

The essence of
PARALLEL ALGOL

Stephen Brookes

Department of Computer Science
Carnegie Mellon University

LICS '96

ESSENTIALS

- PARALLEL ALGOL =
 shared-variable parallel programs
+ call-by-name λ -calculus

- simply typed

$$\theta ::= \mathbf{exp}[\tau] \mid \mathbf{var}[\tau] \mid \mathbf{comm}$$
$$\mid (\theta \rightarrow \theta') \mid \theta \times \theta' \qquad \textit{phrase types}$$
$$\tau ::= \mathbf{int} \mid \mathbf{bool} \qquad \textit{data types}$$

- recursion and conditional at each type

cf. Reynolds: The essence of ALGOL

RATIONALE

- Can write parallel programs that cooperate by reading and writing shared memory
- Procedures can encapsulate parallel idioms (e.g. mutual exclusion, readers–writers)
- Local variable declarations can be used to limit the scope of interference

INTUITION

Procedures and parallelism are *orthogonal*:

- should combine smoothly
- semantics should be “modular”
- should obtain a conservative extension

MUTUAL EXCLUSION

```
procedure mutex( $n_1, c_1, n_2, c_2$ );  
boolean  $s$ ;  
begin  
     $s := \mathbf{true}$ ;  
    while true do  
        ( $n_1$ ; await  $s$  then  $s := \mathbf{false}$ ;  
          $c_1$ ;  $s := \mathbf{true}$ )  
    || while true do  
        ( $n_2$ ; await  $s$  then  $s := \mathbf{false}$ ;  
          $c_2$ ;  $s := \mathbf{true}$ )  
end
```

- Encapsulates common use of a *semaphore*
- Correctness relies on *locality* of s
- Independent of n_i and c_i

OUTLINE of SEMANTICS

- Traditional “global state” models fail to validate natural equivalences, e.g.

$$\mathbf{new}[\tau] \iota \mathbf{in} P = P$$

when ι does not occur free in P .

- We adapt “possible worlds” model of sequential ALGOL to the parallel setting...
- ... and simultaneously extend our “transition trace” semantics (LICS’93) to include procedures and recursion.
- We adapt a “relationally parametric” model of sequential ALGOL to the parallel setting...
- ... and introduce a form of parametric reasoning for shared-variable programs.

cf. Reynolds, Oles

cf. O’Hearn, Tennent

CATEGORY of WORLDS

- Objects are countable sets (of “allowed states”)
- Morphisms are “expansions”:

$$h = (f, Q) : W \rightarrow X$$

where

- f is a function from X to W
- Q is an equivalence relation on X
- f puts each Q -class in bijection with W

INTUITION

- X is a set of “large” states extending the “small” states of W
- f extracts the “small” part of a state
- Q identifies states with the same extra parts

cf. Frank Oles' Ph.D. thesis

EXPANSIONS

- For each pair of objects W and V there is a canonical *expansion* morphism

$$- \times V : W \rightarrow W \times V$$

given by

$$- \times V = (\text{fst} : W \times V \rightarrow W, Q)$$

where

$$((w_0, v_0), (w_1, v_1)) \in Q \iff v_0 = v_1$$

- Every morphism is such an expansion composed with an isomorphism.

INTUITION

An expansion $- \times V_\tau$ models the introduction of a local variable of datatype τ .

SEMANTICS

- Types denote functors from worlds to domains:

$$\llbracket \theta \rrbracket : \mathbf{W} \rightarrow \mathbf{D}$$

- Phrases denote natural transformations:

$$\llbracket P \rrbracket : \llbracket \pi \rrbracket \rightarrow \llbracket \theta \rrbracket$$

i.e. when $h : W \rightarrow X$,

$$\begin{array}{ccc} \llbracket \pi \rrbracket W & \xrightarrow{\llbracket P \rrbracket W} & \llbracket \theta \rrbracket W \\ \llbracket \pi \rrbracket h \downarrow & & \downarrow \llbracket \theta \rrbracket h \\ \llbracket \pi \rrbracket X & \xrightarrow{\llbracket P \rrbracket X} & \llbracket \theta \rrbracket X \end{array}$$

commutes.

When h is an expansion naturality enforces locality.

CARTESIAN CLOSURE

- The functor category $\mathbf{D}^{\mathbf{W}}$ is cartesian closed.
- Can use ccc structure to interpret arrow types.

