

**Traces: a unifying semantic
framework for parallel
programming languages**

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PARADIGMS

- **Deterministic sequential**
 - while-loops, assignment
- **Non-deterministic sequential**
 - guarded commands
- **Shared-memory parallel**
 - parallel composition
 - conditional atomic actions
- **Communicating parallel**
 - parallel composition
 - message-passing
 - * synchronous
 - * asynchronous

SEMANTIC MODELS

- **Deterministic sequential partial functions**
 $S \rightarrow S_{\perp}$
- **Non-deterministic sequential relations**
 $\mathcal{P}(S \times S_{\perp})$
- **Shared memory parallel transition traces**
 $\mathcal{P}((S \times S)^{\infty})$
- **Asynchronous parallel transition traces**
 $\mathcal{P}((S \times S)^{\infty})$
- **Synchronous parallel failures**
 $\mathcal{P}(\Sigma^* \times \mathcal{P}(\Sigma))$

PROGRAM BEHAVIOR

- **Partial correctness**

$$\{pre\} P \{post\}$$

- **Total correctness**

$$[pre] P [post]$$

- **Safety properties**

$$pre \Rightarrow \Box \neg bad$$

- **Liveness properties**

$$pre \Rightarrow \Diamond good$$

**Fairness is crucial
for liveness analysis**

FAIRNESS

For shared-memory
or asynchrony

- **Enabling is local**

$$P \parallel Q \xrightarrow{\lambda} \quad \text{if} \quad P \xrightarrow{\lambda} \quad \text{or} \quad Q \xrightarrow{\lambda}$$

- **Reasonable assumption:**
no process is ignored forever

Weak (process) fairness

Satisfied by round-robin scheduler

Can model with *transition traces*

FAIRNESS

For synchronous processes...

- Enabling is not local

$$P \parallel Q \xrightarrow{\delta} \quad \text{if} \quad P \xrightarrow{h!v} \quad \& \quad Q \xrightarrow{h?v}$$

- Reasonable assumptions:

no process is ignored forever

no potential synchronization
is ignored forever

Satisfied by variant of round-robin

Not modelled by failures

THIS TALK

- **A fair semantics for CSP**
 - avoids complex book-keeping
 - *state* handled implicitly
- **Generalization of failures**
 - handles deadlock, divergence
- **Full abstraction**
 - safety and liveness
- **A unifying framework**
 - shared-memory
 - asynchronous
 - synchronous
 - * blocking or non-blocking guards

SYNTAX

- **Processes**

$$P ::= \mathbf{skip} \mid x := e \mid P_1; P_2 \mid \\ h?x \mid h!e \mid \\ P_1 \parallel P_2 \mid \\ \mathbf{if} \ G \ \mathbf{fi} \mid \mathbf{do} \ G \ \mathbf{od} \mid \\ \mathbf{local} \ x, h \ \mathbf{in} \ P$$

- **Guarded commands**

$$G ::= (g \rightarrow P) \mid G_1 \square G_2$$

- **Guards**

$$g ::= b \mid b \wedge h?x \mid b \wedge h!e$$

ACTIONS

$\lambda ::=$	$x=v$	read
	$x:=v$	write
	$h?v$	input
	$h!v$	output
	δ_X	wait

where $X \subseteq \{h?, h! \mid h \in \mathbf{Chan}\}$

TRACES

Finite or infinite sequences of actions

$$\alpha \in \Lambda^\infty = \Lambda^+ \cup \Lambda^\omega$$

$$\delta\lambda = \lambda\delta = \lambda$$

STATES

Characterized implicitly by [enabling relation](#)

$$s \xrightarrow{\lambda} s'$$

OPERATIONAL SEMANTICS

- **Transitions**

$$P \xrightarrow{\lambda} P'$$

$$G \xrightarrow{\lambda} G'$$

- **Termination**

P term

- **Fair execution**

$$P \xrightarrow{\alpha}$$

TRANSITIONS FOR GUARDED COMMANDS

$$\frac{}{(h?x \rightarrow P) \xrightarrow{h?v} x:=v; P}$$

$$\frac{}{(h?x \rightarrow P) \xrightarrow{\delta h?} (h?x \rightarrow P)}$$

$$\frac{G_1 \xrightarrow{\lambda} P_1}{G_1 \square G_2 \xrightarrow{\lambda} P_1} \quad \lambda \notin \Delta$$

$$\frac{G_2 \xrightarrow{\lambda} P_2}{G_1 \square G_2 \xrightarrow{\lambda} P_2} \quad \lambda \notin \Delta$$

$$\frac{G_1 \xrightarrow{\delta X} G_1 \quad G_2 \xrightarrow{\delta Y} G_2}{G_1 \square G_2 \xrightarrow{\delta X \cup Y} G_1 \square G_2}$$

