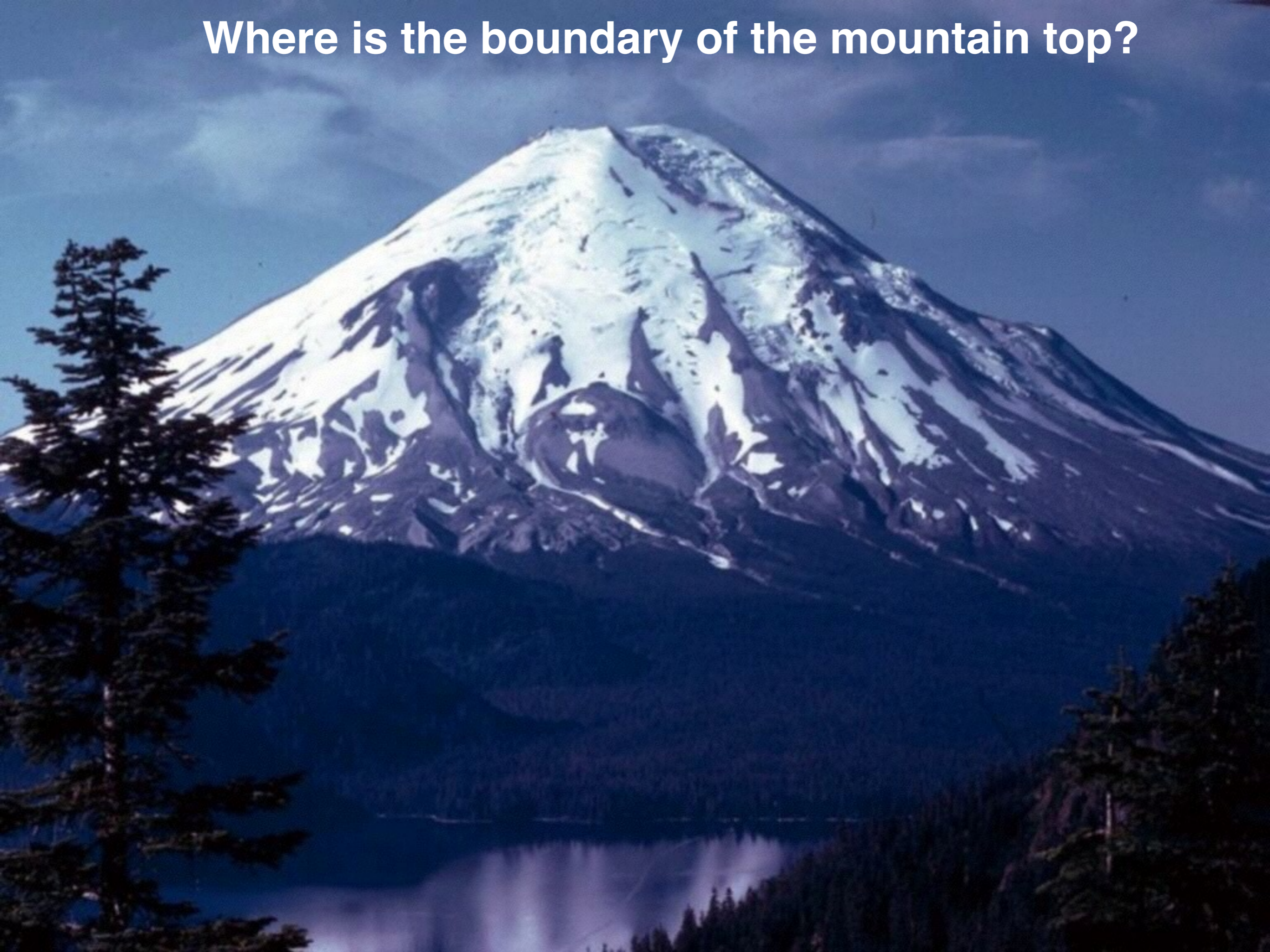




Extracting Lines

16-385 Computer Vision (Kris Kitani)
Carnegie Mellon University

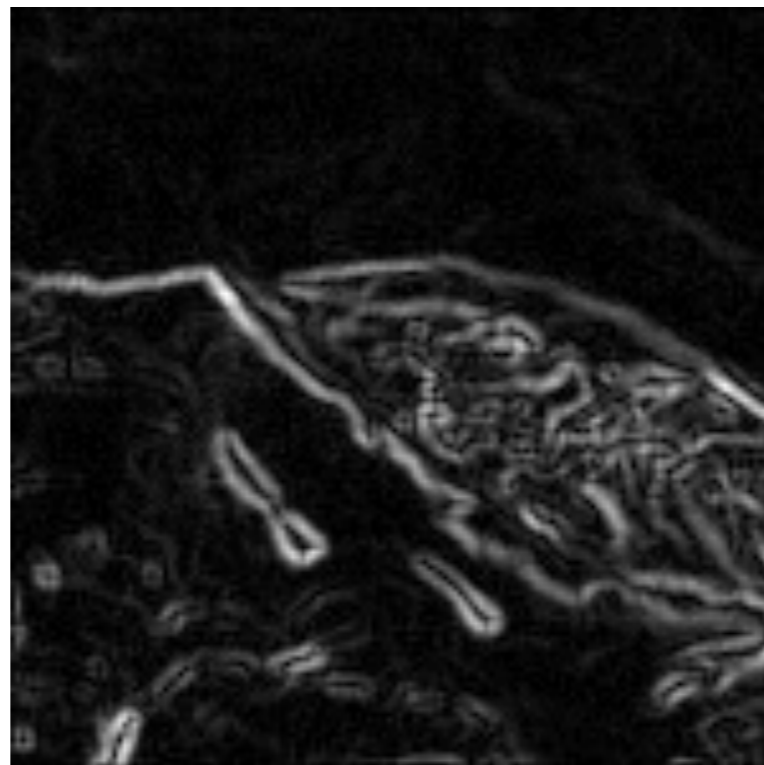
Where is the boundary of the mountain top?



