

Representing Topological Information

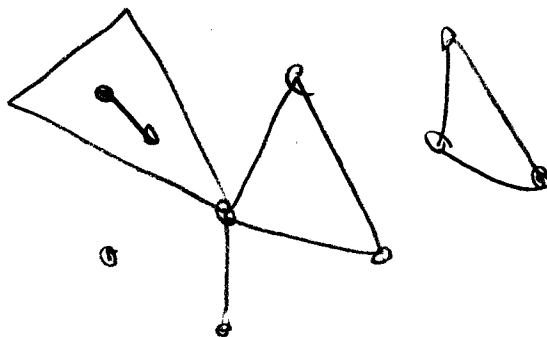
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Planar Subdivision \equiv Partition of the plane into

Vertices

Edges

Faces



Vertices are closed

Edges & Faces are open

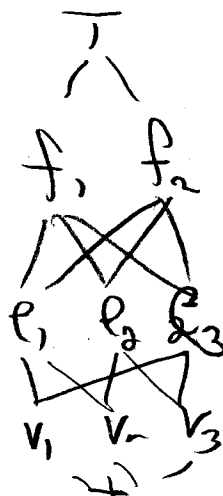
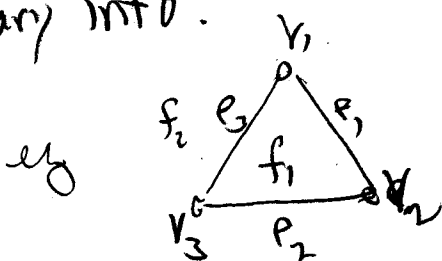
Face \equiv maximally connected region

Degeneracies not allowed

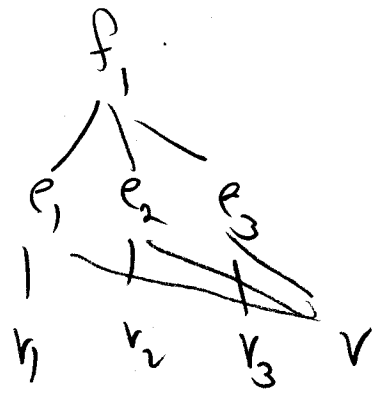
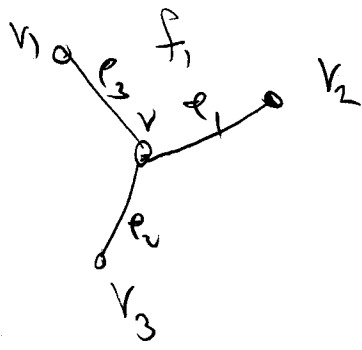
1) Isolated vertex on a Face or Edges

Types of Topological Info

Boundary info?



Poset



Need

- 1) Order of edges at a vertex
- 2) edges around a face.

2D. solution:

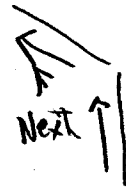
- 1) doubly-connected edge list
- a) write each edge as two arcs



next(arc): arc

prev(arc): arc

reflection(arc) = twin



Group Theoretic Approach

next, prev, reflect are permutation

$A \equiv$ set of arcs

$\varphi \equiv$ next then $\varphi \in \text{Sym}(A)$

$\varphi^{-1} \equiv$ prev

$R \equiv$ reflect $R \in \text{Sym}(A)$

prop of R fixed-point-free f.p.f

$$R^2 = \text{id}$$

Def $\sigma_1, \dots, \sigma_k \in \text{Group}$ $\langle \sigma_1, \dots, \sigma_k \rangle \equiv$ subgroup generated by $\sigma_1, \dots, \sigma_k$

Orbits $\langle \sigma_1, \dots, \sigma_k \rangle$

$a \equiv b$ if $\exists \sigma \in \langle \sigma_1, \dots, \sigma_k \rangle$ st $\sigma(a) = b$

