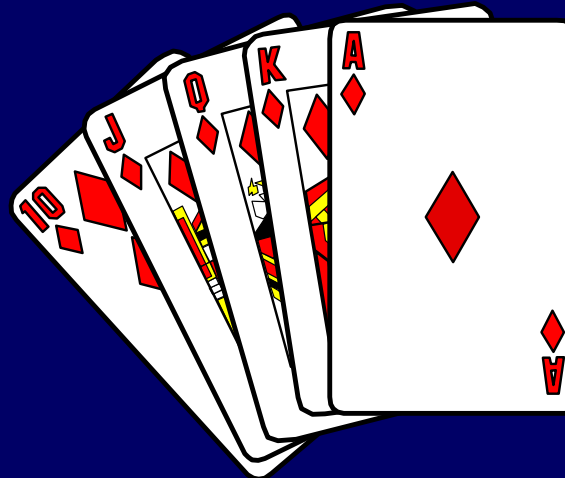
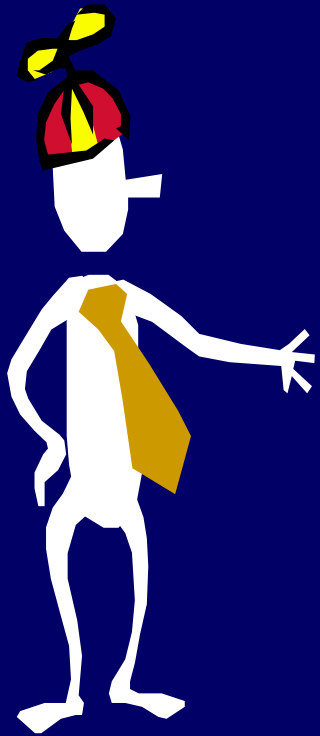


Counting II: Recurring Problems And Correspondences

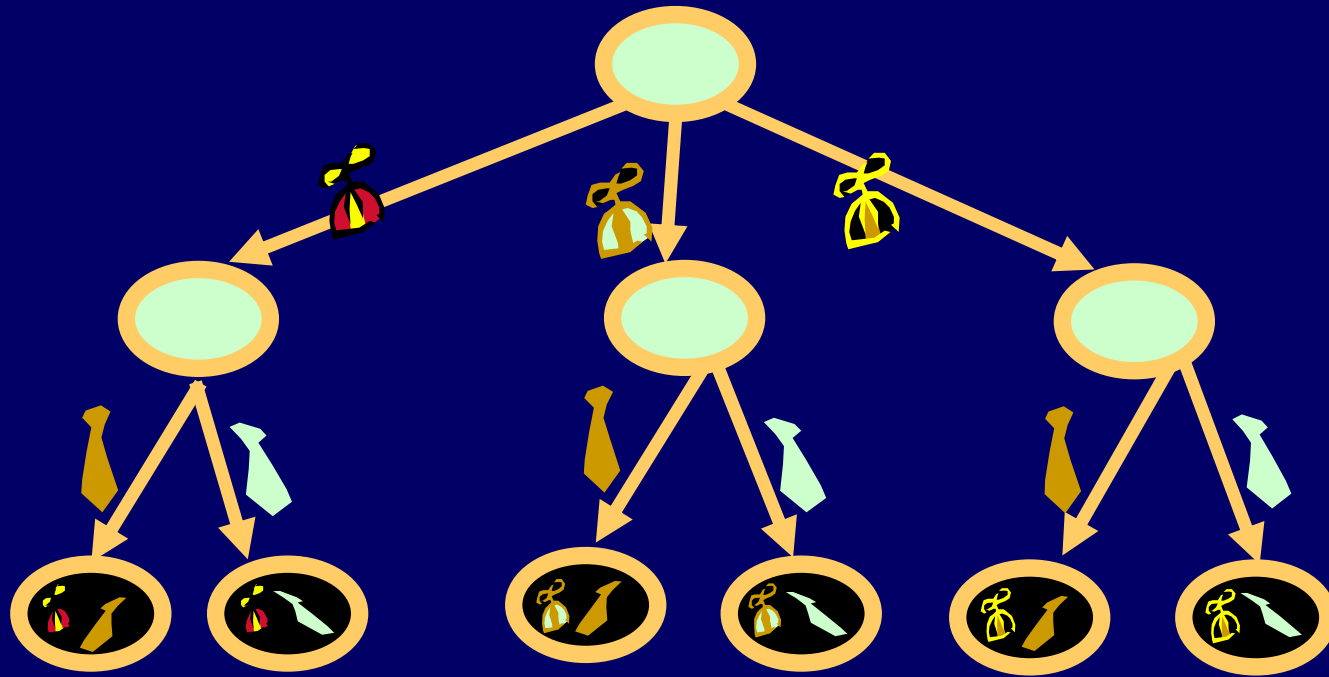


$$\left(\text{hat}_1 + \text{hat}_2 + \text{hat}_3 \right) \left(\text{tie}_1 + \text{tie}_2 \right) = ?$$

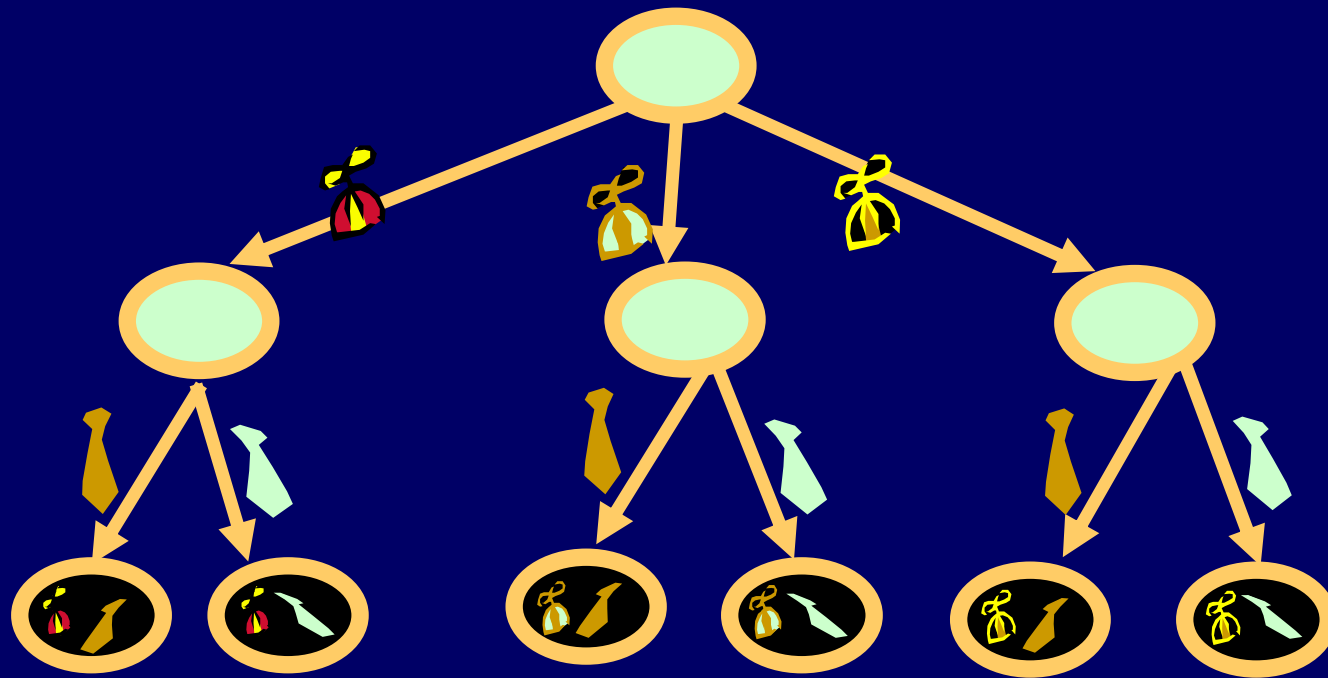
Correspondence Principle

If two finite sets can be placed into 1-1 onto correspondence, then they have the same size.

Choice Tree



A choice tree is a rooted, directed tree with an object called a "choice" associated with each edge and a label on each leaf.



A choice tree provides a "choice tree representation" of a set S , if

- 1) Each leaf label is in S , and every element of S is in some leaf
- 2) No two leaf labels are the same

Product Rule

IF S has a choice tree representation with P_1 possibilities for the first choice, P_2 for the second, and so on,

THEN

there are $P_1 P_2 P_3 \dots P_n$ objects in S

Proof: The leaves of the choice tree are in 1-1 onto correspondence with the elements of S .

Product Rule

Suppose that all objects of a type S can be constructed by a sequence of choices with P_1 possibilities for the first choice, P_2 for the second, and so on.

IF

1) Each sequence of choices constructs an object of type S

AND

2) No two different sequences create the same object

THEN

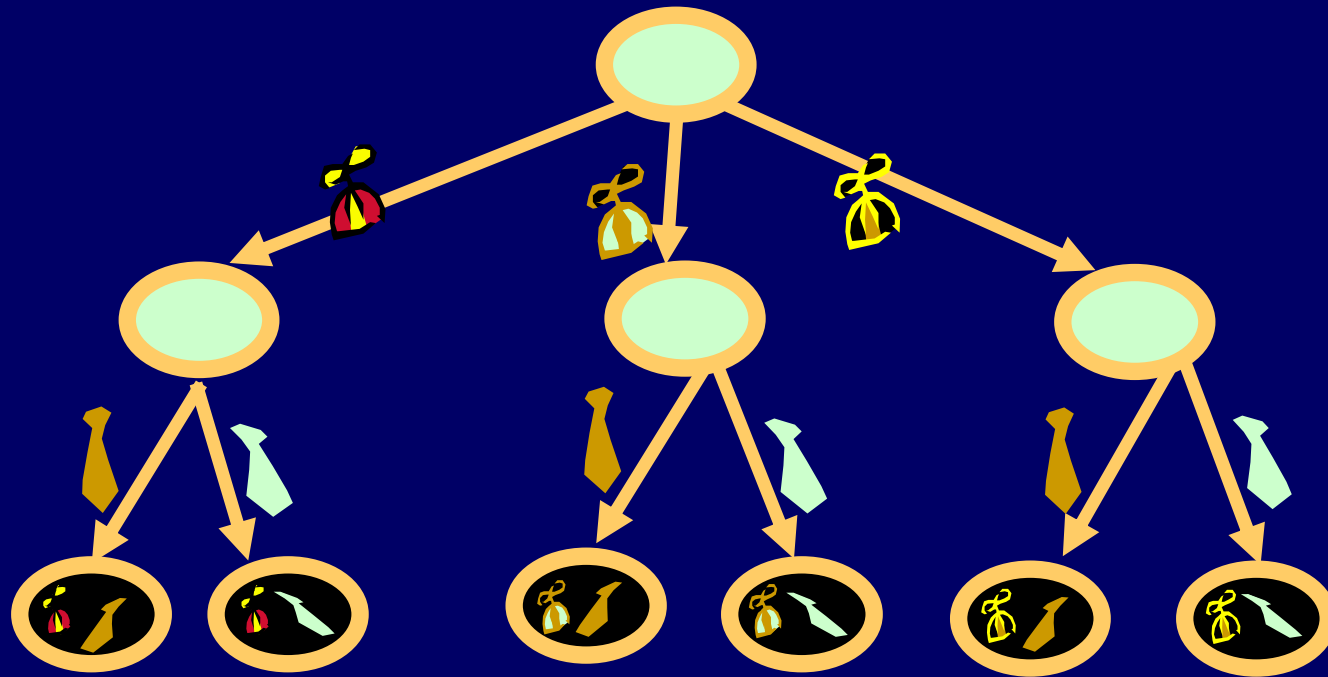
there are $P_1 P_2 P_3 \dots P_n$ objects of type S .

