

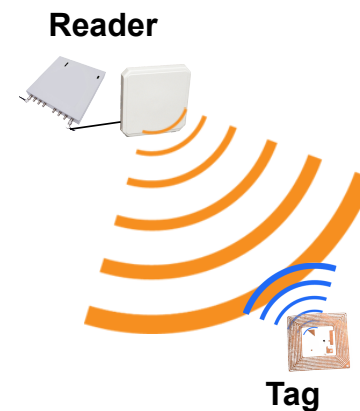
# RFID

Low-Power Computing  
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Carnegie Mellon University

## What is RFID?

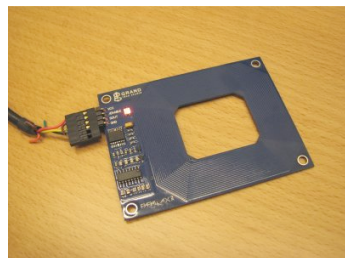
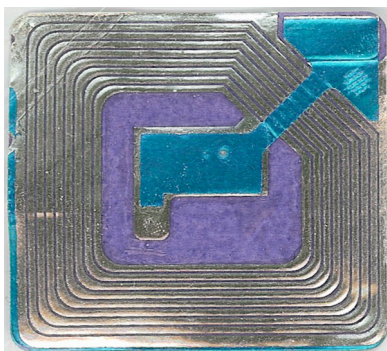
<http://rfid.cs.washington.edu/>

- Wireless ID and tracking
- Captures information on:
  - Identity
  - Location
  - Time
- *Unique* identification
- Passive (no batteries)



Slide Credit: Evan Welbourne, UW

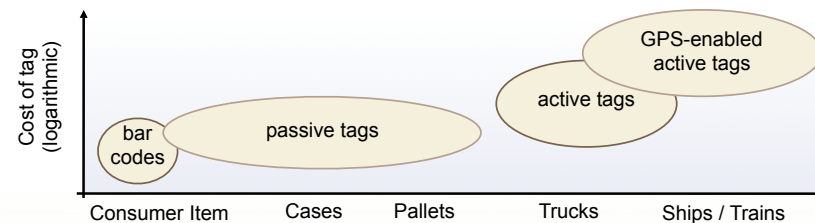
## Tags & Readers



Not to scale!

## RFID Tags – A Wide Variety

<http://rfid.cs.washington.edu/>



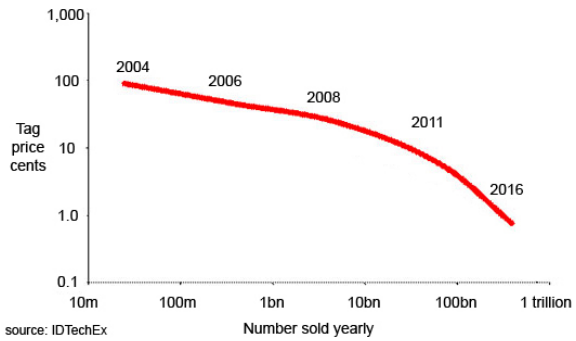
Slide Credit: Evan Welbourne, UW

# Passive RFID Markets

<http://rfid.cs.washington.edu/>

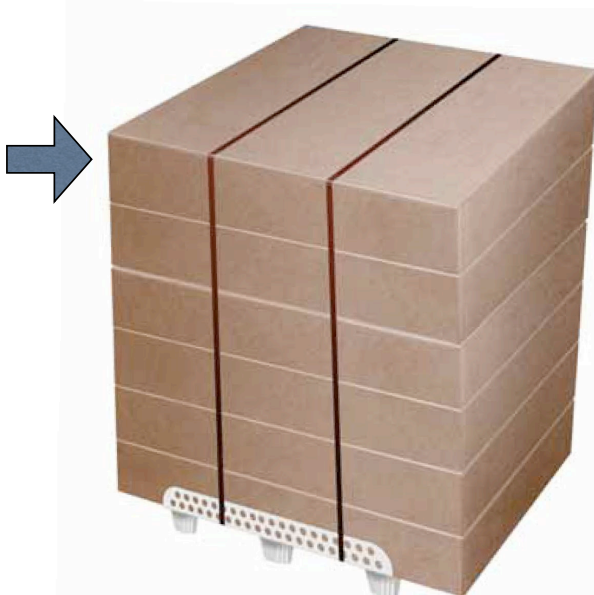


■ Today: \$5 B industry, 2 billion tags



source: IDTechEx

Cost *critical* to deployment success - consider tagging every tube of toothpaste...  
Slide Credit: Evan Welbourne, UW