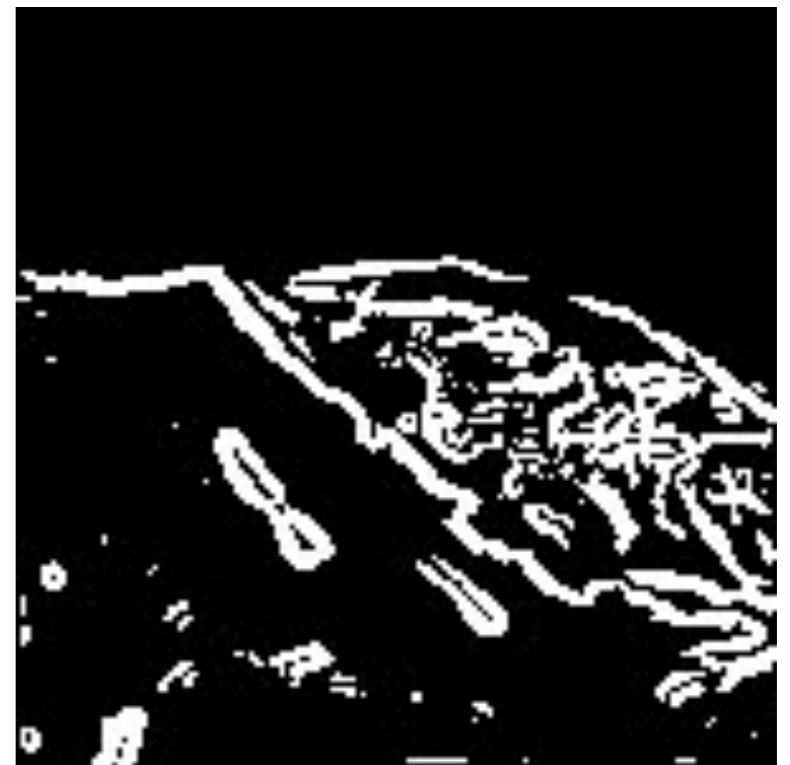
Lines are hard to find



Original image



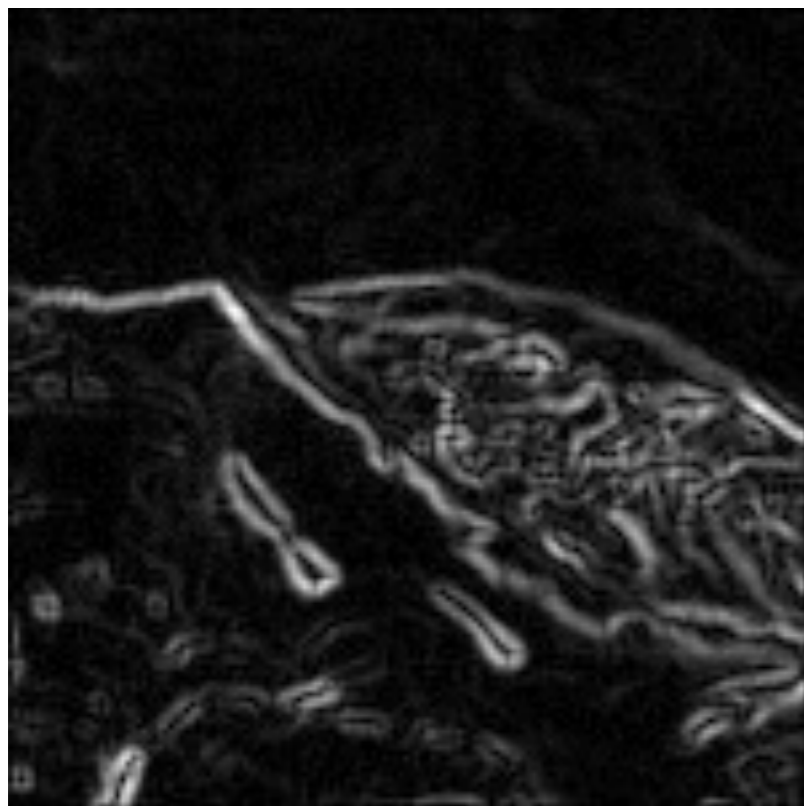
Edge detection



Thresholding

Noisy edge image
Incomplete boundaries

idea #1: morphology



Sobel

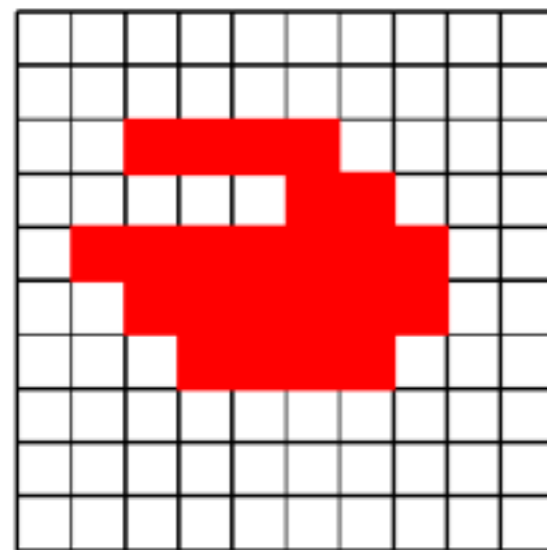


Threshold



Morphology
(shrink, expand, shrink)

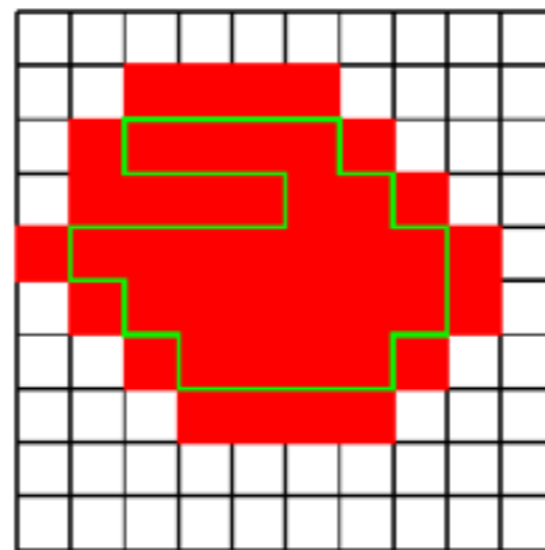
What are some problems with the approach?