Condition 2 of the product rule:

No two leaves have the same label.

Equivalently,

No object can be created in two different ways.



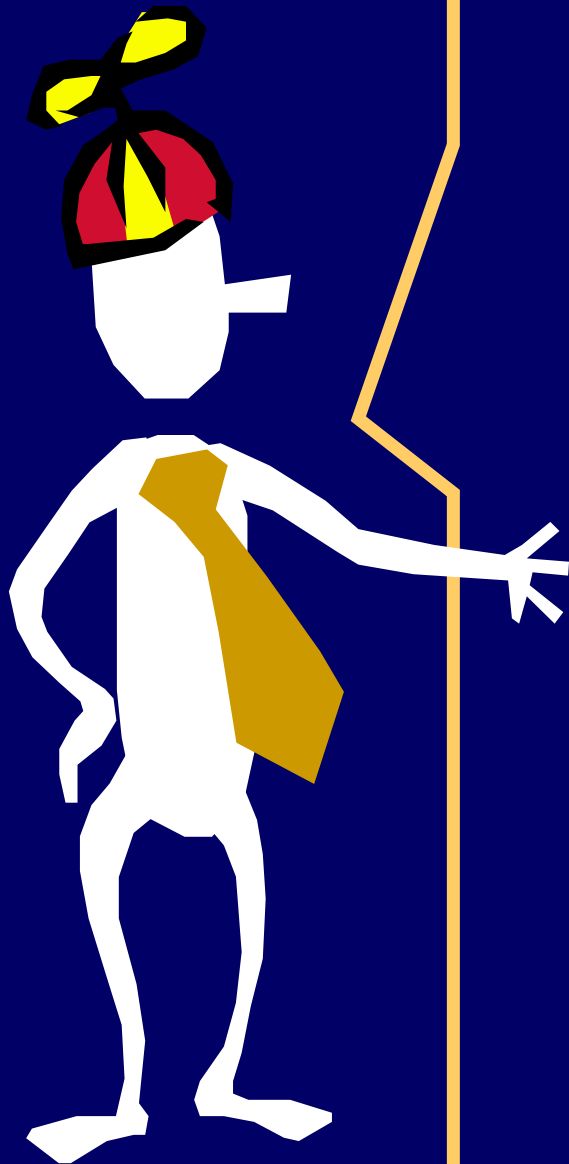
Reversibility Check:

Given an arbitrary object in S ,
can we reverse engineer the
choices that created it?



The two big mistakes
people make in
associating a choice tree
with a set S are:

- 1) Creating objects not in S
- 2) Creating the same object
two different ways



DEFENSIVE THINKING

Am I creating objects of the right type?

Can I reverse engineer my choice sequence from any given object?

The number
of subsets of
an n -element
set is 2^n



The number of
permutations of n
distinct objects is
 $n!$



The number of subsets of size r that can be formed from an n -element set is:

$$\binom{n}{r} = \frac{n!}{r!(n-r)!}$$



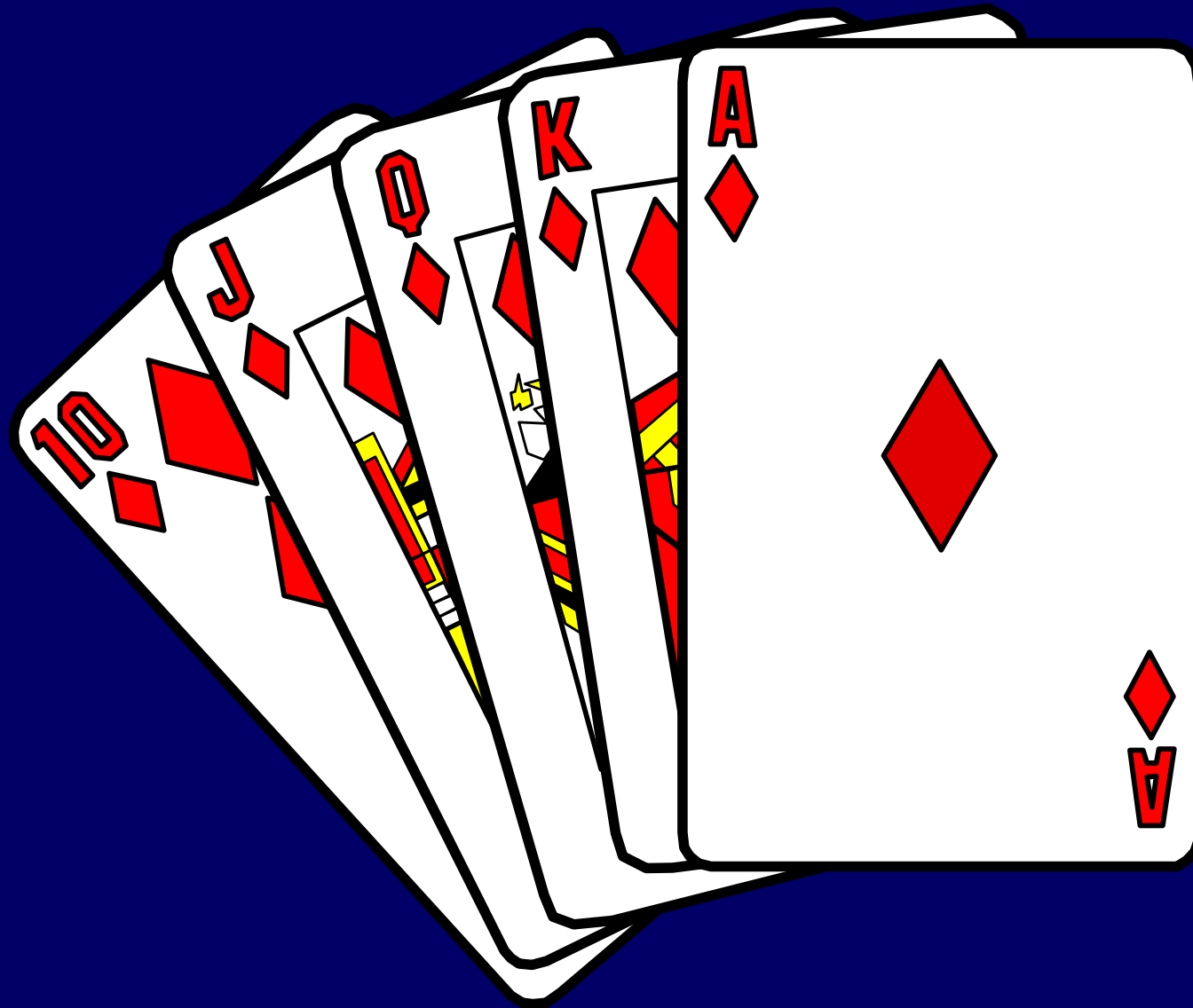
Sometimes it is
easiest to count
something by
counting its
opposite.





Let's use our principles to extend our reasoning to different types of objects.

Counting Poker Hands...



52 Card Deck

5 card hands

4 possible suits:

- ♥ ♦ ♣ ♠

13 possible ranks:

- 2,3,4,5,6,7,8,9,10,J,Q,K,A



Pair: set of two cards of the same rank

Straight: 5 cards of consecutive rank

Flush: set of 5 cards with the same suit

Ranked Poker Hands

Straight Flush

- A straight and a flush

4 of a kind

- 4 cards of the same rank

Full House

- 3 of one kind and 2 of another

Flush

- A flush, *but not a straight*

Straight

- A straight, *but not a flush*

3 of a kind

- 3 of the same rank, *but not a full house or 4 of a kind*

2 Pair

- 2 pairs, *but not 4 of a kind or a full house*

A Pair

Straight Flush

9 choices for rank of lowest card at the start of the straight.

4 possible suits for the flush.

$$9 \times 4 = 36$$

$$\frac{36}{\binom{52}{5}} = \frac{36}{2598960} = 1 \text{ in } 72,193.33..$$

4 Of A Kind

13 choices of rank.

48 choices for remaining card.

$$13 \times 48 = 624$$

$$\frac{624}{2598960} = 1 \text{ in } 4165$$

Flush

4 choices of suit.

$\binom{13}{5}$ choices of set of 5 ranks.

$$= 5148$$

- 36 Straight Flushes

$$= 5112$$

$$\frac{5112}{2598960} = 1 \text{ in } 508.4$$

Straight

9 choices of lowest rank in the straight.

4^5 choices of suits to each card in sequence.

= 9216

- 36 Straight Flushes

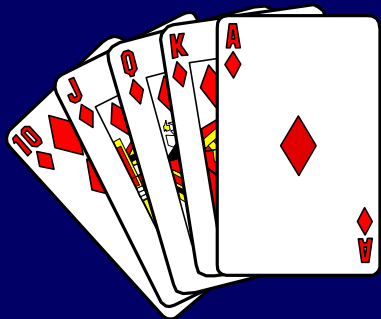
= 9180

$$\frac{9180}{2598960} = 1 \text{ in } 283.11$$

Number of Hands

How many hands does each player need to evaluate in a game of Texas Hold 'em, where there are two cards down and five cards up?

$$\binom{7}{5} = 21$$



Storing Poker Hands

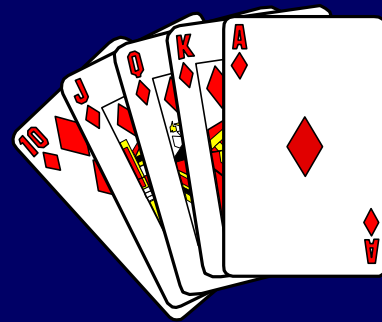
How many bits per hand?

I want to store a 5 card poker hand using the smallest number of bits (space efficient).

2 bits suit }
4 bits rank } 6 bits / card

x 5 cards = 30 bits / hand

How can we store a poker hand without storing its order?