## Shipping - goods as packets

40,000 of these floating around



## RFID desires

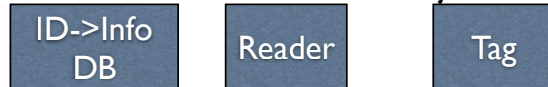
- Track every {ship, container, pallet, box, item} at fine granularity
- *Monitor* those shipments, too - temp, orientation, location, ...
- Automotive uses - speedpass, etc;
- Bus/subway passes; passports; EDLs;
- Implants to let you in your house? :-)  
Real: FedEx drivers have wristbands to access back of truck / ignition

## What's interesting?

- Fundamental questions inspired by RFID
  - Where do you need what functionality?
  - What do you trade off when you use extreme points in the design space (totally passive tags vs. sensor motes)?
  - How do you design protocols for extremely stupid/passive nodes?

# Passive RFID tags

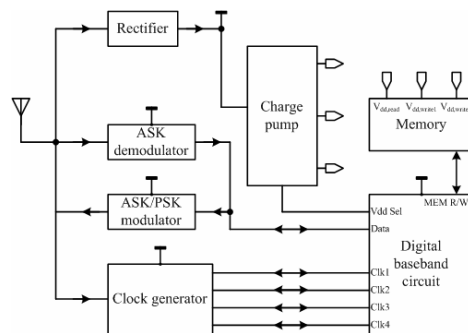
- Most basic: No computation. Tag echos back a pre-stored value.
- Some tags can be updated, some are hardcoded.
- Think of these as barcodes (EPC tags)
- A whole lot of use even with just that:



# Passive RFIDs

- Key advance: Return signal is also passive - reflected RF or antenna impedance modulation (draw fig)
- Most basic: Antenna, guide ---| | | reflector
- “Programmed” by adjusting the spacing of the reflectors -- ID is baked-in
- Less basic: Chip-based, transiently powered
- Architecture much like the WISP but without big CPU and capacitor

## RFID Tag Design



Slide Credit: Rafael Kleiman

# Reading RFIDs

- Send out signal, listen to received signal.
- What happens if you've got an RFID tag in every book in a pallet?? Tag collision!
- If this were 802.11, use random backoff, etc.
- But these are very stupid tags... delaying in time requires energy storage.



## Tag Collision - Smart Readers

- Two options
  - 1) Tags keep counter.  
Reader broadcasts "Crap! Collision!"  
Tags add 0 or 1 to their counter.  
Reader broadcasts "0\*, talk to me!"  
recurse.
  - 2) Reader broadcasts "Tags with ID 0\* talk!", recurse.
- Smarter readers remember rough histogram of tag ID distribution for the next time they squawk.

## Tricks with passive RFID tags

- Can even do smart things here...
- What direction is my pallet facing?
  - Mercury switch for an RFID tag on every side - same upper bits per tag, different low-order bits.
- Did my peanut butter ever get too hot?
  - Low-temp fuse burns out > 70 deg F.

## RF-Active Tags

- Paper discussion here!
- Show platform list from RC5 on WISP paper - useful categorization

## Tag Security

- Cloning attacks straightforward against tags that always reply with same info
- "... at a distance of at least 50 meters ... down a long hallway, but within FCC limits" (UW/RSA study, cloning U.S. Passport RFID)

# Trading Security & Power

- We've seen before - performance/power, range/power, sampling accuracy/power
- RFID shows up with security vs. power
- Cryptographic operations are expensive
  - 46MB/sec AES encrypt on c2 mobile
  - ~1000 rsa512 signs/sec, 10k verifies/s
    - 2M cycles to sign???
  - Estimated SSL/rsa1024 handshake time, TelosB: 5 seconds. -> 60mj (12mW for 5 sec)

## (Aside: Not just RFID)

- SSL web servers: ~100 connections/sec
- Non-SSL web server: ~5,000 reqs/sec

## RFID eventually

- Powerful, active sensors
  - GPS tracking of individual pallets of goods
  - Today, possible at shipping container granularity
- Cost desires will likely keep much RFID simple
  - Retailers care about \$0.02 per item...
  - It'll be a while before we have p2p shirts

