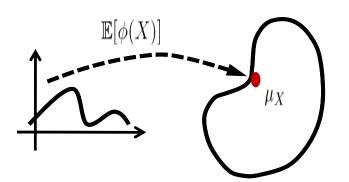


Probabilistic Graphical Models

Introduction to Hilbert Space Embeddings and Kernel GM

Eric Xing Lecture 22, April 4, 2016



Acknowledgement: slides first drafted by Ankur Parikh

The Optimization View of Graphical Models



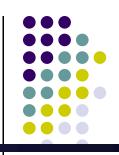
- The connection between optimization and graphical models has led to many amazing discoveries
 - EM
 - Variational Inference
 - Max Margin/Max Entropy Learning
 - Bridge to Statistical Physics, Numerical Methods Communities
- Optimization has many advantages:
 - It is easy to formulate
 - Can derive principled approximations via convex relaxations
 - Can use existing optimization methods.
- But it has many challenges too:
 - Non-Gaussian continuous variables
 - Nonconvexity (local minima)

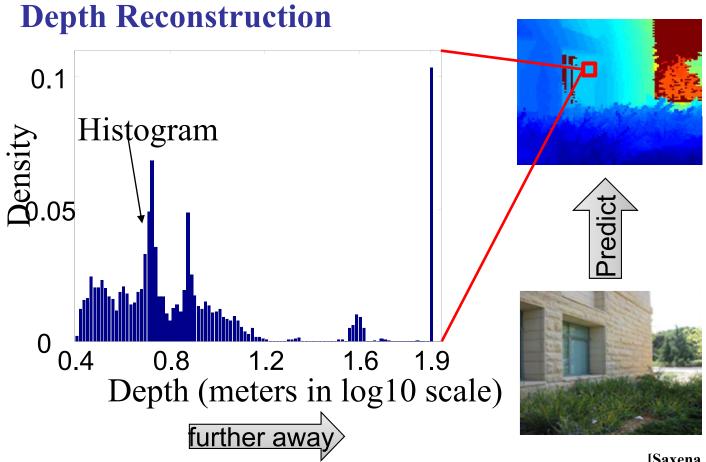
The Linear Algebra View of Graphical Models



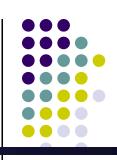
- We are going to discuss a different (still not fully understood) point of view of graphical models that revolves around linear algebra.
- Compared to the optimization perspective, the linear algebra view often less intuitive to formulate.
- However, it lets us solve problems that are intractable from the optimization perspective
 - Graphical Models with Non-Gaussian Continuous Variables.
 - Local Minima Free Learning in Latent Variable Models
- Moreover it offers a different theoretical perspective and bridges the graphical models, kernels and tensor algebra communities.

Non-Gaussian Continuous Variables

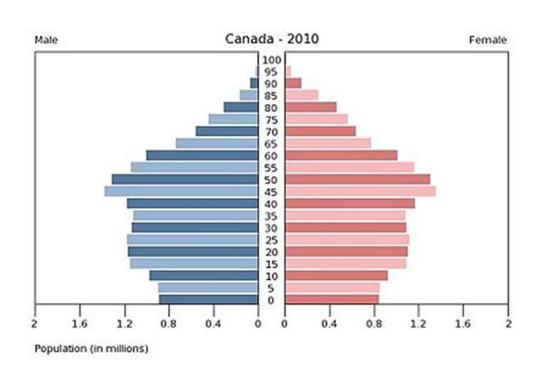


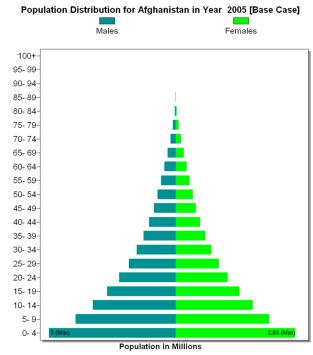


Non-Gaussian Continuous Variables



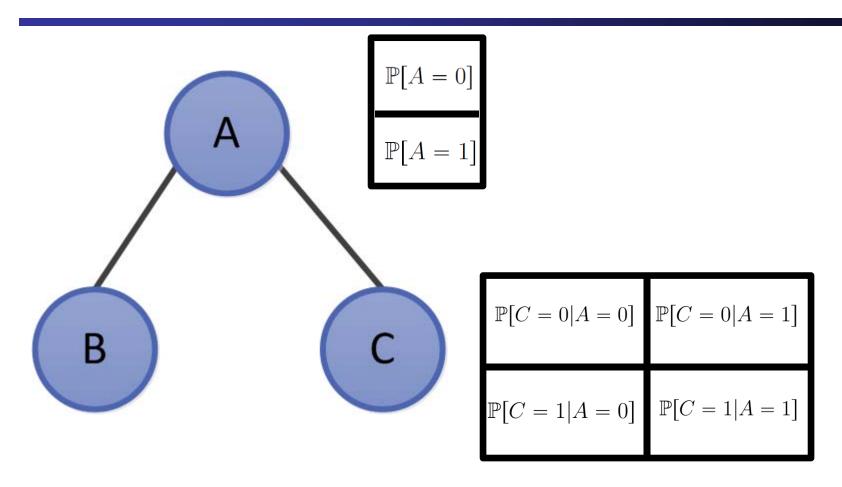
Demographics: Model relationships among different demographic variables





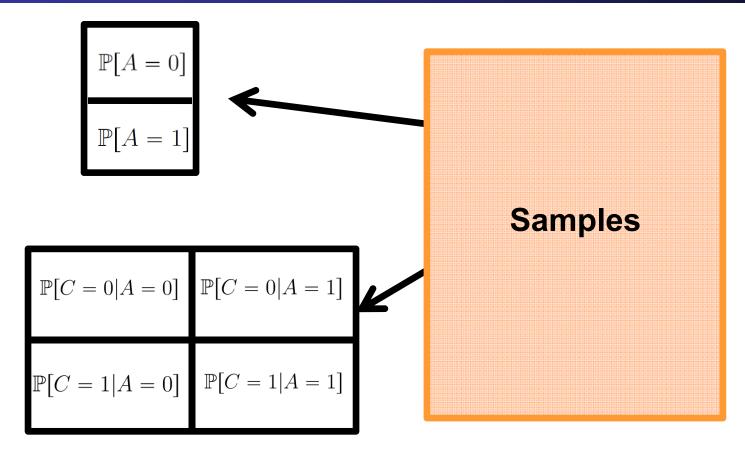
Graphical Models - What we have learned so far...





Parameter Learning - What we have learned so far...

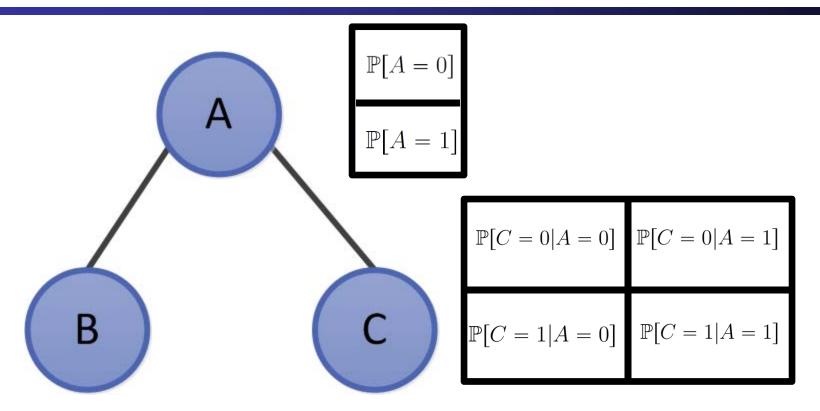




- If variables are observed, just count from dataset
- In case of hidden variables, can use Expectation Maximization.....