Order the 2,598,560 Poker hands lexicographically [or in any fixed manner]

To store a hand all I need is to store its index of size $\lceil \log_2(2,598,560) \rceil = 22$ bits.

Hand 00000000000000000000000000000000

Hand 00000000000000000000000000000001

Hand 00000000000000000000000000000010

.

.

.

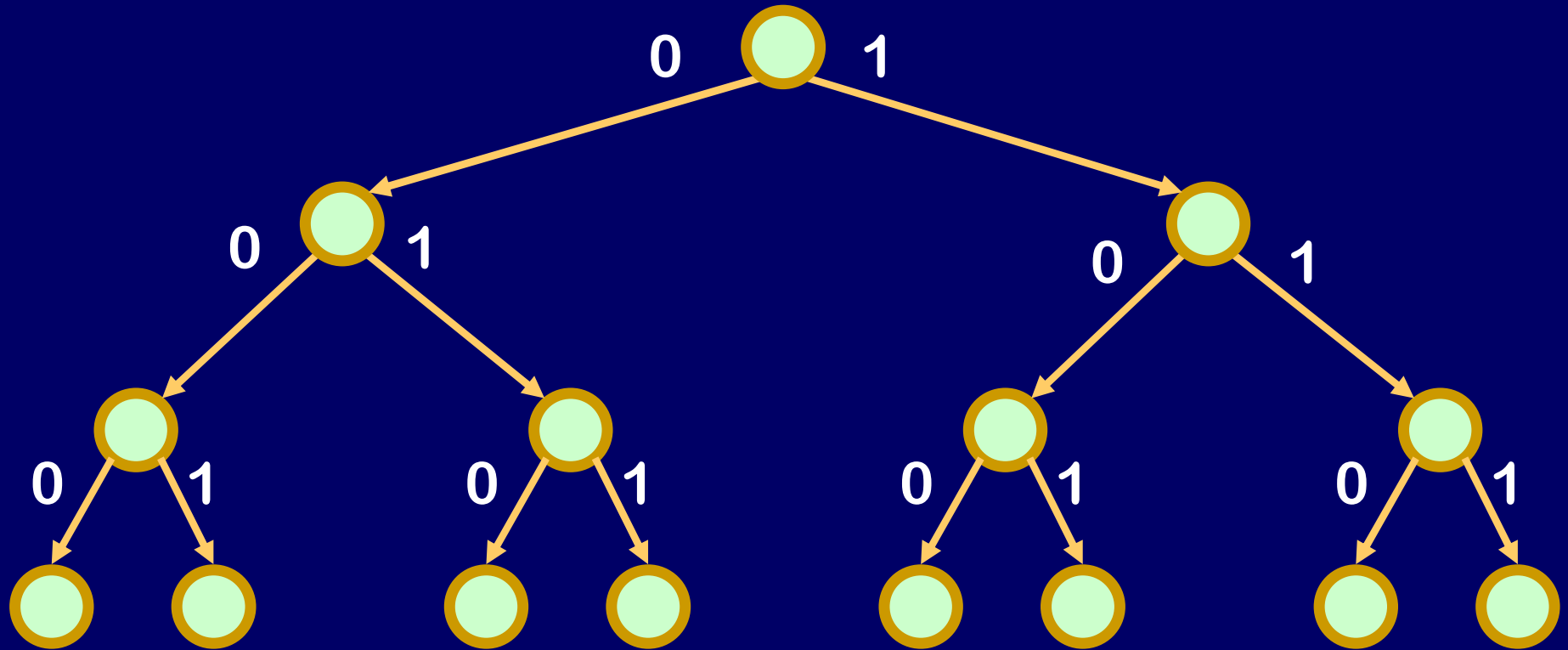
22 Bits Is OPTIMAL

$$2^{21} = 2097152 < 2,598,560$$

Thus there are more poker hands than there are 21-bit strings.

Hence, you can't have a 21-bit string for each hand.

Binary (Boolean) Choice Tree



A binary (Boolean) choice tree is a choice tree where each internal node has degree 2. Usually the choices will be labeled 0 and 1.

22 Bits Is OPTIMAL

$$2^{21} = 2097152 < 2,598,560$$

A binary choice tree of depth 21 can have at most 2^{21} leaves. Hence, there are not enough leaves for all 5-card hands.

An n -element set can be stored so that each element uses $\lceil \log_2(n) \rceil$ bits.

Furthermore, any representation of the set will have **some** string of at least that length.



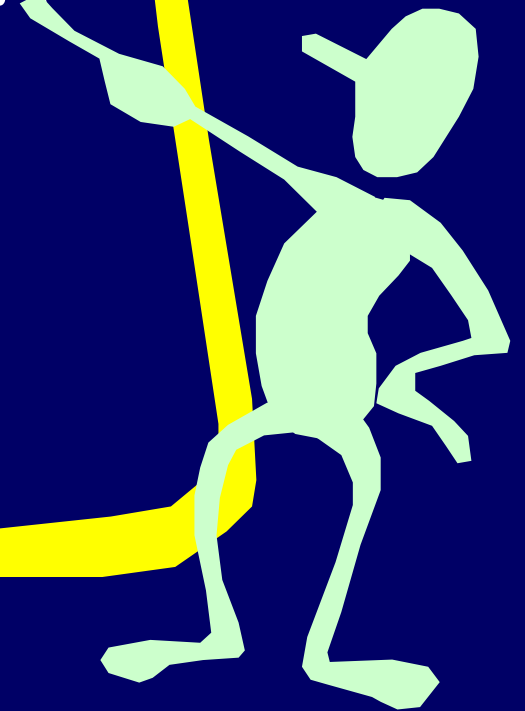
Information Counting Principle:

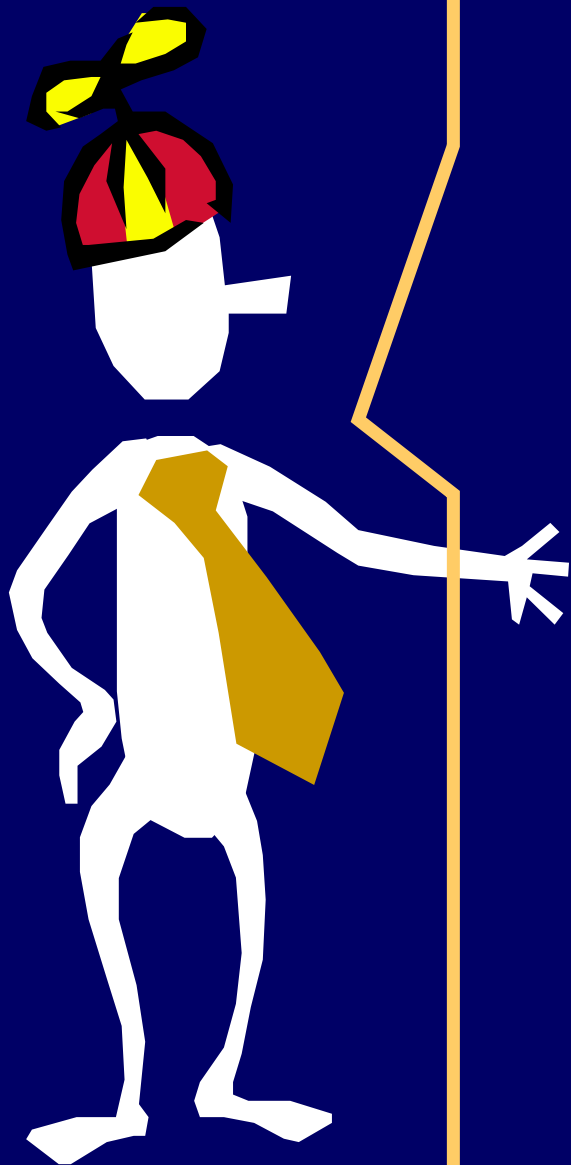
If each element of a set
can be represented
using k bits, the size of
the set is bounded by 2^k



Information Counting Principle:

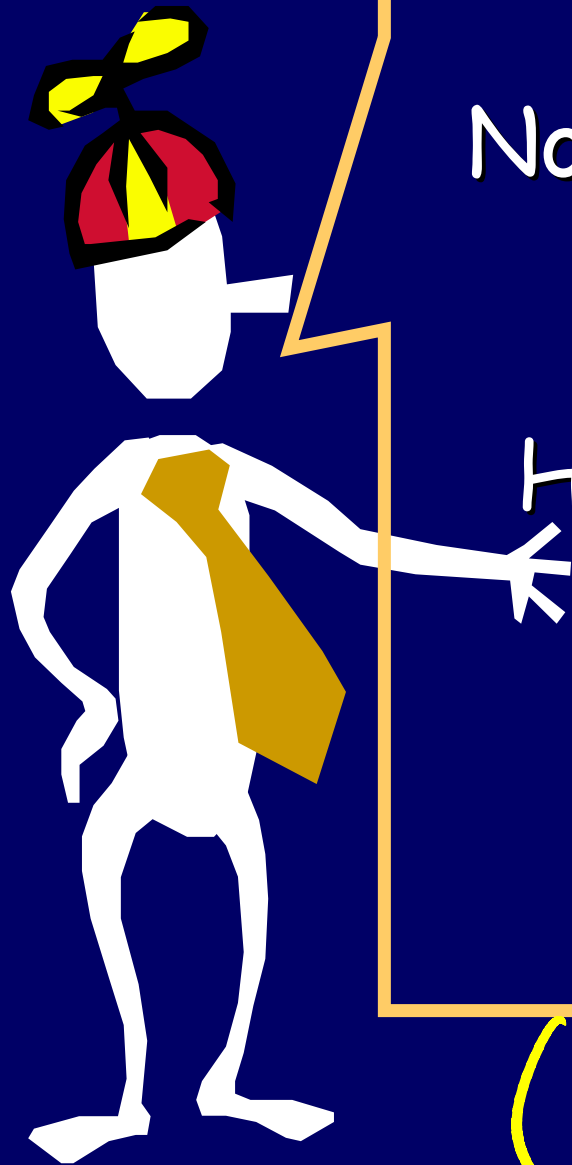
Let S be a set
represented by a depth
 k binary choice tree,
the size of the set is
bounded by 2^k





ONGOING MEDITATION:

Let S be any set and T be a binary choice tree representation of S . We can think of each element of S being encoded by the binary sequences of choices that lead to its leaf. We can also start with a binary encoding of a set and make a corresponding binary choice tree.



Now, for something completely different...

