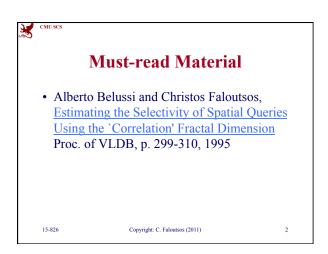
СМИ SC

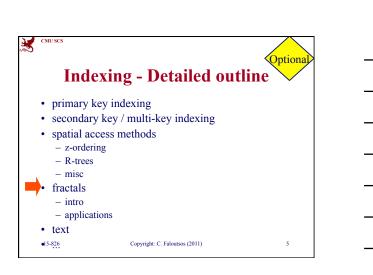
## 15-826: Multimedia Databases and Data Mining

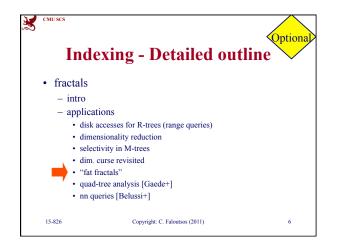
Lecture #12: Fractals - case studies Part III (regions, quadtrees, knn queries) *C. Faloutsos* 

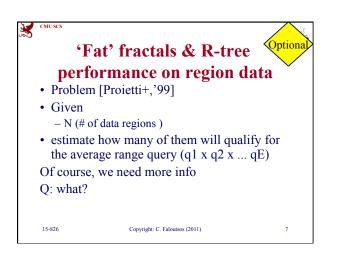


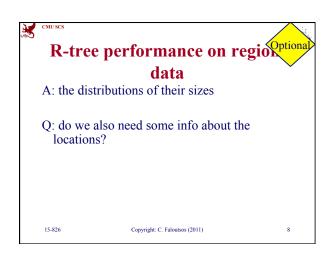
## CWUSS Optional Material Optional, but very useful: Manfred Schroeder *Fractals, Chaos, Power Laws: Minutes from an Infinite Paradise* W.H. Freeman and Company, 1991

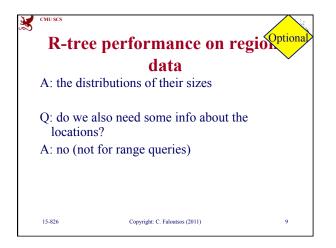






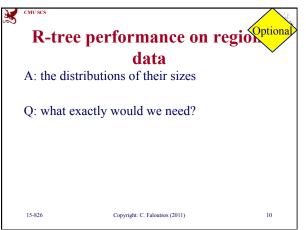






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15-826



R-tree performance on regio

A: the distributions of their sizes

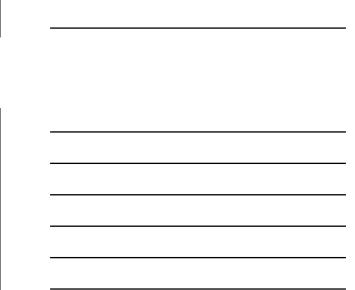
Q: what exactly would we need?

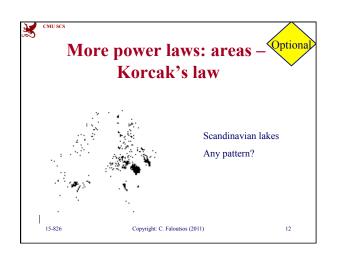
(and the total area) [Proietti+]

A: for self-similar regions (~ 'fat' fractals), we just need the slope of the Korcak law!

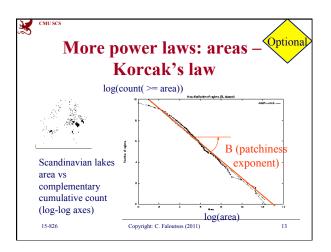
Copyright: C. Faloutsos (2011)

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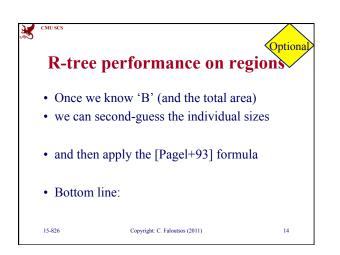