TRANSITIONS FOR PROCESSES

$$\frac{P_1 \xrightarrow{\lambda} P'_1}{P_1 \parallel P_2 \xrightarrow{\lambda} P'_1 \parallel P_2} \quad \frac{P_2 \xrightarrow{\lambda} P'_2}{P_1 \parallel P_2 \xrightarrow{\lambda} P_1 \parallel P'_2}$$

$$\frac{P_1 \xrightarrow{\lambda_1} P'_1 \quad P_2 \xrightarrow{\lambda_2} P'_2}{P_1 \parallel P_2 \xrightarrow{\delta} P'_1 \parallel P'_2}$$

if $match(\lambda_1, \lambda_2)$

TERMINATION

$$\frac{P_1 \text{ term} \quad P_2 \text{ term}}{P_1 \parallel P_2 \text{ term}}$$

FAIR EXECUTIONS

Parallel composition

$$P \parallel Q \xrightarrow{\gamma} \text{ iff } \begin{aligned} & P \xrightarrow{\alpha}, Q \xrightarrow{\beta}, \\ & \gamma \in \text{merges}(\alpha, \beta), \\ & \neg \text{match}(\text{blocks}(\alpha), \text{blocks}(\beta)) \end{aligned}$$

- $\text{merges}(\alpha, \beta)$ allows synchronization
- $\text{blocks}(\alpha)$ is set of directions occurring infinitely often in δ_X steps

Local channels

$$\text{local } h \text{ in } P \xrightarrow{\alpha} \text{ iff } P \xrightarrow{\alpha}, h \notin \text{chans}(\alpha)$$

- forces synchronization on h

DENOTATIONAL SEMANTICS

- Define trace sets

$$\mathcal{T}(P) \subseteq \Lambda^\infty$$

with

$$\mathcal{T}(e) \subseteq \Lambda^* \times V$$

$$\mathcal{T}(g) \subseteq \Lambda^* \times \{\mathbf{true}, \mathbf{false}\}$$

$$\mathcal{T}(G) \subseteq \Lambda^\infty$$

by structural induction

- Designed to match operational semantics
- $\mathcal{T}(P)$ only includes fair traces

SEMANTIC DEFINITIONS

$$\mathcal{T}(\mathbf{skip}) = \{\delta\}$$

$$\mathcal{T}(h?x) = \delta_{h?}^* \{h?v \ x:=v \mid v \in V\} \cup \delta_{h?}^\omega$$

$$\mathcal{T}(h!e) = \{\alpha \delta_{h!}^* h!v, \alpha \delta_{h!}^\omega \mid (\alpha, v) \in \mathcal{T}(e)\}$$

$$\begin{aligned} \mathcal{T}(P_1 \parallel P_2) = \{ & \alpha \in \mathit{merges}(\alpha_1, \alpha_2) \mid \\ & \alpha_1 \in \mathcal{T}(P_1), \alpha_2 \in \mathcal{T}(P_2), \\ & \neg \mathit{match}(\mathit{blocks}(\alpha_1), \mathit{blocks}(\alpha_2))\} \end{aligned}$$

$$\begin{aligned} \mathcal{T}(\mathbf{local} \ h \ \mathbf{in} \ P) = \\ \{ \alpha \setminus h \mid \alpha \in \mathcal{T}(P) \ \& \ h \notin \mathit{chans}(\alpha) \} \end{aligned}$$

$$\begin{aligned} \mathcal{T}(G_1 \square G_2) = \\ \{ \alpha \in \mathcal{T}(G_1) \cup \mathcal{T}(G_2) \mid \alpha \notin \Delta^\omega \} \cup \\ \{ \delta_{X \cup Y}^\omega \mid \delta_X^\omega \in \mathcal{T}(G_1), \delta_Y^\omega \in \mathcal{T}(G_2) \} \end{aligned}$$

RESULTS

- **Denotational matches operational**

$$\mathcal{T}(P) = \{\alpha \mid P \xrightarrow{\alpha}\}$$

- **Traces are sensitive to deadlock**

if $(a?x \rightarrow P) \square (b?y \rightarrow Q)$ **fi**

has $\delta_{\{a?,b?\}}^\omega$

if $(\mathbf{true} \rightarrow a?x; P) \square (\mathbf{true} \rightarrow b?y; Q)$ **fi**

has $\delta_{a?}^\omega$ and $\delta_{b?}^\omega$

- **Full abstraction**

$$\mathcal{T}(P) = \mathcal{T}(Q) \Leftrightarrow \forall C. \mathcal{B}(C[P]) = \mathcal{B}(C[Q])$$

where \mathcal{B} observes sequence of states

SEMANTIC LAWS

Fairness properties

$$\begin{aligned} & \mathbf{local\ } h \mathbf{\ in\ } (h?x; P) \parallel (h!v; Q) \parallel R \\ & = \mathbf{local\ } h \mathbf{\ in\ } (x:=v; (P \parallel Q)) \parallel R \\ & \quad \text{if } h \notin \mathbf{chans}(R) \end{aligned}$$

$$\begin{aligned} & \mathbf{local\ } h \mathbf{\ in\ } (h?x; P) \parallel (Q_1; Q_2) \\ & = Q_1; \mathbf{local\ } h \mathbf{\ in\ } (h?x; P) \parallel Q_2 \\ & \quad \text{if } h \notin \mathbf{chans}(Q_1) \end{aligned}$$

$$\begin{aligned} & \mathbf{local\ } h \mathbf{\ in\ } (h!v; P) \parallel (Q_1; Q_2) \\ & = Q_1; \mathbf{local\ } h \mathbf{\ in\ } (h!v; P) \parallel Q_2 \\ & \quad \text{if } h \notin \mathbf{chans}(Q_1) \end{aligned}$$

