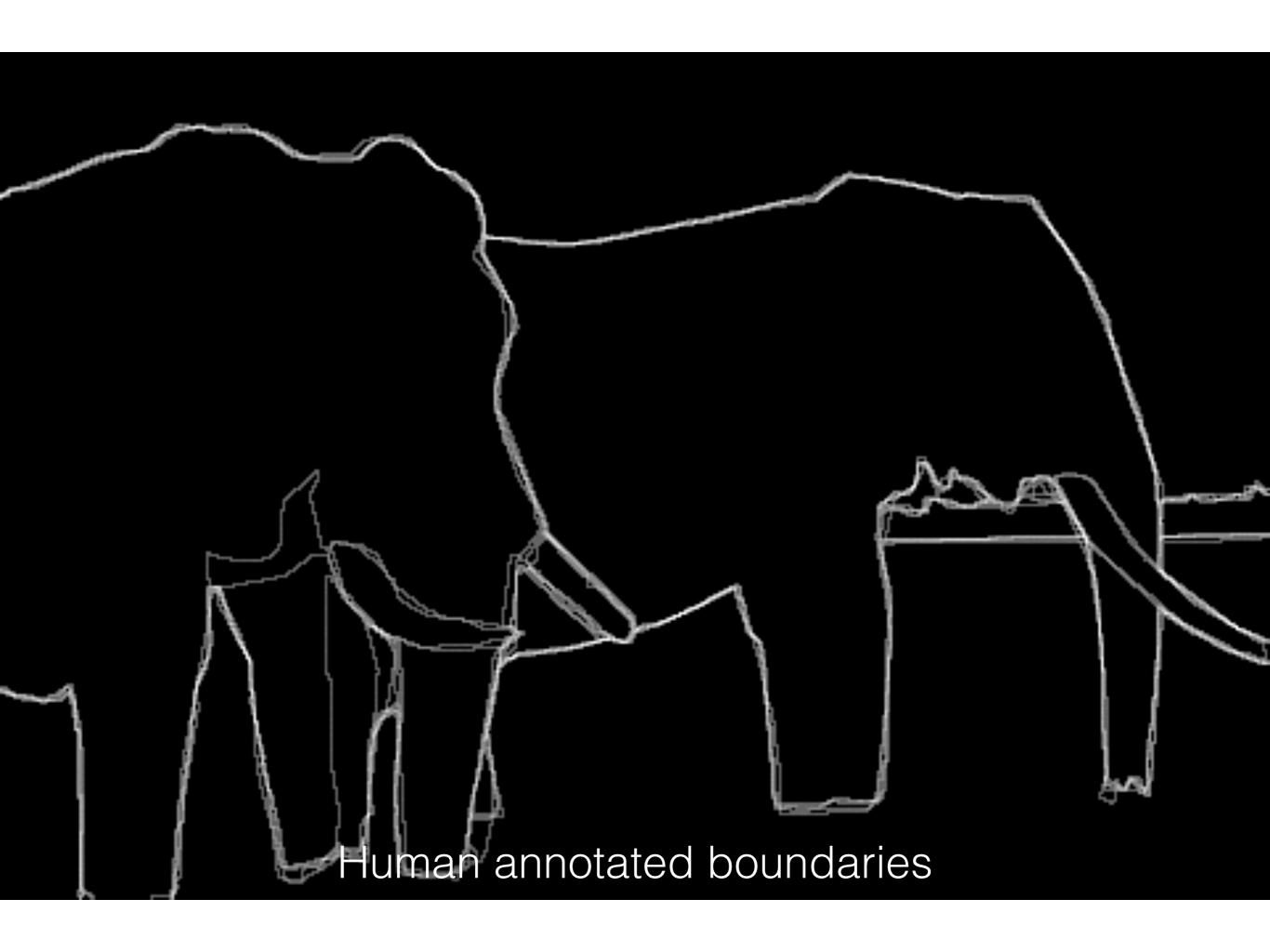
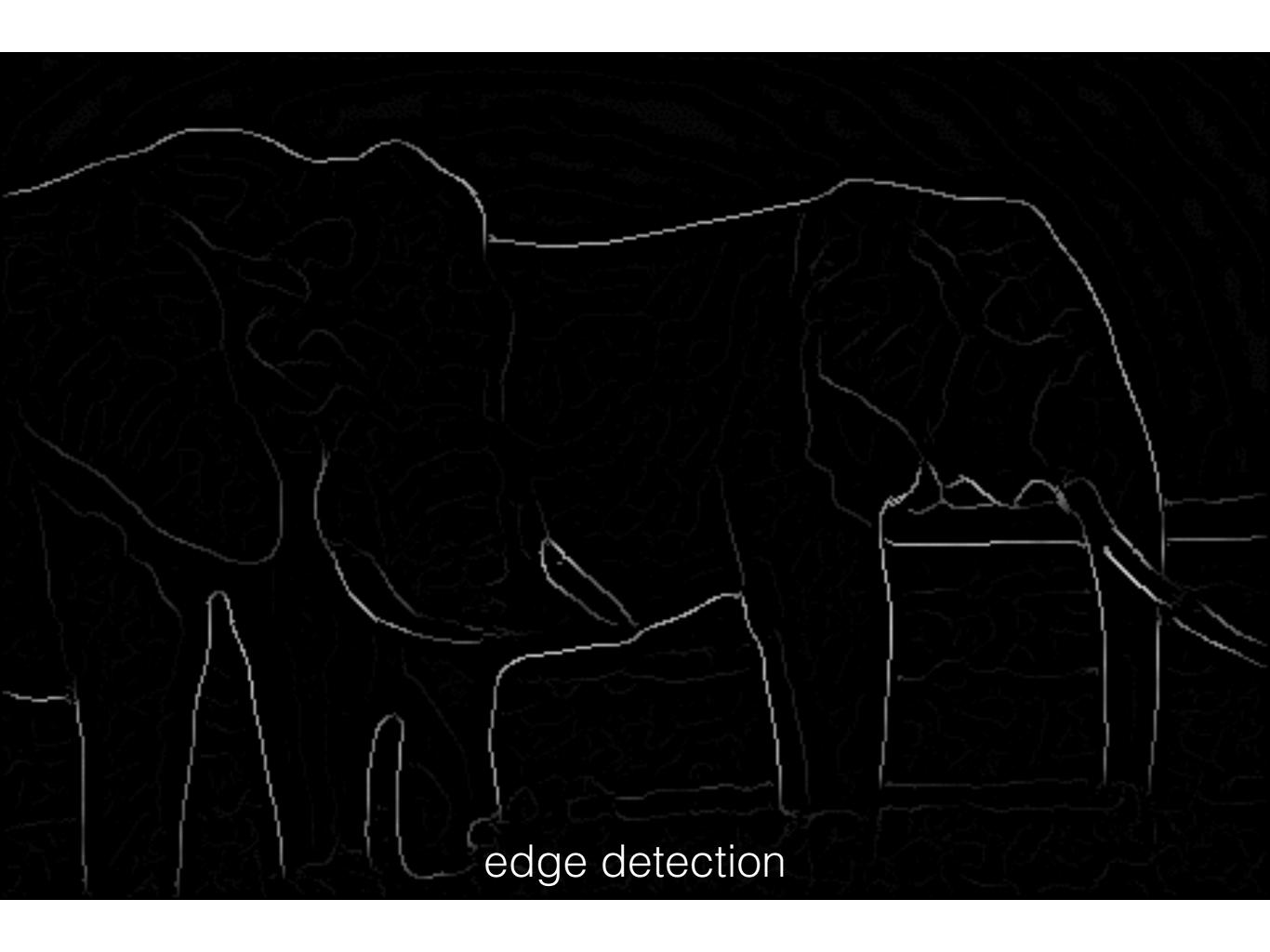


