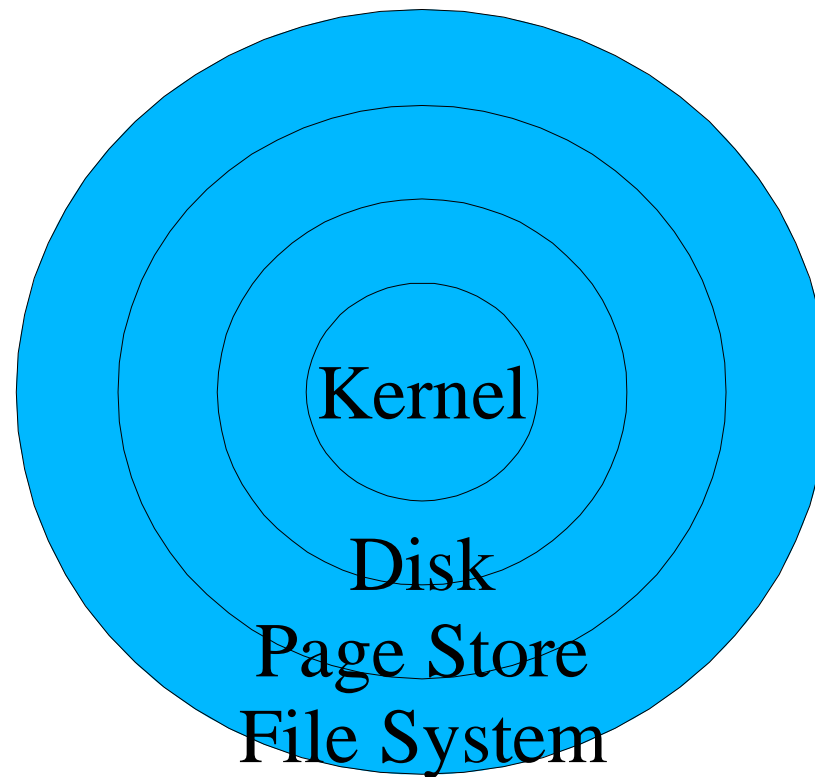
## Segmented virtual address space

- One segment per software module or data file
- “Print module” may contain
  - Entry points in a code segment
    - » `list_printers()`, `list_queue()`, `enqueue()`, ...
  - Data segment
    - » List of printers, accounting data, queues
- Segment  $\equiv$  file (segments persist across reboots)
- VM permissions focus on segments, not pages

