

15451 Fall 2022

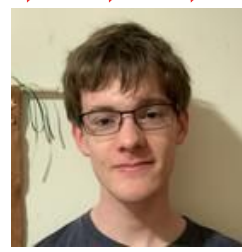
Mechanism Design

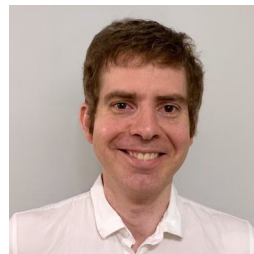
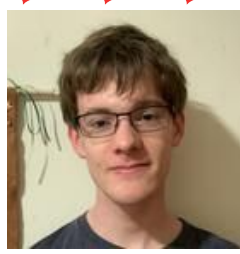
a.k.a **inverse game theory**

Elaine Shi



to give away





Maximizes **social welfare**

= sum of happiness



Let's do this in class

On a scale of **0-5** how much do you like



Problem:

Everyone is incentivized to report 5

i.e., mechanism incentivizes lying

How do I give away



such that



Maximize social welfare



Incentivize truthful bidding



Mechanism Design

a.k.a. inverse game theory



Maximize social welfare



Incentivize truthful bidding



Suppose we can charge \$\$

- Everyone bids
- Highest bidder wins
- Winner pays its bid



“1st price auction”

- Everyone bids
- Highest bidder wins
- Winner pays its bid



- v_i : true value of i -th bidder
- b_i : i -th bid
- Allocation rule: $x(\mathbf{b})$ where $\mathbf{b} = (b_1 \dots b_n)$
- Payment rule: $p(\mathbf{b}) \rightarrow (p_1) \dots (p_n)$
 p_i : payment of the i th bidder

- v_i : true value of i-th bidder
- b_i : i-th bid
- p_i : payment of bidder i
- **Utility** of bidder i:

$$u_i = \begin{cases} v_i - p_i & \text{if i wins} \\ 0 & \text{o.w.} \end{cases}$$

Example:

1st price auction: anyone who bids honestly has utility 0

Maximize social welfare:

give to whoever has the
highest true value

Maximize social welfare:

give to whoever has the highest true value

$$\text{Social welfare} = v_{i^*} - p_{i^*} + p_{i^*} = v_{i^*}$$

where i^* = winner

i's utility*

payment, auctioneer's utility

Does 1st price auction incentivize truthful bidding?

- Everyone bids
- Highest bidder wins
- Winner pays its bid

Does 1st price auction incentivize truthful bidding?



Incentivized to **underbid**

Example:

- My true value = 10
- I know that the 2nd highest bidder bids 9

What should I do?

2nd price auction a.k.a. Vickrey auction

- Highest bidder wins
- Winner pays **2nd highest bid**

Winner
10
payment
9
8
5
1



Claim: 2nd price auction is

dominant-strategy

¹ "DSIC"²

incentive-compatible, i.e.,

Claim: 2nd price auction is
dominant-strategy
incentive-compatible, i.e.,

bid vector for all
users except i

for any valuations v_1, v_2, \dots, v_n , for any player i ,
for any bid vector \mathbf{b}_{-i} of all other players, and any v'_i ,

i 's utility
if it bids
truthfully

$$u_i(\text{Vickrey}(v_i, \mathbf{b}_{-i})) \geq u_i(\text{Vickrey}(v'_i, \mathbf{b}_{-i}))$$

i 's util when it
misreports

where (v'_i, \mathbf{b}_{-i}) means letting everyone else's bids be \mathbf{b}_{-i}
and let the i -th bid be v'_i

Even after seeing others' bid, I still want to bid truthfully

for any valuations v_1, v_2, \dots, v_n , for any player i ,
for any bid vector \mathbf{b}_{-i} of all other players, and any v'_i ,

$$u_i(\text{Vickrey}(v_i, \mathbf{b}_{-i})) \geq u_i(\text{Vickrey}(v'_i, \mathbf{b}_{-i}))$$

where (v'_i, \mathbf{b}_{-i}) means letting everyone else's bids be \mathbf{b}_{-i}
and let the i -th bid be v'_i

Even after seeing others' bid, I still want to bid truthfully also called an **ex-post Nash equilibrium**

for any valuations v_1, v_2, \dots, v_n , for any player i ,
for any bid vector \mathbf{b}_{-i} of all other players, and any v'_i ,

$$u_i(\text{Vickrey}(v_i, \mathbf{b}_{-i})) \geq u_i(\text{Vickrey}(v'_i, \mathbf{b}_{-i}))$$

where (v'_i, \mathbf{b}_{-i}) means letting everyone else's bids be \mathbf{b}_{-i}
and let the i -th bid be v'_i