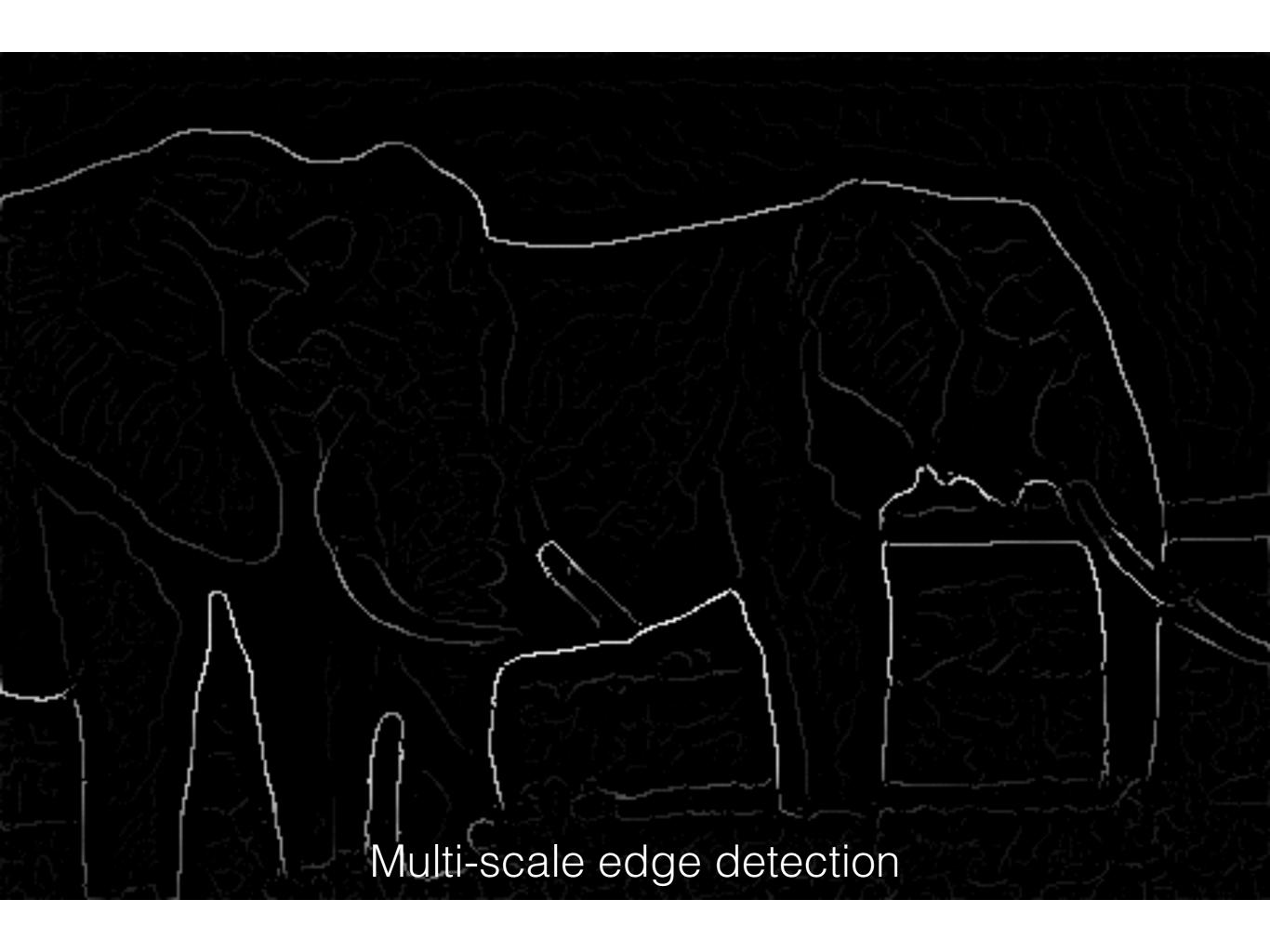
Defining boundaries

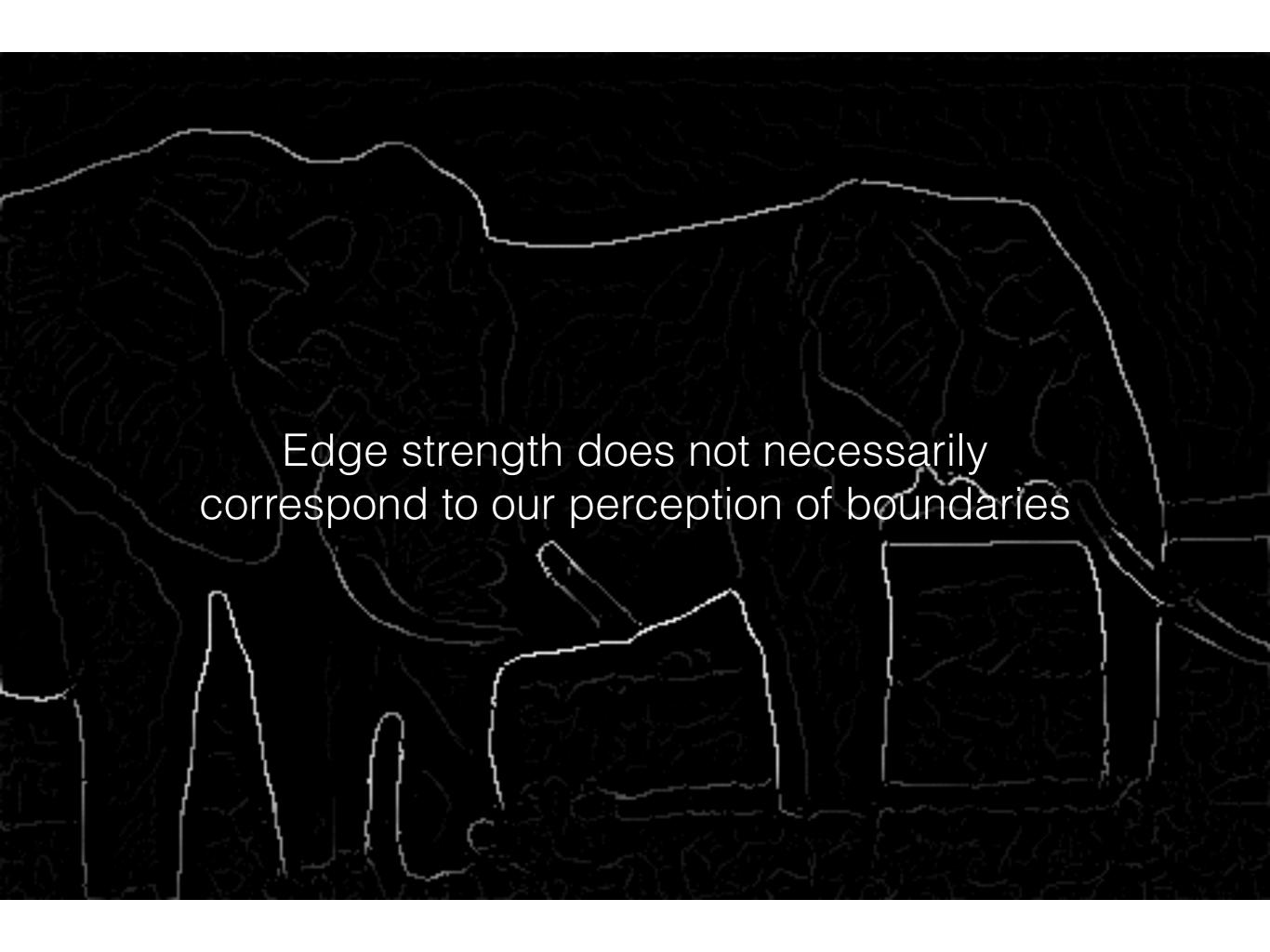
16-385 Computer Vision



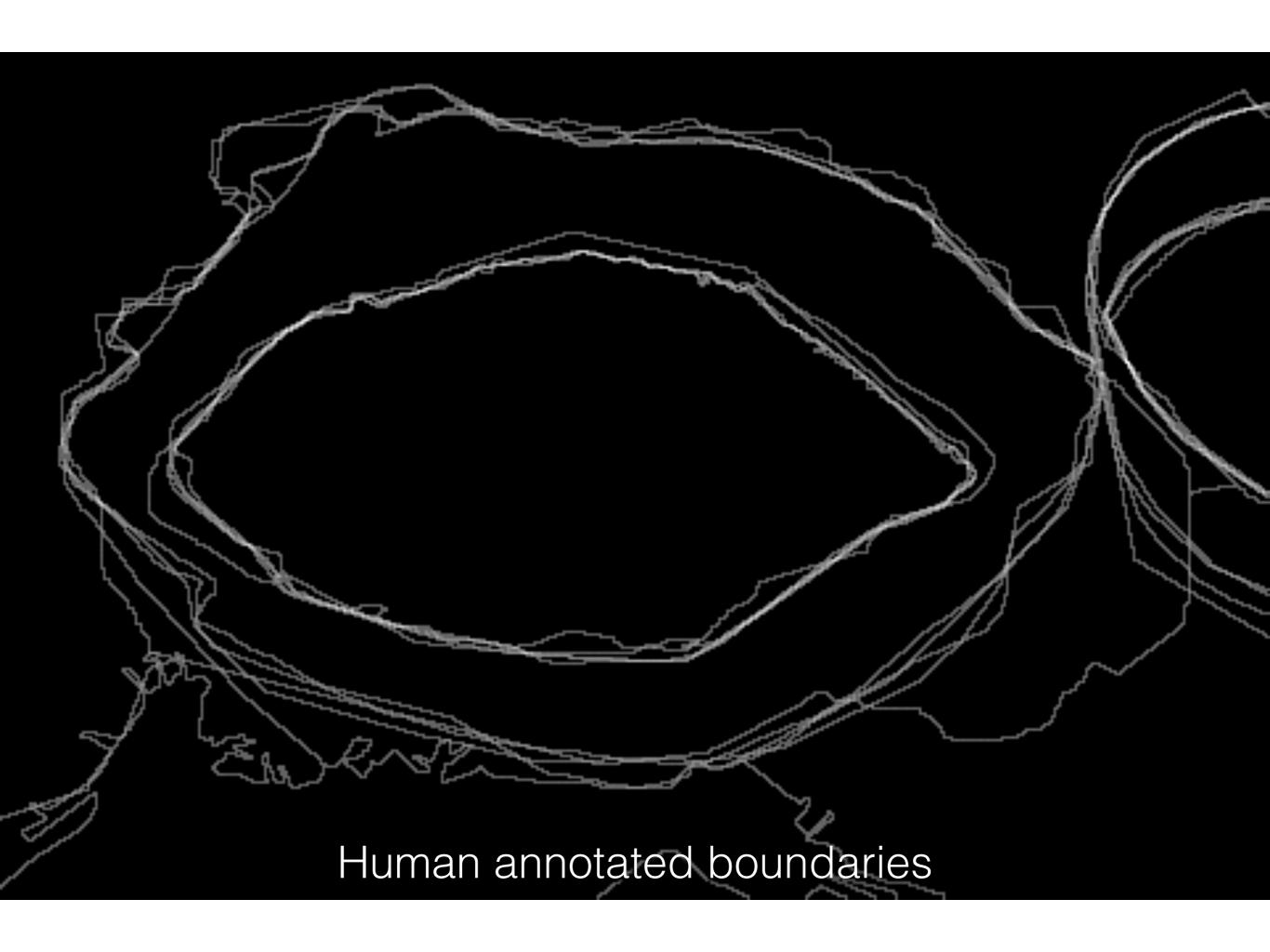


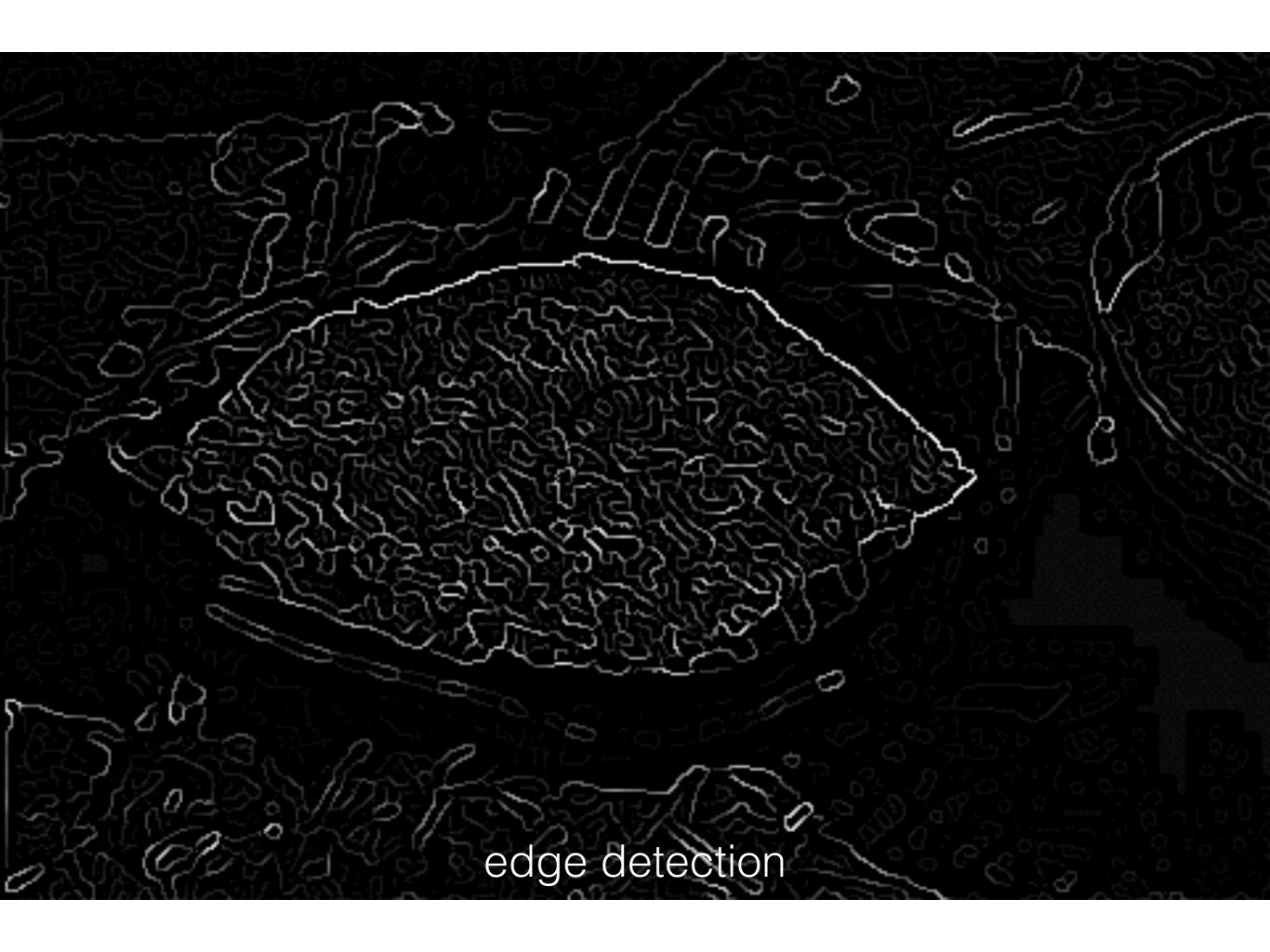


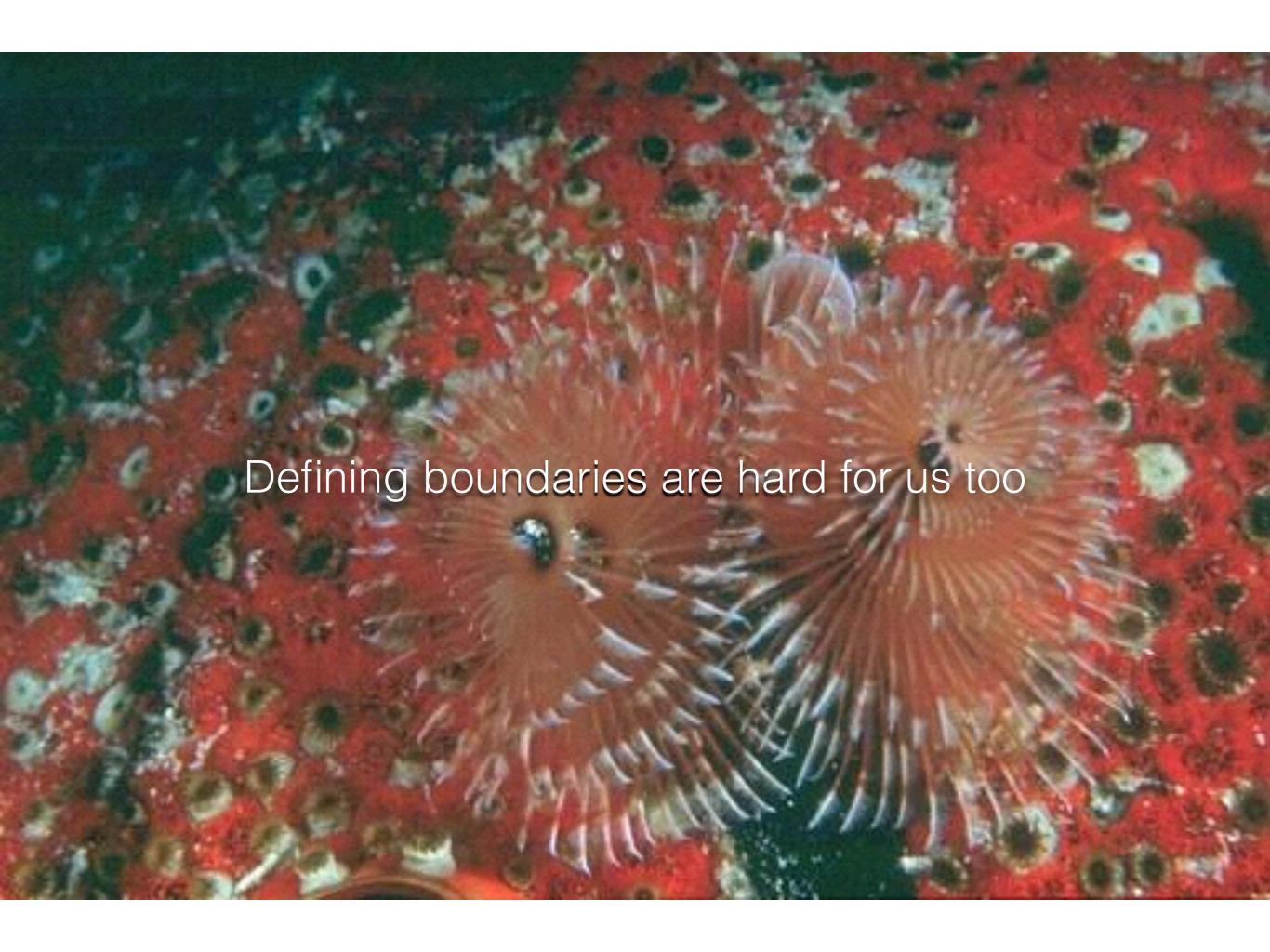