Procedures of type $\theta \rightarrow \theta'$ denote, at world W , natural families of functions $p(-)$:

- When $h : W \rightarrow X$ and $h' : X \rightarrow Y$,

$$\begin{array}{ccc}
 \llbracket \theta \rrbracket X & \xrightarrow{p(h)} & \llbracket \theta' \rrbracket X \\
 \llbracket \theta \rrbracket h' \downarrow & & \downarrow \llbracket \theta' \rrbracket h' \\
 \llbracket \theta \rrbracket Y & \xrightarrow{p(h; h')} & \llbracket \theta' \rrbracket Y
 \end{array}$$

commutes.

INTUITION

Procedures can be called at expanded worlds, but naturality enforces locality constraints.

COMMANDS

- Commands denote sets of *traces*:

$$\llbracket \mathbf{comm} \rrbracket W = \wp^\dagger((W \times W)^\infty)$$

- Trace sets are *closed*, e.g.

$$- \alpha\beta \in c \ \& \ w \in W \Rightarrow \alpha(w, w)\beta \in c$$

$$- \alpha(w, w')(w', w'')\beta \in c \Rightarrow \alpha(w, w'')\beta \in c$$

- When $h : W \rightarrow X$, $\llbracket \mathbf{comm} \rrbracket h$ converts a trace set over W to a trace set over X :

$$\begin{aligned} \llbracket \mathbf{comm} \rrbracket (f, Q)c = \\ \{ \beta \mid \text{map}(f \times f)\beta \in c \ \& \ \text{map}(Q)\beta \} \end{aligned}$$

INTUITION

- A trace $(w_0, w'_0)(w_1, w'_1) \dots (w_n, w'_n)$ represents a fair interactive computation.
- Each step (w_i, w'_i) represents a finite sequence of atomic actions.
- $\llbracket \mathbf{comm} \rrbracket hc$ behaves like c on the W -component of state and has no effect elsewhere.

EXPRESSIONS

Expressions denote trace sets:

$$\llbracket \mathbf{exp}[\tau] \rrbracket W = \wp^\dagger(W^+ \times V_\tau \cup W^\omega)$$

$$\begin{aligned} \llbracket \mathbf{exp}[\tau] \rrbracket (f, Q)e = & \{(\rho', v) \mid (\mathbf{map} f \rho', v) \in e\} \\ & \cup \{\rho' \mid \mathbf{map} f \rho' \in e \cap W^\omega\} \end{aligned}$$

VARIABLES

“Object-oriented” interpretation *à la* Reynolds:

variable = acceptor + expression

$$\llbracket \mathbf{var}[\tau] \rrbracket W = (V_\tau \rightarrow \llbracket \mathbf{comm} \rrbracket W) \times \llbracket \mathbf{exp}[\tau] \rrbracket W$$

RECURSION

Requires a careful use of *greatest fixed points*:

- Embed $\llbracket \theta \rrbracket W$ in a complete lattice $[\theta]W$
(like $\llbracket \theta \rrbracket W$ but without closure and naturality)
- Generalize semantic definitions to $[P]W$.
- Introduce natural transformations

$$\text{stut}_\theta : [\theta] \dashrightarrow [\theta] \quad \text{clos}_\theta : [\theta] \dashrightarrow \llbracket \theta \rrbracket$$

- Can then define $\llbracket \mathbf{rec} \iota.P \rrbracket W u$ to be

$$\text{clos}_\theta W (\nu x. \text{stut}_\theta W ([P]W (u \mid \iota : x)))$$

EXAMPLE

- Divergence = infinite stuttering:

$$\begin{aligned} \llbracket \mathbf{rec} \iota.\iota \rrbracket W u &= (\nu c. \{(w, w)\alpha \mid \alpha \in c\})^\dagger \\ &= \{(w, w) \mid w \in W\}^\omega \end{aligned}$$

LAWS

- This semantics validates:

$$\mathbf{new}[\tau] \iota \mathbf{in} P' = P'$$

$$\mathbf{new}[\tau] \iota \mathbf{in} (P \parallel P') = (\mathbf{new}[\tau] \iota \mathbf{in} P) \parallel P'$$

$$\mathbf{new}[\tau] \iota \mathbf{in} (P; P') = (\mathbf{new}[\tau] \iota \mathbf{in} P); P'$$

when ι does not occur free in P' .

