

Preconditioned Iterative Methods 10/7/16

Basic Idea

Goal: Solve $Ax=b$ A spd or spsd

Pick a method, say Richardson

Idea find a matrix B and solve

$$B^{-1}Ax = B^{-1}b \quad (B \text{ is called a preconditioner})$$

note $Ax=b$ iff $B^{-1}Ax = B^{-1}b$

This gives $x^{(n+1)} = x^{(n)} + (B^{-1}b - B^{-1}Ax^{(n)})$
 $= x^{(n)} + B^{-1}(b - Ax^{(n)})$

A) δ

1) $r = b - Ax^{(n)}$

2) solve $By = r$

(preprocess $B = LU$ or solve recursively)

3) return $x^{(n+1)} = x^{(n)} + y$

Examples of preconditions

1) Extrapolated method

$$B = \frac{2}{\lambda_{\max}(A) + \lambda_{\min}(A)} I$$

2) Jacobi $B = \text{Diagonal}(A)$

3) Gauss-Seidel $B = \text{LowerTri}(A)$

4) SSOR

5) Graph Theoretic

Convergence Rates

P-Richardson Rate $\approx \frac{1}{K(B^{-1}A)}$

PCG Rate $\approx \frac{1}{\sqrt{K(B^{-1}A)}}$

Goal: Find B st. we get better convergence rate
but solves in step 2 are not too expensive.

Estimating $k(B^{-1}A)$

Note $B^{-1}Ax = \lambda x$ iff $Ax = \lambda Bx$

Def λ & x are called generalized eigenvalues & vectors

$$\text{Let } \lambda_f(A, B) = \{ \lambda : \exists x \ Ax = \lambda Bx \text{ \& } x \notin \text{Null}(A) = \text{Null}(B) \}$$

Note $Ax = \lambda Bx$ iff $Bx = (\frac{1}{\lambda})Ax$

If B spd then iff $B^{-1/2} A B^{-1/2} x = \lambda x$

$$k(B^{-1}A) = \frac{\text{Max } \lambda_f(A, B)}{\text{min } \lambda_f(A, B)} = \text{Max } \lambda_f(A, B) \text{Max}_f(B, A)$$

$$\gamma(A/B) = \underset{\gamma}{\text{argmin}} \ \gamma B \succeq A$$

Claim $k(B^{-1}A) = \gamma(A/B) \gamma(B/A)$

Subgraph Preconditioners

Let $H \subseteq G$ be a subgraph of G .

$$B \equiv L_H \text{ \& \& } A \equiv L_G$$

$B \preceq A$ thus eigens of $B^{-1}A \geq 1$

Thus $\kappa(B^{-1}A) \leq \nabla(A/B) = \arg \min_z \lambda B \succeq A$

for any subgraph Precon!

Spanning Tree Preconditioners

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Vaidya's H to be max weight spanning tree of G
say T

$$\varphi: G \xrightarrow{\text{path}} T$$

Congestion $\leq m$ # edge in G

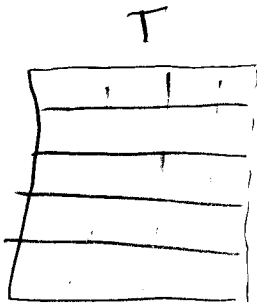
Dilation $\leq n$

$$\nabla(T/G) \leq 1 \quad (T \subseteq G)$$

$$\nabla(G/T) \leq m \cdot n$$

$$K(G, T) \leq m \cdot n$$

EG

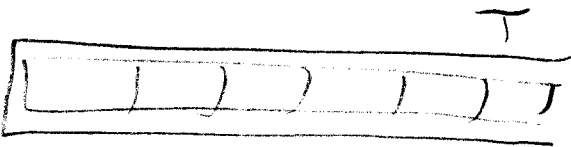


The E tree for square mesh.

$$C = \sqrt{n}$$

$$D = \sqrt{n}$$

$$C \cdot D = n$$



$$C = n$$

$$D = n$$

$$C \cdot D = n^2$$

Thm Max Spanning Tree CG is
 $O(m^{3/2} \cdot n^{1/2})$ time per bit.

- 1) $O(m)$ time to find T
 - 2) $O(m)$ time per iteration
 - 3) $O((m \cdot n)^{1/2})$ iteration per bit using PCG.
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Finding Better Trees

EG C_n be the cycle & P_n a spanning tree.

Claim $K(C_n, P_n) = \Theta(n)$

$$1) \kappa(P_n/C_n) = 1 \text{ \& \; } \tau(C_n/P_n) \leq C \cdot D = O(n)$$

$$X = (x_1, \dots, x_n) \quad x_i = i$$

$$\frac{x^T C_n x}{x^T P_n x} = \frac{(n-1)^2 + (n-1)}{(n-1)} = n$$

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$$\lambda_{\max}(P_n^{-1}C_n) \approx n \quad \lambda_{\min}(P_n^{-1}C_n) \approx 1$$

What is the average? $\sum \lambda_i$?