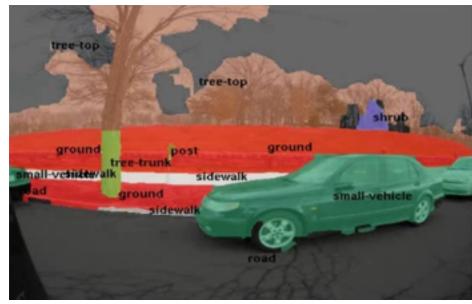




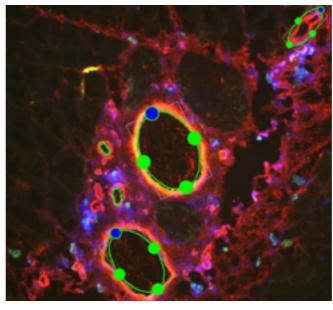
Applications



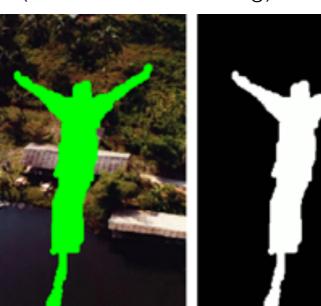
Autonomous Vehicles (lane line detection)



Autonomous Vehicles (semantic scene segmentation)



tissue engineering (blood vessel counting)