A



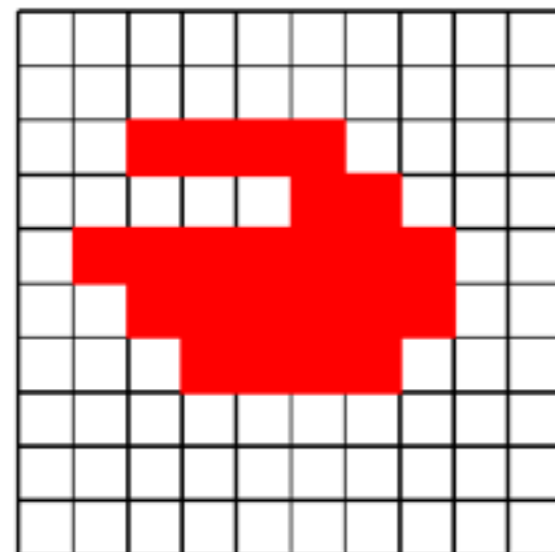
B



$A \oplus B$

Dilation

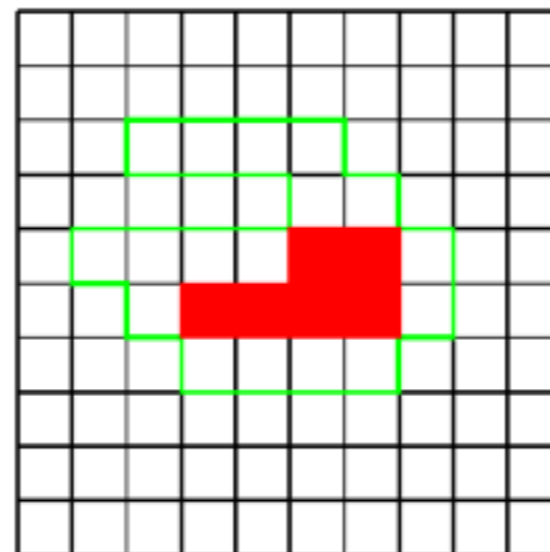
If filter response > 0 , set to 1



A



B



$A \ominus B$

Erosion

If filter response is MAX, set to 1

idea #2: breaking lines

Divide and Conquer:

Given: Boundary lies between points A and B

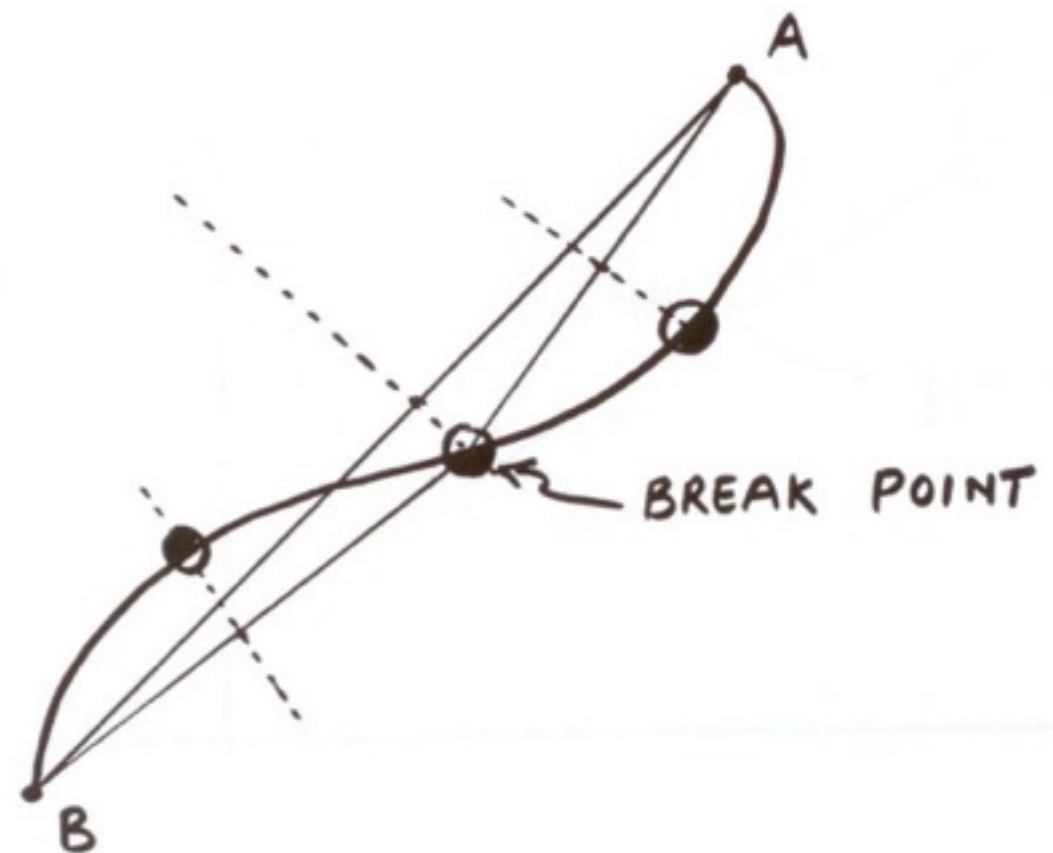
Task: Find boundary

Connect A and B with Line

Find strongest edge along line bisector

Use edge point as break point

Repeat



What are some problems with the approach?

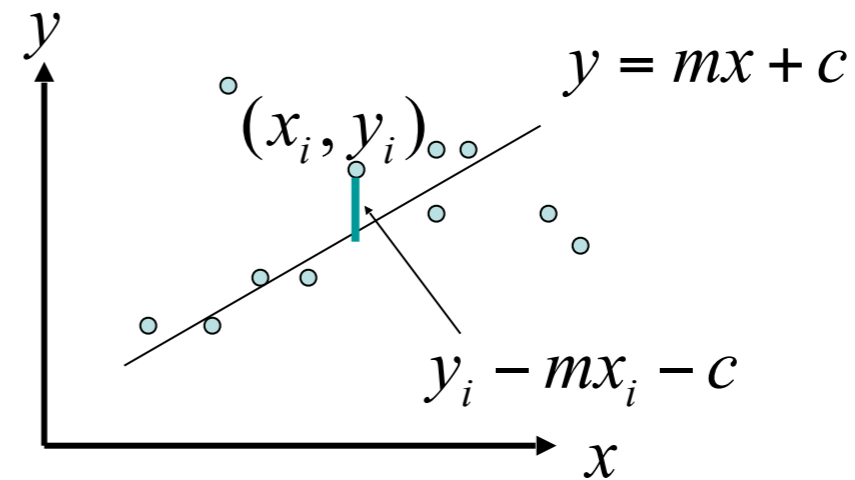
idea #3: line fitting

Given: Many (x_i, y_i) pairs

Find: Parameters (m, c)