How many ways to rearrange the letters in the word "SYSTEMS"?

$$\binom{7}{3} 4!$$

SYSTEMS

- 1) 7 places to put the Y, 6 places to put the T, 5 places to put the E, 4 places to put the M, and the S's are forced.

$$7 \times 6 \times 5 \times 4 = 840$$

SYSTEMS

2) Let's pretend that the S's are distinct:

$S_1YS_2TEMS_3$

There are $7!$ permutations of $S_1YS_2TEMS_3$

But when we stop pretending we see that we have counted each arrangement of SYSTEMS $3!$ times, once for each of $3!$ rearrangements of $S_1S_2S_3$.

$$\frac{7!}{3!} = 840$$

Arrange n symbols

r_1 of type 1, r_2 of type 2, ..., r_k of type k

$$\begin{aligned}
 & \binom{n}{r_1} \binom{n-r_1}{r_2} \binom{n-r_1-r_2}{r_3} \cdots \binom{r_k}{r_k} \quad (r_k = n - r_1 - \dots - r_{k-1}) \\
 &= \frac{n!}{r_1! (n-r_1)! r_2! (n-r_1-r_2)! r_3! (n-r_1-r_2-r_3)! \cdots 1} \\
 &= \frac{n!}{r_1! r_2! r_3! \cdots r_k!}
 \end{aligned}$$

CARNEGIE Mellon

14 letters

2 L

3 E

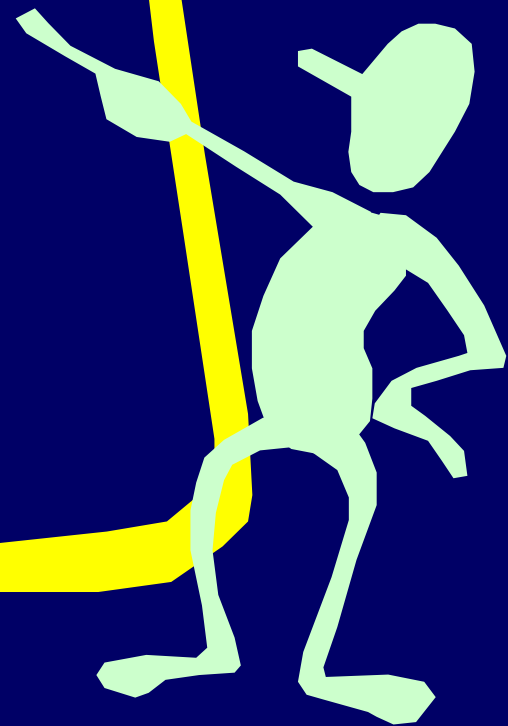
2 N

$$\frac{14!}{2!3!2!} = 3,632,428,800$$

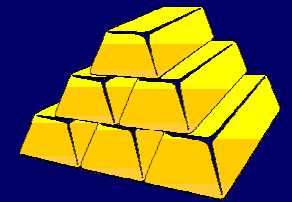
Remember:

The number of ways to arrange n symbols with r_1 of type 1, r_2 of type 2, ..., r_k of type k is:

$$\binom{n}{r_1, r_2, \dots, r_k} = \frac{n!}{r_1! r_2! r_3! \dots r_k!}$$



5 distinct pirates want to divide 20 identical, indivisible bars of gold. How many different ways can they divide up the loot?



Sequences with 20 G's and 4 /'s

GG/G/GGGGGGGGGGGGGGGGGGG/GG/

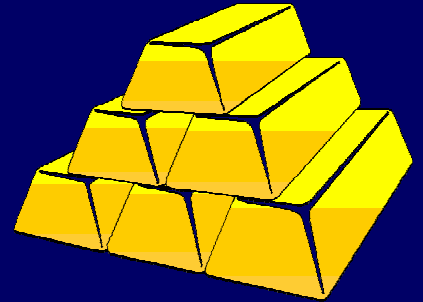
represents the following division among the pirates: 2, 1, 0, 17, 0

In general, the i^{th} pirate gets the number of G's after the $i-1^{\text{st}}$ / and before the i^{th} /.

This gives a correspondence between divisions of the gold and sequences with 20 G's and 4 /'s.

How many different ways to
divide up the loot?
Sequences with 20 G's and 4 /'s

$$\binom{24}{4}$$



$n+k-1$

How many different ways can n distinct pirates divide k identical, indivisible bars of gold?

partitions

$$\binom{n+k-1}{n-1} = \binom{n+k-1}{k}$$

How many integer solutions to the following equations?

$$x_1 + x_2 + x_3 + x_4 + x_5 = 20$$

$$x_1, x_2, x_3, x_4, x_5 \geq 0$$

Think of x_k as being the number of gold bars that are allotted to pirate k .

$$\binom{24}{4}$$

How many integer solutions to the following equations?

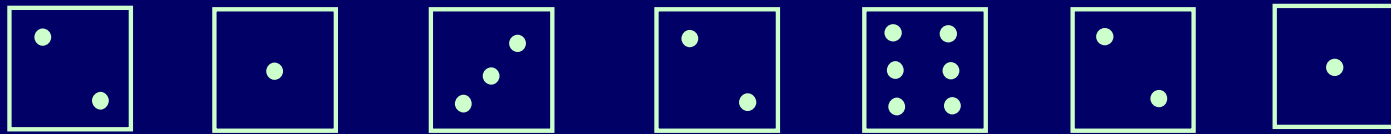
$$x_1 + x_2 + x_3 + \dots + x_{n-1} + x_n = k$$

$$x_1, x_2, x_3, \dots, x_{n-1}, x_n \geq 0$$

$$\binom{n+k-1}{n-1} = \binom{n+k-1}{k}$$

Identical/Distinct Dice

Suppose that we roll seven dice.



How many different outcomes are there, if order matters?

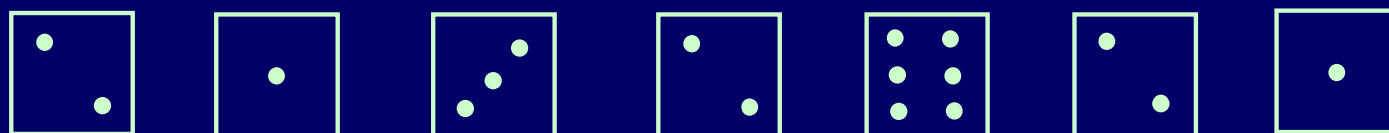
$$6^7$$

What if order doesn't matter?

(E.g., Yahtzee)

$$\binom{6-1+7}{6-1} = \binom{12}{7}$$

7 Identical Dice



How many different outcomes?

Corresponds to 6 pirates
and 7 bars of gold!

Let X_k be the number of dice showing k .
The k^{th} pirate gets X_k gold bars.

$$\binom{6 + 7 - 1}{7}$$

Multisets "Mathspeak"

A multiset is a set of elements, each of which has a *multiplicity*.

The size of the multiset is the sum of the multiplicities of all the elements.

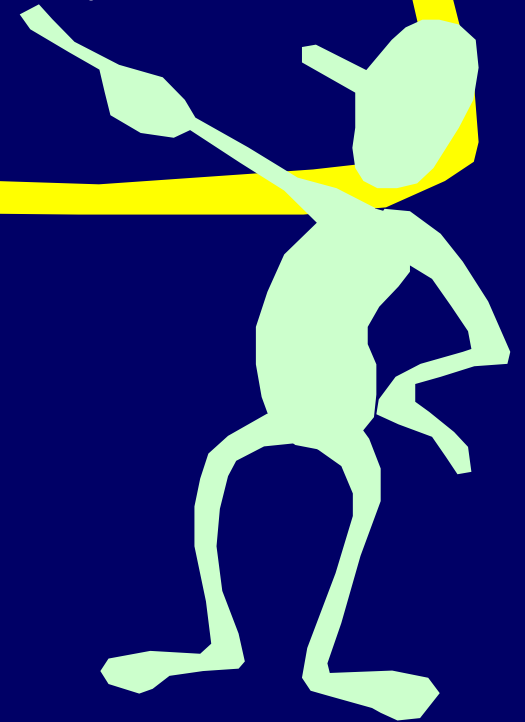
Example:

$\{X, Y, Z\}$ with $m(X)=0$ $m(Y)=3$, $m(Z)=2$

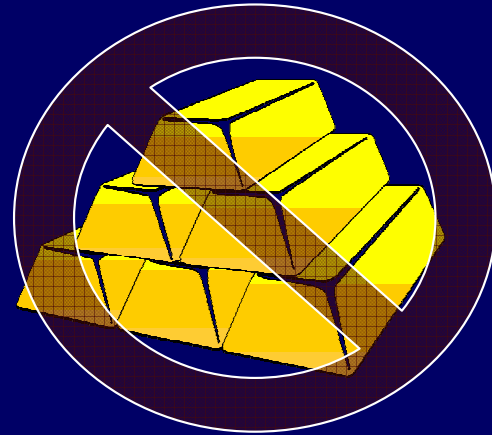
Unary visualization: $\{Y, Y, Y, Z, Z\}$

Counting Multisets

There are $\binom{n+k-1}{n-1} = \binom{n+k-1}{k}$ ways
to choose a multiset of
size k from n types of
elements



Back to the pirates



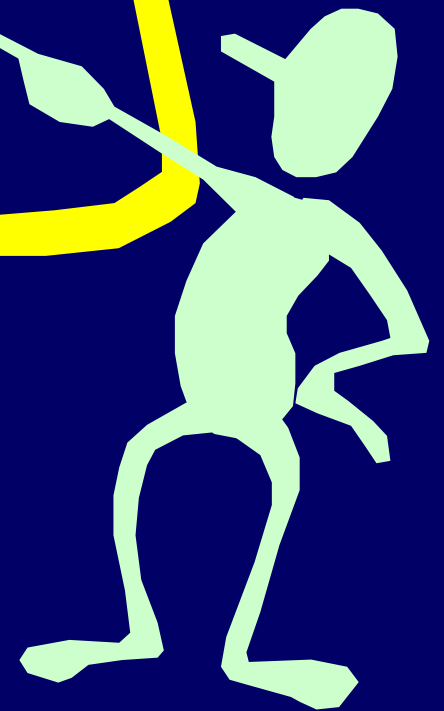
How many ways are there of choosing 20 pirates from a set of 5 pirates, with repetitions allowed?

$$\binom{5+20-1}{20} = \binom{24}{20} = \binom{24}{4}$$

$$x_1 + x_2 + x_3 + \dots + x_{n-1} + x_n = k$$

$$x_1, x_2, x_3, \dots, x_{n-1}, x_n \geq 0$$

has $\binom{n+k-1}{n-1} = \binom{n+k-1}{k}$ integer solutions.