Worm frame

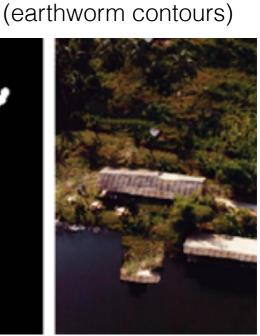
Ventral

side

behavioral genetics

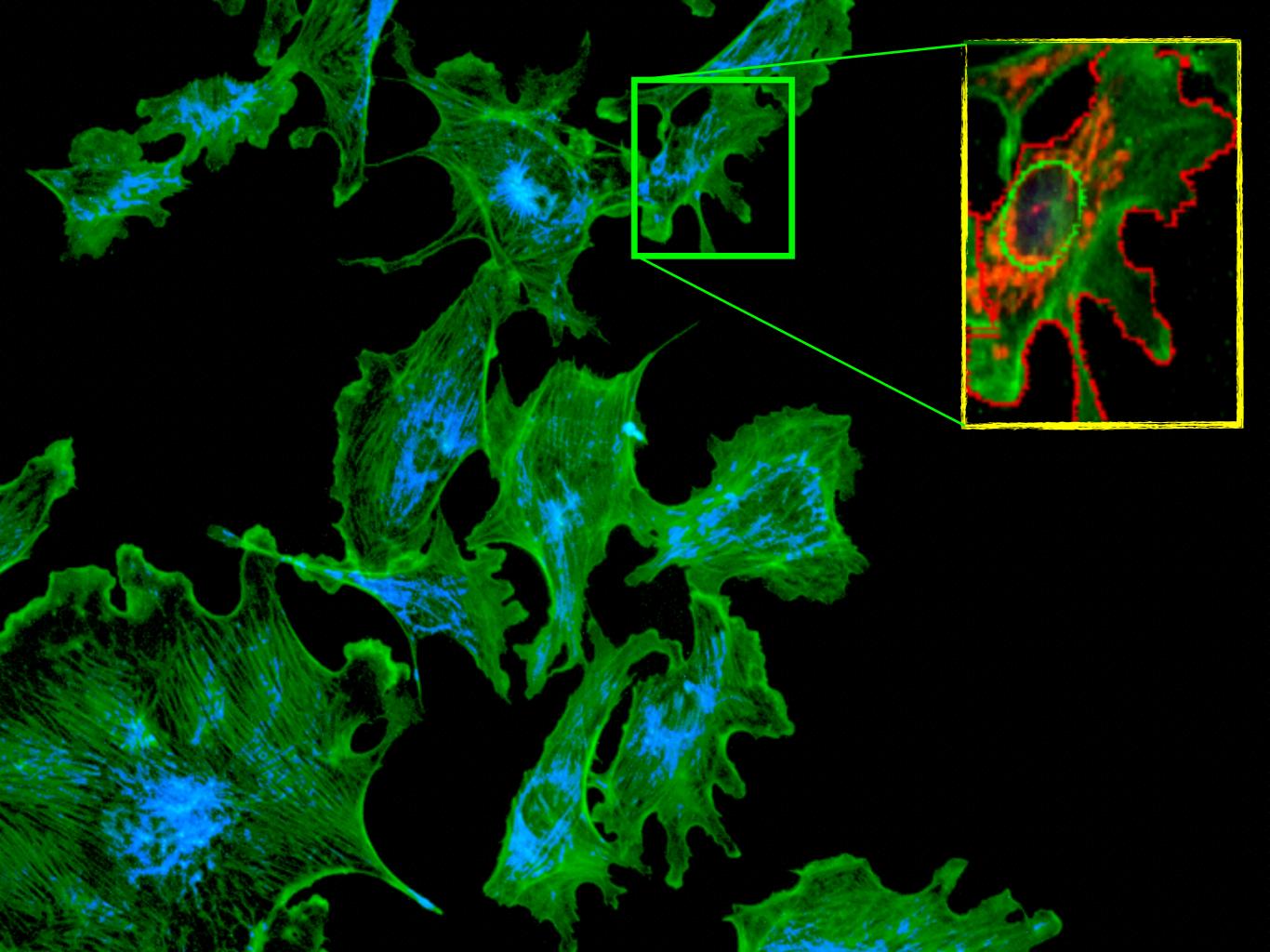
79%

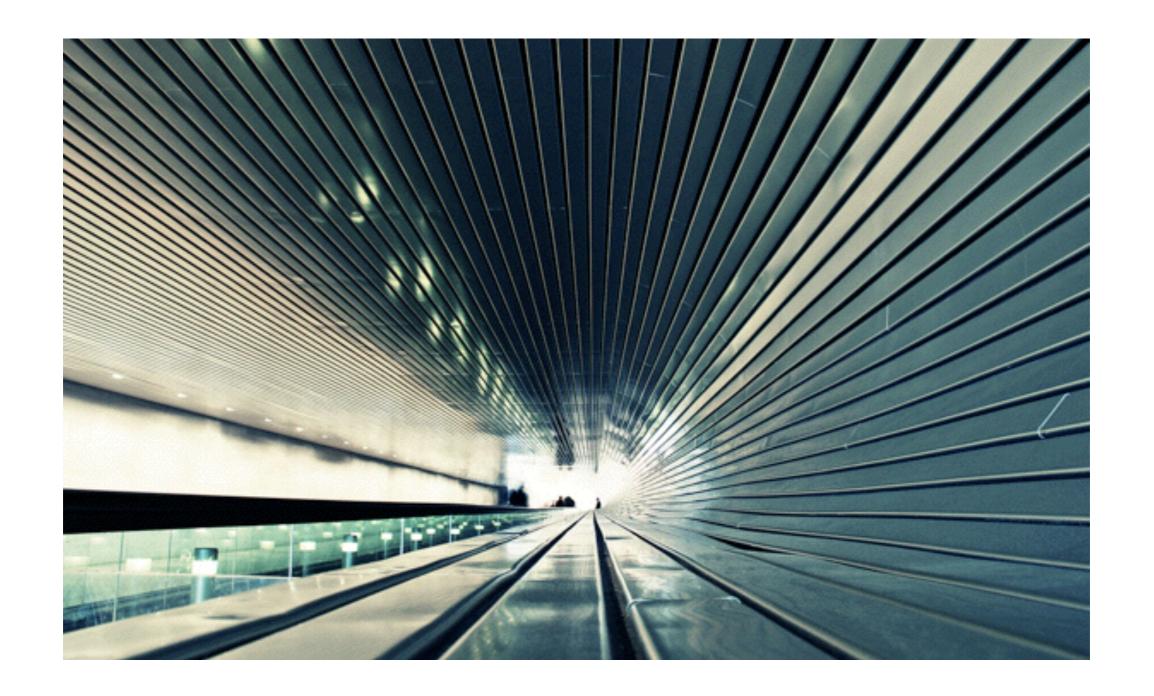
Head



0.5 mm

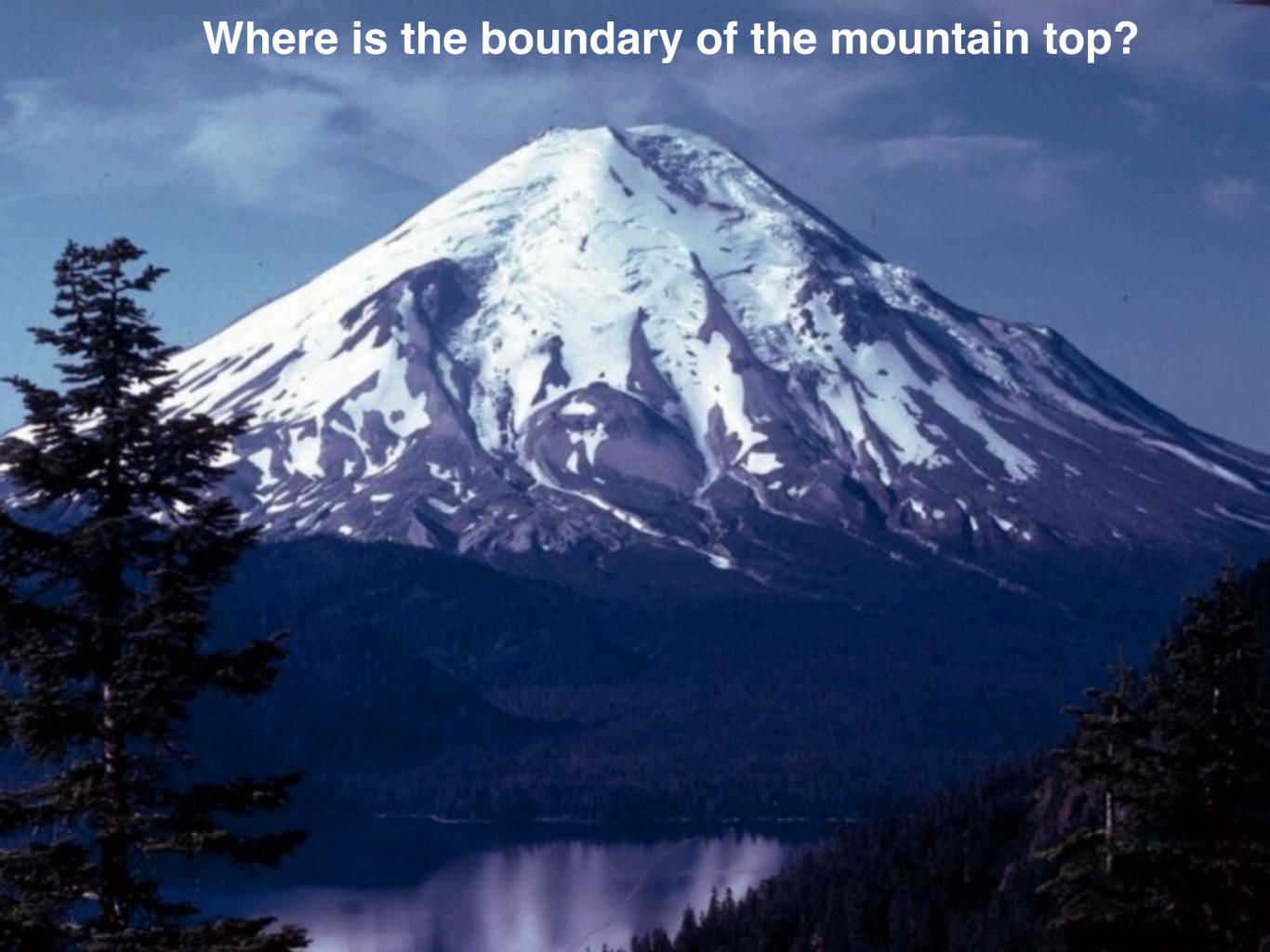
