

15-150 Fall 2020

Lecture 9 Higher-order functions

Stephen Brookes

Transforming and combining data

*We focus first
on **lists**.*

*Ideas adapt
to **trees**, etc.*

- Functions as values
- Higher-order functions
- The power of polymorphism

transforming data

- We often need to ***apply a function*** to all the items in a list.

- The built-in function `map` does this.

- It's ***polymorphic***
(works uniformly...)

`map : ('a -> 'b) -> ('a list -> 'b list)`

- And it's ***curried***...
(so you can use *partial application*)

`map (fn x => x+1) : (int list -> int list)`

map spec

$\text{map} : ('a \rightarrow 'b) \rightarrow ('a \text{ list} \rightarrow 'b \text{ list})$

ENSURES

$\text{map } f [x_1, \dots, x_n] = [f x_1, \dots, f x_n]$

What this means...

For all $n \geq 0$, all types t_1 and t_2 ,

all functions $f : t_1 \rightarrow t_2$,

and all values $x_1, \dots, x_n : t_1$,

$\text{map } f [x_1, \dots, x_n] = [f x_1, \dots, f x_n]$

(and this holds even if f isn't total!)

not what it means

$\text{map} : ('a \rightarrow 'b) \rightarrow ('a \text{ list} \rightarrow 'b \text{ list})$

ENSURES

$$\text{map } f [x_1, \dots, x_n] = [f x_1, \dots, f x_n]$$

For all $n \geq 0$,

all functions $f : 'a \rightarrow 'b$,

and all values $x_1, \dots, x_n : 'a$,

$$\text{map } f [x_1, \dots, x_n] = [f x_1, \dots, f x_n]$$

not what it means

$\text{map} : ('a \rightarrow 'b) \rightarrow ('a \text{ list} \rightarrow 'b \text{ list})$

ENSURES

$$\text{map } f [x_1, \dots, x_n] = [f x_1, \dots, f x_n]$$

For all $n \geq 0$,

all functions $f : 'a \rightarrow 'b$,

and all values $x_1, \dots, x_n : 'a$,

$$\text{map } f [x_1, \dots, x_n] = [f x_1, \dots, f x_n]$$

Very few function values

have the type $'a \rightarrow 'b$

not what it means

```
map : ('a -> 'b) -> ('a list -> 'b list)
```

ENSURES

```
map f [x1, ..., xn] = [f x1, ..., f xn]
```

For all $n \geq 0$,

all functions $f : 'a \rightarrow 'b$,

and all values $x_1, \dots, x_n : 'a$,

```
map f [x1, ..., xn] = [f x1, ..., f xn]
```

Very few function values

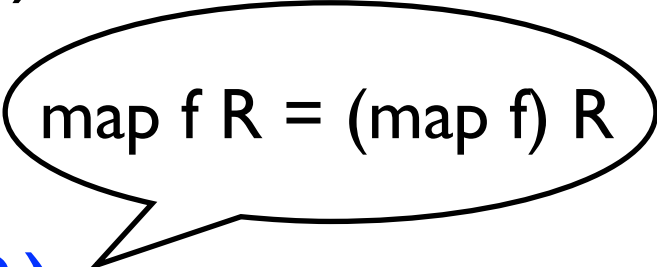
have the type $'a \rightarrow 'b$

```
fun loop() = ();  
val f = (fn x => loop())
```

defining map

$\text{map} : ('a \rightarrow 'b) \rightarrow ('a \text{ list} \rightarrow 'b \text{ list})$

fun map f [] = []
| map f (x::R) = (f x) :: (map f R)



map f R = (map f) R

correctness of map

Let f be a function.

Theorem

For all types t_1 , and t_2, \dots *yada yada yada*

$$\text{map } f [x_1, \dots, x_n] = [f x_1, \dots, f x_n]$$

Proof

By induction on n .

Use the definition of `map` and the fact that when $n > 0$, $[x_1, \dots, x_n] = x_1 :: [x_2, \dots, x_n]$.

totality

- If $f : t_1 \rightarrow t_2$ is total,
so is $(\text{map } f) : t_1 \text{ list} \rightarrow t_2 \text{ list}$
- We often REQUIRE f to be total,
to avoid dealing with non-termination

But $\text{map } f [x, y] = [f x, f y]$ holds,
even if f or $f x$ or $f y$ doesn't terminate!

currying

For a function f with “multiple arguments” there is a *corresponding* function F of the “first” argument, that returns a function of the “remaining” arguments...