Minimize: Average square distance:

$$E = \sum_i \frac{(y_i - mx_i - c)^2}{N}$$



What are some problems with the approach?

idea #3: line fitting

Given: Many (x_i, y_i) pairs

Find: Parameters (m, c)

Minimize: Average square distance:

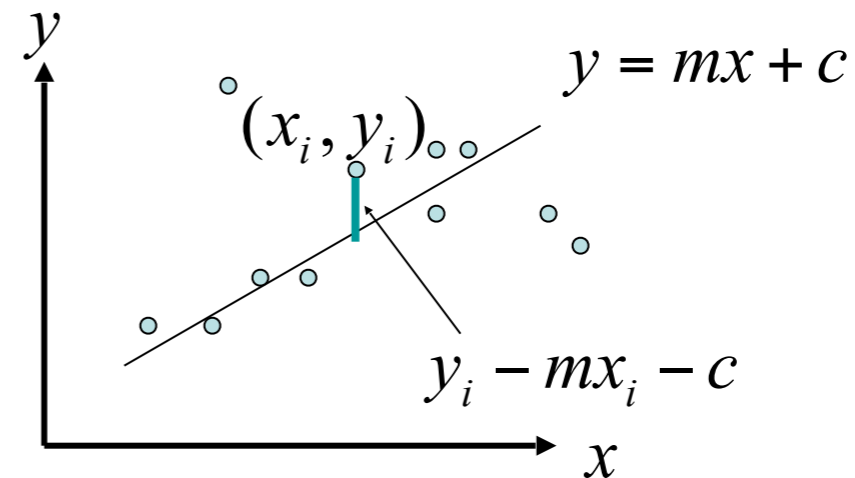
$$E = \sum_i \frac{(y_i - mx_i - c)^2}{N}$$

Using:

$$\frac{\partial E}{\partial m} = 0 \quad \& \quad \frac{\partial E}{\partial c} = 0$$

Note:

$$\bar{y} = \frac{\sum_i y_i}{N} \quad \bar{x} = \frac{\sum_i x_i}{N}$$

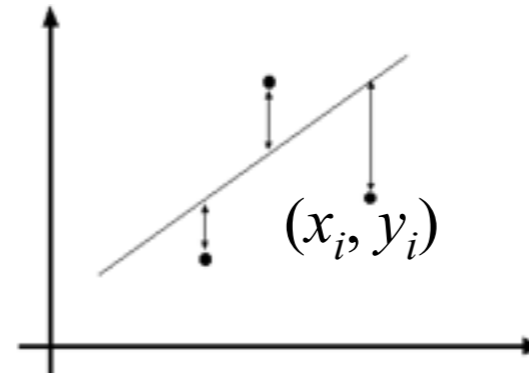


$$c = \bar{y} - m \bar{x}$$
$$m = \frac{\sum_i (x_i - \bar{x})(y_i - \bar{y})}{\sum_i (x_i - \bar{x})^2}$$

What are some problems with the approach?

Data: $(x_1, y_1), \dots, (x_n, y_n)$

Line equation: $y_i = m x_i + b$



Find (m, b) to minimize

$$E = \sum_{i=1}^n (y_i - m x_i - b)^2$$

$$Y = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix} \quad X = \begin{bmatrix} x_1 & 1 \\ \vdots & \vdots \\ x_n & 1 \end{bmatrix} \quad B = \begin{bmatrix} m \\ b \end{bmatrix}$$

$$E = \|Y - XB\|^2 = (Y - XB)^T (Y - XB) = Y^T Y - 2(XB)^T Y + (XB)^T (XB)$$

$$\frac{dE}{dB} = 2X^T XB - 2X^T Y = 0$$

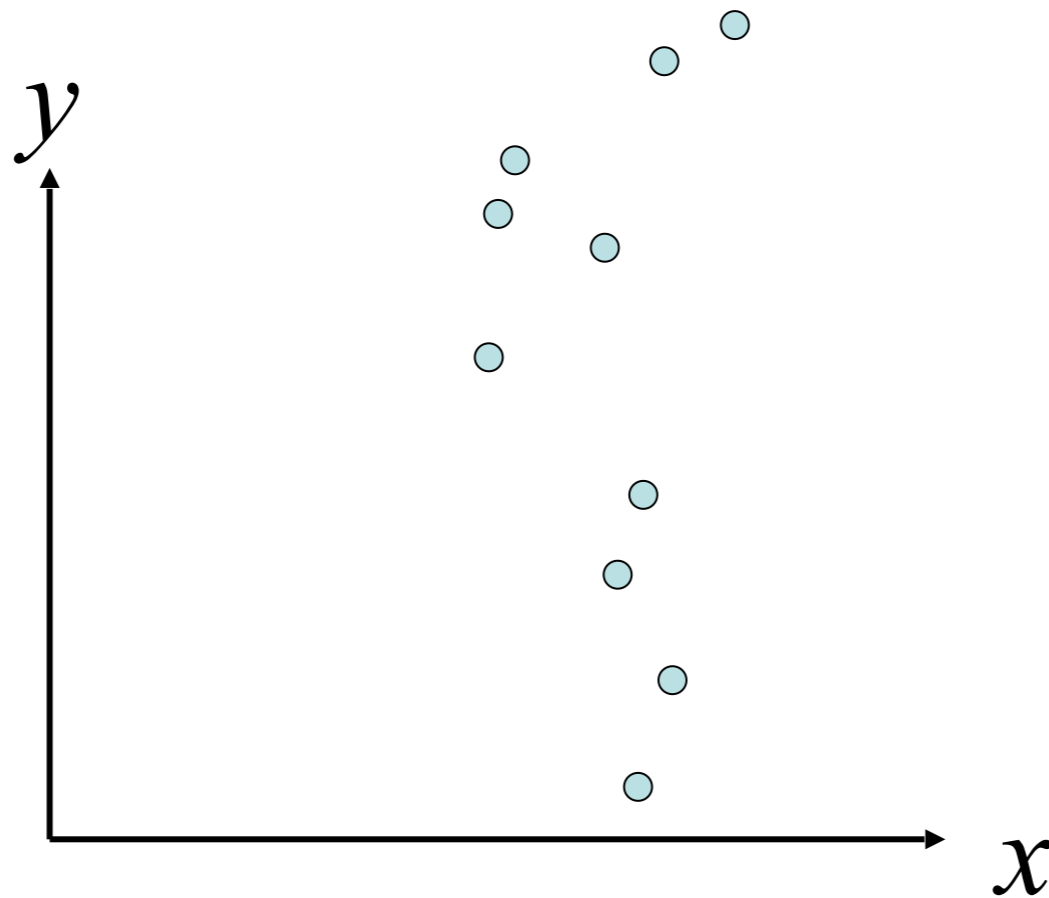
$$X^T XB = X^T Y$$

Normal equations: least squares solution to $XB=Y$

Problems with parameterizations

Where is the line that minimizes E ?

