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# The Convex Hull Prob (Sorting Prob of CG)

Def  $A \subseteq \mathbb{R}^d$  is convex if closed under convex combinations.

Def Convex Closure  $(A) \equiv CC(A) =$  smallest convex set  $\supseteq A$

## 2 Defs of Convex Hull

Def 1  $CH(A) = \partial CC(A)$

Def 3  $CH(A) = CC(A)$

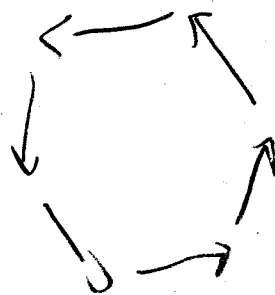
We will use Def 1

$A \equiv$  finite set

Thus in 2D

$CH(A)$  is a simple closed polygon.

(say CCW)



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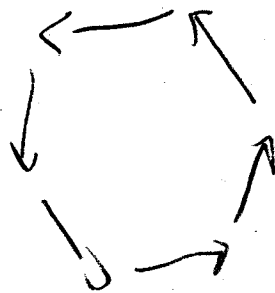
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We will use following characterization

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Claim  $[a, b]$  is on  $CH(A)$  iff  $a \neq b$

1)  $a, b \in A$

2)  $\forall a' \in A$  either  $a'$  left of  $[a, b]$

or  $a' \in [a, b]$

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2D Convex Hull by divide-and-conquer

$A = \{P_1, \dots, P_n\}$   $P_i = (x_i, y_i)$

Preprocess: sort  $A$  by  $x$ -coordinate

2D-CH( $A$ )

if  $|A| = 1$  return  $P_1$

else  $CH_L = 2D-CH(P_1 \dots P_{n/2})$

$CH_R = 2D-CH(P_{n/2+1} \dots P_n)$

STITCH( $CH_L, CH_R$ )

STITCH ( $L, R$ )

Lower bridge ( $L, R$ )

$a = \text{rightmost}(L)$

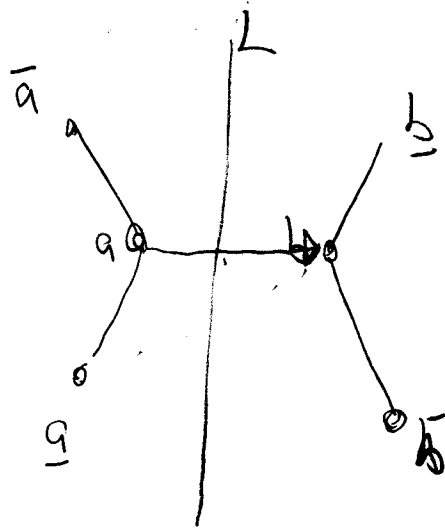
$b = \text{leftmost}(R)$

Repeat  $*$ )  $**$ )

$*$ ) While  $\underline{a}$   $\text{Right}(a, b)$  set  $a \leftarrow \underline{a}$

$**$ ) While  $\bar{b}$   $\text{Right}(a, b)$  set  $b \leftarrow \bar{b}$

Upper bridge ( $L, R$ ) = ?



## Correctness

$*$ ) generates triangles  $(\underline{a}, b, a)$

$**$ ) " "  $(a, \bar{b}, b)$

1) The  $\Delta$ 's are disjoint

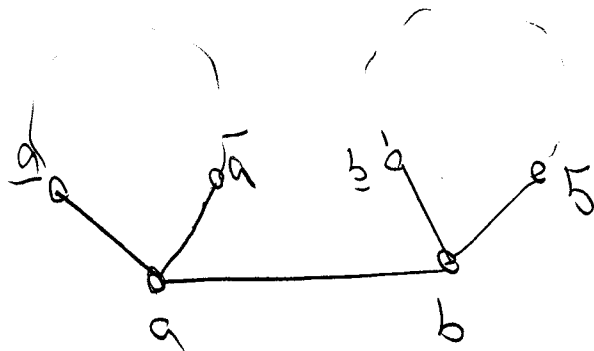
They are ordered by their intersection with vertical line  $L$ .

2) They are in  $CC(A)$ .

Thus termination!

At termination  $\underline{a}, \bar{a}, \underline{b}, \bar{b}$  are all left of  $(a, b)$

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Since  $(a, a)$ ,  $(a, \bar{a})$  and  $(b, b)$ ,  $(b, b)$  are on  $CH(L)$  &  $CH(R)$  respectively.

Done

Timing: Preprocess  $O(n \log n)$  to sort

STITCH is  $O(n)$

$$T(n) = 2T(n/2) + c \cdot n$$

$$\therefore T(n) = O(n \log n)$$

Sorting reducible to CH

Input:  $x_1, \dots, x_n$

$CH((x_1, x_1^2), \dots, (x_n, x_n^2))$

The CH will be  $x_i$ 's in sorted order.