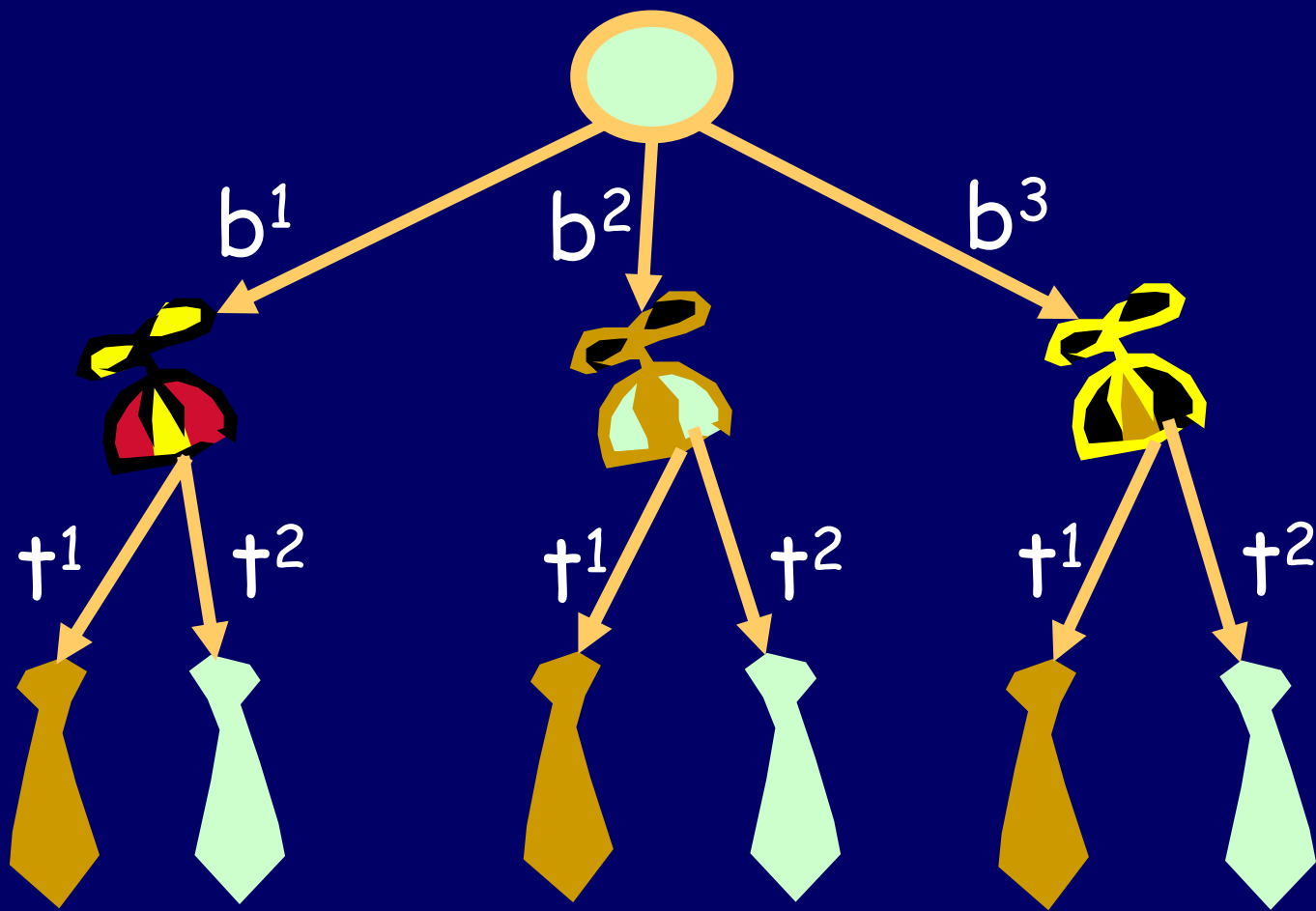


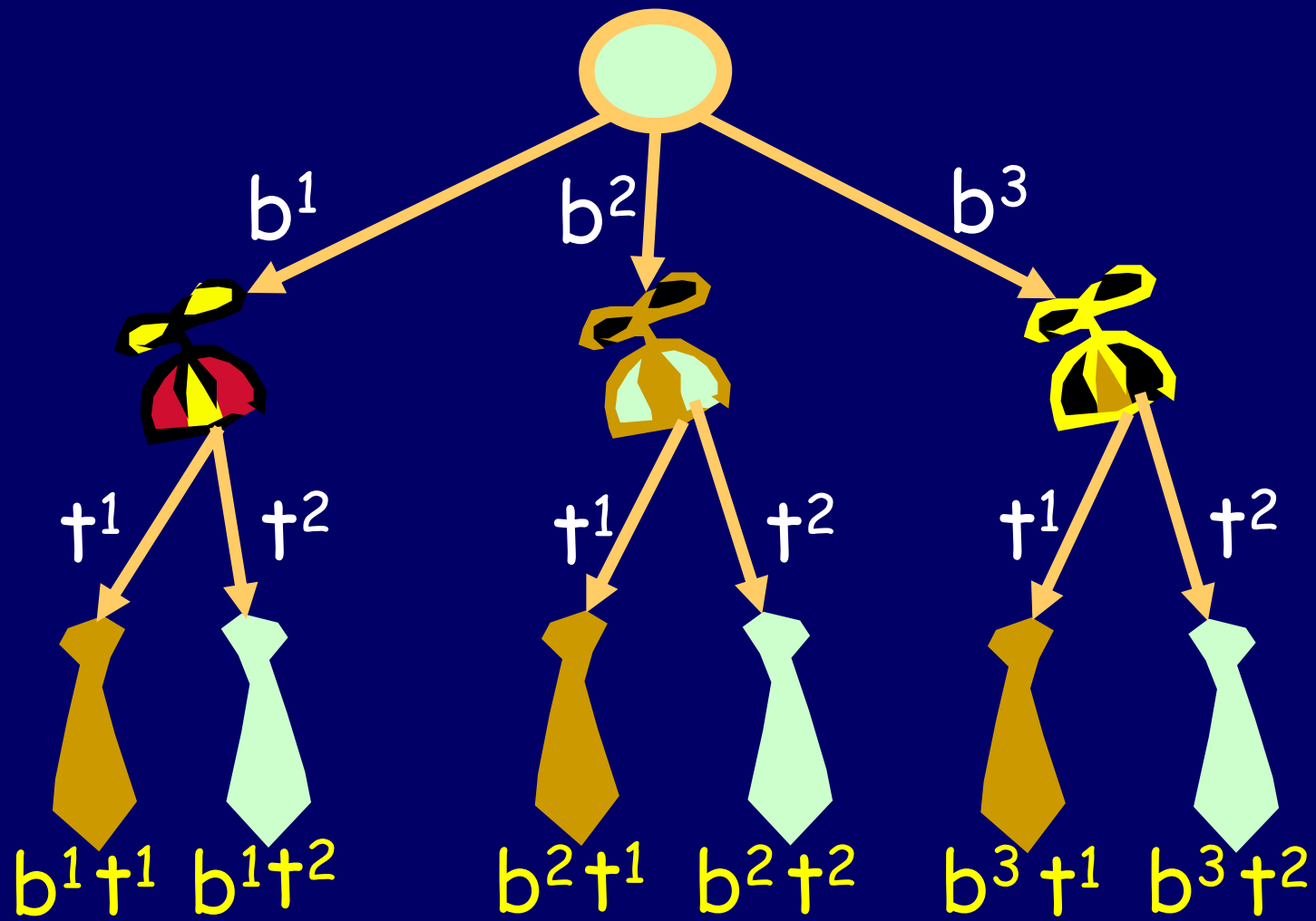
POLYNOMIALS EXPRESS CHOICES AND OUTCOMES

Products of Sum = Sums of Products

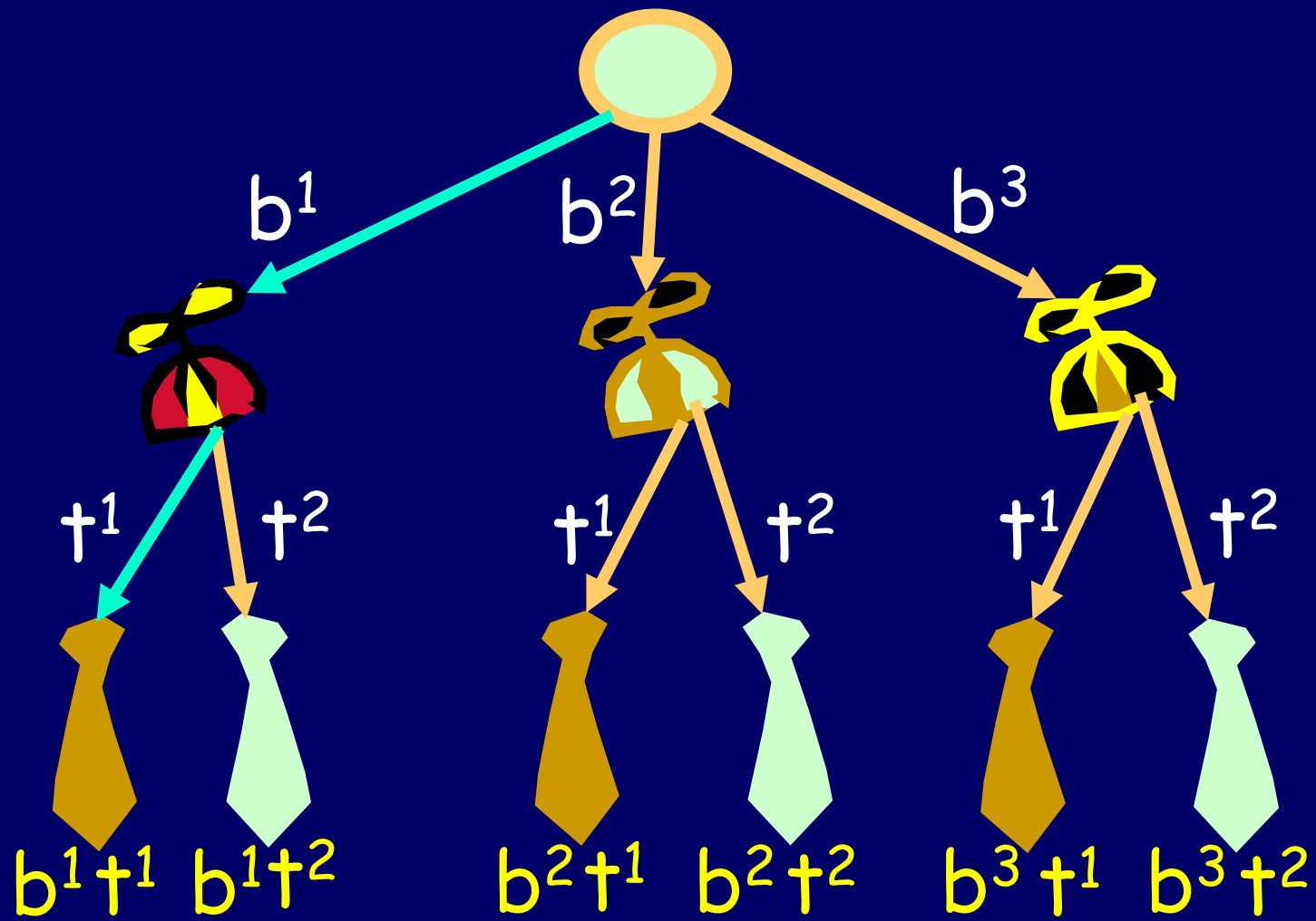
$$\left(\begin{array}{c} \text{hat} \\ \text{hat} \\ \text{hat} \end{array} \right) \left(\begin{array}{c} \text{tie} \\ \text{tie} \end{array} \right) =$$

$$\begin{array}{c} \text{hat} \text{tie} \\ + \\ \text{hat} \text{tie} \\ + \\ \text{hat} \text{tie} \\ + \\ \text{hat} \text{tie} \\ + \\ \text{hat} \text{tie} \\ + \\ \text{hat} \text{tie} \end{array}$$

