15-251

**Great Theoretical Ideas** in Computer Science

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# Algebraic Structures II: Rings and Fields and Polynomials

Lecture 16 (October 14, 2010)

$$P(X) = X^3 + X^2 + X^1 + X^2$$

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# **Permutations**

A permutation of a set X is a bijection  $\alpha: X \to X$ We denote the set of all permutations of

We denote the set of all permutations  $X = \{1,2,...,n\}$  by  $S_n$ 

$$|S_n| = n!$$

**Notation:** 

$$\alpha = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 4 & 3 & 2 & 1 & 5 \end{bmatrix}$$
 means  $\alpha(1)=2, \alpha(2)=3, ..., \alpha(5)=5$ 

# Composition

Define the operation "•" on S<sub>n</sub> to mean the composition of two permutations

As shorthand, we will write  $\alpha \bullet \beta$  as  $\alpha \beta$ 

To compute  $\alpha\beta$ , first apply  $\beta$  and then  $\alpha$ :  $\alpha\beta(i) = \alpha(\beta(i))$ 

$$\begin{bmatrix} 1 & 2 & 3 \\ 1 & 3 & 2 \end{bmatrix} \begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 3 \\ 3 & 2 & 1 \end{bmatrix}$$
This permutation "fixes 2"
$$\begin{bmatrix} 1 & 2 & 3 \\ 3 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 1 & 3 \end{bmatrix}$$

# **Groups**

A group G is a pair  $(S, \bullet)$ , where S is a set and  $\bullet$  is a binary operation on S such that:

- 1. ♦ is associative
- 2. (Identity) There exists an element  $e \in S$  such that:

$$e \diamond a = a \diamond e = a$$
, for all  $a \in S$ 

- 3. (Inverses) For every  $a \in S$  there is
- $b \in S$  such that: a + b = b + a = e

If ♦ is commutative, then G is called a commutative group

# (S<sub>n</sub>, •) is a Group

Is • associative on S<sub>n</sub>? YES!

Is there an identity? YES: The identity function

Does every element have an inverse? YES!

$$\begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 5 & 1 & 4 & 2 & 3 \end{bmatrix}^{-1} = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 2 & 4 & 5 & 3 & 1 \end{bmatrix}$$

Is the group commutative?

No! (for n > 2)

# **Cycles**

Let  $i_1$ ,  $i_2$ , ...,  $i_r$  be distinct integers between 1 and n. Define  $(i_1 \ i_2 \ ... \ i_r)$  to be the permutation  $\alpha$  that fixes the remaining n-r integers and for which:

$$\alpha(i_1)=i_2, \alpha(i_2)=i_3, \ldots, \alpha(i_{r-1})=i_r, \alpha(i_r)=i_1$$

$$(5)(1234) = \begin{bmatrix} 1234 \\ 2341 \end{bmatrix} \quad (2345)$$

$$(15342) = \begin{bmatrix} 12345 \\ 51423 \end{bmatrix}$$

Two cycles are disjoint if every x moved by one is fixed by the other

 $(i_1 i_2 ... i_r)$  is called a cycle or an r-cycle

Express  $\boldsymbol{\alpha}$  as the product of disjoint cycles

$$\alpha = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 \\ 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 \\ 4 & 4 & 1 & 2 & 5 & 3 & 8 & 9 & 7 \end{bmatrix}$$

$$= (1 & 6 & 3)(2 & 4)(5)(7 & 8 & 9)$$

Theorem: Every permutation can be uniquely factored into the product of disjoint cycles

Express  $\beta$  as the product of disjoint cycles

$$\beta = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 \\ 7 & 3 & 2 & 4 & 6 & 1 & 8 & 9 & 5 \end{bmatrix}$$

= (178956)(23)(4)

Now for the new stuff...

