15-494/694: Cognitive Robotics

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Lecture 13: Convolutional Neural Nets

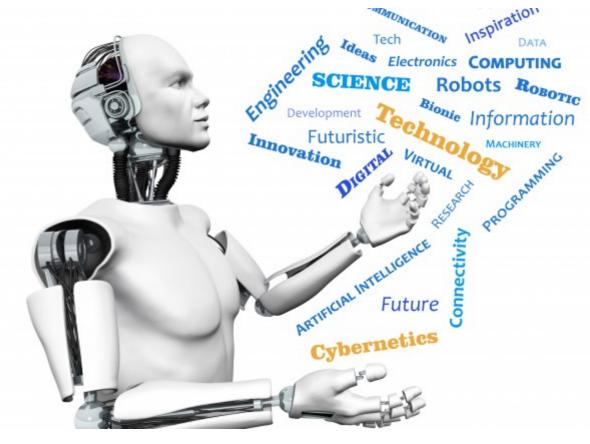
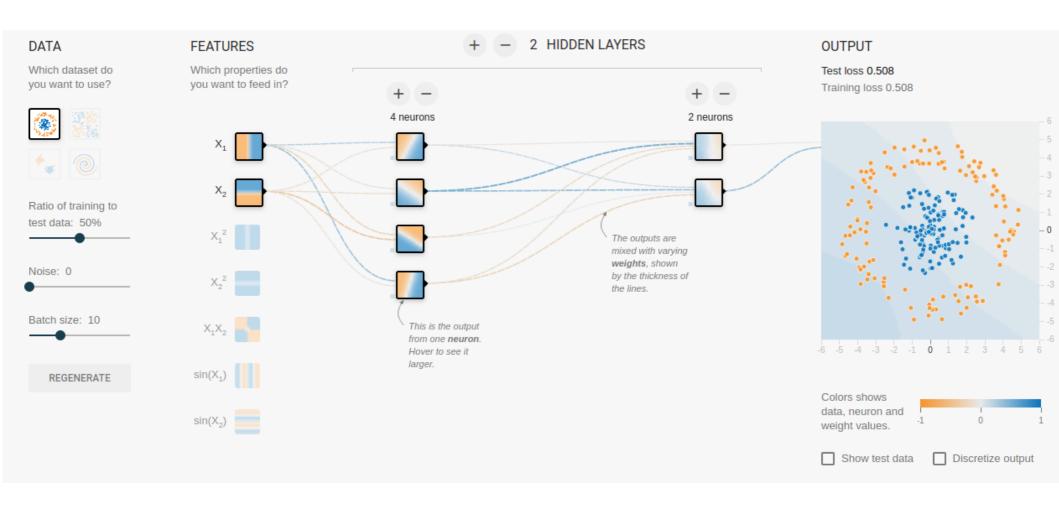


Image from http://www.futuristgerd.com/2015/09/10

TensorFlow Playground

Google's interactive backprop simulator.

https://playground.tensorflow.org

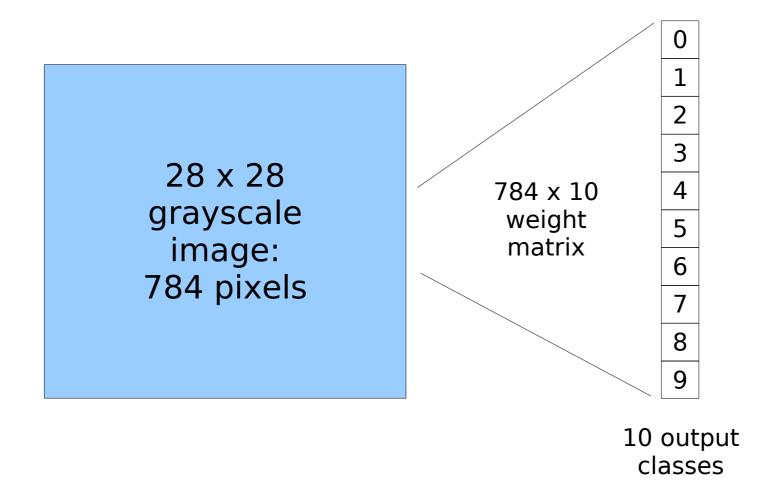


MNIST Dataset

- 60,000 labeled handwritten digits
- 28 x 28 pixel grayscale images

```
0000000000000000
3 3 3 3 3 3 3 3 3 3 3 3 3 3
448444444444444
555555555555555
6666666666666666
   88888888888
```

Recognition With a Linear Network



PyTorch

- Python package for tensor manipulation and vectorized computations, including neural net learning.
 - Replacement for numpy
 - Optimized for GPUs
- Tensors are multi-dimensional arrays, similar to numpy's ndarray structure.
- Code can run on either CPU or GPU.