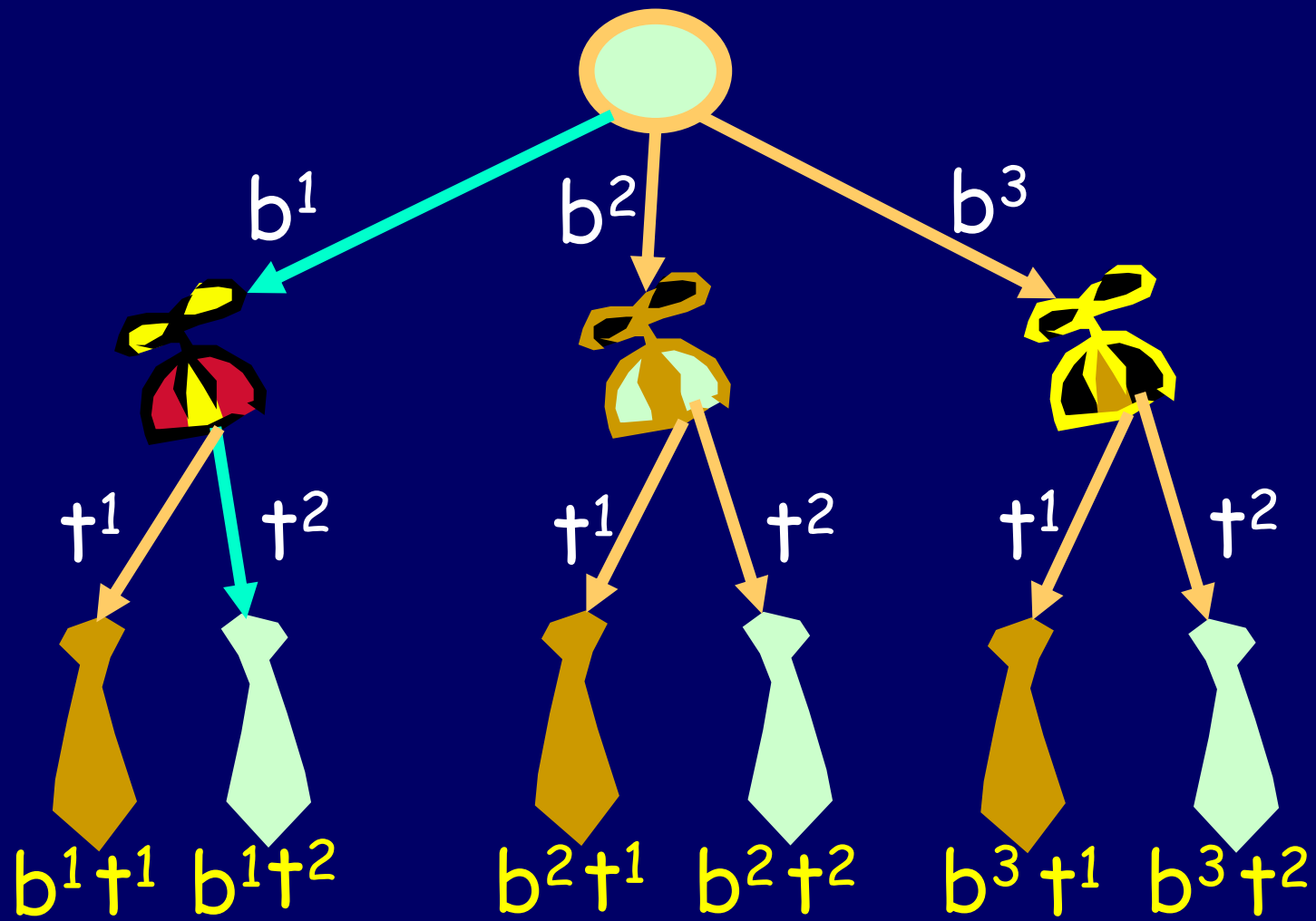




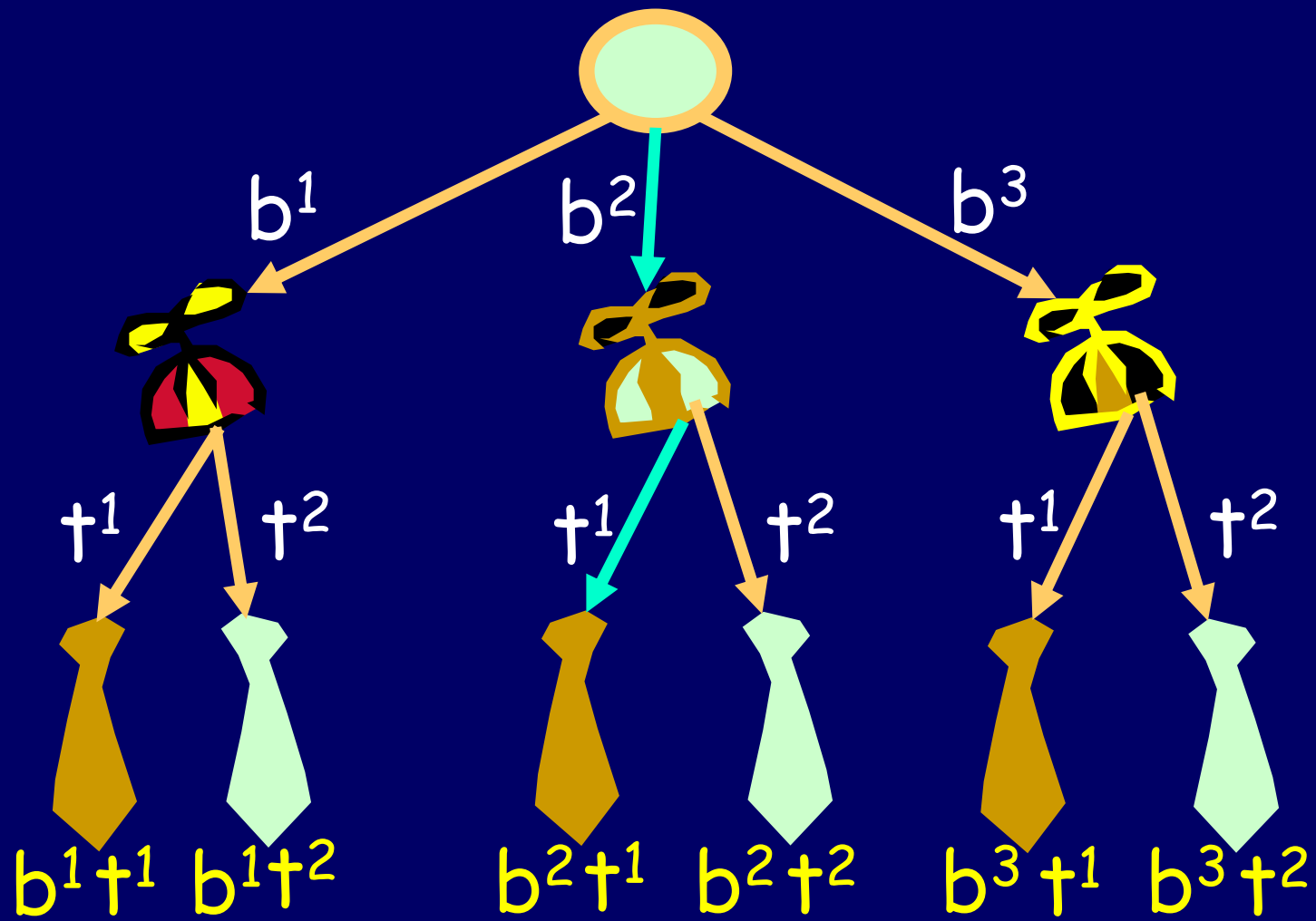
$$(b^1 + b^2 + b^3)(t^1 + t^2) =$$



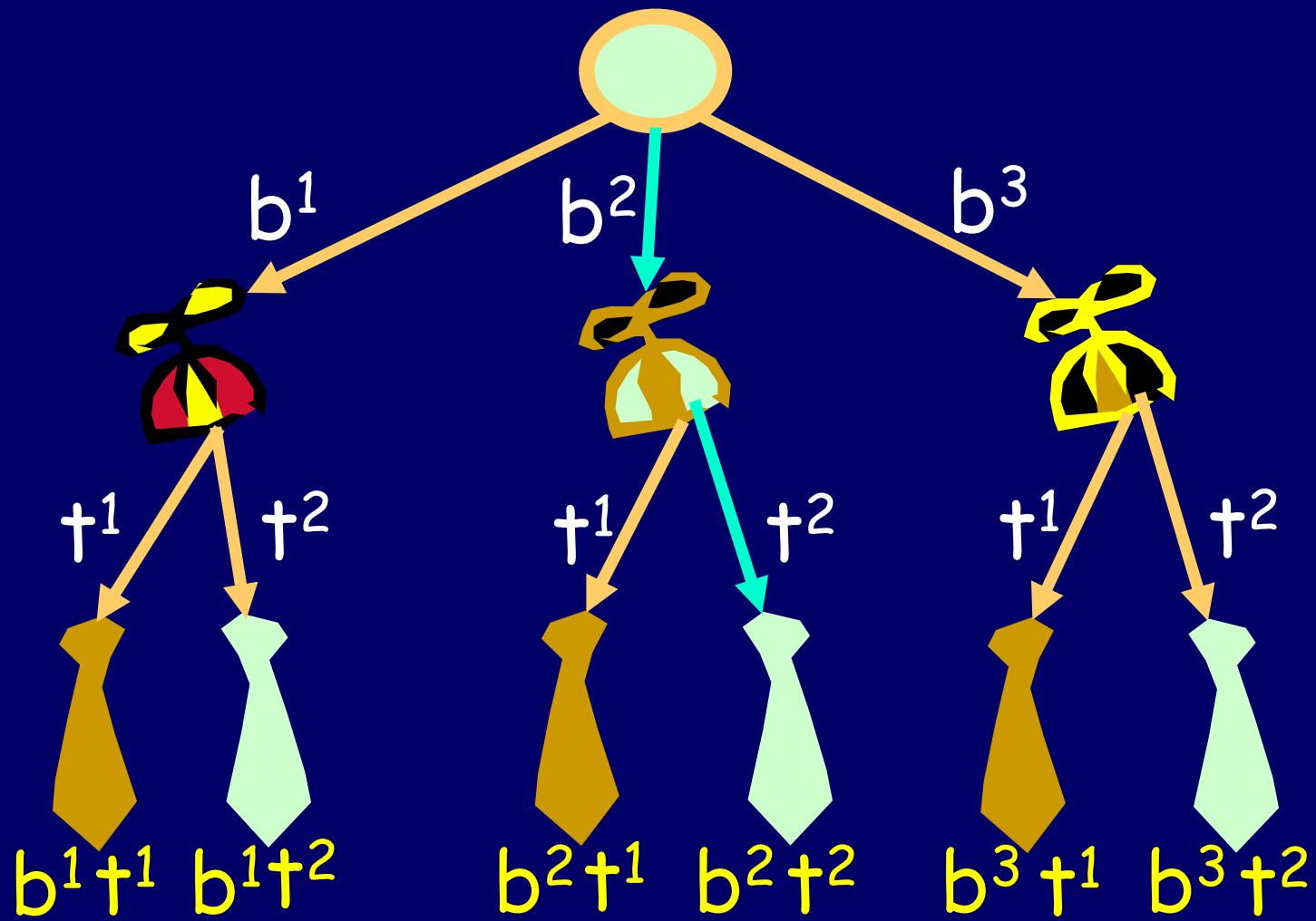
$$(b^1 + b^2 + b^3)(t^1 + t^2) = b^1t^1 +$$