Fact: $\text{Tr}(A) = \sum \lambda_i$

$$\text{Tr}(P_n^{-1}C_n)? \quad \text{Note } \text{Tr}(AB) = \text{Tr}(BA)$$

$$A = L_G \text{ \& } B = L_H$$

Claim $\text{Tr}(B^{-1}A) = \sum_{e \in A} w_A(e) ER_B(e)$

pt Let $L_{uv} = (e_u - e_v)(e_u - e_v)^T$

$$P_u = \begin{pmatrix} 0 \\ \vdots \\ 0 \\ 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix} \Bigg\} u$$

$$\text{Tr}(B^{-1}A) = \text{Tr}\left(\sum_{e=(u,v) \in A} B^{-1} w_A(u,v) L_{u,v}\right)$$

$$= \sum_A w_A(u,v) \sum \text{Tr}(B^{-1} L_{uv})$$

$$= \sum_A w_A(u,v) \underbrace{(e_u - e_v)^T B^{-1} (e_u - e_v)}_{(*)}$$

$$\begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix} = B \begin{pmatrix} 0 \\ \vdots \\ +1 \\ 0 \\ \vdots \\ -1 \\ 0 \end{pmatrix} \text{ i.e. } B \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix} = \begin{pmatrix} 0 \\ \vdots \\ +1 \\ 0 \\ \vdots \\ -1 \\ 0 \end{pmatrix}$$

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$$d(u, v) = ER_B(u, v)$$

Def. Given G , spanning tree T , and $e \in G$

Let $w_1, \dots, w_k$ edge weights on path from u to v . $e = (u, v)$

$$\text{stretch}(e) = w_A(e) \sum_{i=1}^k \frac{1}{w_i}$$

Thm $\forall G \exists$ spanning tree T st.

$$\sum_{e \in G} \text{stretch}(e) = O(m \log n (\sum h)^2)$$

$m = \# \text{ edges in } G.$

Back to C_n & P_n

$$\sum_{\lambda_i \in \lambda(C_n, P_n)} \lambda_i = \text{Tr}(P_n^{-1} C_n) = \sum_{e \in C_n} ER_T(e)$$

note: $\forall e \in P_n \quad ER_T(e) = 1$

For $e \notin P_n \quad ER_T(e) = n-1$

$$\sum \lambda_i = 2(n-1)$$

Homework: 1 of size n 1 of size 0.
 $n-2$ of size 1

Consider $P(X) = (1-X)(1-\frac{X}{n})$

After 3 iterations PCG on (C_n, P_n) will
 converge.

Thm1 Suppose we have

$$\lambda_1 \geq \dots \geq \lambda_k \geq \beta \geq \lambda_{k+1} \geq \dots \geq \lambda_n \geq \beta$$

then $\forall t \geq k \exists P(x)$ of degree t s.t.

$$1) P(0) = 1$$

$$2) \forall i \quad |P(\lambda_i)| \leq 2 \left(\frac{\sqrt{\beta/\alpha} - 1}{\sqrt{\beta/\alpha} + 1} \right)^{t-k}$$

pf Let $r(x)$ be the Chebyshev poly

of $\deg = t-k$ st $\forall \alpha \leq x \leq \beta$

$$|r(x)| \leq 2 \left(\frac{\sqrt{\beta/\alpha} - 1}{\sqrt{\beta/\alpha} + 1} \right)^{t-k}$$

$$\text{Set } P(x) = r(x) \prod_{\substack{\lambda_i > \beta}} (1 - x/\lambda_i)$$

to show: $\forall i [1 \leq i \leq n] \quad |P(\lambda_i)| \leq 2 \left(\frac{\sqrt{\beta/\alpha} - 1}{\sqrt{\beta/\alpha} + 1} \right)^{t-k}$.

For $\lambda_i > \beta$ $P(\lambda) = 0$

For $\lambda_i < \beta$

Note: $(1 - x/\lambda_i) \leq 1$ for $0 \leq x \leq \lambda_i$

Thus $|P(\lambda_i)| \leq |r(\lambda_i)| \quad \square$

Consider PCG using LSST.

Let $\lambda_1 \leq \dots \leq \lambda_n \equiv \lambda(L_T^{-1} L_G)$

Note $\lambda_1 \geq 1$

$$\text{Tr}(L_T^{-1} L_G) = O(n \log n \ell^2 n)$$

We claim most eigens must small!

Thm PCG with LSST preon
 $O(m^{1/3} \log n)$ iteration per bit.

pf

to show: $\exists P(z)$, $\deg P = O(m^{1/3} \log n)$
 s.t. $\lambda_i \quad |P(\lambda_i)| \leq 1/2$.

$$\text{Set } \beta = \text{Tr}(L_T^{-1} L_G)^{2/3}$$

$$K = \text{Tr}(L_T^{-1} L_G)^{1/3}$$

We will find $\deg(P) = 2K = 2\sqrt{\beta}$

$$|P(\lambda_i)| \leq 2 \left(1 - \frac{1}{\sqrt{\beta}}\right)^{2\sqrt{\beta} - \sqrt{\beta}} = 2 \left(1 - \frac{1}{\sqrt{\beta}}\right)^{\sqrt{\beta}} \approx \frac{1}{e}$$

Thuo $O(\text{Tr}(L_T^{-1} L_G)^{1/3})$ iter per bit

or $O(m^{1/3} \log n)$ iter per bit.