# Rings

We often define more than one operation on a set

For example, in Z<sub>n</sub> we can do both addition and multiplication modulo n

A ring is a set together with two operations

#### **Definition:**

A ring R is a set together with two binary operations + and ×, satisfying the following properties:

1. (R,+) is a commutative group

2. × is associative 

Minimal requirements from "product"

3. The distributive laws hold in R:

$$(a + b) \times c = (a \times c) + (b \times c)$$
  
 $c \times (a + b) = (c \times a) + (c \times b)$ 

#### **Examples:**

Is (Z, +, \*) a ring?

(Z,+) is commutative group

Yes. \* is associative

+ distributes over \*

Is (Z, +, min) a ring?

(Z,+) is commutative group

No min is associative

but + does not distribute over min

 $min(1+3,2) \neq min(1,2) + min(3,2)$ 

#### **Examples:**

(Set of m\*n Z-valued matrices, +, \*)?

It is commutative group with respect to +

Yes. \* is associative

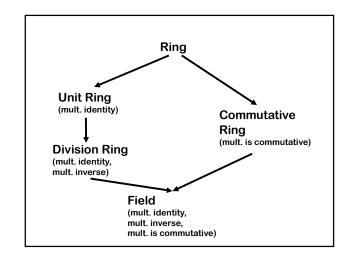
+ distributes over \*

(Set of polynomials with real coefficients,+,\*)?

It is commutative group with respect to +

Yes. \* is associative

+ distributes over \*



## **Fields**

#### **Definition:**

A field F is a set together with two binary operations + and ×, satisfying the following properties:

- 1. (F,+) is a commutative group
- 2. (F-{0},×) is a commutative group
- 3. The distributive law holds in F:  $(a + b) \times c = (a \times c) + (b \times c)$

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No. (Z,\*) not a group

Yes.

How about 
$$(Z_n, +_n, *_n)$$
?

Only when n is prime.  $(Z_n, *_n)$  is a group only for prime n.

# Polynomials, Lagrange, and Error-correction

# Polynomials in one variable over the reals

$$P(x) = 3 x^2 + 7 x - 2$$

$$Q(x) = x^{123} - \frac{1}{2}x^{25} + 19x^3 - 1$$

$$R(y) = 2y + \sqrt{2}$$

$$S(z) = z^2 - z - 1$$

$$T(x) = 0$$

$$W(x) = \pi$$

# Representing a polynomial

A degree-d polynomial is represented by its (d+1) coefficients:

$$P(x) = c_d x^d + c_{d-1} x^{d-1} + ... + c_1 x^1 + c_0$$

The d+1 numbers  $c_d$ ,  $c_{d-1}$ , ...,  $c_0$  are <u>coefficients</u>.

E.g. 
$$P(x) = 3x^4 - 7x^2 + 12x - 19$$

Coefficients are: 
$$3,0,-3,12,-19$$

## Are we working over the reals?

We could work over any field (set with addition, multiplication, division defined.)

E.g., we could work with the <u>rationals</u>, or the <u>reals</u>.

Or with  $(Z_p,+,*)$ , the integers mod prime p.

In this lecture, we will work with  $Z_p$ 

# the field $(Z_p, +_p, *_p)$

$$(Z_p = \{0, 1, 2, ..., p-1\}, +)$$
  
is a commutative group  
 $(Z_p^* = \{1, 2, 3, ..., p-1\} = Z_p \setminus \{0\}, *)$   
is also a commutative group

Addition distributes over multiplication.

Let Z<sub>p</sub>[x] denote the set of polynomials with variable x and coefficients from Z<sub>p</sub>

# **Multiplying Polynomials**

(say from  $Z_{11}[x]$ )

$$(x^2+2x-1)(3x^3+7x)$$

$$= x^2(3x^2 + 7x) + 2x(3x^2 + 7x) - (3x^3 + 7x)$$

$$= 3x^5 + 6x^4 + 4x^3 + 14x^2 - 7x$$

$$= 3x^{5} + 6x^{4} + 4x^{3} + 14x^{2} - 7x$$

$$= 3x^{5} + 6x^{4} + 4x^{3} + 3x^{2} + 4x$$
reduct

# **Adding, Multiplying Polynomials**

Let P(x), Q(x) be two polynomials.