Orbits $\langle R \rangle \equiv$ edges

Orbits $\langle \varphi \rangle \equiv$ faces

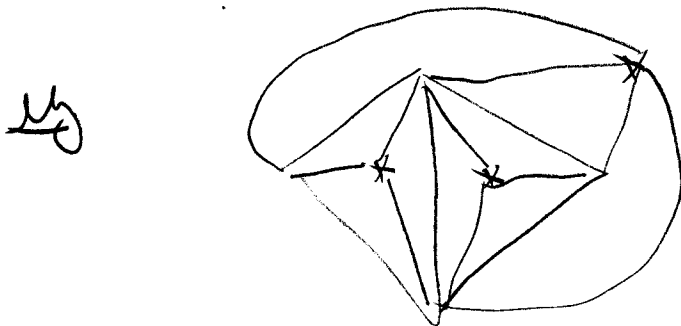
Orbits $\langle \varphi R \rangle \equiv$ vertices

Orbits $\langle R, \varphi \rangle \equiv$ connect components



View \mathcal{U}, \mathcal{R} acting ^{on} triangles.

- 1) add point in "middle" of each face and form triangles



note 1-1 correspondence
arcs & new triangles

\mathcal{U}, \mathcal{R} take tri to tri

another view: Glueing rules \circ

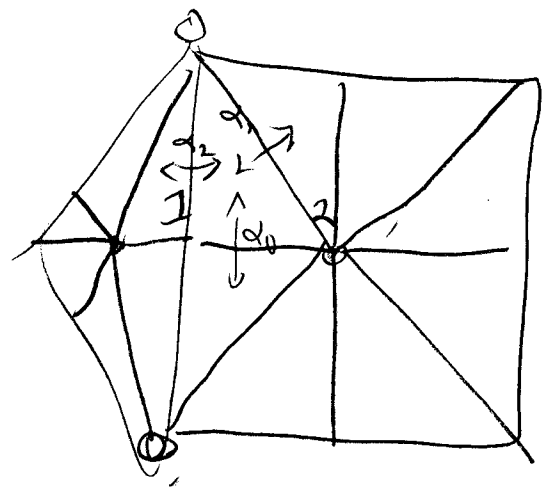
- 1) Start with $\# \text{triangles} = \# \text{arcs}$

- 2) Glue triangles, with rules
 \mathcal{U}, \mathcal{R}

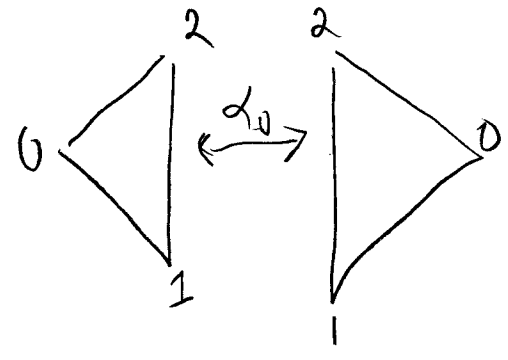
Barycentric Subdivision

This construction will work in any dim

- 1) add a new point in each cell (label by the dim of cell)
- 2) form simplices out of new points



Switch operators $\alpha_0, \alpha_1, \alpha_2$ (Reflections)



