Carnegie Mellon University 15-826 – Multimedia Databases and Data Mining Fall 2014, C. Faloutsos Homework 1

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IMPORTANT REMINDERS

- All homeworks are to be done INDIVIDUALLY.
- All written answers should be **TYPED**.
- For code submission to blackboard, make three directories /Q1, /Q2, /Q4, and then put your code for question 1, 2, 4 to the corresponding directory (Q3 has no code to deliver). Then tar them, compress them into a file ([andrew-id].tar.gz) and submit it to blackboard. As always, make sure you exclude redundant/derived files, in your tar-file.

Other reminders, FYI

- Weight: 30% of total homeworks weight = 3% of course weight.
- Expected effort for this homework (order-of-magnitude):
 - Q1: \approx 8-10 hours
 - Q2: \approx 6-8 hours
 - Q3: \approx 2-3 hours
 - Q4: \approx 2-3 hours

Q1 - R-Tree [40 pts]

Print answers on separate page, with '[course-id] [hw#] [question#] [andrew-id] [your name]'

Problem Description: The goal is to become familiar with the R-Tree algorithm. Your task is to add new functionality to the provided R-Tree package¹ from [http://www.cs.cmu.edu/~christos/courses/826.F14/HOMEWORKS/HW1/Q1/drtree.tar.gz]

Setup: Please build the R-Tree Package

tar -xvf drtree.tar.gz; cd DRTree; make demo

This creates the bin/DRmain program. Run it on some small datasets and have some fun! It has been tested on the Unix/linux platform on the andrew machines - it most probably runs under mac-osx, and Cygwin on Windows. Running

make hw1

should load the appropriate dataset, and print 'Algorithm not implemented' message. Currently the R-tree package supports 's' for range search, 'i' for insertion etc.

Implementation Details: You are required to implement the so-called Ring-Search. Figure 1 shows a 2-d scenario: given an outer rectangle and an inner rectangle, return all the rectangles that intersect (or touch, even at a single, corner point) the shaded area between these two rectangles. Thus, for Figure 1, you code should return all rectangles, except F.

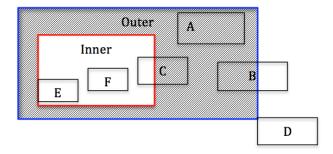


Figure 1: Example of "ring-search": It should return all the data rectangles that intersect, or touch, the shaded area, i.e., all rectangles, except F.

Implement the command 'g' for 'rin(g)-search' using the input dataset given in hw1.input (which is called by default with make hw1). Your code should work for any dimensionality

¹FYI, the 'D' stands for 'deferred split' R-tree - but you don't need to worry about that.

$$d (d = 1, 2, 3, \dots).$$

Hint:

- Do explore the range query functions in the code package. Modify or follow the code to implement your own functionality.
- For the final results, run make spotless before you run make hw1 to clear the index file.

Input Format: Next, we give 2-d examples, but as we said, your code should work for *any* dimensionality, like the rest of the R-Tree code. All the input parameters are in the same line

```
g outer-x-low outer-x-high outer-y-low outer-y-high
inner-x-low inner-x-high inner-y-low inner-y-high
```

For example, one valid input could be

Output Format: Your program should print

- the total number N of qualifying MBRs on the first line,
- and then, N lines, one for each qualifying data rectangle (record number, and their coordinates (x-low, x-high, y-low, y-high)) in tab-separated (tsv) format.
- We will also accept the total number N of qualifying MBRs, to be printed in the last line. (Because this will make your coding easier)

What to turn in:

• <u>Code</u>: [30 pts] Create a tar file named hw1.q1.tar.gz with your code and results under directory /Q1. We will grade it using the commands:

```
tar -xvf hw1.q1.tar.gz; cd DRTree; make hw1;
```

When typing in 'make hw1', we should see your answers.

- Answers: [10 pts] On hard copy, submit
 - 1. the function(s) you wrote (NOT the whole package), and
 - 2. the (tsv) output of running 'make hw1'.

