Aquire/Activate Radar:
To see incursions, you must first activate/acquire radar. Right click on the white X and select “Radar (Radar’s Name): Acquire/Activate.” Acquired/Activated Radar will be underlined in a bright color (Alpha-green Bravo-orange, and Charlie-blue).

Activate Interceptor:
Right click on gray interceptor. Select “Interceptor (Interceptor’s Name): Activate.” Interceptors turn bright green (Alpha), orange (Bravo) or blue (Charlie) when activated.

Intercept Incursion:
Right click on activated interceptor and select “Interceptor (Interceptor’s Name): Intercept an Incursion Vehicle.” A black circle appears around Interceptor. Right click on the Incursion Vehicle. Select: “Intercept Incursion Vehicle (Incursion Vehicle’s Name) at Latitude/Longitude with (Interceptor’s Name).”

Deploy Weather Balloon:
Right click on map at location for balloon. Select “Deploy Balloon.” Balloon has a tail when traveling to designated location. Balloons are visible for four simulation minutes but transmit weather information for duration of simulation.