$f : \text{int} * \text{int list} \rightarrow \text{bool list}$



$F : \text{int} \rightarrow (\text{int list} \rightarrow \text{bool list})$

corresponding,
in that $f(n, L) = (F n) L$

terminology

- A function with “multiple arguments” is really a function with a *single* argument of a *tuple* type

$$f : t_1 * \dots * t_k \rightarrow t'$$

$$\text{curry}(f) : t_1 \rightarrow (t_2 * \dots * t_k \rightarrow t')$$

- The “fully curried” version of f has type

$$t_1 \rightarrow (t_2 \rightarrow \dots \rightarrow (t_k \rightarrow t') \dots)$$

and ML abbreviates this as

$$t_1 \rightarrow t_2 \rightarrow \dots \rightarrow t_k \rightarrow t'$$

why curry?

A **curried function** can be ***partially applied*** to a “first” argument, to get a specialized function of the “remaining” arguments

map : ('a -> 'b) -> ('a list -> 'b list)

```
- fun addtoeach x = map (fn y => x+y)
- addtoeach 42;
val it = fn - : int list -> int list
```

syntax

ML has a *streamlined* syntax for *curried* functions

```
fun map f [] = []  
| map f (x::R) = (f x) :: map f R
```

is (arguably) more succinct than

```
fun map f = fn [] => []  
| (x::R) => (f x) :: map f R
```

Generalizes to *heavily curried* functions
of “several” arguments

curried vs. uncurried

An **uncurried** version of `map` would look like this

`map` : ('a -> 'b) * 'a list -> 'b list

`fun map (f, []) = []`
`| map (f, x::R) = (f x) :: map (f, R)`

`map` cannot be used instead of `map`
... because the type is wrong!

`map (fn x => 2*x) [1,2,3] = [2,4,6]`

`map (fn x => 2*x) [1,2,3] ... type error`

`map (fn x => 2*x, [1,2,3]) = [2,4,6]`

back to **map**

$\text{map} : ('a \rightarrow 'b) \rightarrow ('a \text{ list} \rightarrow 'b \text{ list})$

- **map** is polymorphically typed
- Can be used at any *instance* of this type

$\text{map length} : 'a \text{ list list} \rightarrow \text{int list}$

$\text{map length} [[2,3],[4]] = [2, 1]$

$\text{length} : 'a \text{ list} \rightarrow \text{int}$

using map

prefs : 'a list -> 'a list list

ENSURES prefs L = a list of the

non-empty prefixes of L

prefs [x₁, ..., x_n] = [[x₁], [x₁,x₂], ..., [x₁,...,x_n]]

prefs [] = []

prefixes

characterized, inductively

[] has no (non-empty) prefixes

[x] is a prefix of $x::R$

$x::P$ is a prefix of $x::R$
if P is a prefix of R

The (non-empty) prefixes of [1,2]
are [1] and [1,2].

prefs

```
fun prefs [ ] = [ ]  
| prefs (x::R) = [x] :: map (fn P => x::P) (prefs R)
```

$\text{prefs } [x_1, \dots, x_n] = [[x_1], [x_1, x_2], \dots, [x_1, \dots, x_n]]$

(Proof: induction on length of list.)

(For $n > 0$, $[x_1, \dots, x_n] = x_1 :: [x_2, \dots, x_n]$)

exercise

```
fun preefs [ ] = [ [ ] ]  
| preefs (x::R) = [x] :: map (fn P => x::P) (preefs R)
```

- This function looks very similar to prefs
- What is its type?
- What does it do? Prove it.

***A small syntax change
can have a big effect***

using map

sublists : 'a list -> 'a list list

ENSURES sublists L = a list of all *sublists* of L

ideas?

sublists

characterized, inductively

$[]$ is the only sublist of $[]$

S is a sublist of $x::R$
if S is a sublist of R

$x::S$ is a sublist of $x::R$
if S is a sublist of R

The sublists of $[2,3]$ are $[]$, $[2]$, $[3]$, and $[2,3]$

sublists

sublists : 'a list -> 'a list list

ENSURES sublists L = a list of all *sublists* of L

```
fun sublists [] = [[]]
| sublists (x::R) =
  let
    val S = sublists R
  in
    S @ map (fn A => x::A) S
  end
```

sublists [2,3] = [[], [3], [2], [2,3]]