Claim: 2nd price auction is dominant-strategy incentive-compatible

Proof: Fix an arbitrary player i , and let b^* be
the highest bid among b_{-i}

Case 1: $v_i > b^*$: if i bids truthfully, its util is $v_i - b^*$
if i bids anything above b^* , its util is still $v_i - b^*$
if i bids b^* , then its util is either $v_i - b^*$ or 0
if i bids $< b^*$, then its util is 0

Case 2: $v_i = b^*$: its util = 0, it doesn't care

Case 3: $v_i < b^*$: if i bids truthfully, util = 0
if i bids $< b^*$, util = 0, if i bids $\geq b^*$, util ≤ 0

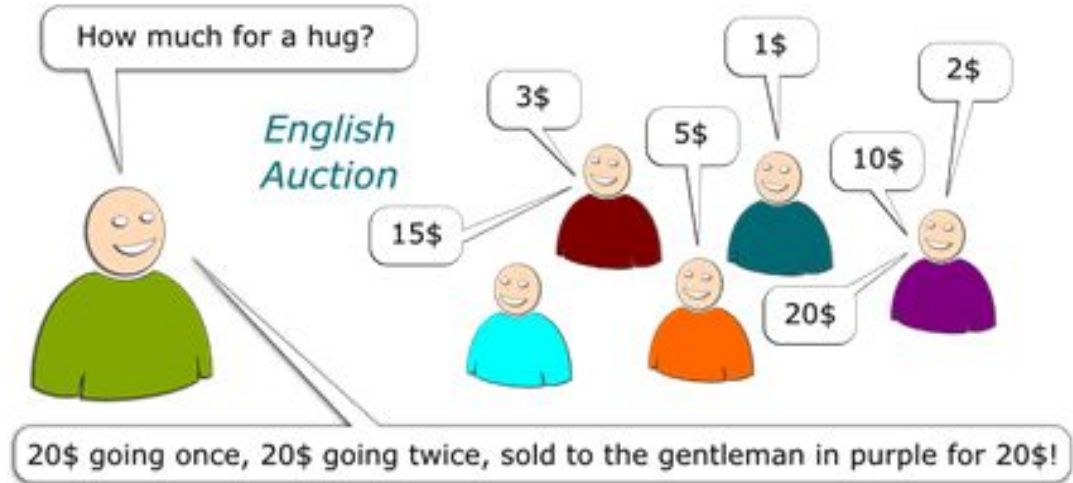
2nd price auction in the real world

ebay

- 10

- 1 + €

- 1



Multiple identical items, say 2 items

Multiple identical items, say 2 items



Top 2 bidders are winners.
Top bidder pays 2nd price.
2nd top bidder pays 3rd price.



Is this dominant-strategy
incentive compatible?

Second try

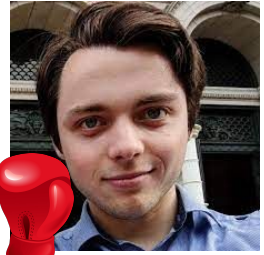


Top 2 bidders are winners.
Both winners pay 3rd price.

Is this dominant-strategy
incentive compatible?

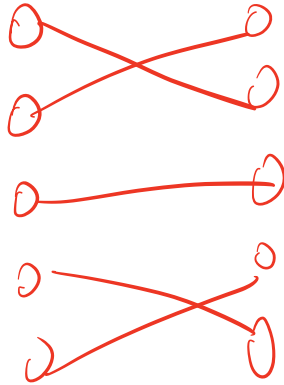
Vickrey-Clarke-Groves (VCG) Auction

Vickrey-Clarke-Groves (VCG) Auction



A: set of alternatives (or "allocations")

Users Rooms



A: set of all
possible
perfect
matchings

A : set of alternatives (or "allocations")

v_i : $A \rightarrow \mathbb{R}_{\geq 0}$: maps allocations to valuations

$$v_i \left(\begin{array}{c} \overline{X} \\ X \end{array} \right) = 6$$

$$v_i \left(\begin{array}{c} \overline{\equiv} \\ \equiv \\ \equiv \\ \equiv \end{array} \right) = 5 \dots$$

A : set of alternatives (or "allocations")

$v_i : A \rightarrow \mathbb{R}_{\geq 0}$: maps allocations to valuations

$u_i(a, p)$: utility of user i , $u_i(a, p) = \underline{v_i(a) - p}$
allocation *payment*