Not valid in unfair semantics

RELATED WORK

- **Traditional CSP models**
 - used finite, prefix-closed traces
 - cannot model fairness
 - treat divergence as catastrophic
- **Traces subsume (stable) failures**
 $(\alpha, R) \in \mathcal{F}(P) \Leftrightarrow \alpha(\delta_X)^\omega \in \mathcal{T}(P)$
for some X such that $\neg \text{match}(X, R)$
- **Older's models**
 - different fairness notions
 - introduced *fairness mod X*
 - α is fair *mod X* if $\text{blocks}(\alpha) \subseteq X$

ADAPTABILITY

Can handle other parallel paradigms by making **minor** changes

- Choose appropriate set of actions Λ
- Adjust relevant semantic definitions
 - parallel composition
 - input/output
 - local channels

In each case:

- Processes denote trace sets
- Full abstraction for safety and liveness

ASYNCHRONOUS COMMUNICATION

$$\lambda ::= x=v \mid x:=v \mid h?v \mid h!v \mid \delta_X$$

where $X \subseteq \{h? \mid h \in \mathbf{Chan}\}$

$$\mathcal{T}(h!e) = \{\alpha h!v \mid (\alpha, v) \in \mathcal{T}(e)\}$$

$$\mathcal{T}(P_1 \parallel P_2) = \{\alpha \in \text{merges}(\alpha_1, \alpha_2) \mid$$

$\alpha_1 \in \mathcal{T}(P_1), \alpha_2 \in \mathcal{T}(P_2)\}$

$$\mathcal{T}(\mathbf{local} \ h \ \mathbf{in} \ P) =$$

$\{\alpha \setminus h \mid \alpha \in \mathcal{T}(P) \ \& \ \alpha \upharpoonright h \text{ is FIFO}\}$

- $\text{merges}(\alpha, \beta)$ without synchronization
- $\alpha \upharpoonright h$ is FIFO if every input is *justified* by earlier output

SEMANTIC LAWS

asynchronous

Fairness properties

$$\begin{aligned} \text{local } h \text{ in } (h?x; P) \parallel (h!v; Q) \parallel R \\ = \text{local } h \text{ in } (x:=v; P) \parallel Q \parallel R \\ \text{if } h \notin \text{chans}(R) \end{aligned}$$

$$\begin{aligned} \text{local } h \text{ in } (h?x; P) \parallel (Q_1; Q_2) \\ = Q_1; \text{local } h \text{ in } (h?x; P) \parallel Q_2 \\ \text{if } h \notin \text{chans}(Q_1) \end{aligned}$$

Not valid in unfair semantics

SHARED MEMORY

$$\lambda ::= x=v \mid x:=v \mid \langle \alpha \rangle \quad (\alpha \text{ finite})$$

$$\mathcal{T}(P_1 \parallel P_2) = \{ \alpha \in \text{merges}(\alpha_1, \alpha_2) \mid \\ \alpha_1 \in \mathcal{T}(P_1), \alpha_2 \in \mathcal{T}(P_2) \}$$

$$\mathcal{T}(\text{local } x \text{ in } P) = \\ \{ \alpha \setminus x \mid \alpha \in \mathcal{T}(P) \ \& \ \alpha \upharpoonright x \text{ sequential} \}$$

$$\mathcal{T}(\text{await } b \text{ then } a) = \text{wait}^* \text{go} \cup \text{wait}^\omega \\ \text{wait} = \{ \langle \alpha \rangle \mid (\alpha, \mathbf{false}) \in \mathcal{A}(b) \} \\ \text{go} = \{ \langle \alpha\beta \rangle \mid (\alpha, \mathbf{true}) \in \mathcal{A}(b), \beta \in \mathcal{A}(a) \}$$

- $\alpha \upharpoonright x$ sequential if each read of x is *justified* by previous write

COMMON THEME

- Programs denote sets of traces
 - built from action set Λ
- Fully abstract for safety and liveness
- Can extract traditional semantics
- Trace sets form complete lattice
- Program constructs denote monotone functions on trace sets

$$T_1 \subseteq T_2 \Rightarrow F(T_1) \subseteq F(T_2)$$

- Recursive constructs denote fixed points
 - least = finite traces
 - greatest = finite + infinite traces

FUTURE RESEARCH

- **Other fairness notions**
 - strong, weak / process, channel
- **Partial order semantics**
 - “truly fair” concurrency
- **Low-level traces**
 - pointers, stores, heaps
- **Procedures**
 - possible worlds, parametricity
- **Intensional traces**
 - abstract runtime
- **Probabilistic traces**
 - “fairly true” correctness

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