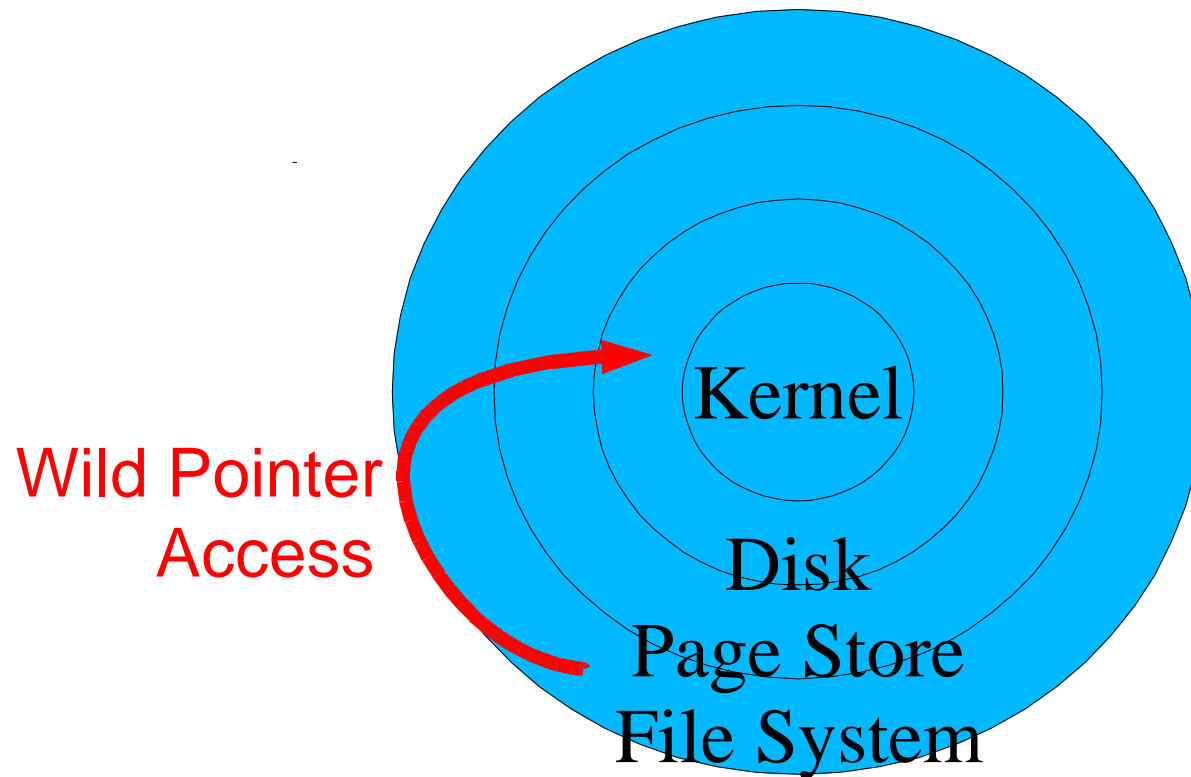
## Access checked by hardware

- Which procedures can you call?
- Is access to that segment's data legal?

# Multics Rings

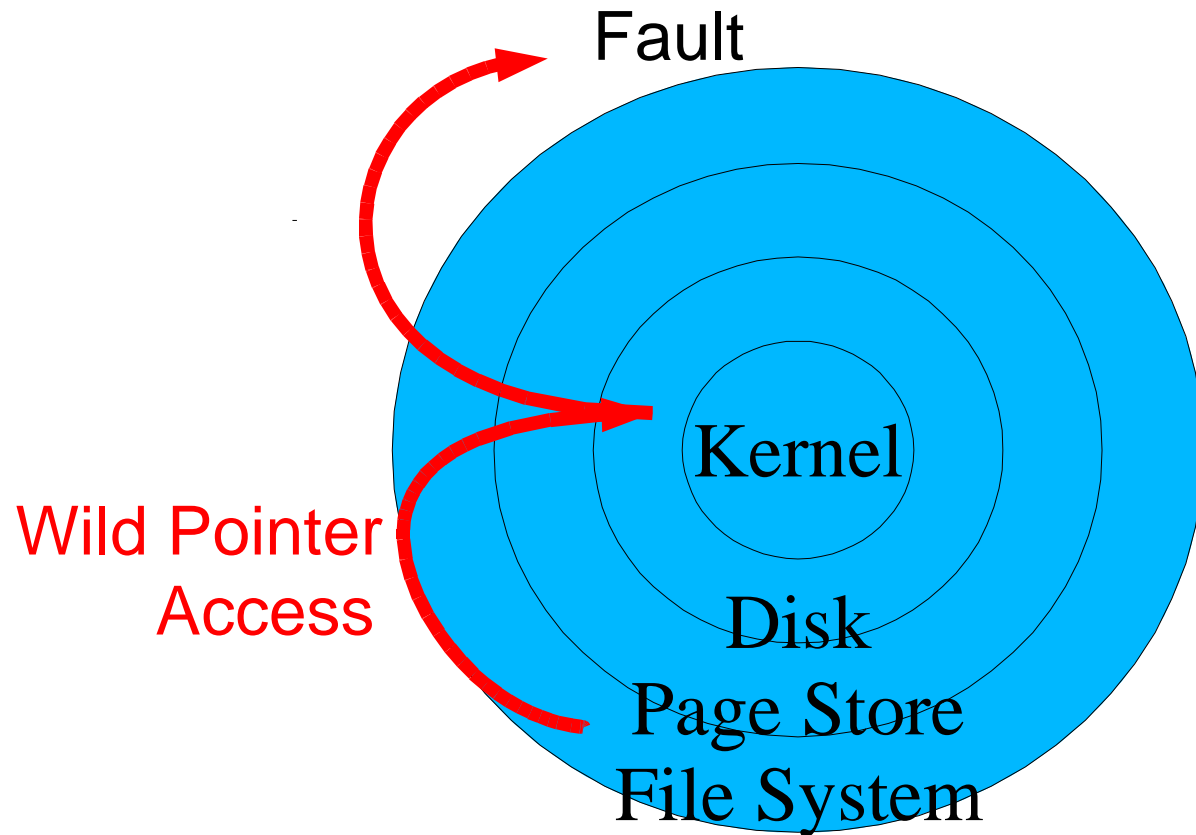


# Multics Rings





# Multics Rings



# Multics Domain Switching

**CPU has *current ring number* register**

- Current privilege level, [0..7]