Computational Photography (image inpainting)



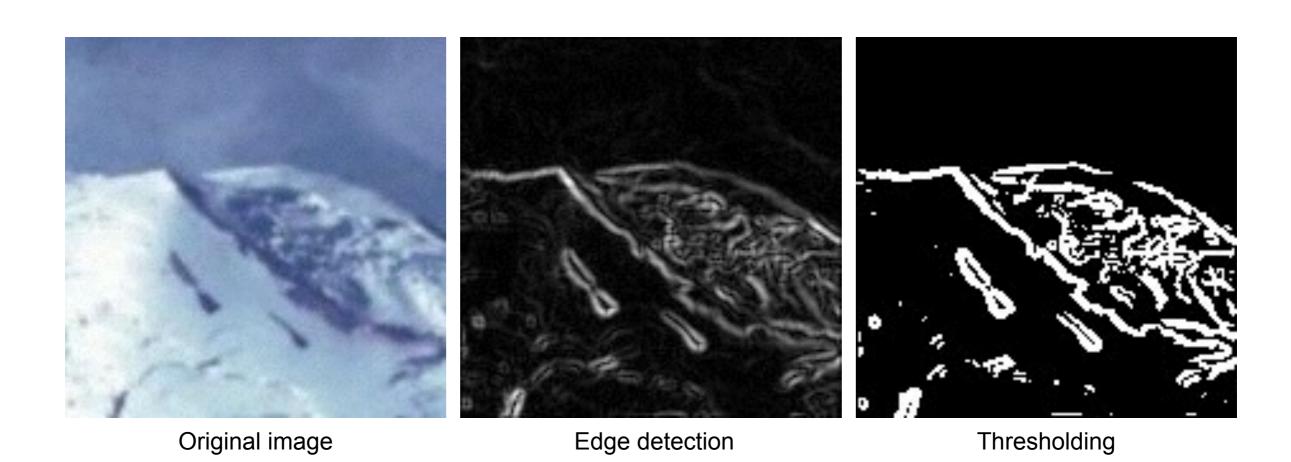


Extracting Lines

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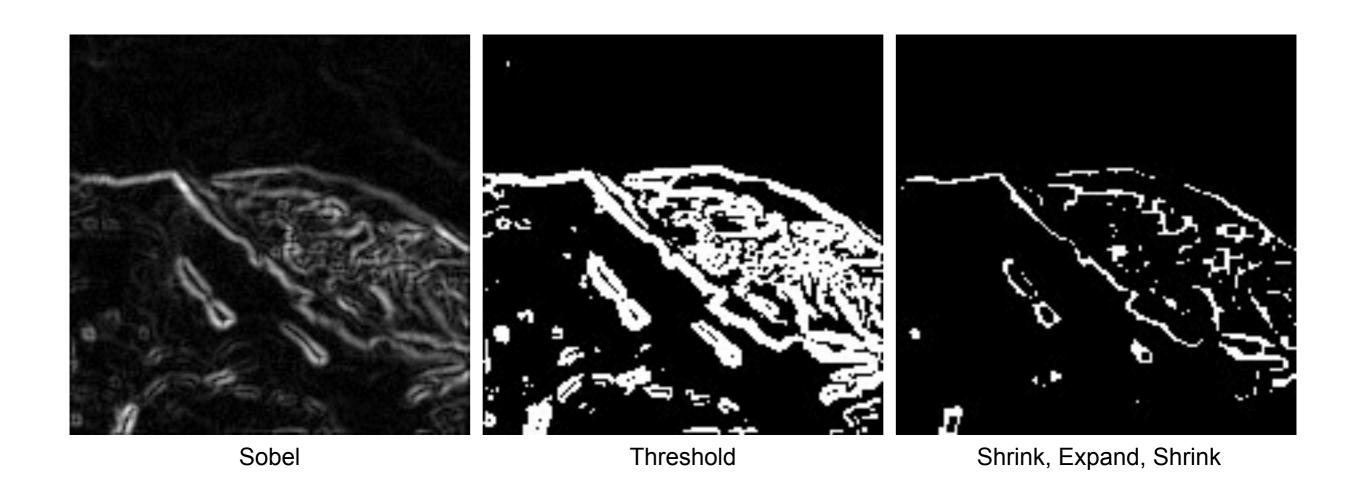


