

Trees

15-110 – Wednesday 10/09

Quizlet 4

Announcement

- Exam1 Solution session scheduled for **Friday 10/11 5pm** on Zoom

Learning Goals

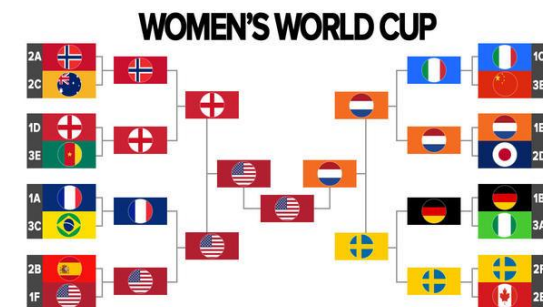
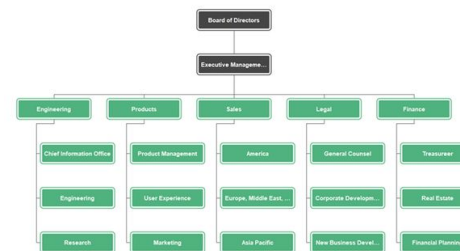
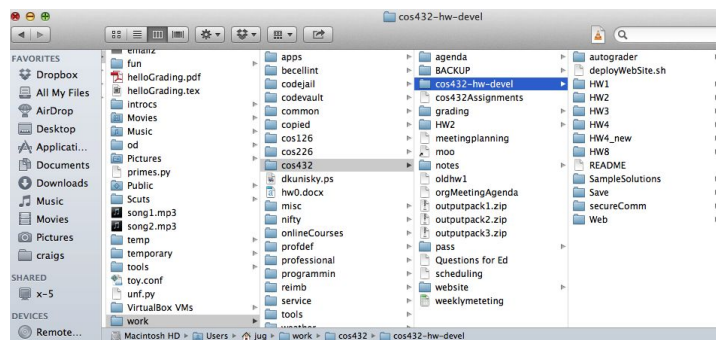
- Identify core parts of **trees**, including **nodes**, **children**, the **root**, and **leaves**
- Use **binary trees** implemented with dictionaries when reading and writing code

Trees

Sometimes we work with data that is **hierarchical** in nature: data that occurs at **different levels that are connected** in some way.

Hierarchical data shows up in many different contexts.

- **File systems** in computers – each folder is a rank above the files it contains
- **Company organization schemas** – the CEO at the top, interns at the bottom
- **Sports tournament brackets** – the overall winner is ranked highest

