

# 10. Kinematics and Inverse Kinematics of the Rhino XR-3

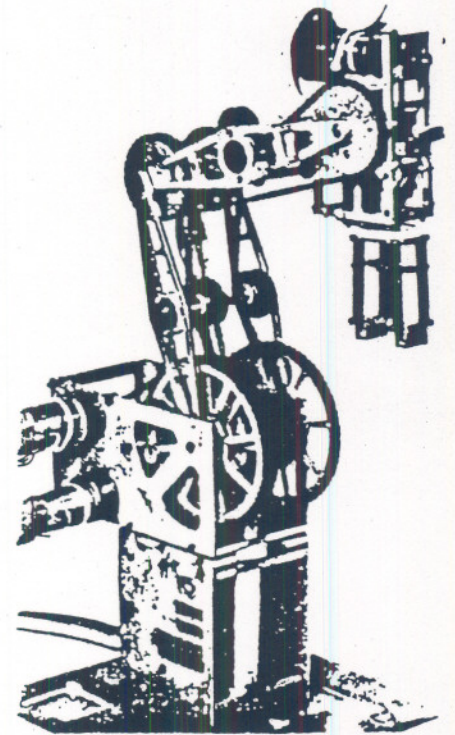
## Topics

Be able to

- find the kinematics and inverse kinematics of a *five-axis articulated* robot.
- find the *tool-configuration vector* for this case.

# The Rhino XR-3

has five revolute joints. Identify the joints from the figure below.



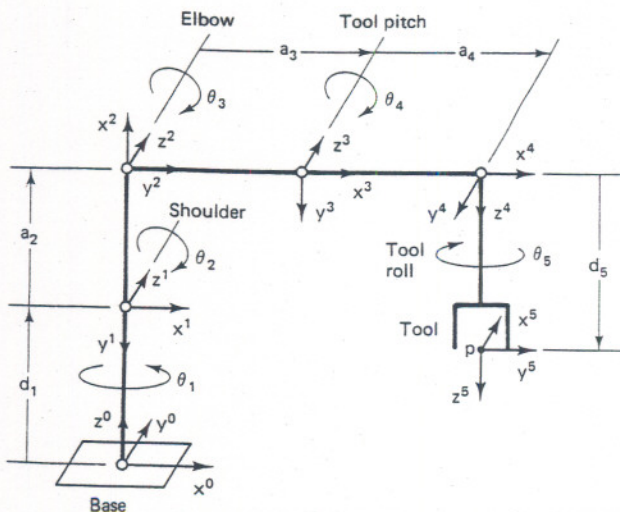
*The Link Coordinate Diagram*



# Link Parameters

<i>Axis</i>	$\theta$	$d$	$a$	$\alpha$	<i>Home</i>
1					
2					
3					
4					
5					

$\theta$ 's satisfy the right hand rule  
 $d$ 's are translations along  $z$ 's  
 $a$ 's are translations along  $x$ 's  
 $\alpha$ 's are rotations about  $x$



# The Arm Matrix

$$T_{base}^{tool} = T_{base}^{wrist} T_{wrist}^{tool}$$

$$T_{k-1}^k = \begin{bmatrix} C\theta_k & -C\alpha_k S\theta_k & S\alpha_k S\theta_k & a_k C\theta_k \\ S\theta_k & C\alpha_k C\theta_k & -S\alpha_k C\theta_k & a_k S\theta_k \\ 0 & S\alpha_k & C\alpha_k & d_k \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Find  $T_{base}^{wrist}$  ,



## *Example*

Where is the wrist frame in base coordinates when  $q = [0, -90, 90, 0, -90]^T$ ? What is the meaning of this  $q$ ?

### *Solution*

$$T_{base}^{wrist}(q) =$$

This is the orientation and position of  $L_3$  in base coordinates.

### **Interpretation**

*arm matrix (cont)*

$$T_{k-1}^k = \begin{bmatrix} C\theta_k & -C\alpha_k S\theta_k & S\alpha_k S\theta_k & a_k C\theta_k \\ S\theta_k & C\alpha_k C\theta_k & -S\alpha_k C\theta_k & a_k S\theta_k \\ 0 & S\alpha_k & C\alpha_k & d_k \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Find  $T_{wrist}^{tool}(q)$  ,

## Final Arm Matrix

$$\begin{bmatrix} C_1 C_{234} C_5 + S_1 S_5 & -C_1 C_{234} S_5 + S_1 C_5 & -C_1 S_{234} & \vdots & C_1(a_2 C_2 + a_3 C_{23} + a_4 C_{234} - d_5 S_{234}) \\ S_1 C_{234} C_5 - C_1 S_5 & -S_1 C_{234} S_5 - C_1 C_5 & -S_1 S_{234} & \vdots & S_1(a_2 C_2 + a_3 C_{23} + a_4 C_{234} - d_5 S_{234}) \\ -S_{234} C_5 & S_{234} S_5 & -C_{234} & \vdots & d_1 - a_2 S_2 - a_3 S_{23} - a_4 S_{234} - d_5 C_{234} \\ \dots & \dots & \dots & \vdots & \dots \\ 0 & 0 & 0 & \vdots & 1 \end{bmatrix}$$



## *Example*

What is the position and orientation of the tool in base coordinates when

$$q = [0, -90, 90, 0, -90]^T?$$

*Solution*

$$T_{base}^{tool}(q) =$$

Where is the tool tip located in base coordinates?

# Inverse Kinematics

Find the *Tool Configuration Vector*.

Here, the approach vector  $r^3$  is along  $z^5$ . What is it in base coordinates?

This leads to the tool configuration vector,

$$w(q) =$$



*Base Joint*

Note:  $w_2/w_1 =$

*Elbow Joint,  $q_3$*

Start with  $q_{234} = q_2 + q_3 + q_4 =$

Use  $C_1 w_4 + S_1 w_5 =$

define: (to find  $q_3$ )

substitute for the w's

$$b_1 =$$

$$b_2 =$$

$$\text{Now use } b_1^2 + b_2^2 =$$

Elbow-up solution keep  
workspace. Joint limit  
down solution.



*Shoulder Joint,  $q_2$*

we know  $q_3$ , so solve

$$b_1 = a_2 C_2 + a_3 C_{23} =$$

$$b_2 = a_2 S_2 + a_3 S_{23} =$$

for  $C_2$  and  $S_2$ .

*Tool Pitch Joint,  $q_4$*

$$q_{234} = q_2 + q_3 + q_4$$

*Tool Roll Joint Angle,  $q_5$*

$$q_5 =$$