

## **Minimal I-maps**



- Instead of attempting perfect I-maps between BNs and MNs, we can try minimal I-maps
- Recall: H is a minimal I-map for G if
  - I(H) (G)
  - Removal of a single edge in H renders it is not an I-map
- Note: If H is a minimal I-map of G, H need not necessarily satisfy all the independence relationships in G

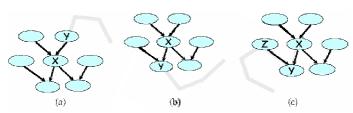
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## Minimal I-maps from BNs to MNs: Markov Blanket



- Markov Blanket of *X* in a BN G:
  - MB<sub>G</sub>(X) is the unique minimal set U of nodes in G such that (X? (all other nodes)
     U) is guaranteed to hold for any distribution that factorizes over G
- Defn (5.7.1): MB<sub>G</sub>(X) is the set of nodes consisting of X's parents, X's children and other parents of X's children

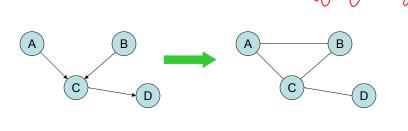


 Idea: The neighbors of X in H --- the minimal I-map of G --- should be MB<sub>G</sub>(X)!

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## Minimal I-maps from BNs to MNs:

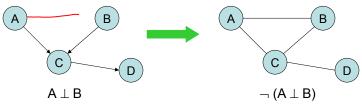
- **Moral Graphs** 
  - Defn (5.7.3): The moral graph M(G) of a BN G is an undirected graph that contains an undirected edge between *X* and *Y* if:
    - there is a directed edge between them in either direction
    - X and Y are parents of the same node
  - Comment: this definition ensures MB<sub>G</sub>(X) is the set of neighbors of X in M(G)



## Minimal I-maps from BNs to MNs: Moral graph is the minimal I-map



- Corollary (5.7.4): The moral graph M(G) of any BN G is a minimal I-map for G
  - Moralization turns each (X, Pa(X)) into a fully connected subset
    - CPDs associated with the network can be used as clique potentials
- The moral graph loses some independence information



## **Minimal I-maps from BNs to MNs:**

## **Perfect I-maps**



- Proposition (5.7.5): If the BN G is "moral", then its moralized graph M(G) is a perfect I-map of G.
- Proof sketch:
  - I(M(G)) μ I(G) (from before)
  - The only independence relations that are potentially lost from G to M(G) are those arising from V-structures
  - Since G has no V-structures (it is moral), no independencies are lost in M(G)

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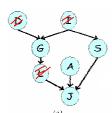
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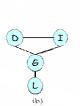
### Soundness of d-separation



- Recall d-separation
  - Let  $U = \{X, Y, Z\}$  be three disjoint sets of nodes in a BN G.
  - Let  $G^+$  be the ancestral graph: the induced BN over  $U \cup$  ancestors(U).
  - Then, d-sep<sub>G</sub>(X;Y|Z) iff  $sep_{M(G^+)}(X;Y|Z)$











 $\mathsf{D}\text{-}\mathsf{sep}_\mathsf{G}(\mathsf{D};\mathsf{I}\mid\mathsf{L})$ 

 $D-sep_G(D;I \mid S, A)$ 

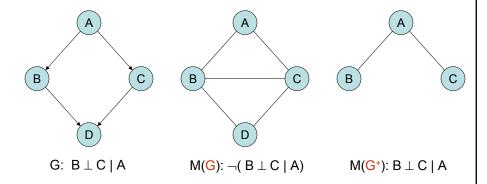
 $sep_{M(G^+)}(D;I\mid L)$ 

 $\mathsf{Sep}_{\mathsf{M}(\mathsf{G}^+)}\!(\mathsf{D};\!\mathsf{I}\mid \mathsf{S},\!\mathsf{A})$ 

## Soundness of d-separation



• Why it works:



• Idea: Information *blocked* through common children in G that are not in the conditioning variables, is simulated in M(G+) by ignoring all children.

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## Minimal I-maps from BNs to MNs: Summary



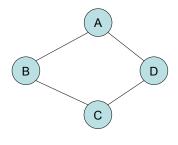
- Moral Graph M(G) is a minimal I-map of G
- If G is moral, then M(G) is a perfect I-map of G
- $D\text{-sep}_G(X;Y|Z)$ ,  $sep_{M(G^+)}(X;Y|Z)$
- Next: minimal I-maps from MNs to BNs ⇒

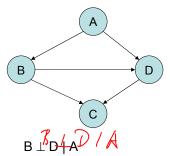
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## **Minimal I-maps from MNs to BNs:**



 Any BN I-map for an MN must add triangulating edges into the graph





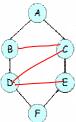
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## Minimal I-maps from MNs to BNs: chordal graphs



