CARNEGIE MELLON UNIVERSITY DEPARTMENT OF COMPUTER SCIENCE 15-415/615- DATABASE APPLICATIONS C. FALOUTSOS & A. PAVLO, SPRING 2014 PREPARED BY SHEN WANG DUE DATE: Thu, 4/24/2014, 1:30pm

Homework 8

IMPORTANT

- Deposit hard copy of your answers in class at 1:30pm on Thu, 4/24/2014.
- Separate answers, as usually, i.e., please each question on a separate page, with the usual info (and rewID, etc)

Reminders

- **Plagiarism**: Homework may be discussed with other students, but all homework is to be completed **individually**.
- **Typeset** all of your answers whenever possible. Illegible handwriting may get no points, at the discretion of the graders.
- Late homeworks: please email late homeworks
 - to all TAs
 - with the subject line exactly 15-415 Homework Submission (HW 8)
 - and the count of slip-days you are using.

For your information:

- Graded out of 100 points; 4 questions total
- Rough time estimate: ≈ 4 hours (~ 1 hour for each question)

Revision : 2014/04/16 22:36

Question	Points	Score
Serializability and 2PL	20	
Deadlock Detection and Prevention	30	
Hierarchical Locking	30	
B+ tree Locking	20	
Total:	100	

Submit Course:	on separat 15-415/61	lizability and 2PL te page 15; HW: ; Q: ; andrew-id:;	
(a) Yes/	No questior	as:	
	[2 points] alizable. □ Yes □	All serial transactions are both conflict serializab No	le and view seri-
	[2 points] serializable. □ Yes □		must be conflict
iii.	$\begin{bmatrix} 2 \text{ points} \\ \Box \text{ Yes} \end{bmatrix}$	Under 2PL protocol, there can be schedules that No	are not serial.
iv.	$\begin{bmatrix} 2 \text{ points} \\ \Box \text{ Yes} \end{bmatrix}$	Any transaction produced by 2PL must be conflic No	ct serializable.
v.	$\begin{bmatrix} 2 \text{ points} \end{bmatrix}$ $\Box \text{ Yes } \Box$	Strict 2PL guarantees no deadlock. No	
(1) O	1. 1. 1. 1. 1.		

(b) Serializability:

Consider the schedule given below in Table 1. $R(\cdot)$ and $W(\cdot)$ stand for 'Read' and 'Write', respectively.

time	t_1	t_2	t_3	t_4	t_5	t_6	t_7	t_8	t_9	t_{10}	t_{11}	t_{12}
T_1			R(A)	W(A)			R(C)	W(C)				
T_2					R(B)	W(B)						
T_3	R(A)	W(A)							R(C)	W(C)	R(B)	W(B)

Table 1: A schedule with 3 transactions

- i. **[1 point]** Is this schedule serial? □ Yes □ No
- ii. [3 points] Give the dependency graph of this schedule.
- iii. $\begin{bmatrix} 1 \text{ point} \end{bmatrix}$ Is this schedule conflict serializable? \Box Yes \Box No
- iv. **[3 points]** If you answer "yes" to (iii), provide the equivalent serial schedule. If you answer "no", briefly explain why.
- v. [2 points] Could this schedule have been produced by 2PL? \Box Yes \Box No

Question 2: Deadlock Detection and Prevention [30 points] Submit on separate page Course: 15-415/615; HW: ; Q: Name: _____; andrew-id: _____; late days:

(a) Deadlock Detection:

Consider the following lock requests in Table 2. And note that

- $S(\cdot)$ and $X(\cdot)$ stand for 'shared lock' and 'exclusive lock', respectively.
- T_1, T_2 and T_3 represent three transactions.
- LM stand for 'lock manager'.

time	t_1	t_2	t_3	t_4	t_5	t_6	t_7
T_1	S(D)	S(A)			X(C)		S(B)
T_2			S(A)	X(B)			
T_3						S(C)	
LM	g						

Table 2: Lock requests of 3 transactions

- i. [6 points] For the lock requests in Table 2, determine which lock will be granted or blocked by the lock manager. Please write 'g' in the LM row to indicate the lock is granted and 'b' to indicate the lock is blocked. For example, in the table, the first lock (S(D) at time t_1) is marked as granted.
- ii. [4 points] Give the wait-for graph for the lock requests in Table 2.
- iii. **[3 points]** Determine whether there exists a deadlock in the lock requests in Table 2, and briefly explain why.
- (b) Deadlock Prevention:

Consider the following lock requests in Table 3. Again,

- $S(\cdot)$ and $X(\cdot)$ stand for 'shared lock' and 'exclusive lock', respectively.
- T_1 , T_2 and T_3 represent three transactions.
- LM_1 , LM_2 and LM_3 represent three lock managers with different policies.
- i. [6 points] For the lock requests in Table 3, determine which lock request will be granted, blocked or aborted by the lock manager 1 (LM_1) , which has no deadlock prevention policy. Please write 'g' for grant, 'b' for block and 'a' for abort. Again, example is given in the first column.
- ii. [5 points] Give the wait-for graph for the lock requests in Table 3. Give a one-sentence reason why the lock requests in Table 3 under LM_1 result in a deadlock.

time	t_1	t_2	t_3	t_4	t_5	t_6	t_7
T_1	S(D)		S(A)		X(C)		
T_2				S(C)		X(B)	
T_3		X(B)					X(A)
LM_1	g						
LM_2	g						
LM_3	g						

Table 3: Lock requests of 3 transactions with multiple lock managers

- iii. [3 points] To prevent deadlock, we use lock manager 2 (LM_2) that adopts the Wait-Die policy. We assume that in terms of priority: $T_1 > T_2 > T_3$. Determine which lock request will be granted ('g'), blocked ('b') or aborted ('a') by LM_2 . Follow the same format as the previous question.
- iv. [3 points] Now we use lock manager 3 (LM_3) that adopts the Wound-Wait policy. Again, we assume that in terms of priority: $T_1 > T_2 > T_3$. Determine which lock request will be granted ('g'), blocked ('b') or aborted ('a') by LM_3 . Follow the same format as the previous question.