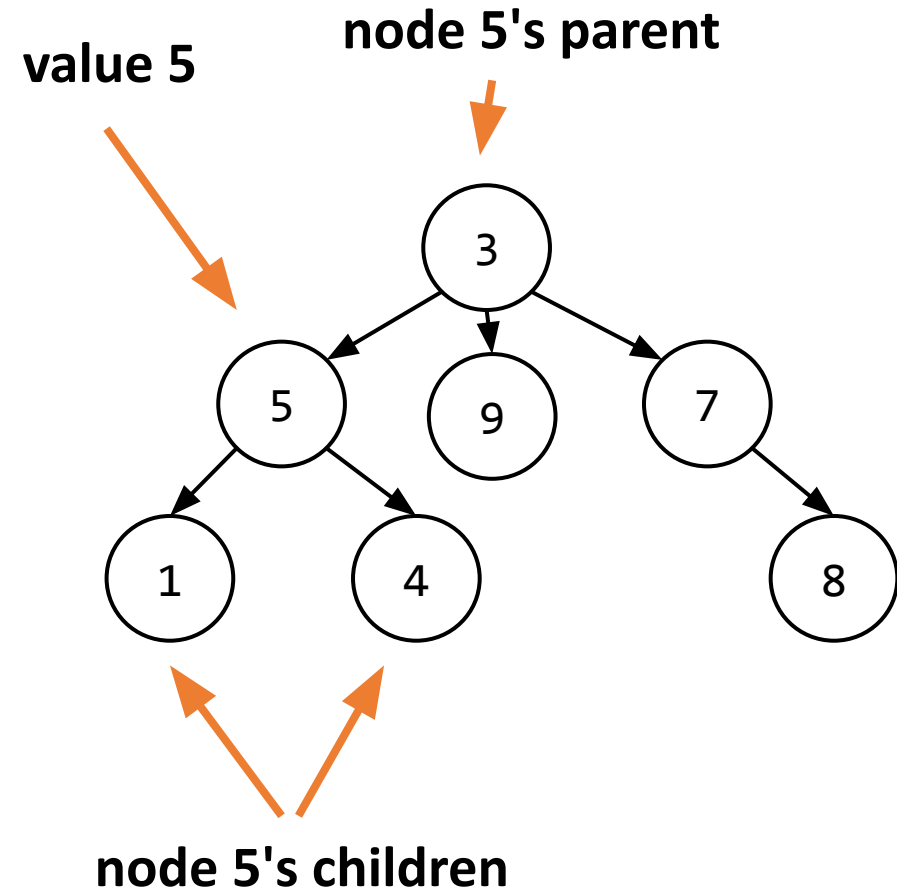


A **tree** is a **hierarchical data structure** composed of **nodes**.

Nodes (circles) have **values** (its data).

A node's **parent** is the node one level above it.

A node's **children** are the nodes one level below it.

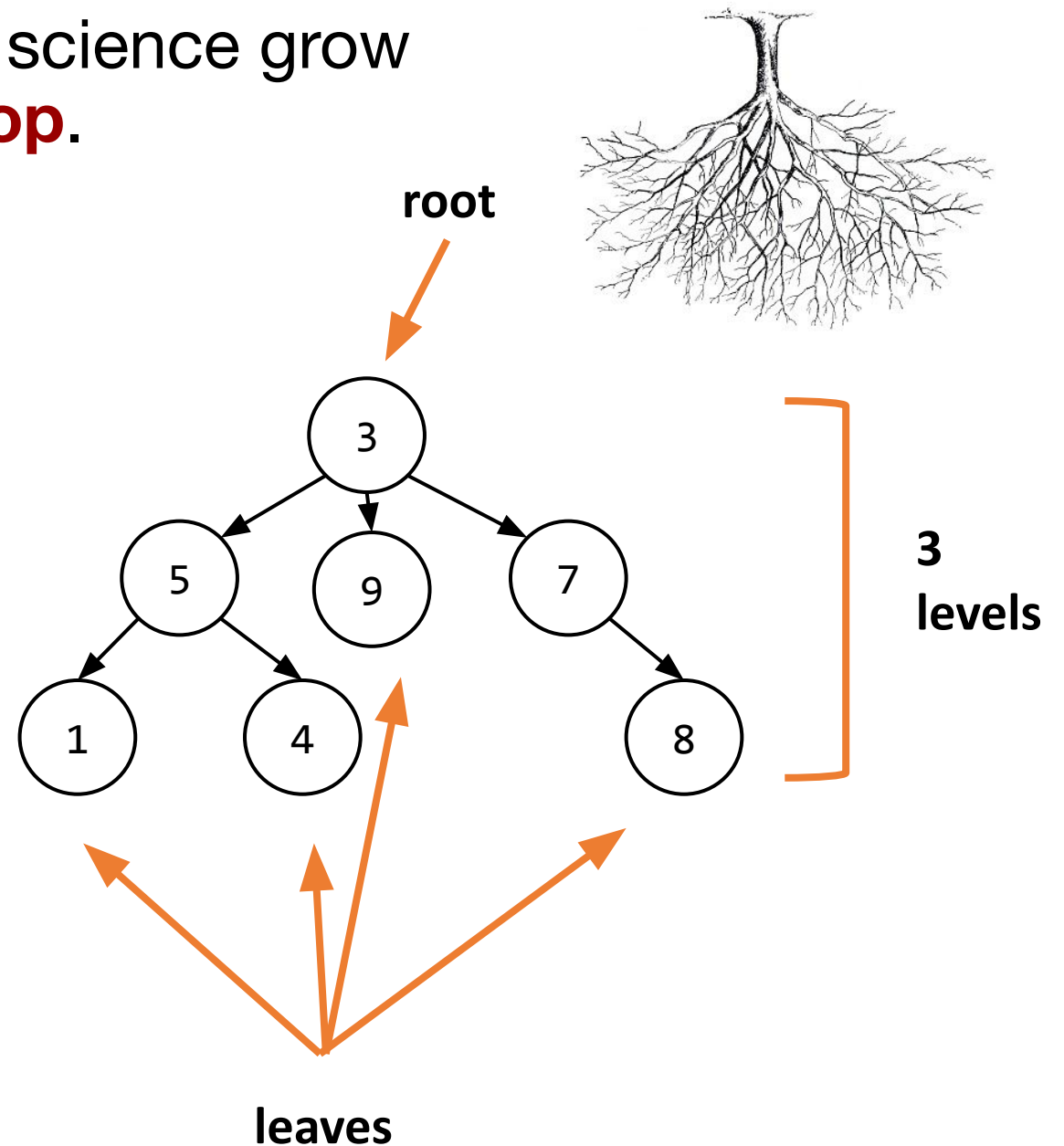


Unlike real trees, trees in computer science grow upside down with the **root at the top**.