- Defn (5.7.11):
  - Let  $X_1$ - $X_2$ -... $X_k$ - $X_l$  be a loop in a graph. A chord in a loop is an edge connecting  $X_i$  and  $X_i$  fo non-consecutive  $\{X_i, X_i\}$
  - An undirected graph H is chordal if any loop X<sub>1</sub>-X<sub>2</sub>-...X<sub>k</sub>-X<sub>1</sub> for K >= 4 has a chord



 Defn (5.7.12): A directed graph G is chordal if its underlying undirected graph is chordal

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## Minimal I-maps from MNs to BNs: triangulation

- Thm (5.7.13): Let H be an MN, and G be any BN minimal Imap for H. Then G can have no immoralities.
  - Intuitive reason: Immoralities introduce additional independencies that are not in the original MN
  - (cf. proof for theorem 5.7.13 in K&F)
- Corollary (5.7.14): Let K be any minimal I-map for H. Then K is necessarily chordal!
  - Because any non-triangulated loop of length at least 4 in a Bayesian network graph necessarily contains an immorality
- Process of adding edges also called triangulation



- Thm (5.7.15): Let H be a non-chordal MN. Then there is no BN G that is a perfect I-map for H.
- Proof:
  - Minimal I-map G for H is chordal
  - It must therefore have additional directed edges not present in H
  - Each additional edge eliminates some independence assumptions
  - Hence proved.

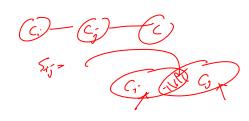
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## Clique trees (1)



- Notation:
  - Let H be a connected undirected graph. Let C<sub>1</sub>,...C<sub>k</sub> be the set of maximal cliques in H.
  - Let T be a tree structured graph whose nodes are C<sub>1</sub>,...C<sub>k</sub>.
  - Let  $C_i, C_j$  be two cliques in the tree connected by an edge. Define  $S_i = C_i \cap C_i$  be the sep-set between  $C_i$  and  $C_i$
  - Let W<sub><(i,j)</sub> = Variables(C<sub>i</sub>) Variables(S<sub>ij</sub>) --- the residue set

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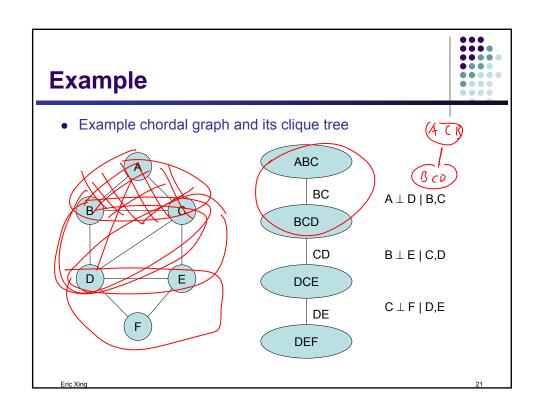
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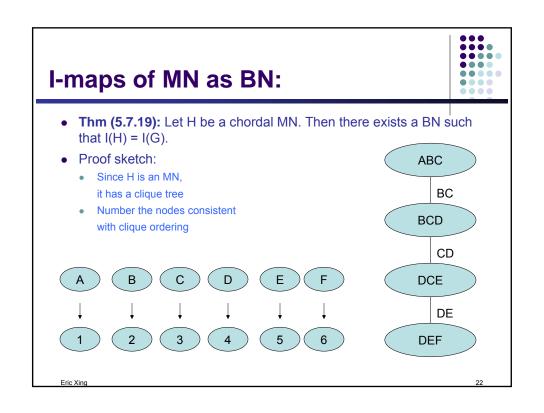
## Clique trees (2)

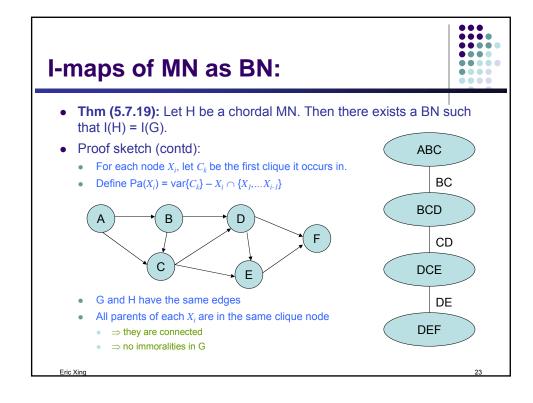


- A tree T is a clique tree for H if:
  - Each node corresponds to a clique in H and each maximal clique in H is a node in T
  - Each sepset  $S_{i,i}$  separates  $W_{<(i,j)}$  and  $W_{<(j,i)}$
- Every undirected chordal graph H has a clique tree T.
  - Proof by induction (cf. Theorem 5.7.17 in K&F)
  - Example in next slide ⇒