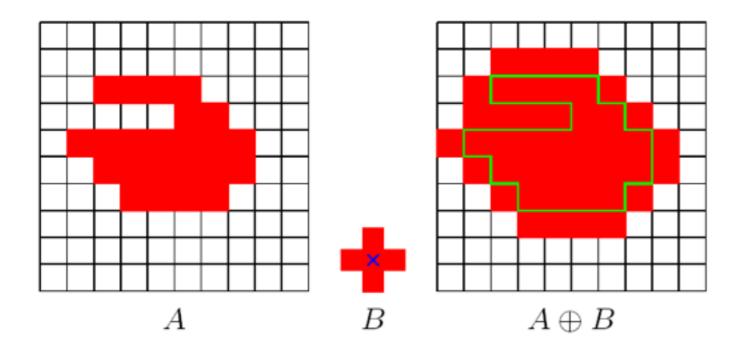
Lines are hard to find



Noisy edge image Incomplete boundaries

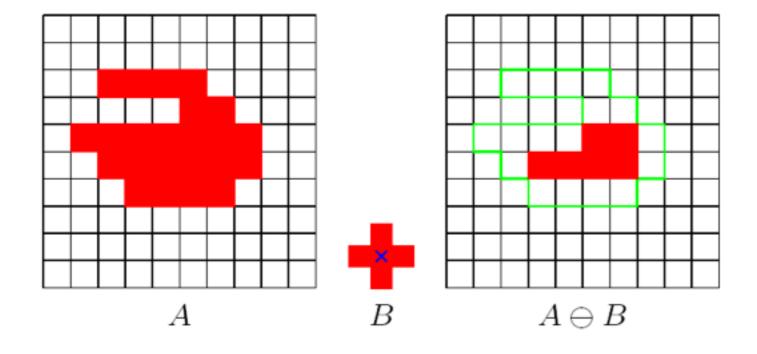
idea #1: morphology





Dilation

If filter response > 0, set to 1



Erosion

If filter response is MAX, set to 1

idea #2: breaking lines

Divide and Conquer:

Given: Boundary lies between points A and B

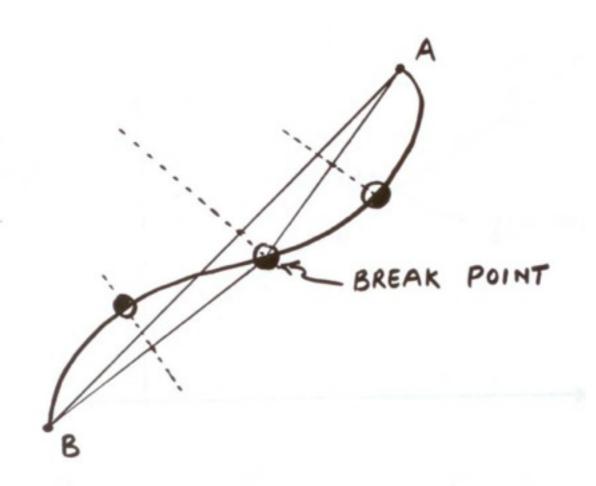
Task: Find boundary

Connect A and B with Line

Find strongest edge along line bisector

Use edge point as break point

Repeat



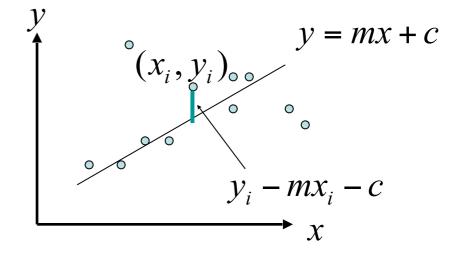
idea #3: line fitting

Given: Many (x_i, y_i) pairs

Find: Parameters (m,c)

Minimize: Average square distance:

$$E = \sum_{i} \frac{(y_i - mx_i - c)^2}{N}$$



idea #3: line fitting

Given: Many (x_i, y_i) pairs

Find: Parameters (m,c)

Minimize: Average square distance:

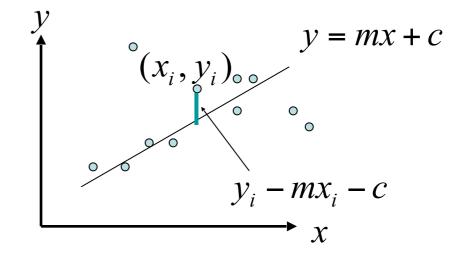
$$E = \sum_{i} \frac{(y_i - mx_i - c)^2}{N}$$

Using:

$$\frac{\partial E}{\partial m} = 0 \quad \& \quad \frac{\partial E}{\partial c} = 0$$

Note:

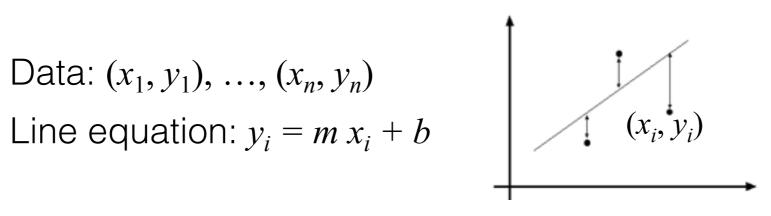
$$\overline{y} = \frac{\sum_{i} y_{i}}{N} \qquad \overline{x} = \frac{\sum_{i} x_{i}}{N}$$



$$c = \overline{y} - m \overline{x}$$

$$m = \frac{\sum_{i} (x_i - \overline{x})(y_i - \overline{y})}{\sum_{i} (x_i - \overline{x})^2}$$

Data:
$$(x_1, y_1), ..., (x_n, y_n)$$



Find
$$(m, b)$$
 to minimize
$$E = \sum_{i=1}^{n} (y_i - mx_i - b)^2$$

$$Y = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix} \qquad X = \begin{bmatrix} x_1 & 1 \\ \vdots & \vdots \\ x_n & 1 \end{bmatrix} \qquad B = \begin{bmatrix} m \\ b \end{bmatrix}$$

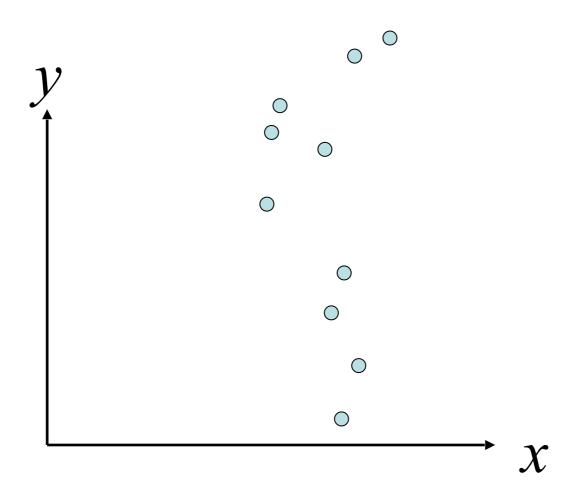
$$E = ||Y - XB||^2 = (Y - XB)^T (Y - XB) = Y^T Y - 2(XB)^T Y + (XB)^T (XB)$$