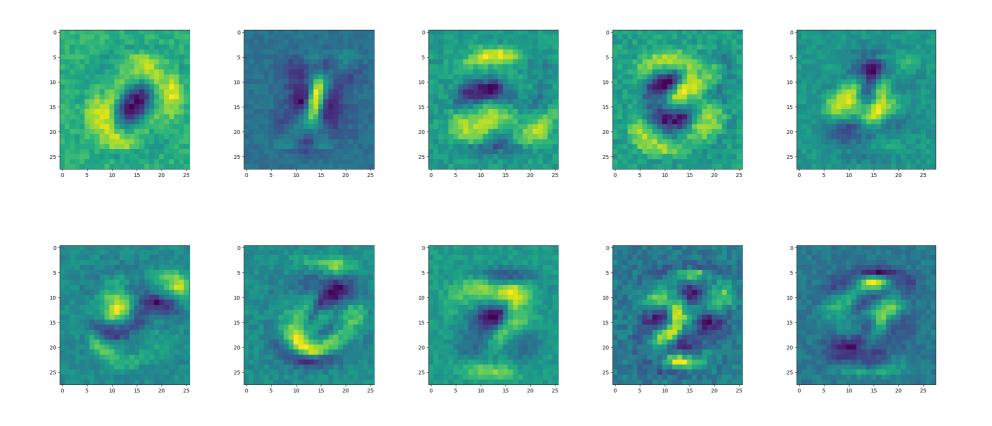
Defining the Model mnist1

```
class MultiLogisticModel(nn.Module):
    def __init__(self, in_dim, out_dim):
        super(MultiLogisticModel, self).__init__()
        self.linear = nn.Linear(in_dim, out_dim)

    def forward(self, x):
        out = self.linear(x)
        return out
```

model = MultiLogisticModel(28*28, 10)

Learned Weights to Output Units



Training set performance: 89% correct.

Batch Size

- An epoch is one pass through all the training data.
- With a large training set (60,000 images), we don't need to see all the training examples in order to estimate the error gradient.
- We set a batch size of 100 to indicate we want to do a weight update after every 100 training examples.
 - The examples need to be mixed together.
 - What if we trained on all the 2's first?

Adding A Hidden Layer

28 x 28 grayscale image: 784 pixels

784 x 20 weight matrix 20 x 10 weight matrix

8

10

output

classes

3 4

5

6

Model has $(784+1)\times20 + (20+1)\times10 = 15,910$ weights

20 hidden units

Batch Normalization

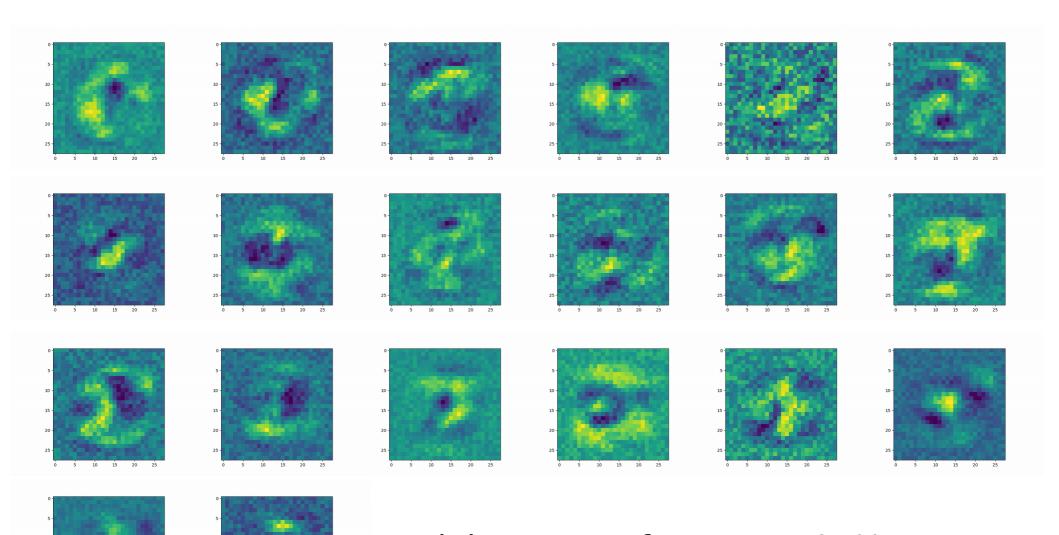
- We want the activity patterns in each layer to have nice statistical properties (mean and variance) because this helps speed up learning.
- But each weight update changes the statistical distribution.

