

Computation and Deduction

Lecture 18: Unification

1. Types and Constraints
2. Unification Logic
3. Constraint Generation
4. Completeness and Soundness

Types and Constraints

% Simple types

tp : type.

%name tp T a.

=> : tp -> tp -> tp.

%infix right 8 ==>.

% Propositions of unification logic (constraints)

prop : type.

%name prop C.

== : tp -> tp -> prop.

& : prop -> prop -> prop.

tt : prop.

exists : (tp -> prop) -> prop.

%infix none 10 ==.

%infix right 9 &.

Unification Logic

```
% Truth of propositions
true : prop -> type.                                %name true P.
%mode true *C.

==I : true (T == T).
&I  : true (C1 & C2)
      <- true C1
      <- true C2.

ttI : true tt.
existsI : {T:tp} true (exists C)
          <- true (C T).
```

Extrinsic Typing

% Expressions

exp : type.

%name exp E x.

lam : (exp -> exp) -> exp.

app : exp -> exp -> exp.

% Extrinsic typing judgment

of : exp -> tp -> type.

%name of D.

%mode of +E *T.

of_lam : of (lam E) (T1 => T2)

<- ({x:exp} of x T1 -> of (E x) T2).

of_app : of (app E1 E2) T1

<- of E1 (T2 => T1)

<- of E2 T2.

Constraint Generation

```
% Constraint generation
con : exp -> tp -> prop -> type.          %name con N.
%mode con +E +T -C.

con_lam : con (lam E) T (exists [a1] exists [a2]
                    C a1 a2 & T == (a1 => a2))
  <- ({x:exp} {a1:tp} ({T':tp} con x T' (a1 == T')))
  -> {a2:tp} con (E x) a2 (C a1 a2)).

con_app : con (app E1 E2) T (exists [a2] C1 a2 & C2 a2)
  <- ({a2:tp} con E1 (a2 => T) (C1 a2))
  <- ({a2:tp} con E2 a2 (C2 a2)).

%terminates E (con E T _).
```

Checking Typability

```
con' : exp -> prop -> type.           %name con' N'.
```

```
%mode con' +E -C.
```

```
con'0 : con' E (exists [a] C a)  
      <- ({a:tp} con E a (C a)).
```

Completeness

```
complete : con E T C -> of E T -> true C -> type.  
%mode complete +N +D -P.
```

```
complete_lam : complete (con_lam N)  
  (of_lam D : of (lam E) (T1 => T2))  
  (existsI T1 (existsI T2 (&I (==I) P)))  
<- ({x:exp} {u:of x T1}  
  {n:{T':tp} con x T' (T1 == T')})  
  complete (n T1) u (==I)  
  -> complete (N x T1 n T2) (D x u) P).
```

```
complete_app : complete (con_app N2 N1)  
  (of_app D2 (D1 : of E1 (T2 => T)))  
  (existsI T2 (&I P2 P1))  
<- complete (N1 T2) D1 P1  
<- complete (N2 T2) D2 P2.
```

```
%terminates N (complete N D _).
```

Soundness

```
sound : con E T C -> true C -> of E T -> type.  
%mode sound +N +P -D.
```

```
sound_lam : sound (con_lam N)  
            (existsI T1 (existsI T2 (&I (==I) P)))  
            (of_lam D)  
            <- ({x:exp} {u:of x T1}  
               {n:{T':tp} con x T' (T1 == T')})  
               sound (n T1) (==I) u  
               -> sound (N x T1 n T2) P (D x u)).
```

```
sound_app : sound (con_app N2 N1)  
            (existsI T2 (&I P2 P1))  
            (of_app D2 D1)  
            <- sound (N1 T2) P1 D1  
            <- sound (N2 T2) P2 D2.
```

```
%terminates N (sound N P _).
```