The **root** is the top-most node. Every (non-empty) tree has a root. The root has no parent node.

The number of **levels** of a tree is unlimited.

Nodes that have no children are called **leaves**.

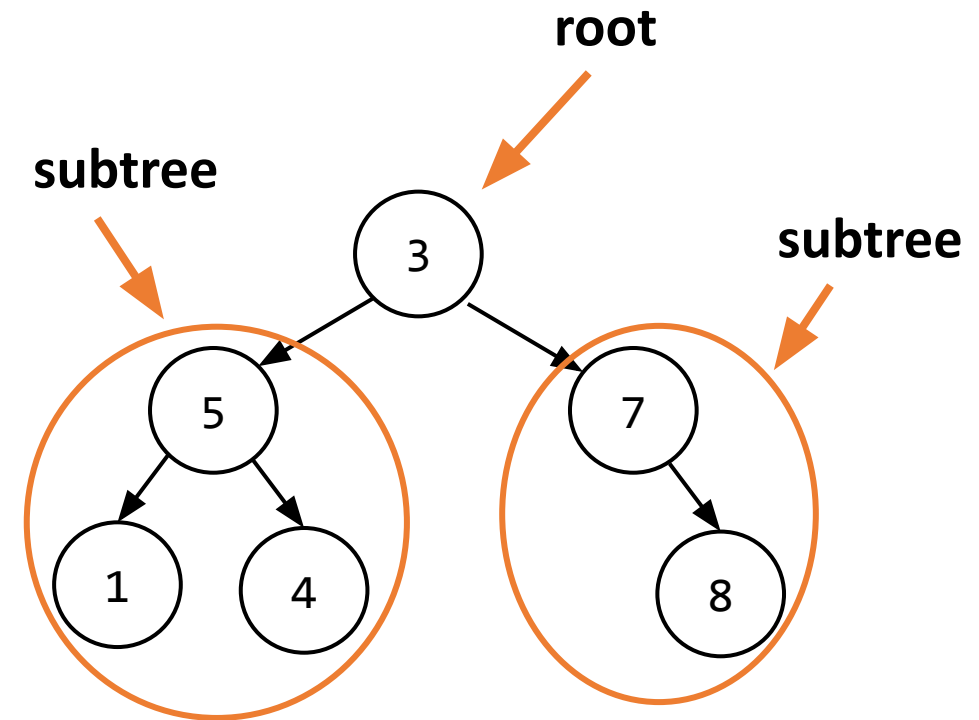


A tree is a **naturally recursive structure**.

Trees are composed of subtrees. Each node's children are also trees.

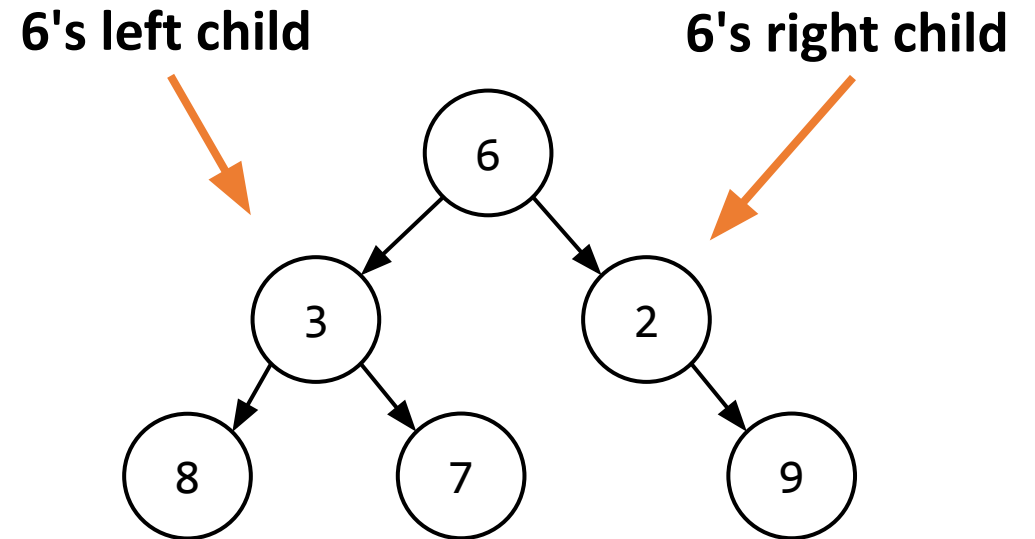
Our **base case** can be an empty tree (or sometimes a leaf).