- Also (still) validates:

$$(\lambda \iota : \theta.P)(Q) = P[Q/\iota]$$

$$\mathbf{rec} \iota.P = P[\mathbf{rec} \iota.P/\iota]$$

- Orthogonal combination of laws of shared-variable programming with laws of λ -calculus.

PROBLEM

Semantics fails to validate

$$\mathbf{new}[\mathbf{int}] \ \iota \ \mathbf{in} \ (\iota := 0; P(\iota := \iota + 1)) = P(\mathbf{skip}),$$

where P is a free identifier of type $\mathbf{comm} \rightarrow \mathbf{comm}$.

REASON

- Equivalence proof relies on relational reasoning.
- Naturality does not enforce enough constraints on procedure meanings.

SOLUTION

- Same problem arose in sequential setting.
- Develop a relationally parametric semantics...

cf. O'Hearn and Tennent

PARAMETRIC MODEL

- Category of relations $R : W_0 \leftrightarrow W_1$
- A morphism from R to S is a pair (h_0, h_1) of morphisms in \mathbf{W} such that

$$\begin{array}{ccc}
 W_0 & \xrightarrow{h_0} & X_0 \\
 R \downarrow & & \downarrow S \\
 W_1 & \xrightarrow{h_1} & X_1
 \end{array}$$

- Types denote *parametric* functors, e.g.
 - if $R : W_0 \leftrightarrow W_1$, $[[\theta]]R : [[\theta]]W_0 \leftrightarrow [[\theta]]W_1$
 - $(d_0, d_1) \in [[\theta]]R \Rightarrow ([[\theta]][h_0d_0, [[\theta]]h_1d_1) \in [[\theta]]S$
- Phrases denote *parametric* natural transformations:

$$(u_0, u_1) \in [[\pi]]R \Rightarrow ([[P]]W_0u_0, [[P]]W_1u_1) \in [[\theta]]R$$
- The *parametric functor* category is cartesian closed.

COMMANDS

When $R : W_0 \leftrightarrow W_1$ define:

$$(c_0, c_1) \in \llbracket \mathbf{comm} \rrbracket R \iff$$

$$\forall (\rho_0, \rho_1) \in \text{map}(R).$$

$$[\forall \alpha_0 \in c_0. \text{map fst } \alpha_0 = \rho_0 \Rightarrow$$

$$\exists \alpha_1 \in c_1. \text{map fst } \alpha_1 = \rho_1 \ \&$$

$$(\text{map snd } \alpha_0, \text{map snd } \alpha_1) \in \text{map}(R)]$$

$\&$

$$[\forall \alpha_1 \in c_1. \text{map fst } \alpha_1 = \rho_1 \Rightarrow$$

$$\exists \alpha_0 \in c_0. \text{map fst } \alpha_0 = \rho_0 \ \&$$

$$(\text{map snd } \alpha_0, \text{map snd } \alpha_1) \in \text{map}(R)].$$

This is parametric!

INTUITION

When related commands are started and interrupted in related states their responses are related.

LAWS

- As before,

$$\mathbf{new}[\tau] \iota \mathbf{in} P' = P'$$

$$\mathbf{new}[\tau] \iota \mathbf{in} (P \parallel P') = (\mathbf{new}[\tau] \iota \mathbf{in} P) \parallel P'$$

$$\mathbf{new}[\tau] \iota \mathbf{in} (P; P') = (\mathbf{new}[\tau] \iota \mathbf{in} P); P'$$

when ι does not occur free in P' .

- As before,

$$(\lambda \iota : \theta. P)Q = [Q/\iota]P$$

$$\mathbf{rec} \iota. P = [\mathbf{rec} \iota. P/\iota]P$$

- In addition,

$$\mathbf{new}[\mathbf{int}] \iota \mathbf{in} (\iota := 1; P(\iota)) = P(1)$$

$$\mathbf{new}[\mathbf{int}] \iota \mathbf{in} (\iota := 0; P(\iota := \iota + 1)) = P(\mathbf{skip}),$$

relying crucially on parametricity.

EXAMPLE

new[int] x in
 $(x:=0; P(x:=x + 1; x:=x + 1));$
 if $even(x)$ then diverge else skip)

and

new[int] x in
 $(x:=0; P(x:=x + 2));$
 if $even(x)$ then diverge else skip)

are equivalent in sequential ALGOL
but not equivalent in PARALLEL ALGOL.