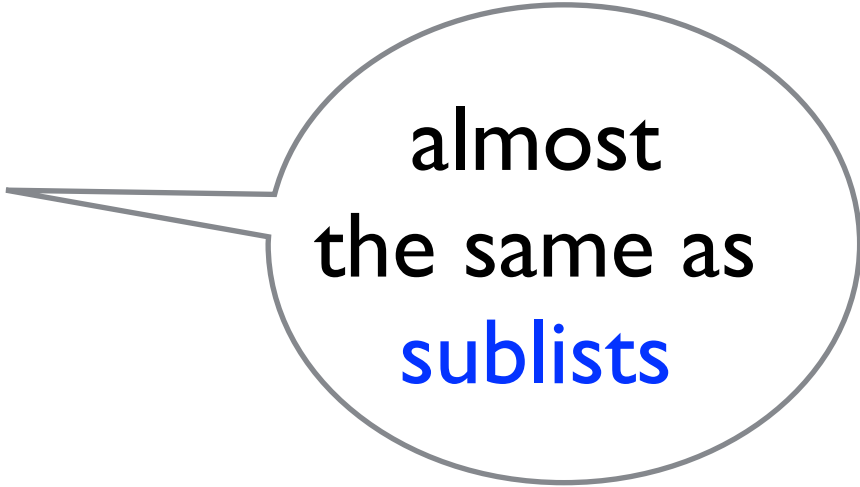
exercises

- Prove that for all suitably typed f and L_1, L_2
$$\text{map } f (L_1 @ L_2) = (\text{map } f L_1) @ (\text{map } f L_2)$$
- Prove that for all suitably typed total functions f and lists L ,
$$\text{length } (\text{map } f L) = \text{length } L$$

(note why we assume totality!)
- Prove that for all lists L ,
$$\text{length } (\text{sublists } L) = 2^{\text{length } L}$$

be careful

```
fun sublists' [] = []  
| sublists' (x::R) =  
  let  
    val S = sublists' R  
  in  
    S @ map (fn A => x::A) S  
  end
```



almost
the same as
sublists

- What is the type of this function?
- What does it do? Prove it.

sublists' [42] = ???

combining data

- Given a *collection* of data, in a ***list***
- We may want to ***combine*** the data, using a *binary operation* and a *base value*
- There are built-in functions for doing this...

We talk about ***lists***...
but there are
similar ways to deal with
trees, etc...

combining lists

Suppose we have a function

$$F : t_1 * t_2 \rightarrow t_2$$

and we want to combine the data in a list

$$[x_1, \dots, x_n] : t_1 \text{ list}$$

with $z : t_2$

to get (the value of)

$$F(x_1, F(x_2, \dots, F(x_n, z) \dots)) : t_2$$

to calculate

$$F(x_1, F(x_2, \dots, F(x_n, z) \dots))$$

Will need sequential evaluation

$$v_0 = z$$

$$v_1 = F(x_n, v_0)$$

$$v_2 = F(x_{n-1}, v_1)$$

...

$$v_n = F(x_1, v_{n-1})$$

v_n is the value of
 $F(x_1, F(x_2, \dots, F(x_n, z) \dots))$

examples

- ***add*** a list of integers
- ***multiply*** a list of reals
- ***least*** integer in a non-empty list
- ***flatten*** a list of lists into a single list

In each case,
combine a list of data
using a *binary operation* and a *base value*

a solution

A **polymorphic** function

$\text{foldr} : ('a * 'b \rightarrow 'b) \rightarrow 'b \rightarrow 'a \text{ list} \rightarrow 'b$

such that

For all types t_1, t_2 , all $n \geq 0$, and all values

$F : t_1 * t_2 \rightarrow t_2$, $[x_1, \dots, x_n] : t_1 \text{ list}$, $z : t_2$,

$\text{foldr } F \ z \ [x_1, \dots, x_n] = F(x_1, \dots F(x_n, z) \dots)$

(combines from *right to left*)

why this type?

```
foldr : ('a * 'b -> 'b) -> 'b -> 'a list -> 'b
```

- Easy to *partially apply*, with a specific combining function, e.g.

```
foldr (op +) : int -> int list -> int
```

and then supply a base value, e.g.

```
foldr (op +) 0 : int list -> int
```

defining foldr

```
fun foldr F z [ ]      = z
|   foldr F z (x::L) = F(x, foldr F z L)
```

$\text{foldr} : ('a * 'b \rightarrow 'b) \rightarrow 'b \rightarrow 'a \text{ list} \rightarrow 'b$

