

Prop 2: Tougias Boutros, Dinic algorithm to do MST beautification. (1)

Lecture #3: Min Cost Arborescence. / LP methods.

We saw MSTs on undirected graphs. In HW1 we saw that these are a special case of matroids. Today we'll study spanning trees in digraphs. These are slightly different, need a more careful algorithm than just a greedy algorithm.

Def: Given a digraph, and ~~a~~ a root vertex $r \in V$, an r -arborescence $G = (V, A)$ is a set of arcs $B \subseteq A$ s.t. ① the outdegree of each vertex is 1 (except r)
and ② the graph (V, B) has a path from each x to r .

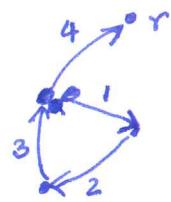
Can we find if G has an r -arborescence? Sure, reverse arcs and run DFS from root.

Given arc weights w_a , find a min cost r -arborescence.

exercice : distributed
HW: rooted vs unrooted
branchings vs
arborescence.
min cost vs max cost.

Attempt 1: greedy. fails. Ex:

[More sophisticated version?
don't see what]



[Assume: wts are non-neg, else add M to each.]

[Assume: r has no outgoing arcs.
Don't need it.]

[Assume 2: arcs between different nodes are distinct.]

So here's a try: for each node v , look at out arcs and let $\min wt(v) = \min$ wt of outgoing arc.

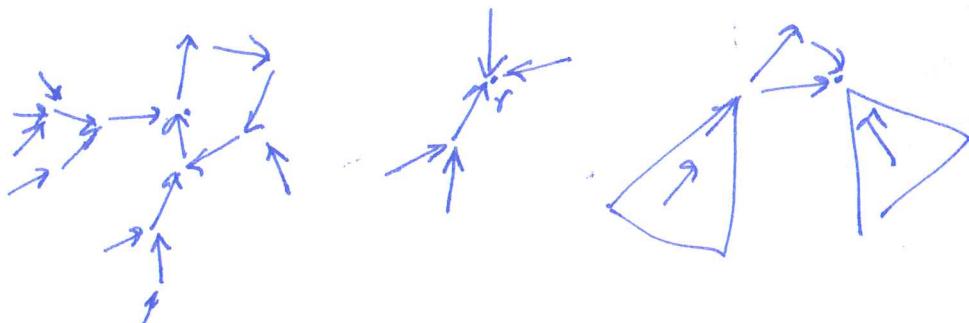
$\forall v$, Reduce ~~wts~~ of all arcs out of v by $\min wt(v)$.
N.b. weights remain non-negative.

Claim: T^* is min wt r -arbor in $G' \Leftrightarrow T^{**}$ is MWA in G .

- So each node has
- a 0-cost arc out of it
 - only non-negative wts.
- ↳ choose one outgoing arc if multiple, pick one. (2)
roots become tips

Fact: if \exists a 0-cost r-arborescence, we're done. [OPTimum].

So spr not. Then 0-cost graph looks like

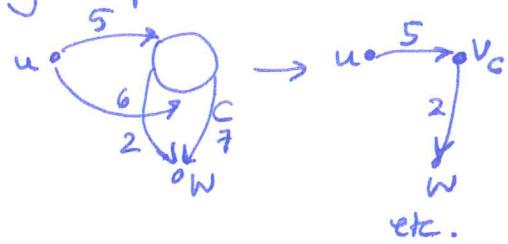


each "sink" component is a cycle or r .

Consider any 0-cost cycle C . let $G' = G/k$ ie. c is contracted into single node
 replace ~~parallel~~ parallel arcs by cheapest arc. called v_C .

Claim:

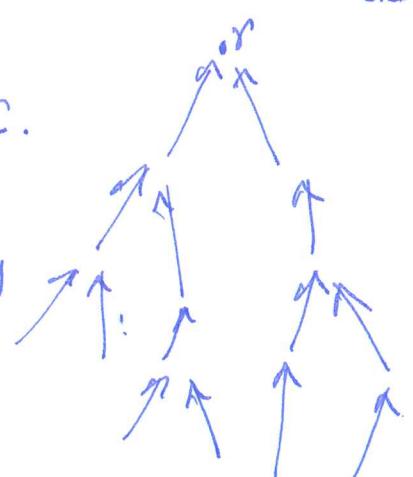
$\text{OPT}(G')$ has same cost as
 $\text{OPT}(G)$.



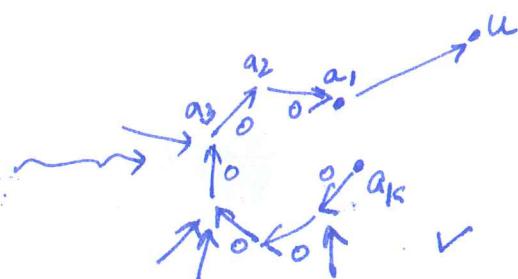
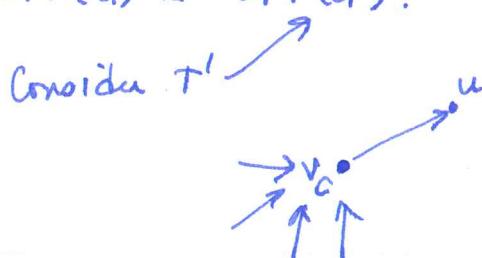
Pf (\Rightarrow) $\text{OPT}(G') \leq \text{OPT}(G)$.