**Segment descriptors include**

- “Traditional stuff”
  - Segment's limit (size)
  - Segment's base in physical memory
- Ring number
- Access bracket [min, max]
  - Segment “appears in” ring min...ring max
- Access bits (read, write, execute)
- Entry limit
- List of gates (procedure entry points)

# Multics Domain Switching

**Every procedure call is a potential domain switch**

**Calling a procedure at current privilege level?**

- Just call it

**Calling a more-privileged procedure?**

- Call mechanism checks entry point is legal
- We enter more-privileged mode
- Called procedure can read & write all of our data

**Calling a less-privileged procedure?**

- We want to show it *some* of our data (procedure params)
- We don't want it to *modify* our data

# Multics Domain Switching

**min <= current-ring <= max**

- Procedure is “part of” rings 2..4
- We are executing in ring 3
- Standard procedure call

# Multics Domain Switching

## **current-ring > max**

- Calling a more-privileged procedure
- It can do whatever it wants to us

## **Implementation**

- Hardware traps to ring 0 permission-management kernel
- Ring 0 checks  $\text{current-ring} < \text{entry-limit}$ 
  - User code may be forbidden to call ring 0 directly
- Checks call address is a legal entry point
- Sets current-ring to segment-ring
- Runs procedure call

# Multics Domain Switching

## current-ring < min

- Calling a less-privileged procedure

## Implementation

- Trap to ring 0 permission-management kernel
- Ring 0 copies “privileged” procedure call parameters
  - Must be in low-privilege segment for callee to access
- Sets current-ring to segment-ring
- Runs procedure call

# Multics Ring Architecture

**Does this look familiar?**

## **Benefits**

- Core security policy small, centralized
- Damage limited vs. Unix “superuser” model

## **Concerns**

- *Hierarchy*  $\neq$  *least privilege*
- Requires specific hardware
- Performance (maybe)

# More About Multics

## Back to the future

- Symmetric multiprocessing
- Hierarchical file system (access control lists)
- Memory-mapped files
- Hot-pluggable CPUs, memory, disks

👉 1969!!!

## Significant influence on Unix

- Ken Thompson was a Multics contributor

## The One True OS

- In use 1968-2000

[www.multicians.org](http://www.multicians.org)



# Mentioning EROS

## **Text mentions Hydra, CAP**

- Late 70's, early 80's
- Dead

## **EROS (“Extremely Reliable Operating System”)**

- UPenn, Johns Hopkins
- Based on commercial GNOSIS/KeyKOS OS
- [www.eros-os.org](http://www.eros-os.org)

# EROS Overview

## **“Pure capability” system**

- “ACLs considered harmful”

## **“Pure principle system”**

- Don't compromise principle for performance

## **Aggressive performance goal**

- Domain switch ~100X procedure call

## **Unusual approach to capability-bootstrap problem**

- *Persistent processes!*

# Persistent Processes??

**No such thing as reboot**

**Processes last “forever” (until exit)**

**OS kernel checkpoints system state to disk**

- Memory & registers defined as *cache of disk state*

**Restart restores system state into hardware**

**“Login” *reconnects* you to your processes**

# EROS Objects

## Disk pages

- capabilities: read/write, read-only

## Capability nodes

- Arrays of capabilities

## Numbers

- Protected capability ranges
  - “Disk pages 0...16384”

## Process –executable node

# EROS Revocation Stance

## **Really** revoking access is hard

- The user could have copied the file

## **Don't give out real capabilities**

- Give out proxy capabilities
- Then revoke however you wish

## **Verdict**

- Not really satisfying
- Unclear there is a better answer
  - Palladium/“trusted computing” isn't clearly better

# EROS Quick Start

**<http://www.eros-os.org/>**

- **[essays/](#)**
  - **[reliability/paper.html](#)**
  - **[capintro.html](#)**
  - **[wherefrom.html](#)**
  - **[ACLSvCaps.html](#)**

## **Current status**

- **EROS code base transitioned to CapROS.org**
- **Follow-on research project at Coyotos.org**

# Concept Summary

## Object

- Operations

## Domain

- Switching

## Capabilities

- Revoking is hard, see text

## “Protection” vs. “security”

- Protection is what our sysadmin *hopes* is happening...