Q2 – Hilbert and Z-ordering [30 pts]

Print answers on separate page, with '[course-id] [hw#] [question#] [andrew-id] [your name]'

Problem Description: To goal is to become familiar with Hilbert and z-ordering algorithm. In the following tasks, we assume the ordering of both Hilbert and z-curve follows what you have seen in the lecture.

- 1. [10 pt] Write a program to compute the znext coordinates. znext means the next point on the z-curve given the coordinates. The command-line syntax should be: znext -n <order-of-curve> -d <dimension-of-curve> <x1> <x2> ... <xd>. Thus:
 - znext -n 2 -d 2 0 0 # should return 0 1 going vertically!
 - znext -n 2 -d 3 0 0 0 # should return 0 0 1 going vertically, again
- 2. [10 pt] Write a program to compute the hnext coordinates. hnext means the next point on the Hilbert-curve given the coordinates. To simplify the problem, we assume it is a 2-d Hilbert curve. The format should be:
 - ullet hnext -n 2 0 0 # should return 1 0
 - ullet hnext -n 2 0 1 # should return 0 2
 - hnext -n 3 0 0 # should return 0 1
- 3. [5 pt] Give the results of your program on the input files [http://www.cs.cmu.edu/~christos/courses/826.F14/HOMEWORKS/HW1/Q2/input.tar.gz] Make sure you echo the input, so that it is clear which answer refers to which input.
- 4. [5 pt] Using your programs, write code to plot a z-curve and a Hilbert curve of order 6 (64 * 64 grid) and dimension 2. For plotting, we recommend gnuplot, but anything else that runs on the linux/andrew machines, is fine.

Hint:

- For Hilbert curve, we recommend the code/algorithm from the following papers (click below, to get their pdf)
 - Jagadish [SIGMOD 90]
 - Roseman+ [PODS 89]
- Make your code robust and guard against all the corner cases. E.g. negative coordinates, non-integer input, coordinates out of range, etc.

What to turn in:

- <u>Code</u>: Put your code for Q2.1, Q2.2, and Q2.4, along with a makefile, in a tar file hw1.q2.tar.gz under directory /Q2. Typing make should print your responses to the input files, and generate the plots for the z-/Hilbert-curves.
- Answers: Hard copy of your code for Q2.1 and Q2.2, your output for Q2.3, and your plots for Q2.4.

Q3 – Fractal Detectives [15 pts]

Print answers on separate page, with '[course-id] [hw#] [question#] [andrew-id] [your name]'

Problem Description: In this problem we will see how the fractal dimension can help us guess some properties of a cloud of points.

Suppose that a physicist colleague of yous (say, 'Mike'), has been doing experiments, measuring M=6 attributes, like pressure, temperature, etc., in N different settings. Thus, he has a file with N rows and M numbers per row, and he suspects that there are correlations among the M variables, obeying a yet-to-be-discovered physics law. The goal is to help 'Mike' as much as you can.

Example: if the measurements were about the gravitational force, which obeys Newton's law

$$F = \frac{C * m_1 * m_2}{r^2}$$

then, you would have M=4 attributes: force F, 2 masses m_1 , m_2 , distance r; and 3 degrees of freedom: m_1, m_2, r . Thus, the intrinsic (fractal) dimension of such a dataset, should be close to 3.

Implementation Details: Download 5 datasets http://www.contrib.andrew.cmu.edu/~yanzhan2/5-mystery-data.tar.gz and answer the following questions for each of the 5 datasets.

- 1. [1 pt] Plot the correlation integral for the dataset. We recommend the FDNQ package http://www.cs.cmu.edu/~christos/SRC/fdnq_h.zip.
- 2. [1 pt]
 - (a) Are there any correlations among the M variables (yes/no)?
 - (b) Are there clusters in Mike's cloud of points (yes/no)?
 - (c) What can you say about the intrinsic dimensionality of the dataset? (give a number, or say 'undefined', if there are clusters).
- 3. [1 pt] Based on the correlation integral alone, which of the choices are plausible, among (A)-(I), below? Report *all* that apply.
- 4. [0 pt] (Extra question no points just the admiration of the teaching staff:)) What else can you tell Mike about his dataset, to help him discover a new physics law? Eg., can you say that, in some appropriate projection, his cloud of points looks like a point? or line? or sinusoid? or spiral? Even harder question: Can you guess the equations we used, to generate Mike's 'mystery' dataset?