The sum P(x)+Q(x) is also a polynomial. (i.e., polynomials are "closed under addition")

Their product P(x)Q(x) is also a polynomial. ("closed under multiplication")

P(x)/Q(x) is not necessarily a polynomial.

## $Z_p[x]$ is a commutative ring with identity

Let P(x), Q(x) be two polynomials. The sum P(x)+Q(x) is also a polynomial. (i.e., polynomials are "closed under addition")

Addition is associative

0 (the "zero" polynomial) is the additive identity -P(x) is the additive inverse of P(x)

Also, addition is commutative

 $(Z_p[x], +)$  is a commutative group

# $Z_p[x]$ is a commutative ring with identity

Let P(x), Q(x) be two polynomials. The sum P(x)\*Q(x) is also a polynomial. (i.e., polynomials are "closed under multiplication")

Multiplication is associative

1 (the "unit" polynomial) is the multiplicative identity Multiplication is commutative Finally, addition distributes over multiplication

(Z<sub>p</sub>[x], +, \*) is a commutative ring with identity (mult. inverses may not exist)

# **Evaluating a polynomial**

$$P(x) = c_d x^d + c_{d-1} x^{d-1} + ... + c_1 x^1 + c_0$$

E.g. 
$$P(x) = 3x^4 - 7x^2 + 12x - 19$$

$$P(5) = 3 \times 5^4 - 7 \times 5^2 + 12 \times 5 - 19$$

$$P(-1) = 3 \times (-1)^4 - 7 \times (-1)^2 + 12 \times (-1) - 19$$

$$P(0) = -19$$

### The roots of a polynomial

Suppose:

$$P(x) = c_d x^d + c_{d-1} x^{d-1} + ... + c_1 x^1 + c_0$$

Definition: r is a "root" of P(x) if P(r) = 0

E.g., P(x) = 3x + 7

root = -(7/3).

 $P(x) = x^2 - 2x + 1$ 

roots = 1, 1

 $P(x) = 3x^3 - 10x^2 + 10x - 2$ 

roots = 1/3, 1, 2.

#### **Linear Polynomials**

P(x) = ax + b

One root: P(x) = ax + b = 0  $\Rightarrow x = -b/a$ 

E.g., P(x) = 7x - 9root =  $(-(-9)/7) = 9 * 7^{-1}$  in Z<sub>11</sub>[x]

= 9 \* 8 = 72

= 6 (mod 11).

Check:  $P(6) = 7*6 - 9 = 42 - 9 = 33 = 0 \pmod{11}$ 

The Single Most Important
Theorem About
Low-degree Polynomials

A <u>non-zero</u> degree-d polynomial P(x) has at most d roots.

This fact has many applications...

## An application: Theorem

Given pairs  $(a_1, b_1), ..., (a_{d+1}, b_{d+1})$  of values

there is <u>at most one</u> degree-d polynomial P(x)

such that:

 $P(a_k) = b_k$  for all k

when we say "degree-d", we mean ( ) Hegree at most d.

we'll always assume  $a_i \neq a_k$  for  $i \neq k$ 

# An application: Theorem

Given pairs  $(a_1, b_1), ..., (a_{d+1}, b_{d+1})$  of values there is <u>at most one</u> degree-d polynomial P(x) such that:  $P(a_k) = b_k$  for all k

# Let's prove the contrapositive

Assume P(x) and Q(x) have degree at most d Suppose  $a_1, a_2, ..., a_{d+1}$  are d+1 points such that P( $a_k$ ) = Q( $a_k$ ) for all k = 1,2,...,d+1

Then P(x) = Q(x) for all values of x

Proof: Define R(x) = P(x) - Q(x)

R(x) has degree (at most) d

R(x) has d+1 roots, so it must be the zero polynomial

#### Theorem:

Given pairs  $(a_1, b_1), ..., (a_{d+1}, b_{d+1})$  of values there is at most one degree-d polynomial P(x) such that:  $P(a_k) = b_k \text{ for all } k$ 

do there exist d+1 pairs for which there are no such polynomials??