Inference - What we have learned so far...

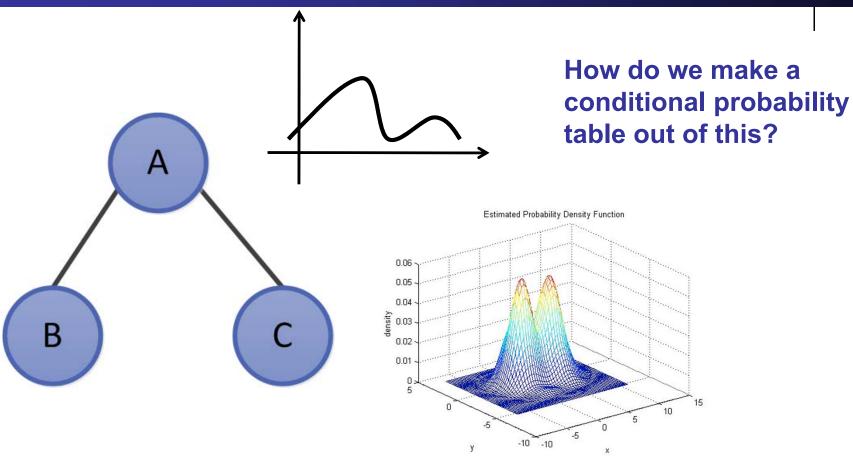




- Can do exact inference with Variable Elimination, Belief Propagation.
- Can do approximate inference with Loopy BP, Mean Field, MCMC

Non-Parametric Continuous Case is Much Harder...

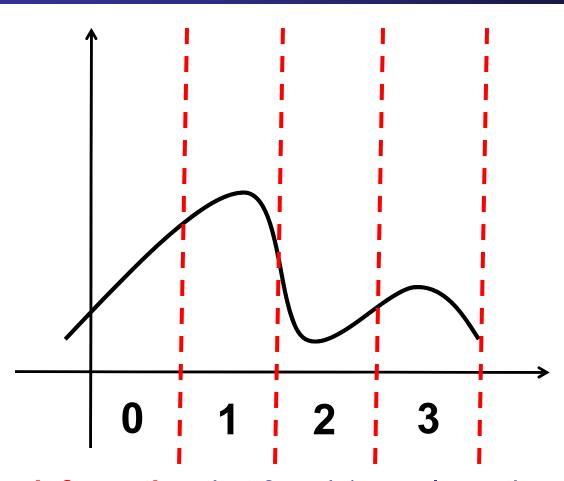




- How to learn parameters? (What are the parameters?)
- How to perform inference?

Could Discretize the Distribution....





Loses information that 0 and 1 are closer than 0 and 3

Hilbert Space Embeddings of Distributions

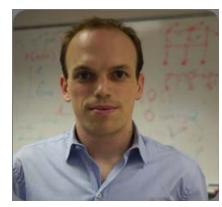


 General formulation for probabilistic modeling with continuous variables.

Kenji Fukumizu



Arthur Gretton



Bernhard Schölkopf



Alex Smola

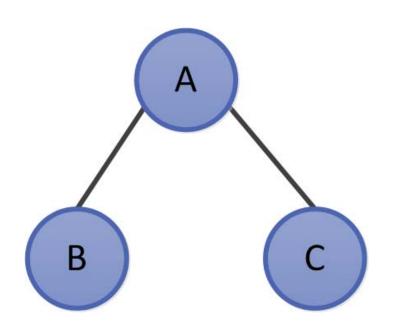


Le Song



Why do Gaussians Work?





- (1) Because we have parameters (sufficient statistics) !!!!
- (2) It is easy to marginalize/condition etc.

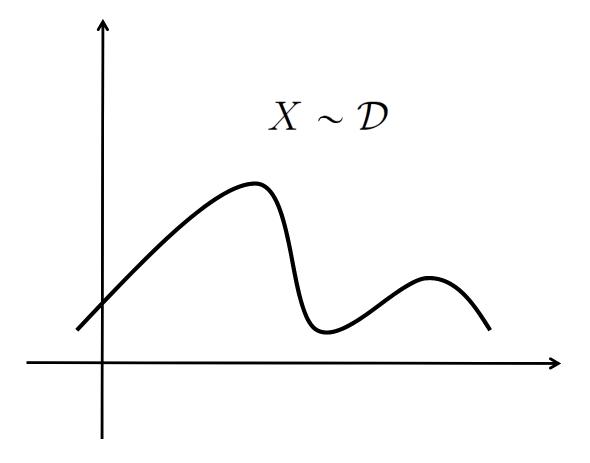
Bijection between (mean, variance) pair and distribution

$$(\mu_1, \sigma_1)$$
 $N(\mu_1, \sigma_1)$
 (μ_2, σ_2)
 $N(\mu_2, \sigma_2)$

Key Idea – Create Sufficient Statistic for Arbitrary Distribution

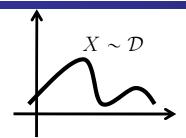


ullet I want to represent this distribution with a small vector μ_X .



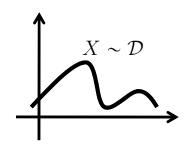
Idea 1: Take some Moments





$$\mu_X = (\mathbb{E}[X])$$

Problem: Lots of Distributions have the same mean!



$$oldsymbol{\mu}_X = \left(egin{array}{c} \mathbb{E}[X] \\ \mathbb{E}[X^2] \end{array}
ight)$$

Better, but lots of distributions still have the same mean and variance!

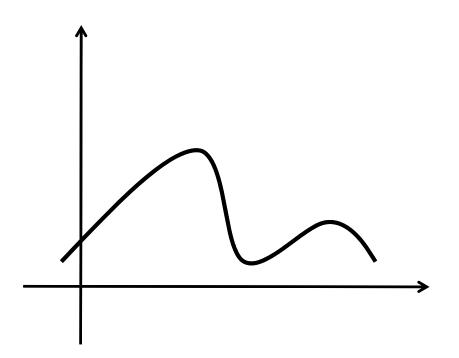
$$X \sim \mathcal{D}$$

$$oldsymbol{\mu}_X = \left(egin{array}{c} \mathbb{E}[X] \\ \mathbb{E}[X^2] \\ \mathbb{E}[X^3] \end{array}
ight)$$

Even better, but lots of distributions still have the same first three moments!

Better Idea: Create Infinite Dimensional Statistic





$$oldsymbol{\mu}_X = \left(egin{array}{c} \mathbb{E}[X] \\ \mathbb{E}[X^2] \\ \mathbb{E}[X^3] \\ & \cdots \\ & \cdots \end{array} \right)$$

(not exactly, but right idea...)

 But the vector is infinite.....how do we compute things with it?????

Remember the Kernel Trick!!!