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An important use for CH

$P_1, \dots, P_n \in \mathbb{R}^2$

$\bar{P}_i = (P_x, P_y, P_x^2 + P_y^2)$

$CH(\bar{P}_1, \dots, \bar{P}_n) \equiv$  Triangulated surface

The Delaunay Triangulation

# Quick Sort & Backwards Analysis

175A

Consider

QS(M) (distinct keys)

1) pick random  $a \in M$

2) split  $M$ :  $S < a < L$  ( $|M|-1$  comparisons)

3) return  $QS(S) * a * QS(L)$

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Goal: Expect # comparisons

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Consider dart game:

Init: empty board



While non empty square

pick random empty sq

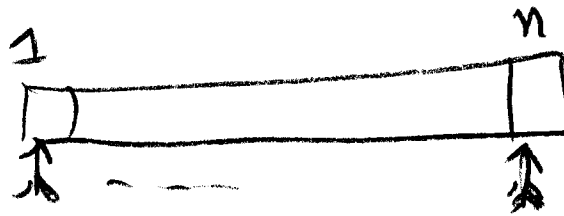
cost = # empty sqs to left & right of dart.

---

Claim Expect cost of dart game = Expect cost QS.

Backwards game :

Init: full board



While  $\exists$  dart remove random dart.

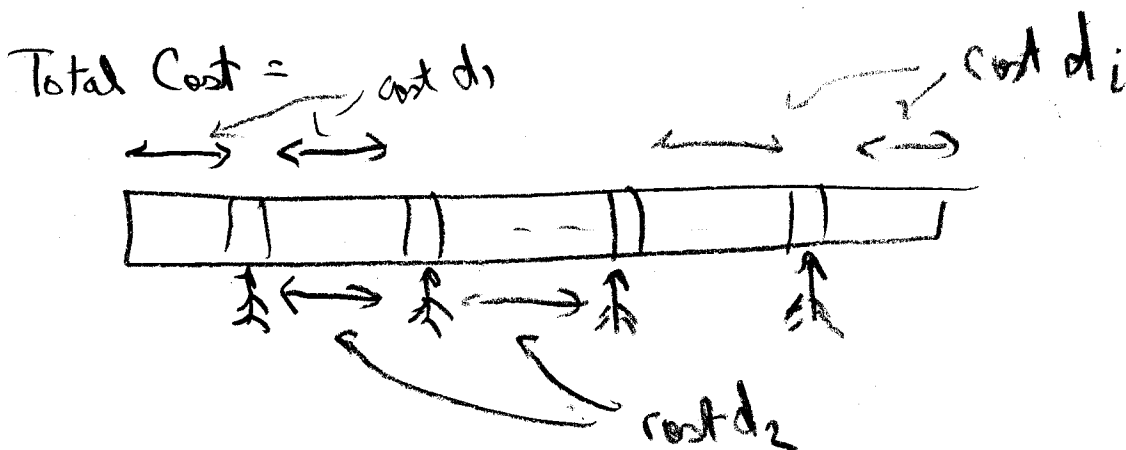
Cost: # empty Ds left & right.

Claim Expect cost DG = Expect cost BW DG

Analysis backwards game

Assume  $i$  darts on board

$T_i$  = Expected cost to remove random dart.



$$\leq 2(n-i)$$

$$T_i \leq \frac{2(n-i)}{i} \leq \frac{2n}{i}$$

$$E(DG) = \sum T_i$$

$$\leq \sum \frac{2n}{i} = 2n H_n$$

$$= O(n \ln n)$$



# Random Incremental CH

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Procedure Random Incremental CH( $P$ )

0) Make  $\Delta = (P_1, P_2, P_3)$  pick  $c \in \text{interior } \Delta$

1) Construct ray from  $c$  to each  $P_i$ .

2) Partition  $P_i$  by edge of  $\Delta$  they cross.

3) Randomly permute  $P_1, \dots, P_n$ .

For  $i=4$  to  $n$

let  $e$  be edge crossed by ray  $c \rightarrow P_i$

BuildTent( $P, e$ )

Procedure BuildTent( $P, e$ )

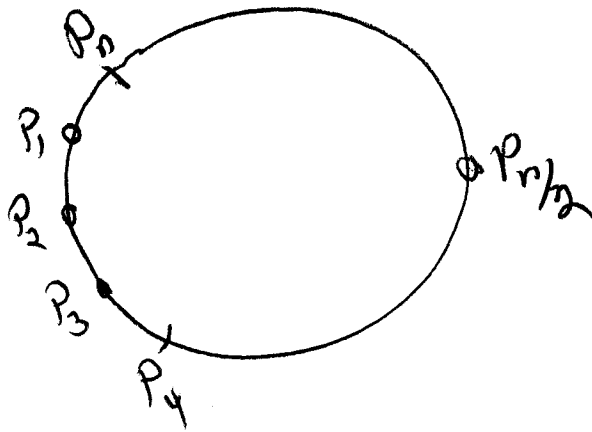
1) Find edges of CH "visible" to  $P$  by searching out from  $e$ .