The **recursive case** makes the problem smaller by repeating on the children, which are also trees.



There are special trees we care about in this class: **binary trees**.

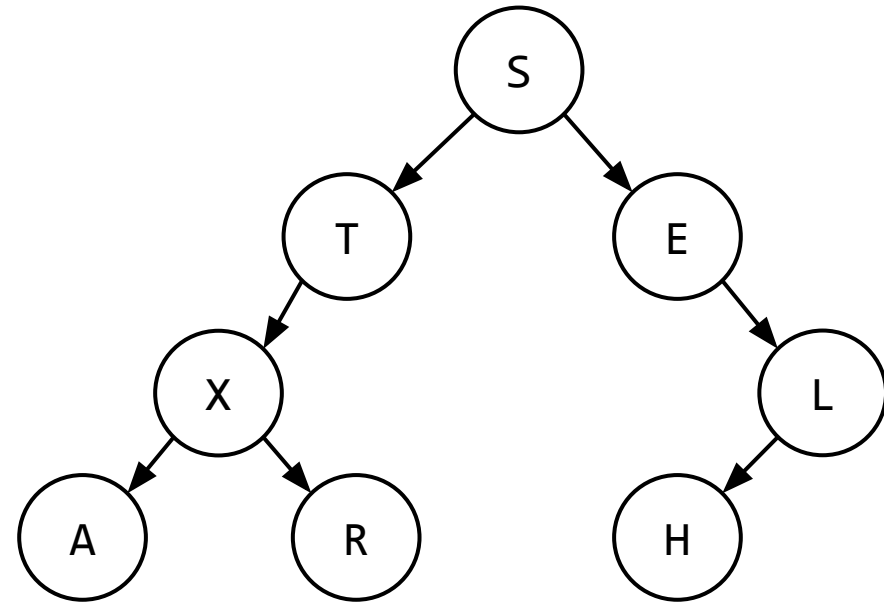
A binary tree is a tree that can have **at most 2 children per node**. We assign these children names- **left** and **right**, based on their position.



Activity: Find the Tree Parts

Given the tree shown to the right:

- What is the **root**?
- What are the **children** of node X?
- What is the node X's **parent**?
- What are the **leaves**?



Problem Solving with Trees

We have described trees as abstract data structure, but how do we actually **implement it in Python**?

For many data structures, it is possible to implement them in different ways and that implementation **impacts efficiency of operations** on that data structure.

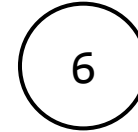
Python implements lists and dictionaries for us, but not trees.

We will implement trees using **recursively nested dictionaries**.

Note: While these trees will be mutable because dictionaries are mutable, in the context of this class we will not be mutating trees.

We implement each **node as a dictionary with 3 keys**: "contents", "left", and "right".

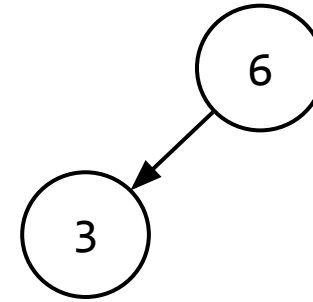
- "contents" maps to the **value in the node**
- "left" maps to a node (dictionary) if the node has a **left child**, or **None** if there is no left child.
- "right" maps to a node (dictionary) if the node has a **right child**, or **None** if there is no right child.



```
t = { "contents" : 6,  
      "left" : None  
      "right": None  
    }
```

We implement each **node as a dictionary with 3 keys**: "contents", "left", and "right".

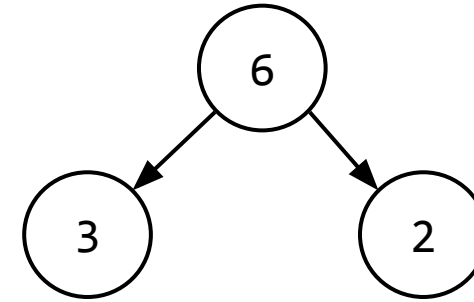
- "contents" maps to the **value in the node**
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- "right" maps to a node (dictionary) if the node has a **right child**, or **None** if there is no right child.



```
t = { "contents" : 6,  
      "left" : { "contents" : 3,  
                  "left" : None ,  
                  "right": None },  
      "right": None  
    }
```

We implement each **node as a dictionary with 3 keys**: "contents", "left", and "right".

