

# MORSEStation Simulation Guide

## Legend



## Basic Operations



**Radar**

### **Acquire/Activate Radar:**

To see incursions, you must first activate/acquire radar. Right click on the white X and select “Radar (Radar’s Name): Acquire/Activate.”

Acquired/Activated Radar will be underlined in a bright color (Alpha-green, Bravo-orange, and Charlie-blue).



**Acquired/  
Activated Radar**

### **Activate Interceptor:**

Right click on gray interceptor. Select “Interceptor (Interceptor’s Name): Activate.” Interceptors turn bright green (Alpha), orange (Bravo) or blue (Charlie) when activated.



**Interceptor**

### **Intercept Incursion:**

Right click on activated interceptor and select “Interceptor (Inteceptor’s Name): Intercept an Incursion Vehicle.” A black circle appears around Interceptor. Right click on the Incursion Vehicle. Select: “Intercept Incursion Vehicle (Incursion Vehicle’s Name) at Lattitude/Longitude with (Interceptor’s Name).”

**Interceptor:  
Activated and  
Selected to  
Intercept Incursion**



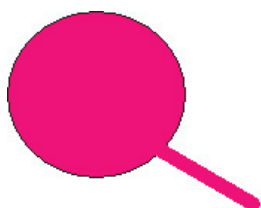
**Incursion  
Vehicle**



### **Deploy Weather Balloon:**

Right click on map at location for balloon. Select “Deploy Balloon.” Balloon has a tail when traveling to designated location. Balloons are visible for four simulation minutes but transmit weather informaton for duration of simulation.

**Weather  
Balloon en route**



**Deployed  
Weather  
Balloon**