#### **Revised Theorem:**

Given pairs  $(a_1, b_1), ..., (a_{d+1}, b_{d+1})$  of values there is <u>exactly one</u> degree-d polynomial P(x) such that:  $P(a_k) = b_k$  for all k



The algorithm to construct P(x) is called Lagrange Interpolation

## Two different representations

 $P(x) = c_d x^d + c_{d-1} x^{d-1} + ... + c_1 x^1 + c_0$ can be represented either by

- a) its d+1 coefficients  $c_d, c_{d-1}, ..., c_2, c_1, c_0$
- b) Its value at any d+1 points  $P(a_1), P(a_2), ..., P(a_d), P(a_{d+1}) \\ \text{(e.g., P(1), P(2), ..., P(d+1).)}$

# Converting Between The Two Representations

Coefficients to Evaluation:

Evaluate P(x) at d+1 points

**Evaluation to Coefficients:** 

**Use Lagrange Interpolation** 

### **Revised Theorem:**

Given pairs  $(a_1, b_1), ..., (a_{d+1}, b_{d+1})$  of values there is <u>exactly one</u> degree-d polynomial P(x) such that:  $P(a_k) = b_k$  for all k



The algorithm to construct P(x) is called Lagrange Interpolation

An Application:

**Error Correcting Codes** 

### **Error Correcting Codes**

Messages as sequences of numbers in Z<sub>29</sub>:

HELLO

8 5 12 12 15

I want to send a sequence of d+1 numbers

Suppose your mailer may corrupt any k among all the numbers I send.

How should I send the numbers to you?

#### In Particular

Suppose I just send over the numbers

8 5 12 12 15

say k=2 errors

and you get

8 9 0 12 15

How do you correct errors?

How do you even detect errors?

#### A Simpler Case: Erasures

Suppose I just send over the numbers

8 5 12 12 15

say k=2 erasures

and you get

8 \* \* 12 15

(Numbers are either correct or changed to \*)

What can you do to correct errors?

### **A Simple Solution**

Repetition: repeat each number k+1 times

888 555 121212 121212 151515

At least one copy of each number will reach 8 8 8 5 \* \* 12 12 12 12 12 12 15 15 15

For arbitrary corruptions, repeat 2k+1 times and take majority

### Very wasteful!

To send d+1 numbers with erasures, we sent (d+1)(k+1) numbers

Can we do better?

Note that to send 1 number with k erasures we need to send k+1 numbers.

maybe for d numbers, sending d+k+1 numbers suffices??

#### Think polynomials...

Encoding messages as polynomials:

**HELLO** 

8 5 12 12 15

 $8\;x^4+5\;x^3+12\;x^2+12\;x+15\;\in Z_{29}[x]$ 

I want to send you a polynomial P(x) of degree d.

#### Send it in the value representation!

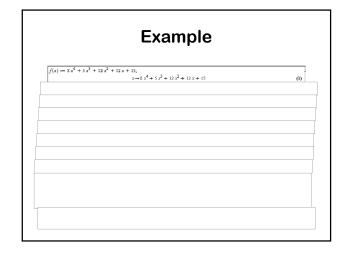
Want to send a polynomial of degree-d subject to at most k erasures.

Evaluate P(x) at d+1+k points

Send P(0), P(1), P(2), ..., P(d+k)

At least d+1 of these values will reach Say P(0), \*, P(2), \*, ..., \*, P(d+k)

Can recover P(x) from these d+1 values



# **Example** $f(x) := 8x^4 + 5x^3 + 12x^2 + 12x + 15;$ $x \to 8x^4 + 5x^3 + 12x^2 + 12x + 15$ f(1) mod 29

f(3) mod 29 f(4) mnd 29 f(5) mod 29 CurvePilling[PolynomialInterpolation]([[0,15], [1,25], [4,13], [5,26], [6,19]], x,form = Lagranger),  $\frac{1}{6}(x-1)(x-4)(x-5)(x-6) - \frac{20}{60}x(x-4)(x-5)(x-6) + \frac{13}{12}x(x-1)(x-5)(x-6) - \frac{13}{10}x(x-9)$  $-1)(x-4)(x-6)+\frac{19}{60}x(x-1)(x-4)(x-5)$  $8x^4 + 5x^3 + 12x^2 + 12x + 15$ (10)