$SW(a)$: social welfare $SW(a) = \sum_i v_i(a)$

Example

Direct revelation mechanism

- Everyone reveals their true values

$$\mathbf{v} = (\underbrace{v_1}, v_2, \dots, \underbrace{v_n})$$

- **Allocation rule:** $f(\mathbf{v}) = \mathbf{a} \in A$

- **Payment rule:** $\mathbf{p}(\mathbf{v}) = (p_1, \dots, p_n)$

A direct revelation (f, p) mechanism is incentive compatible iff

for every $\mathbf{v} = (v_1, \dots, v_n)$, every i , every v'_i , we have

$$v_i(f(\mathbf{v})) - p_i(\mathbf{v}) \geq v_i(f(v'_i, \mathbf{v}_{-i})) - p_i(v'_i, \mathbf{v}_{-i})$$

util of player i
when it reports
truthfully

util of player i
when it misreports

A direct revelation (f, p) mechanism is incentive compatible iff

for every $\mathbf{v} = (v_1, \dots, v_n)$, every i , every v'_i , we have

$$v_i(f(\mathbf{v})) - p_i(\mathbf{v}) \geq v_i(f(v'_i, \mathbf{v}_{-i})) - p_i(v'_i, \mathbf{v}_{-i})$$

Misreporting never helps

Claim: **There is a mechanism that**

- Is dominant-strategy incentive compatible
- Maximizes social welfare if everyone bids truthfully

Claim: **There is a mechanism that**

- Is dominant-strategy incentive compatible
- Maximizes social welfare if everyone bids truthfully

“The VCG auction”



1st try

- $f(\mathbf{v})$ = the allocation that maximizes social welfare w.r.t \mathbf{v}
- $p_i(\mathbf{v})$ = sum of everyone else's reported valuations

i.e.,

$$p_i(\mathbf{v}) = - \sum_{j \neq i} v_j(f(\mathbf{v}))$$



Analysis

If player i reports truthfully, then

$$u_i = \underbrace{v_i(f(\mathbf{v}))} + \underbrace{\sum_{j \neq i} v_j(f(\mathbf{v}))} = \underbrace{\sum_j v_j}_{\text{}} \underbrace{(f(\mathbf{v}))}_{\text{}} = \max_a \underbrace{\sum_j v_j(a)}_{\text{}}$$



Analysis

If player i reports truthfully, then

$$u_i = v_i(f(\mathbf{v})) + \sum_{j \neq i} v_j(f(\mathbf{v})) = \sum_j v_j(f(\mathbf{v})) = \max_a \sum_j v_j(a)$$

What if player i misreports v'_i ?



Analysis

If player i reports truthfully, then

$$u_i = v_i(f(\mathbf{v})) + \sum_{j \neq i} v_j(f(\mathbf{v})) = \sum_j v_j(f(\mathbf{v})) = \max_a \sum_j v_j(a)$$

If player i misreports v'_i , then

$$u_i = v_i(f(\mathbf{v}')) + \sum_{j \neq i} v_j(f(\mathbf{v}')) = \sum_j v_j(f(\mathbf{v}')) \leq \max_a \sum_j v_j(a)$$

(Handwritten red annotations: (v'_i, v_{-i}) above the first term, and red circles and underlines around the terms in the second equation.)



Misreporting does not help

If player i reports truthfully, then

$$u_i = v_i(f(\mathbf{v})) + \sum_{j \neq i} v_j(f(\mathbf{v})) = \sum_j v_j(f(\mathbf{v})) = \max_a \sum_j v_j(a)$$

If player i misreports v'_i , then

$$u_i = v_i(f(\mathbf{v}')) + \sum_{j \neq i} v_j(f(\mathbf{v}')) = \sum_j v_j(f(\mathbf{v}')) \leq \max_a \sum_j v_j(a)$$

Problem: auctioneer to give money to bidders



Add to each $p_i(v)$ something that depends only on \mathbf{v}_{-i}



VCG -- general version

- $f(\mathbf{v})$ = the allocation that maximizes social welfare w.r.t \mathbf{v}
- $p_i(\mathbf{v}) = h_i(\mathbf{v}_{-i}) - \sum_{j \neq i} v_j(f(\mathbf{v}))$

How to choose $h_i(\mathbf{v}_{-i})$



Auctioneer does not pay



Every bidder has non-negative utility

$$h_i(\mathbf{v}_{-i}) = \max_a \sum_{j \neq i} v_j(a)$$



VCG -- standard version

- $f(\mathbf{v})$ = the allocation that maximizes social welfare w.r.t \mathbf{v}
- $p_i(\mathbf{v}) = \max_a \sum_{j \neq i} v_j(a) - \sum_{j \neq i} v_j(f(\mathbf{v}))$



VCG -- standard version

- $f(\mathbf{v})$ = the allocation that maximizes social welfare w.r.t \mathbf{v}
- $p_i(\mathbf{v}) = \max_a \sum_{j \neq i} v_j(a) - \sum_{j \neq i} v_j(f(\mathbf{v}))$
 $= v_i - \left(\sum_j v_j(f(\mathbf{v})) - \max_a \sum_{j \neq i} v_j(a) \right)$

Example

2nd price auction is a special case of VCG auction