Just take $\text{OPT}(G)$. Contract all nodes in C . into v_C .

drop all but one arc out of v_C , cost only decreases. ✓



(\Leftarrow) $\text{OPT}(G) \leq \text{OPT}(G')$.



(3)

In fact, this says. find a min cost soln in G'

explicitly on this

and this gives an way to extend the soln to G .

with same cost.

By induction solve on G' .

Note: G' is smaller graph. so induction is valid.

Runtime: $O(mn)$.

due to Edmonds [67]

Bock [71]

Chin-Liu [65].

[Can we do faster?]

'86

Yes: Gabow Galil Spencer Tarjan give

$O(m+n\lg n)$.

Don't think anything better known.

One way of looking at solution: Each vertex must pay for cost of edge out of it.

So each vertex "pays" $\min \text{wt}(v) \leftarrow p_v$ or p_{vz} to reduce costs to 0.

But not enough to escape cycle, say. So cycle forms a coalition C .

Now jointly they pay the cost of cheapest edge out of the cycle. say p_C .

to reduce some edge cost to 0.
etc....

Properties:

$$\left[\begin{array}{l} p_S \geq 0 \quad \forall S \subseteq V \\ \sum_{S: e \in \delta^+ S} p_S \leq y_e. \quad \forall \text{edges } e \end{array} \right] \quad \text{"valid" prices.}$$

$\delta^+ S = \text{set of arcs leaving}$
 $\text{Set } S$.

Prices and Arborescence B are in equilibrium if

① prices are valid

equality \leftarrow we can use an arc only if it

② Arcs $a \in B$, $w_a \leftarrow \sum_{S: a \in \delta^+ S} p_S$ \leftarrow is fully paid for.

③ $\forall S \text{ st } p_S > 0$, $\exists \underline{\text{single}} \text{ arc in } \delta^+ S \cap B$.

Thm: if \exists valid prices and B in equilibrium $\Rightarrow B$ is optimal

(B)

$$\text{Pf: } \sum_{e \in B} w_e = \sum_{e \in B} \sum_{S: e \in \partial^+ S} p_S = \sum_S p_S (\# B \cap \partial^+ S) \quad \text{soln}$$

↑
PPG 2.

$$= \sum_S p_S.$$

$$\forall B^*, \sum_{e \in B^*} w_e \geq \sum_{e \in B^*} \sum_{S: e \in \partial^+ S} p_S = \sum_S p_S (\# B^* \cap \partial^+ S) \geq \sum_S p_S.$$

because soln.

■

Fact: Our solution maintains prices and B in equilibrium.

Check: $\left\{ \begin{array}{l} \text{initially } p_v > 0 \text{ only on singletons. And soln has cut-degree = 1.} \\ \text{use only 0-cut edges.} \end{array} \right.$

Moreover, inductively

~~valueless~~ maybe $p_v > 0$ and $p_{S'} > 0$ for $S' \ni v$

then extend to p_C and $p_{(S' \setminus v)} \cup C$ and $p_x \forall x \in C$.

All have one edge crossing these sets

Interestingly but mysterious (perhaps). Here's another way of looking at it.

Via LPs.

$\min \sum_a w_a x_a. \quad (P)$ $\text{st } x(\partial^+ S) \geq 1 \quad \forall S \subseteq V \setminus \{r\},$ $x \geq 0.$	$\max \sum_S p_S \quad (D)$ $\text{st } \sum_{S: a \in \partial^+ S} p_S \leq w_a,$ $p_S \geq 0.$
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This is just a primal dual pair of LPs. \leftarrow (may be fractional!) (5)

Suppose we find a solution to the primal which is integral.

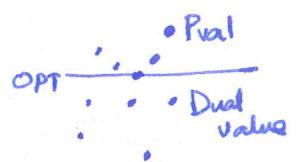
call it $x^* \in \{0,1\}^B$ st x satisfies constraints of (P).

And we find a way to set the dual variables p_s^*

st p^* satisfies constraints of the dual (D).

Thm: [Weak duality] If $x^* \in \text{sol}(P)$ $p \in \text{sol}(D)$

$$\text{then } \sum_a w_a x_a^* \geq \sum_s p_s^*.$$



~~Corollary:~~ if $\exists x^*, p^*$ sol's s.t. $\sum_a w_a x_a^* = \sum_s p_s^*$

then x^* and p^* are both optimal sol's.

Thm: [Complementary slackness] $\Leftrightarrow P, x$ are feasible sol's st.

$$\text{sps } \textcircled{a} \quad p_s > 0 \Rightarrow z(\delta^s) = 1$$

$$\textcircled{b} \quad x_a \underset{> 0}{=} \Rightarrow \sum_{s: a \in \delta^s} p_s = w_a.$$

\Rightarrow both are optimal. solutions by (b)

$$\text{Pf: } \sum_a w_a x_a = \sum_a \left(\sum_{s: a \in \delta^s} p_s \right) x_a = \sum_s p_s \left(\sum_{a \in \delta^s} x_a \right) = \sum_s p_s$$

now use Corollary \blacksquare .

So this gives another way of arguing that our algorithm was optimal.

On HW2, show that \exists a setting of dual variables to prove that matroid greedy algorithm is optimal.