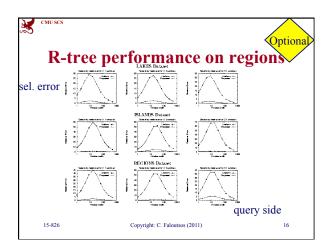




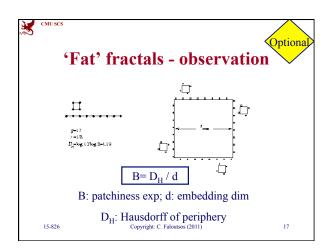


∝ R-tree per	forn	nance	on r	<u> </u>	
Dataset	N	А	В		
LAKES	816	75,910	0.85		
ISLANDS	470	136,893	0.60		
			0.70		



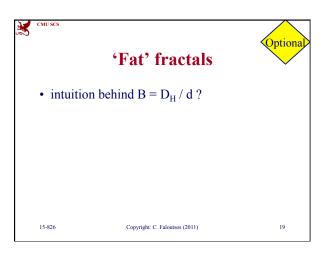




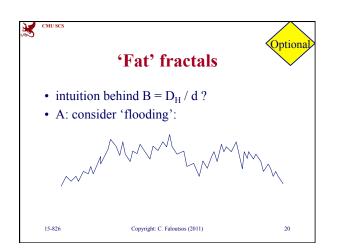


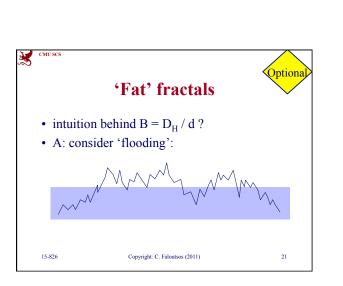


Dataset	$D_{H}$	В	$D_H - 2B$	
LAKES			$\frac{D_H - 2D}{0.08}$	
ISLANDS	1.78	0.85		
REGIONS	1.23	0.60	0.03	
	1.48	0.70	0.08	
Aegean Island	1.08		0.04	
Japan archipelago	1.19	0.59	0.01	
Italy plains	1.32	0.63	0.06	
Whole Earth	1.2	0.6	0	
Cypress vegetation	0.62	1.23	0.01	



