# Homework Gots to be Typeset

You may use any typesetting program you wish, but we strongly encourage you to use LaTeX

## We Are Here to help!

There are many office hours

throughout the week
If you have problems with the homework,
don't hesitate to ask for help



## **Dominoes**

Domino Principle: Line up any number of dominos in a row; knock the first one over and they will all fall



## **Dominoes Numbered 1 to n**

 $\boldsymbol{F}_{\boldsymbol{k}}\!\equiv$  "The  $\boldsymbol{k}^{th}$  domino falls"

If we set them up in a row then each one is set up to knock over the next:

For all 
$$1 \le k \le n$$
:  
 $F_k \Rightarrow F_{k+1}$ 

 $\begin{aligned} \textbf{F}_1 &\Rightarrow \textbf{F}_2 \Rightarrow \textbf{F}_3 \Rightarrow ... \\ \textbf{F}_1 &\Rightarrow \textbf{All Dominoes Fall} \end{aligned}$ 



## **Standard Notation**

"for all" is written "∀"

Example:

For all k>0,  $P(k) = \forall k>0$ , P(k)

## **Dominoes Numbered 1 to n**

 $\boldsymbol{F}_{\boldsymbol{k}}\!\equiv$  "The  $\boldsymbol{k}^{th}$  domino falls"

$$\forall$$
k,  $0 \le$  k < n-1:

$$F_k \Rightarrow F_{k+1}$$

 $\textbf{F}_0 \Rightarrow \textbf{F}_1 \Rightarrow \textbf{F}_2 \Rightarrow ...$ 

 $F_0 \Rightarrow All Dominoes Fall$ 



## **The Natural Numbers**

 $\mathbb{N} = \{0, 1, 2, 3, \dots\}$ 

One domino for each natural number:





**Plato: The Domino Principle** works for an infinite row of dominoes

Aristotle: Never seen an infinite number of anything, much less dominoes.





## **Plato's Dominoes** One for each natural number

Theorem: An infinite row of dominoes. one domino for each natural number. Knock over the first domino and they all will fall

#### Proof:

Suppose they don't all fall. Let k > 0 be the lowest numbered domino that remains standing. Domino  $k-1 \ge 0$  did fall, but k-1 will knock over domino k. Thus, domino k must fall and remain standing. Contradiction.

## **Mathematical Induction**

statements proved instead of dominoes fallen

Infinite sequence of dominoes

Infinite sequence of statements: S<sub>0</sub>, S<sub>1</sub>, ...

 $F_k \equiv$  "domino k fell"

 $\mathbf{F_k} \equiv \mathbf{``S_k} \text{ proved''}$ 

Establish: 1. F<sub>0</sub>

2. For all k,  $F_k \Rightarrow F_{k+1}$ 

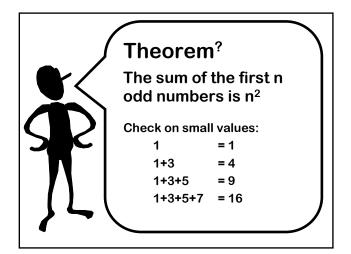
Conclude that F<sub>k</sub> is true for all k

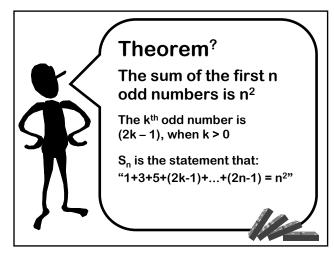
## **Inductive Proofs**

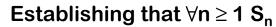
To Prove  $\forall k \in \mathbb{N}, S_k$ 

Establish "Base Case": So Establish that  $\forall k, S_k \Rightarrow S_{k+1}$ 

 $\forall k,\, S_k \Rightarrow S_{k+1} \quad \begin{cases} \text{ Assume hypothetically that } \\ S_k \text{ for any particular } k; \\ \\ \text{ Conclude that } S_{k+1} \end{cases}$ 







$$S_n = "1 + 3 + 5 + (2k-1) + ... + (2n-1) = n^2"$$

Base Case: S<sub>1</sub>

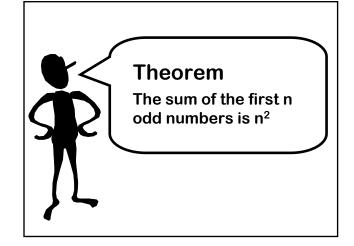
**Domino Property:** 

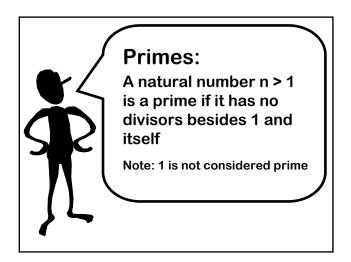
Assume "Induction Hypothesis":  $S_k$  (for any particular  $k \ge 1$ )

$$1+3+5+...+(2k-1)$$
 =  $k^2$ 

$$1+3+5+...+(2k-1)+(2k+1) = k^2+(2k+1)$$

Sum of first k+1 odd numbers =  $(k+1)^2$ 





## Theorem?

## Every natural number > 1 can be factored into primes

 $S_n \equiv$  "n can be factored into primes"

