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1 Preamble

The `MATRIX` signature encodes a specification for two-dimensional matrices. Many of the functions are analogous to those in the `SEQUENCE` signature.

Indices are defined as `type index = int * int`, representing the row and column, respectively.

2 Signature

```
1 signature MATRIX =
2 sig
3
4   type 'a t
5   type 'a mat = 'a t
6
7   (* row, column *)
8   type index = int * int
9
10  exception Range
11
12  (* Constructing a Matrix *)
13
14  val tabulate : (index -> 'a) -> index -> 'a mat
15
16  val fromRows : 'a Seq.t Seq.t -> 'a mat
17  val fromCols : 'a Seq.t Seq.t -> 'a mat
18
19
20  (* Deconstructing a Matrix *)
21
22  val nth : 'a mat -> index -> 'a
23  val size : 'a mat -> index
24  val toSeq : 'a mat -> 'a Seq.t
25  val toString : ('a -> string) -> 'a mat -> string
26
27  val rows : 'a mat -> 'a Seq.t Seq.t
28  val cols : 'a mat -> 'a Seq.t Seq.t
29
30  val neighborsIdx : 'a mat -> index -> index Seq.t
31  val neighbors : 'a mat -> index -> 'a Seq.t
32
33
34  (* Combinators and Higher-Order Functions *)
35
36  val map : ('a -> 'b) -> 'a mat -> 'b mat
37  val reduce : ('a * 'a -> 'a) -> 'a -> 'a mat -> 'a
38  val zip : ('a mat * 'b mat) -> ('a * 'b) mat
39  val zipWith : ('a * 'b -> 'c) -> 'a mat * 'b mat -> 'c mat
40
41
42  (* Indexing-Related Functions *)
43
44  val enum : 'a mat -> (index * 'a) mat
45  val mapIdx : (index * 'a -> 'b) -> 'a mat -> 'b mat
46  val update : 'a mat -> (index * 'a) -> 'a mat
47  val inject : 'a mat -> (index * 'a) Seq.t -> 'a mat
48
```


3 Documentation

We assume that all functions that are given as arguments (such as the f in `map f`) have $O(1)$ work and span. In order to analyze the runtime of matrix functions when this is not the case, we need to analyze the corresponding cost graphs.

Given a matrix M with `size M` $\cong (m, n)$, we define the notation $|M| = m \cdot n$.

Definition 1 (Associative). Fix some type t . We say a function $g : t * t \rightarrow t$ is *associative* if for all a , b , and c of type t :

$$g (g (a, b), c) \cong g (a, g (b, c))$$

Definition 2 (Commutative). Fix some type t . We say a function $g : t * t \rightarrow t$ is *commutative* if for all a and b of type t :

$$g (a, b) \cong g (b, a)$$

Definition 3 (Identity). Fix some type t . Given a function $g : t * t \rightarrow t$, we say z is the *identity* for g if for all $x : t$:

$$g (x, z) \cong g (z, x) \cong x$$

3.1 Constructing a Matrix

```
tabulate : (index -> 'a) -> index -> 'a mat
```

REQUIRES: For all $0 \leq i < m$ and $0 \leq j < n$, $f (i, j)$ is valuable.

ENSURES: $\text{tabulate } f (m, n) \implies M$ where $\text{size } M \cong (m, n)$ and for all $0 \leq i < m$ and $0 \leq j < n$, $\text{nth } M (i, j) \cong f (i, j)$.

Raises Range if m or n are negative.

Work $O(m \cdot n)$, Span $O(1)$.

```
fromRows : 'a Seq.t Seq.t -> 'a mat
```

REQUIRES: s is non-empty with length m and all elements of s have the same length n .

ENSURES: $\text{fromRows } s \implies M$ where

$$\text{nth } M (i, j) \cong \text{Seq.nth } (\text{Seq.nth } s i) j$$

Work $O(m \cdot n)$, Span $O(1)$.

```
fromCols : 'a Seq.t Seq.t -> 'a mat
```

REQUIRES: s is non-empty with length n and all elements of s have the same length m .

ENSURES: $\text{fromCols } s \implies M$ where

$$\text{nth } M (i, j) \cong \text{Seq.nth } (\text{Seq.nth } s j) i$$

Work $O(m \cdot n)$, Span $O(1)$.

3.2 Deconstructing a Matrix

`nth` : 'a mat -> index -> 'a

ENSURES: `nth M (i,j)` evaluates to the $(i,j)^{\text{th}}$ element of M . Raises `Range` if either $0 \leq i < m$ or $0 \leq j < n$ fail to be met, given that `size M` $\cong (m,n)$.

Work $O(1)$, Span $O(1)$.

`size` : 'a mat -> index

ENSURES: `size M` evaluates to (m,n) , representing the rows and columns of M , respectively.

Work $O(1)$, Span $O(1)$.

`toSeq` : 'a mat -> 'a Seq.t

ENSURES: `toSeq M` evaluates to a sequence consisting of the elements in M .

