# CS 213 Introduction to Computer Systems

# **Course Organization**

# David O'Hallaron August 28, 2001

#### Topics:

- · Staff, text, and policies
- Lecture topics and assignments
- · Lab rationale

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## **Textbooks**

## Brian Kernighan and Dennis Ritchie,

- The C Programming Language, Second Edition
- Prentice Hall, 1988

#### Randy Bryant and David O'Hallaron,

- · Computer Systems: A Programmer's Perspective
- To be published by Prentice Hall, Summer, 2002.
- We'll be using a preliminary version.

# **Teaching staff**

#### Instructors

- Prof. Randy Bryant (Wed 10:00-11:00, WeH 4220)
- Prof. David O'Hallaron (Tue 10:30-11:30, WeH 8125)

#### TA's

- -Balaji Sarpeshkar (TBD, Wean Cluster)
- -Sanjit Sesha (TBD, WeH 4126)
- -Cory Williams (TBD, Wean Cluster)
- Yinglian Xie (TBD, WeH 4112)

#### **Course Admin**

- Rosemary Battenfelder (WeH 4218)

These are the nominal office hours. Come talk to us anytime! (Or send email)

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# **Course Components**

#### Lectures

· higher level concepts

#### Recitations

- applied concepts, important tools and skills for labs, clarification of lectures, exam coverage
- recitation problems (assigned in lecture the previous Thursday)

#### Labs

- the heart of the course
- 1 or 2 weeks
- · provide in-depth understanding of an aspect of systems
- · programming and measurement

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# **Getting Help**

#### Web

- www.cs.cmu.edu/afs/cs/academic/class/15213-f01/www
- . Copies of lectures, assignments, exams, solutions
- · Clarifications to assignments
- · Summaries of performance on exams and assignments

#### Newsgroup

- cmu.cs.class.cs213
- Clarifications to assignments, general discussion

#### Personal help

- · Professors: door open means come on in (no appt necessary)
- · TAs: please mail or zephyr first.

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# **Policies: Grading**

## **Exams (50%)**

- Two in class exams (12.5% each)
- Final (25%)
- All exams are open book/open notes.

### La s (50%)

• 7 labs, 4-12% each)

## **Grading Characteristics**

- · Lab scores tend to be high
  - -Serious handicap if you don't hand a lab in
- Tests have big bearing on letter grade
  - Wider range of scores
  - -Only chance for us to evaluate individual performance

# **Policies: Assignments**

#### Work groups

· You may do all labs in groups of up to 2

#### **Handins**

- · Assignments due at 11:59pm on specified due date.
- Either 11:59pm Monday evening or 11:59pm Wednesday evening.
- · Electronic handins only.

#### Makeup exams and assignments

 OK, but must make PRIOR arrangements with either Prof. Bryant or O'Hallaron.

## **Appealing grades**

- Within 7 days of due date or exam date.
- · Assignments: Talk to the lead person on the assignment
- Exams: Talk to either Prof. Bryant or O'Hallaron.

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## **Facilities**

# Assignments will use Intel Computer Systems Cluster (aka "the fish machines")

- 25 Pentium III Xeon servers donated by Intel for CS 213
- 550 MHz with 256 MB memory.
- · Rack mounted in the 3rd floor Wean machine room.
- We'll be setting up your accounts this week.

## Getting help with the cluster machines:

- See "Information about the Intel Cluster" on the 213 homepage.
- Please direct questions to the CS Help Desk (identify yourself as a CS 213 student),
  - -help@cs.cmu.edu
  - -x8-4231 (24x7)
  - -WeH 3613 9-5pm

# **Programs and Data (8)**

#### **Topics**

- Bits operations, arithmetic, assembly language programs, representation of C control and data structures
- Includes aspects of of architecture and compilers

#### **Assignments**

- . L1: Manipulating bits
- L2: Defusing a binary bomb
- L3: Defusing a buffer bomb

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# The Memory Hierarchy (2)

## **Topics**

- Memory technology, memory hierarchy, caches, disks, locality
- · Includes aspects of architecture and OS.

#### **Assignments**

• L4: Optimizing Code Performance

# Performance (3)

#### **Topics**

- High level processor models, code optimization (control and data), measuring time on a computer
- Includes aspects of architecture, compilers, and OS

#### **Assignments**

• L4: Optimizing Code Performance

# **Linking and Exceptional Control Flow (3)**

## **Topics**

- · Object files, static and dynamic linking, libraries, loading
- Hardware exceptions, processes, process control, Unix signals, nonlocal jumps
- Includes aspects of compilers, OS, and architecture

## **Assignments**

. L5: Writing your own shell with job control

# Virtual memory (4)

#### **Topics**

- · Virtual memory, address translation, dynamic storage allocation
- Includes aspects of architecture and OS

#### **Assignments**

• L6: Writing your own malloc package

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## Lab Rationale

Each lab should have a well-defined goal such as solving a puzzle or winning a contest.

- · Defusing a binary bomb.
- · Winning a performance contest.

#### Doing a lab should result in new skills and concepts

- Bit Manipulation: computer arithmetic, digital logic.
- · Bombs: assembly language, using a debugger, understanding stack
- · Perf: profiling, measurement, performance debugging.
- Shell: understanding Unix process control and signals
- Malloc: understanding pointers and nasty memory bugs.
- · Proxy: network programming, server design

#### We try to use competition in a fun and healthy way.

- · Set a threshhold for full credit.
- Post intermediate results (anonymized) on Web page for glory!

# I/O, Networking, and Concurrency (6)

### **Topics**

- High level and low-level I/O, network programming, Internet services, Web servers
- concurrency, concurrent server design, threads, I/O multiplexing with select.
- · Includes aspects of networking, OS, and architecture.

#### **Assignments**

L7: Writing a Web proxy

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