REQUIRES true

ENSURES

$$\text{foldr } F \ z \ [x_1, \dots, x_n] = F(x_1, \dots F(x_n, z) \dots)$$

NOTE: usually we assume F is total
but the equation holds always

Use induction
to prove correct

sum : int list -> int

ENSURES sum L = the sum of the integers in L



sum : int list -> int

ENSURES sum L = the sum of the integers in L

```
fun sum L = foldr (op +) 0 L
```

sum : int list -> int

ENSURES sum L = the sum of the integers in L

```
fun sum L = foldr (op +) 0 L
```

```
val sum = foldr (op +) 0
```

sum : int list -> int

ENSURES sum L = the sum of the integers in L

```
fun sum L = foldr (op +) 0 L
```

```
val sum = foldr (op +) 0
```

$\text{foldr (op +) 0 } [x_1, \dots, x_n] = x_1 + (x_2 + \dots (x_n + 0) \dots)$

sum : int list -> int

ENSURES sum L = the sum of the integers in L

```
fun sum L = foldr (op +) 0 L
```

```
val sum = foldr (op +) 0
```

$$\begin{aligned} \text{foldr (op +) 0 } [x_1, \dots, x_n] &= x_1 + (x_2 + \dots (x_n + 0) \dots) \\ &= x_1 + x_2 + \dots + x_n \end{aligned}$$

sum : int list -> int

ENSURES sum L = the sum of the integers in L

```
fun sum L = foldr (op +) 0 L
```

```
val sum = foldr (op +) 0
```

$$\begin{aligned} \text{foldr (op +) 0 } [x_1, \dots, x_n] &= x_1 + (x_2 + \dots (x_n + 0) \dots) \\ &= x_1 + x_2 + \dots + x_n \end{aligned}$$
$$\text{foldr (op +) 42 } [x_1, \dots, x_n] = x_1 + x_2 + \dots + x_n + 42$$

prod : real list -> real

ENSURES prod L = the product of the reals in L

```
fun prod L = foldr (op *) 1.0 L
```

```
val prod = foldr (op *) 1.0
```

$$\begin{aligned} \text{foldr (op *) 1.0 } [x_1, \dots, x_n] &= x_1 * (x_2 * \dots (x_n * 1.0) \dots) \\ &= x_1 * x_2 * \dots * x_n \end{aligned}$$

least : int list -> int

REQUIRES L is a **non-empty** list of integers

ENSURES least L = smallest element of L

```
fun least (x::R) = foldr Int.min x R
```

Warning: non-exhaustive patterns

least [2.4, 3.9, ~22.8] = ~22.8

```
Int.min : int * int -> int
```


flatten : 'a list list -> 'a list

```
fun flatten Ls = foldr (op @) [] Ls  
val flatten = foldr (op @) []
```

$$\begin{aligned} \text{flatten } [L_1, \dots, L_n] &= L_1 @ (L_2 @ \dots @ (L_n @ [])\dots) \\ &= L_1 @ \dots @ L_n \end{aligned}$$
$$\text{flatten } [[1,2], [], [3,4]] = [1,2,3,4]$$

Estimate the work to evaluate

flatten $[L_1, \dots, L_n]$ when each L_i has length m

flatten analysis

- Let $W(n, m)$ = work for flatten Ls when Ls is a list of n lists, each of length m
- $\text{flatten } (L::Ls) = (\text{op } @)(L, \text{flatten } Ls)$

$$W(0, m) = 1$$

$$W(n, m) = O(m) + W(n-1, m)$$

for $n > 0$

work for $L@-$

$$W(n, m) \text{ is } O(mn)$$

map and foldr

Can be used separately or together...

- `map` for transforming data
- `foldr` for combining data

Let `ins : int * int list -> int list`
be as defined earlier.

`foldr ins []` : int list -> int list

is equivalent to *insertion sort*

map and foldr

Can be used separately or together...

- `map` for transforming data
- `foldr` for combining data

```
val sum = foldr (op +) 0
```

```
fun count L = sum (map sum L)
```

map and foldr

Can be used separately or together...

- `map` for transforming data
- `foldr` for combining data

```
val sum = foldr (op +) 0
```

```
fun count L = sum (map sum L)
```

Exercise: Find an optimal group size for covid testing.