properties

α_i if fpt

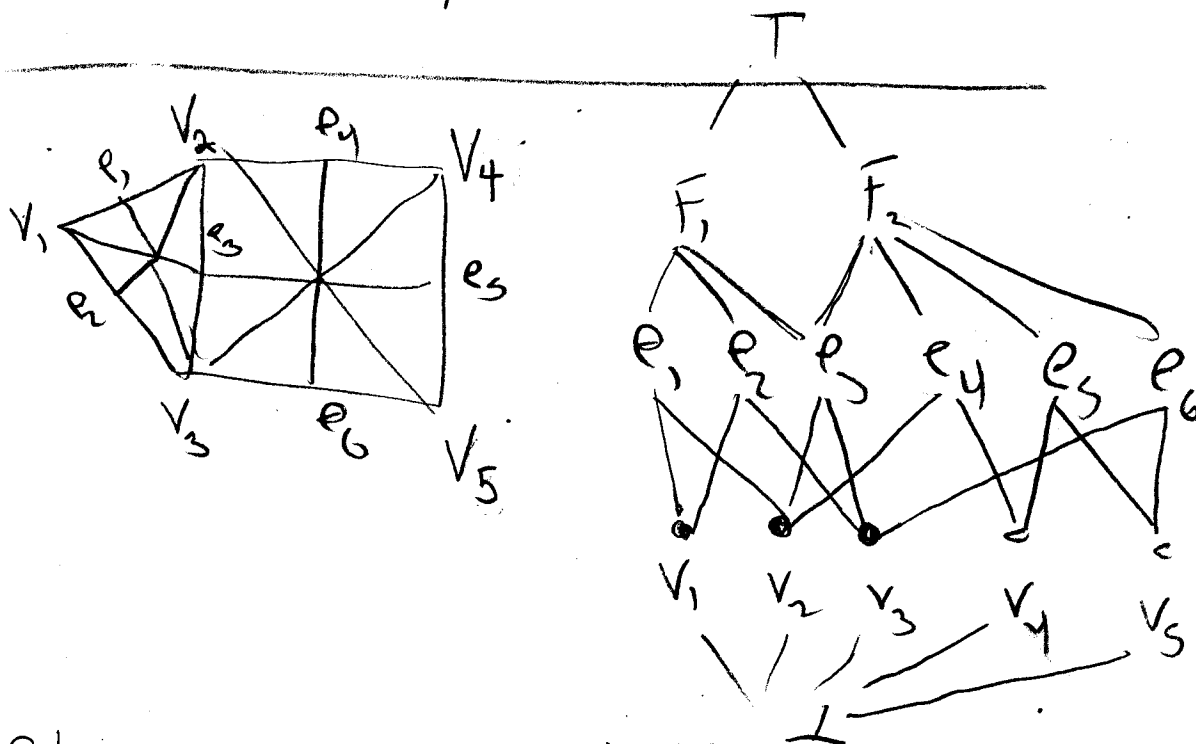
$$\alpha_0 \alpha_2 = \alpha_2 \alpha_0$$

$$\alpha_i^2 = id$$

Return to Posets

Assume!

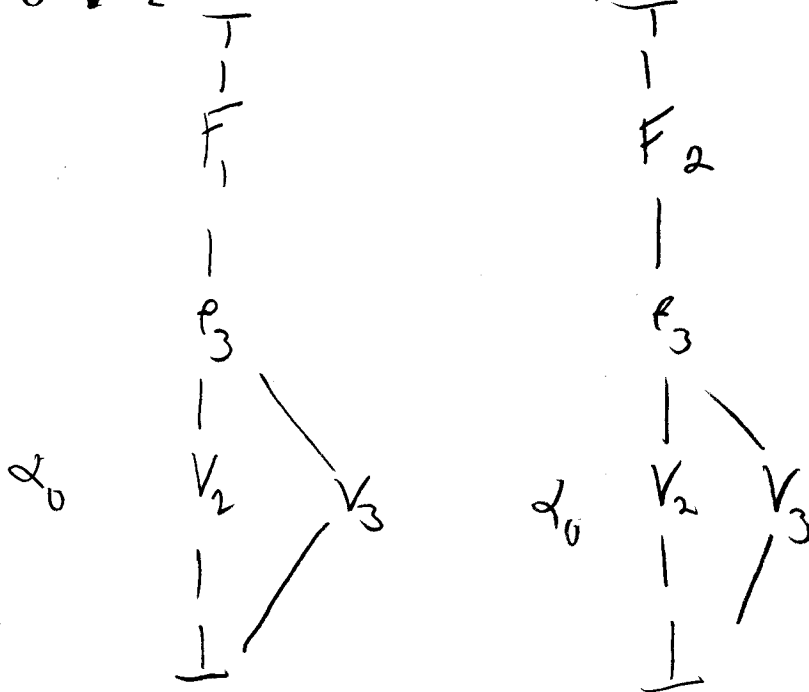
- 1) no pinched edges
- 2) no pinched faces
- 3) face boundary is connected



Claim 1-1 correspondence between
 numbered tree & paths in the Poset

Def cell-tuple (V, E, F) st $V \in E$ & $E \in F$.
 (\perp, V, E, F, T)

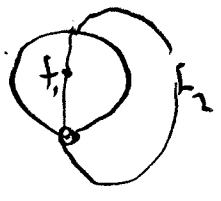
$\alpha_0, \alpha_1, \alpha_2$ act on cell-tuples



