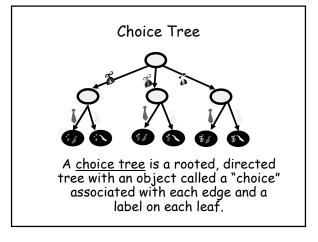


Correspondence Principle

If two finite sets can be placed into 1-1 onto correspondence, then they have the same size.



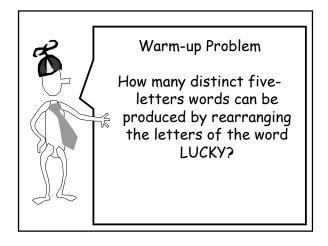
Product Rule

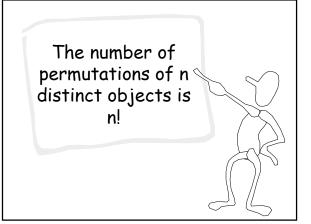
IF S has a choice tree representation with P_1 possibilities for the first choice, P_2 for the second, and so on,

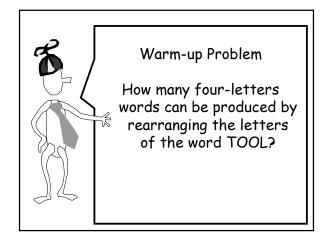
THEN

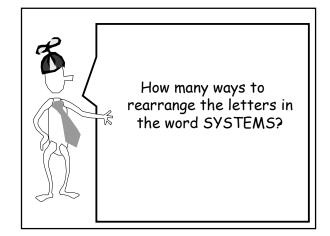
there are $P_1P_2P_3...P_n$ objects in S

Note, choices must be independent.











The number of ways to arrange n symbols with r_1 of type 1, r_2 of type 2, ..., r_k of type k is: $\frac{n!}{r_1!r_2!r_3!...r_k!}$

$$r_{1} \text{ of type 1, } r_{2} \text{ of type 2, ..., } r_{k} \text{ of type k}$$

$$\binom{n}{r_{1}}\binom{n-r_{1}}{r_{2}}\binom{n-r_{1}-r_{2}}{r_{3}}...\binom{r_{k}}{r_{k}}$$

$$= \frac{n!}{r_{1}!(n-r_{1})!}\frac{(n-r_{1})!}{r_{2}!(n-r_{1}-r_{2})!}\frac{(n-r_{1}-r_{2})!}{r_{3}!(n-r_{1}-r_{2}-r_{3})!}...1$$

$$= \frac{n!}{r_{1}!r_{2}!r_{3}!...r_{k}!}$$

Arrange n symbols

Multinomial Coefficients

$$\binom{n}{r_1; r_2; ...; r_k} \equiv \begin{cases} 0 \text{ if } r_1 + r_2 + ... + r_k \neq n \\ \frac{n!}{r_1! r_2! ... r_k!} \end{cases}$$

$$\begin{pmatrix} n \\ k; n-k \end{pmatrix} = \begin{pmatrix} n \\ k \end{pmatrix}$$

Four ways of choosing

We will choose 2-letter words from the alphabet $\{L,U,C,K,Y\}$

??, no repetitions,
 the order does not matter

Four ways of choosing

We will choose 2-letter words from the alphabet (L,U,C,K,Y)

??, no repetitions,
 the order is important

Four ways of choosing

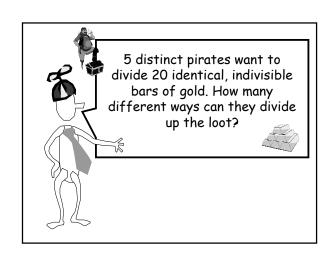
We will choose 2-letter words from the alphabet (L,U,C,K,Y)

with repetitions,
 the order is important

Four ways of choosing

We will choose 2-letter words from the alphabet $\{L,U,C,K,Y\}$

4) ???? repetitions,the order is NOT importantC(5,2) + {LL,UU,CC,KK,YY}



Sequences with 20 G's and 4 /'s

1st pirate gets 2 bars 2nd and 5th pirate get 1 bar each 3rd gets nothing 4th gets 16 bars

GG/G//GGGGGGGGGGGGG/G represents the above division among the pirates

Sequences with 20 G's and 4 /'s

GG/G//GGGGGGGGGGGGG/G

In general, the ith pirate gets the number of G's after the i-1st / and before the ith /.