- Solution: "batch normalization", a trick for making the distributions more uniform.
- Built in to PyTorch.

Defining the Model mnist2

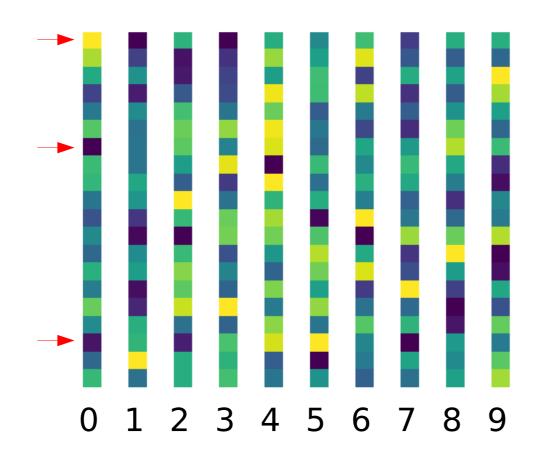
class OneHiddenLayer(nn.Module): def init (self, in dim, out dim, nhiddens): super(OneHiddenLayer, self). init () self.network = nn.Sequential(nn.Linear(in dim, nhiddens), nn.BatchNorm1d(nhiddens), nn.ReLU(), nn.Linear(nhiddens, out dim) def forward(self, x): out = self.network(x)return out

Learned Weights to Hidden Units



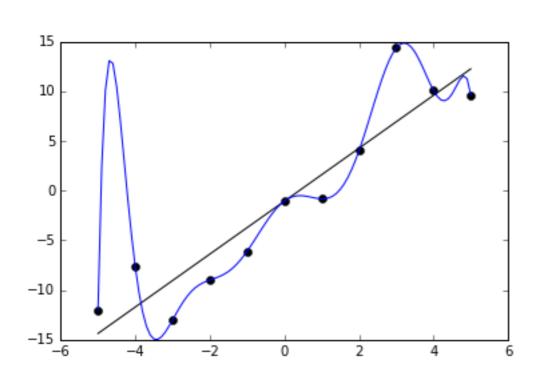
Training set performance: 91% correct.

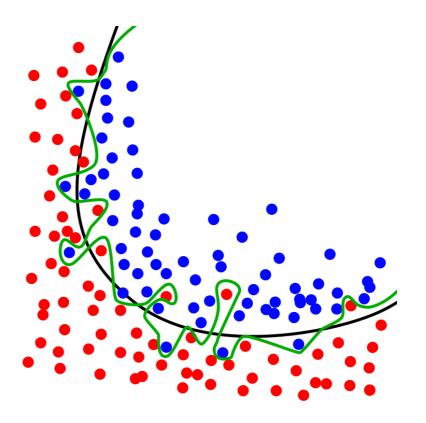
Learned Weights to Output Units



Training set performance: 91% correct.