$$\frac{dE}{dR} = 2X^T XB - 2X^T Y = 0$$

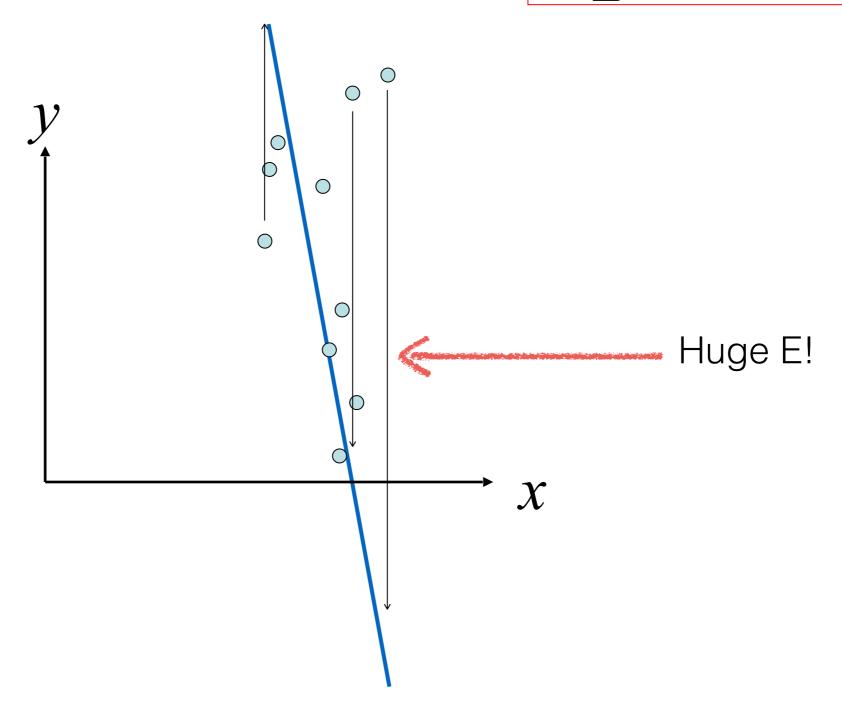
$$X^T XB = X^T Y$$

Normal equations: least squares solution to XB=Y

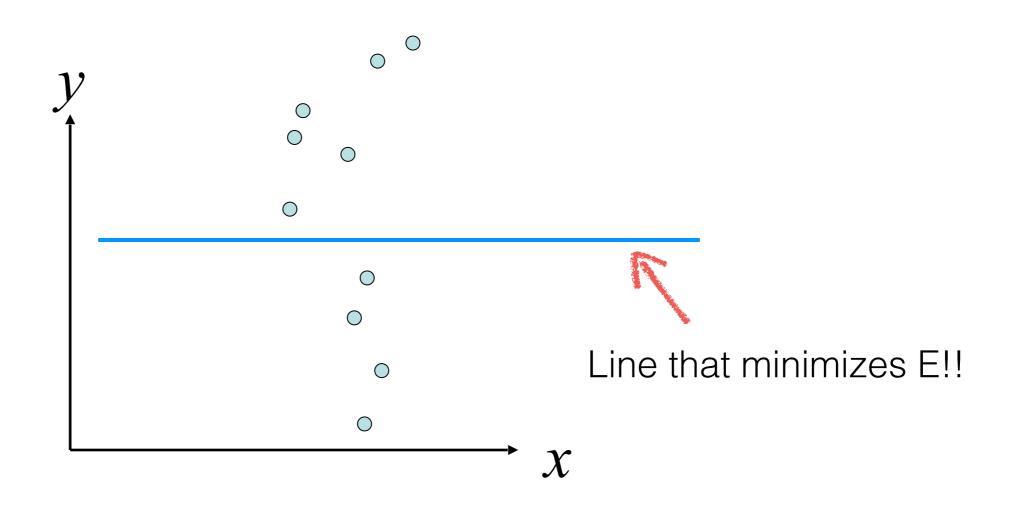
$$E = \sum_{i=1}^{n} (y_i - mx_i - b)^2$$

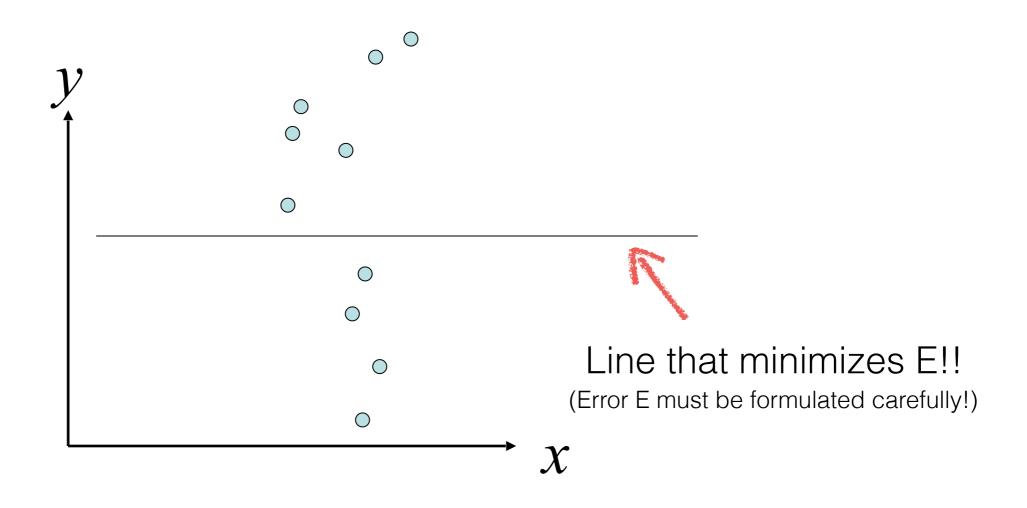


$$E = \sum_{i=1}^{n} (y_i - mx_i - b)^2$$



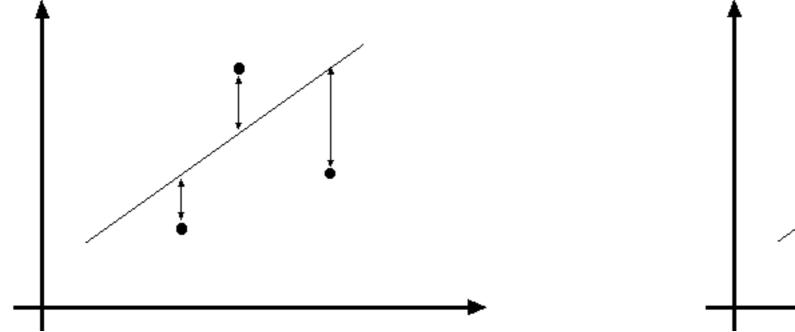
$$E = \sum_{i=1}^{n} (y_i - mx_i - b)^2$$

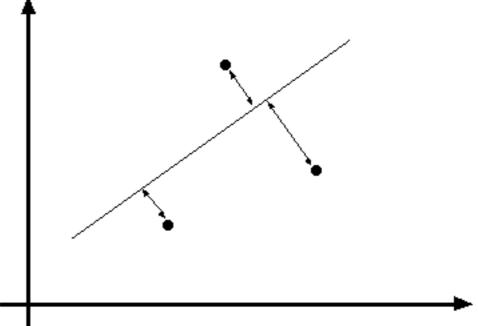




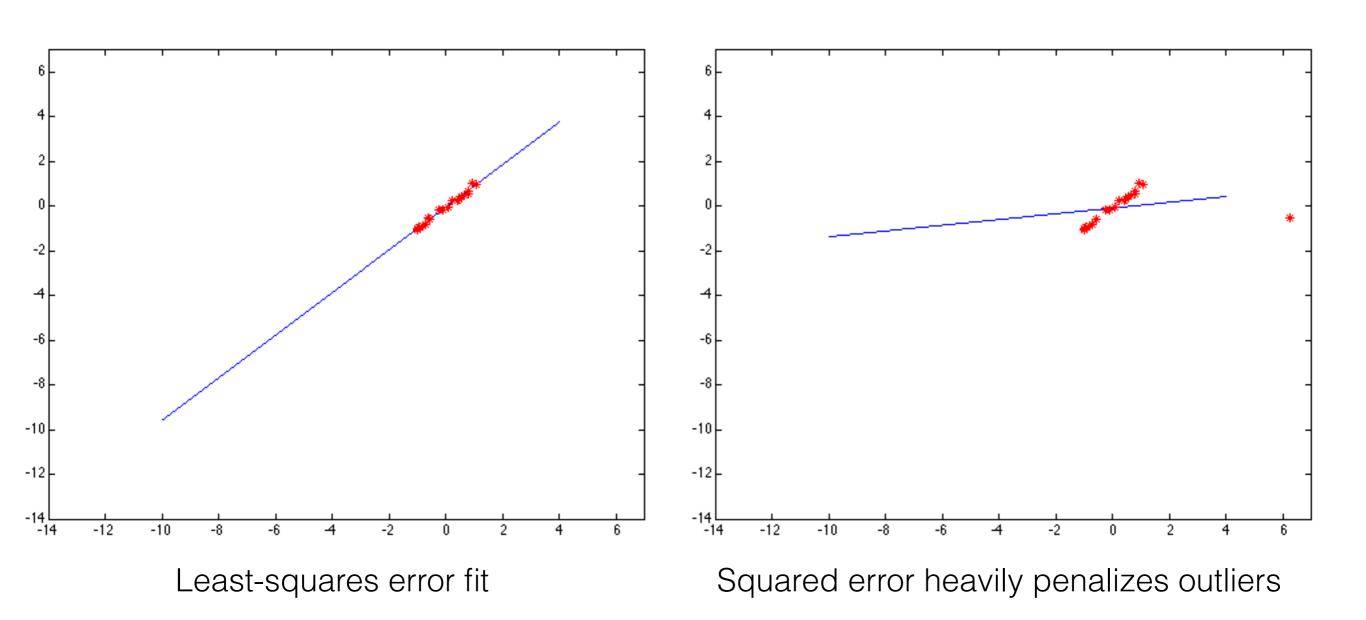
Use this instead:
$$E = \frac{1}{N} \sum_{i} (\rho - x_i \cos \theta + y_i \sin \theta)^2$$
 I'll explain this later ...