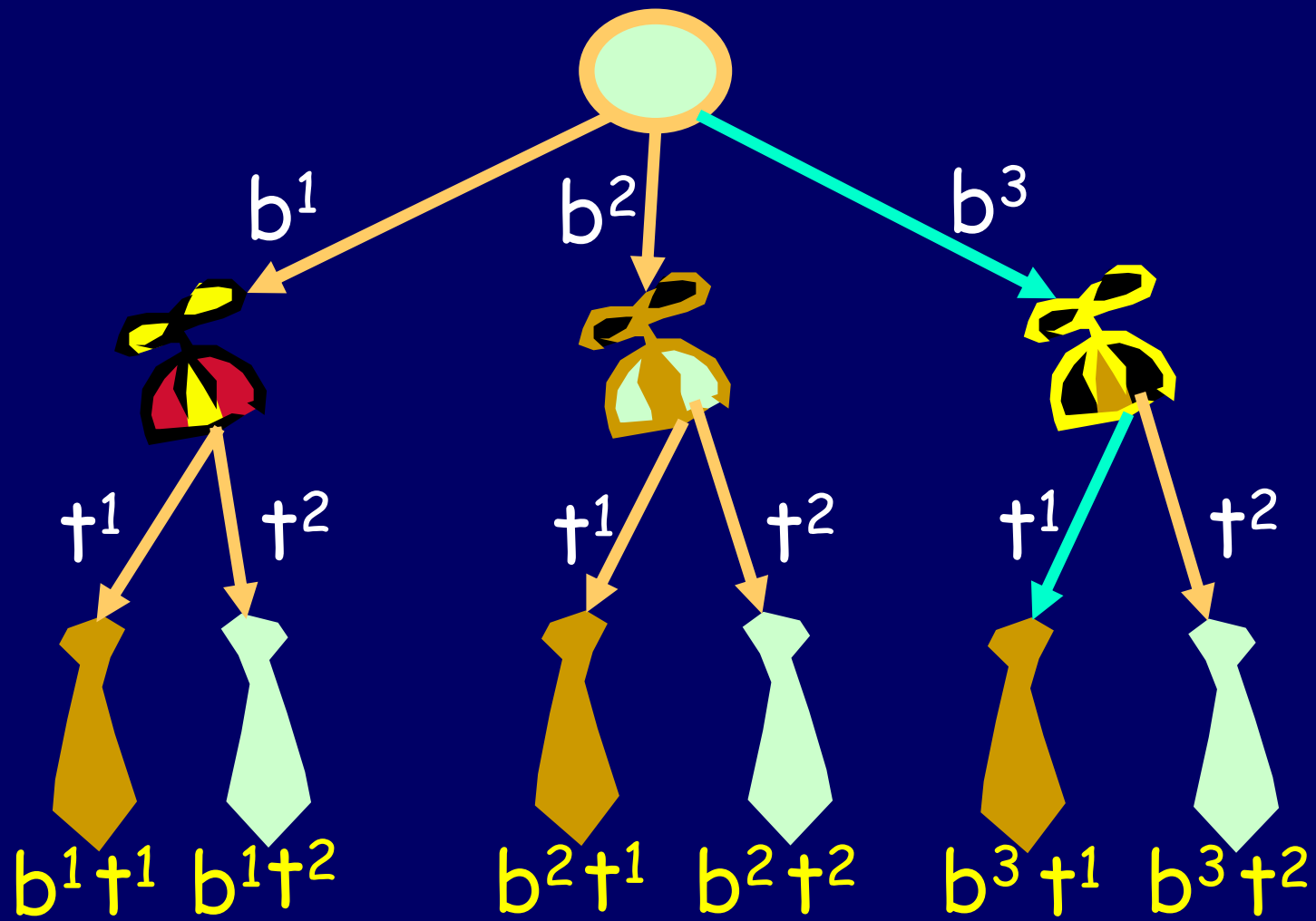
$$(b^1 + b^2 + b^3)(t^1 + t^2) = b^1t^1 + b^1t^2 +$$



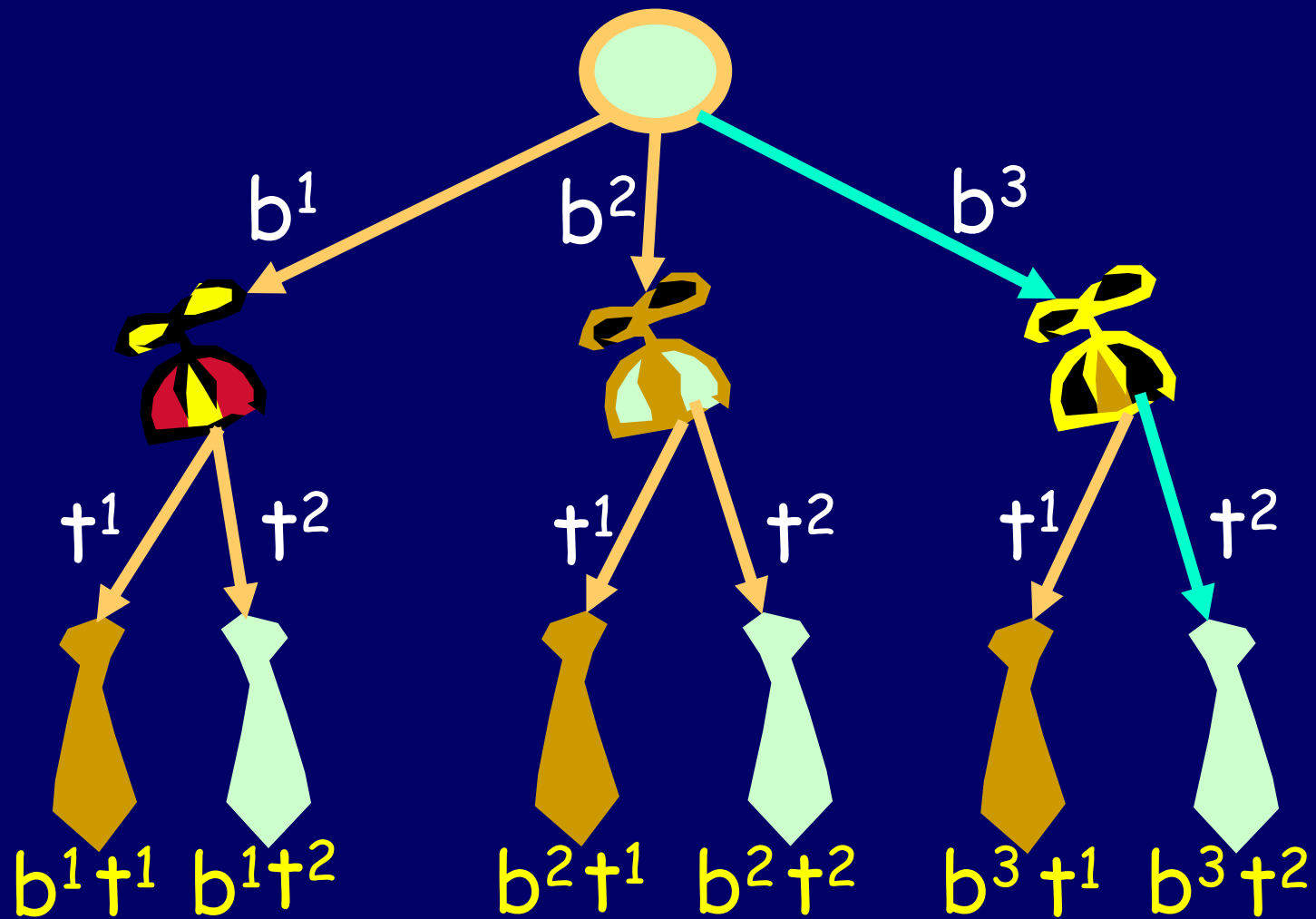
$$(b^1 + b^2 + b^3)(t^1 + t^2) = b^1t^1 + b^1t^2 + b^2t^1 +$$