This gives a correspondence between divisions of the gold and sequences with 20 G's and 4 /'s.

How many different ways to divide up the loot? Sequences with 20 G's and 4 /'s

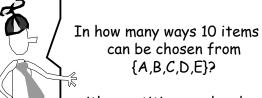
(24) 4





How many different ways can n distinct pirates divide k identical, indivisible bars of gold?

$$\binom{n+k-1}{n-1} = \binom{n+k-1}{k}$$



with repetitions and order does not matter

How many integer solutions to the following equations?

$$x_1 + x_2 + x_3 + x_4 + x_5 = 20$$
$$x_1, x_2, x_3, x_4, x_5 \ge 0$$

How many nonnegative integer solutions to the following equations?

$$x_1 + x_2 + x_3 + ... + x_{n-1} + x_n = k$$

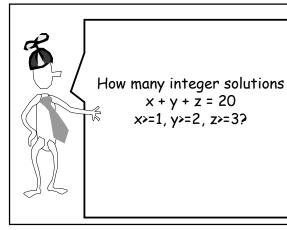
 $x_1, x_2, x_3, ..., x_{n-1}, x_n \ge 0$

$$\binom{n+k-1}{n-1} = \binom{n+k-1}{k}$$

How many integer positive solutions to the following equations?

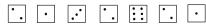
$$x_1 + x_2 + x_3 + ... + x_{n-1} + x_n = k$$

 $x_1, x_2, x_3, ..., x_{n-1}, x_n > 0$



Identical/Distinct Dice

Suppose that we roll seven dice.



How many different outcomes are there, if order matters?

What if order doesn't matter? (E.g., Yahtzee)

7 Identical Dice

How many different outcomes?

Corresponds to 6 pirates and 7 bars of gold!

Multisets

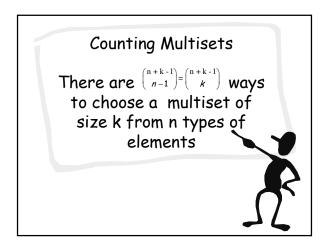
A <u>multiset</u> is a set of elements, each of which has a *multiplicity*.

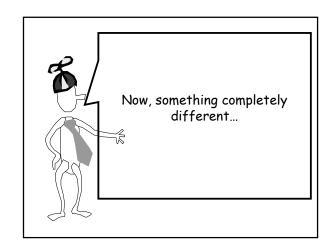
The \underline{size} of the multiset is the sum of the multiplicities of all the elements.

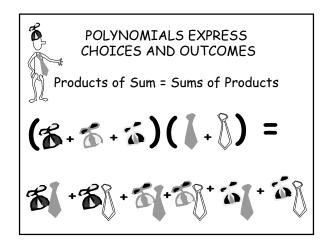
Example:

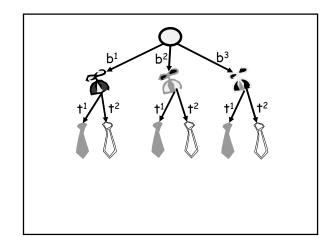
 $\{X, Y, Z\}$ with m(X)=0 m(Y)=3, m(Z)=2

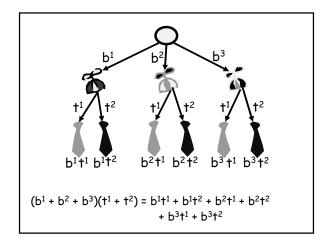
Unary visualization: $\{Y, Y, Y, Z, Z\}$

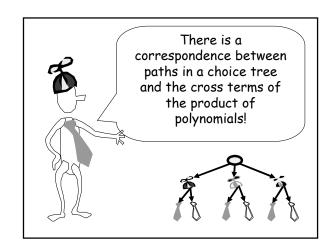


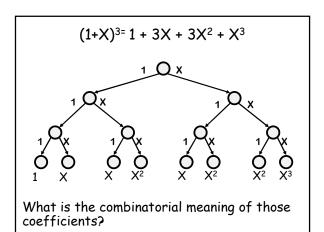












What is a closed form expression for c_k ?

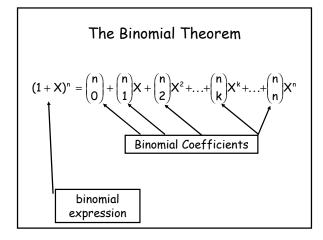
$$(1 + X)^n = c_0 + c_1 X + c_2 X^2 + ... + c_n X^n$$

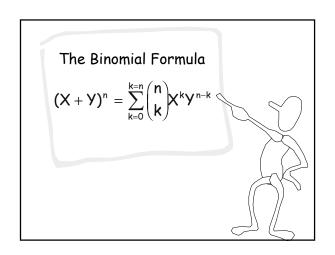
What is a closed form expression for c_n ?

