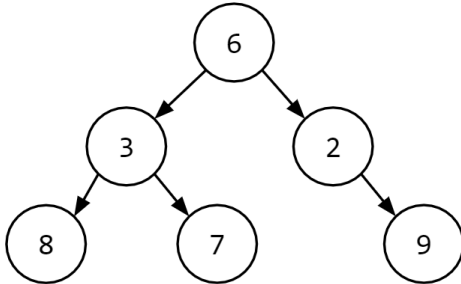


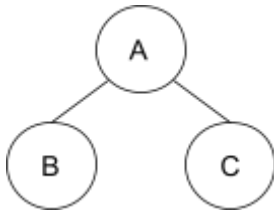
These problems were generated by TAs and instructors in previous semesters. They may or may not match the actual difficulty of problems on Quiz4.

Trees

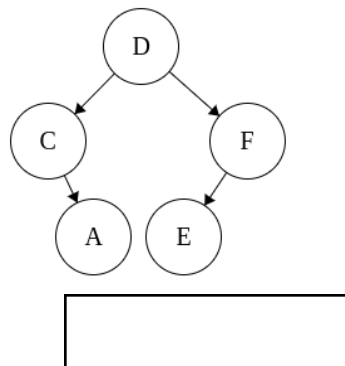
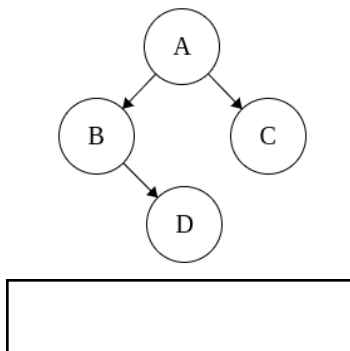
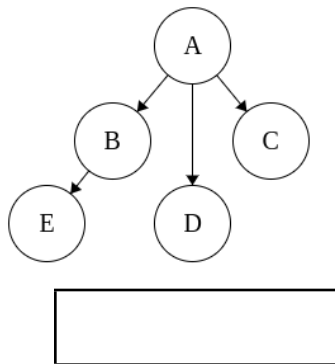
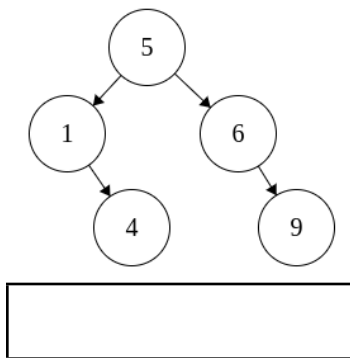
1. Write a function that calculates the height of a (possibly unbalanced) binary tree. For example, the tree below would have a height of 3.



2. Add a node and edge to transform this tree from a binary tree to a general tree (i.e., it should no longer be binary).

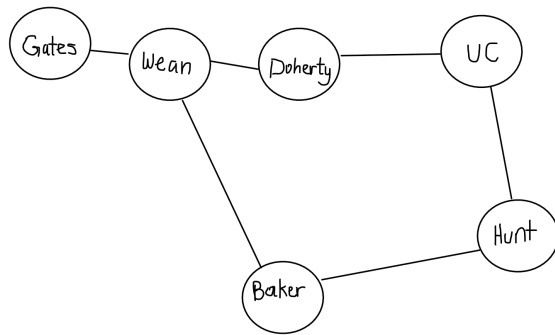


3. Label the following trees with either tree, binary tree, or binary search tree, giving the most specific term if multiple terms apply.



Graphs

1. How are graphs and trees similar? How are they different?
2. Write the dictionary that would represent the following graph.

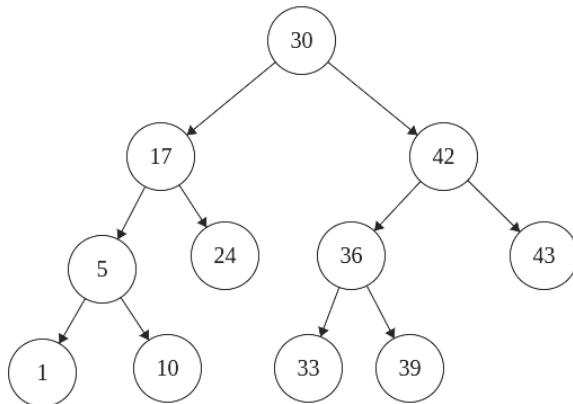


3. Draw a directed graph with weights based on the given dictionary:

```
graph = { "a" : [ ["b", 1], ["c", 5] ],  
          "b" : [ ["c", 2] ],  
          "c" : [ ["a", 6], ["c", 3] ],  
          "d" : [ ["a", 4] ] }
```

Search Algorithms II

1. Consider the binary search tree below. What nodes would you visit while searching the tree for the value 33?



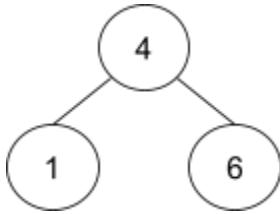
2. Given a description of a search algorithm, identify A) what kind of data structure is being searched, and B) what the name of that search algorithm is. Each algorithm is searching a data structure for the value `item`.

A: If the node's value equals `item`, return `True`. If `item` is less than the node's value, recurse on the left child and return the result; otherwise, recurse on the right child and return the result.

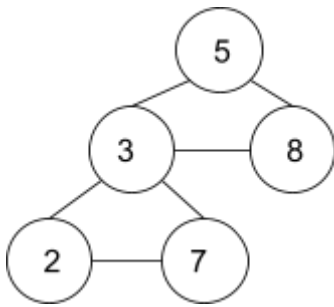
B: Go through each value sequentially, starting from the beginning. If you reach a value that equals `item`, return `True`. If you run out of values to search, return `False`.

C: Begin with the start node in the to-visit list. While there are still nodes left to visit, check if the next node on the to-visit list equals `item`, and return `True` if it does. Then check if it has been visited before. If it has not, add all of the nodes connected to that node to the **end** of the to-visit list. If the to-visit list becomes empty, return `False`.

3. Add a node with value 7 to the tree so that it remains a binary search tree.



4. Draw an **X** over each edge that must be removed and draw a **dotted line** for any edges that must be added to make this graph a binary search tree.



Tractability

1. State True/False for the following questions and explain the answer.
 - a. If we have an algorithm to solve a problem then we have a tractable solution.
 - b. Any problem that runs in $O(n^k)$ is intractable.
 - c. If any problem that can be solved in polynomial time can be verified in polynomial time, then we have proved $P=NP$.
2. Is exam scheduling a tractable problem? If yes, explain why / how you know. If not, explain how we still get all of our exams scheduled.
3. For each question, check the box next to the correct answer.

☐ True or ☐ False

NP means "Not P" so everything not in P is in NP.

☐ True or ☐ False

If every problem in NP can be solved in polynomial time, then $P=NP$

☐ True or ☐ False

A problem is intractable if it can be solved but it may take too long to practically get that answer.

☐ True or ☐ False

All problems in NP are intractable to verify.