Primal Formulation:

$$\min_{\boldsymbol{w},b} \frac{1}{2} \boldsymbol{w}^{\top} \boldsymbol{w} + C \sum_{j} \xi$$

$$(\boldsymbol{w}^{\top} \boldsymbol{\phi}(\boldsymbol{x}_{j}) + b) y_{j} \geqslant 1 - \xi_{j} \quad \forall j$$

$$\xi_{j} \geqslant 0 \quad \forall j$$

Infinite, cannot be directly computed

But the dot product is easy to compute ©

Dual Formulation:

$$\max_{\alpha} \sum_{i} \alpha_{i} - \frac{1}{2} \sum_{i,j} \alpha_{i} \alpha_{j} y_{i} y_{j} \phi(\mathbf{x}_{i})^{\top} \phi(\mathbf{x}_{i})$$

$$\sum_{i} \alpha_{i} y_{i} = 0$$

$$0 \leq \alpha_{i} \leq C \quad \forall i$$

Overview of Hilbert Space Embedding



- Create an infinite dimensional statistic for a distribution.
- Two Requirements:
 - Map from distributions to statistics is one-to-one
 - Although statistic is infinite, it is cleverly constructed such that the kernel trick can be applied.
- Perform Belief Propagation as if these statistics are the conditional probability tables.
- We will now make this construction more formal by introducing the concept of Hilbert Spaces

Vector Space



• A set of objects closed under linear combinations:

$$\boldsymbol{v}, \boldsymbol{w} \in \mathcal{V} \implies \alpha \boldsymbol{v} + \beta \boldsymbol{w} \in \mathcal{V}$$

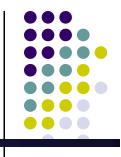
- Normally, you think of these "objects" as finite dimensional vectors. However, in general the objects can be functions.
- Nonrigorous Intuition: A function is like an infinite dimensional vector.

$$f =$$

Hilbert Space



- A Hilbert Space is a complete vector space equipped with an inner product.
- ullet The inner product $\langle oldsymbol{f}, oldsymbol{g}
 angle$ has the following properties:
 - ullet Symmetry $\langle oldsymbol{f}, oldsymbol{g}
 angle = \langle oldsymbol{g}, oldsymbol{f}
 angle$
 - Linearity $\langle \alpha \boldsymbol{f}_1 + \beta \boldsymbol{f}_2, \boldsymbol{g} \rangle = \alpha \langle \boldsymbol{f}_1, \boldsymbol{g} \rangle + \beta \langle \boldsymbol{f}_2, \boldsymbol{g} \rangle$
 - Nonnegativity $\langle \boldsymbol{f}, \boldsymbol{f} \rangle \geqslant 0$
 - Zero $\langle \boldsymbol{f}, \boldsymbol{f} \rangle = 0 \implies \boldsymbol{f} = 0$
- Basically a "nice" infinite dimensional vector space, where lots of things behave like the finite case (e.g. using inner product we can define "norm" or "orthogonality")



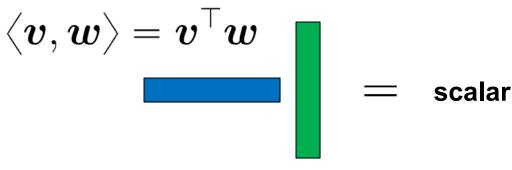
Hilbert Space Inner Product

 Example of an inner product (just an example, inner product not required to be an integral)

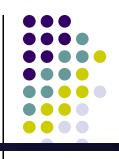
$$\langle \boldsymbol{f}, \boldsymbol{g} \rangle = \int \boldsymbol{f}(x) \boldsymbol{g}(x) dx$$

Inner product of two functions is a number

 Non-rigorous Intuition: Like the traditional finite vector space inner product



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Linear Operators

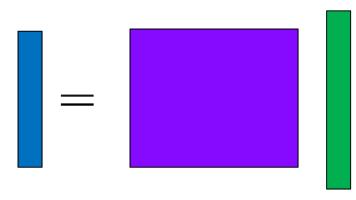
• An operator C maps a function f in one Hilbert Space to another function g in the same or another Hilbert Space.

$$g = Cf$$

• Linear Operator:

$$C(\alpha f + \beta g) = \alpha C f + \beta C g$$

• Non-rigorous Intuition: Operators are sort of like matrices.



Adjoints (Transposes)

• The adjoint $\mathcal{C}^{\top}:\mathcal{G}\to\mathcal{F}$ of an operator $\mathcal{C}:\mathcal{F}\to\mathcal{G}$ is defined such that

$$\langle oldsymbol{g}, oldsymbol{\mathcal{C}} oldsymbol{f}
angle = \langle oldsymbol{\mathcal{C}}^ op oldsymbol{g}, oldsymbol{f}
angle = \langle oldsymbol{\mathcal{C}}, oldsymbol{f} \rangle$$

 Like transpose / conjugate transpose for real / complex matrices:

$$oldsymbol{w}^{ op} oldsymbol{M} oldsymbol{v} = (oldsymbol{M}^{ op} oldsymbol{w})^{ op} oldsymbol{v}$$



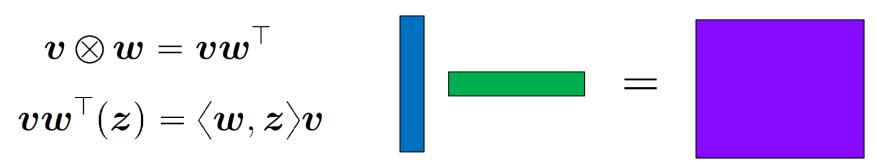


$$f\otimes g$$
 is implicitly defined such that

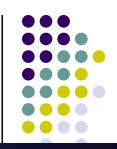
$$f \otimes g(h) = \langle g, h \rangle f$$

Outer Product of two functions is an operator

Non-rigorous Intuition: Like Vector Space Outer Product



Reproducing Kernel Hilbert Space



- Basically, a "really nice" infinite dimensional vector space where even more things behave like the finite case
- We are going to "construct" our Reproducing Kernel Hilbert Space with a Mercer Kernel. A Mercer Kernel K(x, y) is a function of two variables, such that:

$$\int \int \mathbf{K}(x,y) \mathbf{f}(x) \mathbf{f}(y) dx dy > 0 \quad \forall \mathbf{f}$$

• The is a generalization of a positive definite matrix:

$$\boldsymbol{x}^{\mathsf{T}}\boldsymbol{A}\boldsymbol{x} > 0 \quad \forall \boldsymbol{x}$$





 The most common kernel that we will use is the Gaussian RBF Kernel:

$$\mathbf{K}(x,y) = \exp\left(\frac{\|x-y\|_2^2}{\sigma^2}\right)$$

The Feature Function

 Consider holding one element of the kernel fixed. We get a function of one variable which we call the feature function.
 The collection of feature functions is called the feature map.

$$\boldsymbol{\phi}_x := \boldsymbol{K}(x,\cdot)$$

 For a Gaussian Kernel the feature functions are unnormalized Gaussians:

$$\phi_1(y) = \exp\left(\frac{\|1 - y\|_2^2}{\sigma^2}\right)$$

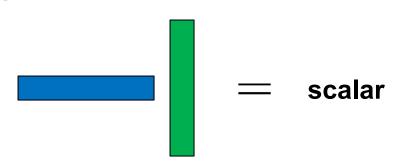
$$\phi_{1.5}(y) = \exp\left(\frac{\|1.5 - y\|_2^2}{\sigma^2}\right)$$





