

(1) Vectors  $v_1, \dots, v_d \in \mathbb{R}^n$  are linearly independent if  $\forall \alpha_1, \dots, \alpha_d \in \mathbb{R}$ , we have  $\sum_{i=1}^d \alpha_i v_i = 0$  if and only if

$\alpha_1 = \alpha_2 = \dots = \alpha_d = 0$ . This implies, in particular, that if

$v_1, \dots, v_d$  are linearly independent, we cannot write  $v_i = \sum_{j \neq i} \beta_j v_j$

for coefficients  $\beta_j \in \mathbb{R}$ , as otherwise  $-v_i + \sum_{j \neq i} \beta_j v_j = 0$ .

~~(2) The span of a set of vectors  $v_1, \dots, v_d$  is the set  $\{y \in \mathbb{R}^n \text{ such that } y = \sum_{i=1}^d \alpha_i v_i \text{ for some coefficients } \alpha_1, \dots, \alpha_d \in \mathbb{R}\}$ .~~

(2) A subspace  $S$  of  $\mathbb{R}^n$  is a set of vectors such that  
(1) if  $y \in S$  then  $\alpha y \in S$  for all  $\alpha \in \mathbb{R}$ , and  
(2) if  $x, y \in S$  then  $x + y \in S$ .

(3) The span of a set of vectors  $v_1, \dots, v_d$  is the set  $\{y \in \mathbb{R}^n \text{ such that } y = \sum_{i=1}^d \alpha_i v_i \text{ for some coefficients } \alpha_1, \dots, \alpha_d \in \mathbb{R}\}$ . Note that the span of any set of vectors is a subspace. If  $v_1, \dots, v_d$  are linearly independent, then  $d$  is called the dimension of the subspace, and  $v_1, \dots, v_d$  is called a basis.

(4) ~~A dxd matrix R~~ A  $d \times d$  matrix  $R$  is said to be invertible or non-singular if there exists a matrix  $R^{-1}$  so that  $R \cdot R^{-1} = R^{-1} \cdot R = I_d$ , where  $I_d$  is the identity, so has  $d$  ones on the diagonal and is zero otherwise.

(5) If  $v_1, \dots, v_d$  is a basis of a  $d$ -dimensional subspace  $S$ , then  $(VR)_1, (VR)_2, \dots, (VR)_d$  is also a basis for the same subspace  $S$ , where  $R$  is a  $d \times d$  invertible matrix. Indeed  $S = \{ \sum_{i=1}^d \alpha_i v_i \mid \alpha_i \in \mathbb{R} \}$ . Let  $V$  be an  $n \times d$  matrix whose columns are  $v_1, \dots, v_d$ . Then  $S = \{ V\alpha \mid \alpha \in \mathbb{R}^d \}$ . On the other hand the span of  $Rv_1, \dots, Rv_d$  is the set  $T$  of vectors  $T = \{ VR\beta \mid \beta \in \mathbb{R}^d \}$ . But for any  $y$  of the form  $y = V\alpha$ , if we set  $\beta = R^{-1}\alpha$  we have that  $y \in T$ , and on the other hand if  $y = VR\beta$ , if we set  $\alpha = R\beta$ , we have  $y \in S$ .

(6) Let  $A$  be an  $n \times d$  matrix,  $n \geq d$ , such that the columns of  $A$  are linearly independent. Then  $A^T A$  is a  $d \times d$  matrix and for all  $x \neq 0$ ,  $A^T A x \neq 0$ . Indeed, suppose  $A^T A x = 0$ . Then  $x^T (A^T A x) = 0$ . But  $x^T A^T A x = \|Ax\|_2^2 = \sum_{i=1}^n (Ax)_i^2$ , and so this is equal to 0 if and only if  $x = 0$ .

(7) If a <sup>symmetric</sup>  $d \times d$  matrix  $B$  is such that  $Bx = 0$  if and only if  $x = 0$ , then there is a matrix  $B^{-1}$  for which ~~the~~  $B^{-1}B = I$ .

It suffices to show for any vector  $y$ , there is a solution  $x$  to the equation  $xB = y$ . Then we can apply this to each row of  $I$  separately.

~~Need simple fact: (1) if you add a multiple of one row to another,~~

Need a simple fact: suppose you start with  $d$  linearly independent rows in  $\mathbb{R}^d$ . Then the following operations preserve linear independence

- (1) scaling a row by a non-zero real number  $\lambda$
- (2) swapping two rows
- (3) adding a multiple of one row to another

Note that if there is no  $x \neq 0$  for which  $Bx = 0$ , then there is also no  $x \neq 0$  for which  $x^T B = 0$ , since  $B$  is symmetric.

The proof is an algorithm, called Gauss-Jordan algorithm.

Let's do an example.

$$\left[ \begin{array}{ccc|ccc} 3 & 0 & 2 & 1 & 0 & 0 \\ 2 & 0 & -2 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array} \right]$$

$$\left[ \begin{array}{ccc|ccc} 5 & 0 & 0 & 1 & 1 & 0 \\ 2 & 0 & -2 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array} \right] \leftarrow \text{ADD}$$

$$\left[ \begin{array}{ccc|ccc} 1 & 0 & 0 & .2 & .2 & 0 \\ 2 & 0 & -2 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array} \right] \text{ Divide by 5}$$

$$\left[ \begin{array}{ccc|ccc} 1 & 0 & 0 & .2 & .2 & 0 \\ 0 & 0 & -2 & -.4 & .6 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array} \right] \leftarrow \text{Subtract } \times 2$$

~~$$\left[ \begin{array}{ccc|ccc} 1 & 0 & 0 & .2 & .2 & 0 \\ 0 & 0 & -2 & -.4 & .6 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array} \right]$$~~

$$\left[ \begin{array}{ccc|ccc} 1 & 0 & 0 & .2 & .2 & 0 \\ 0 & 0 & 1 & .2 & -.3 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array} \right] \text{ Multiply by } -1/2$$

$$\left[ \begin{array}{ccc|ccc} 1 & 0 & 0 & .2 & .2 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & .2 & -.3 & 0 \end{array} \right] \leftarrow \text{Swap}$$

$$\left[ \begin{array}{ccc|ccc} 1 & 0 & 0 & .2 & .2 & 0 \\ 0 & 1 & 0 & -.2 & .3 & 1 \\ 0 & 0 & 1 & .2 & -.3 & 0 \end{array} \right] \leftarrow \text{Subtract}$$

Why can you  
always do  
this?