

# Recitation 12

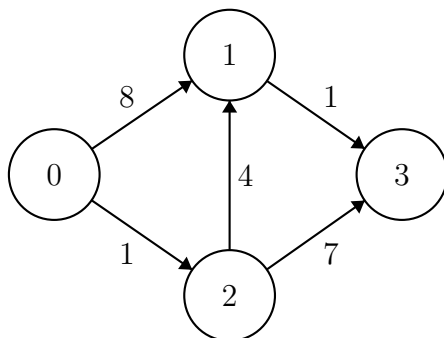
## Dynamic Programming

### 12.1 Announcements

- *Midterm 2* is on **Friday**.

## 12.2 Can We Solve SSSP With Dynamic Programming?

**Task 12.1.** Let  $\delta(v, k)$  be the shortest path distance between the source and  $v$  using at most  $k$  edges. For the example graph shown, fill in the table below with values  $\delta(v, k)$  using 0 as the source. If a vertex  $v$  is unreachable from the source using at most  $k$  edges, then write  $\delta(v, k) = \infty$ .



		$v$			
		0	1	2	3
$k$	0	0	$\infty$	$\infty$	$\infty$
	1	0	8	1	$\infty$
	2	0	5	1	8
	3	0	5	1	6

**Task 12.2.** What are the values  $\delta(v, 0)$  for every  $v$ ?

If  $v$  is the source, then 0. Otherwise,  $\infty$ , because we aren't allowed to use any edges!

**Task 12.3.** Write  $\delta(v, k)$  in terms of  $\delta(\cdot, k - 1)$ . (Intuition: if we know shortest path distances using at most  $k - 1$  edges, can we easily calculate all shortest path distances which use at most  $k$  edges? We only need to extend each shortest path by one edge.)

We're given some specific  $v$  and  $k$ . Consider all of  $v$ 's *in-neighbors*, that is, vertices  $u$  for which there is an arc  $(u, v)$ . For each one of these, we know  $\delta(u, k - 1)$ . Therefore the values  $\delta(u, k - 1) + w(u, v)$  are possible distances to  $v$  which use at most  $k$  edges. The best of these is simply the minimum. Let's call this  $b(v, k)$ , for the "best incoming":

$$b(v, k) = \min_{u:(u,v) \in E} \{ \delta(u, k - 1) + w(u, v) \}.$$

Now, is it correct to say that  $\delta(v, k) = b(v, k)$ ? What if  $\delta(v, k - 1)$  is smaller? This value is the length of a path of at most  $k - 1$  edges, so we may need to reuse it when considering paths of at most  $k$  edges. This yields the following definition for  $\delta(v, k)$ .

$$\begin{aligned} \delta(v, k) &= \min(\delta(v, k - 1), b(v, k)) \\ &= \min\left(\delta(v, k - 1), \min_{u:(u,v) \in E} \{ \delta(u, k - 1) + w(u, v) \}\right). \end{aligned}$$

**Task 12.4.** Assuming the graph contains no negative cycles, prove the following statement:

*For each vertex, there exists a shortest path to it from the source using at most  $|V| - 1$  edges.*

*What does this statement tell us about using  $\delta(v, k)$  to solve the SSSP problem?*

Consider a shortest path to some vertex  $v$ . If this path contains at least  $|V|$  edges, then one vertex on the path must be repeated (pigeonhole), and therefore the path contains a cycle. The total weight of this cycle cannot be strictly positive, since then we could remove the cycle to obtain a shorter path. Thus this cycle must have a total weight of 0. We can remove the cycle to obtain a path of fewer edges, but same total weight. Repeat as necessary to obtain a shortest path to each vertex which uses at most  $|V| - 1$  edges.

Because of this, we can solve SSSP by calculating  $\delta(v, |V| - 1)$  for each vertex  $v$ .

**Task 12.5.** Using what's been established above, write a top-down dynamic programming solution to the SSSP problem. Note that your result will essentially be a top-down version of the well-known Bellman-Ford algorithm.