Define the Inner Product as:

$$\langle \boldsymbol{\phi}_x, \boldsymbol{\phi}_y \rangle = \langle \boldsymbol{K}(x, \cdot), \boldsymbol{K}(y, \cdot) \rangle := \boldsymbol{K}(x, y)$$



Note that:

$$\boldsymbol{\phi}_x(y) = \boldsymbol{\phi}_y(x) = \boldsymbol{K}(x,y)$$

Reproducing Kernel Hilbert Space



 Consider the set of functions that can be formed with linear combinations of these feature functions:

$$\mathcal{F}_0 = \left\{ f(z) : \sum_{j=1}^k \alpha_j \phi_{x_j}(z), \forall k \in \mathbb{N}_+ \text{ and } x_j \in \mathcal{X} \right\}$$

• We define the Reproducing Kernel Hilbert Space \mathcal{F} to the completion of \mathcal{F}_0 (like \mathcal{F}_0 with the "holes" filled in)

 Intuitively, the feature functions are like an over-complete basis for the RKHS

$$f(z) = \alpha_1 \phi_1(z) + \alpha_2 \phi_2(z) - - - - \phi_2$$
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It can now be derived that the inner product of a function f
with φ_X, evaluates a function at point x:

$$\langle m{f}, m{\phi}_x
angle \ = \ \left\langle \sum_j lpha_j m{\phi}_{x_j}, m{\phi}_x
ight
angle$$

$$= \ \sum_j lpha_j m{K}(x_j, x) \quad \text{Definition of kernel}$$

$$= \ m{f}(x) \quad \text{Remember that}$$

$$m{K}(x_j, x) := m{\phi}_{x_j}(x)$$

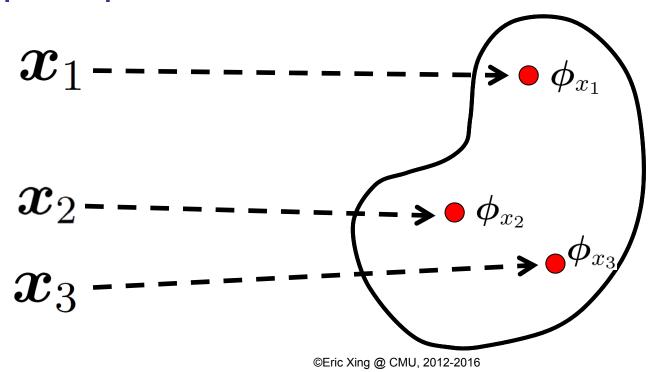
= scalar



SVM Kernel Intuition

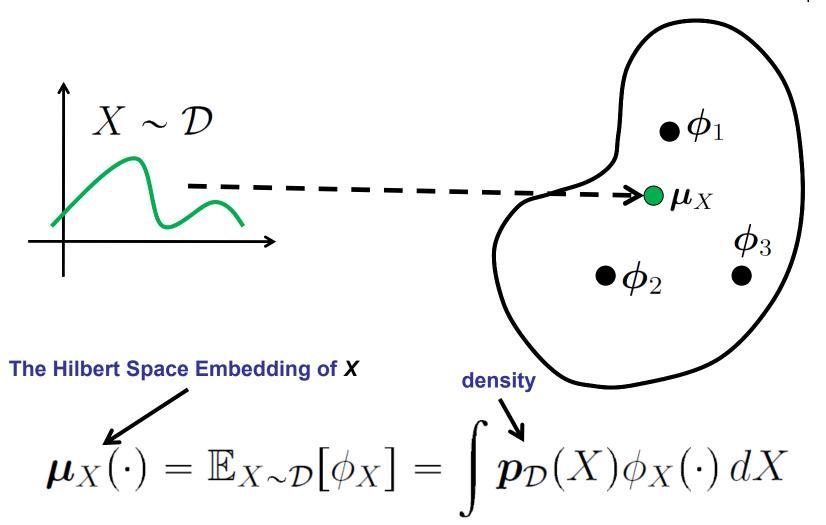
$$\min_{\boldsymbol{w},b} \frac{1}{2} \boldsymbol{w}^{\top} \boldsymbol{w} + C \sum_{j} \xi$$
$$(\boldsymbol{w}^{\top} \boldsymbol{\phi}(\boldsymbol{x}_{j}) + b) y_{j} \geqslant 1 - \xi_{j} \quad \forall j \qquad \xi_{j} \geqslant 0 \quad \forall j$$

Maps data points to RKHS Feature Functions!



How To Embed Distributions (Mean Map) [Smola et al. 2007]





Mean Map cont.



Mean Map

$$\boldsymbol{\mu}_X = \mathbb{E}_X[\boldsymbol{\phi}_X]$$

- If the kernel is universal, then the map from distributions to embeddings is one-to-one. Examples of universal kernels:
 - Gaussian RBF Kernel.
 - Laplace Kernel
- "Empirical Estimate" (not actually computable from data if feature map is infinite....but we will solve this problem in the next lecture)

$$\widehat{m{\mu}}_X = rac{1}{N} \sum_{n=1}^N m{\phi}_{x_n}$$
 Data point

Example (Discrete)

- Consider a random variable X that takes the values 1, 2, 3, 4. We want to embed it into an **RKHS**. Which **RKHS**?
- The RKHS of 4 dimensional vectors in \mathbb{R}^4 . The feature functions in this **RKHS** are:

$$\phi_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} \phi_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix} \phi_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix} \phi_4 = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

$$\boldsymbol{\mu}_X = \mathbb{E}_X[\boldsymbol{\phi}_X] = \mathbb{P}[X=1]\boldsymbol{\phi}_1 + \mathbb{P}[X=2]\boldsymbol{\phi}_2 + \mathbb{P}[X=3]\boldsymbol{\phi}_3 + \mathbb{P}[X=4]\boldsymbol{\phi}_4$$

$$\boldsymbol{\mu}_{X} = \begin{pmatrix} \mathbb{P}[X=1] \\ \mathbb{P}[X=2] \\ \mathbb{P}[X=3] \\ \mathbb{P}[X=4] \end{pmatrix}$$

 $\mu_X = \begin{pmatrix} \mathbb{P}[X = 1] \\ \mathbb{P}[X = 2] \\ \mathbb{P}[X = 3] \\ \mathbb{P}[X = 3] \end{pmatrix}$ Embedding equal to marginal probability vector in the discrete case

Mean Map cont.



$$\mathbb{E}_{X \sim \mathcal{D}}[m{f}(X)] = \langle m{f}, m{\mu}_X
angle$$
 If $m{f}$ is in the RKHS

• Why?

$$\langle \boldsymbol{f}, \boldsymbol{\mu}_{X} \rangle = \langle \boldsymbol{f}, \mathbb{E}_{X \sim \mathcal{D}} [\boldsymbol{\phi}_{X}] \rangle$$

= $\mathbb{E}_{X \sim \mathcal{D}} [\boldsymbol{f}(X)]$

Embedding Joint Distribution of 2 Variables [Smola et al. 2007]



Define the uncentered cross-covariance operator
 C_{YX} implicitly such that

$$\langle \boldsymbol{g}, \boldsymbol{\mathcal{C}}_{YX} \boldsymbol{f} \rangle = \mathbb{E}_{YX} [\boldsymbol{f}(X) \boldsymbol{g}(Y)] \quad \forall \boldsymbol{f} \in \mathcal{F}, \forall \boldsymbol{g} \in \mathcal{G}$$

- Note now f is in one Hilbert Space, while g is in another.
- C_{YX} will be our embedding of the joint distribution of X and Y.
- Note now C_{YX} is an operator, just like P[X,Y] is a matrix.