Consider a Database (D) consisting of two tables, Movies (M) and PlayIn (P). In specific:

- Movies(<u>mid</u>, movie_name, movie_rating), spans 300 pages, namely M_1 to M_{300}
- PlayIn(mid, actor_name, actor_rating), spans 600 pages, namely P_1 to P_{600}

Further, each page contains 100 records, and we use the notation P_3 : 20 to represent the 20th record on the third page of the PlayIn table. Similarly, M_5 : 10 represents the 10th record on the fifth page of the Movies table.

We use Multiple-granularity locking, with **S**, **X**, **IS**, **IX** and **SIX** locks, and **four levels** of granularity: (1) database-level (D), (2) table-level (M, P), (3) page-level ($M_1 - M_{300}$, $P_1 - P_{600}$), (4) record-level ($M_1 : 1 - M_{300} : 100$, $P_1 : 1 - P_{600} : 100$).

For each of the following operations on the database, please determine the sequence of lock requests that should be generated by a transaction that want to carry out these operations efficiently.

Please follow the format of the examples listed bellow:

- write "IS(D)" for a request of database-level IS lock
- write " $X(P_2: 30)$ " for a request of record-level X lock for the 30^{th} record on the second page of the PlayIn table
- write "S($P_2: 30 P_3: 100$)" for a request of record-level S lock from the 30^{th} record on the second page of the PlayIn table to the 100^{th} record on the third page of the PlayIn table.
- (a) [5 points] Read ALL records on ALL pages in the Movies table.
- (b) [5 points] Read ALL records on page M_7 through M_{21} , and modify the record M_{10} : 10.
- (c) **[5 points]** Modify the first record on EACH and EVERY page of the PlayIn table (these are blind writes that do not depend on the original contents in the pages).
- (d) **[5 points]** For EACH record in the Movies table, capitalize the English letters in the **movie_name** if it is not capitalized. That is, "The Hobbit: The Desolation of Smaug" will be modified as "THE HOBBIT: THE DESOLATION OF SMAUG" but "THE HOBBIT: AN UNEXPECTED JOURNEY" will be left unchanged.
- (e) [5 points] Update the movie_rating of EACH movie in the Movies table such that the rating of the movie becomes the sum of the performance ("actor-rating") of all the actors/actresses played in the movie. More specific, we use the following formula:

movie_rating for mid M =

$$\sum_{\{\langle r \rangle | \exists m, n, r(\langle m, n, r \rangle \in PlayeIn \land m = M)\}} rating$$

(f) [5 points] Delete ALL the records from ALL tables.

 $rating \in$

Consider the following B+ tree:

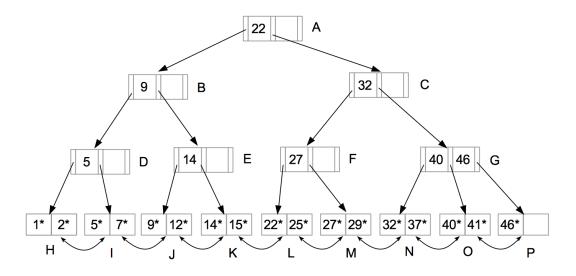


Figure 1: B+ tree locking

To lock this B+ tree, we would like to use the **Bayer-Schkolnick** algorithm (described in lecture notes $#22^1$, slide 31 - 34). **Important**: we use the version as presented in the lecture, which **does not** use lock upgrade.

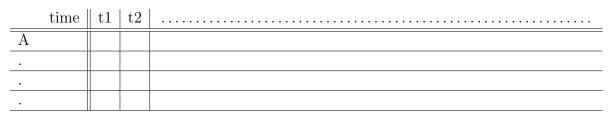
For each of the following transactions, give the sequence of lock/unlock requests. For example, please write S(A) for a request of shared lock on node A, X(B) for a request of exclusive lock on node B and U(C) for a request of unlock node C. Important notes:

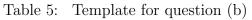
- Each of the following transactions is applied on the *original tree*, i.e., please ignore any change to the tree from earlier problems.
- For simplicity, *ignore* the changes on the pointers between leaves.
- (a) **[5 points]** Search for data entry "22*" Fill in the lock/unlock requests in the corresponding table below (Table 4) the first request is filled in already, to serve as example: at time t1, we should ask for S-lock on 'A'.
- (b) [5 points] Delete data entry "1*" (Use Table 5)
- (c) [5 points] Insert data entry "33*" (Use Table 6)
- (d) [5 points] Insert data entry "101*" (Use Table 7)

¹http://www.cs.cmu.edu/~christos/courses/dbms.S14/slides/22CC2.pdf

	time	t1	t2	
А		S		
С				
F				
L				







	time	t1	t2	
А				
•				
•				

Table 6: Template for question (c)

	time	t1	t2	
А				
•				
•				

Table 7:Template for question (d)