A group size n such that $cost(N, n, p)$ is smallest.



covid testing

The Detection of Defective Members of Large Populations

Robert Dorfman

The Annals of Mathematical Statistics, Vol. 14, No. 4

$\text{cost}(N, n, p) =$
#tests needed for
population N
with group size n ,
& prevalence p

```
fun better ((i, m1:int), (j, m2:int)) = case Int.compare(m1, m2) of
    LESS      => (i, m1)
  | EQUAL     => (Int.min(i, j), m1)
  | GREATER   => (j, m2)
```

```
val (first :: rest) = (map (fn i => (i, cost(4000,i,1))) (upto 1 100))
```

```
val optimal = foldr better first rest;
```

```
val optimal = (11,782) : int * int
```

Understand
why this works!



covid testing

The Detection of Defective Members of Large Populations

Robert Dorfman

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```
fun better ((i, m1:int), (j, m2:int)) = case Int.compare(m1, m2) of
    LESS      => (i, m1)
  | EQUAL    => (Int.min(i, j), m1)
  | GREATER  => (j, m2)
```

```
val (first :: rest) = (map (fn i => (i, cost(4000,i,1))) (upto 1 100))
```

```
val optimal = foldr better first rest;
```

```
val optimal = (11,782) : int * int
```

$\text{cost}(N, n, p) =$
#tests needed for
population N
with group size n ,
& prevalence p

For $N = 4000$, $p = 1\%$,
an optimal group size
is $n = 11$
and this would require
782 tests

Understand
why this works!

foldr and @

- For all suitably typed g , z , L_1 and L_2

$$\text{foldr } g \ z \ (L_1 @ L_2)$$
$$= \text{foldr } g \ (\text{foldr } g \ z \ L_2) \ L_1$$

Proof: induction on length of L_1

NOTE how this shows
the *combination order* used by foldr

sketch

$$\begin{aligned} \text{foldr } g \ z \ ([]@L_2) &= \text{foldr } g \ z \ L_2 && \text{because } []@L_2 = L_2 \\ &= \text{foldr } g \ (\text{foldr } g \ z \ []) \ L_2 && \text{by def of foldr} \end{aligned}$$

$$\begin{aligned} \text{foldr } g \ z \ ((x::L)@L_2) &= \text{foldr } g \ z \ (x::(L@L_2)) && \text{because } (x::L)@L_2 = x::(L@L_2) \\ &= g(x, \text{foldr } g \ z \ (L@L_2)) && \text{by def of foldr} \\ &= g(x, \text{foldr } g \ (\text{foldr } g \ z \ L_2) \ L) && \text{by IH for } L \\ &= \text{foldr } g \ (\text{foldr } g \ z \ L_2)(x::L) && \text{by def of foldr} \end{aligned}$$

another way to fold

- A *polymorphic* function

foldl : ('a * 'b -> 'b) -> 'b -> 'a list -> 'b

such that

for all types t_1, t_2 ,

all $n \geq 0$, and all values

$F: t_1 * t_2 \rightarrow t_2$, $[x_1, \dots, x_n] : t_1$ list, $z : t_2$,

foldl $F z [x_1, \dots, x_n] = F(x_n, F(x_{n-1}, \dots, F(x_1, z) \dots))$

(combines from *left to right*)

foldl

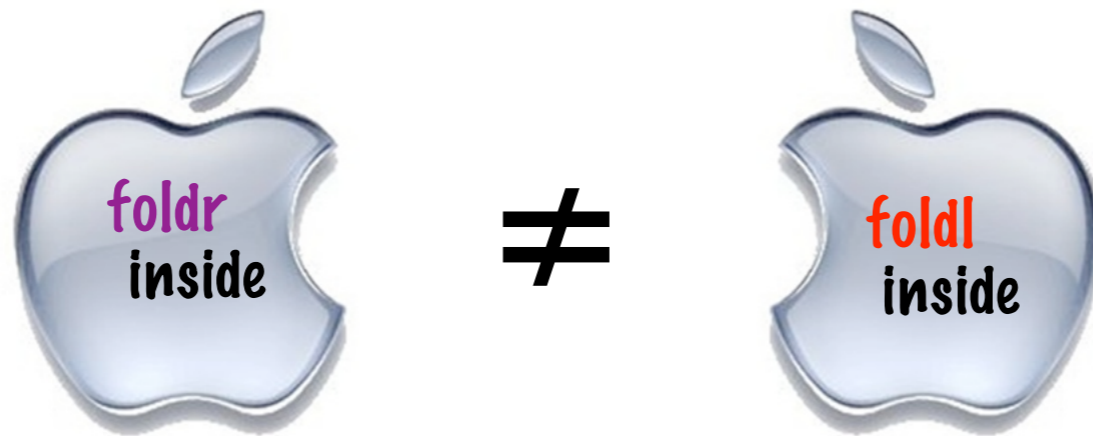
fun foldl F z [] = z

| foldl F z (x::L) = foldl F (F(x, z)) L

foldl : ('a * 'b -> 'b) -> 'b -> 'a list -> 'b

foldl F z [x₁, ..., x_n] = F(x_n, F(x_{n-1}, ..., F(x₁, z)...))

(combines from *left* to *right*)



`foldr (op @) [] [[1,2], [], [3,4]] = [1,2,3,4]`

`foldl (op @) [] [[1,2], [], [3,4]] = [3,4,1,2]`

In general,
when is
`foldr g = foldl g` ?

We'll return to this question later.

foldl and @

- For all suitably typed g , z , L_1 and L_2

$$\begin{aligned} \text{foldl } g \ z \ (L_1 @ L_2) \\ = \text{foldl } g \ (\text{foldl } g \ z \ L_1) \ L_2 \end{aligned}$$

Proof: by induction on length of L_1

NOTE how this tells us
the *combination order* used by **foldl**

Contrast with

$$\begin{aligned} \text{foldr } g \ z \ (L_1 @ L_2) \\ = \text{foldr } g \ (\text{foldr } g \ z \ L_2) \ L_1 \end{aligned}$$

foldr vs foldl

For all g , z and L

$$\text{foldr } g \ z \ L = \text{foldl } g \ z \ (\text{rev } L)$$

Proof: by induction on length of L

(or use fold/append properties)

folds and invariance

Let $g : t_1 * t_2 \rightarrow t_2$ and $p : t_2 \rightarrow \text{bool}$
be total functions

- Say g **preserves** p if for all $z : t_2$ and $x : t_1$,
 $p(z)$ **implies** $p(g(x,z))$

Invariance Theorem

If g **preserves** p ,

then for all $z : t_2$ and $L : t_1$ list,

$p(z)$ **implies** $p(\text{foldr } g \ z \ L)$

(also for **foldl**)

example

- `ins : int * int list -> int list`
`preserves sorted : int list -> bool`
- So `foldr ins [] L = a sorted list`

(this will be *useful*, so remember)

summary

- Higher-order functions

$\text{map} : ('a \rightarrow 'b) \rightarrow 'a \text{ list} \rightarrow 'b \text{ list}$

$\text{foldr, foldl} : ('a * 'b \rightarrow 'b) \rightarrow 'b \rightarrow 'a \text{ list} \rightarrow 'b$

- Polymorphic types imply **versatility**
- Useful for many purposes

map (fn x => x+2)

$\text{foldr (fn (x, y) => x+y) 0}$

and so on

- Similarly for *trees*

$\text{map} : ('a \rightarrow 'b) \rightarrow 'a \text{ tree} \rightarrow 'b \text{ tree}$