Overfitting



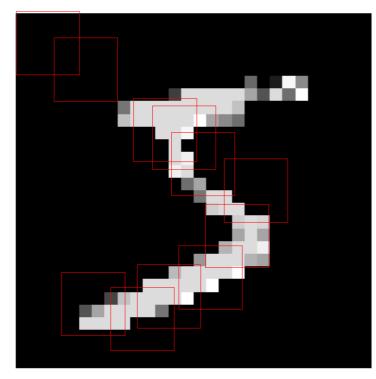


How to Avoid Overfitting

- Increase the size of the training set.
- Reduce the number of parameters:
 - Fewer hidden units
 - Shared weights (convolutional network)
- Regularization: penalize large weights to encourage making more weights be zero.
- Dropout: randomly disable some fraction of the connections on every iteration.
- Early stopping:
 - Maintain a separate cross-validation set
 - Stop training when the CV error rises

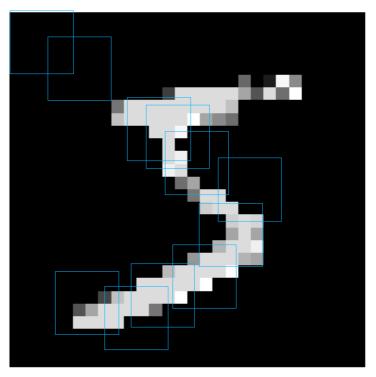
Convolutional Neural Networks

 Learn small (3x3 or 5x5) feature detectors or kernels that can be applied anywhere in the image.



Feature 1:

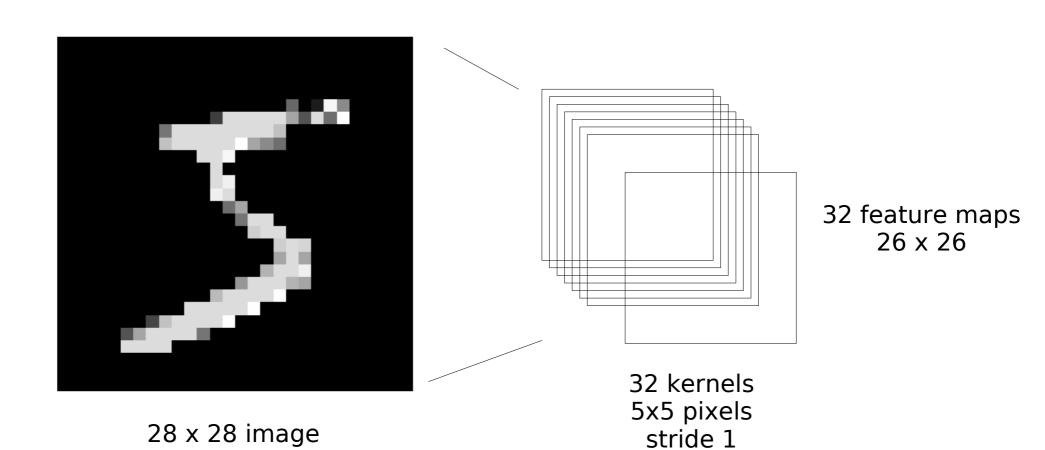




Feature 2:



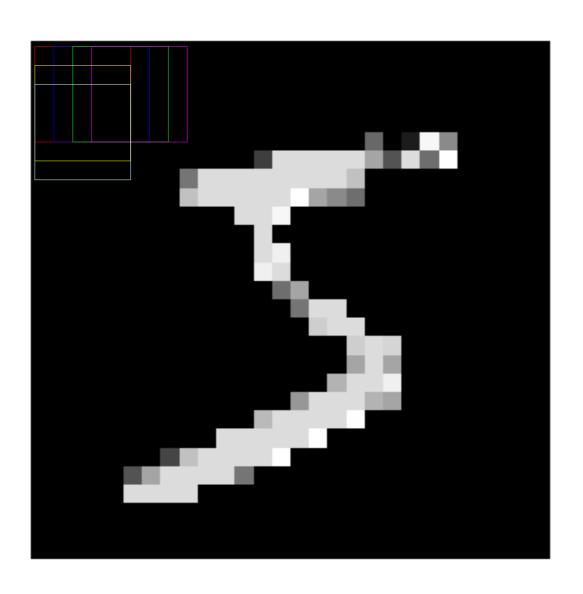
Feature Maps



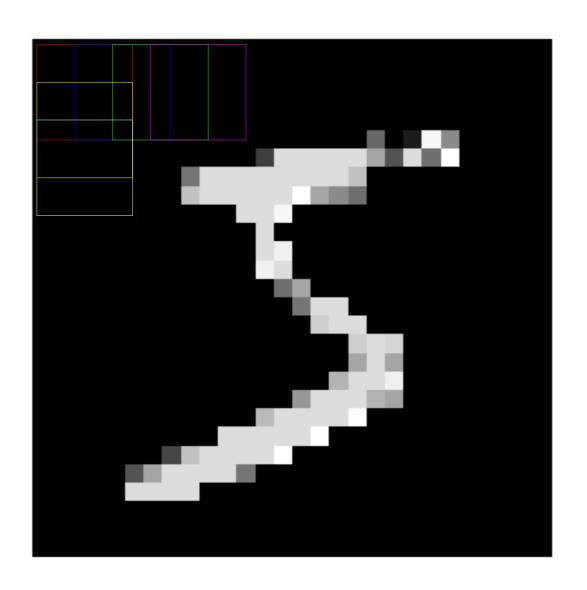
padding 1

weights = $32 \times (5x5+1) = 832 \text{ (small!)}$ # connections = $32 \times (26x26) \times (5x5+1) = 562,432$