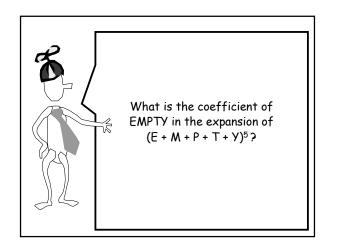
$$(1 + X)^n$$
 n times
= $(1 + X)(1 + X)(1 + X)(1 + X)...(1 + X)$

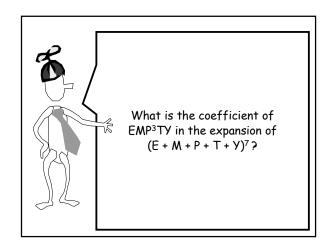
After multiplying things out, but before combining like terms, we get 2ⁿ cross terms, each corresponding to a path in the choice tree.

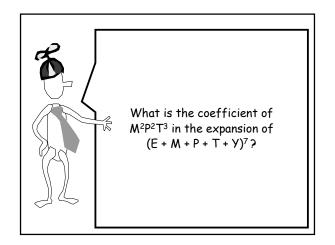
 c_k , the coefficient of X^k , is the number of paths with exactly k X's. $c_k = \binom{n}{k}$

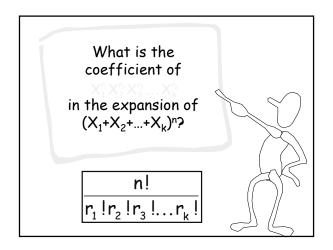


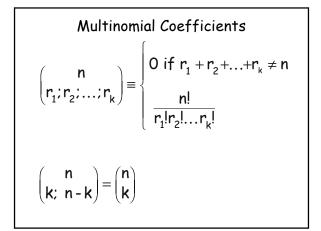


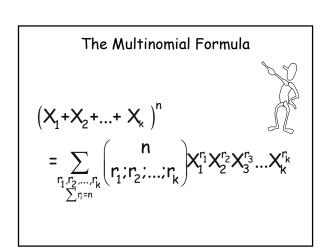


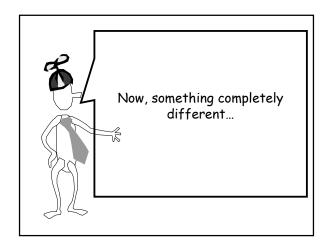














52 Card Deck 5 card hands

4 possible suits:

• * * * *

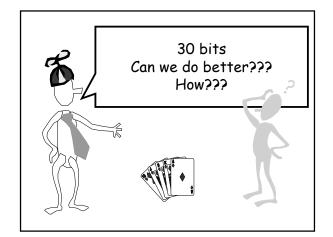
13 possible ranks:

• 2,3,4,5,6,7,8,9,10,J,Q,K,A



Storing Poker Hands How many bits per hand?

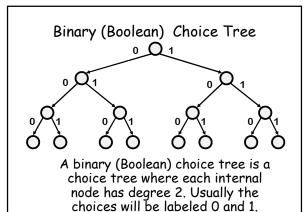
I want to store a 5 card poker hand using the smallest number of bits (space efficient).



Order all Poker hands lexicographically [or in any fixed manner]

To store a hand all I need is to store its index of size $\lceil \log_2(2,598,560) \rceil = 22$ bits.

.



22 Bits Is OPTIMAL

 $2^{21} = 2097152 < 2,598,560$

A binary choice tree of depth 21 can have at most 2^{21} leaves. Hence, there are not enough leaves for

Hence, you can't have a leaf for each hand.

An n-element set can be stored so that each element uses $\lceil \log_2(n) \rceil$ bits.

Furthermore, any representation of the set will have some string of that length.

Information Counting Principle:

If each element of a set can be represented using k bits, the size of the set is bounded by 2^k



ONGOING MEDITATION:
Let S be any set and T be a
binary choice tree
representation of S. We can
think of each element of S
being encoded by the binary
sequences of choices that
lead to its leaf. We can also
start with a binary encoding
of a set and make a
corresponding binary choice
tree.



Go Steelers!!!