- "contents" maps to the **value in the node**
- "left" maps to a node (dictionary) if the node has a **left child**, or **None** if there is no left child.
- "right" maps to a node (dictionary) if the node has a **right child**, or **None** if there is no right child.



```
t = { "contents" : 6,  
      "left" : { "contents" : 3,  
                  "left" : None ,  
                  "right": None },  
      "right": { "contents" : 2,  
                  "left" : None ,  
                  "right": None }  
}
```

Note: The empty tree is **None**.

Activity: Draw the tree

You do: What is the tree that corresponds to this dictionary?

```
t = { "contents" : 6,  
      "left" : { "contents" : 3,  
                  "left" : { "contents" : 8,  
                              "left" : None,  
                              "right" : None },  
                  "right" : { "contents" : 7,  
                              "left" : None,  
                              "right" : None } },  
      "right" : { "contents" : 2,  
                  "left" : None,  
                  "right" : { "contents" : 9,  
                              "left" : None,  
                              "right" : None } } }
```

Simple Example: getChildren(t)

Given a tree, how can we get the children of the root node?

Access the "left" and "right" subtrees directly, then access their "contents", *if they exist*.

Note that we use two separate **ifs**, not an **if-elif**, because it's possible for both to be **True**.

```
def getChildren(t):  
    result = []  
    if t["left"] != None:  
        leftT = t["left"]  
        result.append(leftT["contents"])  
    if t["right"] != None:  
        rightT = t["right"]  
        result.append(rightT["contents"])  
    return result
```

Because this is a recursive data structure, we **will usually need to use recursion** to do operations on trees.

Base case: When the tree is empty. (`t == None`).

Recursive case: Call the function recursively on the left child and then call again on the right child. Combine those results in some way with the node's value.

Alternative approach: Base case is when the node is a leaf. Call the function recursively on the left child and the right child, if they are not `None`, but this code is generally more complex.

Example: countNodes

Algorithm: Count the number of nodes in the tree.

Recursive Case: Count is 1 for the root node. Add the number of nodes in the left subtree. Add the number of nodes in the right subtree.

Base Case: Empty tree has 0 nodes.

```
def countNodes(t):  
    if t == None:  
        return 0  
    else:  
        # root node  
        count = 1  
        # left and right subtrees  
        count += countNodes(t["left"])  
        count += countNodes(t["right"])  
    return count
```

Example: `sumNodes(t)`

Algorithm: Get the sum of all the node values.

Recursive Case: Add the value of the root node. Add the sum of the nodes in the left subtree. Add the sum of the nodes in the right subtree.

Base Case: Empty tree has a sum of 0.

```
def sumNodes(t):  
    if t == None:  
        return 0  
    else:  
        # add contents of root node  
        total = t["contents"]  
        # left and right subtrees  
        total += sumNodes(t["left"])  
        total += sumNodes(t["right"])  
    return total
```

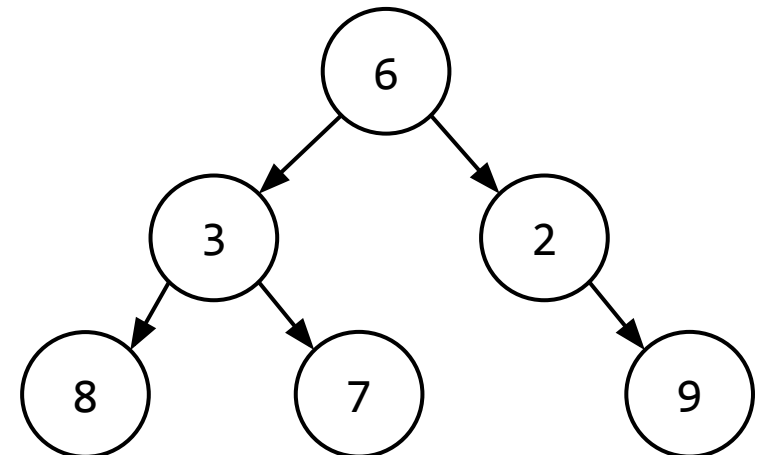
Activity: listValues

You do: write the function `listValues(t)`, which takes a tree and returns a list of all the values in the tree. The values can be in any order, but try to put them in left-to-right order if possible.

Hint: this is *almost* the same structure as `sumNodes`, but you need to consider the **type** of the values you'll return.

Given our example tree (shown below), the function returns: `[8, 3, 7, 6, 2, 9]`.

You can test your code by copying the example tree's implementation on Slide 18.



Learning Goals

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