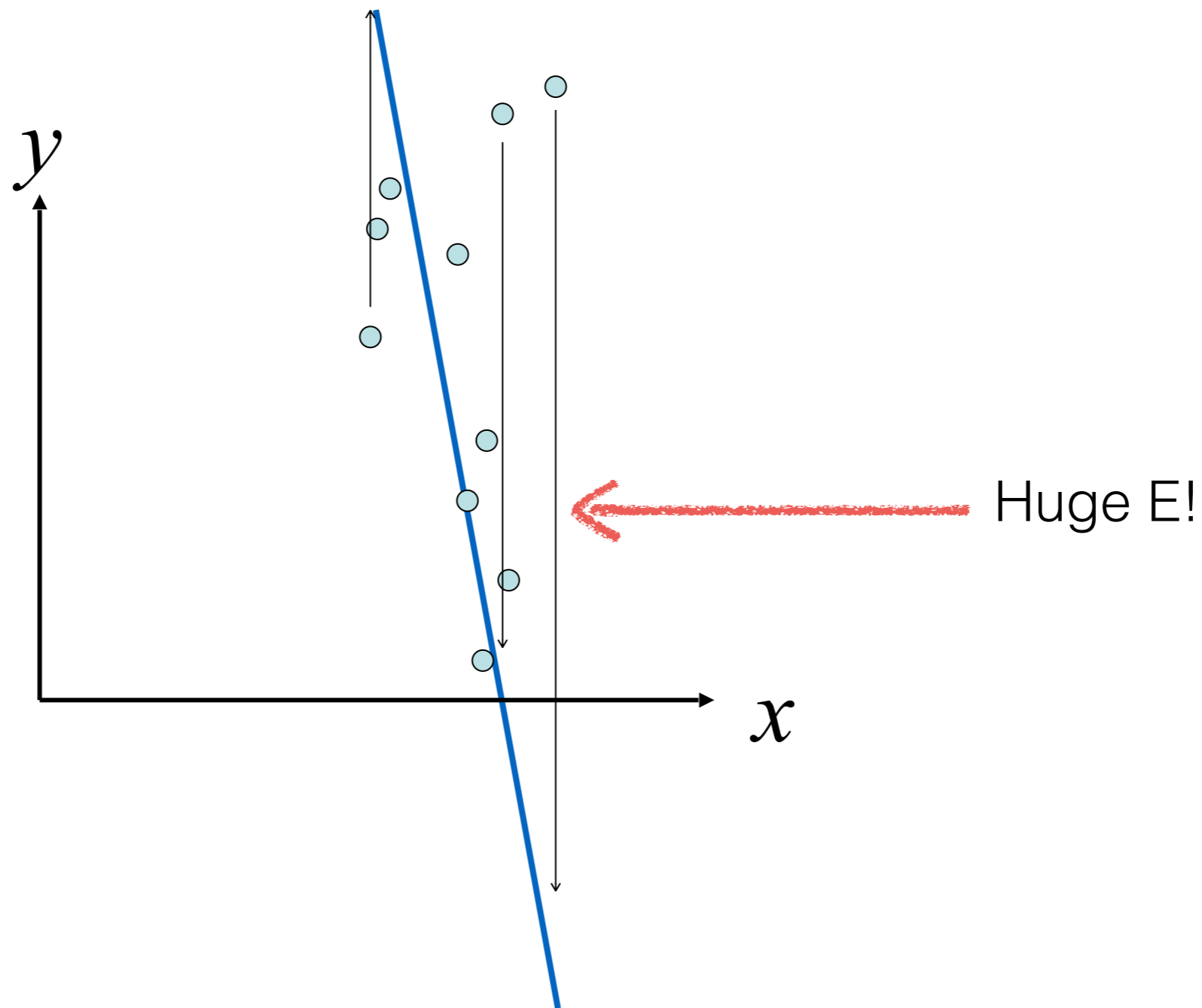
$$E = \sum_{i=1}^n (y_i - mx_i - b)^2$$



Problems with parameterizations

Where is the line that minimizes E ?