### Much better!!!

Naïve Repetition: To send d+1 numbers with k erasures, we sent (d+1)(k+1) numbers

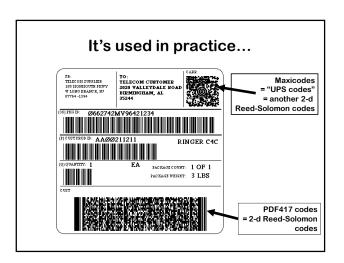
**Polynomial Coding:** To send d+1 numbers with k erasures, we sent (d+k+1) numbers

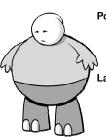
# What about corruptions?

Want to send a polynomial of degree-d subject to at most k corruptions.

> Similar ideas suffice, see the supplementary material

This technique (encoding using polynomials) is called Reed-Solomon coding...





**Polynomials** 

Fundamental Theorem of polys: Degree-d poly has at most d roots. Two deg-d polys agree on  $\leq$  d points.

Lagrange Interpolation:

Given d+1 pairs (ak, bk), can find unique poly P with  $P(a_k) = b_k$ for all these k.

Gives us value represent'n for polys.

Here's What Error Correction You Need to Know...

Erasure codes

**Detection and correction** 

## **Supplementary Material**

## What about corruptions?

Want to send a polynomial of degree-d subject to at most k corruptions.

Suppose we try the same idea

Evaluate P(x) at d+1+k points

Send P(0), P(1), P(2), ..., P(d+k)

At least d+1 of these values will be unchanged

## **Example**

 $P(x) = 2x^2 + 1$ , and k = 1.

So I sent P(0)=1, P(1)=3, P(2)=9, P(3)=19

Corrupted email says (1, 4, 9, 19)

Choosing (1, 4, 9) will give us  $Q(x) = x^2 + 2x + 1$ 

#### But we can at least detect errors!

Evaluate P(x) at d+1+k points

Send P(0), P(1), P(2), ..., P(d+k)

At least d+1 of these values will be correct Say P(0), P'(1), P(2), P(3), P'(4), ..., P(d+k)

Using these d+1 correct values will give P(x)

Using any of the incorrect values will give something else

# Quick way of detecting errors

Interpolate first d+1 points to get Q(x)

Check that all other received values are consistent with this polynomial Q(x)

If all values consistent, no errors!

In that case, we know Q(x) = P(x)

else there were errors...

## Number of numbers?

Naïve Repetition:
To send d+1 numbers with error detection,
sent (d+1)(k+1) numbers

Polynomial Coding:
To send d+1 numbers with error detection,
sent (d+k+1) numbers

#### How about error correction?

requires more work

To send d+1 numbers in such a way that we can correct up to k errors, need to send d+1+2k numbers.

## Similar encoding scheme

Evaluate degree-d P(x) at d+1+2k points

Send P(0), P(1), P(2), ..., P(d+2k)

At least d+1+k of these values will be correct

Say P(0), P(1), P(2), P(3), P(4), ..., P(d+2k)

How do we know which are correct? how do we do this fast? Theorem: A unique degree-d polynomial R(x) can agree with the received data on at least d+1+k points

Clearly, the original polynomial P(x) agrees with data on d+1+k points (since at most k errors, total d+1+2k points)

And if two different degree-d polynomials did so, they would have to agree with each other on d+1 points, and hence be the same.

So any such R(x) = P(x)

Theorem: A unique degree-d polynomial R(x) can agree with the received data on at least d+1+k points

Brute-force Algorithm:

Interpolate each subset of (d+1) points

Check if the resulting polynomial agrees with received data on d+1+k pts

Takes too much time...

A fast algorithm to decode was given by Berlekamp and Welch which solves a system of linear equations

Recent research has given very fast encoding and decoding algorithms

BTW, this coding scheme is called Reed-Solomon encoding