The relation

$$(w, (w', z)) \in R \iff w = w' \ \& \ even(z)$$

works for sequential model but not for parallel.

CONCLUSIONS

- Can combine parallelism and procedures smoothly:
 - faithful to the essence of ALGOL
 - allows formalization of parallel idioms
 - retains laws of component languages
- Semantics by “modular” combination:
 - traces + possible worlds
 - traces + relational parametricity
- Advantages:
 - full abstraction at ground types
 - supports common reasoning principles:
 - representation independence
 - global invariants
 - assumption–commitment
- Limitations:
 - does not build in irreversibility of state change

SEMANTICS of skip

Finite stuttering:

$$\begin{aligned} \llbracket \mathbf{skip} \rrbracket W u &= \{(w, w) \mid w \in W\}^\dagger \\ &= \{(w, w) \mid w \in W\}^+ \end{aligned}$$

ASSIGNMENT

Non-atomic; source expression evaluated first:

$$\begin{aligned} \llbracket I := E \rrbracket W u &= \\ &\{(\text{map} \Delta_W \rho) \beta \mid (\rho, v) \in \llbracket E \rrbracket W u \\ &\quad \& \beta \in \text{fst}(\llbracket I \rrbracket W u) v\}^\dagger \\ &\cup \{\text{map} \Delta_W \rho \mid \rho \in \llbracket E \rrbracket W u \cap W^\omega\}^\dagger. \end{aligned}$$

PARALLEL COMPOSITION

$$\llbracket P_1 \parallel P_2 \rrbracket W u = \{ \alpha \mid \exists \alpha_1 \in \llbracket P_1 \rrbracket W u, \alpha_2 \in \llbracket P_2 \rrbracket W u. \\ (\alpha_1, \alpha_2, \alpha) \in \text{fairmerge}_{W \times W} \}^\dagger$$

where

$$\begin{aligned} \text{fairmerge}_A &= \text{both}_A^* \cdot \text{one}_A \cup \text{both}_A^\omega \\ \text{both}_A &= \{ (\alpha, \beta, \alpha\beta), (\alpha, \beta, \beta\alpha) \mid \alpha, \beta \in A^+ \} \\ \text{one}_A &= \{ (\alpha, \epsilon, \alpha), (\epsilon, \alpha, \alpha) \mid \alpha \in A^\infty \} \end{aligned}$$

LOCAL VARIABLES

$$\begin{aligned} \llbracket \mathbf{new}[\tau] \iota \mathbf{in} P \rrbracket W u &= \{ \text{map}(\text{fst} \times \text{fst})\alpha \mid \\ &\text{map}(\text{snd} \times \text{snd})\alpha \text{ interference-free \&} \\ &\alpha \in \llbracket P \rrbracket (W \times V_\tau) (\llbracket \pi \rrbracket (- \times V_\tau) u \mid \iota : (a, e)) \} \end{aligned}$$

- No external changes to local variable
- $(a, e) \in \llbracket \mathbf{var}[\tau] \rrbracket (W \times V_\tau)$ is a “fresh variable” corresponding to the V_τ component of the state

AWAIT

$$\begin{aligned} \llbracket \mathbf{await} \ B \ \mathbf{then} \ P \rrbracket W u = & \\ & \{(w, w') \in \llbracket P \rrbracket W u \mid (w, \text{tt}) \in \llbracket B \rrbracket W u\}^\dagger \\ & \cup \{(w, w) \mid (w, \text{ff}) \in \llbracket B \rrbracket W u\}^\omega \\ & \cup \{\text{map} \Delta_W \rho \mid \rho \in \llbracket B \rrbracket W u \cap W^\omega\}^\dagger. \end{aligned}$$

- P is atomic, enabled only when B true.
- Busy wait when B false.

λ -CALCULUS

$$\llbracket \iota \rrbracket W u = u \iota$$

$$\llbracket \lambda \iota : \theta. P \rrbracket W u h a = \llbracket P \rrbracket W'(\llbracket \pi \rrbracket h u \mid \iota : a)$$

$$\llbracket P(Q) \rrbracket W u = \llbracket P \rrbracket W u(\text{id}_W)(\llbracket Q \rrbracket W u),$$

- This is the standard interpretation, based on the ccc structure of the functor category.