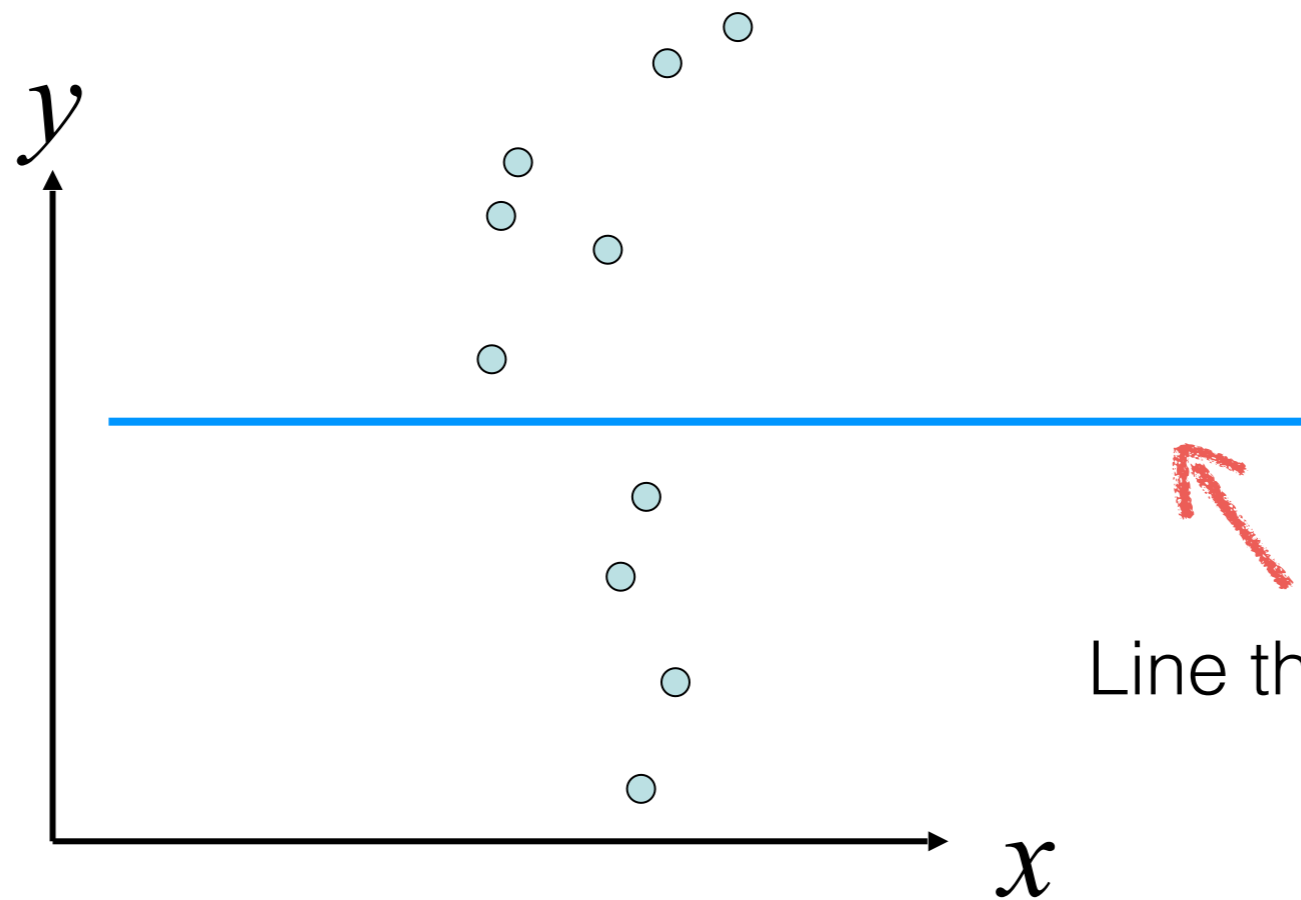
$$E = \sum_{i=1}^n (y_i - mx_i - b)^2$$



Problems with parameterizations

Where is the line that minimizes E ?

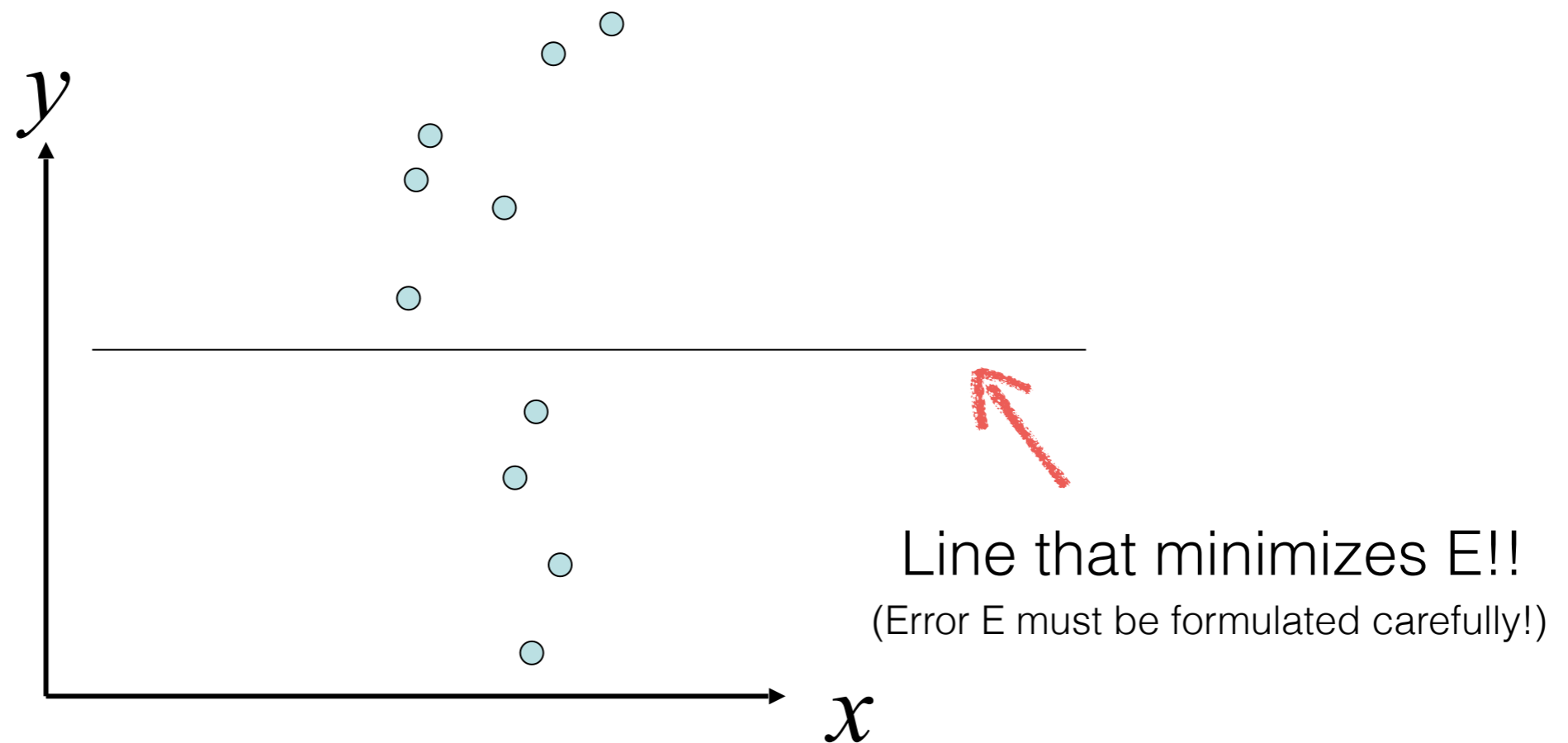
$$E = \sum_{i=1}^n (y_i - mx_i - b)^2$$



Line that minimizes E !!