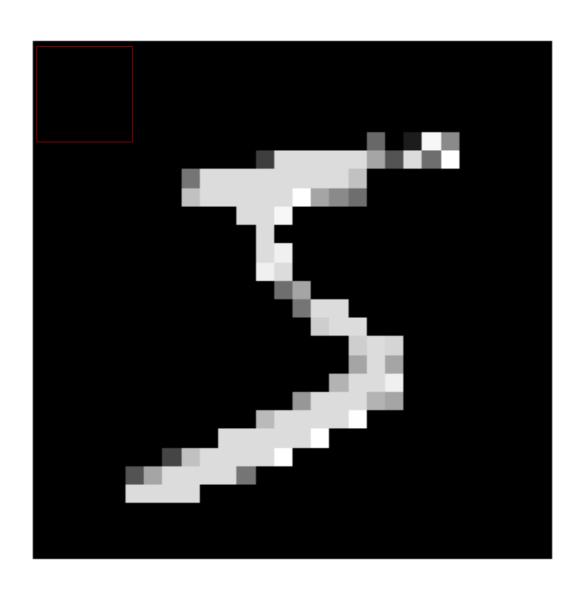
Stride 1



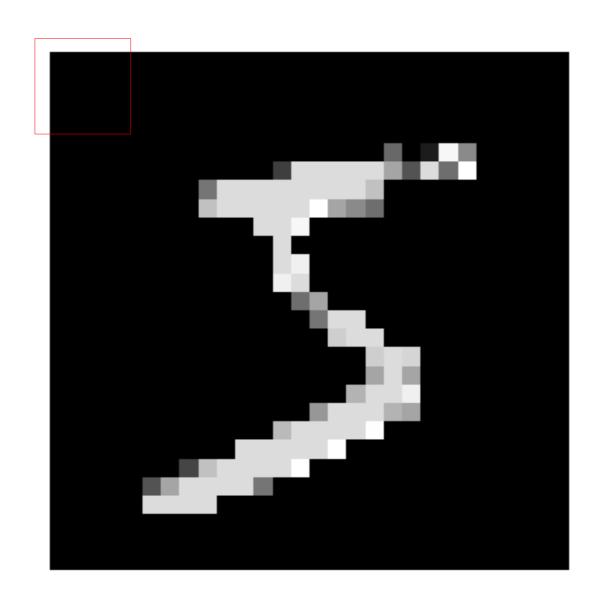
Stride 2



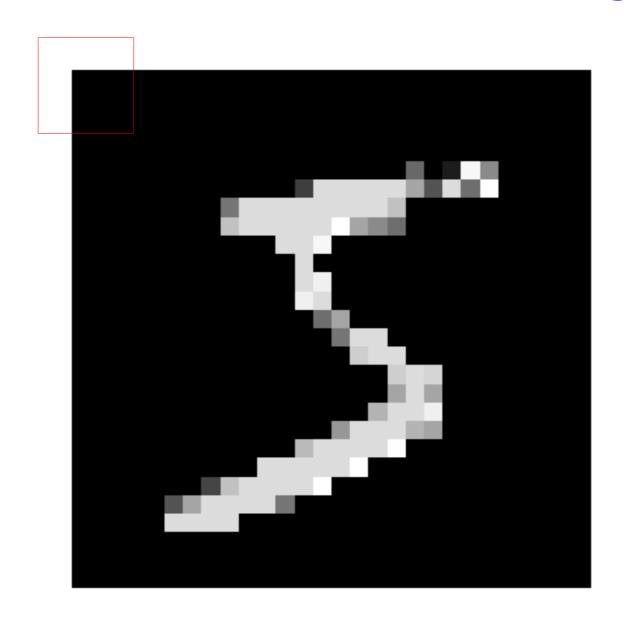
First Kernel: Padding 0



First Kernel: Padding 1

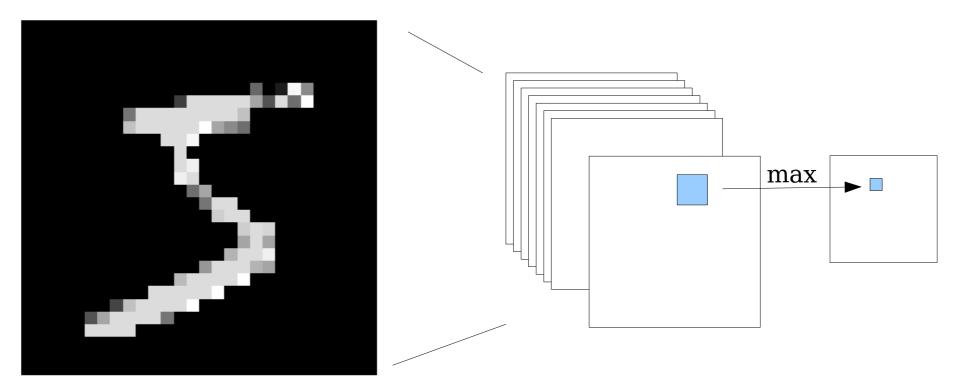


First Kernel: Padding 2



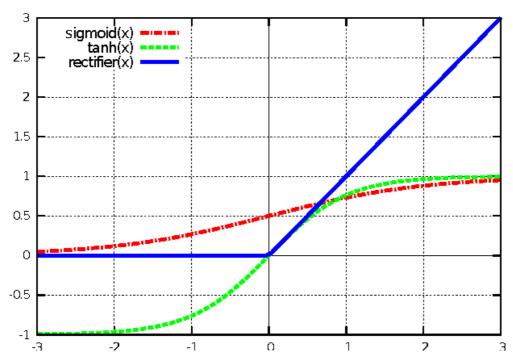
Max Pooling

- We might not care exactly where a feature appears in the image.
- Downsampling by max pooling reduces the number of units and connections.



Choice of Activation Function

Sigmoid and tanh were popular early on:



- Now it's more common to use ReLU: Rectified Linear Unit. g(x) = max(x,0)
 - Derivative doesn't go to zero for large x.

Choice of Loss Function

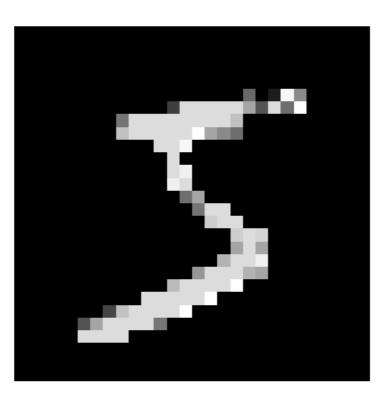
 Mean Squared Error is a general loss function but not always the best to use.