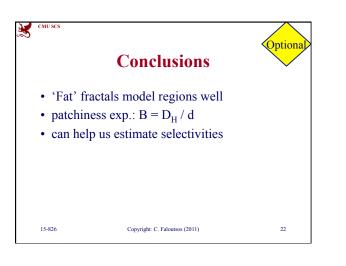


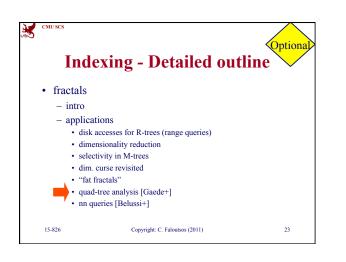


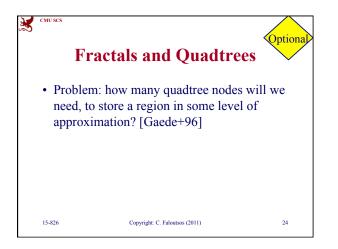




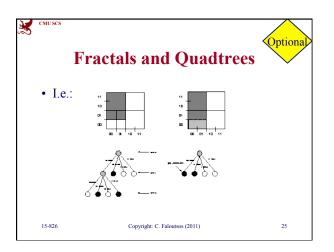




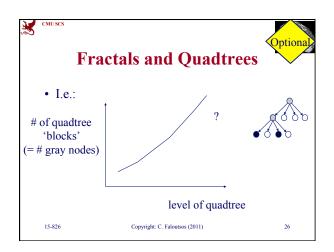




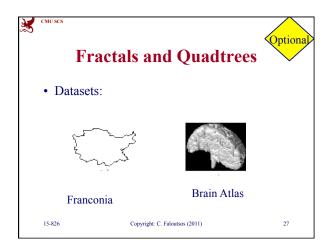
## C. Faloutsos



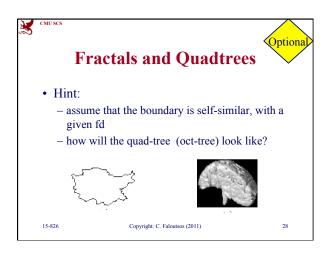




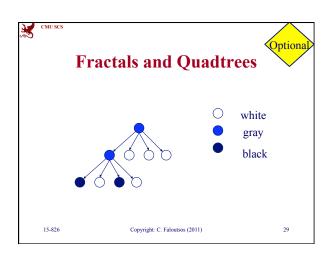




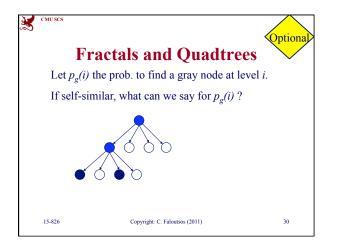




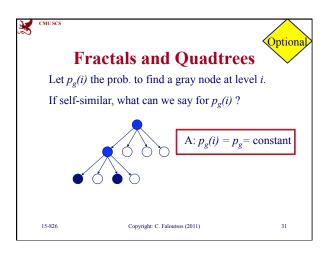


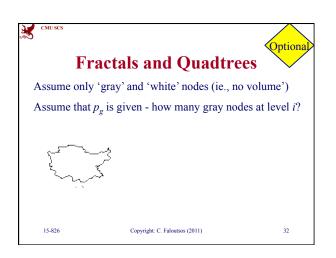




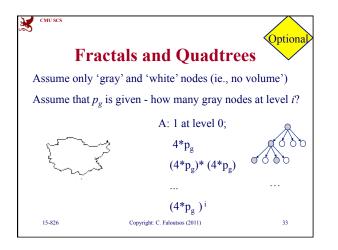




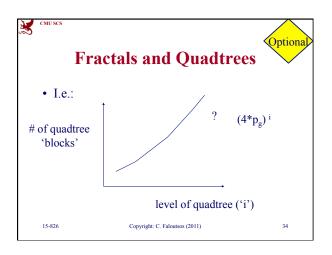




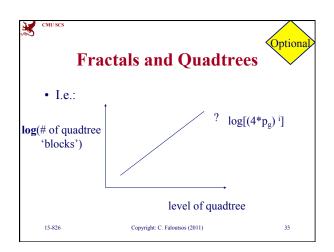




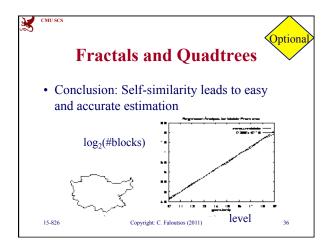




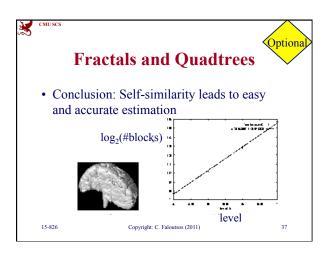




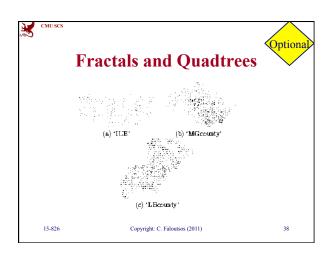




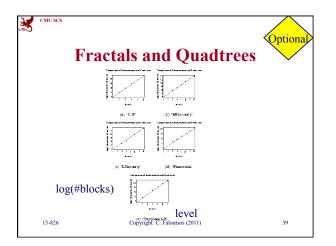












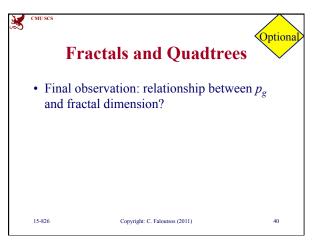


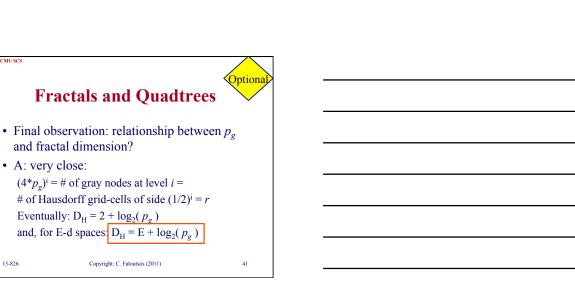
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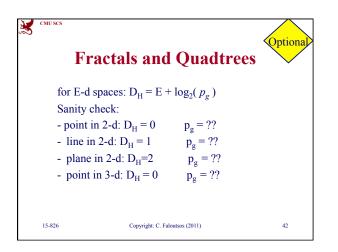
and fractal dimension?