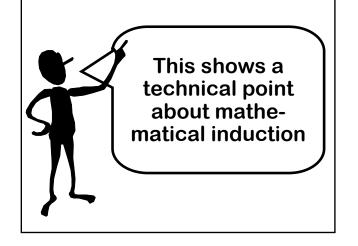
Base case:

2 is prime  $\Rightarrow$  S<sub>2</sub> is true

How do we use the fact:

 $\mathbf{S}_{\mathbf{k-1}} \equiv \text{``k-1}$  can be factored into primes'' to prove that:

 $S_k \equiv$  "k can be factored into primes"



## Theorem?

Every natural number > 1 can be factored into primes

A different approach:

Assume 2,3,...,k-1 all can be factored into primes

Then show that k can be factored into primes

## **All Previous Induction**

To Prove ∀k, S<sub>k</sub>

Establish Base Case: S<sub>0</sub>

Establish Domino Effect:

Assume  $\forall j < k, S_j$  use that to derive  $S_k$ 

## "All Previous" Induction

Repackaged As Standard Induction

Establish Base

Case: S<sub>0</sub>

Establish
Domino Effect:

Let k be any number Assume ∀j<k, S<sub>i</sub>

Prove S<sub>k</sub>

Define  $T_i = \forall j \leq i, S_i$ 

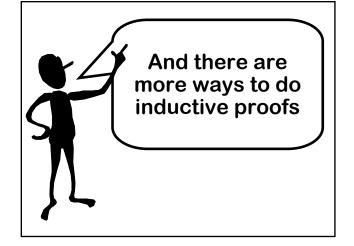
Establish Base

Case T<sub>0</sub>

Establish that  $\forall \mathbf{k}, \mathsf{T}_{\mathbf{k}} \Rightarrow \mathsf{T}_{\mathbf{k+1}}$ 

Let k be any number Assume T<sub>k-1</sub>

Prove T<sub>k</sub>



## **Method of Infinite Descent**



#### **Rene Descartes**

Show that for any counterexample you find a smaller one

If a counter-example exists there would be an infinite sequence of smaller and smaller counter examples

## Theorem:

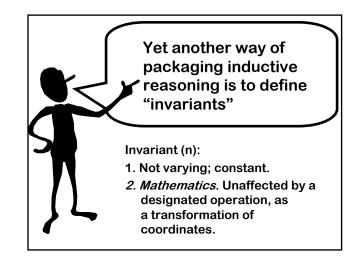
Every natural number > 1 can be factored into primes

Let n be a counter-example

Hence n is not prime, so n = ab

If both a and b had prime factorizations, then n would too

Thus a or b is a smaller counter-example



#### Invariant (n):

3. Programming. A rule, such as the ordering of an ordered list, that applies throughout the life of a data structure or procedure. Each change to the data structure maintains the correctness of the invariant

#### **Invariant Induction**

Suppose we have a time varying world state:  $W_0$ ,  $W_1$ ,  $W_2$ , ...

Each state change is assumed to come from a list of permissible operations. We seek to prove that statement S is true of all future worlds

Argue that S is true of the initial world

Show that if S is true of some world – then S remains true after one permissible operation is performed

#### **Odd/Even Handshaking Theorem**

At any party at any point in time define a person's parity as ODD/EVEN according to the number of hands they have shaken

Statement: The number of people of odd parity must be even

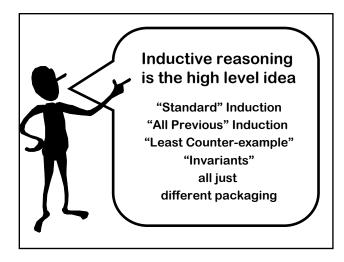
Statement: The number of people of odd parity must be even

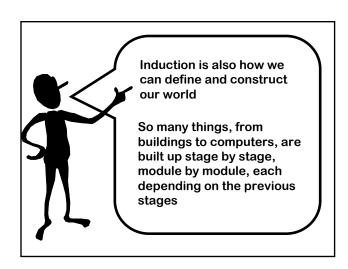
Initial case: Zero hands have been shaken at the start of a party, so zero people have odd parity

#### **Invariant Argument:**

If 2 people of the same parity shake, they both change and hence the odd parity count changes by 2 – and remains even

If 2 people of different parities shake, then they both swap parities and the odd parity count is unchanged





## **Inductive Definition**

#### **Example**

**Initial Condition, or Base Case:** 

F(0) = 1

Inductive definition of the powers of 2!

