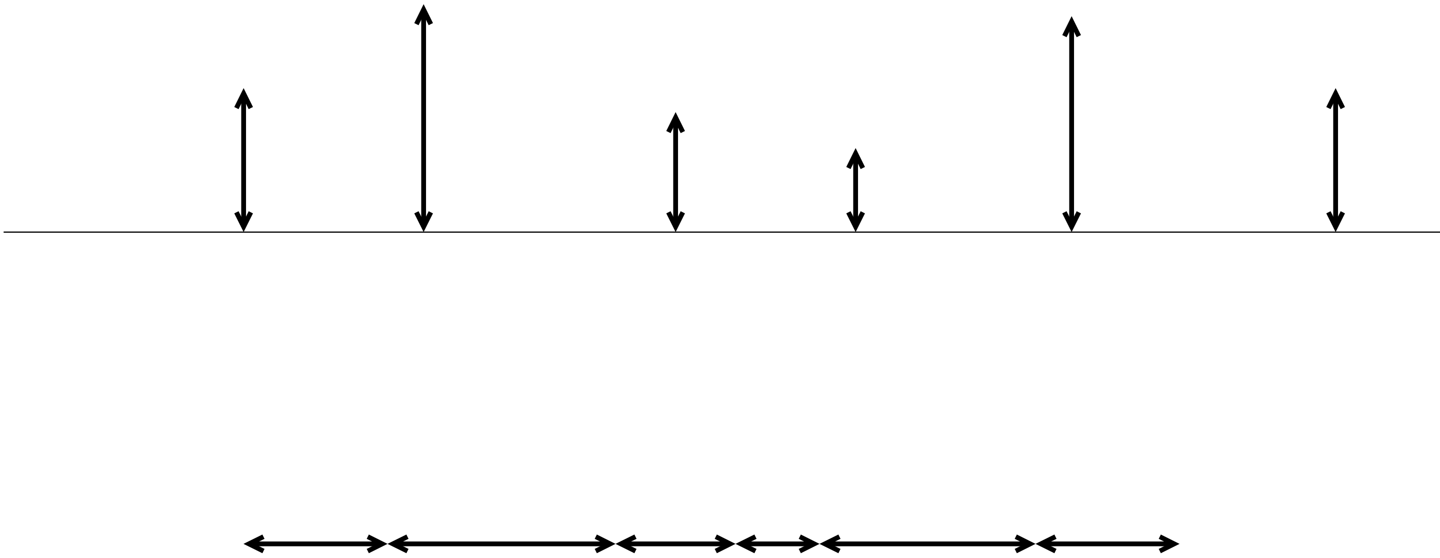
Two ways to have fun with resampling

1. Low variance resample

2. Nonuniform resample

Low variance resample.



Resample(Resample(Resample(sample))) = ?

Nonuniform Resample