Cross Covariance Operator cont.



- Let $\phi_X \in \mathcal{F}$ and $\psi_Y \in \mathcal{G}$ (the feature functions of these two RKHSs)
- Then explicit form of cross-covariance operator is:

$$\mathcal{C}_{YX} = \mathbb{E}_{YX}[\psi_Y \otimes \phi_X]$$

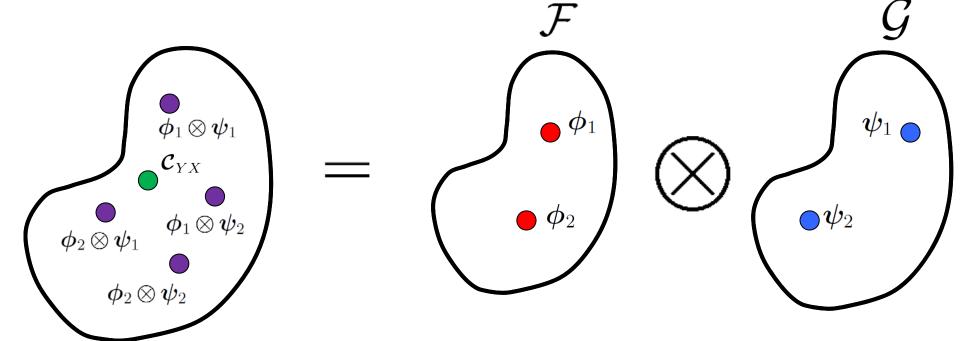
Looks like the Uncentered Covariance of two variables X and
 Y:

$$Cov(X, Y) = \mathbb{E}_{YX}[YX]$$

Embedding Joint Distribution of Two Variables [Smola et al. 2007]



Embed in the Tensor Product of two RKHS's



"Tensor Product" Intuition



Consider two finite sets:

$$S = \{1, 3, 4\}$$
 $T = \{2, 6\}$

If "outer product" is defined as:

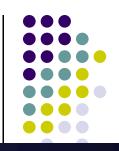
$$a \otimes b = (a, b)$$

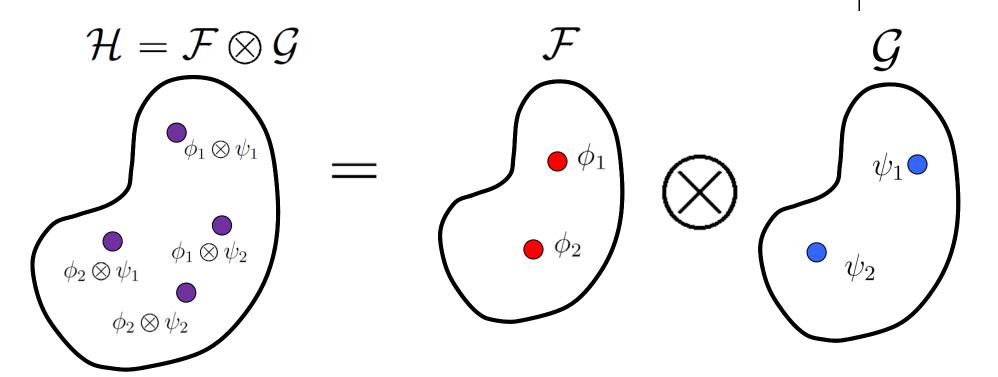
Then tensor product is:

$$S \otimes T = \{(1,2), (1,6), (3,2), (3,6), (4,3), (4,6)\}$$

 (Don't take the example too literally since this is not a vector space)

Tensor Product of Two Vector Spaces





$$\mathcal{H} = \{ \boldsymbol{h} : \exists \boldsymbol{f} \in \mathcal{F}, \boldsymbol{g} \in \mathcal{G} \text{ s.t. } \boldsymbol{h} = \boldsymbol{f} \otimes \boldsymbol{g} \}$$



Cross Covariance Operator cont.

• Proof:

$$\begin{array}{lll} \langle \boldsymbol{g}, \boldsymbol{\mathcal{C}}_{YX} \boldsymbol{f} \rangle &=& \langle \boldsymbol{g}, \mathbb{E}_{YX} [\boldsymbol{\psi}_Y \otimes \boldsymbol{\phi}_X] \boldsymbol{f} \rangle \\ &=& \mathbb{E}_{YX} \left[\langle \boldsymbol{g}, [\boldsymbol{\psi}_Y \otimes \boldsymbol{\phi}_X] \boldsymbol{f} \rangle \right] \text{ Move expectation outside} \\ &=& \mathbb{E}_{YX} \left[\langle \boldsymbol{g}, \langle \boldsymbol{\phi}_X, \boldsymbol{f} \rangle \boldsymbol{\psi}_Y \rangle \right] & \text{ Definition of outer product} \\ &=& \mathbb{E}_{YX} \left[\langle \boldsymbol{g}, \boldsymbol{\psi}_Y \rangle \langle \boldsymbol{f}, \boldsymbol{\phi}_X \rangle \right] & \text{ Rearrange} \\ &=& \mathbb{E}_{YX} \left[\boldsymbol{g}(Y) \boldsymbol{f}(X) \right] & \text{ Reproducing Property} \end{array}$$

Auto Covariance Operator

The uncentered auto-covariance operator is:

$$\mathcal{C}_{XX} = \mathbb{E}_X[\phi_X \otimes \phi_X]$$

Looks like the uncentered variance of X

Uncentered-Var
$$(X) = \mathbb{E}[X^2]$$

• Intuition: Analogous to

$$\operatorname{Diag}(\mathbb{P}[X])$$



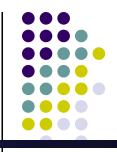


Conditional Embedding Operator:

$$\mathcal{C}_{Y|X} = \mathcal{C}_{YX} \mathcal{C}_{XX}^{-1}$$

Intuition:

$$\mathbb{P}[Y|X] = \mathbb{P}[Y,X] \times \text{Diag}(\mathbb{P}[X])^{-1}$$



Conditional Embedding Cont.

Conditional Embedding Operator:

$$\mathcal{C}_{Y|X} = \mathcal{C}_{YX}\mathcal{C}_{XX}^{-1}$$

Has Following Property:

$$\mathbb{E}_{Y|x}[\boldsymbol{\phi}_Y|x] = \boldsymbol{\mathcal{C}}_{Y|X}\boldsymbol{\phi}_x$$

 Analogous to "Slicing" a Conditional Probability Table in the Discrete Case:

$$\mathbb{P}[Y|X=1] = \mathbb{P}[Y|X]\boldsymbol{\delta}_1$$

Why We Care



- So we have some statistics for marginal, joint, and conditional distributions....
- How does this help us define Belief Propagation?
- There are many parametric distributions where it is hard to define message passing

- Think Back: What makes Gaussians different?
 - Easy to marginalize, perform Chain Rule with Gaussians!