```
fun map f Empty = Empty
|   map f (Node(A, x, B)) = Node(map f A, (f x), map f B)
```

$\text{foldr, foldl} : ('a * 'b \rightarrow 'b) \rightarrow 'b \rightarrow 'a \text{ tree} \rightarrow 'b$

```
fun foldr g z Empty = z
|   foldr g z (Node(A, x, B)) = ???
```

$\text{reduce} : ('a * 'a \rightarrow 'a) \rightarrow 'a \rightarrow 'a \text{ tree} \rightarrow 'a$

exploration

Try defining some functions for tree folding.

There are several ways to do it.

- In particular, define

$\text{treefoldr} : ('a * 'b \rightarrow 'b) \rightarrow 'b \rightarrow 'a \text{ tree} \rightarrow 'b$

to correlates with foldr & inorder traversal, in that

$\text{treefoldr } g \ z \ T = \text{foldr } g \ z \ (\text{inord } T)$

Define treefoldr using *structural induction on trees!*

Don't use foldr or inord !

reduce : ('a * 'a -> 'a) -> 'a -> 'a tree -> 'a

```
fun reduce g z Empty = z
|   reduce g z (Node(A, x, B)) =
  let
    val (a, b) = (reduce g z A, reduce g z B)
  in
    g(x, g(a, b))
  end
```

- Why not `reduce : ('a * 'b -> 'b) -> 'b -> 'a tree -> 'b` ?
- What should we REQUIRE of `g` and `z` to ENSURE that `reduce g z T` does something sensible?