$$E = \frac{1}{2} \sum_{p} (d^{p} - y^{p})^{2}$$

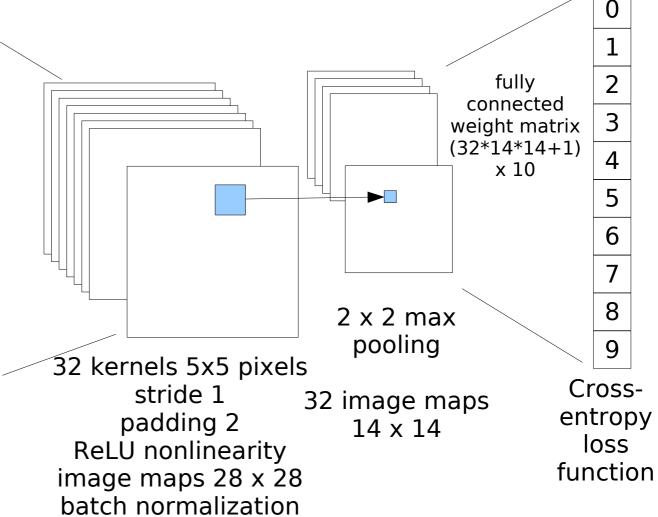
 If desired outputs are probabilities (values between 0 and 1), use cross-entropy instead. Heavily penalizes <u>really</u> wrong outputs.

$$E = \sum_{p} -d^{p} \log(y^{p}) - (1 - d^{p}) \log(1 - y^{p})$$

MNIST With A CNN



28 x 28 image



parameters = 63,626 How many connections?

Accuracy on training set: 98.3%

Defining the Model mnist3

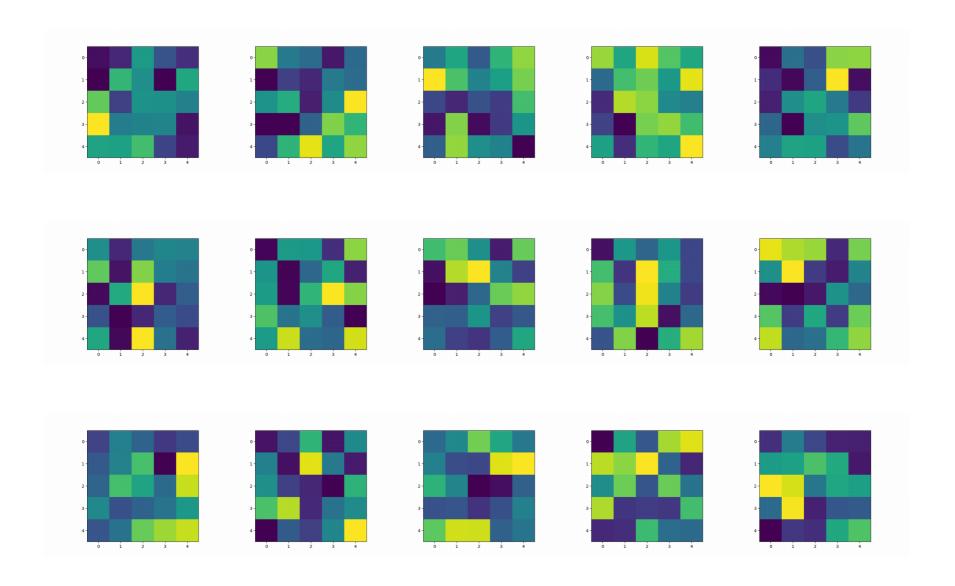
```
class OneConvLayer(nn.Module):
 def init (self, in dim, out dim, nkernels):
    super(OneConvLayer, self). init ()
    self.network1 = nn.Sequential(
      nn.Conv2d(in channels=1,
                out channels=nkernels,
                kernel size=5,
                stride=1,
                padding=2),
      nn.BatchNorm2d(nkernels),
      nn.ReLU(),
      nn.MaxPool2d(kernel size=2)
    self.network2 = nn.Linear(nkernels*14*14,
                              out dim)
```

Defining mnist3 (cont.)

```
def forward(self, x):
   out = self.network1(x)
   out = out.view(out.size(0), -1)
   out = self.network2(out)
   return out
```

model = OneConvLayer(28*28, 10, 32)

Sample Learned Kernels (32 Total)