Why we Like Hilbert Space Embeddings



We can marginalize and use chain rule in Hilbert Space too!!!

Sum Rule:

$$\mathbb{P}[X] = \int_{Y} \mathbb{P}[X, Y] = \int_{Y} \mathbb{P}[X|Y] \mathbb{P}[Y]$$

Chain Rule:

$$\mathbb{P}[X,Y] = \mathbb{P}[X|Y]\mathbb{P}[Y] = \mathbb{P}[Y|X]\mathbb{P}[Y]$$

Sum Rule in RKHS:

$$\boldsymbol{\mu}_X = \boldsymbol{\mathcal{C}}_{X|Y} \boldsymbol{\mu}_Y$$

Chain Rule in RKHS:

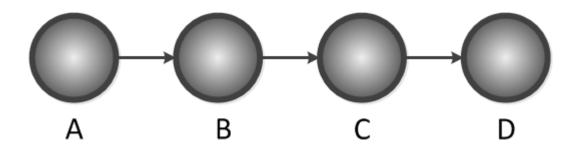
$$\mathcal{C}_{YX} = \mathcal{C}_{Y|X}\mathcal{C}_{XX} = \mathcal{C}_{X|Y}\mathcal{C}_{YY}$$

Kernel Graphical Models [Song et al. 2010,



Song et al. 2011]

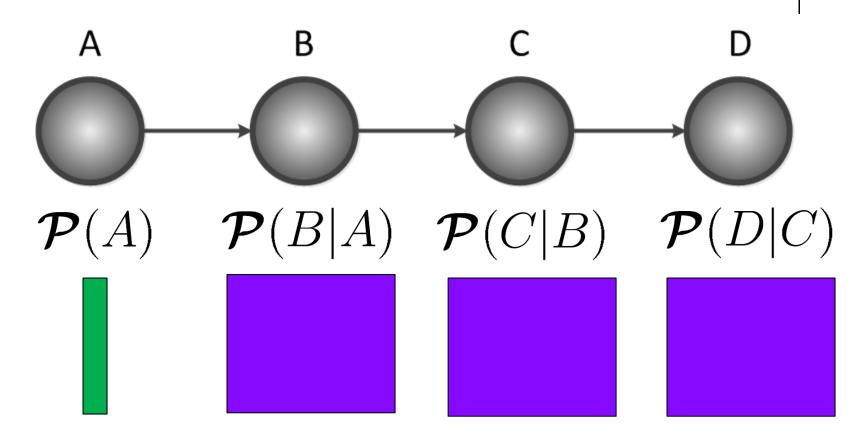
- The idea is to replace the CPTs with RKHS operators/functions.
- Let's do this for a simple example first.