**Inductive Rule:** 

....

For n > 0, F(n) = F(n-1) + F(n-1)

2

n 0 1

3 4 5 6 7

F(n)

4 8 16 32 64 128

#### Leonardo Fibonacci

In 1202, Fibonacci proposed a problem about the growth of rabbit populations

## **Rabbit Reproduction**

A rabbit lives forever

The population starts as single newborn pair

Every month, each productive pair begets a new pair which will become productive after 2 months old

F<sub>n</sub>= # of rabbit pairs at the beginning of the n<sup>th</sup> month

month 1 2 3 4 5 6 7 rabbits 1 1 2 3 5 8 13

## **Fibonacci Numbers**

month 1 2 3 4 5 6 7 rabbits 1 1 2 3 5 8 13

Stage 0, Initial Condition, or Base Case: Fib(1) = 1; Fib (2) = 1

Inductive Rule:

For n>3, Fib(n) = Fib(n-1) + Fib(n-2)

## **Example**

$$T(1) = 1$$

$$T(n) = 4T(n/2) + n$$

Notice that T(n) is inductively defined only for positive powers of 2, and undefined on other values

$$T(1) = 1$$
  $T(2) = 6$   $T(4) = 28$   $T(8) = 120$ 

Guess a closed-form formula for T(n)

Guess:  $G(n) = 2n^2 - n$ 

#### **Inductive Proof of Equivalence**

Base Case: G(1) = 1 and T(1) = 1

**Induction Hypothesis:** 

$$T(x) = G(x)$$
 for  $x < n$ 

Hence: 
$$T(n/2) = G(n/2) = 2(n/2)^2 - n/2$$

$$T(n) = 4 T(n/2) + n$$

$$= 4 G(n/2) + n$$

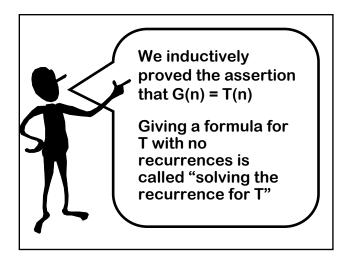
$$= 4 [2(n/2)^2 - n/2] + n$$

$$G(n) = 2n^2 - n$$

$$= 2n^2 - 2n + n$$

$$T(1) = 1$$

$$T(n) = 4T(n/2) + n$$



## **Technique 2**

#### **Guess Form, Calculate Coefficients**

$$T(1) = 1$$
,  $T(n) = 4 T(n/2) + n$ 

Guess: 
$$T(n) = an^2 + bn + c$$

for some a,b,c

Calculate: T(1) = 1, so a + b + c = 1

$$T(n) = 4 T(n/2) + n$$

 $an^2 + bn + c = 4 [a(n/2)^2 + b(n/2) + c] + n$ 

$$= an^2 + 2bn + 4c + n$$

(b+1)n + 3c = 0

Therefore: b = -1 c = 0 a = 2

## The Lindenmayer Game

Alphabet: {a,b} Start word: a Productions Rules:

 $\begin{aligned} & \text{Sub(a) = ab} & \text{Sub(b) = a} \\ & \text{NEXT}(w_1 \ w_2 \ ... \ w_n) = \\ & \text{Sub(w_1) Sub(w_2)} \ ... \ \text{Sub(w_n)} \end{aligned}$ 

Time 1: a

Time 2: ab
Time 3: aba
Time 4: abaab
How long are the strings at time n?
FIBONACCI(n)

Time 5: abaababa

## The Koch Game

Alphabet: { F, +, - }
Start word: F

Productions Rules: Sub(F) = F+F--F+F

Sub(+) = + Sub(-) = -

 $NEXT(w_1 w_2 \dots w_n) =$ 

 $Sub(w_1) Sub(w_2) ... Sub(w_n)$ 

Time 0: F

Time 1: F+F--F+F

Time 2: F+F--F+F+F+F--F+F--F+F

## The Koch Game



Visual representation:

F draw forward one unit

+ turn 60 degree left

- turn 60 degrees right

## The Koch Game



Visual representation:

F draw forward one unit

+ turn 60 degree left

- turn 60 degrees right