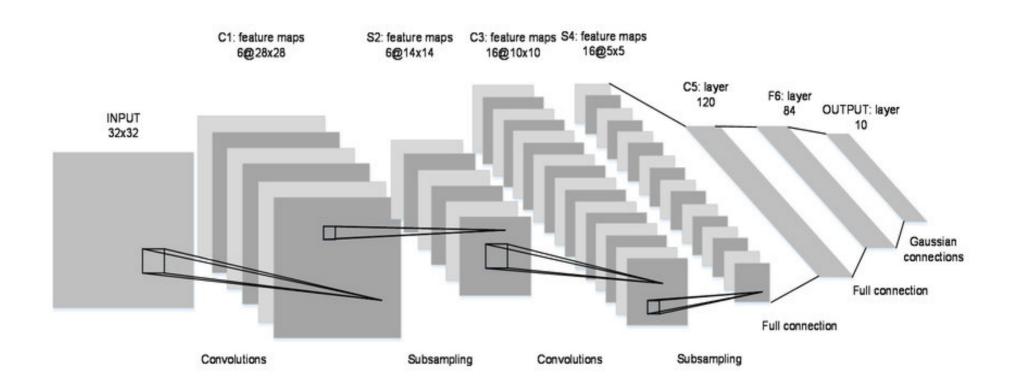


Deep Neural Networks

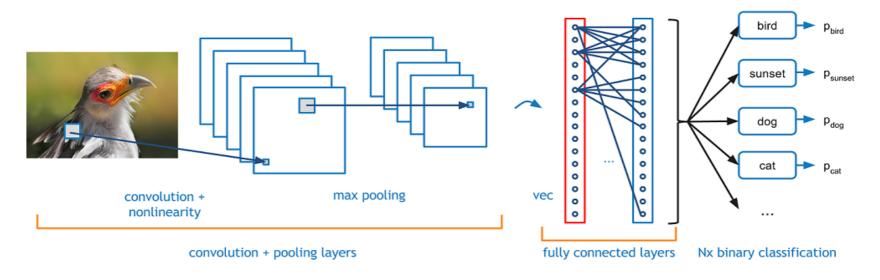
- For really hard problems (e.g., object recognition on color images) we may need many layers.
- Series of convolutional and max pooling layers, followed by some fully connected layers.
 - LeNet had 10 layers.
 - Inception V1 had 27 layers.
 - ResNet has 100 layers.
- GPUs required for training.

LeNet (Yann LuCun, 1990s)

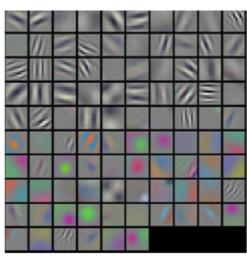
Handwritten digit recognition



Object Recognition CNN



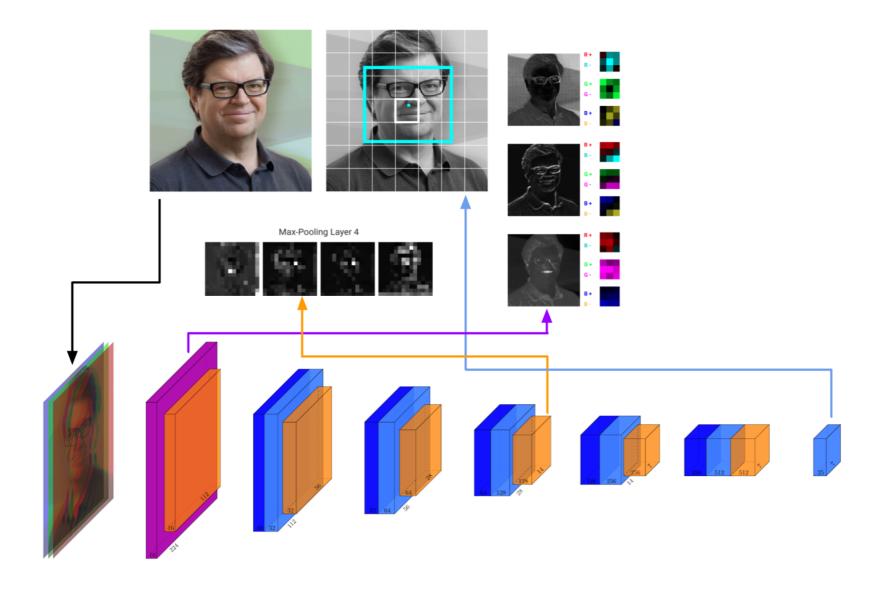
https://adeshpande3.github.io/A-Beginner%27s-Guide-To-Understanding-Convolutional-Neural-Networks/



Visualizations of filters

32

TinyYOLOV2 Face Recognition



TinyYOLOV2 Architecture