• We would like to compute $\mathbb{P}[A=a,D=d]$

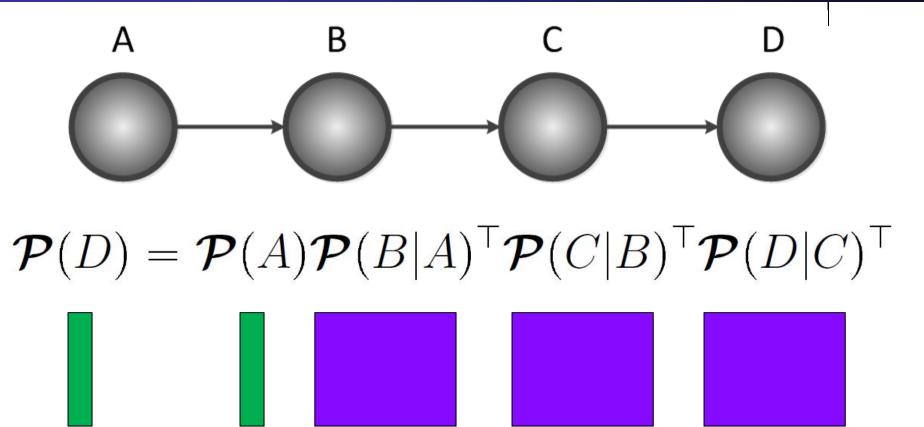






Inference as Matrix Multiplication

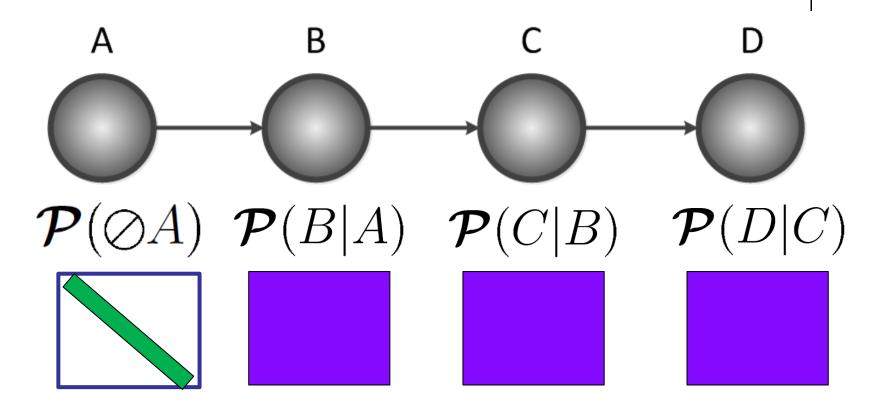




Oops....we accidentally integrated out A

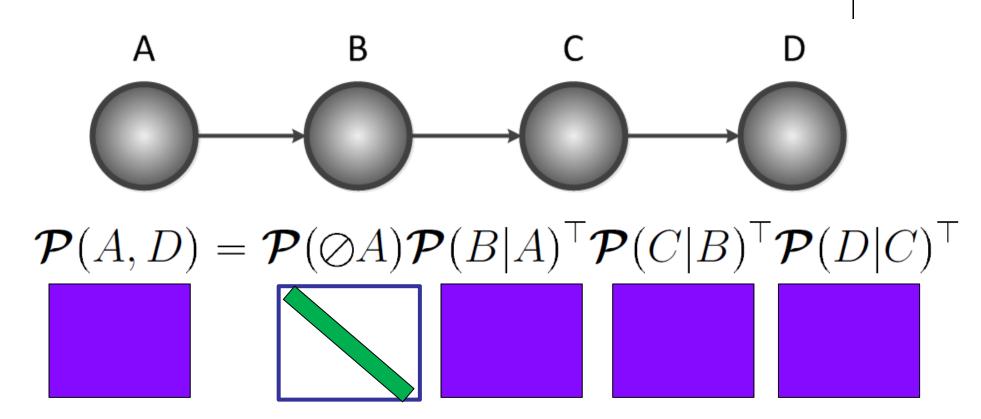






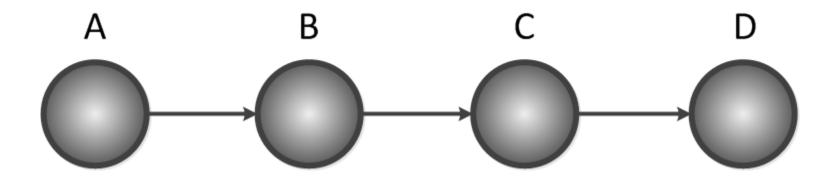
Now it works







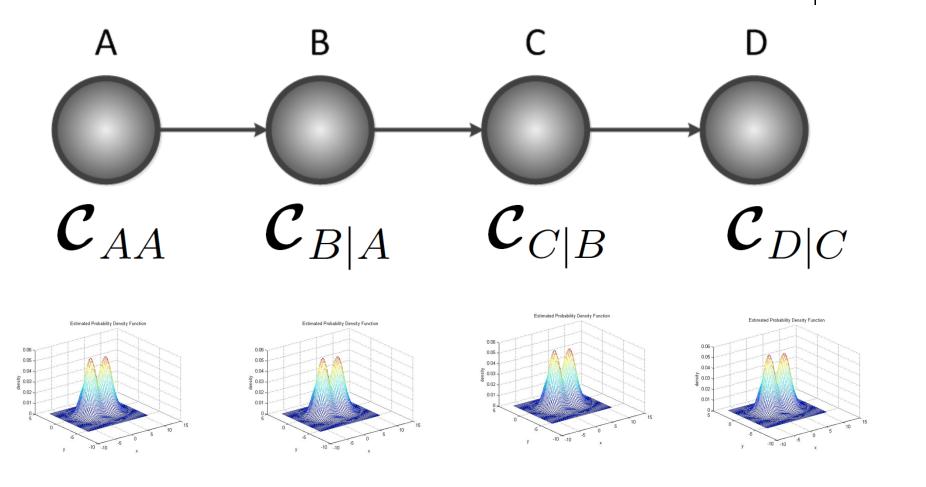




Introduce evidence with delta vectors

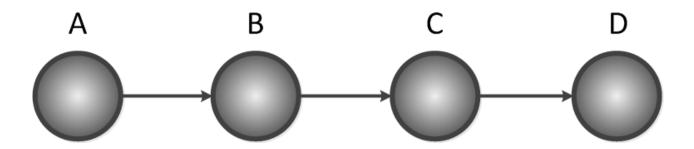
$$\mathcal{P}(A=a,D=d)=\delta_a^{\mathsf{T}}\mathcal{P}(A,D)\delta_d$$

Now with Kernels







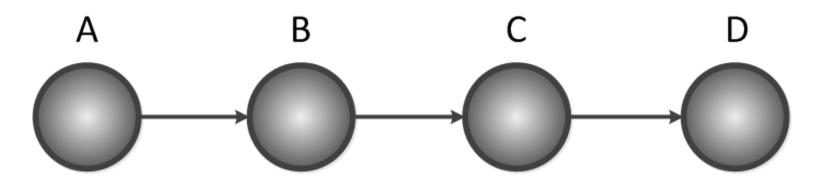


$$\mathcal{C}_{AB} = \mathcal{C}_{AA} \mathcal{C}_{B|A}^{\top}$$

$$\mathcal{C}_{AD} = \mathcal{C}_{AA} \mathcal{C}_{B|A}^{\top} \mathcal{C}_{B|C}^{\top} \mathcal{C}_{C|D}^{\top}$$







some number =
$$\phi_a^{\mathsf{T}} \mathcal{C}_{A,D} \phi_d$$

Kernel Graphical Models: The Overall Picture



Naïve way to represent joint distribution of discrete variables is to store and manipulate a "huge" probability table.

Discrete Graphical Models allow us to factorize the "huge" joint distribution table into smaller factors.

Naïve way to represent joint distribution for many continuous variables is to use multivariate kernel density estimation.

Kernel Graphical Models allow us to factorize joint distributions of continuous variables into smaller factors.

Summary

- Hilbert Space Embedding provides a way to create a "sufficient statistic" for an arbitrary distribution.
- Can embed marginal, joint, and conditional distributions into the RKHS

Next time:

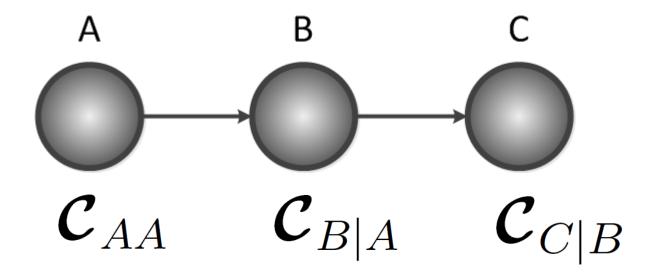
- Prove sum rule and chain rule for RKHS embedding
- Performing Belief Propagation with the Embedding Operators
- Why the messages are easily computed from data (and not infinite)

References

- Smola, A. J., Gretton, A., Song, L., and Schölkopf, B., A Hilbert Space Embedding for Distributions, Algorithmic Learning Theory, E. Takimoto (Eds.), Lecture Notes on Computer Science, Springer, 2007.
- L. Song. Learning via Hilbert space embedding of distributions. PhD Thesis 2008.
- Song, L., Huang, J., Smola, A., and Fukumizu, K., Hilbert space embeddings of conditional distributions, International Conference on Machine Learning, 2009.

Appendix:Consider an Even Simpler Graphical Model

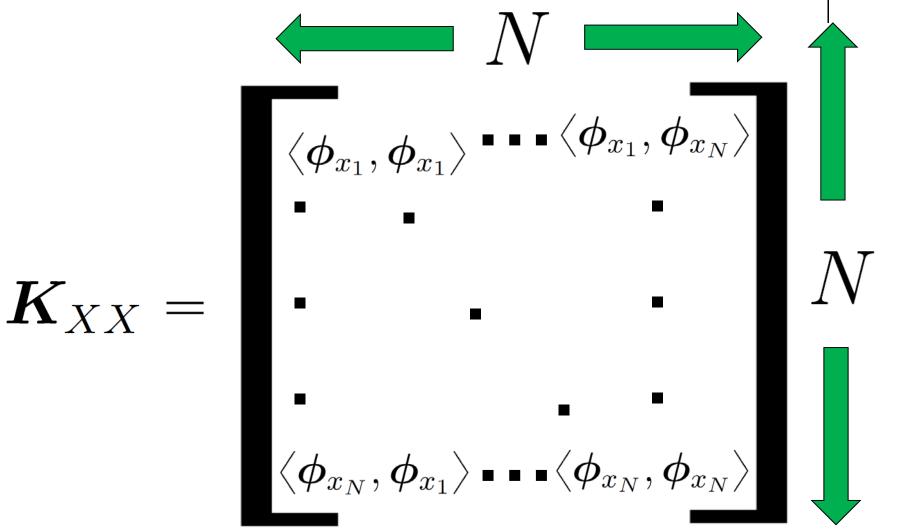




We are going to show how to estimate these operators from data.