$$(b^1 + b^2 + b^3)(t^1 + t^2) = b^1t^1 + b^1t^2 + b^2t^1 + b^2t^2 +$$

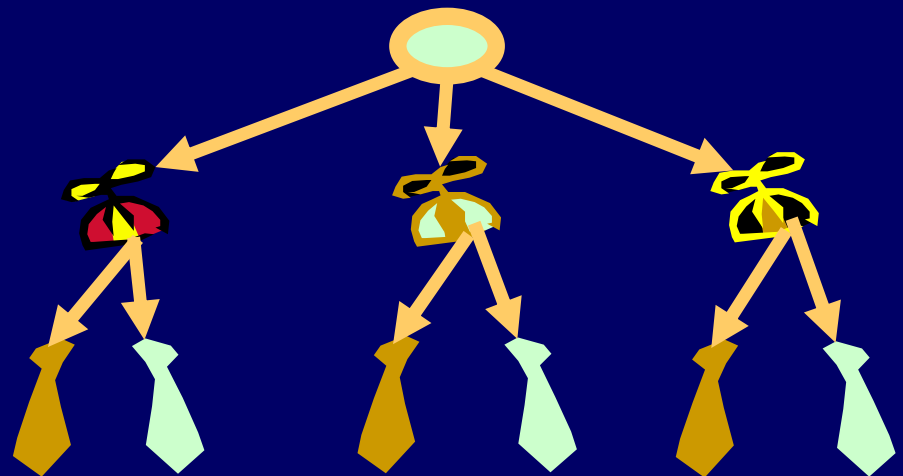
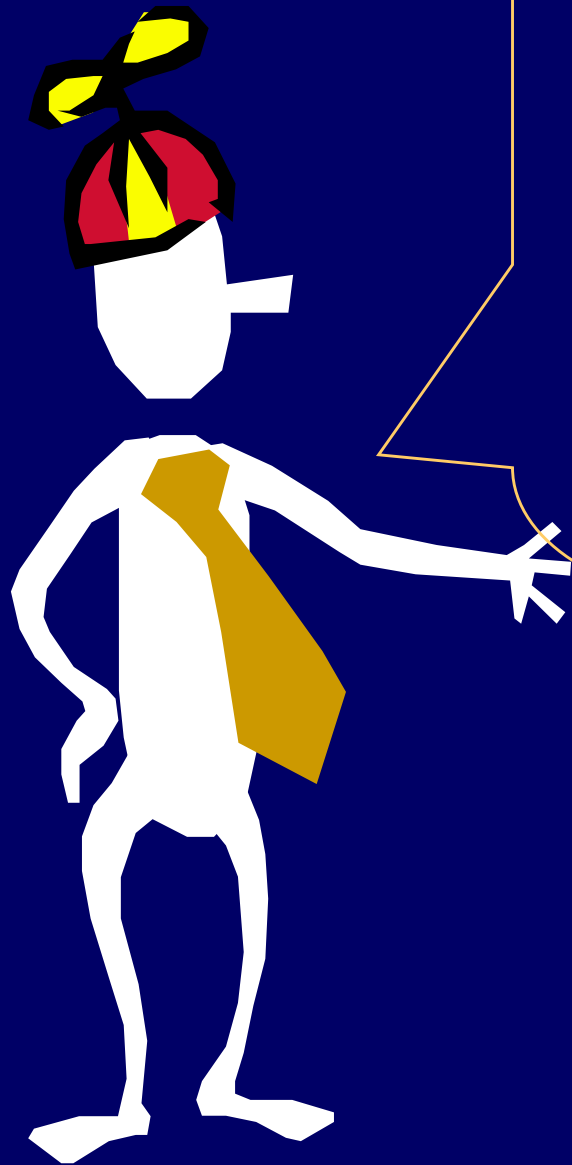


$$(b^1 + b^2 + b^3)(t^1 + t^2) = b^1t^1 + b^1t^2 + b^2t^1 + b^2t^2 + b^3t^1 + b^3t^2$$

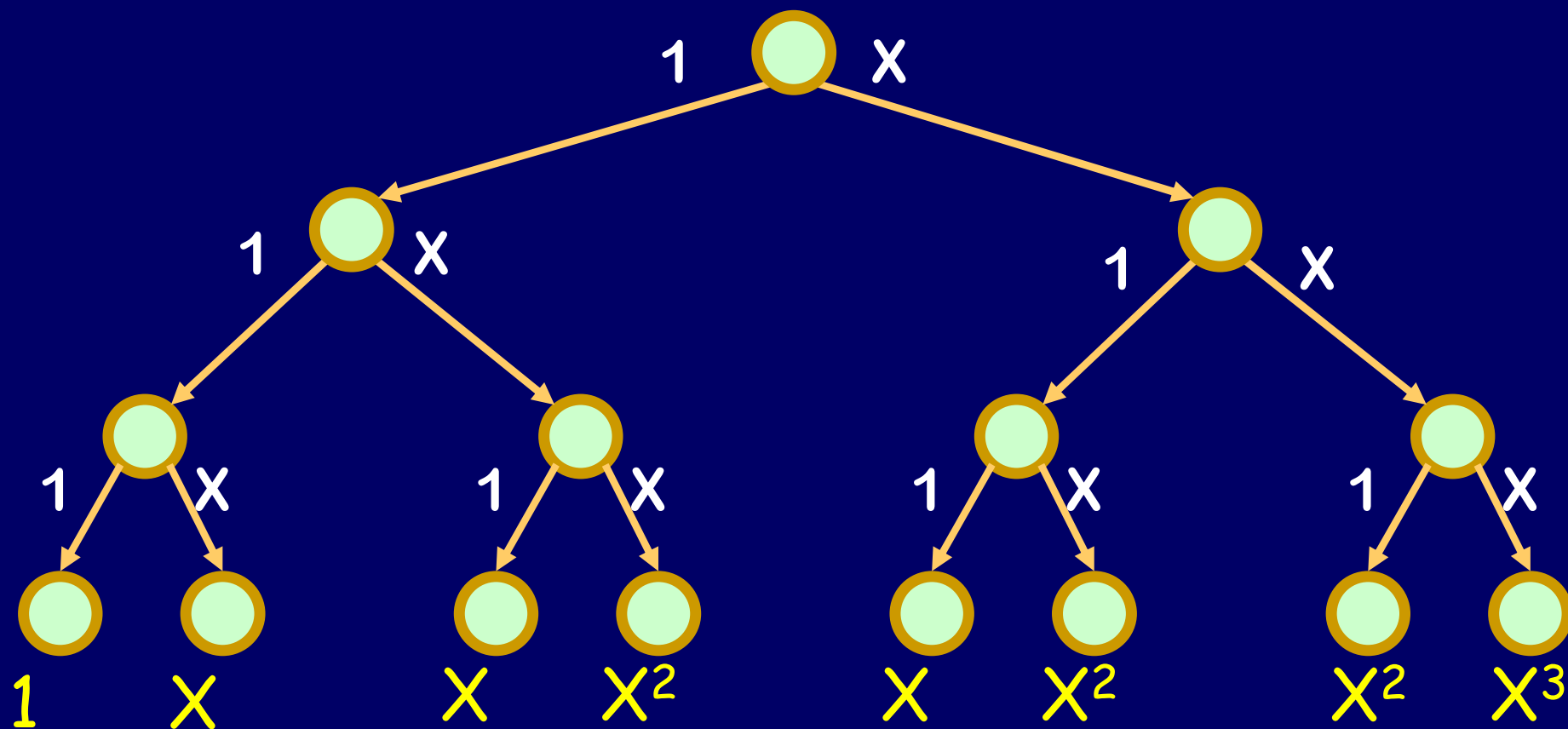


$$(b^1 + b^2 + b^3)(t^1 + t^2) = b^1t^1 + b^1t^2 + b^2t^1 + b^2t^2 + b^3t^1 + b^3t^2$$

There is a
correspondence between
paths in a choice tree
and the cross terms of
the product of
polynomials!



Choice tree for terms of $(1+X)^3$



Combine like terms to get $1 + 3X + 3X^2 + X^3$

What is a closed form expression
for c_k ?

$$(1 + X)^n = c_0 + c_1X + c_2X^2 + \dots + c_nX^n$$

What is a closed form expression for c_n ?

$$(1 + X)^n \quad \text{n times}$$
$$= \overbrace{(1 + X)(1 + X)(1 + X)(1 + X)\dots(1 + X)}$$

After multiplying things out, but *before* combining like terms, we get 2^n cross terms, each corresponding to a path in the choice tree.

c_k , the coefficient of X^k , is the number of paths with *exactly* k X 's.

$$c_k = \binom{n}{k}$$

The Binomial Formula

$$(1 + X)^n = \binom{n}{0} + \binom{n}{1}X + \binom{n}{2}X^2 + \dots + \binom{n}{k}X^k + \dots + \binom{n}{n}X^n$$

Binomial Coefficients



binomial
expression



The Binomial Formula

$$(1+X)^0 = 1$$

$$(1+X)^1 = 1 + 1X$$

$$(1+X)^2 = 1 + 2X + 1X^2$$

$$(1+X)^3 = 1 + 3X + 3X^2 + 1X^3$$

$$(1+X)^4 = 1 + 4X + 6X^2 + 4X^3 + 1X^4$$

The Binomial Formula

$$(X + Y)^n$$

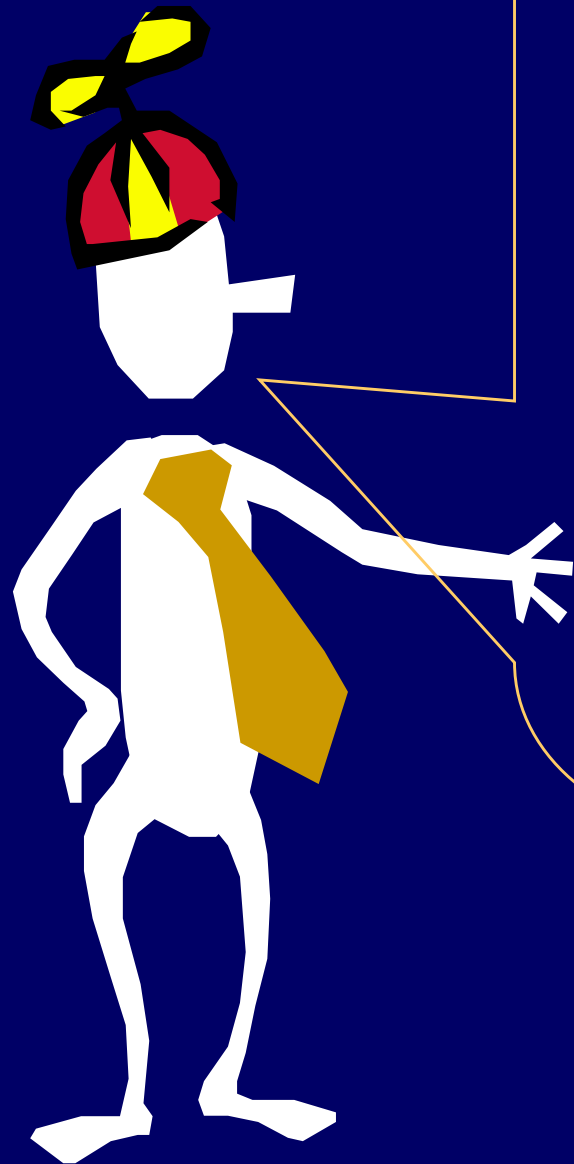
$$= \binom{n}{0} X^0 Y^n + \binom{n}{1} X^1 Y^{n-1} + \binom{n}{2} X^2 Y^{n-2} + \dots + \binom{n}{k} X^k Y^{n-k} + \dots + \binom{n}{n} X^n Y^0$$

The Binomial Formula

$$(X + Y)^n = \sum_{k=0}^{k=n} \binom{n}{k} X^k Y^{n-k}$$

$$X^n \left(1 + \underbrace{\frac{Y}{X}}_Z\right)^n = \sum_{k=0}^n \binom{n}{k} X^{n-k} Y^k$$





There is much,
much more to be
said about how
polynomials
encode counting
questions!

References

Applied Combinatorics, by Alan Tucker