2) Replace visible edges with 2 new edges

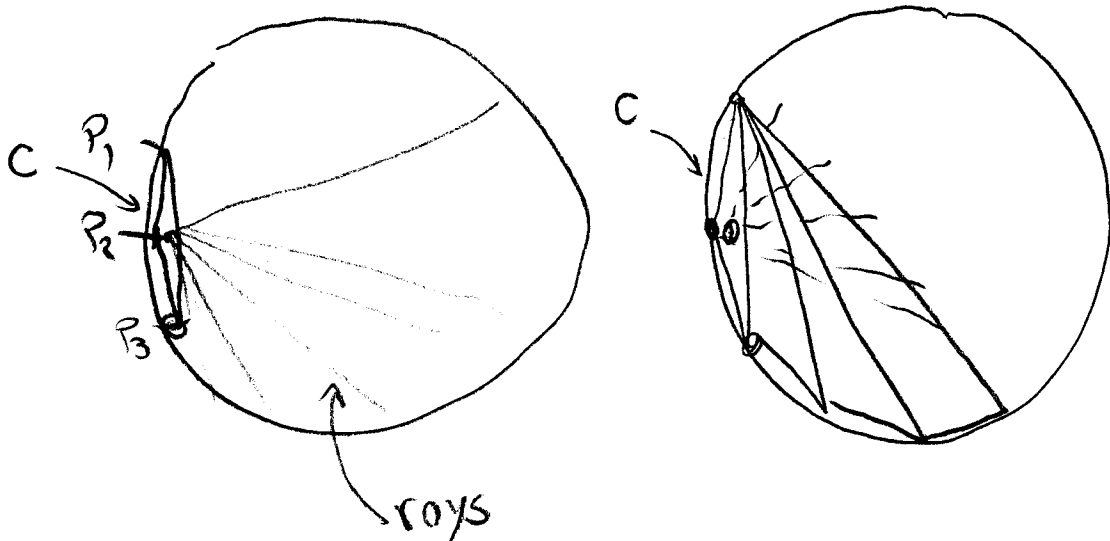
3) Assign rays to the new edges.

# An Example

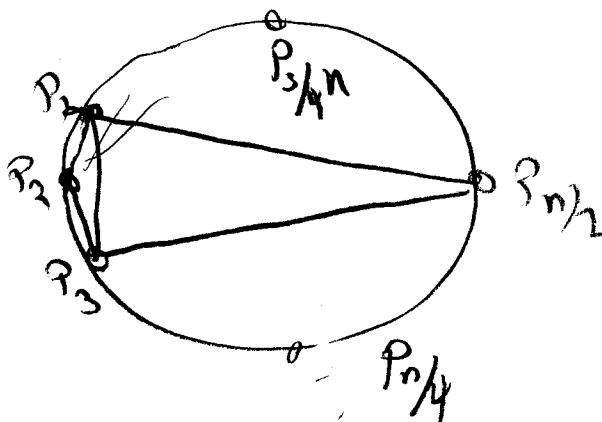
n-points on a circle



Worst case: Incremental order  $P_1 \dots P_n$



"Best" Case  $P_1 P_2 P_3 P_{n/2} P_{n/4} P_{3n/4} \dots$



# Correctness?

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## Timing

$O(n)$  work other than BuildTent.

Consider steps 1 & 2 in BuildTent

1) at most  $2n$  edges generated over life of alg.

a) Charging rule for line-side tests

2- not visible tests: we charge  $P_i$

each visible test: we charge to the edge

total  $2n + 2n$  or  $4n$  tests.

Consider step 3 in BuildTent.

Ray-costs

Backwards analysis

$\leq 3$  points to pick from say  $P_i$

$$= \text{Cost}(P_i) = \begin{cases} 0 & \text{if } P_i \text{ not on hull} \end{cases}$$

$\left\{ \begin{array}{l} \# \text{ ray crossing to left \& right} \end{array} \right.$  O.W.

$$C_i = \text{cost}$$

$$E(C_i) \leq \frac{2(n-i)}{i-3}$$

$C$  = total cost

$$E(C) = \sum_{i=4}^n E(C_i) \leq \sum_{i=4}^n \frac{2(n-i)}{i-3} \leq 2n \sum_{i=1}^n \frac{1}{i}$$