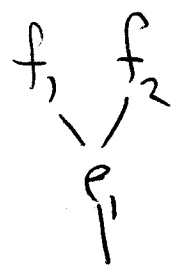
α_0 only depends on triple (L, V, E)

$$\alpha_0(L, V, E) = V'$$

Claim if we drop 1)



4 numbered Tri



v_1

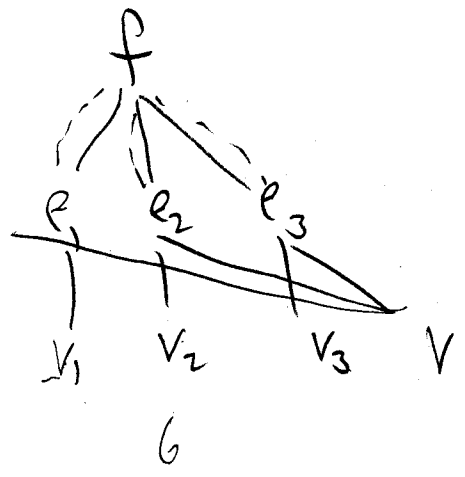
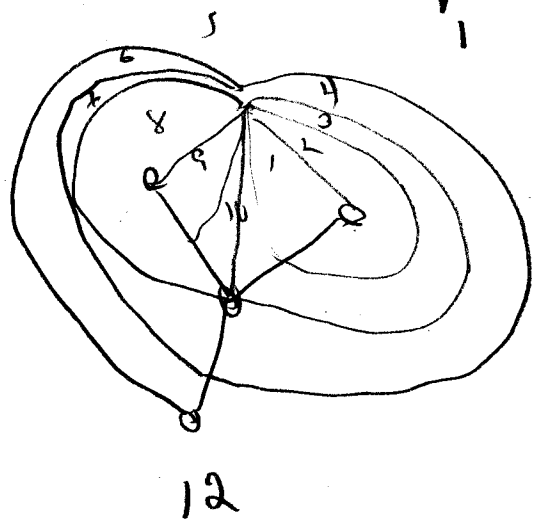
2 tuples

solution add multiple edges



def: path are call cell
cell-chains

4 cell-chains



Formal Structure

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Def $M = (\Sigma, \alpha_0, \dots, \alpha_d)$ where (Map)

- 1) Σ is finite set & $\alpha_0, \dots, \alpha_d \in \text{Sym}(\Sigma)$
- 2) $\alpha_i^2 = \text{id}$ for $0 \leq i \leq d$.
- 3) α_i f.p.f for $0 \leq i < d$

Note View f.p.f of α_d as boundaries.

Def (Commuting-Map) $M = (\Sigma, \alpha_0, \dots, \alpha_d)$

- 1) M is a map
- 2) $\alpha_i \alpha_j = \alpha_j \alpha_i$ $i+2 \leq j$ (Commutativity)

Def $G_i^j = \langle \alpha_i, \dots, \alpha_j \rangle$ $i \leq j$

Def (Cell-Map) $M = (\Sigma, \alpha_0, \dots, \alpha_d)$

- 1) M is a Commuting-Map

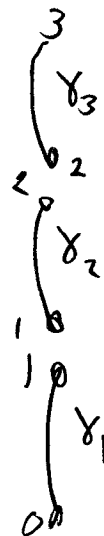
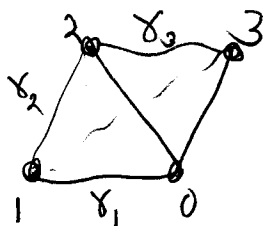
2) $\forall i$ $0 < i < d$, $\tau \in G_0^{i-1}$ & $\beta \in G_{i+1}^d$
 $\alpha\beta(\tau) = \tau \Rightarrow \alpha(\tau) = \beta(\tau) = \tau$ (Orthogonality)

Def (Cell-Chain) Seq 1-dim numbered simplices

$$\delta_1 \dots \delta_k$$

- 1) $\delta_i \cap \delta_{i+1} = 0$ -simplex
- 2) Each consecutively numbered.

eg



Thm If M is a cell-map with complex \mathcal{C} , then \exists 1-1 correspondence between cell-chains & d -simplices.

Thm If \mathcal{C} is a complex of a commutative-map M then M is a cell-map iff \exists 1-1 between cell-chain & d -simp.