Work $O(1)$, Span $O(1)$.

`toString` : ('a -> string) -> 'a mat -> string

REQUIRES: `ts x` evaluates to a value for all elements x in M (e.g. if `ts` is total).

ENSURES: `toString ts M` evaluates to a string representation of M , using the function `ts` to convert each element of M into a string.

Work $O(|M|)$, Span $O(\log |M|)$.

`rows` : 'a mat -> 'a Seq.t Seq.t

ENSURES: `rows M` evaluates to a sequence of length m , with each element having length n and representing the rows of M in order, given `size M` $\cong (m,n)$.

Work $O(m)$, Span $O(1)$.

`cols` : 'a mat -> 'a Seq.t Seq.t

ENSURES: `cols M` evaluates to a sequence of length n , with each element having length m and representing the columns of M in order, given `size M` $\cong (m,n)$.

Work $O(m \cdot n)$, Span $O(1)$.

`neighborsIdx` : 'a mat -> index -> index Seq.t

REQUIRES: $0 \leq i < m$ and $0 \leq j < n$, given `size M` $\cong (m,n)$

ENSURES: `neighborsIdx M (i,j)` evaluates to a sequence containing the indices valid in M which are adjacent to (i,j) , including horizontally, vertically, and diagonally.

Work $O(1)$, Span $O(1)$.

```
neighbors : 'a mat -> index -> 'a Seq.t
```

REQUIRES: $0 \leq i < m$ and $0 \leq j < n$, given `size M` $\cong (m, n)$

ENSURES: `neighbors M (i, j)` evaluates to a sequence containing the elements of `M` which are adjacent to index `(i, j)`, including horizontally, vertically, and diagonally.

Work $O(1)$, Span $O(1)$.

3.3 Combinators and Higher-Order Functions

`map : ('a -> 'b) -> 'a mat -> 'b mat`

REQUIRES: `f x` evaluates to a value for all elements `x` of `M` (e.g. if `f` is total).

ENSURES: `map f M` $\implies M'$ such that $|M| = |M'|$ and for all $0 \leq i < m$ and $0 \leq j < n$, `nth M' (i,j)` \cong `f (nth M (i,j))`, given `size M` \cong (m,n) .

Work $O(|M|)$, Span $O(1)$.

`reduce : ('a * 'a -> 'a) -> 'a -> 'a mat -> 'a`

REQUIRES:

- `g` is total, associative, and commutative.
- `z` is the identity for `g`.

ENSURES: `reduce g z M` uses the function `g` to combine the elements of `M` using `z` as a base case.

Work $O(|M|)$, Span $O(\log |M|)$.

`zip : 'a mat * 'b mat -> ('a * 'b) mat`

REQUIRES: $|M1| = |M2|$

ENSURES: `zip (M1,M2)` $\implies M'$ such that $|M| = |M1| = |M2|$ such that for all $0 \leq i < m$ and $0 \leq j < n$, `nth M (i,j)` \cong $(\text{nth } M1 (i,j), \text{nth } M2 (i,j))$, given `size M1` \cong (m,n) .

Work $O(|M1|)$, Span $O(1)$.

`zipWith : ('a * 'b -> 'c) -> 'a mat * 'b mat -> 'c mat`

REQUIRES: $|M1| = |M2|$

ENSURES: `zipWith f (M1,M2)` \cong `map f (zip (M1,M2))`.

Work $O(|M1|)$, Span $O(1)$.

3.4 Indexing-Related Functions

```
enum : 'a mat -> (index * 'a) mat
```

ENSURES: `enum M` \implies `M'` such that for all $0 \leq i < m$ and $0 \leq j < n$, given `size M` \cong (m, n) , `nth M' (i, j)` \cong $((i, j), \text{nth } M (i, j))$.

Work $O(|M|)$, Span $O(1)$.

```
mapIdx : (index * 'a -> 'b) -> 'a mat -> 'b mat
```

ENSURES: `mapIdx f M` \cong `map f (enum M)`.

Work $O(|M|)$, Span $O(1)$.

```
update : 'a mat * (index * 'a) -> 'a mat
```

ENSURES: `update (M, ((i, j), x))` evaluates to a matrix identical to `M` but with the $(i, j)^{\text{th}}$ element now `x` if $0 \leq i < m$ and $0 \leq j < n$, given `size M` \cong (m, n) , and raises `Range` otherwise.

Work $O(|M|)$, Span $O(1)$.

```
inject : 'a mat * (int * 'a) Seq.t -> 'a mat
```

ENSURES: `inject (M, U)` evaluates to a matrix where for each $((i, j), x)$ in `U`, the $(i, j)^{\text{th}}$ element of `M` is replaced with `x`. If there are multiple elements at the same index, one is chosen nondeterministically. If any indices are out of bounds, raises `Range`.

Work $O(|M| + |U|)$, Span $O(1)$.