**Algorithm 12.6.** Top-down Bellman-Ford

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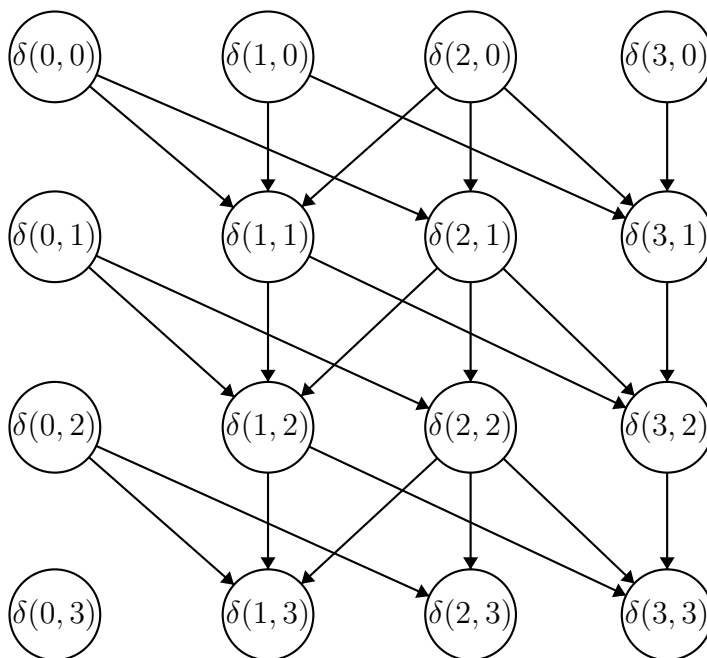
1 fun TopDownBellmanFord (G = (V, E), s) =
2   let
3     % Subproblem: the shortest distance from s to v using k or fewer hops
4     fun  $\delta(v, k) =$ 
5       if  $v = s$  then 0
6       else if  $k = 0$  then  $\infty$ 
7       else  $\min(\delta(v, k - 1), \min_{u:(u,v) \in E} \{\delta(u, k - 1) + w(u, v)\})$ 
8   in
9      $\{v \mapsto \delta(v, |V| - 1) : v \in V\}$ 
10  end
```

### 12.2.1 Cost Analysis

**Task 12.7.** Describe the DAG of dependencies between subproblems  $\delta(v, k)$ ; i.e., each vertex is a pair  $(v, k)$ , and there is an arc from  $(v', k')$  to  $(v, k)$  if we need to know the value  $\delta(v', k')$  in order to calculate  $\delta(v, k)$ .

*Draw the dependency DAG for the example graph given above.*

Except for  $v = s$ , each  $\delta(v, k)$  is dependent upon  $\delta(v, k - 1)$  as well as  $\delta(u, k - 1)$  for every  $u$  which is an in-neighbor of  $v$ .



**Task 12.8.** Identify a bottom-up ordering of the Bellman-Ford DAG which maximizes parallelism while respecting subproblem dependencies. Use this bottom-up ordering to determine the work and span of Bellman-Ford in terms of  $n$ , the number of vertices, and  $m$ , the number of edges. You may assume constant-time access to subproblems you have already computed.

We can solve the subproblems in increasing order of  $k$ . For each value of  $k$ , we can solve a whole “row” in parallel: round  $i$  of the algorithm computes  $\{v \mapsto \delta(v, i) : v \in V\}$  in parallel.

What are the work and span of calculating a single  $\delta(v, k)$ ? Notice that we have to take the minimum over items in  $\{u \mid (u, v) \in E\}$ . Let’s write  $\deg^-(v)$  for the size of this set; i.e., the in-degree of  $v$ . Then calculating  $\delta(v, k)$  has  $O(\deg^-(v))$  work and  $O(\log(\deg^-(v)))$  span.

Each round is parallel, hence the span of any particular round is

$$O\left(\max_v \log(\deg^-(v))\right) = O(\log n).$$

There are  $n$  rounds, and so the span is  $O(n \log n)$ .

The work of any particular round is  $O(m)$ : for each vertex we pay proportional to the indegree of that vertex, and the sum of indegrees is equal to  $m$ .

$$O\left(\sum_v \deg^-(v)\right) = O(m).$$

Once again, there are  $n$  rounds, so the total work is  $O(nm)$ .

### 12.2.2 Is Bellman-Ford A Useful Algorithm?

**Task 12.9.** *Recall that the work bound of Dijkstra's algorithm as presented in class was  $O(m \log n)$ . For certain priority queue implementations, this can be reduced even to  $O(m + n \log n)$ . Bellman-Ford is clearly much slower. In what situations might you want to use Bellman-Ford instead of Dijkstra's algorithm?*

Dijkstra's algorithm may fail on graphs which contain negative edges. As presented above, Bellman-Ford works for any graph—even those with negative edges—which does not contain a negative cycle (which is fine, because SSSP isn't defined for negative cycles).

**Task 12.10.** *Describe a simple modification to Bellman-Ford's algorithm which can be used to detect the presence of a negative cycle.*

Notice that, for every vertex  $v$  on the negative cycle, even as  $k$  increases past  $n$ ,  $\delta(v, k)$  will continue to decrease. Thus, if there exists a  $v$  such that  $\delta(v, n) < \delta(v, n - 1)$ , then the graph contains a negative cycle.

**Task 12.11.** *Describe an optimization for Bellman-Ford which (assuming there are no negative cycles) causes it terminate after  $\ell$  rounds, where  $\ell$  is the maximum number of edges used in any of the shortest paths.*

Notice that for every  $v$ ,  $\delta(v, \ell + 1) = \delta(v, \ell)$ . Thus we can terminate as soon as the  $\delta$ 's stop changing.