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# Minimal I-maps from MNs to BNs: Summary



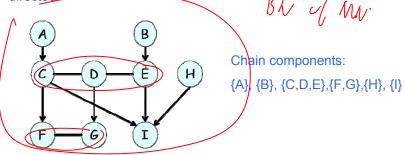
- A minimal I-map BN of an MN is chordal
  - Obtained by triangulating the MN
- If the MN is chordal, there is a perfect BN I-map for the MN
  - Obtained from the corresponding clique-tree
- Next: Hybrids of BNs and MNs
  - Partially Directed Acyclic Graphs

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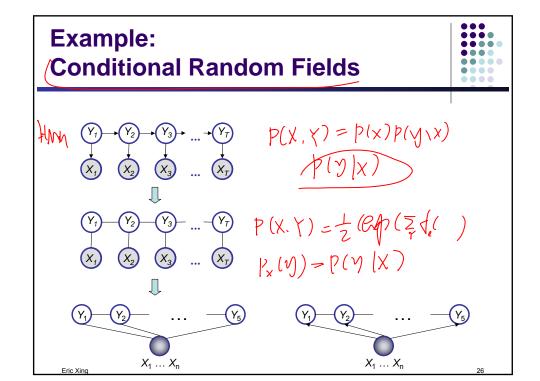
## **Partially Directed Acyclic Graphs**



- Also called chain graphs
- Nodes can be disjointly partitioned into several chain components
- An edge within the same chain component must be undirected
- An edge between two nodes in different chain components must be directed

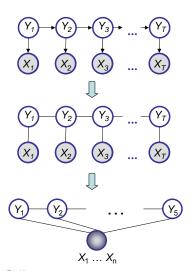


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## **Example: Conditional Random Fields**





Discriminative

$$p_{\theta}(y \mid x) = \frac{1}{Z(\theta, x)} \exp \left\{ \sum_{c} \theta_{c} f_{c}(x, y_{c}) \right\}$$

- Doesn't assume that features are independent
- When labeling X<sub>i</sub> future observations are taken into account

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### **Conditional Models**



- Conditional probability P(label sequence y | observation sequence x)
   rather than joint probability P(y, x)
  - Specify the probability of possible label sequences given an observation sequence
- Allow arbitrary, non-independent features on the observation sequence X
- The probability of a transition between labels may depend on past and future observations
- Relax strong independence assumptions in generative models

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### **Conditional Distribution**



• If the graph G = (V, E) of **Y** is a tree, the conditional distribution over the label sequence Y = y, given X = x, by fundamental theorem of random fields is:

$$p_{\theta}(\mathbf{y} \mid \mathbf{x}) \propto \exp \left( \sum_{e \in E, k} \lambda_k f_k(e, \mathbf{y} \mid_e, \mathbf{x}) + \sum_{v \in V, k} \mu_k g_k(v, \mathbf{y} \mid_v, \mathbf{x}) \right)$$
x is a data sequence

- x is a data sequence
- y is a label sequence
- *v* is a vertex from vertex set V = set of label random variables
- e is an edge from edge set E over V
- $f_k$  and  $g_k$  are given and fixed.  $g_k$  is a Boolean vertex feature;  $f_k$  is a Boolean edge
- *k* is the number of features
- $\theta = (\lambda_1, \lambda_2, \cdots, \lambda_n; \mu_1, \mu_2, \cdots, \mu_n); \lambda_k$  and  $\mu_k$  are parameters to be estimated
- y<sub>e</sub> is the set of components of y defined by edge e
- $y|_{v}$  is the set of components of y defined by vertex v

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## **Conditional Distribution (cont'd)**



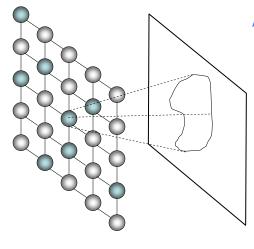
• CRFs use the observation-dependent normalization  $Z(\mathbf{x})$  for the conditional distributions:

$$p_{\theta}(y | x) = \frac{1}{Z(x)} \exp \left( \sum_{e \in E, k} \lambda_{k} f_{k}(e, y|_{e}, x) + \sum_{v \in V, k} \mu_{k} g_{k}(v, y|_{v}, x) \right)$$

 $Z(\mathbf{x})$  is a normalization over the data sequence  $\mathbf{x}$ 

### **Conditional Random Fields**





$$p_{\theta}(y \mid x) = \frac{1}{Z(\theta, x)} \exp \left\{ \sum_{c} \theta_{c} f_{c}(x, y_{c}) \right\}$$

- Allow arbitrary dependencies on input
- Clique dependencies on labels
- Use approximate inference for general graphs

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## **Summary**



- Investigated the relationship between BNs and MNs
  - They represent different families of independence assumptions
  - Chordal graphs can be represented in both
- Chain networks: superset of both BNs and MNs

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