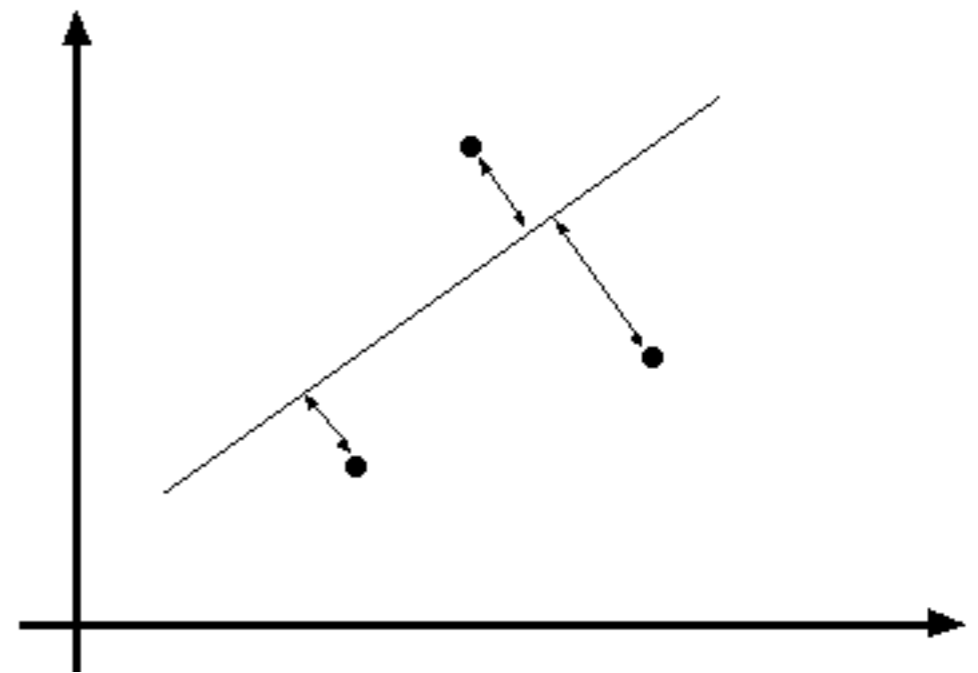
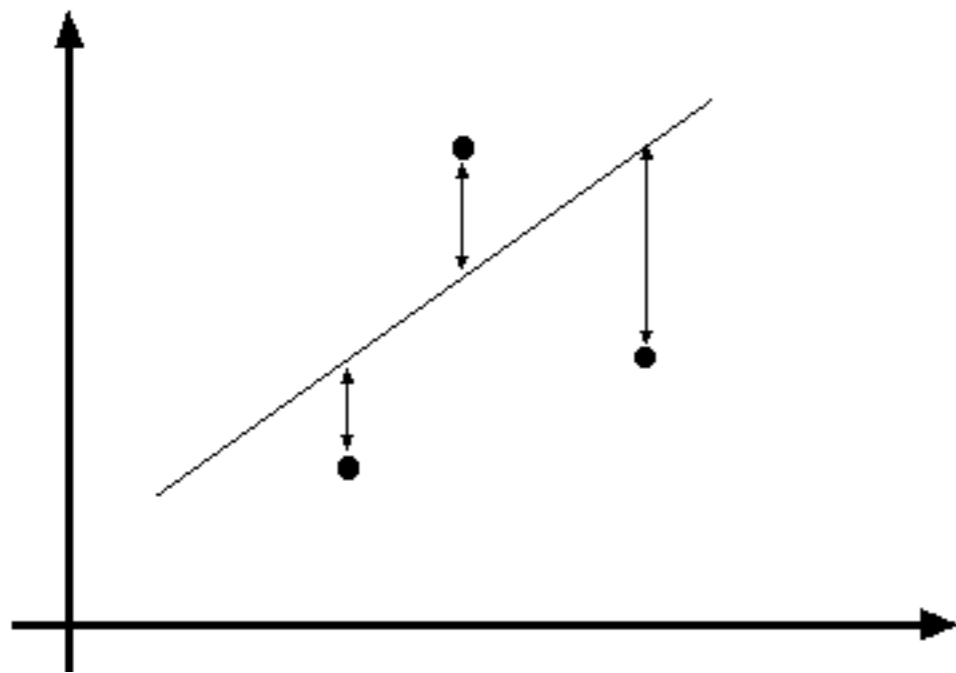
Problems with parameterizations

Where is the line that minimizes E ?

