

APSP and Min-Sum Products

Recall Matrix Multiplication:

$$(AB)_{ij} = \sum_{k=0}^n (A_{ik} \cdot B_{kj})$$

Consider Min-Sum Product:

$$(A \odot B)_{ij} = \min_k (A_{ik} + B_{kj})$$

$\mathbb{C}$ matrix mult. over semiring $(\mathbb{R}, \min, +)$

Let D be the 1-hop distance matrix $D_{ij} = \begin{cases} w_{ij} & (i,j) \in E \\ \infty & (i,j) \notin E, i \neq j \\ 0 & i=j \end{cases}$

Claim: $\underbrace{D \odot D \odot \dots \odot D}_{k \text{ times}}$ is the k -hop distance matrix:
 $D^{\odot k}(i,j) = \text{shortest path with } \leq k \text{ edges}$

Proof by induction on k .

Remark: similar proof to Floyd-Warshall.

How to compute $D^{\odot n-1}$? $n-1$ iterations, n^3 each $\rightarrow n^4$
 repeated square: $n^3 \log n$

APSP Conjecture: There is no APSP algo. in time $n^{2.99}$ ($n^{3-\epsilon}$)
 Current best: $n^3 / 2^{\Theta(\sqrt{\log n})}$ [Williams '14]

Seidel's Algorithm: $n^{\omega} \log n$ time on unweighted, undirected graphs

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Def: Adjacency matrix $A_{ij} = 1$ if $ij \in E$
 0 if $ij \notin E$

Consider graph G^2 , the square of G ,
edge in $G^2 \iff$ 2-hop path in G .

Adj. matrix of G^2 : $A_{G^2} = A_G * A_G + A_G$.

Claim: If d_{xy} , D_{xy} are shortest path distances between x, y in G, G^2 ,
then $D_{xy} = \lceil \frac{d_{xy}}{2} \rceil$.

Proof: $D_{xy} \leq \lceil \frac{d_{xy}}{2} \rceil$: take path in G , show path in G^2

$D_{xy} \geq \lceil \frac{d_{xy}}{2} \rceil$: if not, get path length $\leq 2D_{xy} < d_{xy}$, ~~*~~

So, $d_{uv} \in \{2D_{uv}, 2D_{uv}-1\}$

Claim: If $d_{uv} = 2D_{uv}$, then $D_{uw} \geq D_{uv} \forall$ neighbors w of v .

Proof: If not, $\exists w$: $D_{uw} \leq D_{uv} - 1$

$$2D_{uw} \leq 2D_{uv} - 2$$

take path with edge (w, v) : $\leq 2D_{uv} - 1 < 2D_{uv} = d_{uv}$ ~~*~~
 $u-v$ in G

Claim: If $d_{uv} = 2D_{uv} - 1$, then $D_{uw} \leq D_{uv} \forall$ neighbors w of v , and
 $\exists$ neighbor z : $D_{uz} < D_{uv}$.

Proof: $u-v$ path in $G + (v, w)$: $d_{uw} \leq d_{uv} + 1 = (2D_{uv} - 1) + 1 = 2D_{uv}$
 $\Rightarrow D_{uw} = \lceil \frac{d_{uw}}{2} \rceil \leq D_{uv}$

take shortest path $u \xrightarrow{z} v$

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$$d_{uz} = d_{uv} - 1 = 2D_{uv} - 2, \text{ so } D_{uz} = \left\lceil \frac{2D_{uv} - 2}{2} \right\rceil = D_{uv} - 1.$$

Hence, $d_{uv} = 2D_{uv} \iff \text{average } D_{uw} \geq D_{uv}.$

How to compute

$$(DA)_{uv} = \sum_w D_{uw} A_{wv} = \sum_{w \sim v} D_{uw}$$

Def: an algorithm is subcubic-time if it runs in $O(n^{3-\epsilon})$ time for some constant $\epsilon > 0$.

APSP Conjecture: There is no subcubic-time algo for APSP on weighted digraphs with integer weights in $\pm \text{poly}(n)$

Current fastest APSP: $n^3 / 2^{\Omega(\sqrt{\log n})}$ time.

Fine-Grained Reductions: Either all of the following problems admit subcubic-time algos, or none of them do:

- APSP
- APSP on non-negative weights (Johnson's edge re-weighting)
- Negative-weight triangle
- Minimum-weight cycle on graph with non-negative weights
- Min-Sum Product

Last lecture: APSP in $O(\log n)$ Min-Sum Products.
Subcubic MSP $\Rightarrow$ subcubic APSP.

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Proof: Given MSP instance, construct $\bigcirc_{(MSP)} \bigcirc_{(MSP)} \bigcirc$, call APSP

Claim: Subcubic APSP $\Rightarrow$ Subcubic NWT.

Proof: Given NWT instance, construct $\bigcirc_{V_1}^{(u,v)} \bigcirc_{V_2} \bigcirc_{V_3} \bigcirc_{V_4}$, call APSP

Claim: Subcubic NWT $\Rightarrow$ Subcubic APSP.

Proof: Subcubic APNWT $\Rightarrow$ Subcubic APSP: parallel binary search

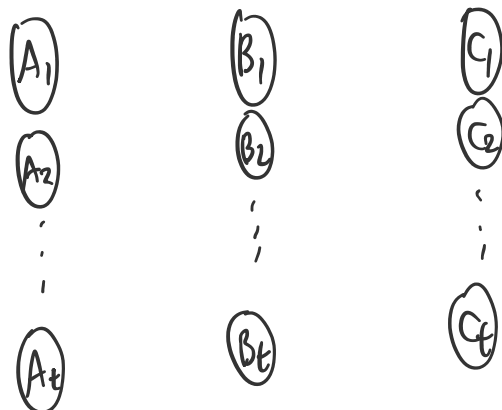
All-pairs Neg-Weight Triangle:

Given $A, B, C \subseteq V$, for all $u \in A, v \in B$,

find a vertex $w \in C$ s.t. (u, v, w) is NWT or determine none exist.

Subcubic NWT $\Rightarrow$ Subcubic APNWT:

Reduction: $t = n^{2/3}$



Algorithm:

- Initialize outputs $D(u,v) = \phi$
- For $i = 1..t, j = 1..t, k = 1..t$
 - while $NWT(G[A_i \cup B_j \cup C_k])$ finds a $NWT(u,v,w)$:
 - mark $D(u,v) = w$
 - permanently remove arcs $(u,v), (v,w)$ from G

Total: $t^3 + n^2$ calls to NWT on n/t vertices

If NWT in $(n/t)^{3-\epsilon}$ time then

$$(t^3 + n^2)(n/t)^{3-\epsilon} = n^2 \cdot (n^{1/3})^{3-\epsilon} = n^{3-\epsilon/3} \text{ time.}$$