• A: very close:

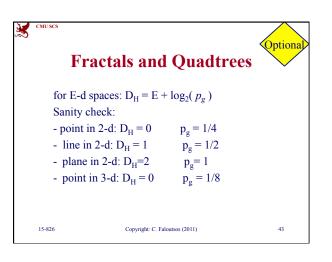
15-826



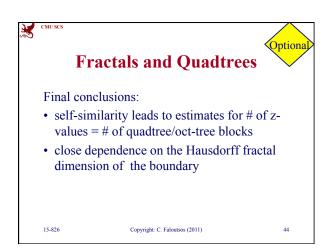


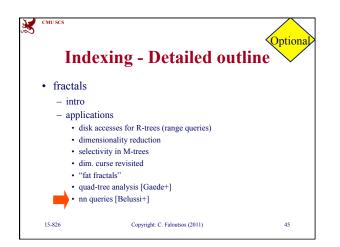


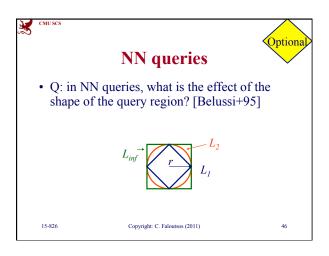




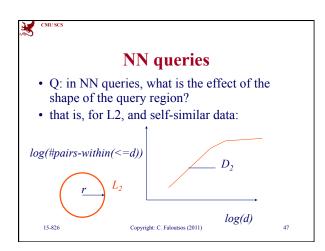




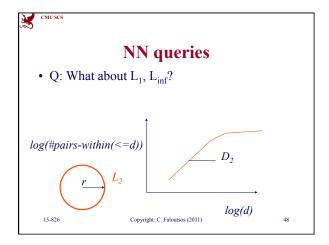






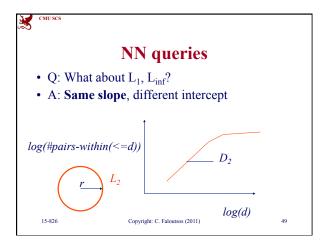




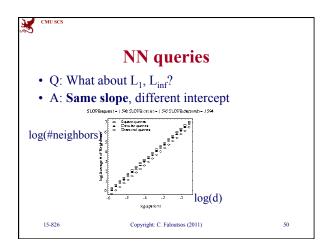


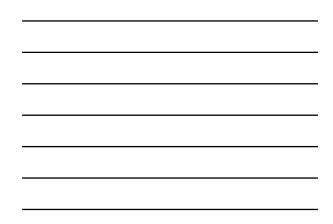


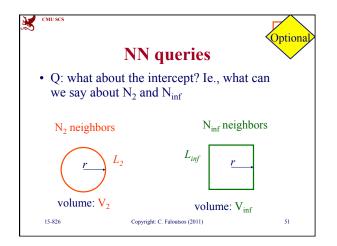
## C. Faloutsos



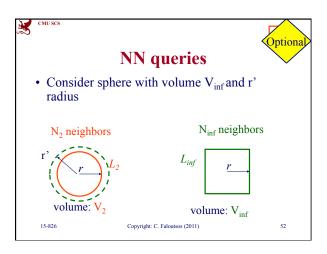




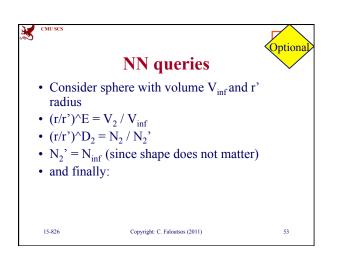


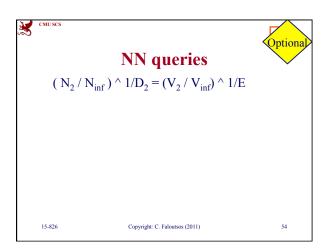




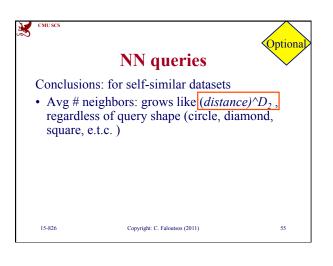


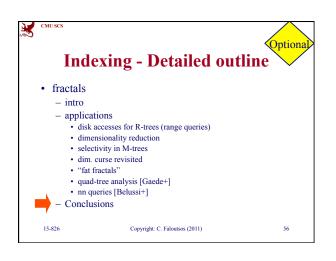


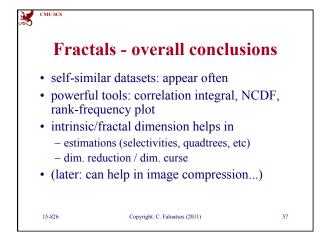












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