The Kernel Matrix





Empirical Estimate Auto Covariance



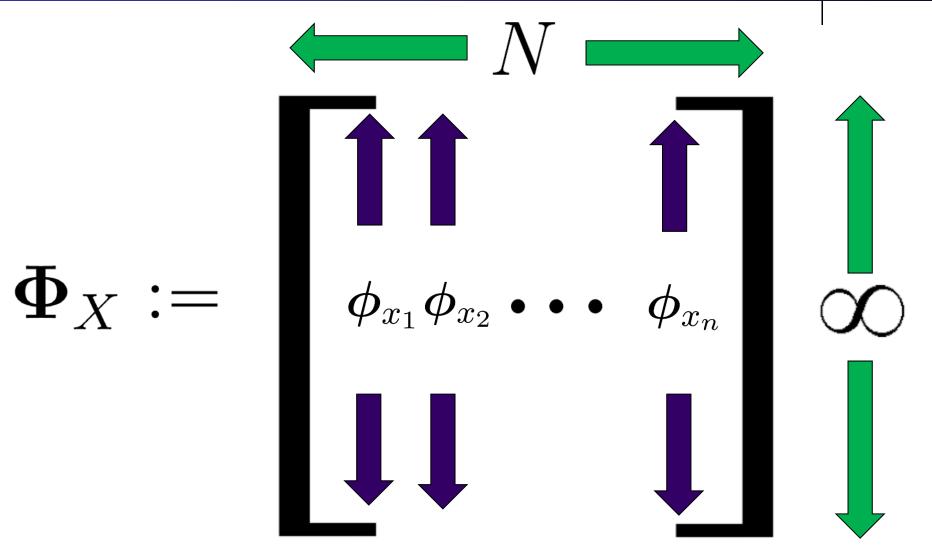
$$\mathcal{C}_{XX} = \mathbb{E}_X[\phi_X \otimes \phi_X]$$

$$\hat{\mathcal{C}}_{XX} = rac{1}{N} \sum_{n=1}^{N} \phi_{x_n} \otimes \phi_{x_n}$$

$$\widehat{\boldsymbol{\mathcal{C}}}_{XX} = \frac{1}{N} \boldsymbol{\Phi}_{X} \boldsymbol{\Phi}_{X}^{\top}$$
 Defined on next slide

Conceptually,



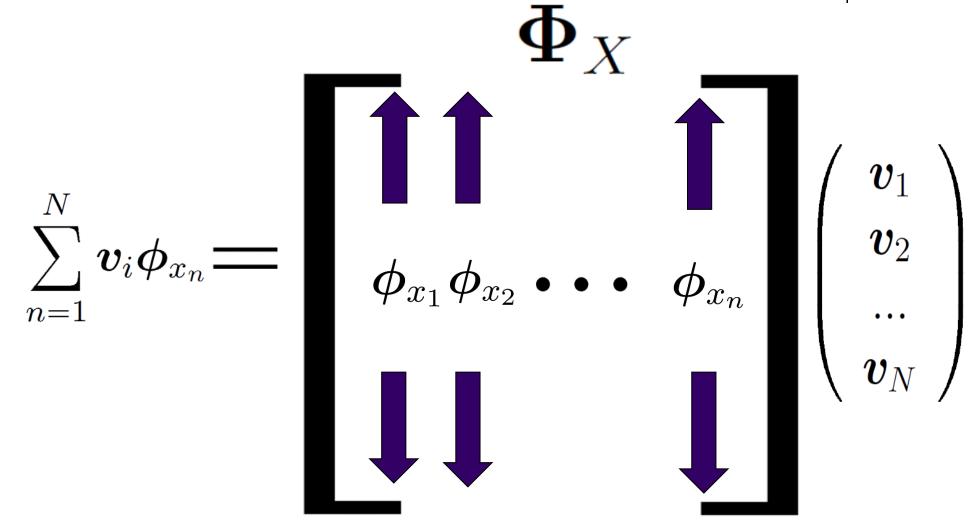


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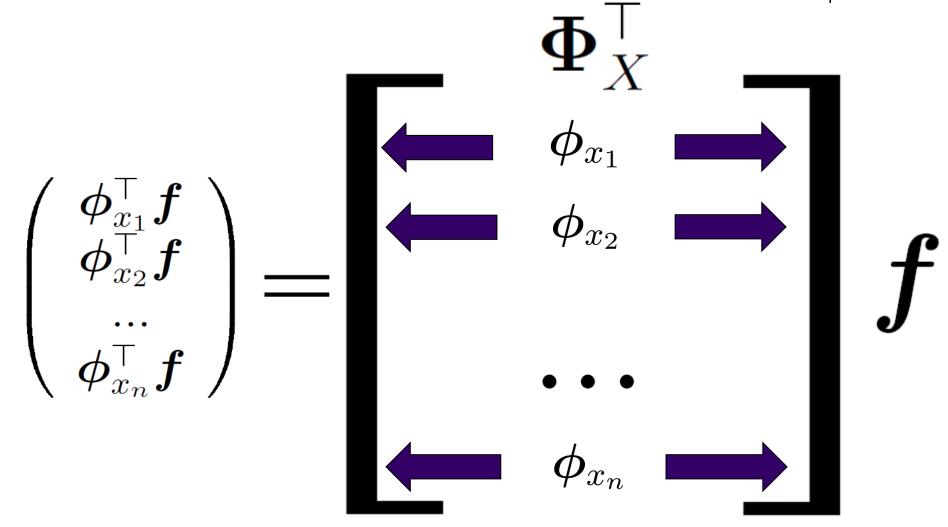
Conceptually,





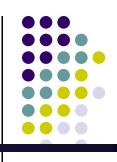
Conceptually,





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Rigorously,



 $oldsymbol{\Phi}_{X}$ is an operator that maps vectors in \mathbb{R}^{N} to functions in \mathcal{F}

such that:
$$\sum_{n=1}^N oldsymbol{v}_i oldsymbol{\phi}_{x_n} = oldsymbol{\Phi}_X oldsymbol{v}$$

Its adjoint (transpose) $\Phi_X^ op$ can then be derived to be:

$$egin{pmatrix} \left\langle oldsymbol{\phi}_{x_1}, oldsymbol{f}
ight
angle \ \left\langle oldsymbol{\phi}_{x_2}^ op, oldsymbol{f}
ight
angle \ \ldots \ \left\langle oldsymbol{\phi}_{x_n}^ op, oldsymbol{f}
ight
angle \end{pmatrix} = oldsymbol{\Phi}_X^ op oldsymbol{f}$$

Empirical Estimate Cross Covariance



$$\mathcal{C}_{YX} = \mathbb{E}[\phi_Y \otimes \phi_X]$$

$$\hat{\boldsymbol{\mathcal{C}}}_{YX} = rac{1}{N} \sum_{n=1}^{N} \boldsymbol{\phi}_{y_n} \otimes \boldsymbol{\phi}_{x_n}$$

$$\widehat{\boldsymbol{\mathcal{C}}}_{YX} = \frac{1}{N} \boldsymbol{\Phi}_{Y} \boldsymbol{\Phi}_{X}^{\top}$$





It can then be shown that,

$$oldsymbol{\Phi}_X^ op oldsymbol{\Phi}_X = oldsymbol{K}_{XX} \qquad oldsymbol{K}_{XX}(i,j) := \langle oldsymbol{\phi}_{x_i}, oldsymbol{\phi}_{x_j}
angle$$

- This is finite and easy to compute!! ⁽²⁾
- However, note that the estimates of the covariance operators are **not** finite since:

$$\widehat{\boldsymbol{\mathcal{C}}}_{XX} = \frac{1}{N} \boldsymbol{\Phi}_X \boldsymbol{\Phi}_X^{\top}$$