Line fitting can be maximum likelihood - but choice of model is important





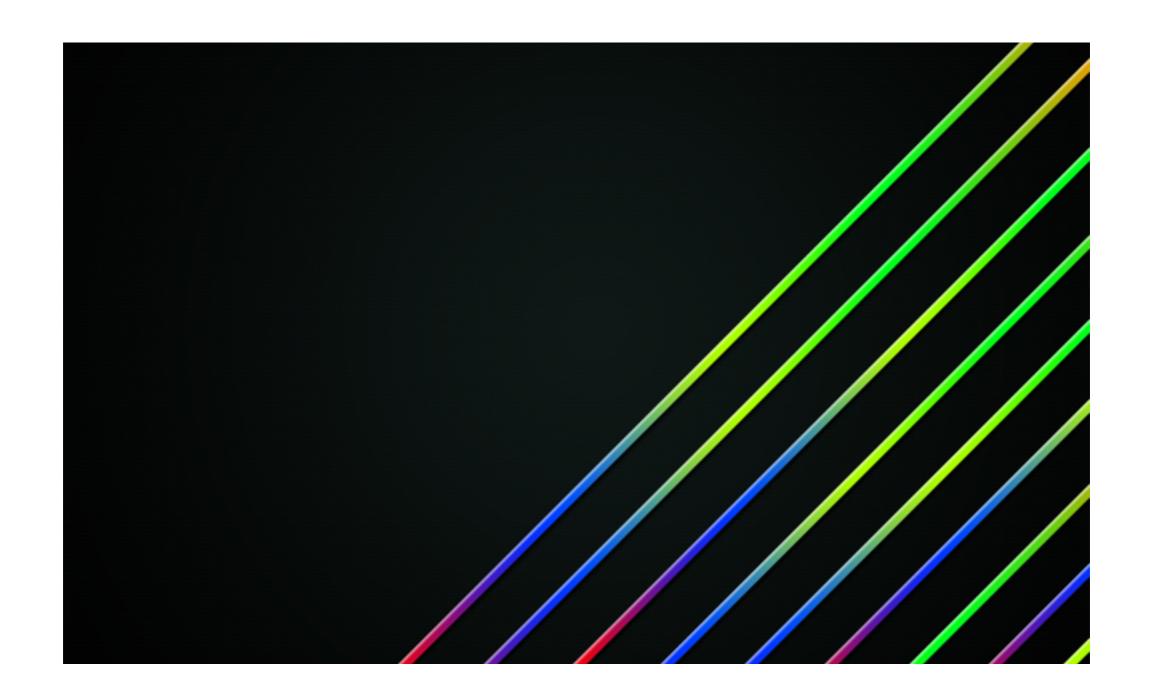
Problems with noise



Model fitting is difficult because...

- Extraneous data: clutter or multiple models
 - We do not know what is part of the model?
 - Can we pull out models with a few parts from much larger amounts of background clutter?
- Missing data: only some parts of model are present
- Noise
- Cost:
 - It is not feasible to check all combinations of features by fitting a model to each possible subset

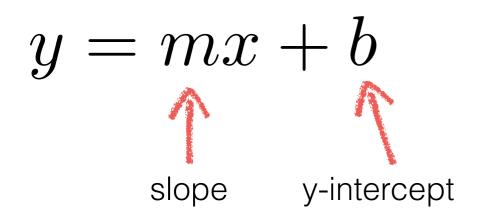
So what can we do?

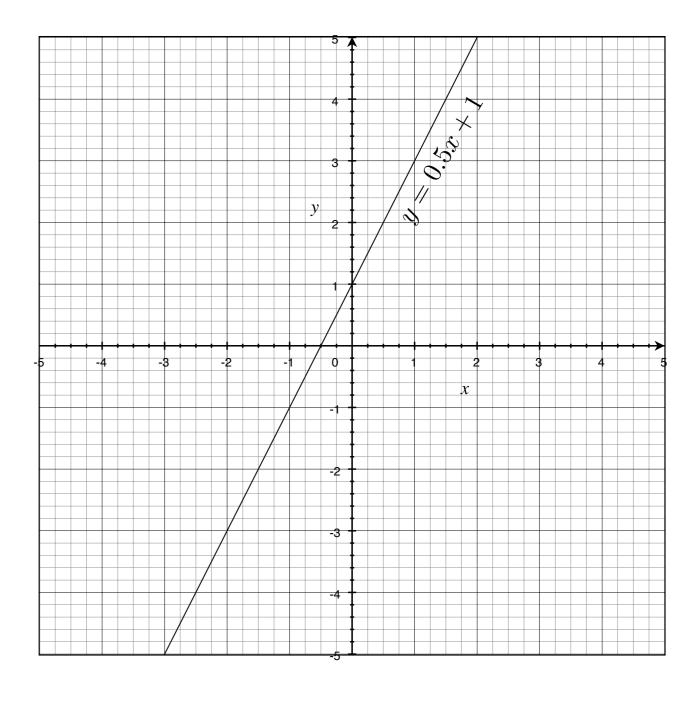


Lines Parameterization

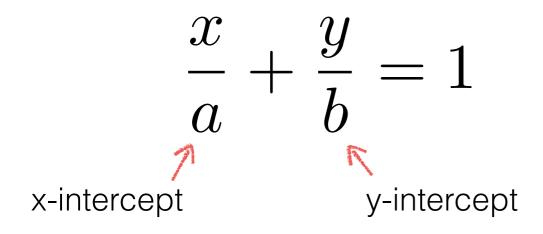
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Slope intercept form



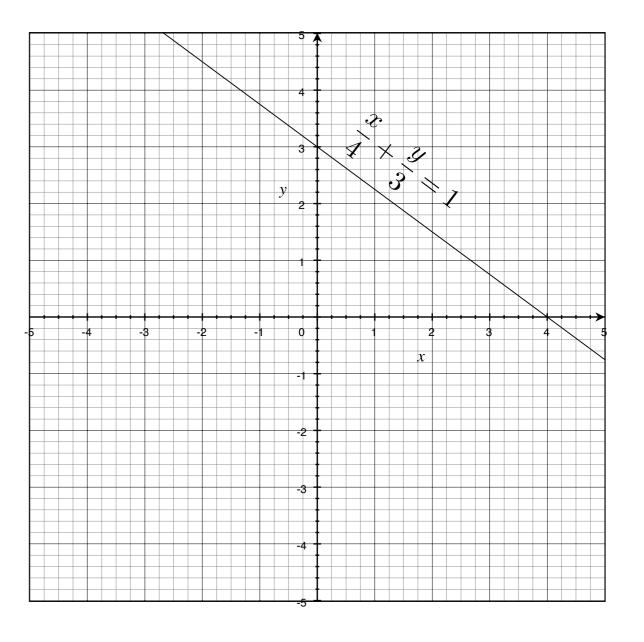


Double intercept form



Derivation:

(Similar slope) $\frac{y-b}{x-0} = \frac{0-y}{a-x}$ ya + yx - ba + bx = -yx ya + bx = ba $\frac{y}{b} + \frac{x}{a} = 1$



Normal Form

$$x\cos\theta + y\sin\theta = \rho$$

Derivation:

$$\cos \theta = \frac{\rho}{a} \to a = \frac{\rho}{\cos \theta}$$

$$\sin \theta = \frac{\rho}{b} \to b = \frac{\rho}{\sin \theta}$$

$$\frac{x}{a} + \frac{y}{b} = 1$$

$$x \cos \theta + y \sin \theta = \rho$$