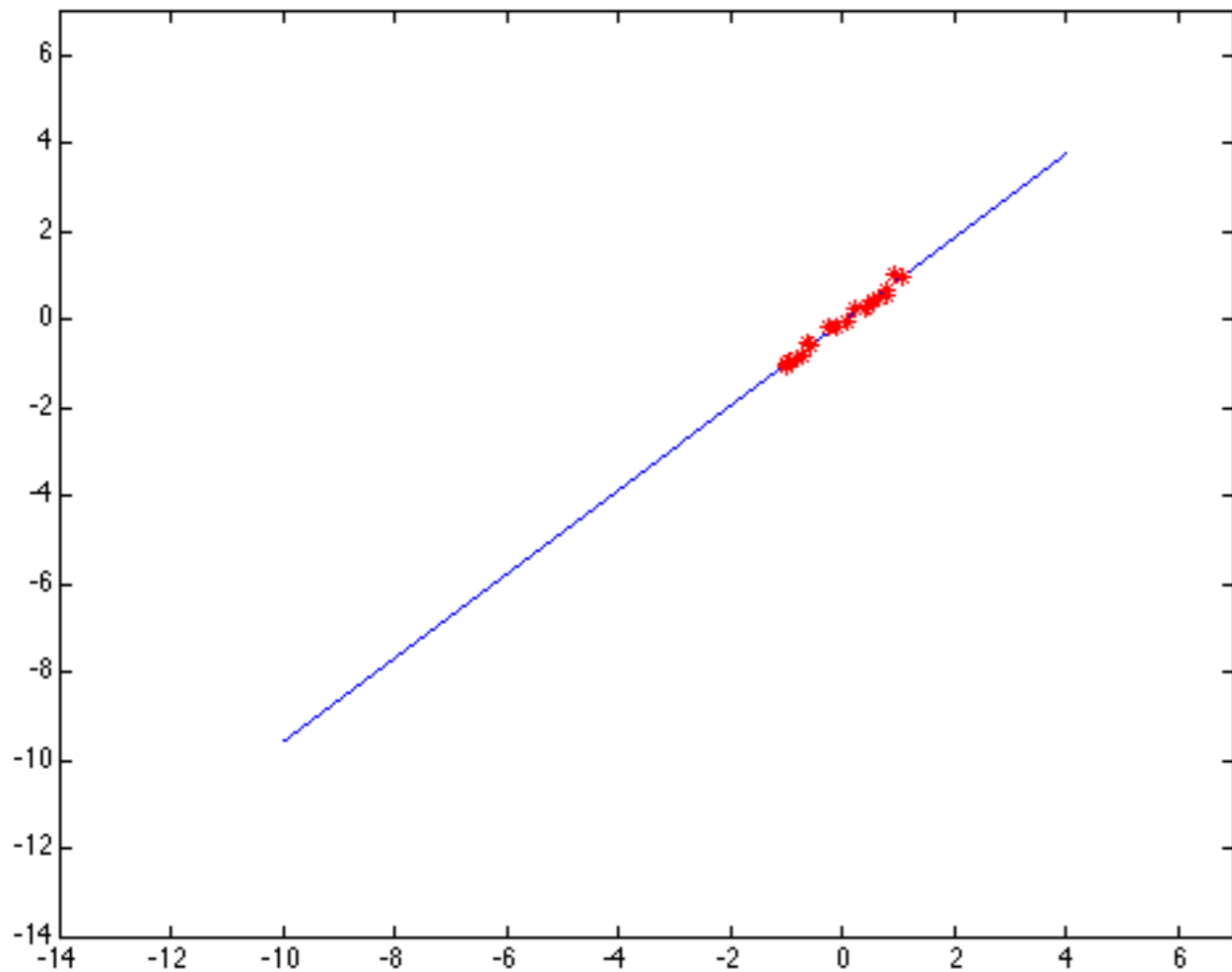


Use this instead:
$$E = \frac{1}{N} \sum_i (\rho - x_i \cos\theta + y_i \sin\theta)^2$$
 I'll explain this later ...

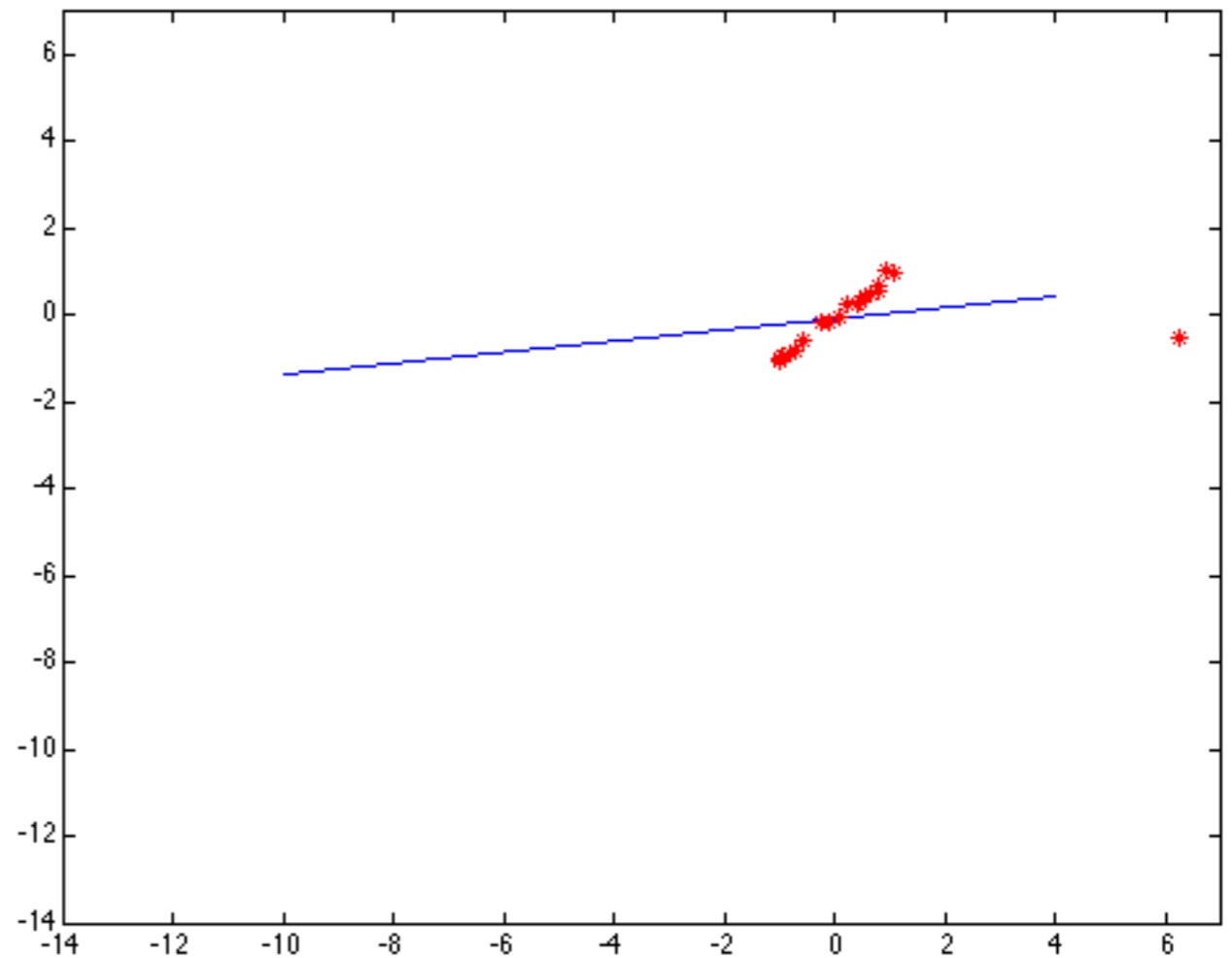
Line fitting is easily setup as a maximum likelihood problem
... but choice of model is important



Problems with noise



Least-squares error fit



Squared error heavily penalizes outliers

Model fitting is difficult because...

- **Extraneous data:** clutter or multiple models
 - We do not know what is part of the model?
 - Can we pull out models with a few parts from much larger amounts of background clutter?
- **Missing data:** only some parts of model are present
- **Noise**
- **Cost:**
 - It is not feasible to check all combinations of features by fitting a model to each possible subset

So what can we do?