The choices of possible shapes of each 'mystery' dataset, are:

- (A) 1-d: CIRCLE: periphery of a circle, embedded in M-d space
- (B) **2-d: DISK**: a 2d disk, embedded in M-d space

- (C) SIERPINSKI: a Sierpinski triangle, embedded in M-d space
- (D) **3-d:** CUBE: a cube, embedded in M-d space
- (E) **3-d: FOOTBALL**: the cloud is 3-d ellipsoid (= elongated sphere, like an American football), embedded in M-d space.
- (F) **3-d: PYRAMID**: the points form a 3-d pyramid (embedded in *M*-d space)
- (G) UNIFORM: a cloud of points, uniformly distributed in M-d space
- (H) CLUSTERS: the data points are clustered in C clusters
- (I) **NONE**: none of the above

What to turn in:

- Code: No code to turn in.
- Answers: On hard copy, submit your plots for Q3.1, and your *typed* answers for Q3.2-Q3.4, for all the 5 'mystery' datasets.

Q4 – Correlation Integral [15 pts]

Print answers on separate page, with '[course-id] [hw#] [question#] [andrew-id] [your name]'

Problem Description: The goal is to gain a stronger intuition about the fractal dimension and the correlation integral. We want to generate a synthetic dataset, whose correlation integral will match the one of Figure 2. Let N be the number of points in this yet-to-becreated dataset. Notice the break-points at radius $r_1 = 10^{-6}$, $r_2 = 10^{-5}$, $r_3 = 10^{-3}$ and $r_4 = 10^{-1}$.

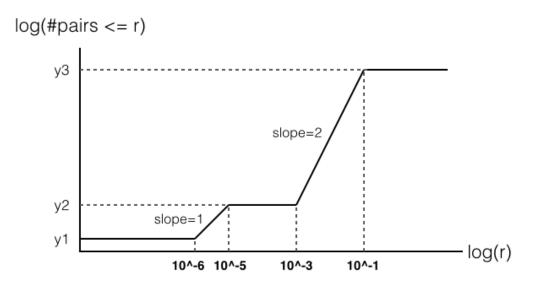


Figure 2: target correlation integral

- 1. [1 pt] Given that the count of points is N, what is be the value of y1? We are looking for an answer like N^3 , or \sqrt{N} , or $N/10^5$, etc
- 2. [1 pt] What would be the value of y3 (again, as a function of the count of data points N)?
- 3. [3 pt] What is the only value of N, that could generate the correlation integral of Figure 2? *Hint:* : estimate the difference y3 y1 as a function of N; derive an alternative estimation, as a plain number, using the information from the slopes and from r_1, \ldots, r_4 .
- 4. [3 pt] As we learned in class, a plateau is an indication of clusters. What is your estimate for the count of clusters C in the dataset of Figure 2? We expect a number like, e.g., 2^{10} .

- 5. [4 pt] Write code, to generate your own 2-dimensional dataset that would have the correlation integral of Figure 2. (There are many correct answers any one of them is fine).
- 6. [3 pt] Draw and print the correlation integral of your dataset. Please also plot grid-lines, and show coordinates in log-base-10 to make grading easier². Again, we recommend the FDNQ package[http://www.cs.cmu.edu/~christos/SRC/fdnq_h.zip]. Hint: It is OK if your plot has rounded, instead of sharp corners, at the break points.

What to turn in:

- <u>Code</u>: Submit your code to generate the dataset we recommend python, but any language is acceptable, as long as it runs on andrew/linux, and it has a makefile, so that
 - make dataset would generate your dataset and
 - make would generate the drawing integral.pdf of its correlation integral. We recommend pdf, but jpg, png, etc are all fine.
- **Answers:** a hard copy with
 - 1. your answers to Q4.1-2-3-4,
 - 2. a copy of your code for Q4.5, and
 - 3. the plot for Q4.6

 $^{^2}$ in gnuplot: set grid; set logscale xy 10; set format x "10^{%L}"