CS 15-859: Algorithms for Big Data

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1 Constructing a Coreset

Let $A = U\Sigma V^T$ be the SVD of A. Let $m = k + k/\epsilon$. Let Σ_m agree with Σ on the first m diagonal entries, and be 0 otherwise. We have the following claim.

Claim 1. For all projection matrices Y = I - X onto (d - k)-dimensional subspaces, we have

$$\|\Sigma_m V^T Y\|_F^2 + c = (1 \pm \epsilon) \|AY\|_F^2, \tag{1}$$

where $c = ||A - A_m||_F^2$ does not depend on Y and A_m is the best rank-m approximation of A.

Remark 1. We can think of S as U_m^T so that $SA = U_m^T U \Sigma V^T = \Sigma_m V^T$ is a sketch.

Proof. We note that

$$||AY||_F^2 = ||U\Sigma_m V^T Y||_F^2 + ||U(\Sigma - \Sigma_m) V^T Y||_F^2$$

$$\leq ||\Sigma_m V^T Y||_F^2 + ||A - A_m||_F^2$$

$$= ||\Sigma_m V^T Y||_F^2 + c.$$
(2)

Also

$$\|\Sigma_{m}V^{T}Y\|_{F}^{2} + \|A - A_{m}\|_{F}^{2} - \|AY\|_{F}^{2}$$

$$= \|\Sigma_{m}V^{T}\|_{F}^{2} - \|\Sigma_{m}V^{T}X\|_{F}^{2} + \|A - A_{m}\|_{F}^{2} - \|A\|_{F}^{2} + \|AX\|_{F}^{2}$$

$$= \|AX\|_{F}^{2} - \|\Sigma_{m}V^{T}X\|_{F}^{2}$$

$$= \|(\Sigma - \Sigma_{m})V^{T}X\|_{F}^{2}$$

$$\leq \|(\Sigma - \Sigma_{m})V^{T}\|^{2}\|X\|_{F}^{2}$$

$$\leq \sigma_{m+1}^{2}k$$

$$\leq \sigma_{m+1}^{2}k$$

$$\leq \epsilon \sigma_{m+1}^{2}(m-k)$$

$$\leq \epsilon \sum_{i \in \{k+1, \dots, m+1\}} \sigma_{i}^{2}$$

$$\leq \epsilon \|A - A_{k}\|_{F}^{2}$$

$$\leq \epsilon \|AY\|_{F}^{2},$$
(3)

as desired.

We can thus apply Claim 1 to construct a coreset. Suppose we have matrices $A^1, ..., A^s$ and construct $\Sigma_m^1 V^{T,1}, \Sigma_m^2 V^{T,2}, ..., \Sigma_m^s V^{T,s}$, together with $c_1, ..., c_s$. Then

$$\sum_{i} \|\Sigma_{m}^{i} V^{T,i} Y\|_{F}^{2} + c_{i} = (1 \pm \epsilon) \|AY\|_{F}^{2}, \tag{4}$$

where A is the matrix formed by concatenating the rows of $A^1, ..., A^s$. Let B be the matrix obtained by concatenating the rows of $\Sigma_m^1 V^{T,1}, \Sigma_m^2 V^{T,2}, ..., \Sigma_m^s V^{T,s}$. Suppose we compute $B = U \Sigma V^T$ and compute $\Sigma_m V^T$ and $\|B - B_m\|_F^2$. Then

$$\|\Sigma_m V^T Y\|_F^2 + c + \sum_i c_i = (1 \pm \epsilon) \|BY\|_F^2 + \sum_i c_i = (1 \pm O(\epsilon)) \|AY\|_F^2.$$
 (5)

So $\Sigma_m V^T$ and the constant $c + \sum_i c_i$ are a coreset for A.

2 [FSS] Row-Partition Protocol

Based on the construction of coreset, the row-partition protocol is as follows:

- Server t sends the top $k/\epsilon + k$ principal components of P^t , scaled by the top $k/\epsilon + k$ singular values Σ^t , together with c^t ;
- Coordinator returns top k principal components of $[\Sigma^1 V^1; \Sigma^2 V^2; ...; \Sigma^s V^s]$.

However, there are several problems for the row-partition protocol.

- sdk/ϵ real numbers of communication
- bit complexity can be large
- running time for SVDs
- does not work in arbitrary partition model

This is an SVD-based protocol. Maybe our random matrix techniques can improve communication just like they improved computation? The [KVW] protocol in the following section will handle problems 2, 3, and 4.

3 [KVW] Arbitrary Partition Model Protocol

In the arbitrary partition model, the customer-product matrix is $A = A^1 + A^2 + ... + A^s$ with arbitrary partition. Arbitrary partition model protocol is inspired by the sketching algorithm. Let S be one of the $k/\epsilon \times n$ random matrices, e.g., Gaussian sketch, CountSketch, etc. We note that S can be generated pseudorandomly from small seed. Coordinator can also send small seed for S to all servers. We can do the followings: Server t computes SA^t and sends it to coordinator. The coordinator sends $\sum_{t=1}^{s} SA^t = SA$ to all servers. There is a good k-dimensional subspace inside of SA. If we knew it, t-th server could output projection of A^t onto it.

However, there are some problems for this protocol:

• Cannot output projection of A^t onto SA since the rank is too large;

• Could communicate this projection to the coordinator who could find a k-dimensional space, but communication depends on n.

To fix this, instead of projecting A onto SA, we can solve

$$\min_{\operatorname{rank}-kX} \|A(SA)^T X S A - A\|_F^2. \tag{6}$$

Let T_1 and T_2 be affine embeddings, we can quickly solve

$$\min_{\text{rank}-kX} \|T_2 A (SA)^T X S A T_2 - T_1 A T_2\|_F^2.$$
 (7)

This is because the optimization problem is small and has a closed-form solution. Everyone can then compute XSA and then output k directions.